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# LEXICAL ANALYZER

Build Scanner



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### Important Note: -

Technical reports include a mixture of text, tables, and figures. Consider how you can present the information best for your reader. Would a table or figure help to convey your ideas more effectively than a paragraph describing the same data?

Figures and tables should: -

- Be numbered
- Be referred to in-text, e.g. *In Table 1...*, and
- Include a simple descriptive label - above a table and below a figure.





## 1. Introduction

A compiler is a program that converts source code into machine code so that a computer can understand and execute it. The process of compilation consists of multiple phases, starting with Lexical Analysis.

### 1.1 Phases of a Compiler

1 Lexical Analysis – Breaks the source code into smaller parts called “tokens”

2 Syntax Analysis – Checks if the tokens follow the correct grammatical structure.

3 Semantic Analysis – Ensures that the code makes sense logically

4 Intermediate Code Generation– Converts the code into a simpler intermediate representation

5 Optimization – Improves the efficiency of the code.

6 Code Generation – Produces the final machine code.

Linking & Execution – Prepares the code for execute



**2\_A lexical analyzer** (or scanner) is a tool that reads a program's text and breaks it into **tokens**—small meaningful pieces like keywords, numbers, and operators. It's like a pattern matcher that finds specific structures in the text.

**How it Works:**

It reads characters and groups them into **lexemes** (words or symbols).

It assigns a **token type** to each lexeme (e.g., if → **KEYWORD**, 123 → **NUMBER**).

It removes unnecessary elements like **spaces and comments**.

It passes tokens to the **syntax analyzer** for further processing.

**Three Ways to Build a Lexical Analyzer:**

use **regular expressions** and tools like Lex to generate one automatically.

Design a **state transition diagram** and write a program that follows it.

Build a **table-driven** version of the state diagram.

### 3\_Software Tool

Computer Program:

Lexical analyzers can be implemented using tools like \*Lex (Lexical Analyzer Generator)\* and \*Flex (Fast Lexical Analyzer Generator)\*. These tools automatically generate lexical analyzers based on a set of predefined rules

Programming Language:

Lexical analyzers are commonly written in \*C, Python, or Java\*. These languages provide functions to read input, process characters, and generate tokens efficiently

### 4\*Implementation of a Lexical Analyze

```
python
import sys
```

```
Token Types #
INT_LIT = 10
IDENT = 11
ASSIGN_OP = 20
ADD_OP = 21
SUB_OP = 22
MULT_OP = 23
DIV_OP = 24
LEFT_PAREN = 25
RIGHT_PAREN = 26
EOF = -1
:class Lexer
: def __init__(self, filename)
self.file = open(filename, 'r')
""" = self.lexeme
```

```
" = self.next_char
self.next_token = None
()self.get_char
:def get_char(self)
    """Reads the next character from the file"""
    (1)self.next_char = self.file.read
    :()if self.next_char.isalpha
        self.next_token = IDENT
    :()elif self.next_char.isdigit
        self.next_token = INT_LIT
    :['/' , '*' , '-' , '+'] elif self.next_char in
        self.next_token = { '+': ADD_OP, '-': SUB_OP, '*': MULT_OP, '/': DIV_OP
    }[self.next_char]
elif self.next_char == '=':
    self.next_token = ASSIGN_OP
elif self.next_char == '(':
    self.next_token = LEFT_PAREN
elif self.next_char == ')':
    self.next_token = RIGHT_PAREN
elif not self.next_char:
    self.next_token = EOF
def lex(self):
    """Processes the input file and prints tokens."""
    while self.next_token != EOF:
        print(f"Token: {self.next_token}, Lexeme: {self.next_char}")
        self.get_char()
    self.file.close()
if __name__ == "__main__":
    lexer = Lexer("front.in")
    lexer.lex()
```

A **Lexical Analyzer** reads input code, breaks it into **tokens**, and sends them to the syntax analyzer.

### Token type:

These constants **define types of tokens** the lexer will recognize.

Using named constants instead of numbers improves **code readability**.

### The lexer class:

The constructor (`__init__`) initializes the lexer by opening the input file and reading the first character.

The lexeme stores the current symbol being processed.

`next_char` holds the next character to be processed.

`next_token` stores the detected token type.

### The get-char function:

This function reads the next character and assigns its corresponding token type.

Handles identifiers, numbers, operators, and parentheses.

Marks the end of input with EOF.

### The lex function:

Loops through the input file, reading one character at a time.

Prints each token and its lexeme.

Stops when the end of the file (EOF) is reached.

Closes the file at the end to free up resources.

### Running the Lexer

Executes the lexical analysis when the script runs.

Reads the source code from `front.in`, a sample input file.

### The expression:

$a = 5 + 3 * (2 - 1)$

This expression contains:

Identifiers (`a`)

Integer literals (`5, 3, 2, 1`) .

Operators (`=, +, *, -`) .

Parentheses (`()`) .





Tokens:11,lexeme:a  
Tokens:20, lexeme:=  
Tokens:10, lexeme:5  
Tokens:21, lexeme:+  
Tokens:10, lexeme:3  
Tokens:23, lexeme:\*  
Tokens:25, lexeme: (  
Tokens:10, lexeme:2  
Tokens:22, lexeme:-  
Tokens:10, lexeme:1  
Tokens:26, lexeme: )

**5\_References: textbook: concept of programming language by  
Robert W.Sebesta ,TWELEFTH EDITION.**





Tokens:

:

