


02 Two Sites

Most general two-spin wavefunction is

$$|\Psi\rangle = \sum_{s_1, s_2}^2 \psi_{s_1 s_2} |s_1\rangle |s_2\rangle$$

Amplitudes a rank-2 tensor

$$\psi_{s_1 s_2} =$$


Let's make a singlet

$$\begin{array}{c} 1 \quad 2 \\ | \quad | \\ \text{blue box} \end{array} = 1/\sqrt{2}$$

$$\begin{array}{c} 2 \quad 1 \\ | \quad | \\ \text{blue box} \end{array} = -1/\sqrt{2}$$

USING ITENSOR:

```
Index s1("s1",2,Site), s2("s2",2,Site);
ITensor psi(s1,s2); //default initialized to zero
psi(s1(1),s2(2)) = 1./sqrt(2);
psi(s1(2),s2(1)) = -1./sqrt(2);
```

Why **Site** tag in Index constructor?

```
Index s1("s1",2,Site),  
      s2("s2",2,Site);
```

Two Index types: **Link** (default) and **Site**.

Useful for priming just one type of Index, for example.

Let's make the Heisenberg Hamiltonian $\hat{H} = \mathbf{S}_1 \cdot \mathbf{S}_2$

$$\hat{H} = S_1^z S_2^z + \frac{1}{2} S_1^+ S_2^- + \frac{1}{2} S_1^- S_2^+$$

First create operators, for example S^+

```
ITensor Sp1(s1,prime(s1));  
commaInit(Sp1,s1,prime(s1)) = 0, 1,  
                                0, 0;
```

Multiply and add operators to make H:

```
ITensor H = Sz1*Sz2 + 0.5*Sp1*Sm2 + 0.5*Sm1*Sp2;
```

Tensor form of H

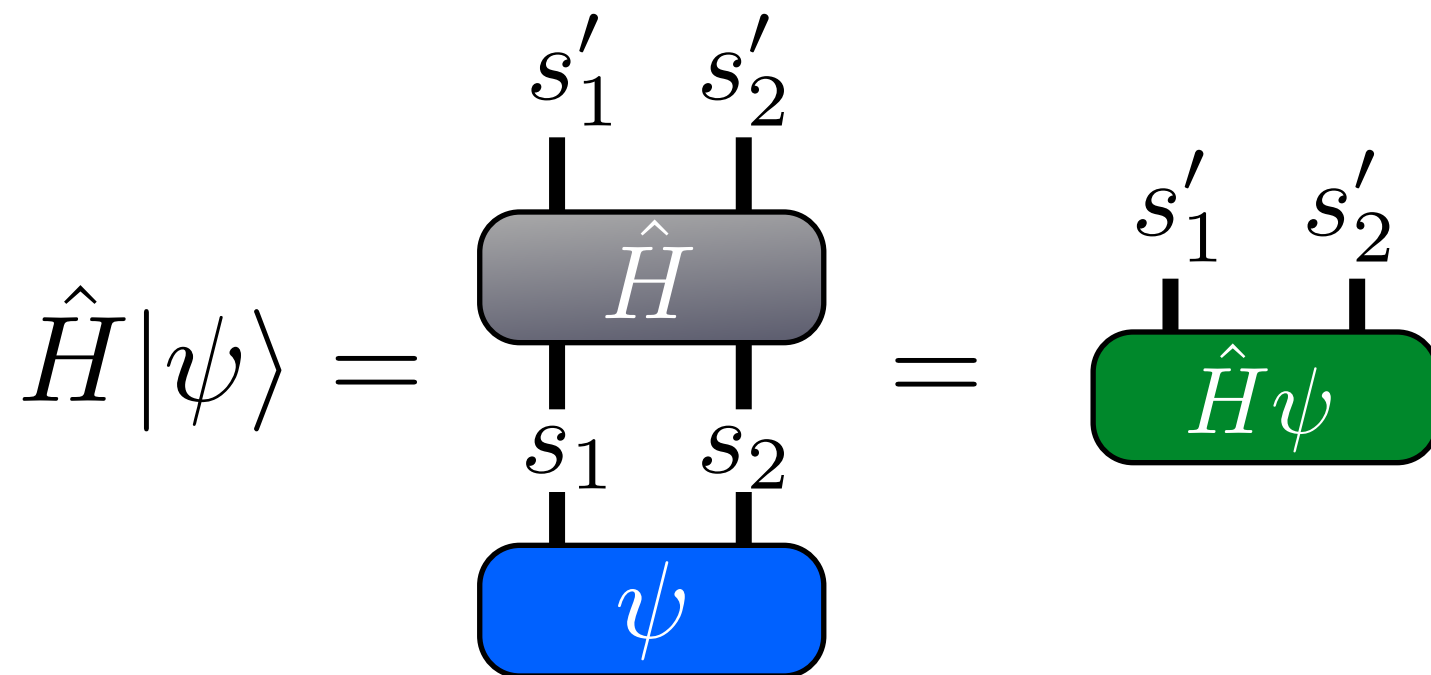
$$\hat{H} = \text{blue circle} + \frac{1}{2} \text{green circle} + \frac{1}{2} \text{red circle}$$

