| Last name: | First name: | Group. |
|-------------|----------------|--------|
| Dast Hallie | . 1 H5t Hallic | σισαρ |

ANSWER SHEET TO BE HANDED IN

Exercise 1

| Instruction | Memory | Register | |
|-----------------------------|---|------------------------------------|--|
| Example | \$005000 54 AF 00 40 E7 21 48 C0 | A0 = \$00005004 A1 = \$0000500C | |
| Example | \$005008 C9 10 11 C8 D4 36 FF 88 | No change | |
| MOVE.W #18,-6(A2) | \$005008 C9 10 00 12 D4 36 1F 88 | No change | |
| MOVE.W \$5004,3(A0,D0.W) | \$005008 C9 10 E7 21 D4 36 1F 88 | No change | |
| MOVE.B 5(A1),\$18(A1,D1.L) | \$005008 C9 10 11 C8 D4 36 1F 36 | No change | |
| MOVE.L -\$8(A1),-1(A2,D2.W) | \$005008 C9 10 11 C8 54 AF 18 B9 | No change | |

Exercise 2

| Operation | Size (bits) | Missing Number (hexadecimal) | N | Z | V | C |
|--------------|----------------|------------------------------|---|---|---|---|
| \$7F + \$? | 8 | \$01 | 1 | 0 | 1 | 0 |
| \$98BD + \$? | 16 | \$6743 | 0 | 1 | 0 | 1 |
| \$98BD + \$? | 32 | \$8000000 | 1 | 0 | 0 | 0 |

Exercise 3

| Values of registers after the execution of the program. Use the 32-bit hexadecimal representation. | | | |
|---|------------------------|--|--|
| $\mathbf{D1} = \$00000001$ | D3 = \$00002206 | | |
| $\mathbf{D2} = \$00000022$ | D4 = \$0000000B | | |

Exercise 4

```
CopyDec move.l d0,-(a7)

adda.l d0,a1
adda.l d0,a2

\loop move.b -(a1),-(a2)
subq.l #1,d0
bne \loop
move.l (a7)+,d0
rts
```

```
Сору
             tst.l
                      d0
             beq
                      \quit
                      a1,a2
             cmpa.l
             beq
blo
                      \quit
                      \inc
\dec
             jsг
                      CopyDec
             rts
\inc
                      CopyInc
             jsr
\quit
             rts
```