

Multi-Media Steganography using PRGA and KSA algorithms

Project Report

*Submitted in fulfilment for the J-Component of CSE3501 –
Information Security, Analysis and Audit*

in

B.Tech. (Computer Science)

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Fall Semester 2022-2023



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ABSTRACT

Steganography is the art and science of writing hidden messages in such a way that no one, apart from the sender and intended recipient, suspects the existence of the message, a form of security through obscurity. Consequently, functions provided by Stefano only hide messages, without encryption. Steganography is often used with cryptography.

We have implemented Steganography in 4 different Types of media

1. Image
2. Text
3. Audio
4. Video

INTRODUCTION

Steganography is the practice of representing information within another message or physical object, in such a manner that the presence of the information is not evident to human inspection. In computing/electronic contexts, a computer file, message, image, or video is concealed within another file, message, image, or video. The word steganography comes from Greek steganographia, which combines the words steganós meaning "covered or concealed", and -graphic meaning "writing".

The first recorded use of the term was in 1499 by Johannes Trithemius in his *Steganographia*, a treatise on cryptography and steganography, disguised as a book on magic. Generally, the hidden messages appear to be (or to be part of) something else: images, articles, shopping lists, or some other cover text. For example, the hidden message may be in invisible ink between the visible lines of a private letter. Some implementations of steganography that lack a shared secret are forms of security through obscurity, and key-dependent steganographic schemes adhere to Kerckhoffs's principle.

The advantage of steganography over cryptography alone is that the intended secret message does not attract attention to itself as an object of scrutiny. Plainly visible encrypted messages, no matter how unbreakable they are, arouse interest and may in themselves be incriminating in countries in which encryption is illegal.

Whereas cryptography is the practice of protecting the contents of a message alone, steganography is concerned with concealing the fact that a secret message is being sent and its contents.

Steganography includes the concealment of information within computer files. In digital steganography, electronic communications may include steganographic coding inside of a transport layer, such as a document file, image file, program, or protocol. Media files are ideal for steganographic transmission because of their large size. For example, a sender might start with an innocuous image file and adjust the color of every hundredth pixel to correspond to a letter in the

alphabet. The change is so subtle that someone who is not specifically looking for it is unlikely to notice the change.

Steganography has been widely used for centuries. Some examples include:

Hidden messages on a paper written in secret inks.

Hidden messages distributed, according to a certain rule or key, as smaller parts (e.g. words or letters) among other words of a less suspicious cover text. This particular form of steganography is called a null cipher.

Messages written in Morse code on yarn and then knitted into a piece of clothing worn by a courier.

Messages written on envelopes in the area covered by postage stamps.

In the early days of the printing press, it was common to mix different typefaces on a printed page because the printer did not have enough copies of some letters in one typeface. Thus, a message could be hidden by using two or more different typefaces, such as normal or italic.

A microdot camera

During and after World War II, espionage agents used photographically-produced microdots to send information back and forth. Microdots were typically minute (less than the size of the period produced by a typewriter). World War II microdots were

embedded in the paper and covered with an adhesive, such as collodion that was reflective and so was detectable by viewing against glancing light. Alternative techniques included inserting microdots into slits cut into the edge of postcards.

During World War II, Velvlee Dickinson, a spy for Japan in New York City, sent information to accommodation addresses in neutral South America. She was a dealer in dolls, and her letters discussed the quantity and type of doll to ship. The stegotext was the doll orders, and the concealed "plaintext" was itself encoded and gave information about ship movements, etc. Her case became somewhat famous and she became known as the Doll Woman.

During World War II, photosensitive glass was declared secret[by whom?], and used for transmitting information to Allied armies.

Jeremiah Denton repeatedly blinked his eyes in Morse code during the 1966 televised press conference that he was forced into as an American prisoner-of-war by his North Vietnamese captors, spelling out "T-O-R-T-U-R-E". That confirmed for the first time to the US Naval Intelligence and other Americans that the North Vietnamese were torturing American prisoners-of-war.

In 1968, crew members of the USS Pueblo intelligence ship, held as prisoners by North Korea, communicated in sign language during staged photo opportunities, to inform the United States that they were not defectors but captives of the North Koreans. In other photos presented to the US, crew members gave "the finger" to the unsuspecting North Koreans, in an attempt to discredit photos that showed them smiling and comfortable.

In 1985, a klezmer saxophonist smuggled secrets into and out of the Soviet Union by coding them as pitches of musical notes in sheet music.

