

RDBMS
1985-1995

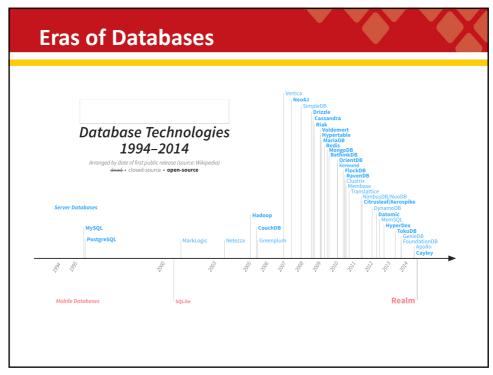
1995-2010

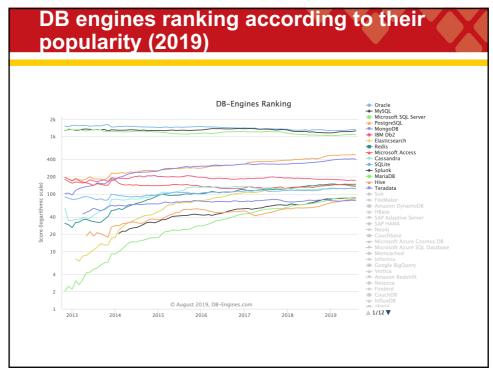
Eras of Databases

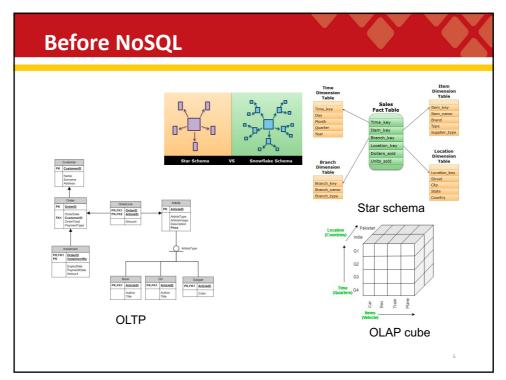
RDBMS

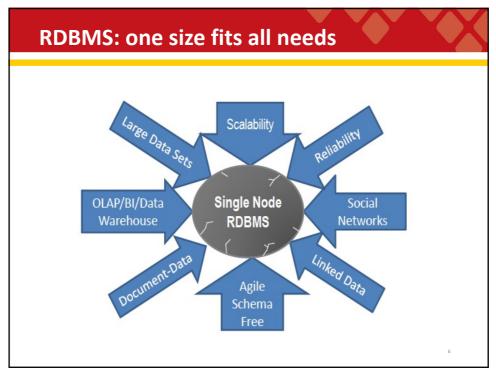
Data
Warehouse
NoSQL

2010-Now

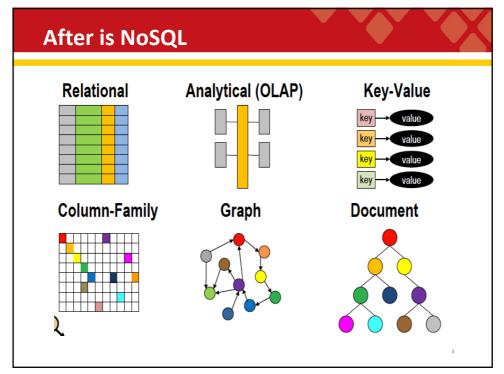


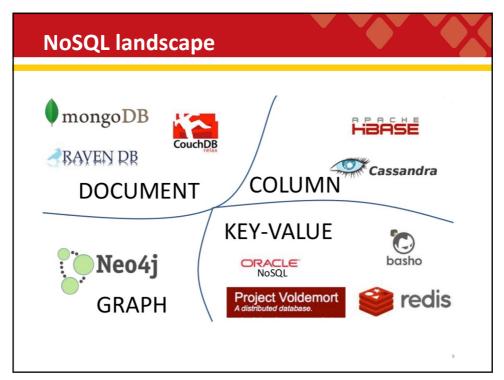




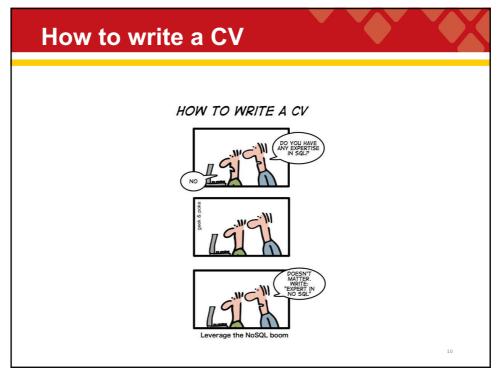








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## Why NoSQL

- Web applications have different needs
  - Horizontal scalability lowers cost
  - Geographically distributed
  - Elasticity
  - Schema less, flexible schema for semi-structured data
  - Easier for developers
  - Heterogeneous data storage
  - High Availability/Disaster Recovery
- Web applications do not always need
  - Transaction
  - Strong consistency
  - Complex queries

