# Sample work

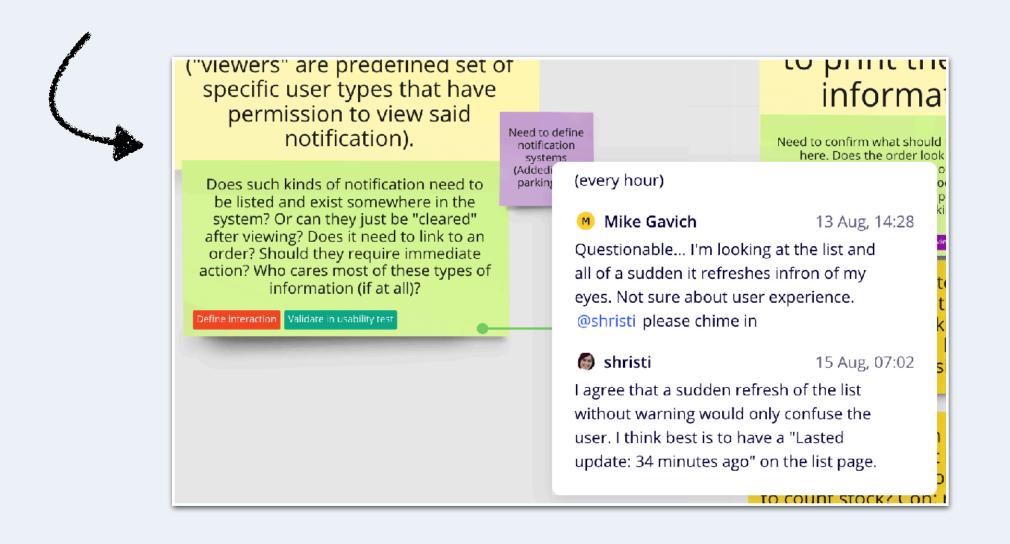
User research process and outcome

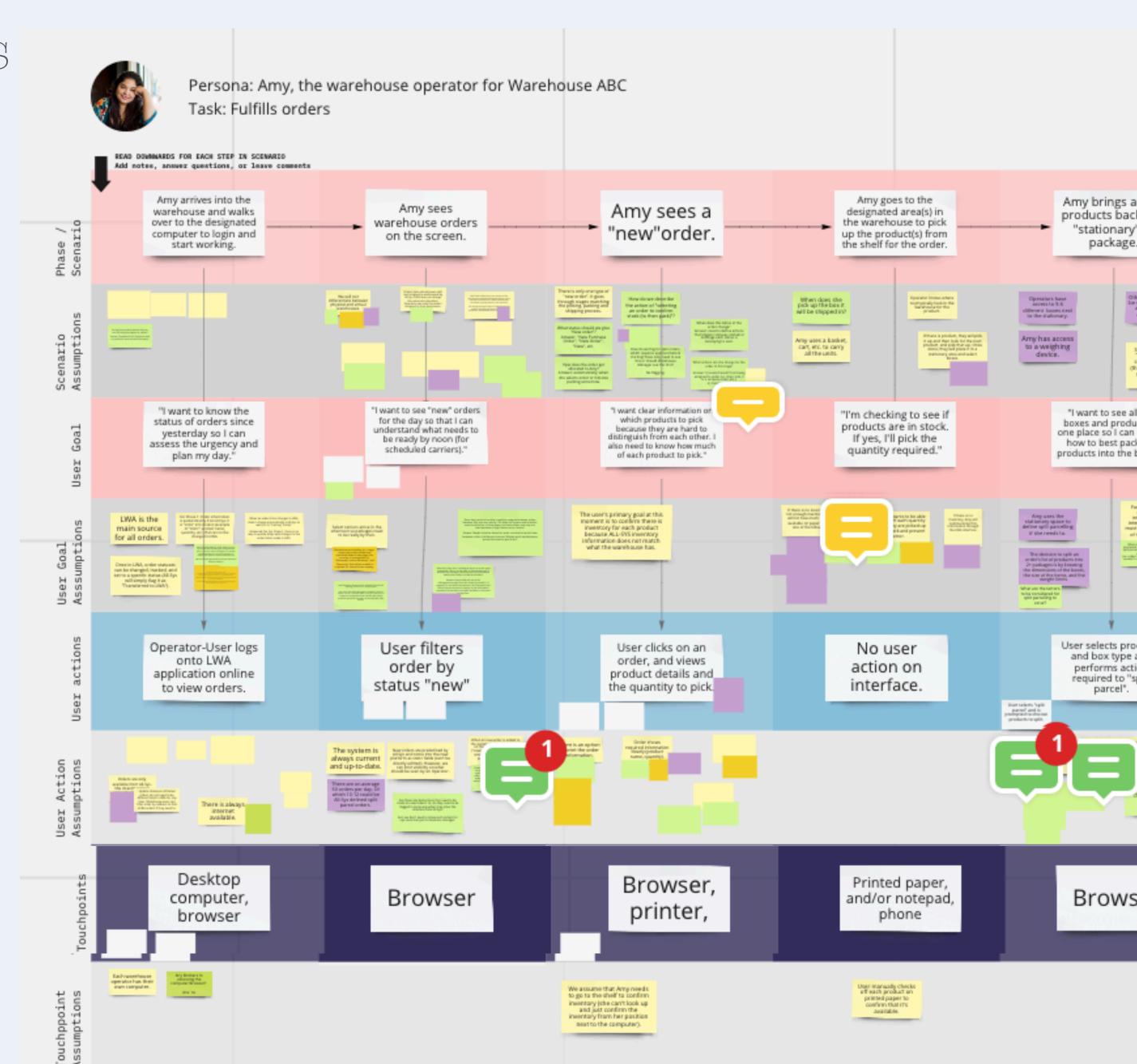
**Shristi Gartaula** 

https://1shristi.github.io

## Process for alignment on features

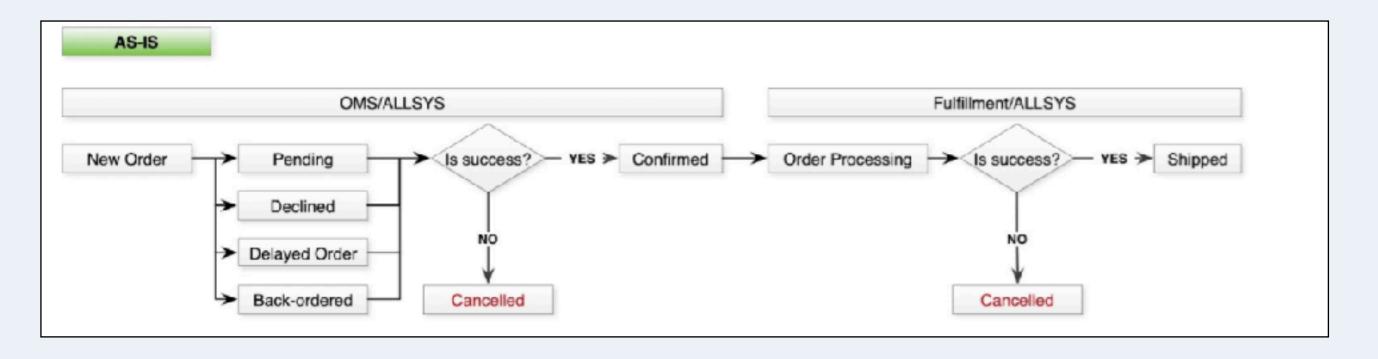
- Collaborative workshops to discover and validate assumptions about how the user uses the product, including physical environment impacts
- > Advocating for collaborative interactions involving all key stakeholders when discussing features or user behaviour



