

# Pirouette - Theory

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## 1 Syntax

Locations	$\ell$	$\in$	$\mathcal{L}$
Synchronization Labels	$d$	$::=$	$L \mid R$
Choreography	$C$	$::=$	$() \mid X \mid \ell.e \mid C \rightsquigarrow \ell \mid \text{if } C \text{ then } C_1 \text{ else } C_2$ $\mid \ell_1[d] \rightsquigarrow \ell_2; C \mid \text{let } \ell.x ::= C_1 \text{ in } C_2 \mid \text{fun } X \Rightarrow C \mid C_1 C_2$ $\mid (C_1, C_2) \mid \text{fst } C \mid \text{snd } C \mid \text{left } C \mid \text{right } C$ $\mid \text{match } C \text{ with left } X \Rightarrow C_1; \text{right } Y \Rightarrow C_2$
Local Expressions	$e$	$::=$	$() \mid \text{num} \mid x \mid e_1 \text{ binop } e_2 \mid \text{let } x = e_1 \text{ in } e_2 \mid (e_1, e_2) \mid \text{fst } e$ $\mid \text{snd } e \mid \text{left } e \mid \text{right } e \mid \text{match } e \text{ with left } x \Rightarrow e_1; \text{right } y \Rightarrow e_2$
Network Expressions	$E$	$::=$	$X \mid () \mid \text{fun } X \Rightarrow E \mid E_1 E_2 \mid \text{ret}(e)$ $\mid \text{let ret}(x) = E_1 \text{ in } E_2 \mid \text{send } e \text{ to } \ell; E \mid \text{receive } x \text{ from } \ell; E$ $\mid \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \mid \text{choose } d \text{ for } \ell; E$ $\mid \text{allow } \ell \text{ choice } L \Rightarrow E_1; R \Rightarrow E_2 \mid (E_1, E_2)$ $\mid \text{fst } E \mid \text{snd } E \mid \text{left } E \mid \text{right } E$ $\mid \text{match } E \text{ with left } X \Rightarrow E_1; \text{right } Y \Rightarrow E_2$
Choreographic Types	$\tau$	$::=$	$\text{unit} \mid \ell.t \mid \tau_1 \rightarrow \tau_2 \mid \tau_1 \times \tau_2 \mid \tau_1 + \tau_2$
Local Types	$t$	$::=$	$\text{unit} \mid \text{int} \mid \text{bool} \mid \text{string} \mid t_1 \times t_2 \mid t_1 + t_2$
Network Types	$T$	$::=$	$\text{unit} \mid \boxed{t} \mid T_1 \rightarrow T_2 \mid T_1 \times T_2 \mid T_1 + T_2$

## 2 Type System

### 2.1 Local Language

LOC - UNIT	LOC - VAR	LOC - PAIR	LOC - FST
$\frac{}{\Gamma \vdash () : \text{unit}}$	$\frac{x : t \in \Gamma}{\Gamma \vdash x : t}$	$\frac{\Gamma \vdash e_1 : t_1 \quad \Gamma \vdash e_2 : t_2}{\Gamma \vdash (e_1, e_2) : t_1 \times t_2}$	$\frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \text{fst } e : t_1}$
LOC - SND	LOC - LEFT	LOC - RIGHT	
$\frac{\Gamma \vdash e : t_1 \times t_2}{\Gamma \vdash \text{snd } e : t_2}$	$\frac{\Gamma \vdash e_1 : t_1}{\Gamma \vdash \text{left } e_1 : t_1 + t_2}$	$\frac{\Gamma \vdash e_2 : t_2}{\Gamma \vdash \text{right } e_2 : t_1 + t_2}$	
LOC - MATCH			
$\frac{\Gamma \vdash e : t_1 + t_2 \quad \Gamma, x : t_1 \vdash e_1 : t_3 \quad \Gamma, y : t_2 \vdash e_2 : t_3}{\Gamma \vdash (\text{match } e \text{ with left } x \Rightarrow e_1; \text{right } y \Rightarrow e_2) : t_3}$			

