

# AXI4-Lite BFM – Quick Reference

**axilite\_write** (addr\_value, data\_value, [byte\_enable], msg, clk, axilite\_if, [scope, [msg\_id\_panel, [config]]])

Example: axilite\_write(x"00456000", x"AA11", "Writing data to Peripheral 1", clk, axilite\_if); -- Without byte\_enable

Example: axilite\_write(C\_ADDR\_PERIPHERAL\_1, x"AA11", "01", "Writing data to Peripheral 1", clk, axilite\_if); --With byte\_enable

Suggested usage: axilite\_write(C\_ADDR\_DMA, x"AA11", "Writing data to DMA"); -- Suggested usage requires local overload (see section 5)

**axilite\_read** (addr\_value, data\_value, msg, clk, axilite\_if, [scope, [msg\_id\_panel, [config, [proc\_name]]]])

Example: axilite\_read(x"11355000", v\_data\_out, "Read from Peripheral 1", clk, axilite\_if);

Suggested usage: axilite\_read(C\_ADDR\_IO, v\_data\_out, "Read from IO"); -- Suggested usage requires local overload (see section 5)

**axilite\_check** (addr\_value, data\_exp, msg, clk, axilite\_if, [alert\_level, [scope, [msg\_id\_panel, [config]]]])

Example: axilite\_check(x"6840A000", x"3B16", "Check data from Peripheral 1", clk, axilite\_if);

Suggested usage: axilite\_check(C\_ADDR\_IO, x"3B16", "Check data from IO"); -- Suggested usage requires local overload (see section 5)

**init\_axilite\_if\_signals** (addr\_width, data\_width)

Example: axilite\_if <= init\_axilite\_if\_signals(addr\_width, data\_width);

## BFM Configuration record 't\_axilite\_bfm\_config'

Name	Type	C_AXILITE_BFM_CONFIG_DEFAULT
max_wait_cycles	natural	10
max_wait_cycles_severity	t_alert_level	TB_FAILURE
clock_period	time	10 ns
expected_response	t_axilite_response_status	OKAY
expected_response_severity	t_alert_level	TB_FAILURE
protection_setting	t_axilite_protection	UNPRIVILEGED_UNSECURE_DATA
num_aw_pipe_stages	natural	1
num_w_pipe_stages	natural	1
num_ar_pipe_stages	natural	1
num_r_pipe_stages	natural	1
num_b_pipe_stages	natural	1
id_for_bfm	t_msg_id	ID_BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT
id_for_bfm_poll	t_msg_id	ID_BFM_POLL

## Signal record 't\_axilite\_if'

Name	Type
write_address_channel	t_axilite_write_address_channel
write_data_channel	t_axilite_write_data_channel
write_response_channel	t_axilite_write_response_channel
read_address_channel	t_axilite_read_address_channel
read_data_channel	t_axilite_read_data_channel

BFM



axilite\_bfm\_pkg.vhd



## BFM non-signal parameters

Name	Type	Example(s)	Description
addr_value	unsigned	x"125A"	The address of an AXI4-Lite accessible register.
data_value	std_logic_vector	x"20D3"	The data value to be written to the addressed register
data_exp	std_logic_vector	x"0D"	The data value to expect when reading the addressed register. A mismatch results in an alert 'alert_level'
byte_enable	std_logic_vector	x"11"	This argument selects which bytes to use (all '1' means all bytes are updated)
alert_level	t_alert_level	ERROR or TB_WARNING	Set the severity for the alert that may be asserted by the procedure.
msg	string	"Set state active on peripheral 1"	A custom message to be appended in the log/alert.
scope	string	"AXILITE BFM"	A string describing the scope from which the log/alert originates. In a simple single sequencer typically "AXILITE BFM". In a verification component typically "AXILITE_VVC".
msg_id_panel	t_msg_id_panel	shared_msg_id_panel	Optional msg_id_panel, controlling verbosity within a specified scope. Defaults to a common message ID panel defined in the UVVM-Util adaptations package.
config	t_axilite_bfm_config	C_AXILITE_BFM_CONFIG_DEFAULT	Configuration of BFM behaviour and restrictions. See section 2 for details.

