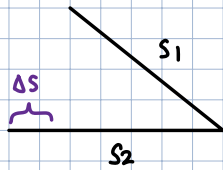
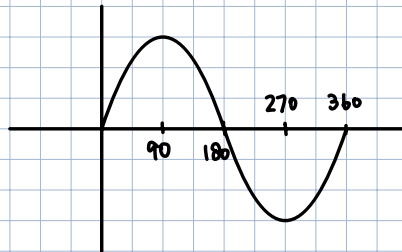


Path Difference:



Phase Shift



$$\Delta s = \frac{\lambda}{2} \quad \text{Destructive interference}$$

$$PS: 180^\circ, 540^\circ, 900^\circ$$

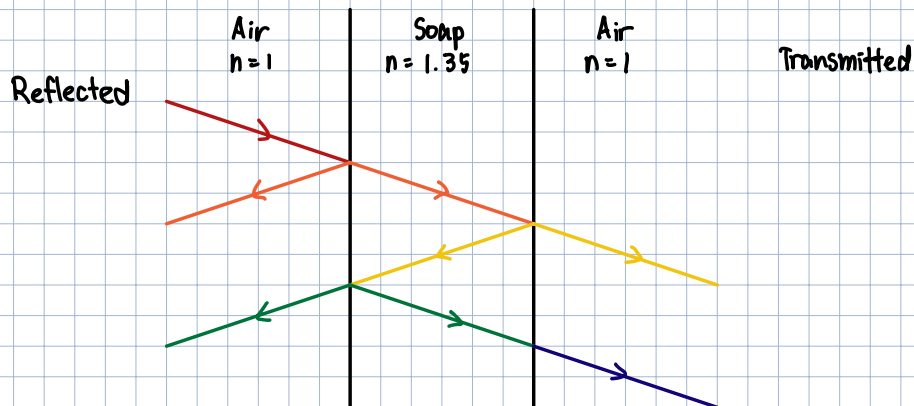
$$\Delta s = \lambda \quad \text{Constructive interference}$$

$$PS: 0^\circ, 360^\circ, 720^\circ$$

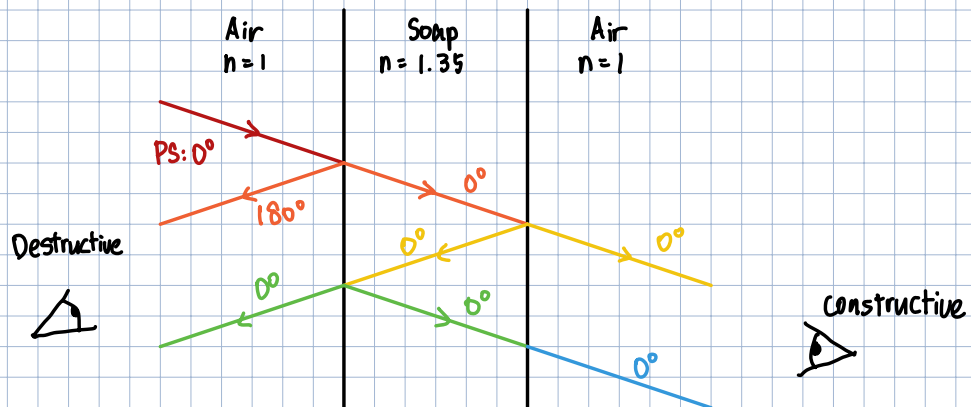
Thin Films

Now we are ready to consider rays of light traveling through a thin film. An incident ray will reflect and refract an infinite amount of times.

