

SUPERFAN

*INTERACTIVE
EXPERIENCE*



BRAINSTORM

come up with three different ideas of themes + interactive features



Idea 1: Eric Cartman Dress Up Game

Theme

Those Fashion Dress up games but it center around eric cartman and how you want to dress him for the day. Would have options for the user to choose in order to dress their character, ranging between 1-3 for shirts, pants, and shoes.

Interactive JS Feature #1

Click on pants/shoes/shirt,
will be added onto character

Interactive JS Feature #2

Checking feature

Interactive JS Feature #3

Clicking the “Done”
button will sound



Idea 2: Discography of LDR

Theme

User would pick album and would receive randomized song from each album.

Interactive JS Feature #1

When clicking on any picture album, it will then spit out a random song from said album

Interactive JS Feature #2

When the user clicks on the album it will turn opaque.

Interactive JS Feature #3

When the user clicks on any album include snippet of her singing



Idea 3: Cooking Mama

Theme

You Are able to build your own plate. More specifically a what you want on your burger.

Interactive JS Feature #1

User picks item and it flies in between the buns of the burger.

Interactive JS Feature #2

Would be a sound every time user clicks onto item.

Interactive JS Feature #2

Items would turn opaque if user clicked onto said item.

EVALUATE

think about the good and bad for each idea then choose one

Pros/Cons of Each Idea:

	Pros	Cons
Idea 1: Cartman Dress Up Game	<ul style="list-style-type: none">• Would include lots of personal touches• Many ideas to make site look good	<ul style="list-style-type: none">• Overall coding could be challenging
Idea 2: Discography of LDR	<ul style="list-style-type: none">• Would be really easy to collect content	<ul style="list-style-type: none">• Lots of content• could take a lot of time
Idea 3: Cooking Mama	<ul style="list-style-type: none">• Easy to get content	<ul style="list-style-type: none">• Not really invested/interested

CONTENT

gather and edit essential content for your site



PIXLR®



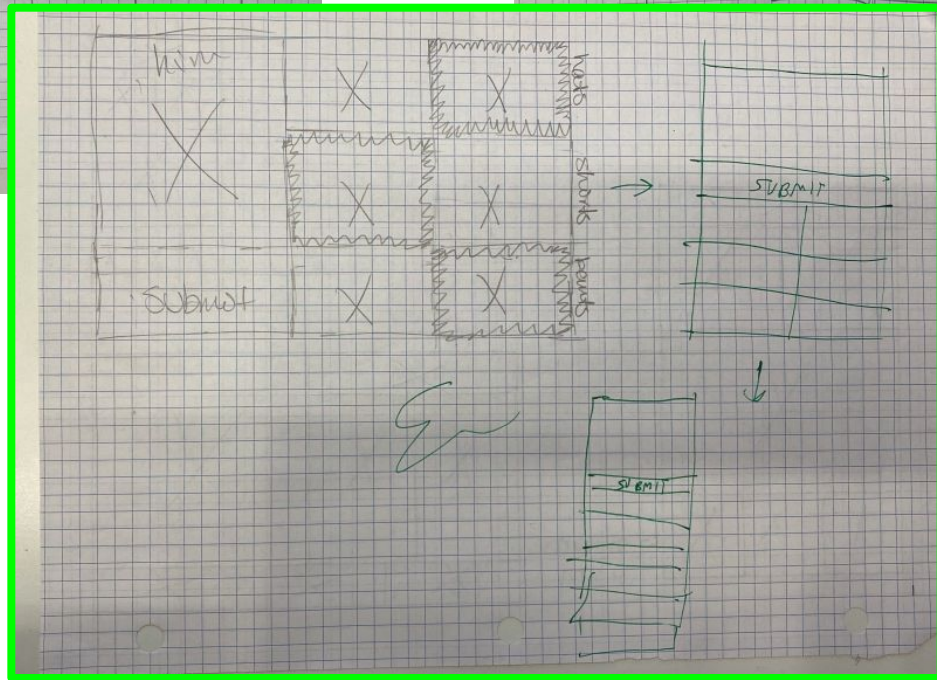
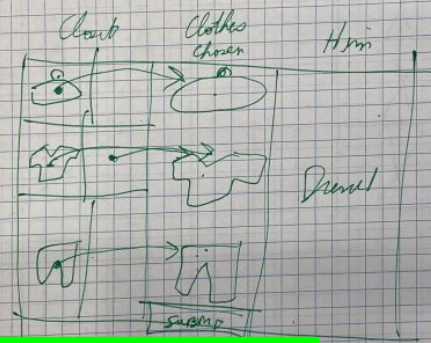
DESIGN