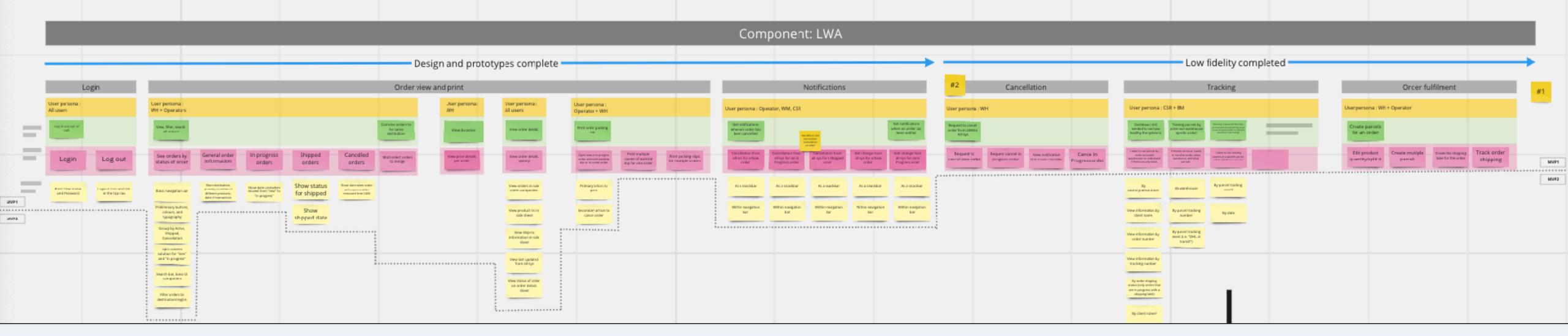


#### Process for alignment on features

> Mapping the flow of interactions within the system application is a key part of the early stage of the design process