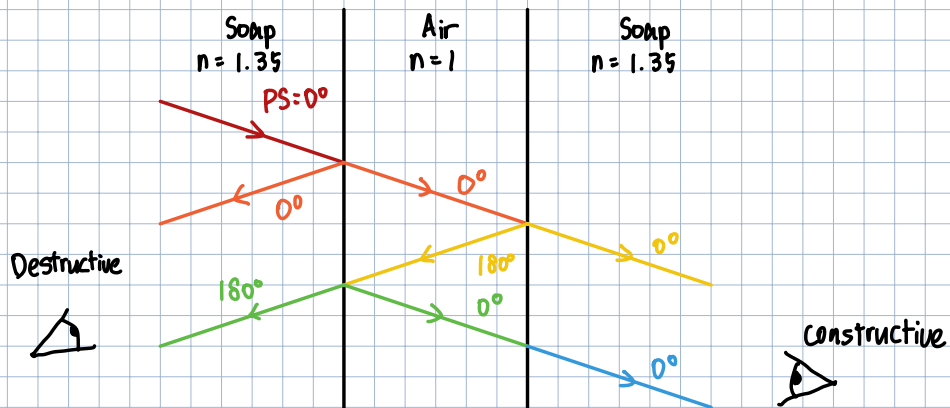
Incident rays are actually perpendicular so that reflected and refracted rays overlap/interfere but couldn't draw rays straight in and out. This is why we don't show light "bending".



Example 1:

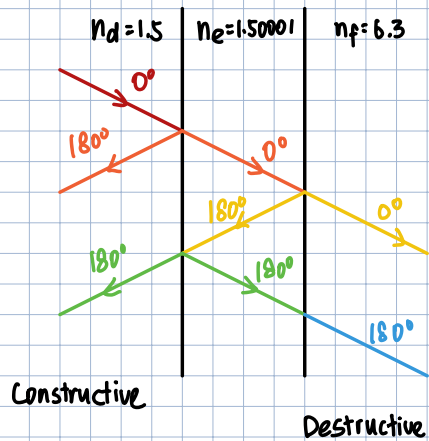


Example 2

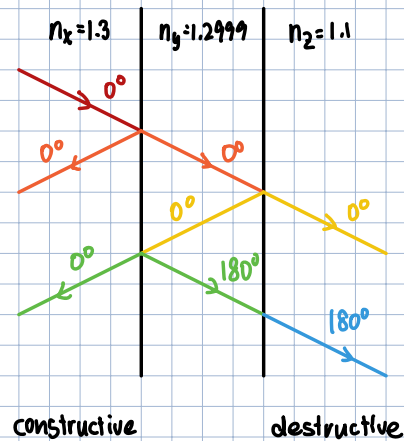


YOU TRY :)

Example 3



Example 4



Thin film math setup

Vacuum: $v = f\lambda$

$c = f\lambda_{vac}$ f stays the same

$c = 3 \times 10^8 \text{ m/s}$ $\lambda_{vac} = \frac{c}{f}$

Other media: light in other media travel slower

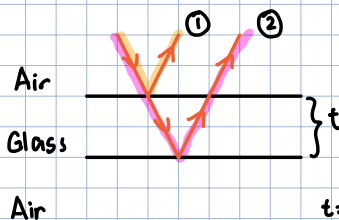
$$v_m = \frac{c}{n_m} = \lambda_m f$$

$$\lambda_m = \frac{c}{f n_m}$$

$$\lambda_m = \frac{\lambda}{n_m}$$

no subscript? (vacuum/air)

Thin film:

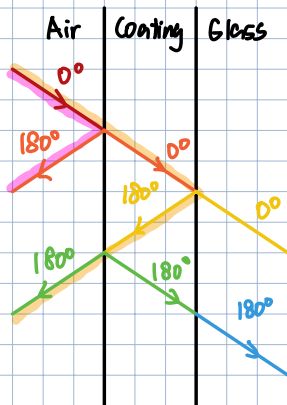


$$\Delta S = S_2 - S_1 = 2t$$

$t = \text{thickness}$

Case One:

Constructive Interference on Reflected Side (B) (In phase)



$$\Delta S = 2t$$

$$\Delta S = \lambda, 2\lambda, 3\lambda$$

Integer (How many wave lengths)

$$\Delta S = n \lambda_m = \frac{n \lambda}{n_m} = 2t$$

$$t = \frac{\lambda}{2n_m}$$

$$t = \frac{n \lambda}{2n_m}$$

Example:

