

# Typical Real-Time System

Other real-time applications

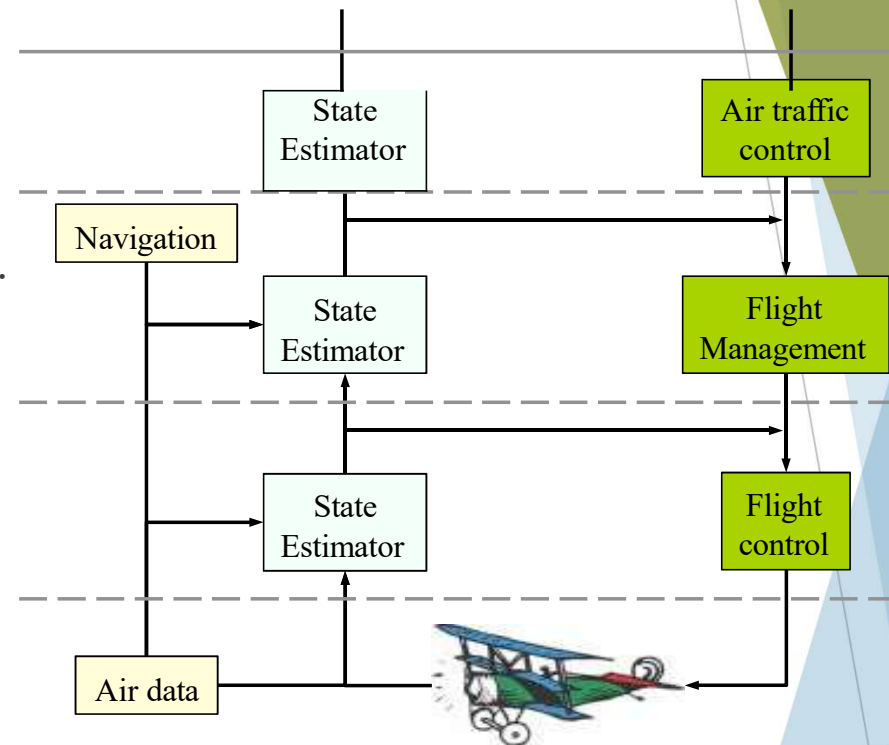
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# High Level Control

- ▶ Controllers often organized in a hierarchy
  - ▶ Multiple control loops, higher level controllers monitoring the behavior of low-level controllers
  - ▶ Time-scale, complexity of decision making, increases as go up hierarchy; Move from control to planning
  - ▶ Higher level planning must still be done in real-time, although deadlines are less tight

# Example of Control Hierarchy

- ▶ Air Traffic Control (ATC) system is the highest level.
  - ▶ Assign the arrival times to each aircraft.
  - ▶ A command and control system
  - ▶ Monitor aircraft in its coverage area and the environment (weather condition)
  - ▶ Generate and present the information needed by the operators (the air traffic controllers)



The hierarchy of flight control, avionics and air traffic control system.

# An architecture of air traffic control system

<https://www.youtube.com/watch?v=jQmJq-Ww7Y8>

- ▶ The ATC system gathers information on the “state” of each aircraft via one or more active radars.
- ▶ State variables: identifier, position, altitude, heading and so on.
- ▶ Such a radar interrogates each aircraft periodically.
- ▶ ATC system processes messages from aircraft and stores the state information this obtained in a database.
- ▶ A surveillance system continuously analyzes the scenario and alerts the operators whenever its detects any potential hazard.