## 2.2 Network Language

$\frac{\text{NETWORK - UNIT}}{\Gamma; \Delta \vdash () : \text{unit}}$	$\frac{\text{NETWORK - VAR} \quad X : T \in \Delta}{\Gamma; \Delta \vdash X : T}$	$\frac{\text{RET} \quad \Gamma; \Delta \vdash e : t}{\Gamma; \Delta \vdash \text{ret } (e) : \boxed{t}}$
$\frac{\text{NETWORK - FUN} \quad \Gamma; \Delta, X : T_1 \vdash E : T_2}{\Gamma; \Delta \vdash \text{fun } X \Rightarrow E : T_1 \rightarrow T_2}$	$\frac{\text{NETWORK - APP} \quad \Gamma; \Delta \vdash E_1 : T_1 \rightarrow T_2 \quad \Gamma; \Delta \vdash E_2 : T_1}{\Gamma; \Delta \vdash E_1 E_2 : T_2}$	
$\frac{\text{NETWORK - IF} \quad \Gamma; \Delta \vdash E_1 : T_1 \quad \Gamma; \Delta \vdash E_2 : T_2 \quad \Gamma; \Delta \vdash E_3 : T_2}{\Gamma; \Delta \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 : T_2}$		
$\frac{\text{NETWORK - DEF} \quad \Gamma; \Delta \vdash E_1 : \boxed{t} \quad \Gamma, x : t; \Delta \vdash E_2 : T_2}{\Gamma; \Delta \vdash \text{let ret } (x) = E_1 \text{ in } E_2 : T_2}$	$\frac{\text{NETWORK - SEND} \quad \Gamma; \Delta \vdash e : t \quad \Gamma; \Delta \vdash E : T}{\Gamma; \Delta \vdash \text{send } e \text{ to } \ell; E : T}$	
$\frac{\text{NETWORK - RCV} \quad \Gamma, x : t; \Delta \vdash E : T}{\Gamma; \Delta \vdash \text{receive } x \text{ from } \ell; E : T}$	$\frac{\text{NETWORK - CHOOSE} \quad \Gamma; \Delta \vdash E : T}{\Gamma; \Delta \vdash \text{choose } d \text{ for } \ell; E : T}$	
$\frac{\text{NETWORK - ALLOW} \quad \Gamma; \Delta \vdash E_1 : T \quad \Gamma; \Delta \vdash E_2 : T}{\Gamma; \Delta \vdash (\text{allow } \ell \text{ choice } L \Rightarrow E_1 ; R \Rightarrow E_2) : T}$		
$\frac{\text{NETWORK - PAIR} \quad \Gamma; \Delta \vdash E_1 : T_1 \quad \Gamma; \Delta \vdash E_2 : T_2}{\Gamma; \Delta \vdash (E_1, E_2) : T_1 \times T_2}$	$\frac{\text{NETWORK - FST} \quad \Gamma; \Delta \vdash E : T_1 \times T_2}{\Gamma; \Delta \vdash \text{fst } E : T_1}$	$\frac{\text{NETWORK - SND} \quad \Gamma; \Delta \vdash E : T_1 \times T_2}{\Gamma; \Delta \vdash \text{snd } E : T_2}$
$\frac{\text{NETWORK - LEFT} \quad \Gamma; \Delta \vdash E_1 : T_1}{\Gamma; \Delta \vdash \text{left } E_1 : T_1 + T_2}$	$\frac{\text{NETWORK - RIGHT} \quad \Gamma; \Delta \vdash E_2 : T_2}{\Gamma; \Delta \vdash \text{right } E_2 : T_1 + T_2}$	
$\frac{\text{NETWORK - MATCH} \quad \Gamma \vdash E : T_1 + T_2 \quad \Gamma; \Delta, X : T_1 \vdash E_1 : T_3 \quad \Gamma; \Delta, Y : T_2 \vdash E_2 : T_3}{\Gamma \vdash (\text{match } E \text{ with left } X \Rightarrow E_1 ; \text{right } Y \Rightarrow E_2) : T_3}$		

