

### **Summary**

Audit report prepared by Solidified for Argent covering their modular smart contract wallet and its auxiliary code.

## **Process and Delivery**

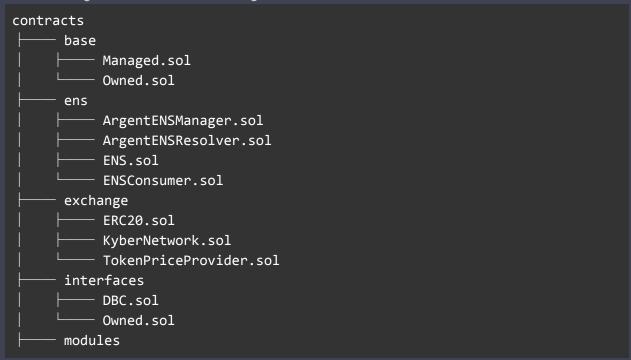
Three (3) independent Solidified experts performed an unbiased and isolated audit of the contracts below. Two severe issues were disclosed by Solidified, prior to the issuance of this report. They are denoted with an asterisk. The debrief took place on November 22, 2018 and the final results are presented here.

#### **AMENDED** [08-01-2019]

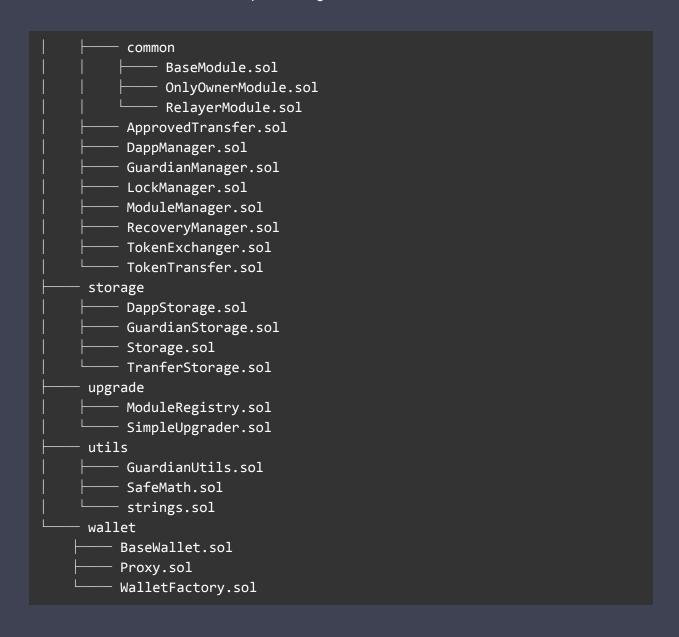
5 rounds of fix verification were conducted subsequently, the issues found and their fixes are documented below in amendments or denoted with two asterisks (\*\*).

### **Audited Files**

The following files were covered during the audit:







## **Intended Behavior**

The purpose of these contracts is to facilitate the creation and management of Argent's modular wallets. A full specification is <u>available here</u>. Of particular note is their security model which consists of "guardians" who are appointed by wallet owners to assist in verifying transactions which don't conform to their configured security checks, as well as locking and recovering the wallet in case of loss or theft.

The audit was based on commit 57a78e104abdb81872ee4fec7a72bc2d196ca9e3.



#### **AMENDED** [08-01-2019]

Final verification was performed on commit 6eafb7a385eb6be4d49505015441923364347330.

#### **Issues Found**

#### Critical

# \*1. Insufficient validation in function `execute` of contract `RelayerModule`

#### Description

RelayerModule contains function of the following signature execute(BaseWallet \_wallet, bytes \_data, uint256 \_nonce, bytes \_signatures, uint256 \_gasPrice) that allows a "relayer" to execute signed transactions on the behalf of a wallet owner. Proper validation is done on the \_wallet argument regarding signatures; however, there is no validation that the \_wallet argument and the intended base wallet address encoded in the \_data argument are equivalent. In short, this means an attacker can call functions on any wallet through this method by encoding the target wallet in the \_data argument: allowing them to, for example, transfer the assets of said target wallet to themselves.

#### Recommendation

Validate that the BaseWallet address encoded in \_data argument is equivalent to the \_wallet argument. Alternatively, restructure the code to extract the wallet address from the \_data argument.