create three possible responsive designs for your chosen idea

X	X	
X	X	X
X	X	X

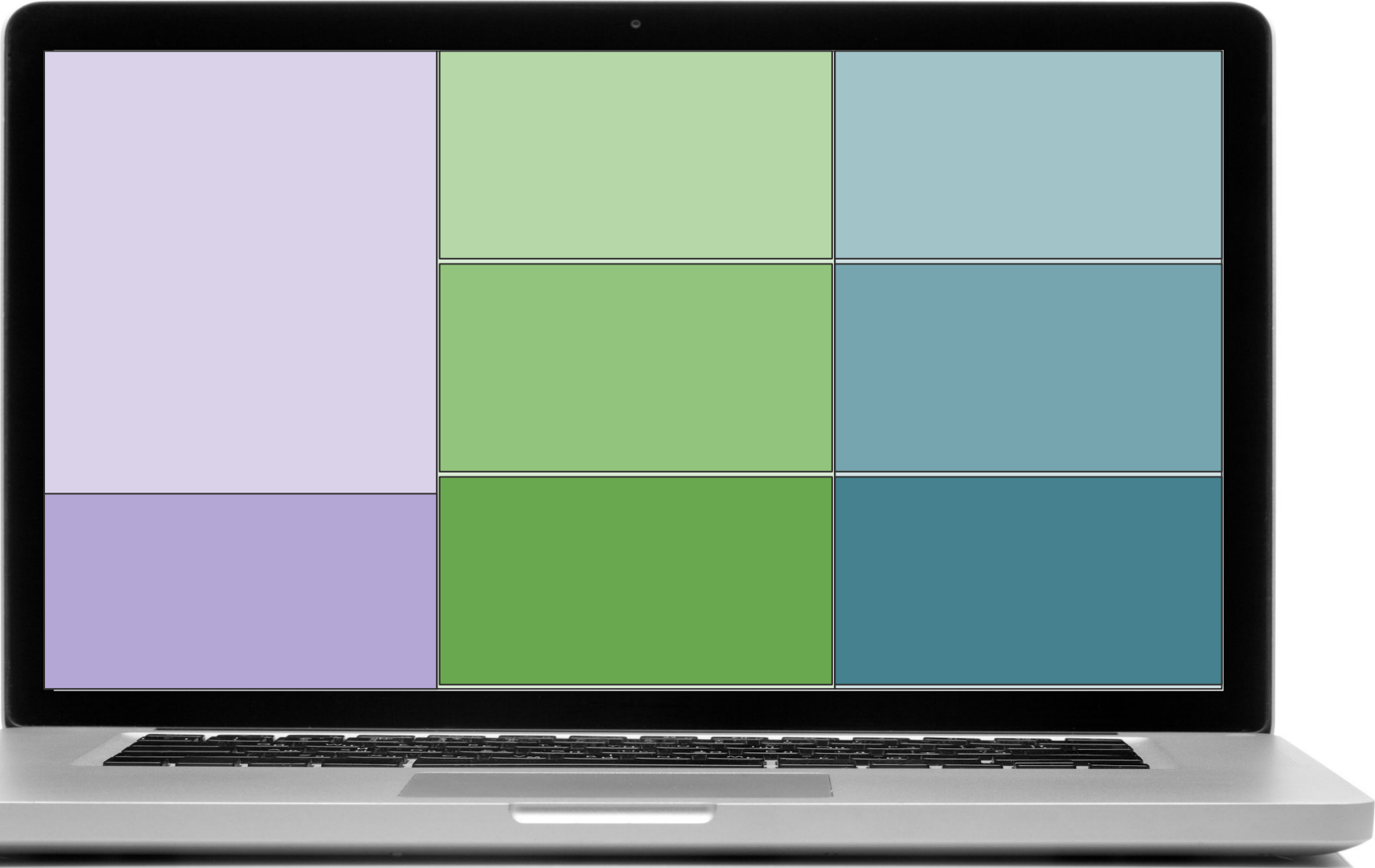