### 2.3 Choreography

UNIT $\frac{}{\Gamma; \Delta \vdash () : \text{unit}}$	VAR $\frac{X : \tau \in \Delta}{\Gamma; \Delta \vdash X : \tau}$	DONE $\frac{\Gamma _{\ell} \vdash e : t}{\Gamma; \Delta \vdash \ell.e : \ell.t}$	SEND $\frac{\Gamma; \Delta \vdash C : \ell.t}{\Gamma; \Delta \vdash C \rightsquigarrow \ell_2 : \ell_2.t}$
SYNC $\frac{\Gamma; \Delta \vdash C : \tau}{\Gamma; \Delta \vdash \ell_1[d] \rightsquigarrow \ell_2; C : \tau}$	IF $\frac{\Gamma; \Delta \vdash C_1 : \tau_1 \quad \Gamma; \Delta \vdash C_2 : \tau_2 \quad \Gamma; \Delta \vdash C_3 : \tau_2}{\Gamma; \Delta \vdash \text{if } C_1 \text{ then } C_2 \text{ else } C_3 : T_2}$		
DEF $\frac{\Gamma; \Delta \vdash C_1 : \ell.t \quad \Gamma, \ell.x : t; \Delta \vdash C_2 : \tau_2}{\Gamma; \Delta \vdash \text{let } \ell.x = C_1 \text{ in } C_2 : \tau_2}$	FUN $\frac{\Gamma; \Delta, X : \tau_1 \vdash C : \tau_2}{\Gamma; \Delta \vdash \text{fun } X \Rightarrow C : \tau_1 \rightarrow \tau_2}$		
APP $\frac{\Gamma; \Delta \vdash C_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma; \Delta \vdash C_2 : \tau_1}{\Gamma; \Delta \vdash C_1 C_2 : \tau_2}$	PAIR $\frac{\Gamma; \Delta \vdash C_1 : \tau_1 \quad \Gamma; \Delta \vdash C_2 : \tau_2}{\Gamma; \Delta \vdash (C_1, C_2) : \tau_1 \times \tau_2}$		
FST $\frac{\Gamma; \Delta \vdash C : \tau_1 \times \tau_2}{\Gamma; \Delta \vdash \text{fst } C : \tau_1}$	SND $\frac{\Gamma; \Delta \vdash C : \tau_1 \times \tau_2}{\Gamma; \Delta \vdash \text{snd } C : \tau_2}$		
LEFT $\frac{\Gamma; \Delta \vdash C : \tau_1}{\Gamma; \Delta \vdash \text{left } C : \tau_1 + \tau_2}$	RIGHT $\frac{\Gamma; \Delta \vdash C : \tau_2}{\Gamma; \Delta \vdash \text{right } C : \tau_1 + \tau_2}$		
MATCH $\frac{\Gamma; \Delta \vdash C : \tau_1 + \tau_2 \quad \Gamma; \Delta, X : \tau_1 \vdash C_1 : \tau_3 \quad \Gamma; \Delta, Y : \tau_2 \vdash C_2 : \tau_3}{\Gamma; \Delta \vdash (\text{match } C \text{ with left } X \Rightarrow C_1 ; \text{right } Y \Rightarrow C_2) : \tau_3}$			

## 3 Theorems

**Theorem 1.** (*Local Progress*): For every expression  $\cdot \vdash e : t$  either  $\exists e'. e \rightarrow e'$  or  $e$  is a value

*Proof.* We will start with induction on  $e$

**Case  $e = ()$**

$()$  is a value and we are done

**Case  $e = \text{num}$**

$\text{num}$  is a value and we are done

**Case  $e = e_1 \text{ binop } e_2$**

IH1  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$

if  $e_1 \rightarrow e'_1$  then  $e_1 \text{ binop } e_2 \rightarrow e'_1 \text{ binop } e_2$

if  $e_1$  is a value, IH2  $e_2$  is either a value or  $\exists e'_2. e_2 \rightarrow e'_2$

if  $e_2$  is a value, then  $e_1 \text{ binop } e_2 \rightarrow$  a value given  $e_1$  and  $e_2$  are numbers

if  $e_2 \rightarrow e'_2$  then  $e_1 \text{ binop } e_2 \rightarrow e_1 \text{ binop } e'_2$

**Case  $e = (e_1, e_2)$**

IH1  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$   
 if  $e_1 \rightarrow e'_1$  then  $(e_1, e_2) \rightarrow (e'_1, e_2)$   
 if  $e_1$  is a value, IH2  $e_2$  is either a value or  $\exists e'_2. e_2 \rightarrow e'_2$   
 if  $e_2$  is a value, then  $(e_1, e_2)$  is a value  
 if  $e_2 \rightarrow e'_2$  then  $(e_1, e_2) \rightarrow (e_1, e'_2)$

**Case  $e = \text{fst } e_1$**

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$   
 if  $e_1 \rightarrow e'_1$  then  $\text{fst } e_1 \rightarrow \text{fst } e'_1$   
 if  $e_1$  is a value, this means  $e_1$  is a pair of values as  $e_1 : t_1 X t_2$  so if  $e_1 = (v_1, v_2)$   
 then  $\text{fst } e_1 \rightarrow v_1$