WORKING OF THE MODEL AND SCREENSHOTS

1.1 Image Steganography

ENCODE:-

Using **Modified LSB Algorithm** where we overwrite the LSB bit of actual image with the bit of text message character. At the end of text message we **push a delimiter to the message string** as a checkpoint useful in decoding function. We encode data in order of Red, then Green and then Blue pixel for the entire message.

```
def encode_img_data(img):
    data=input()          # input text message data

    data += '*A*A*'      # adding delimiter to the end of text message to mark end of string

    binary_data=msgtobinary(data)      #converting this whole string to binary data format

    length_data=length(binary_data)    #Length of binary data file
    index_data = 0                    #variable which act as a counter

    for i in img:
        for pixel in i:
            r, g, b = msgtobinary(pixel) #converting each pixel to binary data format
            if index_data < length_data:
                pixel[0] = int(r[:-1] + binary_data[index_data], 2) #overwrite the LSB bit of red pixel with the bit of
                                                                    #text message character
                index_data += 1
            if index_data < length_data:
                pixel[1] = int(g[:-1] + binary_data[index_data], 2) #overwrite the LSB bit of green pixel with the bit of
                                                                    #text message character
                index_data += 1
            if index_data < length_data:
                pixel[2] = int(b[:-1] + binary_data[index_data], 2) #overwrite the LSB bit of blue pixel with the bit of
                                                                    #text message character
                index_data += 1
            if index_data >= length_data:
                break
    cv2.imwrite(nameoffile,img)
```

Image Steganography Encoding Algorithm

DECODE:-

In the decode part, we take **all the LSB bits of each pixel** until we get a checkpoint/delimiter and then **we split them by 8 bits** and convert them to characters data type and **print the string (i.e., the secret text message) without delimiter.**

```
def decode_img_data(img):
    data_binary = "" #string to store each LSB bit of every pixel
    for i in img:
        for pixel in i:
            r, g, b = msgtobinary(pixel) #converting each pixel to binary data format
            data_binary += r[-1] #adding red pixel LSB bit
            data_binary += g[-1] #adding green pixel LSB bit
            data_binary += b[-1] #adding blue pixel LSB bit
        total_bytes = [ data_binary[i:i+8] for i in range(0, len(data_binary), 8) ] #split the string bits into 8 bit
        decoded_data = "" #string to store and check if we extracted the complete text message
        for byte in total_bytes:
            decoded_data += chr(int(byte, 2)) #convert the binary data format file back to character string format
        if decoded_data[-5:] == "*****": # delimiter which we use as check point to show we have reached the end of
            print(decoded_data[:-5]) # secret text message which was encoded in Stego Image
        return
```

Image Steganography Decoding Algorithm

1.2 Text Steganography

Encode:

ZWCs- In Unicode, there are specific zero-width characters (ZWC). We used four ZWCs for hiding the SM through the CT.

The embedding algorithm contains following stages:-

Secret Message (SM): This can be secret or confidential information.

Cover Text (CT): This is an innocent text that can be any type of meaningful text.

For every character of the secret message :-

- ❖ We get its ascii value and it is incremented or decremented based on if ascii value between 32 and 64 , it is incremented by 48(ascii value for 0) else it is decremented by 48

- ❖ Then xor the the obtained value with 170(binary equivalent- 10101010)
- ❖ Convert the obtained number from first two step to its binary equivalent then add "0011" if it earlier belonged to ascii value between 32 and 64 else add "0110" making it 12 bit for each character.

With the final binary equivalent we also 111111111111 as delimiter to find the end of message

Now from 12 bit representing each character every 2 bit is replaced with equivalent ZWCs according to the table. Each character is hidden after a word in the cover text.

2 bit classification	<u>Hexcode</u>
00	0x200C
01	0x202C
11	0x202D
10	0x200E

Zero Width Character Table

```

def txt_encode(text):
    l=len(text)          #length of message to be encoded
    while i<l:
        t=ord(text[i])   # getting ascii value of each character
        if(t>=32 and t<64): # if ascii is between 32 and 64
            t1=t+48       #increment the ascii value by 48
            t2=t1^170     #xoring with 170 (binary value-10101010)
            res = bin(t2)[2:].zfill(8) #converting obtained value to 8bit binary value
            add+="0011"+res #adding 0011 to making it 12 bit
        else:             #for any other cases
            t1=t-48       #decrement the ascii value by 48
            t2=t1^170     #xoring with 170 (binary value-10101010)
            res = bin(t2)[2:].zfill(8) #converting obtained value to 8bit binary value
            add+="0110"+res #adding 0110 to making it 12 bit
        i+=1
    res1=add+"111111111111" #adding 111111111111 as delimiter to find the end point
    HM_SK=""
    ZWC={"00":u'\u200C', "01":u'\u202C', "11":u'\u202D', "10":u'\u200E'} #assigning every 2bit combination with a zero width character
    file1 = open("coverttext.txt", "r+") #opening cover file for the message
    file3= open(nameoffile, "w+", encoding="utf-8") #creating stego_file for storing
    word=[]
    for line in file1:
        word+=line.split() #storing every word from the cover file
        while(i<len(res1)):
            s=word[int(i/12)]
            j=0
            while(j<12):
                x=res1[j+i]+res1[i+j+1] #taking 2bit at a time
                HM_SK+=ZWC[x] #comparing with every 2bit combination and storing appropriate zwc
                j+=2
            s1=s+HM_SK #embedding secret message every charater zwc at end of every word from the coverfile
            file3.write(s1) #writing in the stegofile
            i+=12
    t=int(len(res1)/12)
    while t<len(word): #for writing remaining words of coverfile into stegofile
        file3.write(word[t])
        t+=1

