

```

#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;

// Add all occurrences
int CheckSingles(vector<int>& valueDice, int goal) {
    int sum = 0;
    for(int i = 0 ; i < valueDice.size() ; i++){
        if(valueDice[i] == goal) sum += valueDice[i];
    }
    return sum;
}

// Check for three of a kind (score = 30)
int CheckThreeOfKind(vector<int>& valueDice) {
    int start = 0;
    int end = 2;
    while(end < valueDice.size()){
        if(valueDice[start] == valueDice[end]){
            return 30;
        }
        start++;
        end++;
    }
    return -1;
}

// Check for four of a kind (score when = 40)
int CheckFourOfKind(vector<int>& valueDice) {
    int start = 0;
    int end = 3;
    while (end < valueDice.size())
    {
        if (valueDice[start] == valueDice[end])
        {
            return 40;
        }
        start++;
        end++;
    }
    return -1;
}

// Check for five of a kind (score when = 50)
int CheckFiveOfKind(vector<int>& valueDice) {
    int n = valueDice.size();
    if(valueDice[0] == valueDice[n-1]) return 50;
    return -1;
}

// Check for full house (score when when = 35)
int CheckFullHouse(vector<int>& valueDice) {
    int count[6] = {0, 0, 0, 0, 0, 0}; //ie. 4 4 5 5 5
    for(int i = 0; i < 5; i++) {
        int n = valueDice[i];
        count[n-1] += 1;
    }
    for (int i = 0; i < 6; i++) {
        if(!(count[i] == 0 || count[i] == 2 || count[i] == 3)) {
            return -1;
        }
    }
    return 35;
}

// Check for straight (score when = 45)
int CheckStraight(vector<int>& valueDice) {

```

```
    for(int i = 0 ; i < valueDice.size()-1 ; i++){
        if(valueDice[i] != valueDice[i+1]) continue;
        else return -1;
    }
    return 45;
}

// Find highest score
int FindHighScore(vector<int>& valueDice) {
    int ans = 0;
    // CheckSingles
    for (int i = 1; i <= 6; i++)
    {
        ans = max(ans, CheckSingles(valueDice, i));
    }
    //Check for 3 ,4 and 5 and store max;
    ans = max({ans, CheckThreeOfKind(valueDice), CheckFourOfKind(valueDice), CheckFiveOfKind(valueDice)});
    // //Check for Full house
    ans = max(ans, CheckFullHouse(valueDice));
    //Check for straight
    ans = max(ans, CheckStraight(valueDice));
    return ans;
}

int main() {
    vector<int> valueDice(5);
    int highScore = 0;

    // Fill array with five values from input
    for(int i = 0; i < 5; ++i) {
        cin >> valueDice.at(i);
    }

    // Place values in ascending order
    sort(valueDice.begin(), valueDice.end());

    // Find high ouput and score
    highScore = FindHighScore(valueDice);
    cout << "High score: " << highScore << endl;

    return 0;
}
```