

## Employee Profile Manager CS 261 Final Project

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### **Files:**

- makefile
- hashMap.c
- hashMap.h
- userInput.c
- userInput.h
- main.c

### **Structs and Datatypes:**

```
Date {  
    Int month  
    Int day  
    Int year  
}
```

```
Employee {  
    String first  
    String last  
    String id  
    Date date_started  
    Bool currently_employed  
}
```

```
--- For internal use ---  
-HashLink  
-HashMap
```

### **Functions:**

```
HashMap* read_employee_list();  
Employee* create_new_employee();  
Int prompt_user_choice();  
Void employeePrint(Employee e);  
Void employeeDelete(Employee e);
```

*All hash map functions have been modified to accommodate employee data type instead of integer, and there are many other functions to accommodate the needs of our program which are not necessarily listed here.*

**User Experience:**

The user can choose to either create a new profile to enter it into the system or to view a profile by entering the employee id. The user can then view all relevant information on that employee quickly and effectively.

This is implemented using a hash table for viewing efficiency.

**Complexity:**

To add a new employee will have a worst case scenario time complexity of  $O(n)$  due to the nature of hash tables, however to view profiles it will have an averaged amortized time complexity of  $O(1)$ , with a worst case scenario of  $O(n)$ .

**File Format:**

We expect to read from a pre-existing file to see the current list of employees before using the system, the format for this file is as follows:

```
N
FirstName LastName Idstring mm/dd/yyyy 0
FirstName LastName Idstring mm/dd/yyyy 1
...
FirstName LastName Idstring mm/dd/yyyy 0
```