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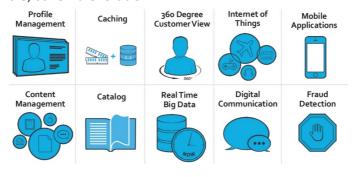
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## **SQL vs NoSQL**

SQL	NoSQL	
Gigabytes to Terabytes	Petabytes(1kTB) to Exabytes(1kPB) to Zetabytes(1kEB)	
Centralized	Distributed	
Structured	Semi structured and Unstructured	
Structured Query Language	No declarative query language	
Stable Data Model	Schema less	
Complex Relationships	Less complex relationships	
ACID Property	<b>Eventual Consistency</b>	
Transaction is priority	High Availability, High Scalability	
Joins Tables	Embedded structures	

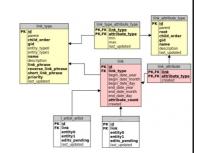


- Massive data volume at scale (Big volume)
  - Google, Amazon, Yahoo, Facebook 10-100K servers
- Extreme query workload (Big velocity)
- High availability
- Flexible, schema evolution



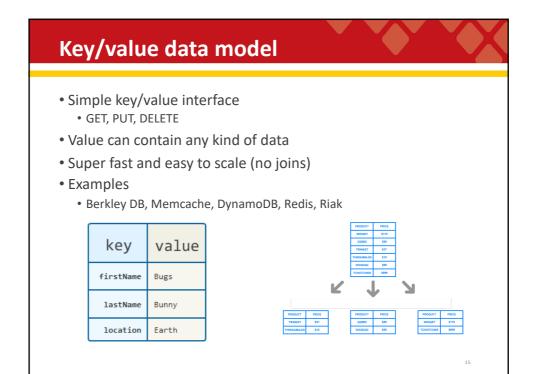
#### Relational data model revisited

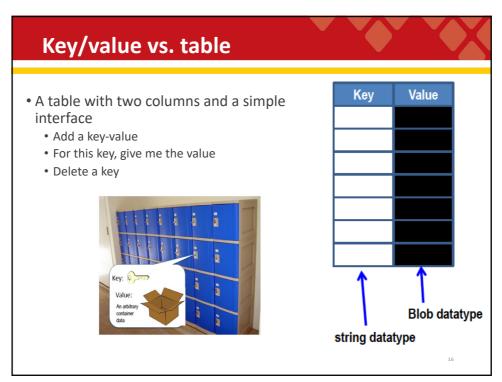
- Data is usually stored in row by row manner (row store)
- Standardized query language (SQL)
- Data model defined before you add data
- Joins merge data from multiple tables
  Results are tables
- **Pros:** Mature ACID transactions with fine-grain security controls, widely used
- Cons: Requires up front data modeling, does not scale well

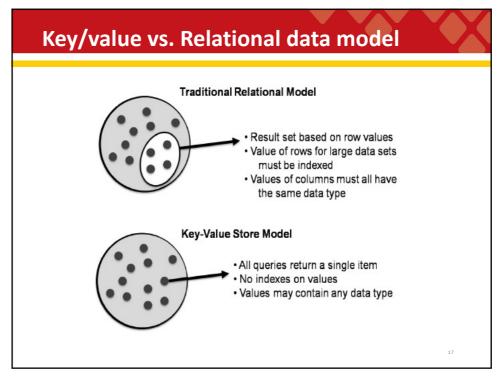


Oracle, MySQL, PostgreSQL, Microsoft SQL Server, IBM DB/2

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- Open source in-memory key-value caching system
- Make effective use of RAM on many distributed web servers
- Designed to speed up dynamic web applications by alleviating database load
  - Simple interface for highly distributed RAM caches
  - 30ms read times typical
- Designed for quick deployment, ease of development
- APIs in many languages

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#### **Redis**

- Open source in-memory key-value store with optional durability
- Focus on high speed reads and writes of common data structures to RAM
- Allows simple lists, sets and hashes to be stored within the value and manipulated
- Many features that developers like expiration, transactions, pub/sub, partitioning



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## **Amazon DynamoDB**

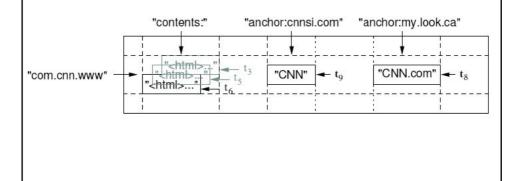
- Scalable key-value store
- Fastest growing product in Amazon's history
- Focus on throughput on storage and predictable read and write times
- Strong integration with S3 and Elastic MapReduce