#### **Argent's Response:**

This issue was addressed prior to commit [57a78e104abdb81872ee4fec7a72bc2d196ca9e3] by adding a verifyData() method that checks that the input wallet in execute() is the same as the first argument encoded in the data (given our modular architecture all methods of modules that change the state of the blockchain have the target wallet as first parameter).

#### AMENDED [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.



## Major

# \*2. ERC20 limits can be bypassed by ETH transfer

#### **Description**

ERC20 limits can be bypassed by doing transfers of ETH with data (potentially for 0 ETH) in TokenTransfer, that actually calls an ERC20 contract and transfers said tokens directly.

#### Recommendation

There should be a way to forbid all data containing ETH transactions: many valuable assets are managed in non-standard ways (i.e. not through ERC20 functions). Rather than filtering for transfer and approve, ETH transfers that intend to invoke functions should likely be handled in DappManager; and disallowed completely in the TokenTransfer module.

#### **Argent's Response:**

The internal method transferETH() of TokenTransfer has been updated to disable transfers with data. The TokenTransfer module can now only instruct the BaseWallet to transfer ETH and ERC20 tokens and not call other contracts.

#### AMENDED [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

## 3. Be wary of ransom by guardian

#### **Description**

Guardians (especially in cases where there is only 1 guardian), can continually deny access to an owner's wallet by repeatedly locking it. The guardian could then ask for a (potentially trustless) ransom.

#### Recommendation

Users should be made aware of this griefing vector. Additionally, consider setting a minimum for amount of guardians.

#### **Argent's Response:**

We have addressed that issue by enabling the owner to call the revokeGuardian() and confirmRevokeGuardian() methods while the wallet is locked. With this modification a compromised guardian denying the owner access to its wallet by locking it repeatedly will be removed by the owner therefore limiting the denial to a maximum of 24 hours. This modification



does not affect the security model of the wallet.

We note that the addition of guardians must be disabled while the wallet is locked and this feature is essential for the security of the recovery procedure of the wallet. To enforce that feature we have slightly updated the locking mechanism to ensure that the wallet cannot be unlocked while a recovery has been started.

The specification has been updated accordingly.

#### **Our Response:**

One guardian can be counted as multiple guardians, by changing guardian wallet ownership in between isGuardian() calls. I.e. guardian is set to be a contract, the contract returns different value each time owner() is called, owner of the contract can now generate arbitrary number of valid signatures, bypassing the limit in RecoveryManager etc

#### **Argent's Response:**

We updated the logic to make sure that once a signature matches a guardian that guardian is removed from the list of guardians used in the validation of the following signatures.

#### **AMENDED** [08-01-2019]

This issue has been addressed to our satisfaction.

# 4. Dapps can do arbitrary data transactions on behalf of the wallet

#### **Description**

DappManager, allows arbitrary data transactions on users' behalf. Without validation/restricting the possible data transactions, each dapp poses a large potential threat (for the same reasons outlined in recommendation of issue #2).

#### Recommendation

Dapps need stronger controls on what they can call, else this is a likely vector for bypassing other modules (as demonstrated in issue #2).

#### **Argent's Response:**

DappManager has been completely refactored to address that issue:

- It is no longer an additional layer on top of TokenTransfer. DappManager is now completely independent and can call the wallet directly.
- We have introduced a whitelist of contracts and methods per dapp key, i.e. the owner must



authorise a specific key to call a specific method of a specific contract. All calls are disabled by default.

- To simplify the contract while protecting it from abusive dapps draining its ETH we have introduced a single global dapp limit that limits the amount of ETH dapps can spend collectively in a 24 hours period. Dapps no longer have individual limits.
- Since the logic to manage that global limit in DappManager and in TokenTransfer is identical we have extracted it in a LimitManager that both modules inherit.

#### **Our Response:**

Compromised owner can bypass daily TokenTransfer ERC20 limit by authorizing his malicious dapp contract to transfer ERC20 tokens in DappManager. setAuthorizeCall should have the same speed bump as everything else.

A potential alternative to the fix proposed for DappManager could be turning TransferManager into something like TransactionManager: a whitelisting functionality similar to that in DappManager should be added and DappManager would do its calls through the TransactionManager. That way, you can get rid of the speedbumps in DappManager and leave the protection against owner to the TransactionManager.

#### **Argent's Response:**

We added an AuthorisedContractRegistry that contains contracts and methods that we (Argent) have whitelisted. When the owner calls setAuthoriseCall() on the DappManager it will take 24 hours by default unless the target contract and methods are whitelisted in the registry. We will encourage dapp developpers to register their dapp with us to unable instant login with our Universal Login SDK.

