

# RUBY ON RAILS BEGINNERS

4. Model jako reprezentacja zasobu

#### Praca domowa



#### setter vs zmienna

```
class Rock
 def initialize weight
   weight # zmienna lokalna (argument)
   @weight # zmienna instancyjna
    self.weight # getter
   weight = weight # nie ma sensu
   @weight = weight # przypisanie do zmiennej
    self.weight = weight # setter
 end
 # attr_reader :weight
 def weight
    puts 'using getter now!'
   @weight
 end
 # attr_writer :weight
 def weight= value
    puts 'using setter now!'
   @weight = value
 end
end
```



## Generacja

```
$ rails g model rock
Running via Spring preloader in process 11069
    invoke active_record
    create db/migrate/20181121112710_create_rocks.rb
    create app/models/rock.rb
    invoke test_unit
    create test/models/rock_test.rb
    create test/fixtures/rocks.yml
```



# Migracje



## Baza danych

```
# Gemfile

# Use sqlite3 as the database for Active Record
gem 'sqlite3'
# gem 'pg'
# gem 'mysql2'
```



#### Tworzenie tabeli

```
# config/db/migrate/20181121112710_create_rocks.rb

class CreateRocks < ActiveRecord::Migration[5.2]
  def change
    create_table :rocks do |t|

    t.timestamps # created_at i updated_at
    end
  end
end</pre>
```



#### Tworzenie tabeli

```
# config/db/migrate/20181121112710_create_rocks.rb

class CreateRocks < ActiveRecord::Migration[5.2]
  def change
    create_table :rocks do |t|
        # t.type :column, **options
        t.float :weight, null: false
        t.timestamps # created_at i updated_at
    end
  end
end</pre>
```







#### Migrate



#### Schema

```
# db/schema.rb

ActiveRecord::Schema.define(version: 2018_11_21_112710) do

create_table "rocks", force: :cascade do |t|
    t.float "weight", null: false
    t.datetime "created_at", null: false
    t.datetime "updated_at", null: false
    end

end
```



## Generacja

```
$ rails g migration AddNicknameToRock
Running via Spring preloader in process 12429
    invoke active_record
    create    db/migrate/20181121122127_add_nickname_to_rock.rb
```



#### Dodanie kolumny

```
# db/migrate/20181121122127_add_nickname_to_rock.rb

class AddNicknameToRock < ActiveRecord::Migration[5.2]
  def change
  end
end</pre>
```



#### Dodanie kolumny

```
# db/migrate/20181121122127_add_nickname_to_rock.rb

class AddNicknameToRock < ActiveRecord::Migration[5.2]
  def change
     # operation :table, **options
     add_column :rocks, :nickname, :string
  end
end</pre>
```



#### Migracja



#### Schema

```
# db/schema.rb

ActiveRecord::Schema.define(version: 2018_11_21_122127) do

create_table "rocks", force: :cascade do |t|
    t.float "weight", null: false
    t.datetime "created_at", null: false
    t.datetime "updated_at", null: false
    t.string "nickname"
end
end
```



## Przydatne komendy

```
$ rake db:create # stwórz
$ rake db:migrate # migruj
$ rake db:rollback # cofnij
$ rake db:drop # usuń
$ rake db:reset # stwórz od nowa
```



## Model



## Definicja

```
# app/models/rock.rb
```

class Rock < ApplicationRecord
end</pre>



#### Definicja

```
$ rails c
Running via Spring preloader in process 12898
Loading development environment (Rails 5.2.1)
2.3.1 :001 > rock = Rock.new
    => #<Rock id: nil, weight: nil, created_at: nil, updated_at: nil, nickname: nil>
2.3.1 :002 >
```



## Zapisywanie



## Zapisywanie

```
2.3.1:003 > rock.weight = 1.5
=> 1.5
2.3.1:004 > rock.save
   (0.1ms) begin transaction
   Rock Create (0.8ms) INSERT INTO "rocks" (...)
   (9.1ms) commit transaction
=> true
```



## Zapisywanie

```
2.3.1 :005 > Rock.create(weight: 3.2, nickname: 'Bob')
  (0.1ms) begin transaction
  Rock Create (0.8ms) INSERT INTO "rocks" (...)
   (9.1ms) commit transaction
  => #<Rock id: 2, weight: 3.2, ..., nickname: "Bob">
```



## Wybieranie

```
2.3.1 :005 > Rock.all
Rock Load (0.4ms) SELECT "rocks".* FROM "rocks" LIMIT ? [["LIMIT", 11]]
=> #<ActiveRecord::Relation [#<Rock id: 1, ..., >, #<Rock id: 2, ...>]]>
```



## Wybieranie

```
Rock.find_by(nickname: 'Bob') # znajduje pierwszy
Rock.where.not(nickname: nil) # filtruje
Rock.where(created_at: (Time.now.yesterday..Time.now))
Rock.order(updated_at: :desc) # sortuje
```



#### Zmiana

```
2.3.1 :006> Rock.first.update(weight: 9.2)
  Rock Load (0.6ms) SELECT "rocks".* FROM "rocks" (...)
   (0.2ms) begin transaction
  Rock Update (0.6ms) UPDATE "rocks" SET (...)
   (2.9ms) commit transaction
=> true
```



#### Usuwanie

```
2.3.1 :007> Rock.first.delete
  Rock Load (0.2ms) SELECT "rocks".* FROM "rocks" (...)
  Rock Destroy (2.5ms) DELETE FROM "rocks" WHERE "rocks"."id" = ? [["id", 1]]
  => #<Rock id: 1, weight: 9.2, ..., nickname: nil>
```



#### reload!

2.3.1 :007> reload!
Reloading...
=> true



## Walidacje



#### Istnienie

```
# app/models/rock.rb

class Rock < ApplicationRecord
  validates :weight, presence: true
end</pre>
```



#### Istnienie

```
rock = Rock.new

rock.valid?
#=> false

rock.errors.messages
#=> {:weight=>["can't be blank"]}

rock.save
#=> false
```



## Numeryczność

```
# app/models/rock.rb

class Rock < ApplicationRecord
  validates :weight, presence: true, numericality: { greater_than: 0 }
end</pre>
```



## Numeryczność

```
rock.weight = -3

rock.valid?
#=> false

rock.errors.messages
#=> {:weight=>["must be greater than 0"]}

rock.save
#=> false
```



#### Custom

```
# app/models/rock.rb

class Rock < ApplicationRecord
  validates :weight, presence: true, numericality: { greater_than: 0 }
  validate :luck

  def luck
    errors.add(:base, 'bad luck') if rand(2).zero?
  end
end</pre>
```



#### Custom

```
rock = Rock.new(weight: 3)
rock.valid?
#=> true

rock.valid?
#=> false

rock.errors.messages
#=> {:base=>["bad luck"]}
```



## Thanks!