```

Text Steganography Encoding Algorithm

Decode:

After receiving a stegofile , the extraction algorithm discovers the contractual 2-bit of each ZWCs , every 12 bit from end of the word in the stego file and then the binary equivalent is completely extracted and delimiter discussed above helps us in getting to the end point. Now we divide the 12 bit into two parts first 4 bit and another 8bit on which we do the xor operation with 170(binary value 10101010). Now according to the first 4bit if its is "0110" we increment it by 48 else we decrement by 48. At last we convert the ascii value into its equivalent character to get the final hidden message from the stego file

```

def decode_txt_data():
    ZWC_reverse={u'\u200C': "00", u'\u202C': "01", u'\u202D': "11", u'\u200E': "10"}
    #reversing every 2bit combination with a zero width character accordingly
    file4= open(stegofile, "r", encoding="utf-8") #opening stego file for the extraction message
    for line in file4:
        for words in line.split():
            T1=words
            binary_extract=""
            for letter in T1:
                #selecting every character for a word from stegofile
                if(letter in ZWC_reverse): #checking for matching zero width character
                    binary_extract+=ZWC_reverse[letter] #storing respective bits
                if binary_extract=="111111111111": #checking with delimiter if the message reaches its end point break
                    break
            else:
                temp+=binary_extract #else store it

    a=0
    b=4
    c=4
    d=12
    final='' #for storing final decoded secret message
    while i<len( temp):
        t3=temp[a:b] #accessing first 4 bit of the 12 bit for each character
        a+=12
        b+=12
        i+=12
        t4=temp[c:d] #accessing remaining 8 bit of the 12 bit for each character
        c+=12
        d+=12
        if(t3=='0110'): #if first 4 bit is 0110
            for i in range(0, len(t4), 8): #for converting 8 bit into its ascii value
                temp_data = t4[i:i + 8]
                decimal_data = BinaryToDecimal(temp_data)
                final+=chr((decimal_data ^ 170) + 48) #xoring with 170 (binary value-10101010) and incrementing by 48
            elif(t3=='0011'): #if first 4 bit is 0011
                for i in range(0, len(t4), 8):
                    temp_data = t4[i:i + 8]
                    decimal_data = BinaryToDecimal(temp_data)
                    final+=chr((decimal_data ^ 170) - 48) #xoring with 170 (binary value-10101010) and decrementing by 48

```

Text Steganography Decoding Algorithm

1.3 Audio Steganography

Encode:-

We will be using Cover Audio as a Cover file to encode the given text. Wave module is used to read the audio file. Firstly we convert our secret message to its binary equivalent and added delimiter '*****' to the end of the message. For encoding we have modified the LSB Algorithm, for that we take each frame byte of the converting it to 8 bit format then check for the 4th LSB and see if it matches with the secret message bit. If yes change the 2nd LSB to 0 using logical AND operator between each frame byte and 253(11111101). Else we change the 2nd LSB to 1 using logical AND operation with 253 and then logical OR to change it to 1 and now add secret message bit in LSB for achieving that use logical AND operation between each frame byte of carrier audio and a binary number of 254 (11111110). Then

logical OR operation between modified carrier byte and the next bit (0 or 1) from the secret message which resets the LSB of carrier byte.

```
def encode_aud_data():
    import wave
    song = wave.open(nameoffile, mode='rb') #opening the cover audio

    frame_bytes=bytearray(list(song.readframes(song.getnframes())))#reading each frame and converting to byte array
    data = 'secret message' #secret message
    data = data + '*****' #adding delimiter at the end of the message
    #converting text to bit array
    result = []
    for c in data:
        bits = bin(ord(c))[2:]
        bits = '00000000'[len(bits):] + bits #modify the carrier byte according to the text message such that we overwrite
                                                #each character bit to the end of 8 bit format
        result.extend([int(b) for b in bits])
    j = 0
    for i in range(0,len(result),1):
        res = bin(frame_bytes[j])[2:].zfill(8) #converting the frame bytearray into its 8 bit binary format
        if res[len(res)-4]== result[i]: # checking if the 4th-Lsb matches with secret message bit
            frame_bytes[j] = (frame_bytes[j] & 253) #we perform logical and between each frame byte and 253
                                                    #which set the 2nd lsb to 0 in frame byte
        else: #if the above condition fails
            frame_bytes[j] = (frame_bytes[j] & 253) | 2 #we perform logical and between each frame byte and 253
                                                        #and then doing or operator with 2 to set 2nd lsb to 1
            frame_bytes[j] = (frame_bytes[j] & 254) | result[i] #again we perform logical and between each frame byte and 254
                                                                #which sets lsb to 0 then we do or operation with message bit
                                                                #to store it in lsb
        j = j + 1
    frame_modified = bytes(frame_bytes) #getting the modified bits
    stegofile=input("\nEnter name of the stego file (with extension) :- ")
    with wave.open(stegofile, 'wb') as fd: #writing bytes into a new wave audio file
        fd.setparams(song.getparams())
        fd.writeframes(frame_modified)
    song.close()
```

