# Pirouette - Theory

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# 1 Syntax

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Locations
Synchronization Labels d
                                                                                                                                          := L \mid R
Choreography
                                                                                                                                       := () \mid X \mid \ell.e \mid C \leadsto \ell \mid \text{if } C \text{ then } C_1 \text{ else } C_2
                                                                                                                                                                 \ell_1[d] \leadsto \ell_2; \ C \mid \mathbf{let} \ \ell.x \coloneqq C_1 \ \mathbf{in} \ C_2 \mid \mathbf{fun} \ X \Rightarrow C \mid C_1 \ C_2
                                                                                                                                                                  (C_1,C_2) \mid \text{fst } C \mid \text{snd } C \mid \text{left } C \mid \text{right } C
                                                                                                                                                                  match C with left X \Rightarrow C_1; right Y \Rightarrow C_2
Local Expressions
                                                                                                                                      := () | num \mid x \mid e_1 \ binop \ e_2 \mid \mathbf{let} \ x = e_1 \ in \ e_2 \mid (e_1, e_2) \mid \mathbf{fst} \ e_1 \mid e_2 \mid e_1 \mid e_2 \mid e_
                                                                                                                                                                 snd e \mid left e \mid right e \mid match e with left x \Rightarrow e_1; right y \Rightarrow e_2
Network Expressions
                                                                                                                        E ::= X \mid () \mid \mathbf{fun} \ X \Rightarrow E \mid E_1 \ E_2 \mid \mathsf{ret}(e)
                                                                                                                                                                 let ret(x) = E_1 in E_2 | send e to \ell; E | receive x from \ell; E
                                                                                                                                                                  if E_1 then E_2 else E_3 | choose d for \ell; E
                                                                                                                                                                  allow \ell choice L \Rightarrow E_1; R \Rightarrow E_2 \mid (E_1, E_2)
                                                                                                                                                                  fst E \mid \text{snd } E \mid \text{left } E \mid \text{right } E
                                                                                                                                                                  match E with left X \Rightarrow E_1; right Y \Rightarrow E_2
Choreographic Types
                                                                                                                                         := unit \mid \ell.t \mid \tau_1 \rightarrow \tau_2 \mid \tau_1 \times \tau_2 \mid \tau_1 + \tau_2 \mid
                                                                                                                                         := unit | int | bool | string | t_1 \times t_2 \mid t_1 + t_2
Local Types
                                                                                                                        t
Network Types
                                                                                                                        T ::= \mathbf{unit} \mid t \mid T_1 \rightarrow T_2 \mid T_1 \times T_2 \mid T_1 + T_2
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# 2 Type System

### 2.1 Local Language

$$\begin{array}{lll} \text{Loc - unit} & \frac{\text{Loc - var}}{x:t\in\Gamma} & \frac{\text{Loc - pair}}{\Gamma\vdash e_1:t_1} & \frac{\text{Loc - pair}}{\Gamma\vdash e_2:t_2} & \frac{\text{Loc - fst}}{\Gamma\vdash e:t_1\times t_2} \\ \hline \Gamma\vdash (\ ): \text{ unit} & \frac{x:t\in\Gamma}{\Gamma\vdash e:t_1\times t} & \frac{\Gamma\vdash e_1:t_1}{\Gamma\vdash (e_1,e_2):t_1\times t_2} & \frac{\Gamma\vdash e:t_1\times t_2}{\Gamma\vdash \text{ fst }e:t_1} \\ \hline \\ \frac{\text{Loc - snd}}{\Gamma\vdash e:t_1\times t_2} & \frac{\Gamma\vdash e_1:t_1}{\Gamma\vdash \text{ left }e_1:t_1+t_2} & \frac{\text{Loc - right}}{\Gamma\vdash e_2:t_2} \\ \hline \\ \frac{\Gamma\vdash e:t_1\times t_2}{\Gamma\vdash \text{ right }e_2:t_1+t_2} \\ \hline \\ \frac{\text{Loc - match}}{\Gamma\vdash e:t_1+t_2} & \frac{\Gamma\vdash e_1:t_3}{\Gamma\vdash e_1:t_3} & \Gamma, \ y:t_2\vdash e_2:t_3} \\ \hline \\ \frac{\Gamma\vdash (\text{match e with left }\times\Rightarrow e_1 \ ; \ \text{right } y\Rightarrow e_2):t_3} \\ \hline \end{array}$$

