

# Stage-3 Report

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## 实验内容

### step7

在`Namer.visitBlock`中，在访问块内部每条语句之前，创建一个局部作用域对象，再调用`ctx.open`以开启这个新的作用域，将其加入作用域栈顶。而访问块内部每条语句结束后，调用`ctx.close`将此作用域关闭，即退栈。

```
def visitBlock(self, block: Block, ctx: ScopeStack) -> None:
    ctx.open(Scope(ScopeKind.LOCAL))
    for child in block:
        child.accept(self, ctx)
    ctx.close()
```

实现了`CFG.unreachable`，具体实现方式为：

新增了一个成员数组`reachable`，代表从0号基本块能否到达该号基本块。在`__init__`并对其做全`False`初始化后，从0号基本块开始进行`DFS`，将访问到的每个基本块的`reachable`数组对应项置为`True`，表示可达。

值得注意的是，由于`step8`中加入了循环语句，导致控制流图中出现了环路，因此，每个被访问到的基本块，在递归地访问其后继的各个基本块时，只访问那些尚未确定可达，即满足`reachable[i] == False`的基本块，以避免无穷调用。

如此，在初始化阶段，就确定了每个基本块是否可达。`CFG.unreachable`直接根据成员`reachable`数组的内容，返回对应项的值取反即可。

```
def __init__(self, nodes: list[BasicBlock], edges: list[(int, int)]) ->
None:
    self.nodes = nodes
    self.edges = edges

    self.links = []

    for i in range(len(nodes)):
        self.links.append((set(), set()))

    for (u, v) in edges:
        self.links[u][1].add(v)
        self.links[v][0].add(u)

    self.reachable = [False for _ in range(len(nodes))]
    self.dfs(0)
```

```
def dfs(self, root):
    self.reachable[root] = True
    for child in self.getSucc(root):
        if not self.reachable[child]:
            self.dfs(child)
```

```
def unreachable(self, id):
    return not self.reachable[id]
```

修改了`BruteRegAlloc.accept`，对控制流图中的每个基本块`bb`，先调用`bb.unreachable`，若其不可达，则跳过它。

```
def accept(self, graph: CFG, info: SubroutineInfo) -> None:
    subEmitter = self.emitter.emitSubroutine(info)
    for bb in graph.iterator():
        # you need to think more here
        # maybe we don't need to alloc regs for all the basic blocks
        if graph.unreachable(bb.id):
            continue
        if bb.label is not None:
            subEmitter.emitLabel(bb.label)
        self.localAlloc(bb, subEmitter)
    subEmitter.emitEnd()
```

## step8

在`tree.py`中添加了`For`、`DoWhile`、`Continue`三个类，作为分别对应`for`、`do while`、`continue`语句的AST节点类，其中大部分方法的实现可参照`While`和`Break`类。

值得注意的是，`for`语句初始化参数中，除了循环体`body`外，`init`、`cond`、`update`都可能为空，初始化时对应数据成员需要置为`NULL`。此外，`for`语句的`init`既可能是声明也可能是表达式。此外，当`cond`为空，对应的数据成员应为整数字面量1，即`IntLiteral(1)`。

```
class For(Statement):
    """
    AST node of for statement.
    """

    def __init__(
        self,
        body: Statement,
        init: Optional[Declaration | Expression] = None,
        cond: Optional[Expression] = None,
        update: Optional[Expression] = None,
    ) -> None:
        super().__init__('for')
        self.init = init or NULL
        self.cond = cond or IntLiteral(1)
        self.update = update or NULL
        self.body = body

    def __getitem__(self, key: int) -> Node:
        return (self.init, self.cond, self.update, self.body)[key]
```

```

def __len__(self) -> int:
    return 4

def accept(self, v: Visitor[T, U], ctx: T):
    return v.visitFor(self, ctx)

```

```

class Dowhile(Statement):
    """
    AST node of do while statement.
    """

    def __init__(self, body: Statement, cond: Expression) -> None:
        super().__init__('do while')
        self.body = body
        self.cond = cond

    def __getitem__(self, key: int) -> Node:
        return (self.body, self.cond)[key]

    def __len__(self) -> int:
        return 2

    def accept(self, v: Visitor[T, U], ctx: T):
        return v.visitDowhile(self, ctx)

```

```

class Continue(Statement):
    """
    AST node of continue statement.
    """

    def __init__(self) -> None:
        super().__init__('continue')

    def __getitem__(self, key: int) -> Node:
        raise _index_len_err(key, self)

    def __len__(self) -> int:
        return 0

    def accept(self, v: Visitor[T, U], ctx: T):
        return v.visitContinue(self, ctx)

    def is_leaf(self):
        return True