**Case  $e = \text{snd } e_1$**

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$   
 if  $e_1 \rightarrow e'_1$  then  $\text{snd } e_1 \rightarrow \text{snd } e'_1$   
 if  $e_1$  is a value, this means  $e_1$  is a pair of values as  $e_1 : t_1 X t_2$  so if  $e_1 = (v_1, v_2)$   
 then  $\text{snd } e_1 \rightarrow v_2$

**Case  $e = \text{left } e_1$**

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$   
 if  $e_1 \rightarrow e'_1$  then  $\text{left } e_1 \rightarrow \text{left } e'_1$   
 if  $e_1$  is a value, then  $\text{left } e_1$  is a value

**Case  $e = \text{right } e_1$**

IH  $e_1$  is either a value or  $\exists e'_1. e_1 \rightarrow e'_1$   
 if  $e_1 \rightarrow e'_1$  then  $\text{right } e_1 \rightarrow \text{right } e'_1$   
 if  $e_1$  is a value, then  $\text{right } e_1$  is a value

**Theorem 2.** (*Local Preservation*): If  $\Gamma \vdash e : t$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t$

*Proof.* We will start with induction on  $\Gamma \vdash e : t$

**Case  $\Gamma \vdash e : \text{unit}$**

$\Gamma \vdash () : \text{unit}$ . It doesn't take a step and we are done

**Case  $e = x$**    doubt

$\Gamma \vdash x : t$ . It doesn't take a step and we are done

**Case  $\Gamma \vdash e : t_1 X t_2$**

This means  $e = (e_1, e_2)$

IH If  $\Gamma \vdash e_1 : t_1$  and  $e_1 \rightarrow e'_1$  then  $\Gamma \vdash e'_1 : t_1$

Now we know,  $(e_1, e_2) \rightarrow (e'_1, e_2)$  and  $\Gamma \vdash (e_1, e_2) : t_1 X t_2$

Using IH we can say  $\Gamma \vdash (e'_1, e_2) : t_1 X t_2$

**Case  $\Gamma \vdash \text{fst } e : t_1$**

This means  $e : t_1 X t_2$   
 IH If  $\Gamma \vdash e : t_1 X t_2$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t_1 X t_2$   
 Now we know,  $\text{fst } e \rightarrow \text{fst } e'$  and  $\Gamma \vdash \text{fst } e : t_1$   
 Using IH we can say  $\Gamma \vdash \text{fst } e' : t_1$

**Case  $\Gamma \vdash \text{snd } e : t_2$**   
 This means  $e : t_1 X t_2$   
 IH If  $\Gamma \vdash e : t_1 X t_2$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t_1 X t_2$   
 Now we know,  $\text{snd } e \rightarrow \text{snd } e'$  and  $\Gamma \vdash \text{snd } e : t_2$   
 Using IH we can say  $\Gamma \vdash \text{snd } e' : t_2$

**Case  $\Gamma \vdash \text{left } e : t_1 + t_2$**   
 This means  $e : t_1$   
 IH If  $\Gamma \vdash e : t_1$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t_1$   
 Now we know,  $\text{left } e \rightarrow \text{left } e'$  and  $\Gamma \vdash \text{left } e : t_1 + t_2$   
 Using IH we can say  $\Gamma \vdash \text{left } e' : t_1 + t_2$

**Case  $\Gamma \vdash \text{right } e : t_1 + t_2$**   
 This means  $e : t_2$   
 IH If  $\Gamma \vdash e : t_2$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t_2$   
 Now we know,  $\text{right } e \rightarrow \text{right } e'$  and  $\Gamma \vdash \text{right } e : t_1 + t_2$   
 Using IH we can say  $\Gamma \vdash \text{right } e' : t_1 + t_2$

**Case  $\Gamma \vdash \text{match } e \text{ with left } x \Rightarrow e_2; \text{right } y \Rightarrow e_3 : t_3$**   
 This means  $e : t_1 + t_2$   
 IH If  $\Gamma \vdash e : t_1 + t_2$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : t_1 + t_2$   
 Now we know,  $\text{match } e \text{ with left } x \Rightarrow e_2; \text{right } y \Rightarrow e_3 \rightarrow \text{match } e' \text{ with left } x \Rightarrow e_2; \text{right } y \Rightarrow e_3$  and  $\Gamma \vdash \text{match } e \text{ with left } x \Rightarrow e_2; \text{right } y \Rightarrow e_3 : t_3$   
 Using IH we can say  $\Gamma \vdash \text{match } e' \text{ with left } x \Rightarrow e_2; \text{right } y \Rightarrow e_3 : t_3$