### 2.2Network Language

Network Language 
$$\frac{\text{Network Language}}{\Gamma; \Delta \vdash (\ ): \text{ unit}} \frac{X: T \in \Delta}{\Gamma; \Delta \vdash X: T} \frac{\prod\limits_{\Gamma: \Delta \vdash e: t}^{\text{RET}} \Gamma; \Delta \vdash e: t}{\Gamma; \Delta \vdash e: t}$$

$$\frac{\Gamma; \Delta \vdash (e) : t}{\Gamma; \Delta \vdash \text{ret } (e) : t}$$
Network - fun 
$$\frac{\Gamma; \Delta, X: T_1 \vdash E: T_2}{\Gamma; \Delta \vdash \text{fun } X \Rightarrow E: T_1 \rightarrow T_2} \frac{\prod\limits_{\Gamma: \Delta \vdash E_1: T_1 \rightarrow T_2}^{\text{Network - APP}} \Gamma; \Delta \vdash E_2: T_1}{\Gamma; \Delta \vdash E_1: T_1} \Gamma; \Delta \vdash E_2: T_2$$
Network - if 
$$\Gamma; \Delta \vdash E_1: T_1 \Gamma; \Delta \vdash E_2: T_2 \Gamma; \Delta \vdash E_3: T_2$$

$$\begin{array}{ll} \text{Network - Def} \\ \underline{\Gamma; \Delta \vdash E_1 : \boxed{t}} \quad \Gamma, x : t; \Delta \vdash E_2 : T_2 \\ \hline{\Gamma; \Delta \vdash \text{let ret } (x) = E_1 \text{ in } E_2 : T_2} \end{array} \qquad \begin{array}{ll} \text{Network - Send} \\ \underline{\Gamma; \Delta \vdash e : t} \quad \Gamma; \Delta \vdash E : T \\ \hline{\Gamma; \Delta \vdash \text{send } e \text{ to } \ell; E : T} \end{array}$$

 $\Gamma$ ;  $\Delta \vdash$  if  $E_1$  then  $E_2$  else  $E_3 : T_2$ 

$$\frac{\underset{\Gamma,\,x\,:\,t;\,\Delta\vdash E\,:\,T}{\text{NETWORK - CHOOSE}}}{\Gamma;\,\Delta\vdash \text{receive }x\text{ from }\ell;E:T} \frac{\underset{\Gamma;\,\Delta\vdash E\,:\,T}{\text{NETWORK - CHOOSE}}}{\Gamma;\,\Delta\vdash \text{choose }d\text{ for }\ell;E:T}$$

$$\begin{split} & \overset{\text{NETWORK - ALLOW}}{\Gamma; \Delta \vdash E_1 : T} & \Gamma; \Delta \vdash E_2 : T \\ \hline & \Gamma; \Delta \vdash \text{(allow $\ell$ choice L} \Rightarrow E_1 \; ; \; R \Rightarrow E_2 \text{)} : T \end{split}$$

$$\begin{array}{ll} \text{Network - Pair} \\ \frac{\Gamma; \Delta \vdash E_1 : T_1 \quad \Gamma; \Delta \vdash E_2 : T_2}{\Gamma; \Delta \vdash (E_1, E_2) : T_1 \times T_2} & \frac{\Gamma; \Delta \vdash E : T_1 \times T_2}{\Gamma; \Delta \vdash \text{fst } E : T_1} & \frac{\Gamma; \Delta \vdash E : T_1 \times T_2}{\Gamma; \Delta \vdash \text{snd } E : T_2} \\ \frac{\text{Network - Left}}{\Gamma; \Delta \vdash E_1 : T_1} & \frac{\text{Network - Right}}{\Gamma; \Delta \vdash E_2 : T_2} \\ \frac{\Gamma; \Delta \vdash \text{left } E_1 : T_1 + T_2}{\Gamma; \Delta \vdash \text{left } E_2 : T_1 + T_2} & \frac{\Gamma; \Delta \vdash \text{right } E_2 : T_1 + T_2}{\Gamma; \Delta \vdash \text{right } E_2 : T_1 + T_2} \end{array}$$

$$\frac{\text{Network - Match}}{\Gamma \vdash E: T_1 + T_2 \quad \Gamma; \Delta, X: T_1 \vdash E_1: T_3 \quad \Gamma; \Delta, Y: T_2 \vdash E_2: T_3}{\Gamma \vdash (\mathsf{match} \; \mathsf{E} \; \mathsf{with} \; \mathsf{left} \; \mathsf{X} \Rightarrow E_1 \; ; \; \mathsf{right} \; \mathsf{Y} \Rightarrow E_2): T_3}$$