#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

## \*\*5. Wallet owner can bypass the securityPeriod for limit change

#### **Description**

init in LimitManager can be called more than once, allowing the wallet owner to bypass the securityPeriod for limit change.

#### **Argent's Response:**

We added a check to make sure that the limit (current, pending and changeAfter) is 0 before setting it to the default limit.

#### AMENDED [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.



# \*\*6. Owner can completely control RecoveryManager when there is only one guardian

#### **Description**

When there's only one guardian, module can be fully controlled by just owner.

#### Recommendation

RecoveryManager should probably only consider guardian signatures as valid and require half of guardian signatures rounded up.

#### **Argent's Response:**

This one is a limitation of our security model and we are ok with it. We are (and will continue) communicating that one guardian only protects the wallet against loss of the owner key and not against theft.

#### AMENDED [08-01-2019]

This issue has been addressed to our satisfaction.

# \*\*7. Daily ETH transfer limit can be bypassed through metatransaction refunds

#### **Description**

The daily ETH transfer limit can be bypassed through metatransaction refunds, assuming a malicious miner. There should be a gaslimit for metatransactions. Guardians can easily inflate gas consumption, because owner() call to their contract is also metered; in combination with gas refunds, they can drain the wallet. In some cases only one guardian's signature is needed, so if the guardian is also a miner, they can drain the funds. These are essentially two separate problems, #1 is bypassing the daily limits and #2 is that guardians can trigger overpriced refunds.

#### Recommendation

A daily limit on gas refunds mitigates the issues by putting a cap on the potential damage, but does not solve the second. There is a solution in the form of the following trade-off: transactions without owner's approval or guardian majority would not be eligible for refunds, cost of other transactions would have to be covered by the submitter. One added consideration, for this trade-off is that one rogue guardian could DoS relayed transaction by maxing out the daily limit, so they could only be reliably stopped by a non-relayed transaction.



#### **Argent's Response:**

We've updated the refund mechanism to disable refund for calls requiring only 0 or 1 signatures, except for TokenTransfer and DappManager where the refund is counted in the daily limit. We've also made GuardianUtils specify the gas (5000) when calling BaseWallet.owner()

#### **Our Response:**

Owner should be made to pass gas limit as a parameter for relayed functions, so there's no way for an abuser to increase the gas usage.

An attack could look like this:

- 1) Owner and/or Guardians sign the transaction.
- 2) Someone in control of some code that gets called inside the transaction (not necessarily the guardians) flips a "gas consuming switch" that swaps in unnecessary computation: for example, minting gas token for profit.
- 3) Transaction is now submitted, the signers unaware that a disproportionate amount of gas will be spent by the transaction and refunded.

Each of these attacks individually would be practically limited by the block gas limit, but each transaction is potentially vulnerable to this attack. Put another way: all relayed transactions are effectively submitted with an implicit gas limit equal to the block gas limit (not taking into account daily limits).

#### **Argent's Response:**

We've added a gasLimit parameter to the RelayerModule:execute method and propagation of this new parameter to the relaying logic (computation of the signHash and refund).

#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

## \*\*8. Wallet can be made unrecoverable by compromised Owner

#### **Description**

Removing modules can make the wallet unrecoverable in case of malicious owner, because it can remove all modules except, for example, token transfer and then there's no way to recover the ownership of the wallet.



#### **Argent's Response:**

We've removed the ModuleManager:removeModule method (and ModuleManager:addModule as it is already present in BaseModule) so that the only way to remove a module is through the ModuleManager:upgrade method. This should eliminate the attack since Upgraders must be registered with Argent.

#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

### **Minor**

# 9. No validation that byte arrays are long enough for the reads from memory

#### **Description**

mload(p) reads memory from position p to position p+32 (a word or 32 bytes). This is larger than the expected data (4 bytes for function signature) in the following instances:

TokenTransfer.sol:L387 TokenTransfer.sol:L398 RelayerModule.sol:L209 RelayerModule.sol:L233

There are no checks if the byte arrays are long enough for the reads, so the mload can read something that is stored after the array in memory, which could also be manipulated by attacker. This might allow an attacker to convince the contract that the data array contains a function signature it does not.

#### Recommendation

Though it's unclear how an attacker would use this in an exploit, the behavior is unpredictable and therefore undesirable. Ensure that memory isn't read out of bounds.