**Theorem 3. (Progress):** For every choreography  $\cdot \vdash C : \tau$  either  $\exists C'. C \rightarrow C'$  or  $C$  is a value

*Proof.* We will start with induction on  $C$

**Case  $C = ()$**   
 $()$  is a value and we are done

**Case  $C = \ell.e$**   
 we know from local progress,  $e$  is either a value or  $\exists e'. e \rightarrow e'$   
 So, if  $e$  is a value,  $\ell.e$  is a value and we are done  
 If  $\exists e'. e \rightarrow e'$  then,  $\ell.e \rightarrow \ell.e'$

**Case  $C = C_1 \rightsquigarrow \ell$**   
 IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$   
 if  $C_1 \rightarrow C'_1$  then  $C_1 \rightsquigarrow \ell \rightarrow C'_1 \rightsquigarrow \ell$

if  $C_1$  is a value, //doubt

**Case  $C = \text{if } C_1 \text{ then } C_2 \text{ else } C_3$**

**Case  $C = (C_1, C_2)$**

IH1  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$

if  $C_1 \rightarrow C'_1$  then  $(C_1, C_2) \rightarrow (C'_1, C_2)$

if  $C_1$  is a value, IH2  $C_2$  is either a value or  $\exists C'_2. C_2 \rightarrow C'_2$

if  $C_2$  is a value, then  $(C_1, C_2)$  is a value

if  $C_2 \rightarrow C'_2$  then  $(C_1, C_2) \rightarrow (C_1, C'_2)$

**Case  $C = \text{fst } C_1$**

IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$

if  $C_1 \rightarrow C'_1$  then  $\text{fst } C_1 \rightarrow \text{fst } C'_1$

if  $C_1$  is a value, this means  $C_1$  is a pair of values as  $C_1 : \tau_1 \times \tau_2$  so if  $C_1 = (v_1, v_2)$

then  $\text{fst } C_1 \rightarrow v_1$

**Case  $C = \text{snd } C_1$**

IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$

if  $C_1 \rightarrow C'_1$  then  $\text{snd } C_1 \rightarrow \text{snd } C'_1$

if  $C_1$  is a value, this means  $C_1$  is a pair of values as  $C_1 : \tau_1 \times \tau_2$  so if  $C_1 = (v_1, v_2)$

then  $\text{snd } C_1 \rightarrow v_2$

**Case  $C = \text{left } C_1$**

IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$

if  $C_1 \rightarrow C'_1$  then  $\text{left } C_1 \rightarrow \text{left } C'_1$

if  $C_1$  is a value, then  $\text{left } C_1$  is a value

**Case  $C = \text{right } C_1$**

IH  $C_1$  is either a value or  $\exists C'_1. C_1 \rightarrow C'_1$

if  $C_1 \rightarrow C'_1$  then  $\text{right } C_1 \rightarrow \text{right } C'_1$

if  $C_1$  is a value, then  $\text{right } C_1$  is a value

## 4 Operational Semantics

### 4.1 Network Language

$$\text{fst}(E_1, E_2) \rightarrow E_1 \qquad \text{snd}(E_1, E_2) \rightarrow E_2$$

$$(\text{match } \text{inl } E \text{ with } \text{inl } X \Rightarrow E_1; \text{inr } Y \Rightarrow E_2) \rightarrow E_1 [X \mapsto E]$$

$$(\text{match } \text{inr } E \text{ with } \text{inl } X \Rightarrow E_1; \text{inr } Y \Rightarrow E_2) \rightarrow E_2 [Y \mapsto E]$$

## 4.2 Choreography

$$\text{fst}(C_1, C_2) \rightarrow C_1 \qquad \text{snd}(C_1, C_2) \rightarrow C_2$$

$$(\text{match } \text{inl } C \text{ with } \text{inl } X \Rightarrow C_1; \text{inr } Y \Rightarrow C_2) \rightarrow C_1 [X \mapsto C]$$

$$(\text{match } \text{inr } C \text{ with } \text{inl } X \Rightarrow C_1; \text{inr } Y \Rightarrow C_2) \rightarrow C_2 [Y \mapsto C]$$

