

LAB 15: MALWARE ANALYSIS

Lab Requirements

1. One Linux VM
2. Python 3.9

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Part I: Dataset and Resources

STEP 1: The malware samples used in this lab are available in the Code and Data page of the website of the book “Malware Data Science: Attack Detection and Attribution” [<https://www.malwaredatascience.com/code-and-data>]. Download the .zip file and unzip it in a folder of your choice. I remind you to use a Linux virtual machine as Windows malware samples will be flagged by Windows OS and might be accordingly deleted.

Part II: Malicious Software

STEP 2: Malware stands for malicious software, which is any software created and used by threat actors to gain access or cause harm to your system. There are two types of malware analysis:

- **Static analysis:** Static analysis is performed by analyzing a program file’s code, graphical images, strings, and other in-file stored information.
- **Dynamic analysis:** Dynamic analysis consist of the running the malware in a safe and isolate environment to analyze its behavior.

STEP 3: Most common types of malware:

- **VIRUS**

- A **virus** is a computer code that can replicate itself by modifying other files or programs. The inserted code is capable of further replication. Replication requires user assistance, such as clicking on an email attachment, sharing a USB drive, among others.
- A **virus** has the following **phases**: 1) dormant phase, propagation phase, 3) triggering phase, 4) action phase.
- **Types**: program virus (infects executables), macro or document virus (infects documents), boot sector virus, encrypted virus, polymorphic virus, and metamorphic virus.
- **TROJAN HORSES**
 - A **trojan** is a malware program that appears to be benign, but which is also doing some malicious actions.
- **COMPUTER WORMS**
 - A **worm** is a malware that spreads copies of itself without the need of infecting other programs. Worms, like viruses, spread by self-replication. However, viruses infect other files/programs and worms don't.
- **ROOTKITS**
 - They are software programs designed to gain administrator-level (Windows) or root-level (Linux) over an operating system without being detected.
 - A **rootkit** might work in one of the following **two modes**: **User-mode**: User-mode rootkits **alter** the system utilities or libraries. This type of malicious activity can be easily detected using hash functions. Other user-mode rootkits inject code in other running usermode process to alter its behavior. **Kernel-mode**: This type of rootkits works at the lowest level of the operating system. They are, therefore, difficult to detect. In Windows, Kernel rootkits are always loaded as device drivers. As such, they can upload arbitrary code to the kernel.
- **BOTNET**
 - A large-scale attack can be performed by a network of compromised computers, known as a botnet and controlled by the bot herder. A botnet can have a truly massive size of several millions of compromised computers, known as zombies. It is conjectured that one quarter of the computers connected to the Internet are part of some botnet. A bot software is installed on a zombie via a worm, a Trojan horse, or any type of malware software. The zombie contacts a central control server to request commands. Accordingly, the bot herder can issue commands to control the botnet.
- **ADWARE**
 - It is a **software** that displays advertisements on a user's screen against their consent. When a user visits an infected web page, opens an infected e-mail, installs a freeware that

has an adware embedded in a Trojan horse, an adware is installed on user's machine and periodically displays pop-up advertisements.

- **SPYWARE**

- A **spyware** is a software installed on user's computer without his consent to gather information about the user, his communication, or his computer usage without his consent.
- **Types of spyware: Keylogging, screen capturing, tracking cookies:** cookies are used to maintain state between user's multiple visits, **data harvesting:** searching on the infected computer for personal data.

- **RANSOMWARE**

- It is a malware that encrypts a device's data. The keys used to encrypt the data are exchanged for money.

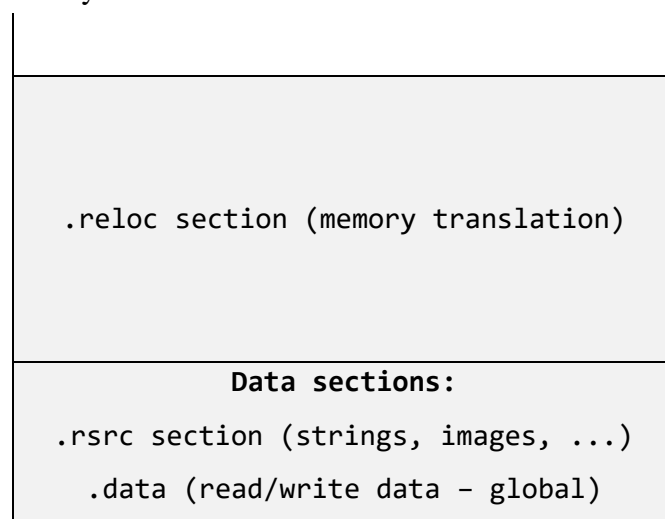
Part III: Portable Executable File Format (PE File Format)

STEP 3: PE file format is used by Windows operating systems for several file types, including:

- Executable files (.exe)
- Dynamic link library (DLL),
- ActiveX control (.ocx),
- System files (.sys) and kernel drivers (.drv)

A good understanding of the PE file structure is essential for static malware analysis. The PE format includes information to instruct the operating system how to load the program into memory, in addition to several sections that contain the executable's actual data.