In order to get blue light (400nm) reflected, the film thickness could be any of the following. $n = 1, 2, 3$

$$\lambda = 400 \text{ nm}$$

$$n_m = 1.4$$

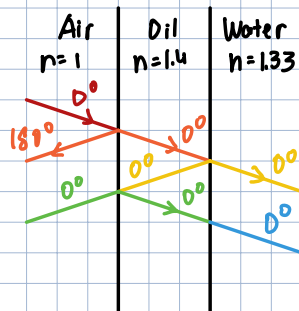
$$t_1 = \frac{\lambda}{2n_m} = \frac{400 \text{ nm}}{2(1.4)} = 145 \text{ nm}$$

$$t_2 = \frac{2\lambda}{2n_m} = \frac{400 \text{ nm}}{1.4} = 286 \text{ nm}$$

$$t_3 = \frac{3\lambda}{2(1.4)} = 429 \text{ nm}$$

Case 2:

Constructive Interference on reflected side: (out of phase)



$$\Delta S = \frac{\lambda_m}{2} = \frac{\lambda}{2n_m} = 2t$$

$$\Delta S = 2t$$

$$\Delta S = \frac{\lambda}{2}, \frac{3\lambda}{2}, \frac{5\lambda}{2}$$

$$t = \frac{\lambda}{4n_m}$$

$$t = \frac{(n+\frac{1}{2})\lambda}{2n_m}$$

Example:

In order for blue light to be reflected (400nm), find t (n=0,1,2)

$$\lambda = 400\text{nm}$$

$$n_m = 1.4$$

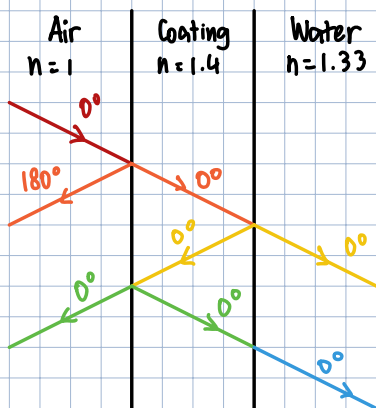
$$t_0 = \frac{\frac{1}{2}(400)}{2(1.4)} = 71.4\text{nm}$$

$$t_1 = \frac{(\frac{3}{2})(400)}{2(1.4)} = 214\text{nm}$$

$$t_2 = \frac{(\frac{5}{2})(400)}{2(1.4)} = 357\text{nm}$$

Case 3

Destructive Interference on reflected side (out of phase)



Rays 1 and 2 are out of phase

\therefore Destructive Interference

$$\Delta S = 2t$$

$$t = \frac{n\lambda}{2n_m}$$

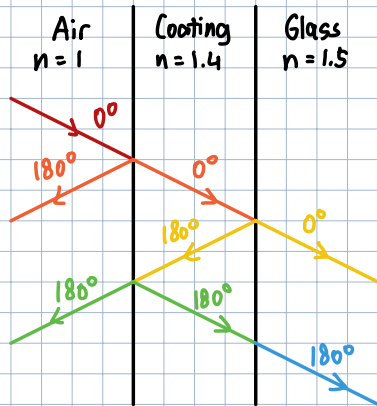
$$\lambda_m = \frac{\lambda}{n_m}$$

$$2t = \frac{\lambda}{n_m}$$

$$t = \frac{\lambda}{2n_m}, \frac{\lambda}{n_m}, \frac{3\lambda}{2n_m}, \frac{2\lambda}{n_m}, \text{etc}$$

Case 4

Destructive Interference on reflected side (In phase)



Rays are in phase.

to interfere destructively ray 2

has to travel such that the $\Delta S = \frac{\lambda_m}{2}$

$$= 2t$$

$$\frac{\lambda_m}{2} = \frac{\lambda}{2n_m}$$

$$2t = \frac{\lambda}{2n}$$

$$t = \frac{\lambda}{4n_m}$$

$$t = \frac{(n + \frac{1}{2})\lambda}{2n_m}$$