## 5 Glossary

$$\ell \text{ involved in } \tau = \ell \in \text{locs}(\tau)$$

$\ell \in \text{locs}(\tau) = \text{getLoc}$  is a function that recursively traverses over  $\tau$  to construct  $\text{locs}(\tau)$

$$\text{locs}(\tau) = \begin{cases} \phi & \text{if } \tau = \mathbf{unit} \\ \{\ell\} & \text{if } \tau = \ell.e \\ \text{getLoc } \tau_1 \cup \text{getLoc } \tau_2 & \text{if } \tau = \tau_1 \rightarrow \tau_2 \text{ or } \tau_1 + \tau_2 \text{ or } \tau_1 \times \tau_2 \end{cases}$$

## 6 Endpoint Projection

$$\llbracket (C_1, C_2) \rrbracket_\ell = \begin{cases} (\llbracket C_1 \rrbracket_\ell, \llbracket C_2 \rrbracket_\ell) & \text{if } (C_1, C_2) : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C_1, C_2, \tau_1, \tau_2 \\ \text{let } x = \llbracket C_1 \rrbracket_\ell \text{ in} & \text{if } (C_1, C_2) : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C_1, C_2 \text{ and } \tau_1 \text{ but not in } \tau_2 \\ \text{let } _ = \llbracket C_2 \rrbracket_\ell \text{ in } x & \\ \llbracket C_1 \rrbracket_\ell; \llbracket C_2 \rrbracket_\ell & \text{if } (C_1, C_2) : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C_1 \text{ or } C_2 \\ () & \text{otherwise} \end{cases}$$

$$\llbracket \mathbf{fst } C \rrbracket_\ell = \begin{cases} \mathbf{fst } \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C, \tau_1 \text{ and } \tau_2 \\ \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C \\ () & \text{otherwise} \end{cases}$$

$$\llbracket \mathbf{snd } C \rrbracket_\ell = \begin{cases} \mathbf{snd } \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C, \tau_1 \text{ and } \tau_2 \\ \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \times \tau_2 \text{ and } \ell \text{ is involved in } C \\ () & \text{otherwise} \end{cases}$$

$$\llbracket \mathbf{inl } C \rrbracket_\ell = \begin{cases} \mathbf{inl } \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \text{ and } \ell \text{ is involved in } C \text{ and } \tau_1 \\ \llbracket C \rrbracket_\ell & \text{if } C : \tau_1 \text{ and } \ell \text{ is involved in } C \text{ but not in } \tau_1 \\ () & \text{if } C : \tau_1 \text{ and } \ell \text{ is not involved in } C \text{ and } \tau_1 \end{cases}$$

$$\llbracket \mathbf{inr } C \rrbracket_\ell = \begin{cases} \mathbf{inr } \llbracket C \rrbracket_\ell & \text{if } C : \tau_2 \text{ and } \ell \text{ is involved in } C \text{ and } \tau_2 \\ \llbracket C \rrbracket_\ell & \text{if } C : \tau_2 \text{ and } \ell \text{ is involved in } C \text{ but not in } \tau_2 \\ () & \text{if } C : \tau_2 \text{ and } \ell \text{ is not involved in } C \text{ and } \tau_2 \end{cases}$$

$$\llbracket \text{match } C \text{ in inl } \mathbf{X} \Rightarrow C_1; \text{ inr } \mathbf{Y} \Rightarrow C_2 \rrbracket_\ell$$

$$= \begin{cases} \text{match } \llbracket C \rrbracket_\ell \text{ in inl } \mathbf{X} \Rightarrow \llbracket C_1 \rrbracket_\ell; \text{ inr } \mathbf{Y} \Rightarrow \llbracket C_2 \rrbracket_\ell & \text{if } C : \tau_1 + \tau_2 \text{ and } \ell \text{ is involved in both } \tau_1 \text{ and } \tau_2 \\ \llbracket C \rrbracket_\ell; \llbracket C_1 \rrbracket_\ell \sqcup \llbracket C_2 \rrbracket_\ell & \text{if } C : \tau_1 + \tau_2 \text{ and } \ell \text{ is involved in } \tau_1 \text{ or } \tau_2 \text{ or } C \\ \llbracket C_1 \rrbracket_\ell \sqcup \llbracket C_2 \rrbracket_\ell & \text{if } C : \tau_1 + \tau_2 \text{ and } \ell \text{ is not involved in } C, \tau_1 \text{ and } \tau_2 \end{cases}$$

