Avalon-MM BFM – Quick Reference

avalon_mm_write (addr_value, data_value, msg, clk, avalon_mm_if, [byte_enable], [scope, [msg_id_panel, [config]]])

Example: avalon_mm_write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon_mm_if); -- Without byte_enable
Example: avalon_mm_write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon_mm_if, "1111"); -- With byte_enable

***Suggested usage**: avalon_mm_write(C_ADDR_DMA, x"AAFF0055", "Writing data to DMA"); -- Suggested usage requires local overload (see section 5)*

avalon_mm_read (addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])

Example: avalon_mm_read(x"11355000", v_data_out, "Read from Peripheral 1", clk, avalon_mm_if);

***Suggested usage**: avalon_mm_read(C_ADDR_IO, v_data_out, "Read from IO device"); -- Suggested usage requires local overload (see section 5)*

avalon_mm_check (addr_value, data_exp, alert_level, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config]]])

Example: avalon_mm_check(x"6840A000", x"00443B16", ERROR, *"Check data from Peripheral 1"*, clk, avalon_mm_if);

***Suggested usage**: avalon_mm_check(C_ADDR_IO, x"00443B16", ERROR, "Check data from IO device"); -- Suggested usage requires local overload (see section 5)*

avalon_mm_reset (clk, avalon_mm_if, num_rst_cycles, msg, [scope, [msg_id_panel, [config]]])

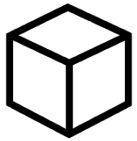
Example: avalon_mm_reset(clk, avalon_mm_if, 5, "Resetting Avalon MM Interface");

***Suggested usage**: avalon_mm_check(C_NUM_RST_CYCLES, "Resetting Avalon MM Interface"); -- Suggested usage requires local overload (see section 5)*

init_avalon_mm_if_signals (addr_width, data_width)

Example: avalon_mm_if <= init_avalon_mm_to_dut_signals(addr_width, data_width);

BFM



avalon_mm_bfm_pkg.vhd

BFM Configuration record ´**t_avalon_mm_bfm_config**´

Name	Type	C_AVALON_MM_BFM_CONFIG_DEFAULT
max_wait_cycles	integer	10
max_wait_cycles_severity	t_alert_level	TB_FAILURE
clock_period	time	10 ns
num_wait_states	natural	0
use_waitrequest	boolean	true
use_readdatavalid	boolean	false
use_response_signal	boolean	true
id_for_bfm	t_msg_id	ID_BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT
id_for_bfm_poll	t_msg_id	ID_BFM_POLL

Signal record ´**t_avalon_mm_if**´

Name	Type	Version
reset	std_logic	All
address	std_logic_vector	All
begintransfer	std_logic	Full version only
byte_enable	std_logic_vector	All
chipselect	std_logic	All
write	std_logic	All
writedata	std_logic_vector	All
read	std_logic	All
lock	std_logic	Full version only
readdata	std_logic_vector	All
response	std_logic_vector	All
waitrequest	std_logic	All
readdatavalid	std_logic	All
irq	std_logic	All

UVVM™

VHDL 2008 only

BFM non-signal parameters

Name	Type	Example(s)	Description
addr_value	unsigned	x”125A”	The address of an Avalon-MM accessible register.
data_value	std_logic_vector	x”20D3”	The data value to be written to the addressed register
data_exp	std_logic_vector	x”0D”	The data value to expect when reading the addressed register. A mismatch results in an alert ‘alert_level’
byte_enable	std_logic_vector	x”11”	This argument selects which bytes to use (all ‘1’ means all bytes are updated)
alert_level	t_alert_level	ERROR or TB_WARNING	Set the severity for the alert that may be asserted by the procedure.
msg	string	“Set state active on peripheral 1”	A custom message to be appended in the log/alert.
scope	string	"AVALON MM BFM"	A string describing the scope from which the log/alert originates. In a simple single sequencer typically "AVALON MM BFM". In a verification component typically "AVALON_MM_VVC ".
msg_id_panel	t_msg_id_panel	shared_msg_id_panel	Optional message ID panel, controlling verbosity within a specified scope. Defaults to a common ID panel defined in the UVVM-Util adaptations package.
config	t_avalon_mm_bfm_config	C_AVALON_MM_BFM_CONFIG_DEFAULT	Configuration of BFM behaviour and restrictions. See section 2 for details.

BFM signal parameters

Name	Type	Description
clk	std_logic	The clock signal used to read and write data in/out of Avalon-MM BFM.
avalon_mm_if	t_avalon_mm_if	See table “Signal record ‘t_avalon_mm_if”

Note: All signals are active high. See Avalon MM documentation for protocol description.

For more information on the Avalon MM signals, please see the Avalon MM specification.

