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AVIN SYSTEMS

C-questions:

1. macro

2. Bit-field structure

3. int main() find output: same question
 2-diff output

{
 int a = 299; int c;
 int b = 99;

if (a > b)

{

 return c = return 299;

}

else

{

c = return 99;

}

} printf (a, b, c);

4. while(0) & while (1+9+1) which one is fast?

5. functions

6. Find L&M Logic

7. switch case

8. const pointer

pointer const concept

9. enum

10. key word used to skip the iteration in
for loop

Aptitude questions:

1. odd man out

2. number series

3. Average

4. percentage

5. Ratio

6. profit and loss

Aptitude.

1. Series questions. 1 8 27 64 → 216 (1)
2. Find odd one Out (1)
3. Pipes and pisten (1)
4. Average (1)
5. Speed and distance (1)
6. A E Z C F Y E A X B H W I I V
7. Ratio (1)
8. Percentage (1)

English.

1. Describe your experience in college.
2. Describe yourself.
- C program.
1. while(1) while (1+5+3) which is faster?
 - (a) while (1)
 - (b) while (1+5+3)
 - (c) both are same
 - (d) Depends on compiler.
2. Which keyword is used to skip iteration in the for loop?
 - (a) break
 - (b) continue
 - (c) exit
 - (d) none.

- (3) MACRO Question (1)
- (4) Bitfield structure (1).
- (5) A function Question but the return statement looks like this.
- ```
if(c = return (a)
else
c = return (b)
```
- ans (a) 299,299,99, (b) 299,99, Garbage value,  
option (c) compilation error. (d)
- (6) Switch case .
- (7) enum
- (8) Constant string (9) pointer constant question.
- (9) Array Question .

C

Avin

① int main()

{

int num1 = 299, num2 = 99;  
int value;

if (num1 == 299)

val = return num1;

else

val = return num2;

}

~~what~~ output of this code/what  
will happen

② Q There are 4 options which  
is 4 different programs for finding  
LCM, you should select the  
Correct working logic

③ Struct tag-name

{

};

what is the size of the  
structure?

④

## AVIN SYSTEMS

### Aptitude

- ① Average
- ② Ages
- ③ Number & Completion  
Series
- ④

### English : Skills

- ① Write in 10 sentences about your College experience
- ② How do you describe yourself

## APPTITUDE

1. TIME AND DISTANCE
  2. PERCENTAGE
  3. TANK SUM
  4. RATIO
  5. AGE
  6. NUMBER SERIES
  7. IAB, JAC, KAD, —
  8. ODD MAN OUT
- 

## C APPS:

1. switch (choice)
 

```
{
 case 1 : printf ("Yes");
 case 2 : printf ("No");
 default : printf ("yesNo");
}
```
2. bit field
3. which keyword is used to exit the for loop?
4. logic for lcm
5. Disadvantages of Arrays.
6. while(1) and while ((+2+3)) which one is faster?
7. #define PNR 100
 

```
int main ()
{
 printf ("%d", PNR);
 #define PNR 50
 printf ("%d", PNR);
```

8. static, extern concept
9. infinite loop program.
10. constant pointer

~~+~~ ~~+~~

## AVIN SYSTEM

NITHIN PS

1. int main()

{

    int x = 1;

    switch(x)

    {

        Case 1 :

            printf("Hello\n");

        Case 2 :

            printf(" Hai ");

        Default :

            printf(" Default ");

    }

What will be the output.

2. int main()

{

    Structure name

    {

    };

    Structure names[10];

    Structure name s[10];

    printf("%d", sizeof(s));

    return 0;

}

- a. 8
- b. 4
- c. 8
- d. 0

What will be the o/p

3. int main()

```
{
 static int x = 0;
 printf("%d", x++);
 if (x)
 main();
}
```

What will be the output?

4. Logic for LCM (for finding LCM)

5.

int main()

```
{
 union data
 {
 char a;
 char b;
 int c;
 };
```

~~union data~~. Union data emp;

emp.a = 3;

emp.b = 2;

printf("%d", emp.a);

printf("%d", emp.b);

printf("%d", emp.c);

What will be the output?

Alphy Jose

Interview questions of Avin Systems.

Tech Interview

- \* self Introduction
- \* Explain the projects done
- \* what is the purpose/role of programming
- \* why c?
- \* Conditional operators & bitwise operators
- \* Swap two variable without using temp variable
- \* difference between while and do while
- \* Father of c?

HR Interview

- \* self Introduction
- \* knowledge about the company.
- \*

Q1 #include <stdio.h>  
int main()  
{

    int arr[], i=0;

    arr[i] = i++ + ++i;

Points ("%-d\n", arr[i]);

}

Options:- a) 2

- b) Garbage value
- c) error
- d) ~~none~~ 0

Q2 #include <stdio.h>

int main()

{

    int k, a=2;

    if (a==2)

    {

        k = return 1;

}

else

{

    k = return 0;

}

Options:-

- a) Compilation error
- b) 2, Garbage value
- c) 2, 1
- d) none

Points ("%d,%d\n", a, k);

}

Name:- Varun S.T

Avin System. Que

③ #include <stdio.h>

```
int main()
{
 puts("%d\n", -1 << 4);
}
```

option) a) 888880

b) 888888

c)

d)

④ #include <stdio.h>

```
int main()
{
 char p[2] = "hello";
 puts("%s\n", p + p[3] - p[0]);
}
```

options:- a) ello

b) error

c)

d)

⑤ which while loop executes faster.

a) while(1);

b) while(6+5+2)

Options :- 1) a)

2) b)

3) both same

4) ~~e~~

```
int main()
{
 int i
 switch(i)
 {
 Case 1 : Prints ("Hello");
 Case 2 : Prints ("How");
 Case 3 : Prints ("are");
 Default : Prints ("you");
 }
}
```

- Options:
- (a) hello
  - (b) hello how are you
  - (c) error
  - (d) you

(2)

① ~~Arin~~

Arin

Name: Sd. Shukla,

## \* Aptitude:

- 1) Clocks (1)
- 2) Percentage (2)
- 3) Number Systems
  - odd man out (1)
  - next series. (1)
- 4) Averages ( )
- 5) Age (2)
- 6) Time & Work.
- 7)

## English:

- 1) write about your self?
- 2) write about your college experience?