Audio Steganography Encoding Algorithm

Decode:-

We start the extraction process by reading each frame and converting it to byte array. After that we check 2nd LSB if it is 0 or 1. If the bit is 1 we store the LSB of the frame byte else we store the 4th LSB, we keep this process until we reach the delimiter and then we break from the loop, then convert the message into characters and print it.

```

def decode_aud_data():
    import wave
    song = wave.open(nameoffile, mode='rb')      #opening the stego audio

    frame_bytes=bytearray(list(song.readframes(song.getnframes())) #reading each frame and converting to byte array
    extracted = ""      #for storing the extracted bit
    p=0      #counter
    for i in range(len(frame_bytes)):
        if(p==1):      #checks if the recovered message has reached delimiter(end point) we break
            break
        res = bin(frame_bytes[i])[2:].zfill(8)      #converting the frame bytearray into its 8 bit binary format
        if res[len(res)-2]==0:      #checking 2nd lsb if it is 0
            extracted+=res[len(res)-4]      #we add 4th lsb to extracted
        else:
            extracted+=res[len(res)-1]      #else add lsb
    #Converting the decoded bits to Characters
    all_bytes = [ extracted[i:i+8] for i in range(0, len(extracted), 8) ]

    decoded_data = ""
    for byte in all_bytes:
        decoded_data += chr(int(byte, 2))
        if decoded_data[-5:] == "*****":      #Checking if we have reached the delimiter which is "*****"
            print("The Encoded data was :-", decoded_data[:-5])      # we print the hidden message separating the delimiter
            p=1      #change counter to 1
            break

```

Audio Steganography Decoding Algorithm

1.4 Video Steganography

In video steganography we have used combination of cryptography and Steganography. We encode the message through two parts

- ❖ We convert plaintext to cipher text for doing so we have used RC4 Encryption Algorithm. RC4 is a stream cipher and variable-length key algorithm. This algorithm encrypts one byte at a time. It has two major parts for encryption and decryption:-
- ★ KSA(Key-Scheduling Algorithm)- A list S of length 256 is made and the entries of S are set equal to the values from 0 to 255 in ascending order. We ask user for a key and convert it to its equivalent ascii code. S[] is a permutation of 0,1,2....255, now a variable j is assigned as $j = (j + S[i] + \text{key}[i \% \text{key_length}]) \bmod 256$ and swap S(i) with S(j) and accordingly we get new permutation for the whole keystream according to the key.

★ PRGA(Pseudo random generation Algorithm (Stream Generation)) - Now we take input length of plaintext and initiate loop to generate a keystream byte of equal length. For this we initiate $i=0$, $j=0$ now increment i by 1 and mod with 256. Now we add $S[i]$ to j and mod of it with 256, again swap the values. At last step take store keystreambytes which matches as $S[(S[i]+S[j]) \bmod 256]$ to finally get key stream of length same as plaintext.

Now we xor the plaintext with keystream to get the final cipher.

```
def KSA(key):#Key-Scheduling Algorithm
    key_length = len(key) #length of key
    S=list(range(256)) #The entries of S are set equal to the values from 0 to 255 in ascending order (a general permutation)
    j=0
    for i in range(256):
        j=(j+S[i]+key[i % key_length]) % 256 #assigning value to j to get different permutation according to the key
        S[i],S[j]=S[j],S[i] #swap S[i] and S[j]
    return S #Return a different permutation of 0-255 for this particular key
```

```
def PRGA(S,n):#Pseudo random generation algorithm (Stream Generation)
    i=0
    j=0
    key=[]
    while n>0:
        n=n-1
        i=(i+1)%256 #increment i and mod with 256 so it won't get out of bound
        j=(j+S[i])%256 #now add S[i] value to j and the mod 256
        S[i],S[j]=S[j],S[i] #swapping the values
        K=S[(S[i]+S[j])%256] #generates keystreambyte by adding value at that particular index
        key.append(K)
    return key
```

```
def preparing_key_array(s):
    return [ord(c) for c in s] #converts character of s into its ordinal code
```

```
def encryption(plaintext):
    key=input() #enter the key
    key=preparing_key_array(key) #key converted to ordinal characters
    S=KSA(key) #calling KSA for a special permutation of 0-255 for this key
    keystream=np.array(PRGA(S,len(plaintext))) #keystreambyte generation using PRGA
    plaintext=np.array([ord(i) for i in plaintext]) #converts plaintext to its ordinal code
    cipher=keystream^plaintext #xoring every byte of keystream with plaintext to get cipher text
    ctext='' #cipher text is generated
    for c in cipher:
        ctext=ctext+chr(c)
    return ctext
```