STEP 4: PE file format is used by Windows



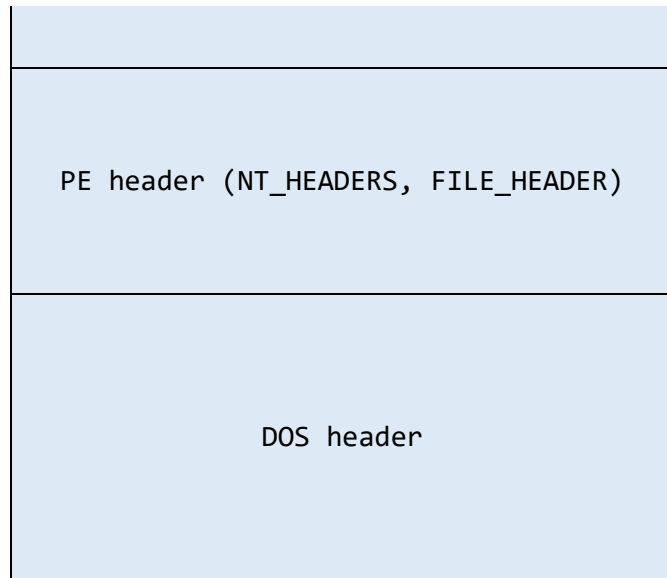
`.rdata` (read-only data - strings)

`.idata` section (imported libraries)

`.text` section (program code)

Section headers

Optional header



1. **DOS HEADER:** It is present for compatibility reasons. This header contains the values: `e_magic`, `e_cblp`, `e_cp`, `e_crlc`, `e_cparhdr`, `e_minalloc`, `e_maxalloc`, `e_ss`, `e_sp`, `e_csum`, `e_ip`, `e_cs`, `e_lfarlc`, `e_ovno`, `e_res`, `e_oemid`, `e_oeminfo`, `e_res2`, `e_lfanew`. The two important values are `e_magic` and `e_lfanew`: `e_magic` is set to the value 0x5A4D (MZ, the initials of Mark Zbikowski, one of the early architects of MS-DOS) and `e_lfanew` contains the offset of the PE header.

```

1
2 import pefile
3
4 # Load the malware sample
5 pe = pefile.PE('./ch1/ircbot.exe')
6
7 # Print all the information of the PE file
8 # In the following, we will analyze each of these values pe.print_info()
9
10 -----DOS_HEADER-----
11 [IMAGE_DOS_HEADER]
12 0x0      0x0    e_magic:          0x5A4D
13 0x2      0x2    e_cblp:           0x90
14 0x4      0x4    e_cp:             0x3
15 0x6      0x6    e_crlc:           0x0
16 0x8      0x8    e_cparhdr:        0x4
17 0xA      0xA    e_minalloc:       0x0
18 0xC      0xC    e_maxalloc:       0xFFFF
19 0xE      0xE    e_ss:             0x0
20 0x10     0x10    e_sp:            0xB8
21 0x12     0x12    e_csum:           0x0
22 0x14     0x14    e_ip:            0x0
23 0x16     0x16    e_cs:            0x0
24 0x18     0x18    e_lfanlc:        0x40
25 0x1A     0x1A    e_ovno:          0x0
26 0x1C     0x1C    e_res:           0x0
27 0x24     0x24    e_oemid:         0x0
28 0x26     0x26    e_oeminfo:       0x0
29 0x28     0x28    e_res2:          0x0
30 0x3C     0x3C    e_lfanew:        0xE0 ...
31

```

2. **NT_HEADERS:** The most important value in this header is **Signature**, which is set to **0x4550** (PE in ASCII)

```

1 print("[*] Signature: " + hex(pe.NT_HEADERS.Signature))
2     [*] Signature: 0x4550

```

3. **FILE_HEADER:** This structure contains information about number of sections, whether the file is for 32- or 64-bit systems, and the time at which the file author has compiled it.

```

1 for field in pe.FILE_HEADER.dump():
2     print(field)
3
4     [IMAGE_FILE_HEADER]
5     0xE4    0x0    Machine:                0x14C
6     E6     0x2    NumberOfSections:        0x5
7     0xE8    0x4    TimeDateStamp:          0x4F79D506 [Mon Apr 2 16:34:14 2012 UTC]
8     0xEC    0x8    PointerToSymbolTable:    0x0
9     0xF0    0xC    NumberOfSymbols:         0x0
10    0xF4    0x10   SizeOfOptionalHeader:    0xE0
11    0xF6    0x12   Characteristics:         0x10F