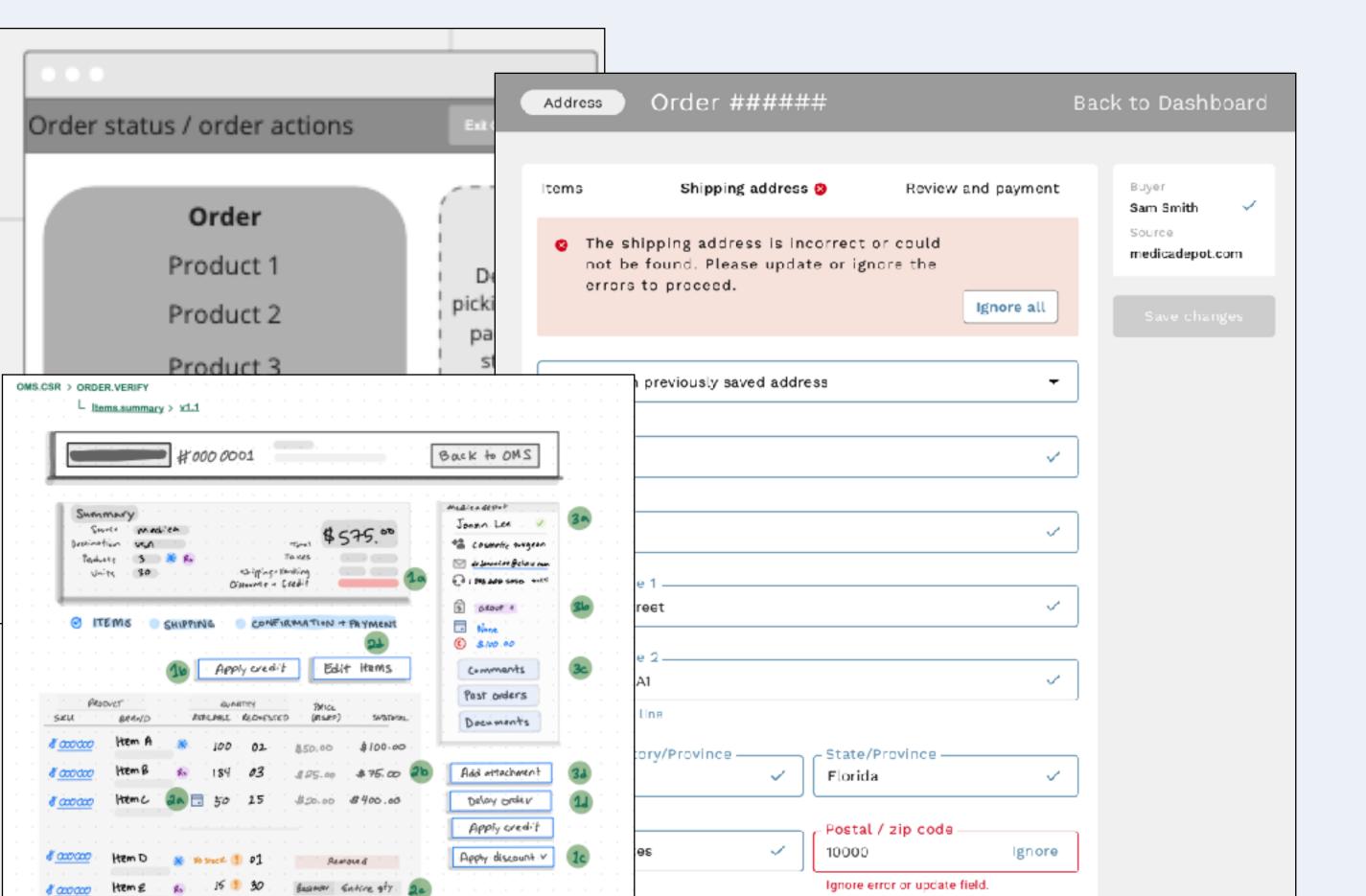


- Creating user journey maps to discover and validate assumptions about how the user uses the product in order to complete tasks
  - > "Component LWA" map is broken down into 6 interaction experiences which are further broken down into features/requirements per interaction and scheduled for design based on "MVP" requirements

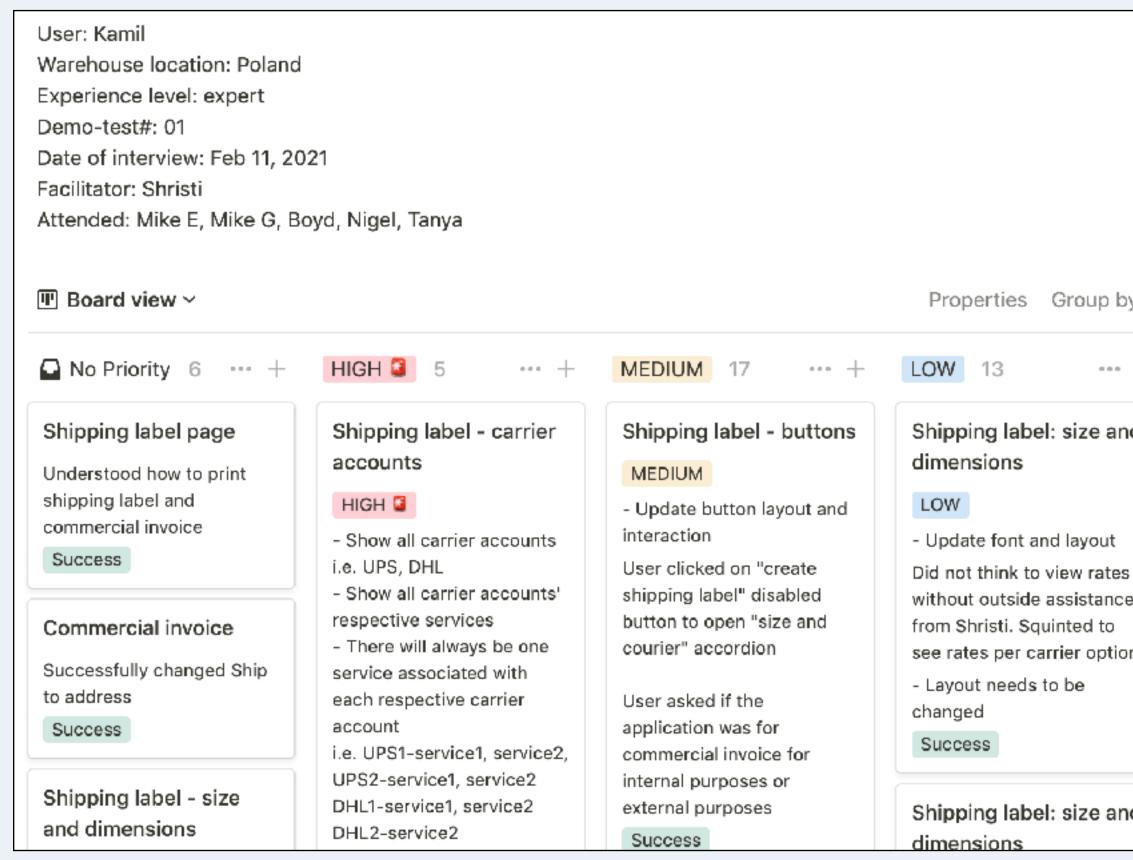


## Process for usability testing on features

> Testing features and user flow on low to mid-fidelity UI screens with various users