$$= \text{gray box}$$

Showing Index labels

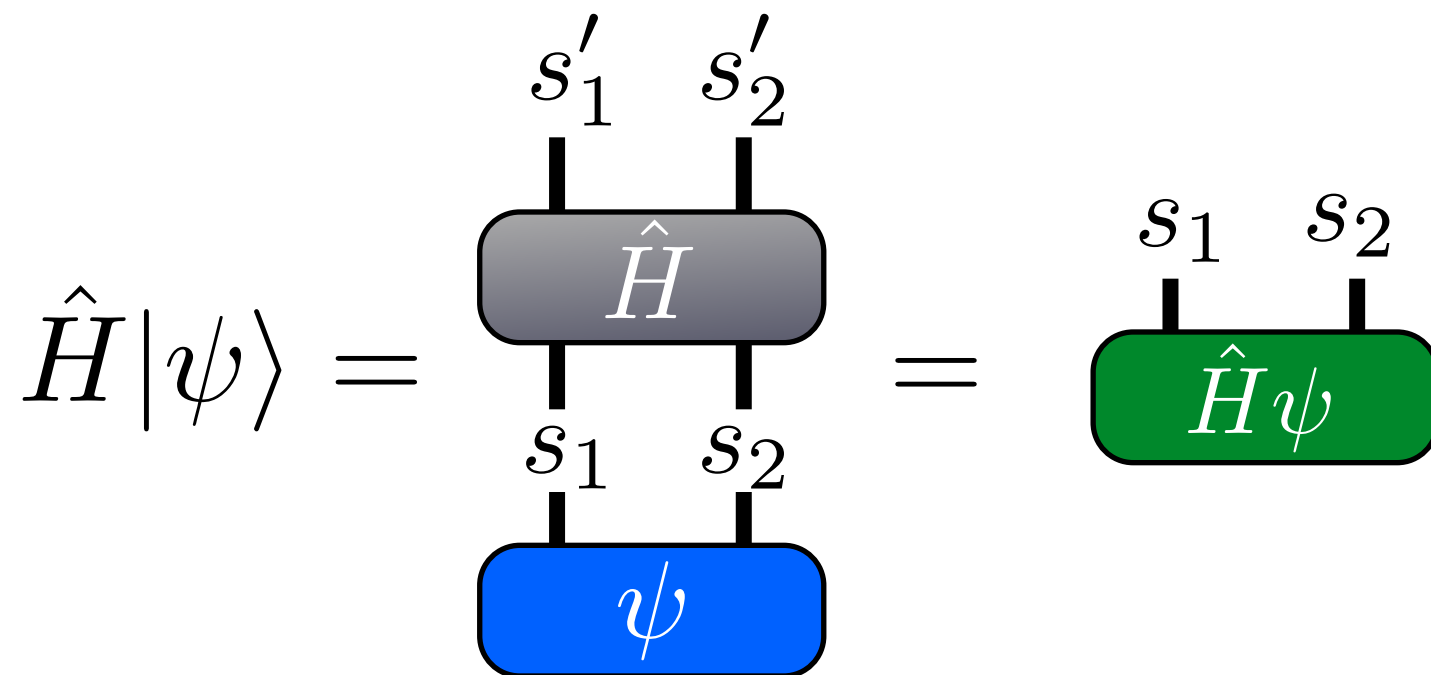
$$\hat{H} = \text{gray box with labels } s'_1, s'_2, s_1, s_2$$