❖ Now for the Steganography part we will be using Modified LSB Algorithm where we overwrite the LSB bits of the selected frame (given by the user) from the cover video, with the bit of

text message character. At the end of text message we add a delimiter to the message string as a endpoint which comes useful in decoding function. We encode data in order of Red, then Green and then Blue pixel for the entire message of the selected frame.

```
def embed(frame):
    data=input()                                #Enter the data to be Encoded in Video
    data=encryption(data)                      #data is encrypted using RC4 encryption algorithm
    if (len(data) == 0):
        raise ValueError()                    #Data entered to be encoded is empty

    data += '#####'                           # add delimiter as checkpoint

    binary_data=msgtobinary(data)              #msg to binary
    length_data = len(binary_data)
    index_data = 0
    # message is encoded in the frame using LSB algorithm
    for i in frame:
        for pixel in i:
            r, g, b = msgtobinary(pixel)#converting each pixel to binary data format
            if index_data < length_data:
                pixel[0] = int(r[:-1] + binary_data[index_data], 2) #overwrite the LSB of red pixel with the bit of
                                                                       #text message bit
                index_data += 1
            if index_data < length_data:
                pixel[1] = int(g[:-1] + binary_data[index_data], 2) #overwrite the LSB of green pixel with the bit of
                                                                       #text message bit
                index_data += 1
            if index_data < length_data:
                pixel[2] = int(b[:-1] + binary_data[index_data], 2) #overwrite the LSB of blue pixel with the bit of
                                                                       #text message bit
                index_data += 1
            if index_data >= length_data:
                break
    return frame
```

Video Steganography Encoding Algorithm

Decode:-

In decode part In the decode part, we take the encoded frame from the stego video, in the frame each pixels last LSB is stored until we get to the delimiter as we reach there we split them by 8 bits and convert them to characters data type now we go to the decryption process where we do the same as encode, make Keystream with help of secret key and using KSA and PRGA and finally xoring with the obtained data from the frame with keystream to get the final decoded secret message

```
def decryption(ciphertext):
    key=input()                                #Enter the key
    key=preparing_key_array(key)                #key converted to ordinal characters
    S=KSA(key)                                  #calling KSA for a special permutation of 0-255 for this key

    keystream=np.array(PRGA(S,len(ciphertext)))  #keystreambyte generation using PRGA
    ciphertext=np.array([ord(i) for i in ciphertext]) #converts ciphertext to its ordinal code

    decoded=keystream^ciphertext                #xoring every byte of keystream with ciphertext to get decoded text
    dtext=''
    #finally decoded
    for c in decoded:
        dtext=dtext+chr(c)
    return dtext
```

```
def extract(frame):
    data_binary = ""                            #storing each LSB bit of every pixel
    final_decoded_msg = ""
    for i in frame:
        for pixel in i:
            r, g, b = msgtobinary(pixel)        #converting this whole string to binary data format
            data_binary += r[-1]                #storing red pixel lsb
            data_binary += g[-1]                #storing green pixel lsb
            data_binary += b[-1]                #storing blue pixel lsb
            total_bytes = [ data_binary[i: i+8] for i in range(0, len(data_binary), 8) ] #split string bits into 8 bit
            decoded_data = ""                    #store extracted bits
            for byte in total_bytes:
                decoded_data += chr(int(byte, 2))# convert binary to character
            if decoded_data[-5:] == "*****": #reaching end by help of delimiter
                for i in range(0,len(decoded_data)-5):
                    final_decoded_msg += decoded_data[i]
            final_decoded_msg = decryption(final_decoded_msg) #decrypting the message received and storing it
    return
```

RESULTS AND OUTPUTS

STEGANOGRAPHY

MAIN MENU

1. IMAGE STEGANOGRAPHY {Hiding Text in Image cover file}
2. TEXT STEGANOGRAPHY {Hiding Text in Text cover file}
3. AUDIO STEGANOGRAPHY {Hiding Text in Audio cover file}
4. VIDEO STEGANOGRAPHY {Hiding Text in Video cover file}
5. Exit