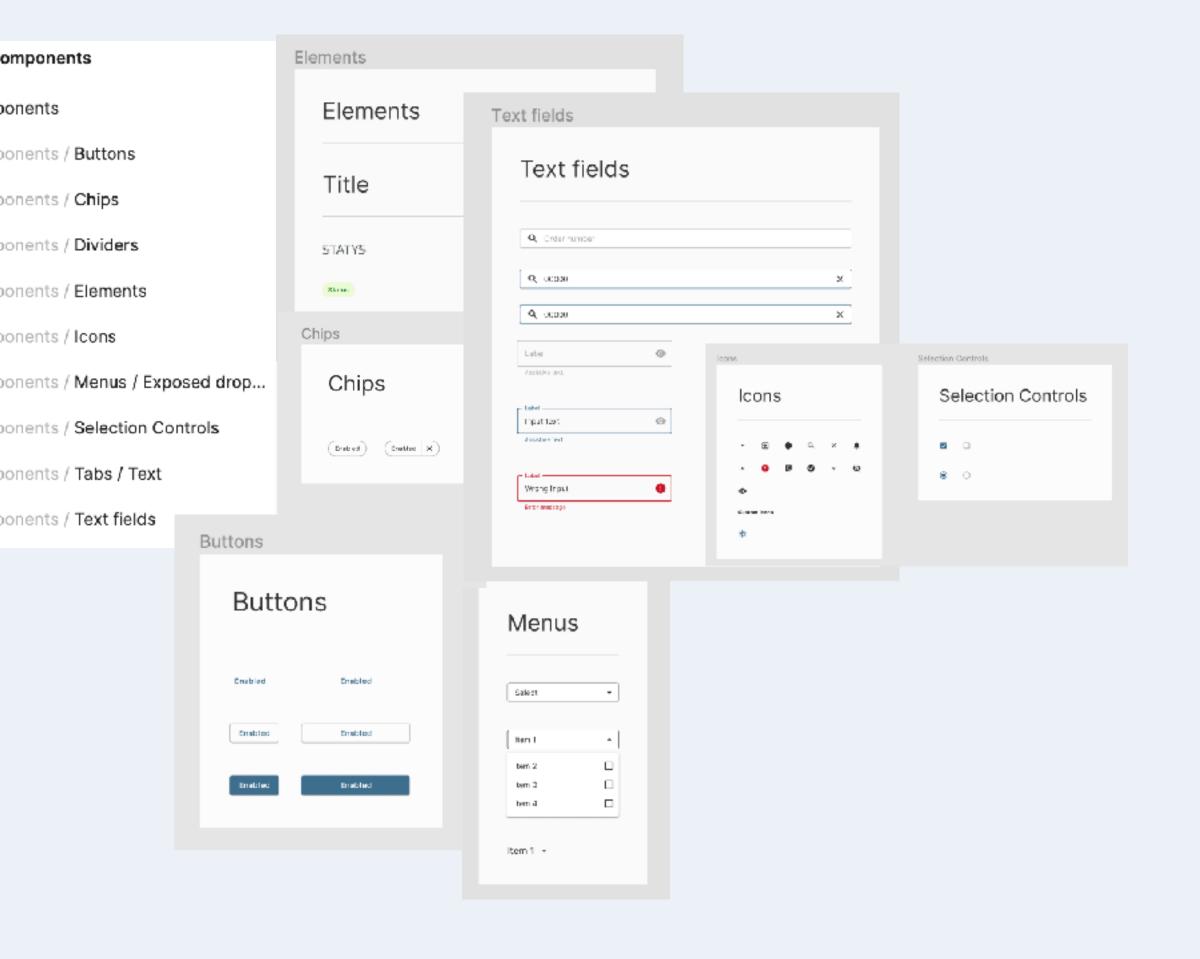


- > Capturing the results as a PASS or FAIL experience
- > Prioritizing importance of fixing the UI for FAILED experiences
- > Adjusting the interaction experience / feature