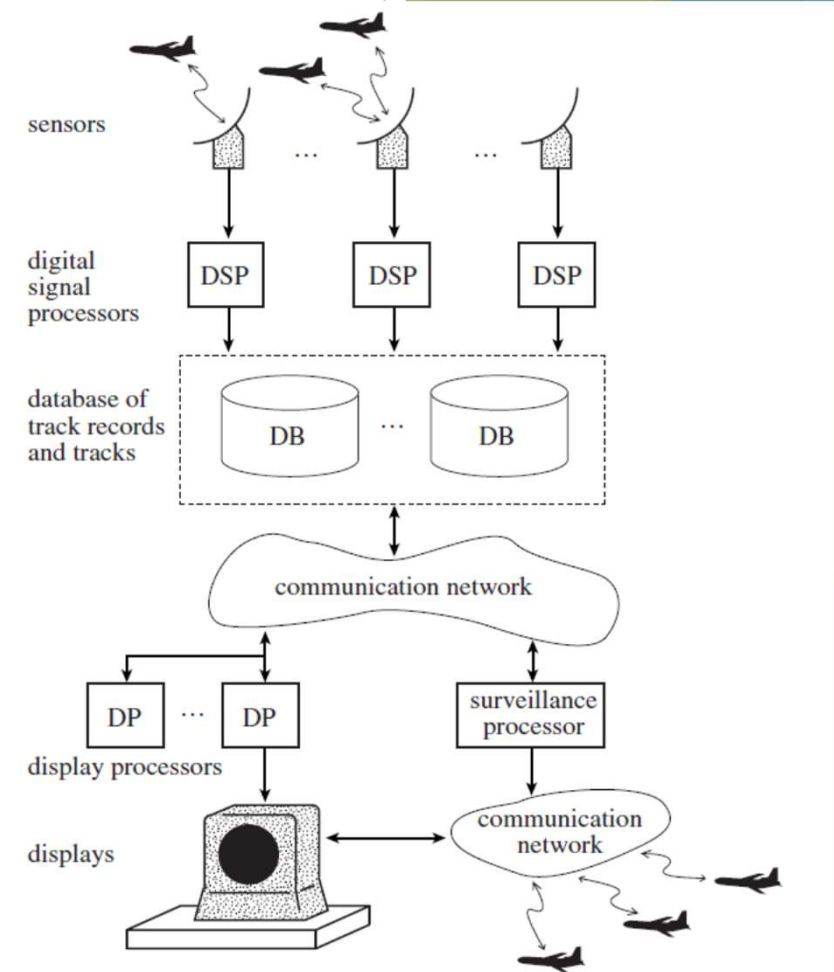


FIGURE 1-5 An architecture of air traffic control system.

# Signal Processing- Radar System

- ▶ Track record: position and velocity of the object.
- ▶ Time required for signal processing is dominated by the time required to produce the Fourier transforms which is nearly deterministic.
- ▶  $10^3$  to  $10^5$  multiplications and additions to generate a Fourier transform.

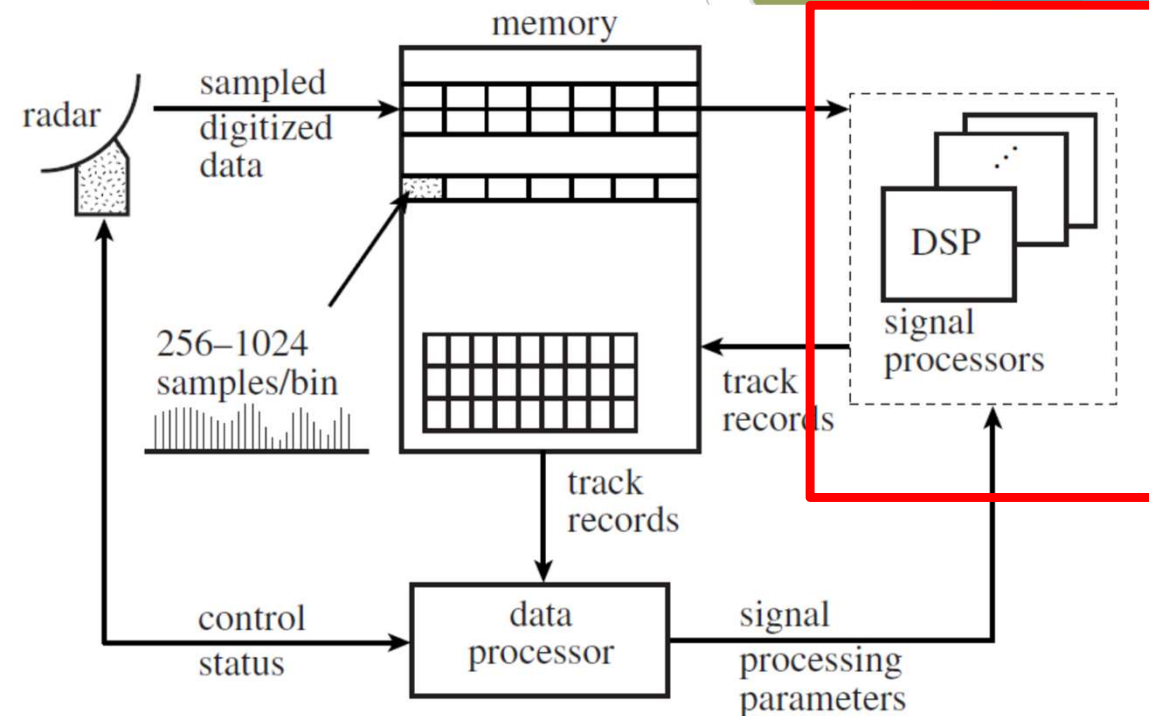


FIGURE 1–6 Radar signal processing and tracking system.