```

4. **OPTIONAL_HEADER:** Contrary to what its names suggests, it contains very important information including program's entry point in the PE file.
- Magic:** 0x10B for 32-bit and 0x20B for 64-bit binaries.
 - AddressOfEntryPoint:** It specifies the relative virtual address of the entry point.
 - SectionAlignment:** Sections starts at multiples of this value.
 - SizeOfImage:** The amount of memory required to load this malware image
 - DATA_DIRECTORY:** An array of values.

```

1 for field in pe.OPTIONAL_HEADER.dump():
2     print(field)
3
4     [IMAGE_OPTIONAL_HEADER]
5     0xF8     0x0    Magic:                0x10B
6     0xFA     0x2    MajorLinkerVersion:        0x6
7     0xFB     0x3    MinorLinkerVersion:        0x0
8     0xFC     0x4    SizeOfCode:                0x32A00
9     0x100    0x8    SizeOfInitializedData:    0x64200
10    0x104    0xC    SizeOfUninitializedData:  0x0
11    0x108    0x10   AddressOfEntryPoint:      0xCC00FFEE

```

```

12     0x10C     0x14 BaseOfCode:           0x1000
13     0x110     0x18 BaseOfData:           0x1000
14     0x114     0x1C ImageBase:           0x400000
15     0x118     0x20 SectionAlignment:     0x1000
16     0x11C     0x24 FileAlignment:        0x200
17     0x120     0x28 MajorOperatingSystemVersion: 0x4
18     0x122     0x2A MinorOperatingSystemVersion: 0x0
19     0x124     0x2C MajorImageVersion:     0x0
20     0x126     0x2E MinorImageVersion:     0x0
21     0x128     0x30 MajorSubsystemVersion: 0x4
22     0x12A     0x32 MinorSubsystemVersion: 0x0
23     0x12C     0x34 Reserved1:            0x0
24     0x130     0x38 SizeOfImage:          0x9A000
25     0x134     0x3C SizeOfHeaders:        0x1000
26     0x138     0x40 CheckSum:             0x0
27     0x13C     0x44 Subsystem:            0x2
28     0x13E     0x46 DllCharacteristics:   0x0
29     0x140     0x48 SizeOfStackReserve:    0x100000
30     0x144     0x4C SizeOfStackCommit:     0x1000
31     0x148     0x50 SizeOfHeapReserve:     0x100000
32     0x14C     0x54 SizeOfHeapCommit:      0x1000
33     0x150     0x58 LoaderFlags:          0x0
34     0x154     0x5C NumberOfRvaAndSizes:  0x10
35     for val in
36     pe.OPTIONAL_HEADER.DATA_DIRECTORY:
37         print("Name: " + val.name + " | Size : " + str(val.Size) + " | Address : "
38         + hex(val.VirtualAddress))

```

5. **SECTIONS HEADER:** Contains information about the sections.

```

1
2
3 for section in pe.sections:
4     print(section.Name.decode().rstrip('\x00'))
5     print("    Virtual addresss: " + hex(section.VirtualAddress))
6 print("    Virtual size " + hex(section.Misc_VirtualSize))
7     print("    Size of raw data " + hex(section.SizeOfRawData) + '\n')
8     .text
9         Virtual addresss: 0x1000
10        Virtual size 0x32830
11        Size of raw data 0x32a00
12
13    .rdata
14        Virtual addresss: 0x34000
15        Virtual size 0x427a
16        Size of raw data 0x4400

```



```

17     .data
18         Virtual addresss: 0x39000
19         Virtual size 0x5cff8
20         Size of raw data 0x2a00
21
22     .idata
23         Virtual addresss: 0x96000
24         Virtual size 0xbb0
25         Size of raw data 0xc00
26
27     .reloc
28         Virtual addresss: 0x97000
29         Virtual size 0x211d
30         Size of raw data 0x2200
31
32 # You can display the content of any of the sections by providing its index.
33 print(pe.sections[2])
34     [IMAGE_SECTION_HEADER]
35     0x228      0x0   Name:                      .data
36     0x230      0x8   Misc:                      0x5CFF8
37     0x230      0x8   Misc_PhysicalAddress:      0x5CFF8
38     0x230      0x8   Misc_VirtualSize:          0x5CFF8
39     0x234      0xC   VirtualAddress:            0x39000
40     0x238      0x10  SizeOfRawData:             0x2A00
41     0x23C      0x14  PointerToRawData:          0x37200
42     0x240      0x18  PointerToRelocations:      0x0
43     0x244      0x1C  PointerToLinenumbers:      0x0
44     0x248      0x20  NumberOfRelocations:       0x0
45     0x24A      0x22  NumberOfLinenumbers:       0x0
46     0x24C      0x24  Characteristics:          0xC0000040