### 2.3 Choreography

### 3 Theorems

**Theorem 1.** (Local Progress): For every expression  $\cdot \vdash e : t$  either  $\exists e'. e \rightarrow e'$  or e is a value Proof. We will start with induction on e

Case e = ()

() is a value and we are done

Case e = num

num is a value and we are done

Case  $e = e_1$  binop  $e_2$ 

IH1  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$ 

if  $e_1 \to e_1'$  then  $e_1$  binop  $e_2 \to e_1'$  binop  $e_2$ 

if  $e_1$  is a value, IH2  $e_2$  is either a value or  $\exists e_2'$ .  $e_2 \rightarrow e_2'$ 

if  $e_2$  is a value, then  $e_1$  binop  $e_2 \to a$  value given  $e_1$  and  $e_2$  are numbers

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if e_2 \to e_2' then e_1 binop e_2 \to e_1 binop e_2'
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### Case $e = (e_1, e_2)$

IH1  $e_1$  is either a value or  $\exists e_1'. e_1 \rightarrow e_1'$ 

if  $e_1 \to e'_1$  then  $(e_1, e_2) \to (e'_1, e_2)$ 

if  $e_1$  is a value, IH2  $e_2$  is either a value or  $\exists e_2'. e_2 \rightarrow e_2'$ 

if  $e_2$  is a value, then  $(e_1, e_2)$  is a value

if  $e_2 \to e_2'$  then  $(e_1, e_2) \to (e_1, e_2')$ 

### Case $e = fst e_1$

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$ 

if  $e_1 \to e_1'$  then fst  $e_1 \to \text{fst } e_1'$ 

if  $e_1$  is a value, this means  $e_1$  is a pair of values as  $e_1: t_1xt_2$  so if  $e_1=(v_1,v_2)$  then fst  $e_1 \to v_1$ 

### Case $e = \text{snd } e_1$

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$ 

if  $e_1 \to e_1'$  then snd  $e_1 \to \text{snd } e_1'$ 

if  $e_1$  is a value, this means  $e_1$  is a pair of values as  $e_1: t_1xt_2$  so if  $e_1=(v_1,v_2)$  then snd  $e_1\to v_2$ 

### Case $e = left e_1$

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$ 

if  $e_1 \to e_1'$  then left  $e_1 \to \text{left } e_1'$ 

if  $e_1$  is a value, then left  $e_1$  is a value

### Case $e = right e_1$

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$ 

if  $e_1 \to e_1'$  then right  $e_1 \to \text{right } e_1'$ 

if  $e_1$  is a value, then right  $e_1$  is a value

# **Theorem 2.** (Local Preservation): If $\Gamma \vdash e : t$ and $e \rightarrow e'$ then $\Gamma \vdash e' : t$ Proof. We will start with induction on $\Gamma \vdash e : t$

### Case $\Gamma \vdash e : unit$

 $\Gamma \vdash ()$ : unit. () doesn't take a step and we are done

### Case x:1

 $\Gamma \vdash x : t. x doesn't take a step and we are done$ 

## Case $\Gamma \vdash e : t_1Xt_2$

This means  $e = (e_1, e_2)$ 

IH If  $\Gamma \vdash e_1 : t_1$  and  $e_1 \rightarrow e'_1$  then  $\Gamma \vdash e'_1 : t_1$ 

Now we know,  $(e_1, e_2) \rightarrow (e'_1, e_2)$  and  $\Gamma \vdash (e_1, e_2) : t_1Xt_2$ 