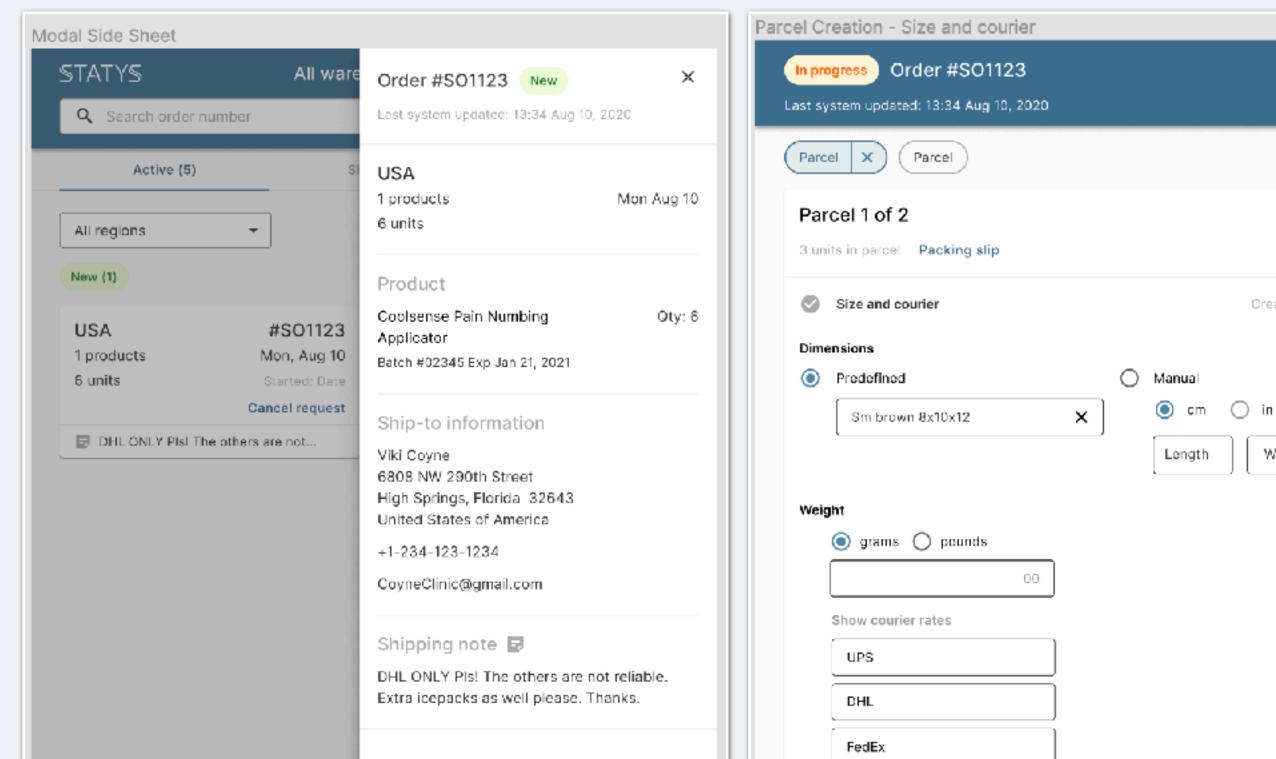


## Implementation of a design system with design documentation

> Defining a new design system (and framework) that is simple to use now and easy to scale later