# Data processor : Tracker

1. Gating
2. Data association

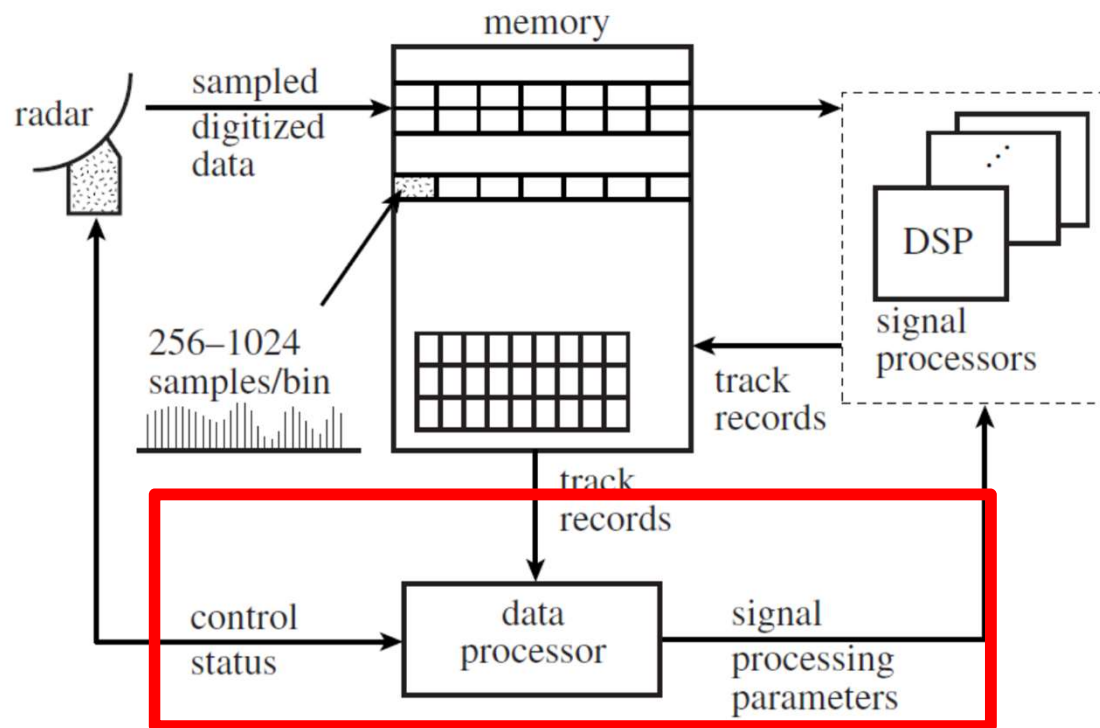


FIGURE 1-6 Radar signal processing and tracking system.

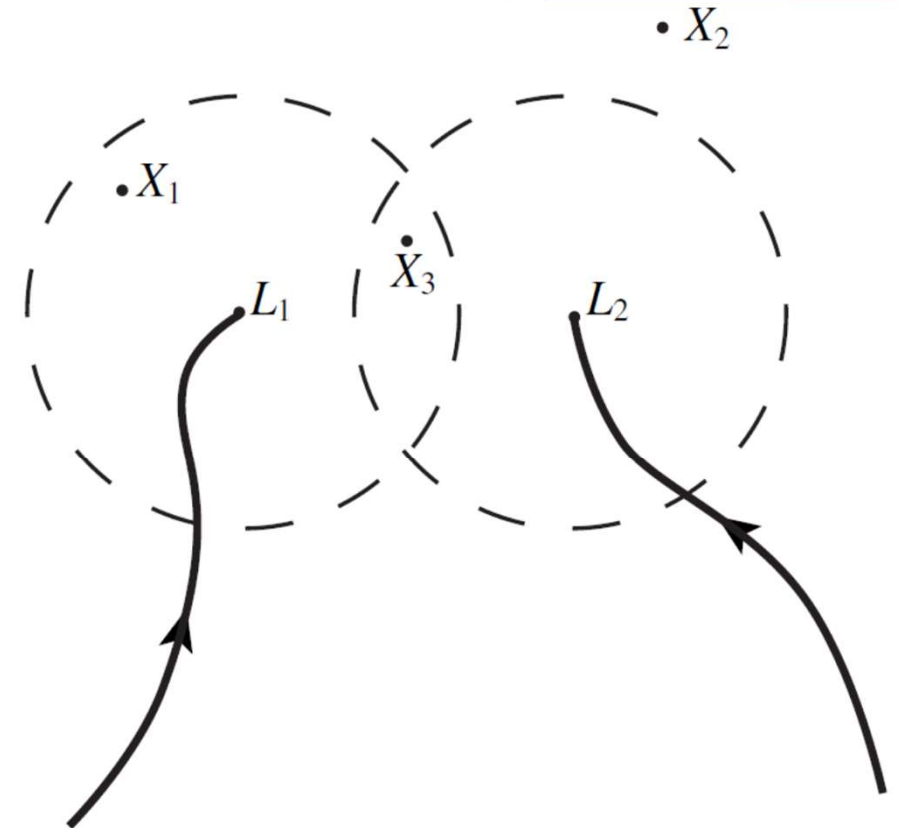


FIGURE 1-7 Gating process.

# Real-Time Database

- ▶ Ex: Stock price quotation system 、 track record database 、 real-time file database.
- ▶ Real-world object
  - ▶ Data object (image object)
  - ▶ Example: aircraft
  - ▶ Attributes of aircraft image object : position and heading of aircraft.

# Telephony and multimedia

- ▶ Video streaming, audio streaming, images, graphics and text.
- ▶ MPEG Compression:
  - ▶ Motion estimation
  - ▶ Discrete Cosine Transform and Encoding
  - ▶ Decompression
- ▶ Quality of multimedia
  - ▶ Video: frame rate and resolution
  - ▶ Audio: sampling rate and granularity
  - ▶ Synchronization: lip (video and audio) synchronization