

Sahil Sharma

B.Tech - Computer Science and Engineering

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EDUCATION

Degree/Certificate	${\bf Institute/Board}$	CGPA/Percentage	Year
B.Tech. Major	Indian Institute of Technology, Guwahati	8.20	2014-2018
Senior Secondary	CBSE Board	93.2%	2014
Secondary	CBSE Board	10	2012

EXPERIENCE

• Enphase Energy

Feb. 2022 - Sept. 2023

Bengaluru

Senior Software Developer

- Developed and maintained high-volume & low-latency micro-services architecture.
- Successfully led the migration from a Ruby based monolithic to Java based micro-service architecture, resulting in improved scalability and performance.

• Anveshan Jan 2021 - Oct 2021

Senior Developer

Gurugram

- A food tech startup, which empowered customers by providing Farm to Fork product quality and processing information.
- We, therefore, developed Anveshan Traceability Solution(ATS) A Django based proprietary solution designed & developed over PostgreSQL database with features as: Inventory upkeep, Customer Relationship Management as well as Orders Analytic.

Samsung Research and Development Institute

July 2018 - Aug 2019

Software Engineer

Bengaluru

- Finding solutions in the domain of 4G Network while developing a robust protocol framework for MAC layer in 4G architecture.
- Design and development of a multi-interface simulator to assist development of MAC layer functionalities.

ACHIEVEMENTS

• AIR 891, in IIT Joint Entrance Exam.	
• Global professional coding exam, Qualified global wide coding exam conducted within Samsung.	
• Journal Work, Empirical analysis of MPTCP in SMART City. [HyperLink]	
• Group A Conference Paper, Cooperative Adaptive Cruise Control based platooning. [HyperLink]	
• Research fellowship Scholarship, KVPY secured a position in top 1%.	
GITHUB PROJECTS	

• Indoor Geo-Positioning System

Aug. 2016 - Nov. 2016

Dr. Shivashankar B. Nair

GitHub

GitHub

- IOT based Geo-location system developed for buildings to overcome shortcomings of GPS.
- Rasberry Pi2 based centralized server.
- Xbee based radio communication b/w Rasberry pi2 and every individual arduino set.

• Video Recommendation Application

Feb. 2017 - Apr. 2017

Dr. Amit Awekar & Dr. S. Ranbir Singh

— Web App development using MySQL to log and recommend videos akin to YouTube.

- MongoDB used to store video data.
- Neo4j was storing weighted relationship among videos.

• Flash - 2D Car racing Game

Feb. 2016 - Apr. 2016

GitHub

- Flash is a tile based cross platform 2D racing game developed majorly in Unity.
- A player can choose among multiple cars and tracks with a smooth game play.

TECHNICAL SKILLS

- **Programming**: Python, C/C++, Java, Golang
- Web Technology: HTML, CSS, Javascript, BootStrap
- Tools/Database Management: MySQL, NoSQL, Neo-4J, PostgreSQL, Redis, Unity Engine
- Frameworks: Spring, Django
- Network Simulators: VENTOS, Mininet-WIFI, SUMO

KEY COURSES TAKEN

- Algorithm: Data Structures, Modern Algebra, Algorithm for Wireless Ad-hoc and Sensor networks
- Operating Systems: Computer System Security, Wireless Security