

NAME

client – reads user input from stdin and send requests to server

SYNOPSIS

client *port ip_address*

DESCRIPTION

client connects to server by using port and ip address from arguments, then it reads user input from stdin to either sleep or send transaction information to server. Client also reads acknowledge messages from server. The client outputs the exchanged messages to a log file.

EXAMPLE INPUT

./client 8000 127.0.0.1

This example is a client trying to connect to server using ip address of 127.0.0.1 and port number 8000

POSSIBLE ISSUE

When connected server quits, client's behaviour is unexpected.

AUTHOR

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