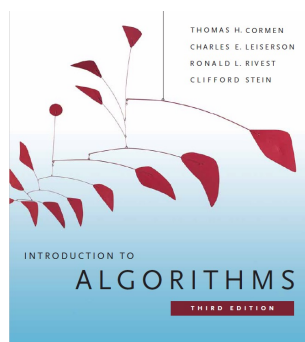




# Randomization and Quicksort

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## Worst Case Run Time

Given **deterministic** algorithm  $A$ , let  $t_A(x)$  be its run time on input  $x$ .

The performance of  $A$  w.r.t the input size  $n$ , denoted  $T_A(n)$  is

$$T_A(n) = \max_{\{x: |x|=n\}} t_A(x)$$

Let  $f: \mathbb{N} \rightarrow \mathbb{N}$ . The run time complexity of  $A$  is  $O(f(n))$  if  $\exists n_0 \in \mathbb{N}$  and  $\exists C > 0$  s.t.  $\forall n \geq n_0$  there is

$$T_A(n) \leq C \cdot f(n)$$

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Let  $D_n$  be the **distribution** of inputs of size  $n$ . It is of interest to bound the run time expectation.

$$T_A(n) = E_{x \sim D_n}[t_A(x)]$$

$D_n$  knowledge is required. Uniform distribution is usually assumed.

Given **probabilistic** algorithm  $A$ , let  $t_A(x)$  be its run time on input  $x$ .

$t_A(x)$  is random variable, depending on  $A$ 's probabilistic decisions.

Hence we consider  $E[t_A(x)]$ , and worst case run time of  $A$  is

$$T_A(n) = \max_{\{x: |x|=n\}} E[t_A(x)]$$

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## Quicksort (C.A.R. Hoare 1962)

Divide-and-conquer algorithm comprising three steps. Given  $A[p..r]$ ,

- **Divide:** Partition  $A[p..r]$  into  $A[p..q-1]$ ,  $A[q]$ ,  $A[q+1..r]$  s.t.  $A[p..q-1] \leq A[q] < A[q+1..r]$ .
- **Conquer:** Sort  $A[p..q-1]$  and  $A[q+1..r]$  recursively.
- **Combine:** No work required since  $A[p..r]$  is already sorted.

```

QUICKSORT( $A, p, r$ )
  if  $p < r$ 
     $q = \text{PARTITION}(A, p, r)$ 
    QUICKSORT( $A, p, q-1$ )
    QUICKSORT( $A, q+1, r$ )
  
```

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PARTITION procedure rearranging  $A[p..r]$  is crucial, specifically the **pivot**  $q \in [p..r]$  choice.

**Leftward** shift of elements  $\leq$  **pivot**  $x = A[r]$  and proper reposition of **pivot** next to them ensures that  $>$  elements are **rightward**.

$A[p..r]$  before PARTITION

2	8	7	1	3	5	6	4
---	---	---	---	---	---	---	---

$A[p..r]$  before pivot reposition

2	1	3	8	7	5	6	4
---	---	---	---	---	---	---	---

$A[p..r]$  after pivot reposition

2	1	3	4	7	5	6	8
---	---	---	---	---	---	---	---

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PARTITION( $A, p, r$ )

$x = A[r]$  // use last element for pivot

$i = p - 1$  // initialize border of not larger elements

**for**  $j = p$  **to**  $r - 1$  // build  $A[p..q - 1]$

**if**  $A[j] \leq x$  // not larger than pivot ?

        // yes, move element leftward

$i = i + 1$  // shift border rightward

        exchange  $A[i]$  with  $A[j]$

exchange  $A[i + 1]$  with  $A[r]$  // reposition pivot element

**return**  $i + 1$  // return pivot location

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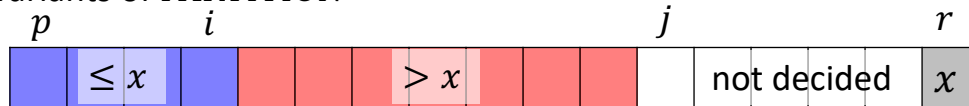
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### Invariants of PARTITION



### Invariant correction proof.

At the beginning of the loop,  $\forall k$  there is

1. If  $p \leq k \leq i$ , then  $A[k] \leq x$ .
2. If  $i + 1 \leq k \leq j - 1$ , then  $A[k] > x$ .
3. If  $k = r$ , then  $A[k] = x$ .

The invariant holds prior to each iteration. Proof by induction on  $j$ .