#### **Argent's Response:**

We have added checks to ensure that a byte array contains at least N bytes before we read it with the mload() method and store it in a variable of N bytes. Since mload() reads words of 32 bytes this does not guarantee that it will not load extra data when e.g. N=4, but the additional bytes are ignored by the logic of the contract. We believe that this is sufficient to mitigate the issue.



#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

# 10. Function `setLimit` in `DappManager` can be frontrun (similar to ERC20 approve attack)

#### **Description**

Though unlikely, a dapp can front-run calls to this function, and transfer the old value before the limit is changed. When the new limit is set, the dapp can then make another transaction with the new value: total transfer of old value + new value.

#### Recommendation

The increaseAllowance/decreaseAllowance pattern found in the <u>OpenZeppelin ERC20</u> implementation could be adapted here.

#### **Argent's Response:**

Following the refactoring of DappManager this issue no longer applies.

#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.

# 11. Adding executed pending transactions to the whitelist is counterintuitive

#### Location

TokenTransfer.sol:L272

#### **Description**

When a pending transaction is executed it automatically adds the to argument to the transfer whitelist. If the transaction is pending due to the daily limit, it seems to be an unexpected side effect. Additionally, there is no convenient way to cancel this future whitelisting.

#### **Argent's Response:**

We have removed the auto-whitelist of recipient when a pending transfer is executed.

#### **AMENDED** [08-01-2019]

This issue is no longer present in commit 6eafb7a385eb6be4d49505015441923364347330.



## Notes, Improvements, & Optimizations

## 12. Consider adding two-step ownership transfers

#### **Description**

A two-step transfer (in which the current owner calls a function that sets a new owner, but that ownership is not transferred until the new owner calls a function to claim ownership) can guarantee that the new owner is capable of interacting with the contract and drastically diminish the possibility of wrong transfers.

#### **Argent's Response:**

We believe this issue is naturally mitigated by our model since ownership of a wallet can only be changed through a recovery. Should the new owner be incompatible (e.g. because of a typo in the recovery address) the guardians can launch a new recovery with a new and valid owner.

# 13. Consider adding methods to recover tokens mistakenly sent to modules

#### **Description**

It could prove useful to add a recovery method for tokens mistakenly sent to the various wallet modules.

#### **Argent's Response:**

We have added a recoverToken() method to the BaseModule contract. To avoid introducing some form of ownership to the modules, this method can be called by anyone and will transfer all tokens to the module registry. The same method has been added to ModuleRegistry and will transfer all tokens to the registry owner.

### 14. Misc.

A. In TokenTransfer, function changeLimit deletes current pending change even if it hasn't been fulfilled. It is unclear whether this is intended behavior

#### **Argent's Response:**

This is the intended behaviour.



B. In DappManager, the invariant captured by the require on L131 can be broken in TokenTransfer

## **Argent's Response:**

No longer applies.



### **Bug Bounty results [12-02-2019]**

### **Minor**

## 1. Failed transactions replay (7 ETH)

#### **Description**

In RelayerModule.execute(...) there are a few checks which depending on wallet's balance or a number of guardians (L77, L78, L83, L88) might fail or succeed. In case of the failure, the signed transaction data remains in the blockchain and can be replayed at any time later (especially when the amount of required signatures is > 1, because in this case the nonce is not checked and there is no time limit for the validity the signature). The signers of such transaction would have no way to cancel it.

For example, the following failed transactions could be replayed at some time later:

- me and my Guardians sign a Token or Ether Transfer transaction. However, we specify too high \_gasLimit and verifyRefund(...) in L78 fails, because the account balance is too low. We sign a new transaction with a lower \_gasLimit and the transaction succeeds. However, the first failed transaction can be replayed later once the wallet happens to have enough Ether. And we have no way to prevent it.
- or some other signed transaction above fails, because L88 <a href="refund(...)">refund(...)</a> reverts, because we've forgot to authorize the module in the wallet. Once the module is authorized in the Wallet, such transaction could be replayed.
- or if we submit a signed transaction with a wrong number of Guardian signatures. Once the Wallet's Guardians change (e.g. one is removed), such transaction might be replayed long time after it has been signed.