Using IH we can say  $\Gamma \vdash (e'_1, e_2) : t_1 X t_2$ 

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IH If \Gamma \vdash e : t_1Xt_2 and e \rightarrow e' then \Gamma \vdash e' : t_1Xt_2
Now we know, fst e \to \text{fst } e' and \Gamma \vdash \text{fst } e : t_1
Using IH we can say \Gamma \vdash \text{fst } e' : t_1
Case \Gamma \vdash \mathbf{snd} \ e : t_2
This means e: t_1Xt_2
IH If \Gamma \vdash e : t_1Xt_2 and e \rightarrow e' then \Gamma \vdash e' : t_1Xt_2
Now we know, snd e \to \operatorname{snd} e' and \Gamma \vdash \operatorname{snd} e : t_2
Using IH we can say \Gamma \vdash \text{snd } e' : t_2
Case \Gamma \vdash left e: t_1 + t_2
This means e:t_1
IH If \Gamma \vdash e : t_1 \text{ and } e \rightarrow e' \text{ then } \Gamma \vdash e' : t_1
Now we know, left e \to \text{left } e' and \Gamma \vdash \text{left } e: t_1 + t_2
Using IH we can say \Gamma \vdash \text{left } e' : t_1 + t_2
Case \Gamma \vdash \mathbf{right} \ e : t_1 + t_2
This means e:t_2
IH If \Gamma \vdash e : t_2 and e \rightarrow e' then \Gamma \vdash e' : t_2
Now we know, right e \to \text{right } e' and \Gamma \vdash \text{right } e: t_1 + t_2
Using IH we can say \Gamma \vdash \text{right } e' : t_1 + t_2
Case \Gamma; x:t_1,y:t_2\vdash match e with left x\Rightarrow e_2; right y\Rightarrow e_3:t_3
This means e: t_1 + t_2
IH If \Gamma \vdash e : t_1 + t_2 and e \rightarrow e' then \Gamma \vdash e' : t_1 + t_2
Now we know, match e with left x \Rightarrow e_2; right y \Rightarrow e_3 \rightarrow match e' with left
x \Rightarrow e_2; right y \Rightarrow e_3 and \Gamma \vdash match e with left x \Rightarrow e_2; right y \Rightarrow e_3 : t_3
Using IH we can say \Gamma \vdash match e' with left x \Rightarrow e_2; right y \Rightarrow e_3 : t_3
Theorem 3. (Progress): For every choreography \cdot \vdash C : \tau either \exists C' . C \to C'
or C is a value
Proof. We will start with induction on C
Case C = ()
() is a value and we are done
Case C = \ell . e
we know from local progress, e is either a value or \exists e'. e \rightarrow e'
So, if e is a value, \ell.e is a value and we are done
If \exists e'. e \rightarrow e' then, \ell.e \rightarrow \ell.e'
Case C = C_1 \leadsto \ell
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Case  $\Gamma \vdash$  fst  $e: t_1$ This means  $e: t_1Xt_2$  IH  $C_1$  is either a value or  $\exists C_1'. C_1 \to C_1'$  if  $C_1 \to C_1'$  then  $C_1 \leadsto \ell \to C_1' \leadsto \ell$  if  $C_1$  is a value,  $C_1 = \ell_1.v$  and we know that  $\ell_1.v \leadsto \ell \to \ell.v$ 

Case  $C = \ell_1[d] \leadsto \ell_2; C_1$ 

IH  $C_1$  is either a value or  $\exists C_1'. C_1 \rightarrow C_1'$ 

if  $C_1 \to C_1'$  then  $\ell_1[d] \leadsto \ell_2; C_1 \to \ell_1[d] \leadsto \ell_2; C_1'$ 

if  $C_1$  is a value V, then  $\ell_1[d] \leadsto \ell_2; C_1$  steps to the value V

Case  $C = if C_1$  then  $C_2$  else  $C_3$ 

Case  $C = (C_1, C_2)$ 

IH1  $C_1$  is either a value or  $\exists C_1'. C_1 \rightarrow C_1'$ 

if  $C_1 \to C_1'$  then  $(C_1, C_2) \to (\tilde{C_1'}, C_2)$ 

if  $C_1$  is a value, IH2  $C_2$  is either a value or  $\exists C_2'$ .  $C_2 \to C_2'$ 

if  $C_2$  is a value, then  $(C_1, C_2)$  is a value

if  $C_2 \to C_2'$  then  $(C_1, C_2) \to (C_1, C_2')$ 

Case  $C = fst C_1$ 

IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$ 

if  $C_1 \to C_1'$  then fst  $C_1 \to$  fst  $C_1'$ 

if  $C_1$  is a value, this means  $C_1$  is a pair of values as  $C_1$ :  $\tau_1 \times \tau_2$  so if  $C_1 = (v_1, v_2)$  then fst  $C_1 \to v_1$ 

Case  $C = \text{snd } C_1$ 

IH  $C_1$  is either a value or  $\exists C_1'. C_1 \rightarrow C_1'$ 

if  $C_1 \to C_1'$  then snd  $C_1 \to \text{snd } C_1'$ 

if  $C_1$  is a value, this means  $C_1$  is a pair of values as  $C_1:\tau_1 \times \tau_2$  so if  $C_1=(v_1,v_2)$  then snd  $C_1\to v_2$ 