```

而在Visitor类下添加了visitFor、visitDoWhile、visitContinue。

```

def visitFor(self, that: For, ctx: T) -> Optional[U]:
    return self.visitOther(that, ctx)

def visitDowhile(self, that: Dowhile, ctx: T) -> Optional[U]:
    return self.visitOther(that, ctx)

def visitContinue(self, that: Continue, ctx: T) -> Optional[U]:
    return self.visitOther(that, ctx)

```

在`lex.py`下保留字`reserved`下添加了`for`、`do`、`continue`三个关键字。

```

# Reserved keywords
reserved = {
    "return": "Return",
    "int": "Int",
    "if": "If",
    "else": "Else",
    "while": "While",
    'for': 'For',
    'do': 'Do',
    'continue': 'Continue',
    "break": "Break",
}

```

在`ply_parser.py`下添加了`for`循环、`do while`循环、`continue`语句的对应文法。由于`for`循环的`init`、`cond`、`update`都可能为空，因而添加了共8个`p_for_xxx`，对应于不同形式的产生式。而实际上共有24条不同产生式。

```

def p_for_000(p):
    """
    statement_matched : For LParen Semi Semi RParen statement_matched
    statement_unmatched : For LParen Semi Semi RParen statement_unmatched
    """
    p[0] = For(body=p[6])

def p_for_100(p):
    """
    statement_matched : For LParen expression Semi Semi RParen statement_matched
    statement_matched : For LParen declaration Semi Semi RParen
    statement_matched
    statement_unmatched : For LParen expression Semi Semi RParen
    statement_unmatched
    statement_unmatched : For LParen declaration Semi Semi RParen
    statement_unmatched
    """
    p[0] = For(body=p[7], init=p[3])

def p_for_010(p):
    """
    statement_matched : For LParen Semi expression Semi RParen statement_matched
    statement_unmatched : For LParen Semi expression Semi RParen
    statement_unmatched

```

```

    """
    p[0] = For(body=p[7], cond=p[4])

def p_for_001(p):
    """
    statement_matched : For LParen Semi Semi expression RParen statement_matched
    statement_unmatched : For LParen Semi Semi expression RParen
    statement_unmatched
    """
    p[0] = For(body=p[7], update=p[5])

def p_for_110(p):
    """
    statement_matched : For LParen expression Semi expression Semi RParen
    statement_matched
    statement_matched : For LParen declaration Semi expression Semi RParen
    statement_matched
    statement_unmatched : For LParen expression Semi expression Semi RParen
    statement_unmatched
    statement_unmatched : For LParen declaration Semi expression Semi RParen
    statement_unmatched
    """
    p[0] = For(body=p[8], init=p[3], cond=p[5])

def p_for_101(p):
    """
    statement_matched : For LParen expression Semi Semi expression RParen
    statement_matched
    statement_matched : For LParen declaration Semi Semi expression RParen
    statement_matched
    statement_unmatched : For LParen expression Semi Semi expression RParen
    statement_unmatched
    statement_unmatched : For LParen declaration Semi Semi expression RParen
    statement_unmatched
    """
    p[0] = For(body=p[8], init=p[3], update=p[6])

def p_for_011(p):
    """
    statement_matched : For LParen Semi expression Semi expression RParen
    statement_matched
    statement_unmatched : For LParen Semi expression Semi expression RParen
    statement_unmatched
    """
    p[0] = For(body=p[8], cond=p[4], update=p[6])

def p_for_111(p):
    """
    statement_matched : For LParen expression Semi expression Semi expression
    RParen statement_matched

```

```

        statement_matched : For LParen declaration Semi expression Semi expression
        RParen statement_matched
        statement_unmatched : For LParen expression Semi expression Semi expression
        RParen statement_unmatched
        statement_unmatched : For LParen declaration Semi expression Semi expression
        RParen statement_unmatched
        """
        p[0] = For(body=p[9], init=p[3], cond=p[5], update=p[7])

```

```

def p_do_while(p):
    """
        statement_matched : Do statement_matched While LParen expression RParen Semi
        statement_unmatched : Do statement_unmatched While LParen expression RParen
        Semi
        """
        p[0] = Dowhile(p[2], p[5])

```

```

def p_continue(p):
    """
        statement_matched : Continue Semi
        """
        p[0] = Continue()

```

实现了 *Namer.visitFor*, 即:

- ①为for循环开启一个新的局部作用域;
- ②若 *init* 非空, 则访问之; 访问 *cond*; 若 *update* 非空, 则访问之;
- ③调用 *ctx.openLoop* 记录循环层数;
- ④访问 *body*;
- ⑤调用 *ctx.closeLoop*, 代表该层循环结束;
- ⑥关闭该局部作用域。

```

def visitFor(self, stmt: For, ctx: ScopeStack) -> None:
    """
        1. Open a local scope for stmt.init.
        2. Visit stmt.init, stmt.cond, stmt.update.
        3. Open a loop in ctx (for validity checking of break/continue)
        4. Visit body of the loop.
        5. Close the loop and the local scope.
        """
        ctx.open(Scope(ScopeKind.LOCAL))
        if not stmt.init is NULL:
            stmt.init.accept(self, ctx)
        stmt.cond.accept(self, ctx)
        if not stmt.update is NULL:
            stmt.update.accept(self, ctx)
        ctx.openLoop()
        stmt.body.accept(self, ctx)
        ctx.closeLoop()
        ctx.close()