X	
X	
X	X
X	X
X	X

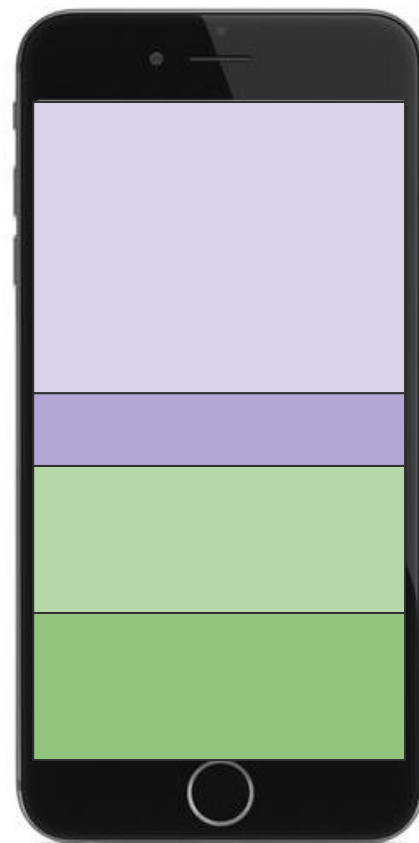
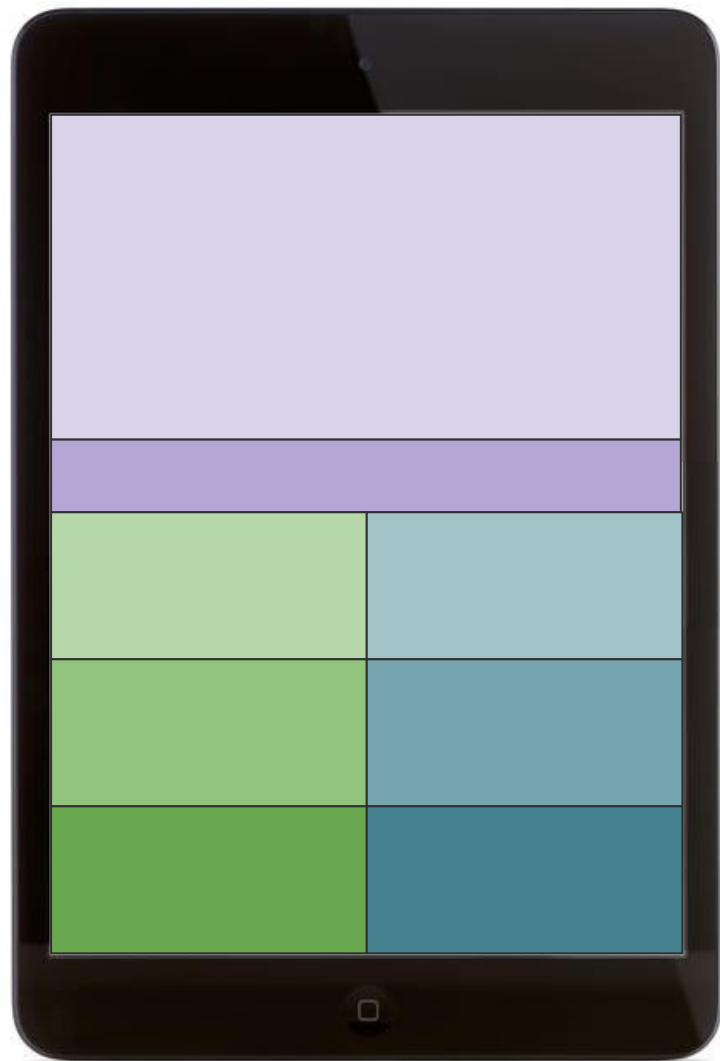
X	
X	
X	X
X	X
X	X



