

Education

M.S. in Computer Science, Georgia Institute of Technology, Atlanta, GA

August 2022 - May 2023

B.S. in Computer Science, Georgia Institute of Technology, Atlanta, GA

August 2018 - May 2022

Research Experience

Collaborator *with Daan Leijen*

July 2022 - present

Replacing OCaml's garbage collector with the Perceus reference counting system to enable Koka's FBIP-style programming via drop and reuse specialization in OCaml.

Independent project, TINKER Lab

August 2022 - present

Developing Neko, a quantum map-filter-reduce programming language that leverages superposition and interference for large-scale data processing. Submitted a proposal for funding through NSF GRFP. Pending submission to POPL'23 SRC.

Collaborator, SAIL lab *with Alexey Tumanov*

August 2022 - present

Prototyping Mudos, an OS structure for making the kernel more aware of other compute devices (like GPUs, TPUs, and post-Moore systems) and provide abstractions like virtualization, multi-tenancy, and scheduling for these devices.

Graduate Research Assistant, Habanero Lab *advised by Vivek Sarkar*

August 2022 - present

Automatically parallelizing Python programs to run on single-node systems using OpenMP, the ATL language, and the egg rewrite system.

Undergraduate Research Assistant, TINKER Lab *advised by Tom Conte*

August 2020 - May 2022

Wrote a space-efficient implementation of the Quantum Verification of Matrix Products algorithm and benchmarked it. Secured third place (Explore category) in Georgia Tech's UROP symposium.

Publications

- [1] Elton Pinto, Jeffrey Young, Thomas Conte, Austin Adams, and Eugene Dumitrescu. "An Implementation of the Quantum Verification of Matrix Products Algorithm". In: *4th International Workshop on Quantum Resource Estimation, QRE 2022. Proceedings of the 49th Annual International Symposium on Computer Architecture*. ISCA '22. 2022.
- [2] Austin Adams, Elton Pinto, Jeffrey Young, Creston Herold, Alex McCaskey, Eugene Dumitrescu, and Thomas M. Conte. "Enabling a Programming Environment for an Experimental Ion Trap Quantum Testbed". In: *2021 International Conference on Rebooting Computing (ICRC)*. 2021.

Work Experience

Software Engineering Intern, Meta, Privacy Language Experience (PLeX) team

May 2022 - August 2022

- Developed a distributed callgraph artifact generation system that feeds into a Hack typed-AST static analyzer for detecting privacy-centric data leaks through global variables
- Built a pipeline for incrementally ingesting over 100M records of dynamic Hack callgraph data into stacked Glean databases
- Optimized Glean query using derived predicates, resulted in 280x speedup
- Incrementally ported system from Python to Rust employing data-level parallelism, resulted in 4.5x speedup

Software Engineering Intern, Meta, PyTorch Dev Infra team

May 2021 - August 2021

- Setup infrastructure to build, test, and deploy a fork of clang-tidy in PyTorch CI using Docker and GitHub Actions
- Added support for the `max-tokens` pragma in clang-tidy which alerts users when the number of tokens exceeds a limit
- Authored a clang-tidy check that detects infinite loops caused by integer/floating-point overflow

Skills

Languages: OCaml, Rust, Python, JavaScript, C, Haskell, Coq, Java, assembly

Technologies: git, shell, Docker, kernel modules, web components, posits

Research Interests: FBIP, memory management, effect handlers, high-level abstractions for quantum computing