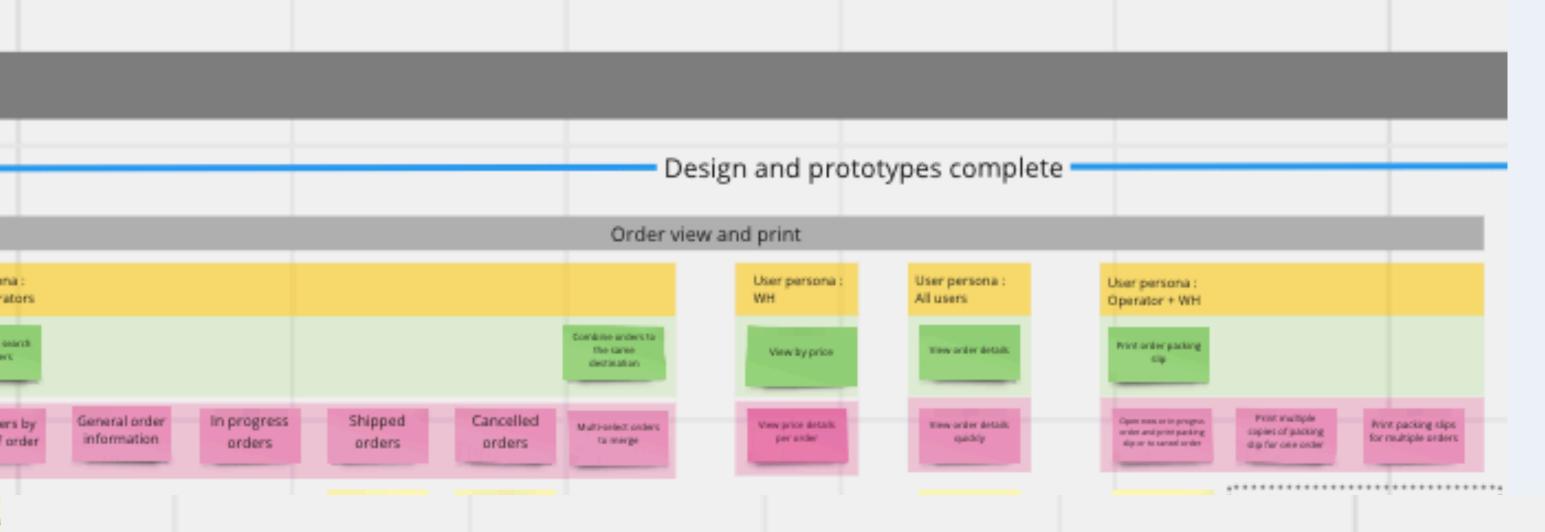


- > Advocation and adherence to a new shared design system (i.e. Google Material, etc.)
- > Ensuring design updates are documented on any collaborative platform (i.e. Atlassian, Miro, etc.)