MOCKUP

choose your final layout and create a digital mockup





User scrolls to
see more
options



ANNO TATE

add explanations, colors, percentages, and display properties + draw your dom

HTML



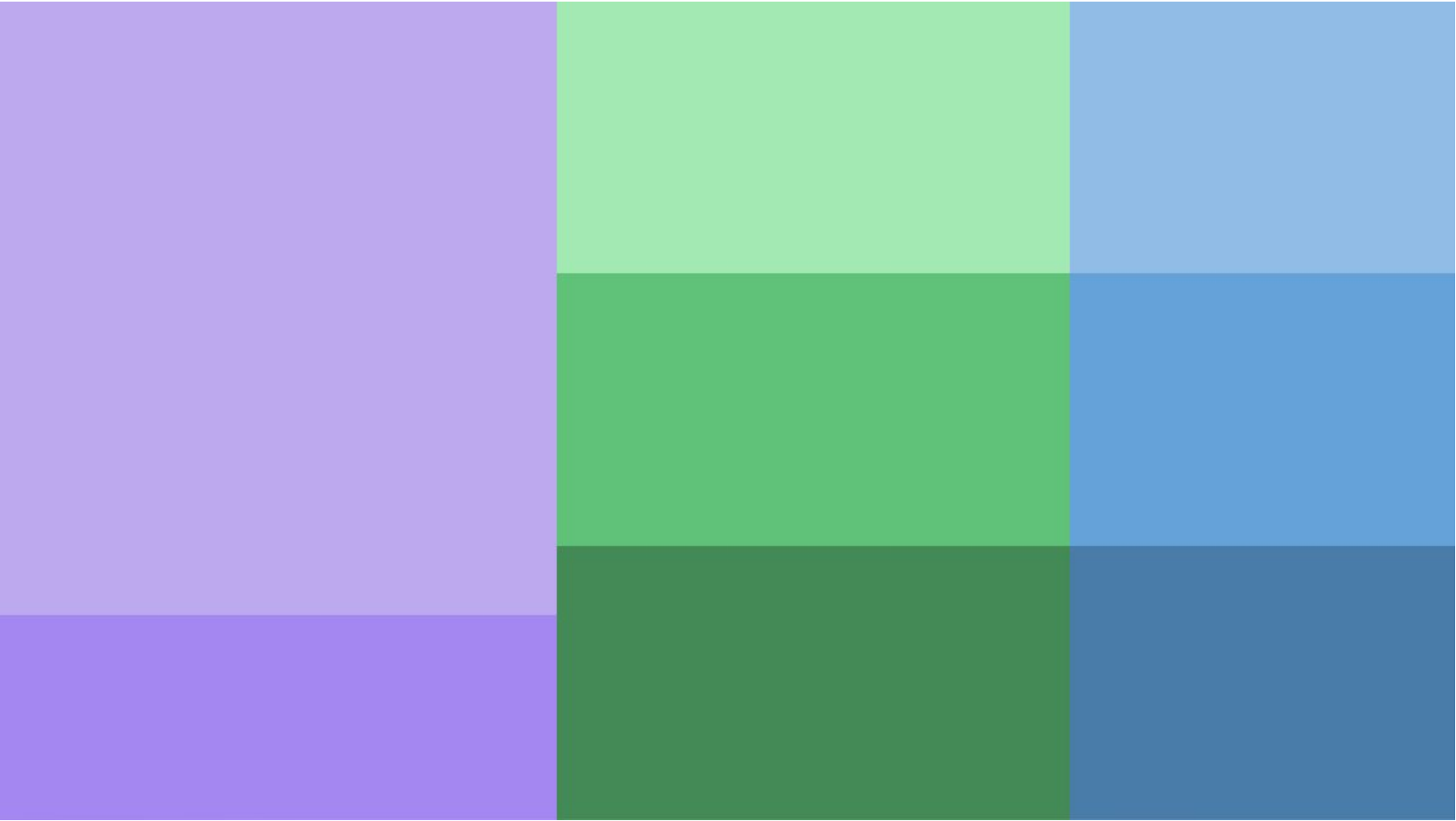
CSS





BUILD

create your desktop divs using html and css then make it responsive





Elements Console Sources Network Performance Memory >>

Styles Computed Layout Event

Filter :hov

element.style {

} .green { background-color: #60c278; }

.square { height: calc(100% / 3); width: 100%; }

div { display: block; }

Inherited from html

:host, :root { --rem: 16; }

margin - - - - -

border - - - - -

padding - - - - -

399.240x121.413

```
<!DOCTYPE html>
<html>
  <head> </head>
  <body data-new-gr-c-s-check-loaded="14.1136.0" data-gr-ext-installed>
    <div class="column"> </div>
    <div class="row"> flex
      <div class="big">
        <div class="square light-green"></div>
        <div class="square green"></div> == $0
        <div class="square dark-green"></div>
      </div>
      <div class="small"> </div>
    </div>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watermark-button.eeb14a97b.js"></script>
    <script src="script.js"></script>
    <div id="kelvin-pulse-container"> </div>
  </body>
</html>
```