Case  $C = left C_1$ 

IH  $C_1$  is either a value or  $\exists C_1'. C_1 \rightarrow C_1'$ 

if  $C_1 \to C_1'$  then left  $C_1 \to \text{left } C_1'$ 

if  $C_1$  is a value, then left  $C_1$  is a value

Case  $C = right C_1$ 

IH  $C_1$  is either a value or  $\exists C_1'. C_1 \rightarrow C_1'$ 

if  $C_1 \to C_1'$  then right  $C_1 \to \text{right } C_1'$ 

if  $C_1$  is a value, then right  $C_1$  is a value

**Theorem 4.** (*Preservation*): If  $\Gamma$ ;  $\Delta \vdash C : \tau$  and  $C \to C'$  then  $\Gamma$ ;  $\Delta \vdash C' : \tau$  *Proof.* We will start with induction on  $\Gamma$ ;  $\Delta \vdash C : \tau$ 

Case  $\Gamma$ ;  $\Delta \vdash C : unit$ 

 $\Gamma; \Delta \vdash ()$ : unit. () doesn't take a step and we are done

Case  $\Gamma$ ;  $\Delta \vdash X : \tau$ 

 $\Gamma$ ;  $\Delta \vdash X : \tau$ . X doesn't take a step and we are done

Case  $\Gamma$ ;  $\Delta \vdash C : \ell . t$ 

This means  $C = \ell . e$ 

Using local preservation we can say that, if  $\Gamma \vdash e : t$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t$ 

Now we know,  $\ell.e \to \ell.e'$  and  $\Gamma; \Delta; \Delta \vdash C : \ell.t$ 

Using local preservation,  $\Gamma$ ;  $\Delta \vdash C' : \ell . t$  where  $C' = \ell . e'$ 

Case  $\Gamma; \Delta \vdash C : \tau_1 \mathbf{x} \tau_2$ 

This means  $C = (C_1, C_2)$ 

IH If  $\Gamma; \Delta \vdash C_1 : \tau_1 \text{ and } C_1 \to C'_1 \text{ then } \Gamma; \Delta \vdash C'_1 : \tau_1$ 

Now we know,  $(C_1, C_2) \to (C'_1, C_2)$  and  $\Gamma; \Delta \vdash (C_1, C_2) : \tau_1 \times \tau_2$ 

Using IH we can say  $\Gamma$ ;  $\Delta \vdash (C'_1, C_2) : \tau_1 \times \tau_2$ 

Case  $\Gamma$ ;  $\Delta \vdash$  fst  $C : \tau_1$ 

This means  $C: \tau_1 \times \tau_2$ 

IH If  $\Gamma$ ;  $\Delta \vdash C : \tau_1 \times \tau_2$  and  $C \to c'$  then  $\Gamma$ ;  $\Delta \vdash C' : \tau_1 \times \tau_2$ 

Now we know, fst  $C \to \text{fst } C'$  and  $\Gamma; \Delta \vdash \text{fst } C : \tau_1$ 

Using IH we can say  $\Gamma$ ;  $\Delta \vdash$  fst  $C' : \tau_1$ 

Case  $\Gamma$ ;  $\Delta \vdash$  snd  $C : \tau_2$ 

This means  $C: \tau_1 \ge \tau_2$ 

IH If  $\Gamma; \Delta \vdash C : \tau_1 \ge \tau_2$  and  $C \to C'$  then  $\Gamma; \Delta \vdash C' : \tau_1 \ge \tau_2$ 

Now we know, snd  $C \to \text{snd } C'$  and  $\Gamma : \Delta \vdash \text{snd } C : \tau_2$ 

Using IH we can say  $\Gamma$ ;  $\Delta \vdash \text{snd } C' : \tau_2$ 

Case  $\Gamma$ ;  $\Delta \vdash$  left  $C : \tau_1 + \tau_2$ 

This means  $C: \tau_1$ 

IH If  $\Gamma; \Delta \vdash C : \tau_1$  and  $C \to C'$  then  $\Gamma; \Delta \vdash C' : \tau_1$ 

Now we know, left  $C \to \text{left } C'$  and  $\Gamma; \Delta \vdash \text{left } C: \tau_1 + \tau_2$ 

Using IH we can say  $\Gamma$ ;  $\Delta \vdash$  left  $C' : \tau_1 + \tau_2$ 

Case  $\Gamma$ ;  $\Delta \vdash$  right  $C : \tau_1 + \tau_2$ 

This means  $C: \tau_2$ 

IH If  $\Gamma; \Delta \vdash C : \tau_2$  and  $C \to C'$  then  $\Gamma; \Delta \vdash C' : \tau_2$ 