## BFM signal parameters

Name	Type	Description
clk	std_logic	The clock signal used to read and write data in/out of the AXI4-Lite BFM.
axilite_if	t_axilite_if	See table "Signal record 'axilite_if'"

Note: All signals are active high. See AXI4-Lite documentation for protocol description.

For more information on the AXI4-Lite signals, please see the AXI4-Lite specification.

## Signal record 'axilite\_if'

Parameter Name	Type
write_address_channel	t_axilite_write_address_channel
- awaddr	- std_logic_vector
- awvalid	- std_logic
- awprot	- std_logic_vector(2 downto 0)
- awready	- std_logic
write_data_channel	t_axilite_write_data_channel
- wdata	- std_logic_vector
- wstrb	- std_logic_vector
- wvalid	- std_logic
- wready	- std_logic
write_response_channel	t_axilite_write_response_channel
- bready	- std_logic
- bresp	- std_logic_vector(1 downto 0)
- bvalid	- std_logic
read_address_channel	t_axilite_read_address_channel
- araddr	- std_logic_vector
- arvalid	- std_logic
- arprot	- std_logic_vector(2 downto 0)
- arready	- std_logic
read_data_channel	t_axilite_read_data_channel
- rready	- std_logic
- rdata	- std_logic_vector
- rresp	- std_logic_vector(1 downto 0)
- rvalid	- std_logic

# BFM details

## 1 BFM procedure details and examples

Procedure	Description
axilite_write()	<p><code>axilite_write(addr_value, data_value, [byte_enable,] msg, clk, axilite_if, [scope, [msg_id_panel, [config]]])</code></p> <p>The <code>axilite_write()</code> procedure writes the given data to the given address of the DUT, using the AXI4-Lite protocol. For protocol details, see the AXI4-Lite specification.</p> <ul style="list-style-type: none"> <li>- If the <code>byte_enable</code> argument is not used, it will be set to all '1', i.e. all bytes are used.</li> <li>- The default value of <code>scope</code> is <code>C_SCOPE</code> ("AXILITE BFM")</li> <li>- The default value of <code>msg_id_panel</code> is <code>shared_msg_id_panel</code>, defined in UVVM-Util.</li> <li>- The default value of <code>config</code> is <code>C_AXILITE_BFM_CONFIG_DEFAULT</code>, see table on the first page.</li> <li>- A log message is written if <code>ID_BFM</code> ID is enabled for the specified message ID panel.</li> </ul> <p>The procedure reports an alert if:</p> <ul style="list-style-type: none"> <li>- Data length is neither 32 bit nor 64 bit (alert level: <code>TB_ERROR</code>)</li> <li>- <code>wready</code> does not occur within <code>max_wait_cycles</code> clock cycles (alert level: <code>max_wait_cycles_severity</code>, set in the config)</li> <li>- <code>awready</code> does not occur within <code>max_wait_cycles</code> clock cycles (alert level: <code>max_wait_cycles_severity</code>, set in the config)</li> <li>- <code>bresp</code> is not set to <code>expected_response</code> (set in the config) when <code>bvalid</code> is set to '1' (alert level: <code>expected_response_severity</code>, set in the config)</li> <li>- <code>bvalid</code> is not set within <code>max_wait_cycles</code> clock cycles (alert level: <code>max_wait_cycles_severity</code>, set in the config)</li> </ul> <p>Examples:</p> <ul style="list-style-type: none"> <li>- <code>axilite_write(x"00101155", x"AAAA", "Writing data to Peripheral 1", clk, axilite_if, C_SCOPE, shared_msg_id_panel, C_AXILITE_BFM_CONFIG_DEFAULT);</code></li> <li>- <code>axilite_write(C_ADDR_PERIPHERAL_1, x"00F1", "01", "Writing first byte to Peripheral 1", clk, axilite_if, C_SCOPE, shared_msg_id_panel, C_AXILITE_BFM_CONFIG_DEFAULT);</code></li> </ul> <p>Suggested usage (requires local overload, see section 5):</p> <ul style="list-style-type: none"> <li>- <code>axilite_write(C_ADDR_DMA, x"AAAA", "Writing data to DMA");</code></li> </ul>
axilite_read()	<p><code>axilite_read(addr_value, data_value, msg, clk, axilite_if, [scope, [msg_id_panel, [config, [proc_name]]]])</code></p> <p>The <code>axilite_read()</code> procedure reads data from the DUT at the given address, using the AXI4-Lite protocol. For protocol details, see the AXI4-Lite specification. The read data is placed on the output 'data_value' when the read has completed.</p> <ul style="list-style-type: none"> <li>- The default value of <code>scope</code> is <code>C_SCOPE</code> ("AXILITE BFM")</li> <li>- The default value of <code>msg_id_panel</code> is <code>shared_msg_id_panel</code>, defined in UVVM-Util.</li> <li>- The default value of <code>config</code> is <code>C_AXILITE_BFM_CONFIG_DEFAULT</code>, see table on the first page.</li> <li>- The default value of <code>proc_name</code> is "axilite_read". This argument is intended to be used internally, when the procedure is called by <code>axilite_check()</code>.</li> <li>- A log message is written if <code>ID_BFM</code> ID is enabled for the specified message ID panel. This will only occur if the argument <code>proc_name</code> is left unchanged.</li> </ul> <p>The procedure reports an alert if:</p> <ul style="list-style-type: none"> <li>- The read data length (<code>rdata</code>) is neither 32 bit nor 64 bit (alert level: <code>TB_ERROR</code>)</li> <li>- <code>arready</code> does not occur within <code>max_wait_cycles</code> clock cycles (alert level: <code>max_wait_cycles_severity</code>, set in the config)</li> <li>- <code>rresp</code> is not set to <code>expected_response</code> (set in the config) when <code>rvalid</code> is set to '1' (alert level: <code>expected_response_severity</code>, set in the config)</li> <li>- <code>rvalid</code> is not set within <code>max_wait_cycles</code> clock cycles (alert level: <code>max_wait_cycles_severity</code>, set in the config)</li> </ul>