Enter the Choice: 1

1. Image Steganography

- Encoding the message in image file

```

IMAGE STEGANOGRAPHY OPERATIONS

1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice: 1

Enter the data to be Encoded in Image :This is our minor project on the topic "STEGANOGRAPHY". SEM 5 From f1 batch 1.Priyansh S
harma 2.Koustubh sinha 3.Vaibhav Kansal

Enter the name of the New Image (Stego Image) after Encoding(with extension):stego.png

Maximum bytes to encode in Image : 203136

0101010001101000011010010111001100100000011010010111001100100000110111011101010111001000100000011011010110100101110011011
1011100100010000001100000110010011011101101010010101100011011101000010000001101110111000100000011010001101000011001
01001000000110100011011101110000011010010110001100100000010001001010011010101000100010100011101000001010011100100111101000
111010100100000101010000010010001011001000100010111001000000101001101000101010011010000000110100100000010001100111
001001101111011010100100000011001100011000100100000011000100110000010111010001100011011001010000011
10010011010010111100101100000101101100110011011010000010000001010011011000011000010111001001101101100001001000000011001000
101110010010110111101110101011001101110100011101010110001001101000001000000111001101101001011011101100001100001001000000
011001100101110010110011000001011010010110001001101000011000010111011000100000100110111001100110110000101101100
0010101001011110001010100101111000101010
The Length of Binary data 1056

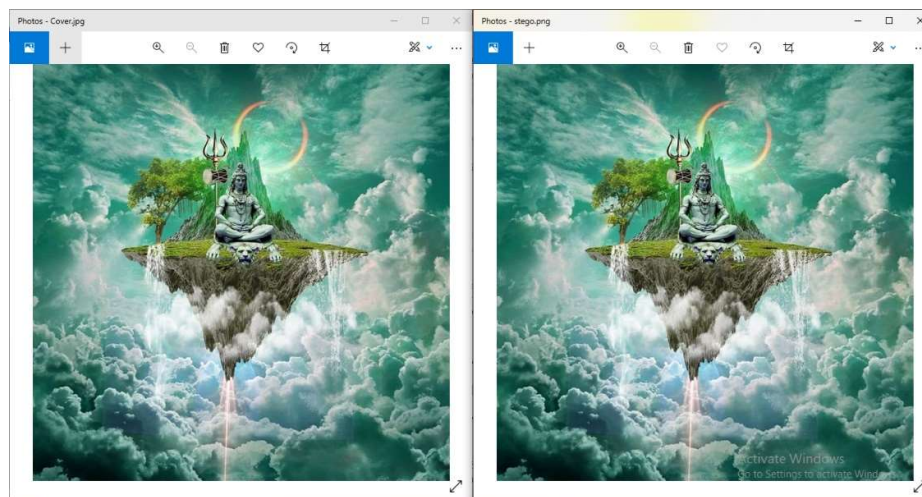
Encoded the data successfully in the Image and the image is successfully saved with name  stego.png

```

Activate Windows
Go to Settings to activate Windows

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- Preview of Cover image and Stego image:



- Decoding the message from Image file:

```
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice: 2
Enter the Image you need to Decode to get the Secret message : stego.png
```

2. Text Steganography

- ```

TEXT STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:1
Maximum number of words that can be inserted :- 879

```

Inputed message can be hidden in the cover file

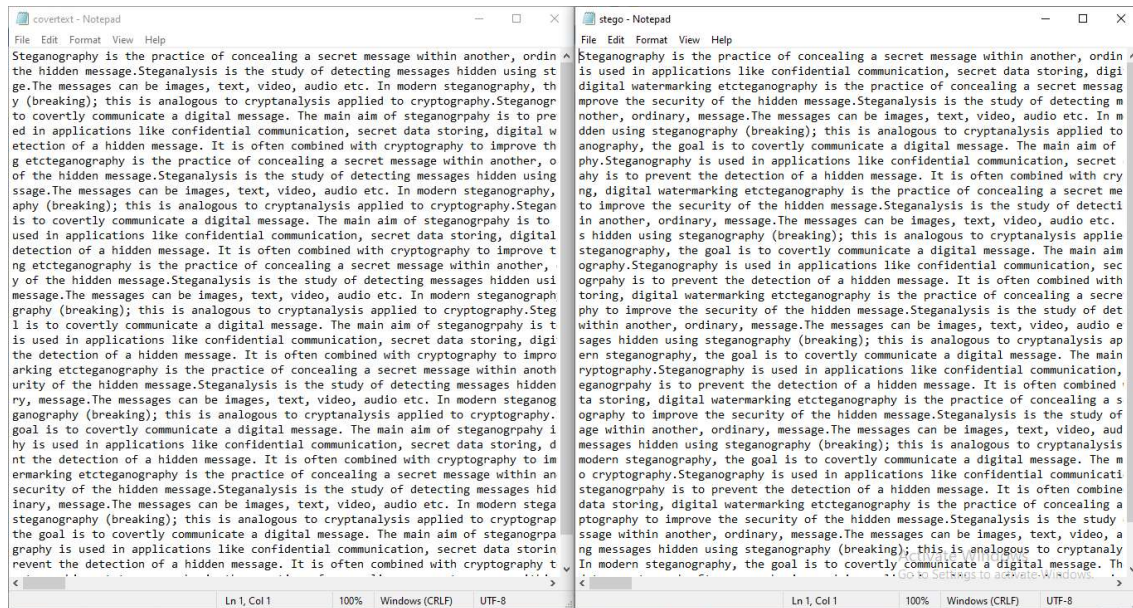
Enter the name of the Stego Key file after Encoding(with extension):- stego.txt