Now we know, right  $C \to \text{right } C'$  and  $\Gamma; \Delta \vdash \text{right } C: \tau_1 + \tau_2$ 

Using IH we can say  $\Gamma$ ;  $\Delta \vdash \text{right } C' : \tau_1 + \tau_2$ 

Case  $\Gamma$ ;  $\Delta \vdash$  match C with left  $X \Rightarrow C_2$ ; right  $Y \Rightarrow C_3 : \tau_3$ 

This means  $C: \tau_1 + \tau_2$ 

IH If  $\Gamma; \Delta \vdash C : \tau_1 + \tau_2$  and  $C \to C'$  then  $\Gamma; \Delta \vdash C' : \tau_1 + \tau_2$ 

Now we know, match C with left  $X \Rightarrow C_2$ ; right  $Y \Rightarrow C_3 \rightarrow$  match C' with left  $X \Rightarrow C_2$ ; right  $Y \Rightarrow C_3$  and  $\Gamma; \Delta \vdash$  match C with left  $X \Rightarrow C_2$ ; right

 $Y \Rightarrow C_3 : \tau_3$ 

# 4 Operational Semantics

### 4.1 Local Language

Local values  $v ::= () \mid num \mid v_1 \text{ binop } v_2 \mid (v_1, v_2) \mid \text{ left } v \mid \text{ right } v$ 

$$\frac{e_1 \rightarrow e_1'}{e_1 \text{ binop } e_2 \rightarrow e_1' \text{ binop } e_2} \qquad \frac{e_2 \rightarrow e_2'}{e_1 \text{ binop } e_2 \rightarrow e_1 \text{ binop } e_2'}$$

$$\frac{e_1 \rightarrow v_1 \quad e_2 \rightarrow v_2}{e_1 \text{ binop } e_2 \rightarrow v_1 \text{ binop } v_2 \text{ (binop } \neq \text{ division)}} \qquad \frac{\text{LOC - PAIR}}{(e_1, e_2) \rightarrow (e_1', e_2)}$$

$$\frac{e_1 \rightarrow v \quad e_2 \rightarrow e_2'}{(e_1, e_2) \rightarrow (v, e_2')} \qquad \frac{e_1 \rightarrow v_1 \quad e_2 \rightarrow v_2}{(e_1, e_2) \rightarrow (v_1, v_2)} \qquad \frac{\text{LOC - FST}}{\text{fst } e \rightarrow e'}$$

$$\frac{e \rightarrow v \quad v = (v_1, v_2)}{\text{fst } e \rightarrow v_1} \qquad \frac{e \rightarrow e'}{\text{snd } e \rightarrow \text{snd } e'} \qquad \frac{e \rightarrow v \quad v = (v_1, v_2)}{\text{snd } e \rightarrow v_2}$$

$$\frac{\text{LOC - LEFT}}{\text{left } e \rightarrow \text{left } e'} \qquad \frac{e \rightarrow v}{\text{left } e \rightarrow \text{left } v} \qquad \frac{e \rightarrow v}{\text{right } e \rightarrow \text{right } e'} \qquad \frac{e \rightarrow v}{\text{right } e \rightarrow \text{right } v}$$

$$\frac{e \rightarrow e'}{\text{(match e with left } x \Rightarrow e_1 \text{ ; right } y \Rightarrow e_2) \rightarrow \text{(match e' with left } x \Rightarrow e_1 \text{ ; right } y \Rightarrow e_2)}{\text{(match e with left } x \Rightarrow e_1 \text{ ; right } y \Rightarrow e_2) \rightarrow e_1 \text{ [} x \mapsto v \text{]}}$$

(match e with left x  $\Rightarrow$   $e_1$  ; right y  $\Rightarrow$   $e_2$ )  $\rightarrow$   $e_2$  [ $y \mapsto v$ ]

### 4.2 NetIR

$$\operatorname{fst}(E_1,E_2) \to E_1 \qquad \operatorname{snd}(E_1,E_2) \to E_2$$
 (match inl E with inl X  $\Rightarrow$   $E_1$ ; inr Y  $\Rightarrow$   $E_2) \to E_1$  [X  $\mapsto$  E] (match inr E with inl X  $\Rightarrow$   $E_1$ ; inr Y  $\Rightarrow$   $E_2) \to E_2$  [Y  $\mapsto$  E]