Compute singlet energy with this Hamiltonian:



```
ITensor Hpsi = H * psi;
```

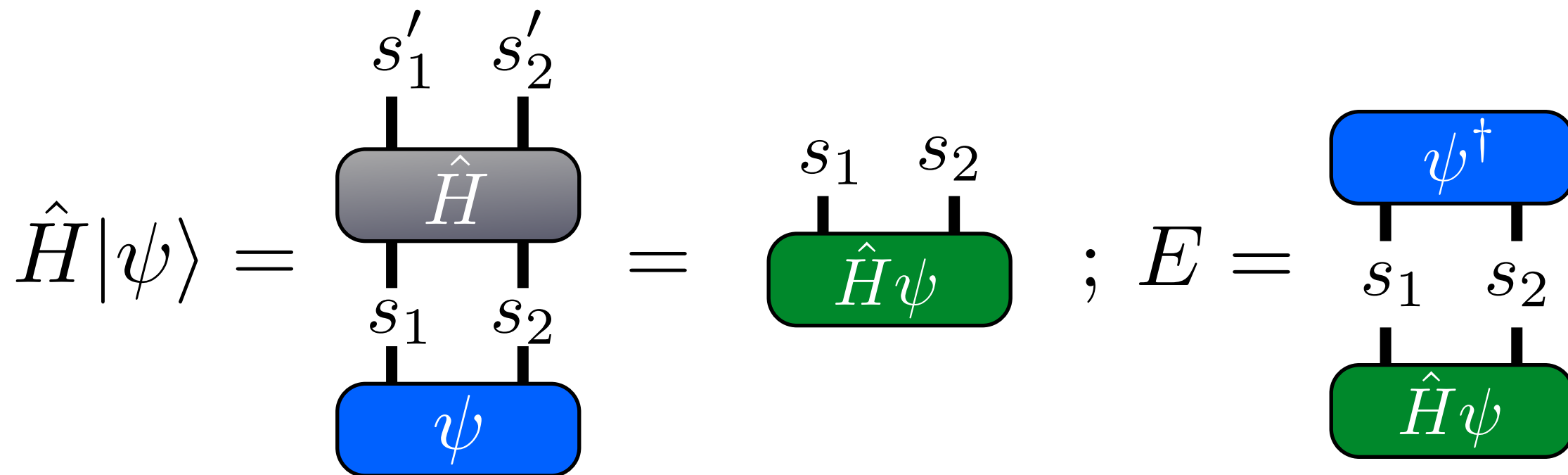
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Hpsi.mapprime(1,0);
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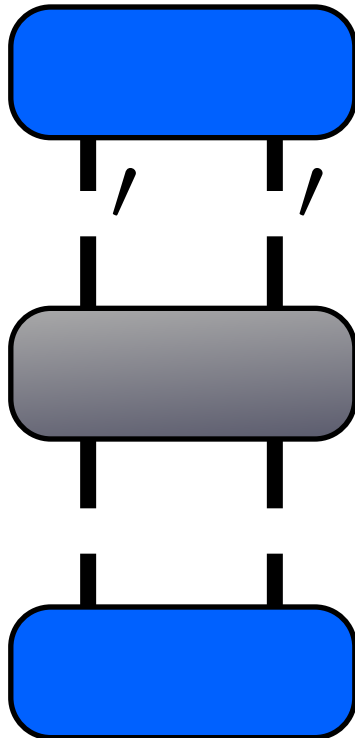
```
Real E = (dag(psi) * Hpsi).toReal();
```

```
Print(E);
```

```
//Prints:
```

```
//E = -0.75
```

Or compute energy in one shot:

$$E_{\text{sing}} = \frac{\text{dag}(\text{prime}(\psi))}{\psi}$$


```
Real E = (dag(prime(psi)) * H * psi).toReal();  
Print(E);  
//Prints:  
//E = -0.75
```

We'll use imaginary time evolution to find this Hamiltonian's ground state

$$e^{-\beta H/2} |0\rangle \propto |\Psi_0\rangle$$

<library folder>/tutorial/02_two_sites

1. Read through `two.cc`, compile and run by typing “`make two`” then run by typing “`./two`”
2. Open `imag_tevo1.cc` and implement the code to make $e^{-\beta H}$ using a Taylor series (summed using a recursive formula)
3. Try increasing β , compile, and re-run the code until it converges to the ground state

Solution for missing code (near line 120 of `imag_tevol.cc`):

```
for(int ord = max_order-1; ord >= 1; --ord)
{
    expH = expH * (x/ord);
    expH.mapprime(2,1);
    expH += I;
}
```