## 7 Type Projection

$$\llbracket \text{unit} \rrbracket_\ell = \text{unit}$$

$$\llbracket \ell_1.t \rrbracket_{\ell_2} = \begin{cases} t & \text{if } \ell_1 = \ell_2 \\ \text{unit} & \text{otherwise} \end{cases}$$

$$\llbracket \tau_1 \rightarrow \tau_2 \rrbracket_\ell = \begin{cases} \llbracket \tau_1 \rrbracket_\ell \rightarrow \llbracket \tau_2 \rrbracket_\ell & \text{if } \ell \text{ is involved in } \tau_1 \text{ or } \tau_2 \text{ or both} \\ \text{unit} & \text{otherwise} \end{cases}$$

$$\llbracket \tau_1 + \tau_2 \rrbracket_\ell = \begin{cases} \llbracket \tau_1 \rrbracket_\ell + \llbracket \tau_2 \rrbracket_\ell & \text{if } \ell \text{ is involved in } \tau_1 \text{ or } \tau_2 \text{ or both} \\ \text{unit} & \text{otherwise} \end{cases}$$

$$\llbracket \tau_1 \times \tau_2 \rrbracket_\ell = \begin{cases} \llbracket \tau_1 \rrbracket_\ell \times \llbracket \tau_2 \rrbracket_\ell & \text{if } \ell \text{ is involved in } \tau_1 \text{ and } \tau_2 \\ \llbracket \tau_1 \rrbracket_\ell & \text{if } \ell \text{ is involved in } \tau_1 \text{ but not } \tau_2 \\ \llbracket \tau_2 \rrbracket_\ell & \text{if } \ell \text{ is involved in } \tau_2 \text{ but not } \tau_1 \\ \text{unit} & \text{otherwise} \end{cases}$$



## 8 Lemmas

**Lemma 1 :** If  $\ell$  is not involved in  $\tau$  then  $\llbracket \tau \rrbracket_\ell = \mathbf{unit}$

**Proof :** By Induction on  $\tau$

**Case  $\tau = \mathbf{unit}$  :**

From type projection we know,  $\llbracket \mathbf{unit} \rrbracket_\ell = \mathbf{unit}$

**Case  $\tau = \ell.t$  :**

Here we know that,  $\ell_1 \neq \ell$  as  $\ell$  is not involved in  $\tau$   
so using type projection for  $\llbracket \ell_1.t \rrbracket_\ell$   
we can say,  $\llbracket \ell_1.t \rrbracket_\ell = \mathbf{unit}$

**Case  $\tau = \llbracket \tau_1 \rightarrow \tau_2 \rrbracket_\ell$ :**

By IH,  $\ell$  is not involved in  $\tau_1$  and  $\ell$  is not involved in  $\tau_2$   
so using type projection for  $\llbracket \tau_1 \rightarrow \tau_2 \rrbracket_\ell$   
we can say,  $\llbracket \tau_1 \rightarrow \tau_2 \rrbracket_\ell = \mathbf{unit}$

**Case  $\tau = \llbracket \tau_1 + \tau_2 \rrbracket_\ell$ :**

By IH,  $\ell$  is not involved in  $\tau_1$  and  $\ell$  is not involved in  $\tau_2$   
so using type projection for  $\llbracket \tau_1 + \tau_2 \rrbracket_\ell$   
we can say,  $\llbracket \tau_1 + \tau_2 \rrbracket_\ell = \mathbf{unit}$

**Case  $\tau = \llbracket \tau_1 \times \tau_2 \rrbracket_\ell$ :**

By IH,  $\ell$  is not involved in  $\tau_1$  and  $\ell$  is not involved in  $\tau_2$   
so using type projection for  $\llbracket \tau_1 \times \tau_2 \rrbracket_\ell$   
we can say,  $\llbracket \tau_1 \times \tau_2 \rrbracket_\ell = \mathbf{unit}$

**Lemma 2 :** If  $\ell \notin \text{locs}(C)$  then  $\llbracket C \rrbracket_\ell = ()$

**Lemma 3 :** If  $\vdash C : \tau$ , then  $\vdash \llbracket C \rrbracket_\ell : \llbracket \tau \rrbracket_\ell$