Character Browser

Version 2.1

Legal

Installation

Copy all of the project files to the directory of your choosing. Edit the *"/includes/config.php"* file with your database information as the minimum settings. Additional settings can be altered in the config file to hide portions of the software from your users.

New Features

Server Operators:

Configuration changes
Several changes have been made to the formatting of the configuration file.

Support has been added for server that do not have FreeType installed. This support will impact the way you set up the "titlefont" variables in the config file. If you have FreeType installed the titlefont you choose to use can be found by referencing the "/fonts" directory. If you do NOT have FreeType you will need to choose a font from "/fontsold". In addition you will NOT be able to choose a font size.

Permissions
In previous versions particular pages could be blocked entirely and/or types of characters could be blocked entirely. These two concepts have been combined into a permissions matrix.

Characters are lumped into 4 different user categories, ALL, ROLEPLAY, ANON, GM. Each following user category takes precedence over the previous. An ANON, GM, will be of the user category GM. In the config file under each category of user there is a set of pages to allow or block for that user type. Placing a "1" will block the particular page for that user group. A "0" will allow that page.

Character Mover
This build includes a character mover with increased security and function. To enable it set "$blockcharmove" to "0" in the config file. Available zones should be set under $charmovezones using the zones shortname as a key pointing to an array with a key for x,y, and z each pointing to a coordinate of where you want the characters to be place. For more help with setting character move zones, or an explanation that makes sense visit the tech support forums.

Signatures
This has been included as a method to auto generate a signature for use with phpbb1-3. Phpbb currently will only generate an <img> tag for a supplied link if it ends with a png, jpg, gif, etc. This partially prevents the passing of GET variables, or using php generated images as they end with .php.

To make this function an .htaccess file is included with this build. This file will receive an URL where the signatures parameters are passed as hyphen delimited subdirectories and the extention of the file is a .png. Htaccess will then rewrite this to the true location of .php ending signature file, and recode the parameters into the normal GET formatting.

Measures have been taken to make this .htaccess dynamic so it will function from the various random locations it will be installed in. To ensure that it is indeed working correctly navigate to the signature builder by clicking its link in the top right. If it is functioning correctly the image at the bottom of the page will say "Error you must specify a character.", if it is NOT functioning you will see a red "X" or a broken image icon. If this is the case visit the tech support forums for help.

Some sections of this don't include much artwork for creating the signatures, but all the portions of the tool are generated based on what images are in the signature builder folders. So if you add a background it will automatically show up as available, just make sure you take care and make them the same size, and that they are PNGs. Again, more help with this can be received in the tech support forums.

Users:

Signatures

You can now generate a signature using the Character Browser. This signature will be a dynamic image that will automatically scale with your character. There is an array of artwork that can be selected and combined to form the final image using the signature builder. Simply visit the signature builder by clicking the link in the top right. From there type your characters name as a minimum. You can select the fonts, font colors, drop shadows, sub fonts, stats, epics, backgrounds, alpha layers, borders, and background colors to create a unique feel. After selecting all your options hit the "create" button and a sample image will be generated.

If this is to be used in a forum you can then copy the code from the "BBCode" box and paste it into your board account. If it is to be put into a webpage copy from the "HTML" box.

Character mover

You can put your login name, and character name in the first two boxes. Depending on your server you may also be able to select from multiple zones. If you wish to move more than 1 character click the "[add row]" link, and repeat for the next character. Once you are finished click "move".

Once you have successfully moved your characters you can click the "Click here to add a bookmark for this move!". This will generate a bookmark that will allow you to reactivate that move with one click of the bookmark in the future.

Profile Navigation

Some minor changes have been made to navigation. All buttons have been removed from the bottom of the inventory window and imbedded in a tool bar on the far left of the screen. This toolbar will remain up on all of the characters pages. Previously it was only viewable from the inventory. The toolbar has added 2 buttons. The "Move" button which will open the character mover for this character, and the "link" button which will create a bookmark to that profile.

In relation to the toolbar changes the "bank" button has been completely removed, and the bank window will remain open now.

Credits

This project has taken from the original Magelo Clone, EQEditor, Allakhazam Clone, phpBB, and other publicly licensed sources. Thanks to TheConquistador, Trevius, and Cavedude for helping with the project.