BFM details

1 BFM procedure details and examples

Procedure	Description
avalon_mm_write()	**avalon_mm_write(addr_value, data_value, msg, clk, avalon_mm_if, [byte_enable,] [scope, [msg_id_panel, [config]]])** The avalon_mm_write() procedure writes the given data to the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. - If the byte_enable argument is not used, it will be set to all '1', i.e. all bytes are used. - The avalon_mm_write() procedure supports wait-request or fixed wait-states, but not both. If 'config.use_waitrequest' is set to false, 'config. num_wait_states' will be used as the number of cycles to use as fixed wait cycles. - The default value of scope is C_SCOPE ("AVALON MM BFM") - The default value of msg_id_panel is shared_msg_id_panel, defined in UVVM-Util. - The default value of config is C_AVALON_MM_BFM_CONFIG_DEFAULT, see table on the first page. - A log message is written after procedure completes if ID_BFM ID is enabled for the specified message ID panel. The procedure reports an alert if: - waitrequest is enabled for more than 'config.max_wait_cycles' clock cycles (alert level: 'config.max_wait_cycles_severity') Examples: - avalon_mm_write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon_mm_if, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT); - avalon_mm_write(x"11005500", x"AAFF0055", "Writing test to Peripheral 1", clk, avalon_mm_if, "1111", C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT); Suggested usage (requires local overload, see section 5): - avalon_mm_write(C_ADDR_DMA, x"AAFF0055", "Writing data to DMA");

avalon_mm_read()	**avalon_mm_read(addr_value, data_value, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config, [proc_name]]]])**
	
	The avalon_mm_read() procedure reads data from the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. The read data is placed on the output 'data_value' when the read has completed.
	- The avalon_mm_read() procedure supports pipelining/fixed wait-states, readdatavalid and/or waitrequest, set by the config parameter.
	  - The maximum number of wait cycles while waiting for readdatavalid is given in 'config.max_wait_cycles'
	  - The maximum number of cycles acceptable to be stalled by waitrequest is given in 'config.max_wait_cycles'
	  - If use_waitrequest and use_readdatavalid are disabled in the config, the read procedure will use the num_wait_states as readWaitTime.
	- The default value of scope is C_SCOPE ("AVALON MM BFM")
	- The default value of msg_id_panel is shared_msg_id_panel, defined in UVVM-Util.
	- The default value of config is C_AVALON_MM_BFM_CONFIG_DEFAULT, see table on the first page.
	- The default value of proc_name is "avalon_mm_read". This argument is intended to be used internally, when procedure is called by avalon_mm_check().
	- A log message is written if ID_BFM ID is enabled for the specified message ID panel. This will only occur if the argument proc_name is left unchanged.
	- The BFM can be configured to use waitrequest and readdatavalid in the config parameter.
	
	The procedure reports an alert if:
	- waitrequest is enabled for more than 'config.max_wait_cycles' clock cycles (alert level: 'config.max_wait_cycles_severity')

- readdatavalid is not set active for more than ‘config.max_wait_cycles’ clock cycles (alert level: ‘config.max_wait_cycles_severity’)

Example
- avalon_mm_read(x“5A001120”, v_data_out, “Read from Peripheral 1”, clk, avalon_mm_if, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);

Suggested usage (requires local overload, see section 5):
- avalon_mm_read(C_ADDR_IO, v_data_out, “Reading from IO device”);

avalon_mm_check()

avalon_mm_check(addr_value, data_exp, alert_level, msg, clk, avalon_mm_if, [scope, [msg_id_panel, [config]]])

The avalon_mm_check() procedure reads data from the given address of the DUT, using the Avalon-MM protocol. For protocol details, see the Avalon-MM specification. After reading data from the Avalon-MM bus, the read data is compared with the expected data, ‘data_exp’.
- The default value of scope is C_SCOPE (“AVALON MM BFM”)
- The default value of msg_id_panel is shared_msg_id_panel, defined in UVVM_Util.
- The default value of config is C_AVALON_MM_BFM_CONFIG_DEFAULT, see table on the first page.
- If the check was successful, and the read data matches the expected data, a log message is written with ID ID_BFM (if this ID has been enabled).
- If the read data did not match the expected data, an alert with severity ‘alert_level’ will be reported.

The procedure also report alerts for the same conditions as the avalon_mm_read() procedure.

Example
- avalon_mm_check(x”11AA5100”, x”5500133B”, ERROR, “Check data from Peripheral 1”, clk, avalon_mm_if, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);

Suggested usage (requires local overload, see section 5):
- avalon_mm_check(C_ADDR_UART_RX, x”55”, ERROR, “Check data from UART RX buffer”);

avalon_mm_reset()

avalon_mm_reset(clk, avalon_mm_if, num_rst_cycles, msg, [scope, [msg_id_panel, [config]]])

The avalon_mm_reset() procedure resets the avalon_mm_if interface by first setting the signals to their default state with init_avalon_mm_if_signals(), then setting reset active. The reset signal is held active for ‘num_rst_cycles’ clock cycles.
A log with ID ID_BFM is written to the transcript if this ID has been enabled for this message ID panel.