html body div.row div.big div.square.green

```

<!DOCTYPE html>
<html>
  <head> </head>
  <body data-new-gr-c-s-check-loaded="14.1136.0" data-gr-ext-installed>
    <div class="column"> </div>
    <div class="row">
      <div class="big">
        <div class="square light-green"></div>
        <div class="square green"></div> == $0
        <div class="square dark-green"></div>
      </div>
      <div class="small"> </div>
    </div>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watermark-button.eeb14a97b.js">
    </script>
    <script src="script.js"></script>
    <div id="kelvin-pulse-container"> </div>
  </body>
</html>

```

Styles
Computed
Layout
Event

Filter :hov

```

element.style {
}

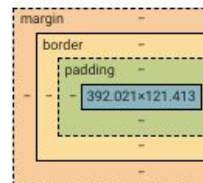
.green {
  background-color: #60c278;
}

.square {
  height: calc(100% / 3);
  width: 100%;
}

div {
  display: block;
}

Inherited from html
:host, :root {
  --rem: 16;
}

```



CONTENT

insert all images and text into your site





Elements Console Sources Network Performance Memory >>

Styles Computed Layout Event Listeners >>

Filter :hov .cls + - []

element.style {

img { style.css:12

max-width: 100%;

max-height: 100%;

}

img { user agent stylesheet

overflow-clip-margin: content-box;

overflow: clip;

