$$V = [V_1, V_2, V_3]^T \in \mathbb{R}^3$$

Peter space consisting of all n-dimensional real vectors:

zero; t, -, regative & Rn.

Vector space with matrix Mxn olimension.

Vector space with polynomials: degree $\leq n$ dimension n+1 $P(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$

 $b(x) + d(x) = 3 + 2x + 1x^{2}$ $b(x) + d(x) = 3 + 2x + 1x^{2}$

degree < 2

Zero polynomial not form space, but zero vector is

linear independence.

$$C_1V_1+C_2V_2+\cdots+C_nV_n=0$$

$$C_1 = C_2 = \cdots = C_n = 0$$

$$V_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \qquad V_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \qquad V_3 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$C_1 \begin{bmatrix} 0 \\ 0 \end{bmatrix} + C_2 \begin{bmatrix} 0 \\ 0 \end{bmatrix} + C_3 \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{cases} C_1 + C_3 = 0 & C_1 = -C_3 \\ C_2 + C_3 = 0 & C_2 = -C_3 \end{cases}$$

$$C_1 = C_2 = 1 \quad C_3 = -1$$

linear dependent

Solving linear system.

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \qquad b = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ 1 \end{bmatrix}$$

$$\begin{cases} x_1 + 2x_2 = 5 \\ 3x_1 + 4x_2 = 11 \end{cases}$$

$$A = \begin{bmatrix} 2 & 1 & -1 \\ -3 & 1 & 2 \end{bmatrix} \qquad b = \begin{bmatrix} 8 \\ -11 \\ -2 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & -1 \\ -3 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ -2 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 \\ 0 & 0 & -1 \end{bmatrix} =$$

$$\chi = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$$

Finding eigenvalues / vectors.

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

$$A - \lambda I = \begin{bmatrix} 2 - \lambda & 1 \\ 1 & 2 - \lambda \end{bmatrix}$$

$$(2 - \lambda)^{2} - 1 = 0$$

$$(2 - \lambda)^{2} - 1 = 0$$

$$(2 - \lambda)^{2} - 1 = 0$$

$$(3 - \lambda)^{2} = 0$$

$$(3 - \lambda)^{2} = 0$$

$$(4 - \lambda)^{2} - 1 = 0$$

$$(4 - \lambda)^{2} - 1 = 0$$

$$(5 - \lambda)^{2} = 0$$

$$(7 - \lambda)^{2} = 0$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 1 \\ 4 & -6 & 0 & 1 & 2 \\ -2 & 7 & 2 & 1 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 1 \\ 0 & 8 & 3 & 4 & 1 \\ 0 & 8 & 3 & 4 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 1 \\ 0 & 8 & 3 & 4 & 1 \\ 0 & 8 & 3 & 4 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 1 \\ 0 & 8 & 3 & 4 & 1 \\ 0 & 8 & 3 & 4 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 & 1 \\ 0 & 8 & 3 & 4 & 1 \\ 0 &$$

Gauss Transformation.

$$A = \begin{pmatrix} 2 & 3 & 1 \\ 4 & 4 & 3 \\ 2 & 3 & 4 \end{pmatrix} \qquad b = \begin{pmatrix} 1 \\ 3 \\ 7 \end{pmatrix}$$

$$a_{11} = 2 \qquad \begin{pmatrix} 2 & 3 & 1 & 1 & 1 \\ 0 & -2 & 1 & 1 & 1 \\ 2 & 3 & 4 & 1 & 7 \end{pmatrix} \qquad \begin{pmatrix} 2 & 3 & 1 & 1 & 1 \\ 0 & -2 & 1 & 1 & 1 \\ 0 & 0 & 3 & 1 & 4 \end{pmatrix}$$

Constructing the Games transformation Matrix M,

$$\mathfrak{D} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

② add eliminator.
$$-\frac{0 \ge 1}{0 \le 1} = -\frac{4}{2} = -2$$

$$\mathcal{M}_1 = \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\frac{a_{22}}{a_{22}} = -\frac{3}{2} \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -\frac{3}{2} & 1 \end{pmatrix} \begin{pmatrix} \frac{2}{2} & \frac{3}{3} \\ 0 & -\frac{1}{2} & 1 \end{pmatrix}$$

$$= \left(\begin{array}{ccc} 2 & 3 & 1 \\ 0 & -2 & 1 \\ 0 & 0 & 3 \end{array}\right)$$

$$-\frac{\Omega_{21}}{\Omega_{11}} \frac{\Omega_{22}}{\Omega_{22}} \qquad M_{2} \cdot (M_{1} \cdot A)$$

Diagonal matrix. (500) only diagonal entries (5,3,-2)

 $\det(\text{Diagonal matrix}) = 5 \times 3 \times (-1) = -30$

upper triangular '
$$V = \begin{pmatrix} 4 & 2 & 1 \\ 0 & -3 & 5 \\ 0 & 0 & 6 \end{pmatrix}$$

det (Diagonal matrix) = $4 \times (-3) \times 6 = -72$ () -) upper trangular.

same as lower triangular.

orthogonal matrix.
$$Q^TQ = QQ^T = I$$
.

$$Q^T = Q^{-1}$$
 $||QX|| = ||X||$

The rows of a are othor,
$$Q_i \cdot Q_j = 0$$
 if $i \neq i$
 $Q_i \cdot Q_j = 1$

The Column of Q are otho,
$$Q_i^T \cdot Q_i = 0$$
 if $i \neq i$
 $Q_i^T \cdot Q_i = 1$

Lu Decomposition.

$$A = \begin{pmatrix} 4 & 3 \\ 6 & 3 \end{pmatrix}$$

$$L = \begin{pmatrix} 1 & 0 \\ 1 & 21 & 1 \end{pmatrix} \qquad U = \begin{pmatrix} u_{11} & u_{12} \\ 0 & u_{22} \end{pmatrix} = \begin{pmatrix} 4 & 3 \\ 0 & u_{22} \end{pmatrix}$$

$$U_{21} = \frac{A_{21}}{U_{11}} = \frac{6}{4} = 1.5$$

$$\Gamma = \begin{pmatrix} 1/2 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\bigcup = \left(\begin{array}{c} 4 & 3 \\ 0 & -1.5 \end{array} \right)$$