Example
- avalon_mm_reset(clk, avalon_mm_if, 5, "Resetting Avalon MM Interface", C_SCOPE, shared_msg_id_panel, AVALON_MM_BFM_CONFIG_DEFAULT);

Suggested usage (requires local overload, see section 5):
- avalon_mm_reset(5, “Resetting Avalon MM Interface);

init_avalon_mm_if_signals()

init_avalon_mm_if_signals(addr_width, data_width)

This function initializes the Avalon-MM interface. All data and active high BFM outputs are set to ‘0’ and all BFM inputs are set to 'Z'.
Example
- avalon_mm_if <= init_avalon_mm_if_signals(addr_width, data_width)

2 BFM Configuration record

Type name: t_avalon_mm_bfm_config

Name	Type	C_AVALON_MM_BFM_CONFIG_DEFAULT	Description
max_wait_cycles	integer	10	Sets the maximum number of wait cycles before an alert occurs when waiting for readdatavalid or stalling because of waitrequest
max_wait_cycles_severity	t_alert_level	TB_FAILURE	The above timeout will have this severity
clock_period	time	10 ns	Period of the clock signal.
num_wait_states	natural	0	Number of fixed wait states to use
use_waitrequest	boolean	true	Set to true if slave uses waitrequest
use_readdatavalid	boolean	false	Set to true if slave uses readdatavalid
use_response_signal	boolean	true	Whether or not to check the response signal on read
id_for_bfm	t_msg_id	ID_BFM	The message ID used as a general message ID in the Avalon BFM
id_for_bfm_wait	t_msg_id	ID_BFM_WAIT	The message ID used for logging waits in the Avalon BFM
id_for_bfm_poll	t_msg_id	ID_BFM_POLL	The message ID used for logging polling in the Avalon BFM

3 Additional Documentation

For additional documentation on the Avalon-MM standard, please see the Avalon specification “Avalon Interface Specifications, MNL-AVABUSREF”, available from Altera.

4 Compilation

The Avalon-MM BFM may only be compiled with VHDL 2008. It is dependent on the UVVM Utility Library (UVVM-Util), which is only compatible with VHDL 2008.
See the separate UVVM-Util documentation for more info. After UVVM-Util has been compiled, the avalon_mm_bfm_pkg.vhd BFM can be compiled into any desired library.

4.1 Simulator compatibility and setup

This BFM has been compiled and tested with Modelsim version 10.3d and Riviera-PRO version 2015.10.85.

For required simulator setup see UVVM-Util Quick reference.

5 Local BFM overloads

A good approach for better readability and maintainability is to make simple, local overloads for the BFM procedures in the TB process.
This allows calling the BFM procedures with the key parameters only –
e.g.

avalon_mm_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, “Writing data to Peripheral 1”);

rather than

avalon_mm_write(C_ADDR_PERIPHERAL_1, C_TEST_DATA, “Writing data to Peripheral 1”, clk, avalon_mm_if, C_SCOPE, shared_msg_id_panel, C_AVALON_MM_BFM_CONFIG_DEFAULT);

By defining the local overload as e.g.:

```
procedure avalon_mm_write(
  constant addr_value   : in unsigned;
  constant data_value   : in std_logic_vector;
  constant msg          : in string) is
begin
  avalon_mm_write(addr_value,                                   -- keep as is
                  data_value,                                   -- keep as is
                  msg,                                          -- keep as is
                  clk,                                          -- Clock signal
                  avalon_mm_if,                                 -- Signal must be visible in local process scope
                  C_SCOPE,                                      -- Just use the default
                  shared_msg_id_panel,                          -- Use global, shared msg_id_panel
                  C_AVALON_MM_BFM_CONFIG_LOCAL);                -- Use locally defined configuration or C_AVALON_MM_BFM_CONFIG_DEFAULT
end;
```

Using a local overload like this also allows the following – if wanted:

- Have address value as natural – and convert in the overload
- Set up defaults for constants. May be different for two overloads of the same BFM
- Apply dedicated message_id_panel to allow dedicated verbosity control

IMPORTANT
This is a simplified Bus Functional Model (BFM) for Avalon-MM.
The given BFM complies with the basic Avalon-MM protocol and thus allows a normal access towards an Avalon-MM interface. This BFM is not an Avalon-MM protocol checker.
For a more advanced BFM please contact Bitvis AS at support@bitvis.no