}

margin

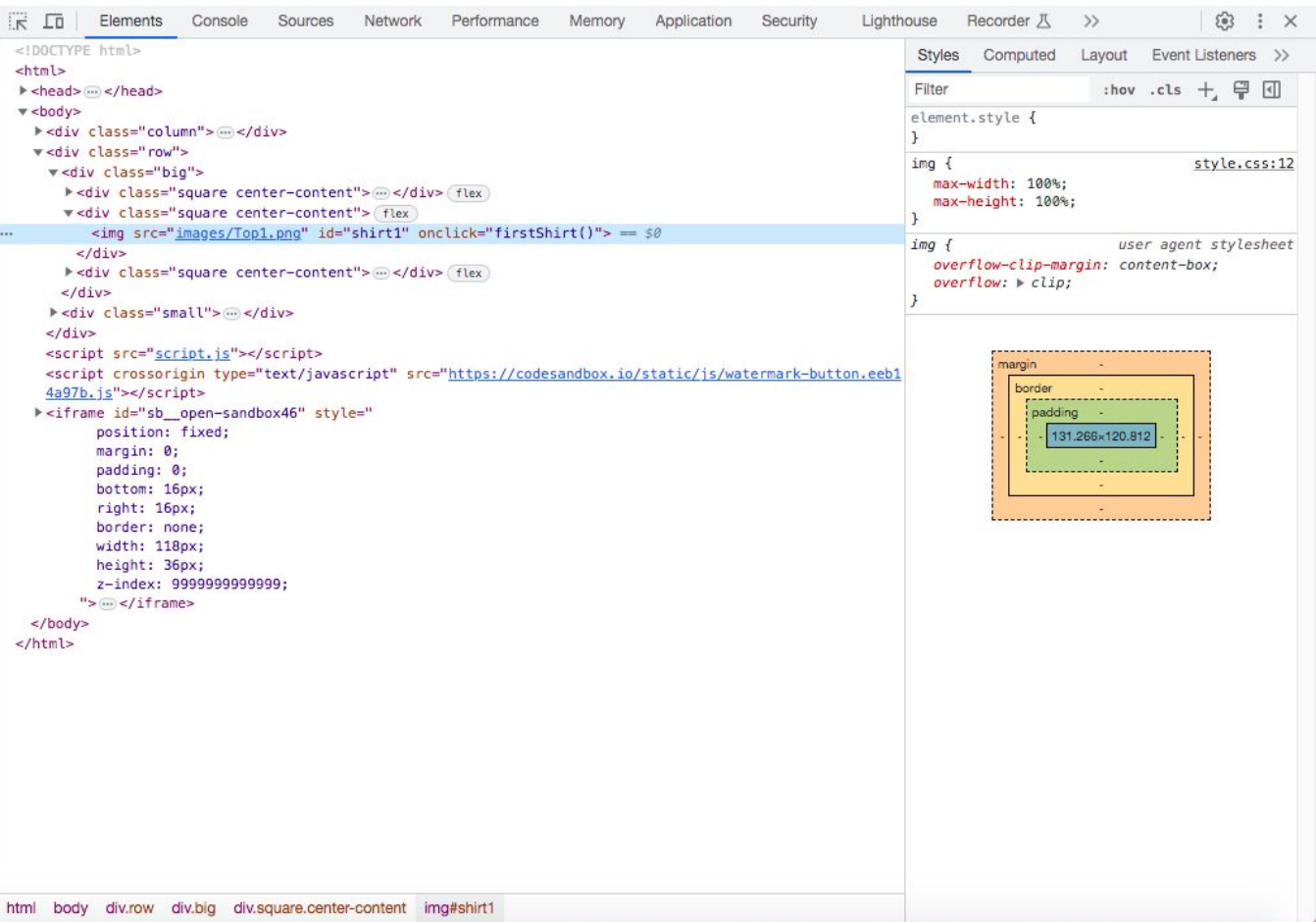
border

padding

131.266x120.812

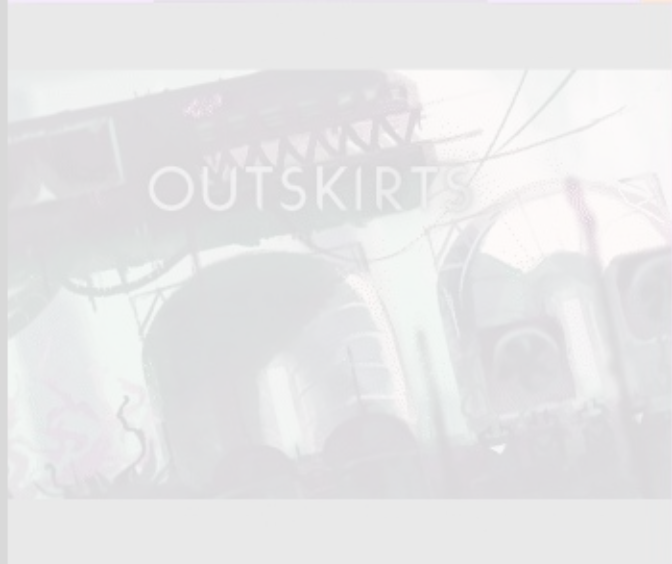
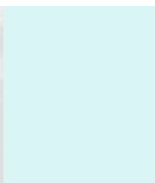
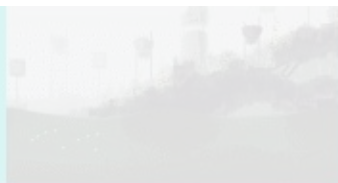
```
<!DOCTYPE html>
<html>
  <head> ... </head>
  <body>
    <div class="column"> ... </div>
    <div class="row"> flex
      <div class="big">
        <div class="square center-content"> ... </div>
        flex
        <div class="square center-content"> flex
           == $0
          </div>
          <div class="square center-content"> ... </div>
          flex
        </div>
      <div class="small"> ... </div>
    </div>
    <script src="script.js"></script>
    <script crossorigin type="text/javascript" src=
      "https://codesandbox.io/static/js/watermark-but
      on.eeb14a97b.js"></script>
    <iframe id="sb_open-sandbox46" style="
      position: fixed;
      margin: 0;
      padding: 0;
      bottom: 16px;
      right: 16px;
      border: none;
      width: 118px;
      height: 36px;
      z-index: 999999999999999;
    "> ... </iframe>
  </body>
</html>
```

div.row div.big div.square.center-content img#shirt1



JAVASCRIPT

add behavior to your page by inserting two pieces of javascript



Description: the outskirts are an artificial landscape reclaimed by nature. They are home to an abundance of life and competition

Inhabitants: Creatures in the outskirts are fierce and well adapted to the former city landscape



ENHANCE UX

add in effects when the user hovers and clicks to make the page intuitive and fun

TEST + ITERATE

get feedback from users then make revisions to your user interface