Stego file has successfully generated

Activate Window  
Go to Settings to activate

- Preview of Cover Text file and Stego Text file:





```

TEXT STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:2

Please enter the stego file name(with extension) to decode the message:- stego.txt

Entropy message presented in code bits: 011010001110011010010010011010010011011011101001001111110100110100100110110111010010
011111101001101001010110111011101101000001111110100110100101101101001001101101001000110100101011011010000011111
10100110111010100110111010000110100101011010010000011010011110110100110011011101100011111101001101001010110101000011010001
11111010011011101100110100100100110100111110101111010110110011010010101011101101001101001001101101001100100111111010
100011111100001101000101011010001110011010111101101110101101011011010100011010110101110101101000100001101
0111011010100001010011010110100101010000011001111110000011111101000011111101001101000100110101111101101010110101111010
00111100111100111111010111100011011101000011010010101101001111001111110100110100111000011100110111110100110100
10000110100101101011011011001101001101011010010000110111101000111001011001111010011010001010011010000110100001101
101100001010100010101010101001010001011101001011010010010001111110100110100010010110100100101101011010101101000011010010
11011010100101100111110100011110100011010110001011010110111011011101011010010101101100110111011101101010
10011000011010010100011111101001101110100101101001001101001010001101001001001101001101100111110100011110010010011111010
001101000110001101001101101101010010011011010011000011010010010011010011011011011011000011111101001101010001011010011011011010
0101000110111010010110101101101010011010100100110101101101101100001111110100110101000101101001101101101101010

```

### 3. Audio Steganography:

- Encoding the message in Audio file:

```

AUDIO STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:1
Enter name of the file (with extension) :- sample.wav

Enter the secret message :- This is our minor project on the topic "STEGANOGRAPHY". SEM 5 From f1 batch 1.Priyansh Sharma 2.Kou
stubh sinha 3.Vaibhav Kansal

The string after binary conversion :- 0101010001101000011010010111001100100000011010010111001100100000011011101110101011100100
01000000110110101010010111001101110111001000100000011000001100100110111011010100110010101100011011101000010000001101111
0110111000100000011101000110100001101000110111011100000110100101100011001000000100010010011010101000100010
101000111010000010100111010001110100011010100100000101010000010010001011001001000100010111000100000010100110100010100011
010010000000110101001000000100011001110110110101001000000110011000110001001000000110001001100001011101000110001101101
000001000000011000100101100101000001100100110100101110010110000101101110011101101000001000000101001101101000011000010111
0010011011010110000100100000001100100010111001001011011110111010101110011011101000111010101100010011010000010000001110011011
010010110111001101000011000000011001100101110010110011011010101110011011101000111010101100010011010000010000001110011011
100001011100110011001101100001011001011000101101001011000100110100001100001011101100010000001001011011
1000010111001100110110000101101100

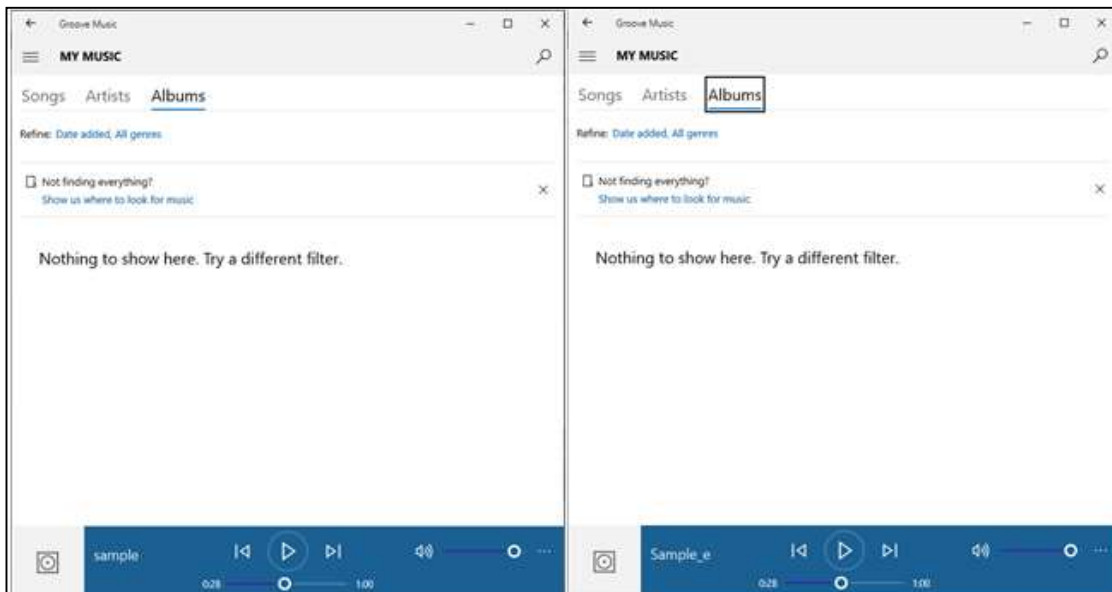
Length of binary after conversion :- 1016

Enter name of the stego file (with extension) :- stego.wav

Encoded the data successfully in the audio file.