#### 4.3 Choreography

Choreographic Values  $V ::= () \mid \ell.v \mid (V_1, V_2) \mid \mathbf{left} \ V \mid \mathbf{right} \ V$ 

$$\frac{C \to C'}{\operatorname{right} \ C \to \operatorname{right} \ C'} \qquad \frac{C \to V}{\operatorname{right} \ C \to \operatorname{right} \ V}$$

$$C \to C$$

 $\frac{C \to C'}{\text{(match C with left X} \Rightarrow C_1 ; right Y} \Rightarrow C_2 \to \text{(match C' with left X} \Rightarrow C_1 ; right Y} \Rightarrow C_2)$ 

$$\frac{C \to \mathsf{left}\ V}{\left(\mathsf{match}\ \mathsf{C}\ \mathsf{with}\ \mathsf{left}\ \mathsf{X} \Rightarrow C_1\ ; \ \mathsf{right}\ \mathsf{Y} \Rightarrow C_2\right) \to C_1\ [X \mapsto V]}$$

$$\frac{C \to \mathsf{right}\ V}{\left(\mathsf{match}\ \mathsf{C}\ \mathsf{with}\ \mathsf{left}\ \mathsf{X} \Rightarrow C_1\ ; \ \mathsf{right}\ \mathsf{Y} \Rightarrow C_2\right) \to C_2\ [Y \mapsto V]}$$

# 5 Glossary

$$\ell$$
 involved in  $\tau = \ell \in locs(\tau)$ 

 $\ell \in locs(\tau) = \text{ getLoc}$  is a function that recursively traverses over  $\tau$  to construct  $locs(\tau)$ 

$$locs(\tau) = \left\{ \begin{array}{ll} \phi & \text{if } \tau = \mathbf{unit} \\ \{\ell\} & \text{if } \tau = \ell.e \\ \text{getLoc } \tau_1 \cup \text{getLoc } \tau_2 & \text{if } \tau = \tau_1 \to \tau_2 \text{ or } \tau_1 + \tau_2 \text{ or } \tau_1 \times \tau_2 \end{array} \right.$$

# 6 Endpoint Projection

$$\llbracket \mathbf{fst} \ C \rrbracket_{\ell} = \left\{ \begin{array}{ll} \mathbf{fst} \ \llbracket C \rrbracket_{\ell} & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C, \tau_1 \text{ and } \tau_2 \\ \llbracket C \rrbracket_{\ell} & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C \\ \mathbf{()} & \text{otherwise} \end{array} \right.$$

$$[\![\mathbf{snd}C]\!]_\ell = \left\{ \begin{array}{ll} \mathbf{snd} \ [\![C]\!]_\ell & \text{if } C: \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C, \tau_1 \text{ and } \tau_2 \\ [\![C]\!]_\ell & \text{if } C: \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C \\ () & \text{otherwise} \end{array} \right.$$

$$\llbracket \mathbf{inl} \ C \rrbracket_{\ell} = \left\{ \begin{array}{ll} \mathbf{inl} \ \llbracket C \rrbracket_{\ell} & \text{if } C : \tau_1 \text{ and } \ell \text{ is involved in } C \text{ and } \tau_1 \\ \llbracket C \rrbracket_{\ell} & \text{if } C : \tau_1 \text{ and } \ell \text{ is involved in } C \text{ but not in } \tau_1 \\ \mathbf{()} & \text{if } C : \tau_1 \text{ and } \ell \text{ is not involved in } C \text{ and } \tau_1 \end{array} \right.$$

$$\llbracket \mathbf{inr} \ C \rrbracket_\ell = \left\{ \begin{array}{ll} \mathbf{inr} \ \llbracket C \rrbracket_\ell & \text{if } C : \tau_2 \text{ and } \ell \text{ is involved in } C \text{ and } \tau_2 \\ \llbracket C \rrbracket_\ell & \text{if } C : \tau_2 \text{ and } \ell \text{ is involved in } C \text{ but not in } \tau_2 \\ \mathbf{()} & \text{if } C : \tau_2 \text{ and } \ell \text{ is not involved in } C \text{ and } \tau_2 \end{array} \right.$$