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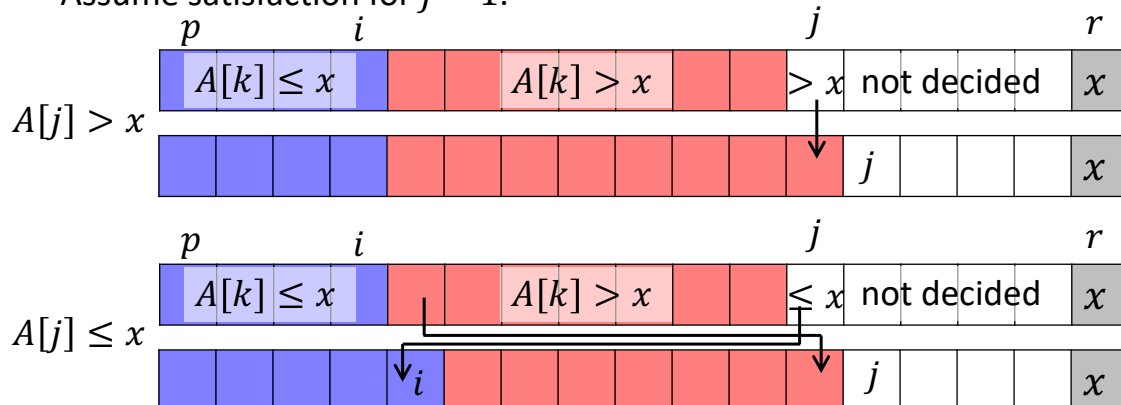
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At first iteration  $i = p - 1$  and  $j = p$ ,  $\Rightarrow$  blue and red ranges are empty,  $\Rightarrow$  1 and 2 are trivially satisfied. First line of code satisfies 3.

Assume satisfaction for  $j - 1$ .



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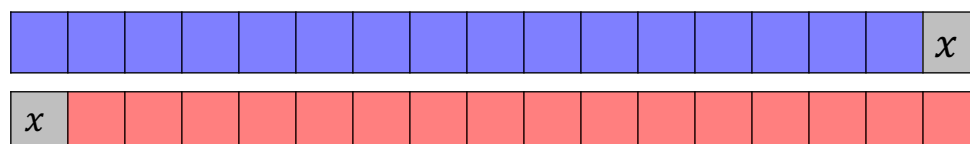
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Upon termination  $j = r \Rightarrow 3$  is satisfied.

PARTITION runtime on  $A[p..r]$  is  $\Theta(r - p + 1)$ . (HW)

Worst-case PARTITION



QUICKSORT calls subproblems of size  $n - 1$  and  $0$ .

$$T(n) = T(n - 1) + T(0) + \Theta(n) = T(n - 1) + \Theta(n) = \Theta(n^2).$$

(HW: prove  $T(n)$ , use substitution. What input yields worst-case?)

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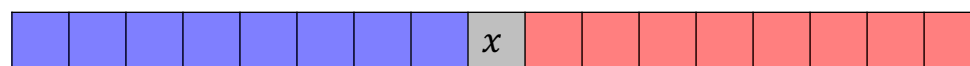
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Best-case PARTITION



Results in  $\lfloor n/2 \rfloor$  and  $\lceil n/2 \rceil - 1$  subproblems. Ignoring  $\lfloor \cdot \rfloor$  and  $\lceil \cdot \rceil$ ,  
 $T(n) = 2T(n/2) + \Theta(n) = \Theta(n \log n)$ . (HW: prove  $T(n)$ .)

For any fixed  $0 < \alpha \leq 1/2$ , if PARTITION always splits into  $\beta n$  and  $(1 - \beta)n - 1$ ,  $\alpha \leq \beta \leq 1/2$ ,  $T(n) = \Theta(n \log n)$ . (HW: prove.)

To overcome the worst-case input, pivot can be chosen randomly, expecting average partition to be reasonably balanced.

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```
RANDOMIZED-PARTITION( $A, p, r$ )
```

```
   $i = \text{RANDOM}(p, r)$  // pivot drawn randomly
  exchange  $A[r]$  with  $A[i]$  // make pivot rightmost
  return PARTITION( $A, p, r$ ) // deterministic
```