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**Example**

- axilite\_read(C\_ADDR\_PERIPHERAL\_1, v\_data\_out, "Read from Peripheral 1", clk, axilite\_if, C\_SCOPE, shared\_msg\_id\_panel, C\_AXILITE\_BFM\_CONFIG\_DEFAULT);

**Suggested usage (requires local overload, see section 5):**

- axilite\_read(C\_ADDR\_IO, v\_data\_out, "Reading from IO device");

---

**axilite\_check()**

axilite\_check(addr\_value, data\_exp, msg, clk, axilite\_if, [alert\_level, [scope, [msg\_id\_panel, [config]]]])

The axilite\_check() procedure reads data from the DUT at the given address, using the AXI4-Lite protocol. For protocol details, see the AXI4-Lite specification. After reading data from the AXI4-Lite bus, the read data is compared with the expected data, 'data\_exp'.

- The default value of alert\_level is ERROR
- The default value of scope is C\_SCOPE ("AXILITE BFM")
- The default value of msg\_id\_panel is shared\_msg\_id\_panel, defined in UVVM-Util.
- The default value of config is C\_AXILITE\_BFM\_CONFIG\_DEFAULT, see table on the first page.
- If the check was successful, and the read data matches the expected data, a log message is written with ID\_BFM ID (if this ID has been enabled).
- If the read data did not match the expected data, an alert with severity 'alert\_level' will be reported.

The procedure also report alerts for the same conditions as the axilite\_read() procedure.

**Example**

- axilite\_check(C\_ADDR\_PERIPHERAL\_1, x"3B", "Check data from Peripheral 1", clk, axilite\_if, C\_SCOPE, shared\_msg\_id\_panel, ERROR, C\_AXILITE\_BFM\_CONFIG\_DEFAULT); -- All parameters included

**Suggested usage (requires local overload, see section 5):**

- axilite\_check(C\_ADDR\_UART\_RX, x"3B", "Checking data in UART RX register");

---

**init\_axilite\_if\_signals()**

init\_axilite\_if\_signals(addr\_width, data\_width)

This function initializes the AXI4-Lite interface. All the BFM outputs are set to zeros ('0') and BFM inputs are set to 'Z'. awprot and arprot are set to UNPRIVILEGED\_UNSECURE\_DATA("010").