```

STEP 5: List the DLLs that a binary will load and the function calls performed in each of those DLLs.

```

1  for entry in pe.DIRECTORY_ENTRY_IMPORT:
2  print(entry.dll.decode('utf-8'))      for
3  fnc in entry.imports:
4      print("| ", fnc.name.decode('utf-8'))
5
6      KERNEL32.DLL
7          | GetLocalTime
8          | ExitThread
9          | CloseHandle |
10         WriteFile
11         | CreateFileA
12         | ExitProcess

```

```
13 | CreateProcessA |
14 Sleep
15 ...
16 USER32.dll
17 | MessageBoxA
```

STEP 6: List the DLLs which another binary will load.

```

1 import pefile
2
3 pe = pefile.PE('./ch1/fakepdfmalware.exe')
4 for entry in pe.DIRECTORY_ENTRY_IMPORT:
5     print(entry.dll.decode('utf-8'))
6     for fnc in entry.imports:
7         print("| ", fnc.name.decode('utf-8'))
8
9     KERNEL32.dll
10    | CreateDirectoryA
11    | ExpandEnvironmentStringsA
12    | WaitForSingleObject
13    | GetStartupInfoA
14    | SetCurrentDirectoryA
15    | WriteFile
16    | FreeResource
17    | GetTickCount
18    ...
19    ADVAPI32.dll
20    | RegQueryValueExA
21    | RegCloseKey
22    | CryptEncrypt
22    | CryptAcquireContextA
23    | CryptCreateHash
24    | CryptHashData
25    | CryptDeriveKey
26    | CryptDestroyHash
27    | CryptDecrypt
28    | RegOpenKeyA
29    SHELL32.dll
30    | ShellExecuteA
31    LZ32.dll
32    | LZOpenFileA
33    | LZClose |
34    LZCopy
35    MSVCRT.dll
36    | strcmp
37    | free
38    | fclose
39    | fwrite |
40    fread
    | malloc
    ...

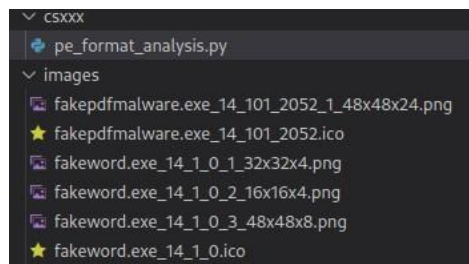
```

STEP 7:

Malware always trick users by masquerading themselves as Word or PDF documents. In this task, we

will retrieve the executable images (icon of the file). We will use two commands from the `icoutils` library that contains the commands `wrestool` and `icotool`.

```
1 kali@kali [~/mds] sudo apt-get install icoutils
2
3 # Create a folder to store images kali@kali
4 [~/mds] mkdir images
5
6 # Extract the executable icon of several files (ircbot.exe does not have icon)
7 kali@kali [~/mds] sudo wrestool -x ./ch1/*.exe --output=images
8 # Convert the .ico file to a .png image file kali@kali
9 [~/mds] icotool -x -o images images/*.ico
10
```



Part IV: Examining Malware Strings

STEP 7: Strings are printable characters within a program binary. It is important to analyze the strings of a suspicious software to extract important information such as HTTP connections, FTP connections, IP addresses, servers' and hosts' names, embedded scripts or HTML requests, the programming language used to create the malware, etc.

```
1
2 kali@kali [~/mds] strings ircbot.exe > ircbot_strings.txt
3 # Search for lines that contain the word server OR http OR ftp kali@kali
4 [~/mds] strings ./ircbot.exe | grep -i 'server\|http\|ftp'
5 [HTTPD]: Error: server failed, returned: <%d>.
```

```
6 HTTP/1.0 200 OK Server:
7 myBot
8 HTTP/1.0 200 OK
9 Server: myBot
10 [HTTPD]: Failed to start worker thread, error: <%d>.
11 [HTTPD]: Worker thread of server thread: %d.
12 %s %s HTTP/1.1
13 HttpSendRequestA
14 HttpOpenRequestA
15 server httpcon
16 [HTTPD]: Failed to start server thread, error: <%d>. [HTTPD]:
17 Server listening on IP: %s:%d, Directory: %s\
18 http httpserver
19 irc.server2.net
20
21
```

Part V: Dynamic Malware Analysis

STEP 8: Discover www.virustotal.com [Upload a suspicious program and analyze the obtained report]

STEP 9: Discover <https://hybrid-analysis.com/> [Upload a suspicious program, select the sandbox environment, and analyze the obtained report]