```
RANDOMIZED-QUICKSORT( $A, p, r$ )
```

```
  if  $p < r$ 
```

```
     $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
```

```
    RANDOMIZED-QUICKSORT( $A, p, q - 1$ )
```

```
    RANDOMIZED-QUICKSORT( $A, q + 1, r$ )
```

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### Run time analysis – method 1

Assume w.l.o.g that all  $A$ 's elements are different.

Let  $\Theta(n) = an$  be the runtime of RANDOMIZED–PARTITION, which may choose any of the  $n$  element with equal probability.  $\Rightarrow$

$$(1) T(n) = an + \frac{1}{n} \sum_{i=0}^{n-1} (T(i) + T(n - i - 1)) = an + \frac{2}{n} \sum_{i=0}^{n-1} T(i).$$

Multiplying (1) by  $n \Rightarrow$

$$(2) nT(n) = an^2 + 2 \sum_{i=0}^{n-1} T(i).$$

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Substitution  $n - 1$  into (2)  $\Rightarrow$

$$(3) (n - 1)T(n - 1) = a(n - 1)^2 + 2 \sum_{i=0}^{n-2} T(i).$$

Subtraction of (3) from (2)  $\Rightarrow$

$$\begin{aligned} nT(n) &= (n + 1)T(n - 1) + a(2n - 1) \\ &\leq (n + 1)T(n - 1) + 2a(n + 1). \end{aligned}$$

Division by  $n(n + 1) \Rightarrow$

$$(4) T(n)/(n + 1) \leq T(n - 1)/n + 2a/n.$$

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Substitution  $F(n) = T(n)/(n + 1)$  in (4)  $\Rightarrow$

$$\begin{aligned} (5) F(n) &\leq 2a/n + F(n - 1) \\ &\leq 2a/n + 2a/(n - 1) + F(n - 2) \\ &\leq 2a/n + 2a/(n - 1) + 2a/(n - 2) + F(n - 3) \leq \dots \end{aligned}$$

R.H.S of (5) summed to

$$F(n) \leq 2a \sum_{i=1}^n \frac{1}{i} = 2aH_n, \text{ where } H_n \text{ is the } n\text{th harmonic sum. } \Rightarrow$$

$$T(n) = 2a(n + 1)H_n = O(n \log n). \blacksquare$$

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### Run time analysis – method 2

RANDOMIZED–PARTITION dominates runtime, called at most  $n$  times since element can be pivot at most once.

Within PARTITION loop there are comparisons  $A[j] \leq x$  of  $A[j]$  with the pivot  $x$ .

Let  $X$  be total number comparisons **over all** PARTITION's loops. Total QUICKSORT runtime is therefore  $O(n + X)$ .

So what is  $X$ ?

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Rename the elements of  $A$  as  $z_1, z_2, \dots, z_n$  by their ascending sorted values and let  $Z_{ij} = \{z_i, z_{i+1}, \dots, z_j\}$ .

How many times QUICKSORT compares  $z_i$  and  $z_j$ ,  $i \neq j$ ?

In PARTITION's comparison  $z \leq x$ ,  $x$  is the pivot, and once the loop completes  $x$  is placed in final location and **never touched again**.

Hence QUICKSORT compares any  $z_i$  and  $z_j$ ,  $i \neq j$ , at most once.

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Define random variable  $X_{ij} = \begin{cases} 1 & z_i \text{ is compared to } z_j \\ 0 & \text{otherwise} \end{cases}$ .

Then,  $X = \sum_{1 \leq i < j \leq n} X_{ij} = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$ , and

expectation linearity

$$(6) E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr[z_i, z_j \text{ compared}].$$

RANDOMIZED-PARTITION chooses pivot  $x$  from subarray  $A[p..r]$  randomly and independently.

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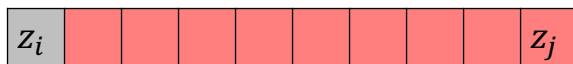


Let  $x \in Z_{ij}$ . There are 3 cases:

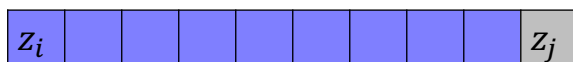
- $z_i < x < z_j$ .  $z_i$  and  $z_j$  never compared since  $x$  splits  $Z_{ij}$  into smaller and larger parts.



- $x = z_i$ .  $x$  is compared to all, hence  $z_i$  and  $z_j$  are compared.



- $x = z_j$ .  $x$  is compared to all, hence  $z_i$  and  $z_j$  are compared.



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length of  $[z_i, \dots, z_j]$

$x$  chosen at random  $\Rightarrow \Pr[z_i \text{ is compared to } z_j] = 2/(j - i + 1)$ .

only  $x = z_i$  and  $x = z_j$  apply

Substitution into (6) yields

$k = j - i$

$$E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} = \sum_{i=1}^{n-1} \sum_{j-i=1}^{n-i} \frac{2}{j-i+1} = \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{2}{k+1} <$$

$$\sum_{i=1}^{n-1} \sum_{k=1}^n \frac{2}{k} = 2 \sum_{i=1}^{n-1} H_n = O(n \log n). \blacksquare$$

harmonic sum