 $[\![$ match C in inl  $\mathbf{X} \Rightarrow C_1;$  inr  $\mathbf{Y} \Rightarrow C_2]\!]_{\ell}$ 

$$= \left\{ \begin{array}{ll} \mathbf{match} \ [\![C]\!]_\ell \ \mathbf{in} \ \mathbf{inl} \ \mathbf{X} \ \Rightarrow [\![C_1]\!]_\ell; \ \mathbf{inr} \ \mathbf{Y} \ \Rightarrow [\![C_2]\!]_\ell \\ \\ [\![C]\!]_\ell; \ [\![C_1]\!]_\ell \sqcup [\![C_2]\!]_\ell \\ \\ [\![C_1]\!]_\ell \sqcup [\![C_2]\!]_\ell \end{array} \right. \qquad \qquad \text{if } C: \tau_1 + \tau_2 \ \text{and } \ell \text{ is involved in } \\ \\ \tau_1 \ \text{or } \tau_2 \ \text{or } C \\ \\ \text{if } C: \tau_1 + \tau_2 \ \text{and } \ell \text{ is not involved in } \\ \\ \tau_1 \ \text{or } \tau_2 \ \text{or } C \\ \\ \text{if } C: \tau_1 + \tau_2 \ \text{and } \ell \text{ is not involved in } \\ \\ C, \ \tau_1 \ \text{and } \tau_2 \end{array} \right.$$

# 7 Type Projection

$$[\![\mathbf{unit}]\!]_\ell = \mathbf{unit}$$

$$\llbracket \ell_1.t 
rbracket_{\ell_2} = \left\{ egin{array}{ll} t & ext{if $\ell_1 = \ell_2$} \\ ext{unit} & ext{otherwise} \end{array} 
ight.$$

$$\llbracket \tau_1 \to \tau_2 \rrbracket_\ell = \left\{ \begin{array}{ll} \llbracket \tau_1 \rrbracket_\ell \to \llbracket \tau_2 \rrbracket_\ell & \text{if $\ell$ is involved in $\tau_1$ or $\tau_2$ or both} \\ \mathbf{unit} & \text{otherwise} \end{array} \right.$$

$$\llbracket \tau_1 + \tau_2 \rrbracket_\ell = \left\{ \begin{array}{ll} \llbracket \tau_1 \rrbracket_\ell + \llbracket \tau_2 \rrbracket_\ell & \text{if $\ell$ is involved in $\tau_1$ or $\tau_2$ or both} \\ \mathbf{unit} & \text{otherwise} \end{array} \right.$$

$$\llbracket \tau_1 \times \tau_2 \rrbracket_\ell = \begin{cases} & \llbracket \tau_1 \rrbracket_\ell \times \llbracket \tau_2 \rrbracket_\ell & \text{if $\ell$ is involved in $\tau_1$ and $\tau_2$} \\ & \llbracket \tau_1 \rrbracket_\ell & \text{if $\ell$ is involved in $\tau_1$ but not $\tau_2$} \\ & \llbracket \tau_2 \rrbracket_\ell & \text{if $\ell$ is involved in $\tau_2$ but not $\tau_1$} \\ & \mathbf{unit} & \text{otherwise} \end{cases}$$

## 8 Lemmas

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Lemma 1 : If \ell is not involved in \tau then [\![\tau]\!]_{\ell} = \text{unit}
Proof: By Induction on \tau
Case \tau = \text{unit}:
   From type projection we know, [\![\mathbf{unit}]\!]_{\ell} = \mathsf{unit}
Case \tau = \ell.t:
   Here we know that, \ell_1 \neq \ell as \ell is not involved in \tau
   so using type projection for [\![\ell_1.t]\!]_\ell
   we can say, [\![\ell_1.t]\!]_\ell = \mathbf{unit}
Case \tau = [\![\tau_1 \to \tau_2]\!]_{\ell}:
   By IH, \ell is not involved in 	au_1 and \ell is not involved in 	au_2
   so using type projection for [\![\tau_1 \to \tau_2]\!]_\ell
   we can say, [\![\tau_1 \to \tau_2]\!]_\ell = \mathbf{unit}
Case \tau = [\![\tau_1 + \tau_2]\!]_{\ell}:
   By IH, \ell is not involved in 	au_1 and \ell is not involved in 	au_2
   so using type projection for [\![\tau_1+\tau_2]\!]_\ell
   we can say, \llbracket \tau_1 + \tau_2 \rrbracket_\ell = \mathbf{unit}
Case \tau = [\![\tau_1 \times \tau_2]\!]_{\ell}:
   By IH, \ell is not involved in \tau_1 and \ell is not involved in \tau_2
   so using type projection for [\![\tau_1 	imes 	au_2]\!]_\ell
   we can say, [\![\tau_1*\tau_2]\!]_\ell=\mathbf{unit}
Lemma 2 : If \ell \notin locs(C) then [C]_{\ell} = ()
Lemma 3 : If \vdash C : \tau, then \vdash \llbracket C \rrbracket_{\ell} : \llbracket \tau \rrbracket_{\ell}
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