```

- Preview of Cover Audio file and Stego Audio file:



- Decoding the message from Audio file:

```
AUDIO STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:2
Enter name of the file to be decoded :- stego.wav
The Encoded data was :-- This is our minor project on the topic "STEGANOGRAPHY". SEM 5 From f1 batch 1.Priyansh Sharma 2.Koustu
bh sinha 3.Vaibhav Kansal
```

#### 4. Video Steganography:

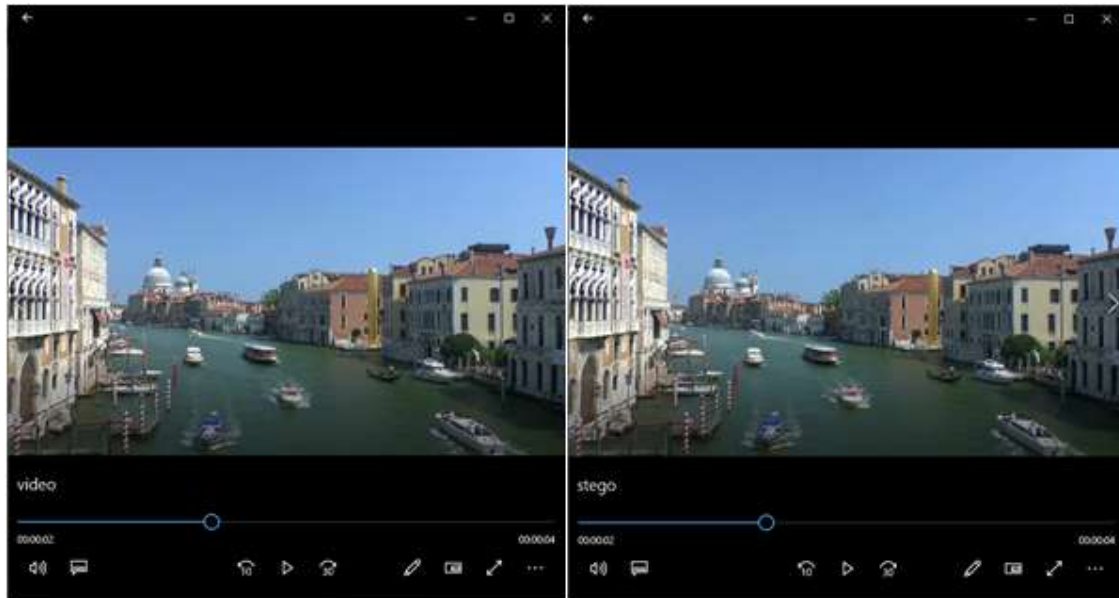
- Encoding the message in Video file:

```
VIDEO STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:1
Total number of Frame in selected Video : 172
Enter the frame number where you want to embed data :
6

Enter the data to be Encoded in Video :This is our minor project on the topic "STEGANOGRAPHY". SEM 5 From f1 batch 1.Priyansh S
harma 2.Koustubh sinha 3.Vaibhav Kansal
Enter the key :
key
E(kUpù$E^6ÚÇ-/Ezæ4Eq : _E]Ej'>z[{4|EYTBAEBOÇÓE4IÙpÀiE'E*0b3iÄ~|hoSû'm *uE$EyiEiEUE°ÛF
jE+E0+TnÄE$9E.EfÜ9E+E+PÄZ&

Encoded the data successfully in the video file.
```

- Preview of Cover Video file and Stego Video file:



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- Decoding the message from Audio file:

```

VIDEO STEGANOGRAPHY OPERATIONS
1. Encode the Text message
2. Decode the Text message
3. Exit
Enter the Choice:2
Total number of Frame in selected Video : 172
Enter the secret frame number from where you want to extract data
6
Enter the key :
key

The Encoded data which was hidden in the Video was :--
This is our minor project on the topic "STEGANOGRAPHY". SEM 5 From f1 batch 1.Priyansh Sharma 2.Koustubh sinha 3.Vaibhav Kansa
1

```

## CONCLUSION

As proved in the above section, the Steganographic model is successful.