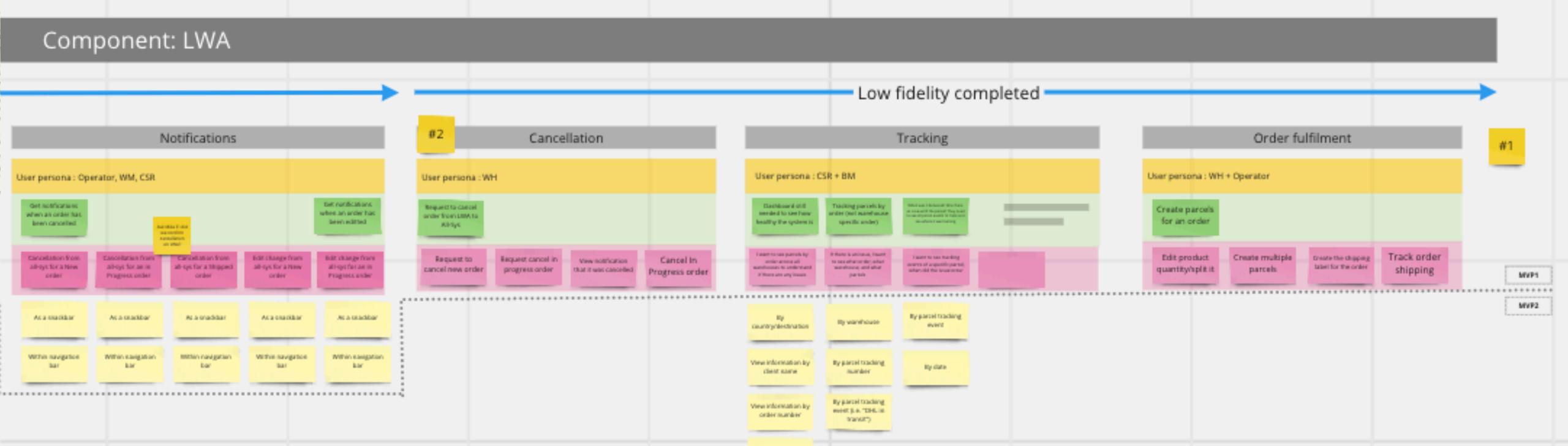


Create shipping I

#### Process for tracking design progress



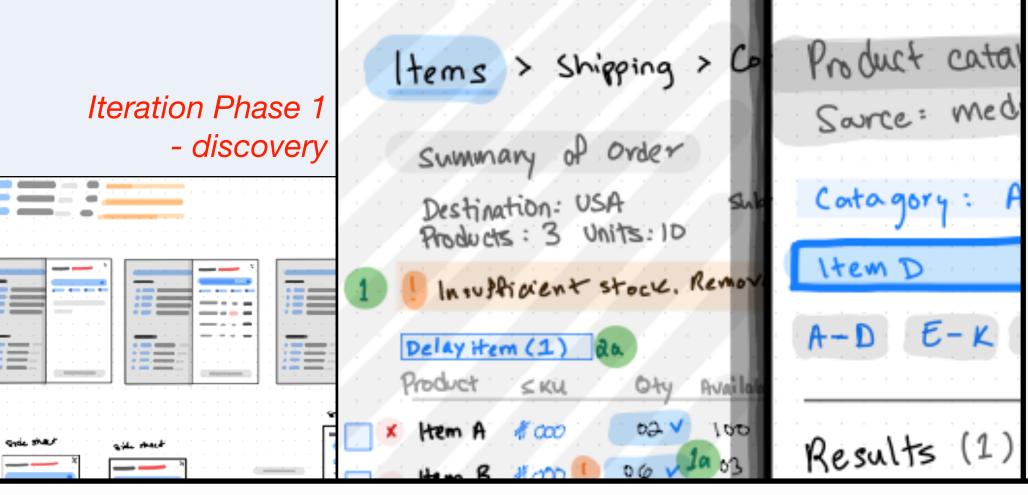
- > I designed intentionally, focusing on simplicity and gradually adding complexity to the screens.
- > Everything is backed by research results or stakeholders feedback and tracked.



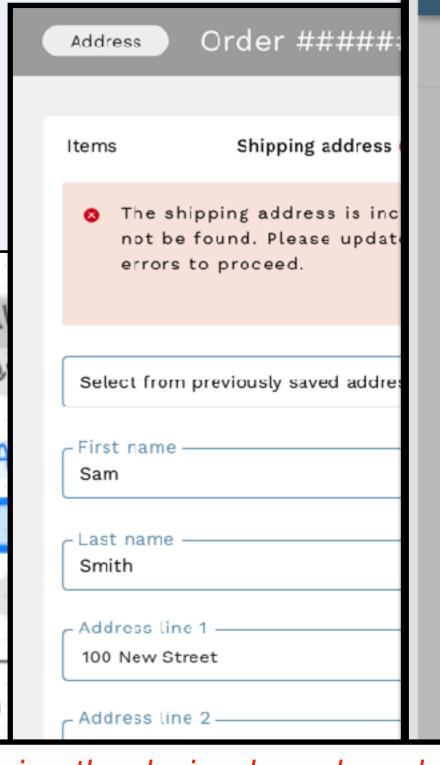
## Process for design iterations

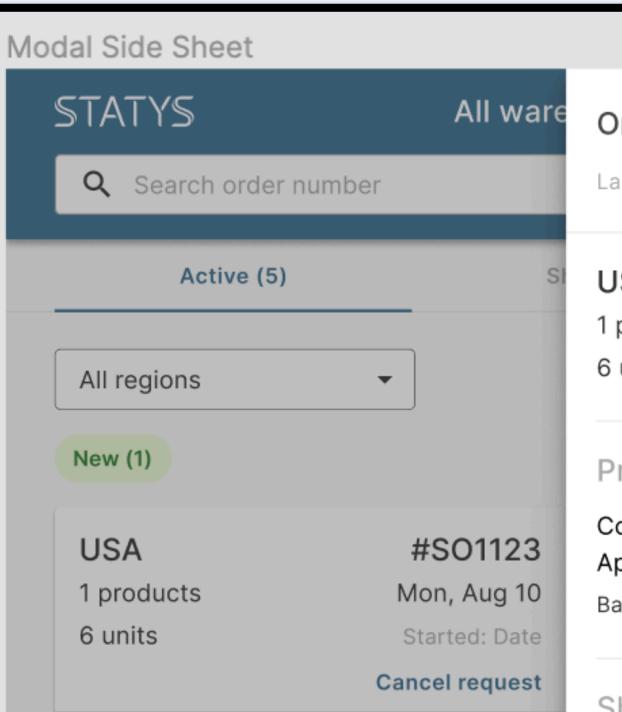
> Designing incrementally keeps the team on track on the product road map and allows features to be completed progressively and efficiently

Iteration Phase 2 - use case explorations



Phase 3 - component ready for production





DHL ONLY PIs! The others are not...

Order #SO1123 New

Last system updated: 13:34 Aug 10, 2020

#### USA

1 products Mon Aug 6 units

Qty:

#### Product

Coolsense Pain Numbing
Applicator

Batch #02345 Exp Jan 21, 2021

#### Ship-to information

Viki Coyne 6808 NW 290th Street High Springs, Florida 32643 United States of America

+1-234-123-1234