I thing, to fix these issues, the RelayerModoule.execute(...) should be modified to:

- the \_singHash should include the number of required signatures
- The <a href="relayer[\_wallet].executedTx[\_signHash]" = true">true</a> should be set even if transaction cannot be executed due too low Ether or Token balance (or some other failing condition which in the future might not fail).
- Maybe there should be a function in the Relayer to explicitly invalidate the previously signed and not successfully executed <u>signHash</u>, by setting relayer[\_wallet].executedTx[\_signHash] = true.



#### Reported by: GundasV

https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c4a2d25c752390011be4c2a

## 2. Certain Relayer transactions could be replayed (7 ETH)

#### **Description**

Depending on a number of signatures required, the Relayer implements two different mechanisms to guard against transactions replay:

- It validates nonce if a number of signatures required is 1
- It validates <u>signHash</u> if a number of signatures required is > 1

When a number of Wallet Guardians changes, some Modules (e.g. ApproveTransfer.sol and RecoveryManager.sol) also change the number of signatures required. If number of signatures required changes from 0 to 1 or from 1 to 0, some previously executed transactions could be replayed.

For example <a href="ApproveTransfer.sol">ApproveTransfer.sol</a> module:

- If a Wallet has single Gaurdian and that Guardian is removed, some previously signed and executed transactions (depending on what Nonce has been used) could be replayed by anyone.
- If a Wallet has no Guardians and a Guardian is added, the newly added Guardian can replay all previously executed transfers.

#### Reported by: GundasV

https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c49a0afc752390011be4c23

## 3. Gas stipend for owner() (7 ETH)

#### **Description**

When adding a new Guardian with <a href="addGuardian">addGuardian</a>(), you check for the existence of the owner()-function, while forwarding all gas. I think it's better to apply a gas stipend, e.g. the 5000 gas you used in GuardianUtils. Otherwise, calling <a href="owner()">owner()</a> could potentially cost a lot.

More importantly, however, you allow adding a Guardian that implements any owner() function. In contrast, GuardianUtils.isGuardian() only qualifies an address as Guardian when owner()



returns an address with 5000gas stipend. This breaks the Guardian functionality in case a Guardian's owner()-function costs >5000 gas. Because the Guardian addition works, but isGuardian would fail.

#### Reported by: Mo

https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c446ad0c752390011be4bde

# 4. A guardian can add (authorize) a module (4 ETH)

#### **Description**

Maybe not a direct security threat, but kind of unexpected functionality:

 a single Guardian can add (authorize) a module to his Wallet by calling addModule(...) on a LockManager contract.

I would suggest moving the addModule(...) function from BaseModule to the ModuleManager contract.

#### Reported by: GundasV

https://web.solidified.io/contract/5c50371bc752390011be4c37/bug/5c5175dec752390011be4c39

## **Suggestion For Tips**

## 1. TokenTransfer.sol - gas savings suggestion

#### Description

I would suggest implementing TokenTransfer.getRequiredSignatures(...) L373 like it is done in other modules - they check method signature against a pre-computed bytes4 constant, rather than calling the costly keccak256 on a string constant every time the function is executed.

Reported by: GundasV



https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c498fc6c752390011be4c1f

## 2. type revokation->revocation

#### Description

As the title says, I think it should be recovation instead of revokation

Reported by: Mo

https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c47785cc752390011be4c0e

### 3. Function is not consistent with comments

#### Description

The init function does nothing. Comments say that it should log an event and also that it should only be called by the wallet itself but there are no access restrictions.

Reported by: EtherPaul

https://web.solidified.io/contract/5c41eb1ac752390011be4bd9/bug/5c42350fc752390011be4bdb

## 4. A few Top-100 ERC20s do not implement decimals()

#### Description

The init function does nothing. Comments say that it should log an event and also that it should only be called by the wallet itself but there are no access restrictions.

Reported by: GundasV

https://web.solidified.io/contract/5c50371bc752390011be4c37/bug/5c518b99c752390011be4c3f



# Closing Summary - AMENDED [08-01-2019]

Argent has addressed all discovered issues and suggestions, including bug bounty.

## **Disclaimer**

Solidified audit is not a security warranty, investment advice, or an endorsement of Argent's products. This audit does not provide a security or correctness guarantee of the audited smart contracts. Securing smart contracts is a multistep process, therefore running a bug bounty program as a complement to this audit is strongly recommended.

The individual audit reports are anonymized and combined during a debrief process, in order to provide an unbiased delivery and protect the auditors of Solidified platform from legal and financial liability.

Solidified Technologies Inc.