

RUBY ON RAILS BEGINNERS

6. Relacje między modelami

Praca domowa



Asocjacje



Statue

```
$ rails g model statue
```

```
# app/models/statue.rb

class Statue < ApplicationRecord
end

# db/migrate/20181205112806_create_statues

class CreateStatues < ActiveRecord::Migration[5.2]
  def change
        create_table :statues do |t|

        t.timestamps
        end
        end
        end
end</pre>
```



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```
# app/models/statue.rb

class Statue < ApplicationRecord
  has_one :rock
end</pre>
```

```
class Rock < ApplicationRecord
  belongs_to :statue
end</pre>
```

app/models/rock.rb



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```
# app/models/statue.rb

class Statue < ApplicationRecord
   has_many :rocks
end</pre>
```

```
class Rock < ApplicationRecord
  belongs_to :statue
end</pre>
```

app/models/rock.rb





```
# app/models/statue.rb
```

```
class Statue < ApplicationRecord
  has_and_belongs_to_many :rocks
end</pre>
```

app/models/rock.rb

```
class Rock < ApplicationRecord
  has_and_belongs_to_many :statues
end</pre>
```



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```
# app/models/statue.rb  # app/models/rock.rb

class Statue < ApplicationRecord
  has_many :statue_rocks
  has_many :rocks, through: :statue_rocks
end  # app/models/rock.rb

class Rock < ApplicationRecord
  has_many :statue_rocks
  has_many :statue_rocks
  end</pre>
```

class StatueRock < ApplicationRecord
 belongs_to :statue
 belongs_to :rock
end</pre>

app/models/statue_rock.rb



Migracja

```
# db/migrate/20181205120244_add_statue_to_rock
# db/migrate/20181205112806_create_statues
                                                        class AddStatueToRock < ActiveRecord::Migration[5.2]</pre>
class CreateStatues < ActiveRecord::Migration[5.2]</pre>
                                                          def change
  def change
    create_table :statues do |t|
                                                            add_reference :rocks, :statue
      t.string :name, null: false
                                                          end
      t.index :name, unique: true
                                                        end
      t.timestamps
    end
  end
end
```



Schema

```
# db/schema.rb
ActiveRecord::Schema.define(version: 2018_12_05_120244) do
  create_table "rocks", force: :cascade do |t|
    t.float "weight", null: false
    t.datetime "created at", null: false
    t.datetime "updated_at", null: false
    t.string "nickname"
    t.integer "statue_id"
    t.index ["statue_id"], name: "index_rocks_on_statue_id"
  end
  create_table "statues", force: :cascade do |t|
    t.string "name", null: false
    t.datetime "created_at", null: false
    t.datetime "updated_at", null: false
    t.index ["name"], name: "index_statues_on_name", unique: true
  end
```



Modele

```
# app/models/statue.rb

class Statue < ApplicationRecord
  has_many :rocks, dependent: :destroy
  validates :name,
      presence: true,
      uniqueness: true,
      format: /\w{3,}/
end</pre>
```

```
# app/models/rock.rb

class Rock < ApplicationRecord
  belongs_to :statue, optional: true
  validates :weight,
     presence: true,
     numericality: { greater_than: 0 }
end</pre>
```



Wykorzystanie

```
> statue = Statue.create(name: 'lilly')
   (0.2ms) begin transaction
Statue Exists (0.2ms) SELECT 1 AS one FROM ...
Statue Create (0.5ms) INSERT INTO "statues" ...
   (3.6ms) commit transaction
=> #<Statue id: 1, name: "lilly", ...>
> statue.rocks
Rock Load (0.3ms) SELECT "rocks".* FROM "rocks"
   WHERE "rocks"."statue_id" = ? ...
=> #<ActiveRecord::Associations::CollectionProxy []>
```



Wykorzystanie



Nested zasoby



Routing

```
# config/routes.rb

Rails.application.routes.draw do
   resources :statues, param: :name, only: :show do
   resources :rocks, only: [:create, :destroy], controller: :nested_rocks
   end
end
```

```
statue_rocks POST /statues/:statue_name/rocks
statue_rock DELETE /statues/:statue_name/rocks/:id
statue GET /statues/:name
statue_rocks POST /statues/:statue_name/rocks
nested_rocks#create
nested_rocks#destroy
statues#show
```



Kontroler

```
# app/controllers/statues_controller.rb

class StatuesController < ApplicationController
  def show
    @statue = Statue.find_by!(name: params[:name])
  end
end</pre>
```



Kontroler

```
# app/controllers/statues_controller.rb
class NestedRocksController < ApplicationController</pre>
  def create
    statue.rocks.create(weight: rand(50) / 10.0)
    redirect_to statue_path(name: statue.name)
  end
  def destroy
    statue.rocks.destroy(params[:id])
    redirect_to statue_path(name: statue.name)
  end
  private
  def statue
    @statue ||= Statue.find_by!(name: params[:statue_name])
  end
end
```



Widok

```
<%# app/views/statues/show.html.erb %>
<br/>Statue: <%= @statue.name %><br/><br/>>
<%= link_to 'Add', statue_rocks_path(statue_name: @statue.name), method: :post %>
<% @statue.rocks.each do |rock| %>
   <%= rock id %>
     <%= rock.weight %>
     <%= link_to 'Remove', statue_rock_path()</pre>
        statue_name: @statue.name, id: rock.id), method: :delete %>
     <% end %>
```



Counter cache



Model

```
# app/models/rock.rb

class Rock < ApplicationRecord
  belongs_to :statue,
     optional: true,
     counter_cache: true
  validates :weight,
     presence: true,
     numericality: { greater_than: 0 }
end</pre>
```



Statue

\$ rails g migration AddRocksCountToStatue

```
# db/migrate/20181205135116_add_rocks_count_to_statue.rb

class AddRocksCountToStatue < ActiveRecord::Migration[5.2]
   def change
    add_column :statues, :rocks_count, :integer, default: 0
   end
end</pre>
```



Widok

```
<%# app/views/statues/show.html.erb %>
<br/>
<br/>
<br/>Statue: <%= @statue.name %> (<%= @statue.rocks_count %>)<br/>
****
```



Scope



Model

```
# app/models/rock.rb

class Rock < ApplicationRecord
  belongs_to :statue, optional: true, counter_cache: true

validates :weight,
    presence: true,
    numericality: { greater_than: 0 }

scope :sorted, -> { order(weight: :desc, id: :asc) }
    scope :heavier_than, ->(w) { where('weight > ?', w) }
end
```



Kontroler

```
# app/controllers/statues_controller.rb

class StatuesController < ApplicationController
  def show
    @statue = Statue.find_by!(name: params[:name])
    @rocks = @statue.rocks.sorted
    # @rocks = @statue.rocks.sorted.heavier_than(2.5)
  end
end</pre>
```



Widok



Thanks!