

NAME

SERVER – reads messages from client, use the message information to do transactions

SYNOPSIS

server *port*

DESCRIPTION

server waits for connection from one or multiple server(s) at a given *port* number, then it reads messages sent from servers to do transactions. The server also sends acknowledge messages to servers. The server quits after 30 seconds of idling and print all the exchanged messages to a log file.

EXAMPLE INPUT

./server 8000

This example is a server waiting for client to connect on port 8000

POSSIBLE ISSUE

When connected server quits because of timeout, clients' behaviour is unexpected.

AUTHOR

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