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### **Column family store**

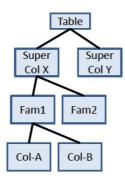
- Dynamic schema, column-oriented data model
- Sparse, distributed persistent multi-dimensional sorted map
- (row, column (family), timestamp) -> cell contents



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#### **Column families**

- Group columns into "Column families"
- Group column families into "Super-Columns"
- Be able to query all columns with a family or super family
- Similar data grouped together to improve speed



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#### Column family data model vs. relational

- Sparse matrix, preserve table structure
  - One row could have millions of columns but can be very sparse
- Hybrid row/column stores
- Number of columns is extendible
  - New columns to be inserted without doing an "alter table"

#### Key

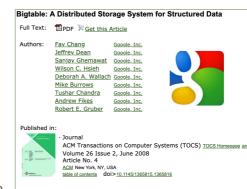
Row-ID	Column Family	Column Name	Timestamp	Value

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## **Bigtable**

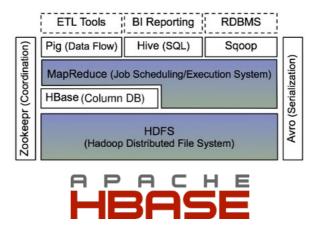
- ACM TOCS 2008
- Fault-tolerant, persistent
- Scalable
  - Thousands of servers
  - Terabytes of in-memory data
  - Petabyte of disk-based data
  - Millions of reads/writes per second, efficient scans
- Self-managing
  - Servers can be added/removed dynamically
  - Servers adjust to load imbalance



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- Open-source Bigtable, written in JAVA
- Part of Apache Hadoop project

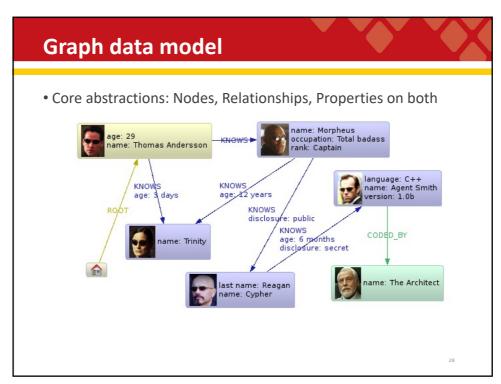


## **Apache Cassandra**

- Apache open source column family database
- Supported by DataStax
- Peer-to-peer distribution model
- Strong reputation for linear scale out (millions of writes/second)
- Written in Java and works well with HDFS and MapReduce



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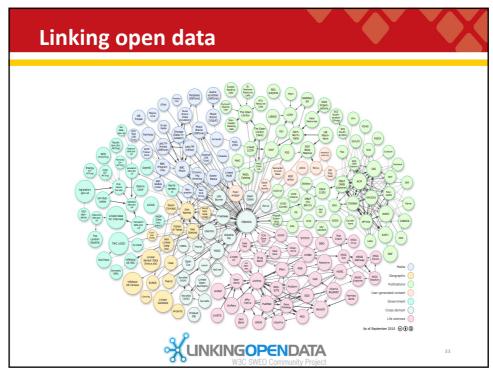


#### **Graph database store**

- A database stored data in an explicitly graph structure
- Each node knows its adjacent nodes
- Queries are really graph traversals



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# Neo4j

- Graph database designed to be easy to use by Java developers
- Disk-based (not just RAM)
- Full ACID
- High Availability (with Enterprise Edition)
- 32 Billion Nodes, 32 Billion Relationships, 64 Billion Properties
- Embedded java library
- REST API



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#### **Document store**

- Documents, not value, not tables
- JSON or XML formats
- Document is identified by ID
- Allow indexing on properties

```
{
  person: {
    first_name: "Peter",
    last_name: "Peterson",
    addresses: [
      {street: "123 Peter St"},
      {street: "504 Not Peter St"}
    }
}
```

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## **MongoDB**

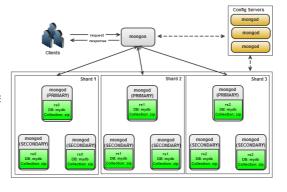
- Open Source JSON data store created by 10gen
- Master-slave scale out model
- Strong developer community
- Sharding built-in, automatic
- Implemented in C++ with many APIs (C++, JavaScript, Java, Perl, Python etc.)



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#### MongoDB architecture

- Replica set
  - Copies of the data on each node
  - Data safety
  - High availability
  - Disaster recovery
  - Maintenance
  - Read scaling
- Sharding
  - "Partitions" of the data
  - Horizontal scale



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## **Apache CouchDB**

- Apache project
- Open source JSON data store
- Written in ERLANG
- RESTful JSON API
- B-Tree based indexing, shadowing b-tree versioning
- ACID fully supported
- View model
- Data compaction
- Security



Apache CouchDB™ is a database that uses JSON for documents,
JavaScript for MapReduce indexes, and regular HTTP for its API

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