```

实现了`Namer.visitDoWhile`，即：

- ①调用`ctx.openLoop`记录循环层数；
- ②访问`body`；
- ③调用`ctx.closeLoop`，代表该层循环结束；
- ④访问`cond`；

```
def visitDowhile(self, stmt: Dowhile, ctx: ScopeStack) -> None:
    """
    1. Open a loop in ctx (for validity checking of break/continue)
    2. Visit body of the loop.
    3. Close the loop.
    4. Visit the condition of the loop.
    """
    ctx.openLoop()
    stmt.body.accept(self, ctx)
    ctx.closeLoop()
    stmt.cond.accept(self, ctx)
```

实现了`Namer.visitContinue`，和`Namer.visitBreak`行为一致，只需通过检查当前循环层数，确保`continue`语句位于某循环内，否则抛出`DecafContinueOutsideLoopError`。

```
def visitContinue(self, stmt: Continue, ctx: ScopeStack) -> None:
    """
    1. Refer to the implementation of visitBreak.
    """
    if not ctx.inLoop():
        raise DecafContinueOutsideLoopError()
```

实现了`TACGen.visitFor`、`TACGen.visitDoWhile`、`TACGen.visitContinue`。

前两方法同`TACGen.visitWhile`实现类似，调整循环体、控制表达式、跳转标签等部分的位置即可。

`TACGen.visitContinue`也与`TACGen.visitBreak`类似。

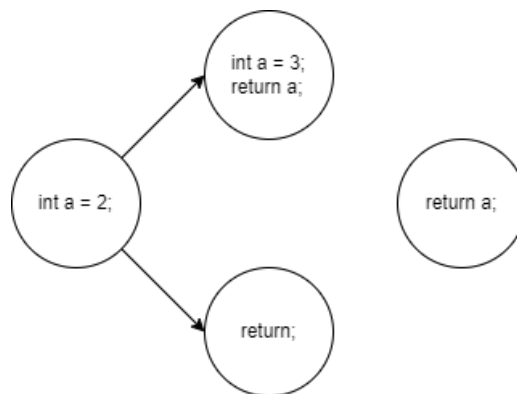
```
def visitFor(self, stmt: For, mv: FuncVisitor) -> None:
    beginLabel = mv.freshLabel()
    loopLabel = mv.freshLabel()
    breakLabel = mv.freshLabel()
    mv.openLoop(breakLabel, loopLabel)
    if not stmt.init is NULL:
        stmt.init.accept(self, mv)
    mv.visitLabel(beginLabel)
    stmt.cond.accept(self, mv)
    mv.visitCondBranch(tacop.CondBranchOp.BEQ, stmt.cond.getattr('val'),
breakLabel)
    stmt.body.accept(self, mv)
    mv.visitLabel(loopLabel)
    if not stmt.update is NULL:
        stmt.update.accept(self, mv)
    mv.visitBranch(beginLabel)
    mv.visitLabel(breakLabel)
    mv.closeLoop()
```

```
def visitDowhile(self, stmt: Dowhile, mv: FuncVisitor) -> None:
    beginLabel = mv.freshLabel()
    loopLabel = mv.freshLabel()
    breakLabel = mv.freshLabel()
    mv.openLoop(breakLabel, loopLabel)
    mv.visitLabel(beginLabel)
    stmt.body.accept(self, mv)
    mv.visitLabel(loopLabel)
    stmt.cond.accept(self, mv)
    mv.visitCondBranch(tacop.CondBranchOp.BEQ, stmt.cond.getattr('val'),
breakLabel)
    mv.visitBranch(beginLabel)
    mv.visitLabel(breakLabel)
    mv.closeLoop()
```

```
def visitContinue(self, stmt: Continue, mv: FuncVisitor) -> None:
    mv.visitBranch(mv.getContinueLabel())
```

## 思考题

### step7



### step8

设循环体执行了 $n$ 次。

则两种翻译方式下 $cond$ 和 $body$ 部分执行次数一样，因此在这两部分，两种翻译方式下CPU执行的指令条数一样多。

除去 $cond$ 和 $body$ 部分指令，第一种翻译方式下，CPU执行的指令条数为 $2n + 1$ ；而第二种翻译方式下，CPU执行的指令条数为 $n + 1$ 。

由于循环体执行次数一定的情况下，执行的指令条数越少越好，而第二种翻译方式少执行 $n$ 条指令，且考虑到实际情况中，一段程序中所有 $while$ 循环的循环体执行次数均为0的概率较低，因此第二种翻译方式更好。