**Example**

- axilite\_if <= init\_axilite\_if\_signals(addr\_width, data\_width)

## 2 BFM Configuration record

Type name: t\_axilite\_bfm\_config

Name	Type	C_AXILITE_BFM_CONFIG_DEFAULT	Description
max_wait_cycles	natural	10	Used for setting the maximum cycles to wait before an alert is issued when waiting for ready and valid signals from the DUT.
max_wait_cycles_severity	t_alert_level	failure	The above timeout will have this severity
clock_period	time	10 ns	Period of the clock signal.
expected_response	t_axilite_response_status	OKAY	Sets the expected response for both read and write transactions.
expected_response_severity	t_alert_level	TB_FAILURE	A response mismatch will have this severity.
protection_setting	t_axilite_protection	UNPRIVILEGED_UNSECURE_DATA	Sets the AXI access permissions (e.g. write to data/instruction, privileged and secure access).
num_aw_pipe_stages	natural	1	Write Address Channel pipeline steps
num_w_pipe_stages	natural	1	Write Data Channel pipeline steps
num_ar_pipe_stages	natural	1	Read Address Channel pipeline steps
num_r_pipe_stages	natural	1	Read Data Channel pipeline steps
num_b_pipe_stages	natural	1	Response Channel pipeline steps
id_for_bfm	t_msg_id	ID_BFM	The message ID used as a general message ID in the AXI-Lite BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT	The message ID used for logging waits in the AXI-Lite BFM
id_for_bfm_poll	t_msg_id	ID_BFM_POLL	The message ID used for logging polling in the AXI-Lite BFM

## 3 Additional Documentation

For additional documentation on the AXI4-Lite standard, please see the AXI4-Lite specification “AMBA® AXI™ and ACE™ Protocol Specification - AXI3™, AXI4™, and AXI4-Lite™ ACE and ACE-Lite™”, available from ARM.

## 4 Compilation

The AXI4-Lite BFM may only be compiled with VHDL 2008. It is dependent on the UVVM Utility Library (UVVM-Util), which is only compatible with VHDL 2008. See the separate UVVM-Util documentation for more info. After UVVM-Util has been compiled, the axilite\_bfm\_pkg.vhd BFM can be compiled into any desired library.

### 4.1 Simulator compatibility and setup

This BFM has been compiled and tested with Modelsim version 10.3d and Riviera-PRO version 2015.10.85.

For required simulator setup see UVVM-Util Quick reference.

## 5 Local BFM overloads

A good approach for better readability and maintainability is to make simple, local overloads for the BFM procedures in the TB process.

This allows calling the BFM procedures with the key parameters only

e.g.

```
axilite_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, "Sending data to Peripheral 1");
```

rather than

```
axilite_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, "Sending data to Peripheral 1", clk, axilite_if, C_SCOPE, shared_msg_id_panel,
C_AXILITE_BFM_CONFIG_DEFAULT);
```

By defining the local overload as e.g.:

```
procedure axilite_write(
  constant addr_value  : in unsigned;
  constant data_value  : in std_logic_vector;
  constant msg         : in string) is
begin
  axilite_write(addr_value,                -- keep as is
                data_value,                -- keep as is
                msg,                        -- keep as is
                clk,                       -- Clock signal
                axilite_if,                -- Signal must be visible in local process scope
                C_SCOPE,                   -- Just use the default
                shared_msg_id_panel,       -- Use global, shared msg_id_panel
                C_AXILITE_BFM_CONFIG_LOCAL); -- Use locally defined configuration or C_AXILITE_BFM_CONFIG_DEFAULT
end;
```

Using a local overload like this also allows the following – if wanted:

- Have address value as natural – and convert in the overload
- Set up defaults for constants. May be different for two overloads of the same BFM
- Apply dedicated message\_id\_panel to allow dedicated verbosity control

### IMPORTANT

This is a simplified Bus Functional Model (BFM) for AXI4-Lite. The given BFM complies with the basic AXI4-Lite protocol and thus allows a normal access towards an AXI4-Lite interface. This BFM is not AXI4-Lite protocol checker. For a more advanced BFM please contact Bitvis AS at [support@bitvis.no](mailto:support@bitvis.no)

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