## \* C - language:

- 1) Bit wise operators
- 2) Structure
  - union
  - enum
- 3) Pre-Processor
- 4) Strings
- 5) LCM program. (Opt)
- 6) Switch Case program..

## 7) Storage class

- static
- extern,

## 8) Arrays (elements)

1) Bit-field is only used for Structure?

- a) True
- b) False
- c) Varies
- d) none.

2) Which keyword is used stop the current iteration and start again that ~~loop~~ loop?

- a) break
- b) Continue
- c) return
- d) none.

3) Find out the output of below program!

Struct node

{

}

Int main()

{

Struct node arr[10];

printf ("%d", sizeof(arr));

}

- a) 0
- b) 10
- c) 4
- c) none.

4) Int main()

{

Int k=5;

Int \*P=&k;

Int \*\*pt=&P;

k++;

Prf ("%d %d %d", k, P, m);

}

a) 6 5 5

b) 5 5 5

c) 6

d)

~~main()~~

Print int a;

a=20;

Pr (\*&a, a);

}

- q) Package error  
 b) 20.  
 c) Compiler error  
 d) Garbage value.

6) ~~Int~~ main()

{

Static Int a=10

If (a == 10)

Pr ("equal");

else

Pr ("not equal");

}

- a) equal    b) not equal.

7) enum question.

enum { pink=0, black=1, green=5, grey }

Pr (\*&a, grey);

- a) 0    b) garbage value    c) 6    d) none.

(2)

Avin Systems① English skills

- ① describe yourself.
- ② College Experience.

② Aptitude questions (20 questions)

- ① Number systems (odd man out, next series) (2)
- ② Percentage. (2) (1)
- ③ average (2)
- ④ Pipes (1)
- ⑤ Age. (2)
- ⑥ clocks (1)
- ⑦ Time and work (3)

③ C Programming questions (25 questions)

- ① bitwise operators (3)
- ② Structures, unions, Enums (4)
- ③ macros | Pre-processors (2)
- ④ String
- ⑤ LCM Program (1)
- ⑥ Switch case → Find out the correct Syntax.
- ⑦ TRUE | FALSE Condition about bitfield and array.

① which one of the following statement is true about array?

① array size is fixed.

② array is can't modified during execution.

③ all of the above.

② which keyword is used for exiting the current iteration for loop?

break, continue, exit, return

③ Order of associativity,

④ Post / Pre Incrementors.

⑤ which will running faster ?

① white (1)

{

};

② white (1+2+3)

{

};

⑥ Storage classes :- Extern, static. [ 4 ]

① Int main()

{

Static int x = 10;

If ( x == 10 )

PF ("Equal\n").

Else,

PF ("not Equal\n").

}

do all the o/p ?

main c,

{

-extern int x;

x = 10;

pf(" %d ", x);

},

① linkage error

② Garbage value.

③ 10

④ Compile error

③ int main c,

{

PF (" %x ", -1 << 3);

},

① FFFF8

② FFFFO

③ -1

④ Garbage value.

④ Concepts of decay pointer and Constant pointer

Sukul Kumar Pradhan

Avin Systems

Round-2

① Tell me about yourself?

② Explain your 4th year project?

→ Technology used

→ Role of me in that project

→ Explain with block diagram whole project?

→ Future scope of your project?

③ Rate yourself in C?

① Define Macro?

Write in one line macro definition for finding  
max of two numbers

② Difference between structure and union?  
state key differences! (size)

structure student

{

int a;  
int b;  
char c;  
char d;  
int g;

}

Size of structure=?

How size of structure changes? (structure padding concept)

union stud

{

int name;  
char name[50];  
int n;  
char arg[50];

}

Size of union.

③ Print the Pattern? - After solving dry run ~~the~~ your code

\*  
  \* \*  
  \* \* \*  
  \* \* \* \*  
\* \* \* \* \*

④

## Sorting Algorithms

Explain with example Quick Sort

⑤

Scope of global variables and local variables?  
and give example?

⑥

Define static keyword? give example?

⑦

Can we declare global variables ~~with~~ as static.  
what will be the scope of such declaration?  
Give example.

⑧

What are storage classes?

Explain with examples each storage class?

⑨

What is volatile?

Explain with example?

~~Can we declare~~

⑩.

What is const? Can we declare volatile const?

⑪.

What is structure pointer?

Give sample code for explaining structure  
pointer?

⑫

## Technical HR.

- 1) WAP to find greatest of 3 nos using ternary operat
- 2) WAP to print pattern.

1  
2 3  
4 5 6  
7 8 9 10

- 3) Storage classes. ( Concentration for register values & more)
  - Scope and life.
  - Default values.
- 4) Data types
  - Size of datatypes
- 5) Define structure & Union.
- 6) difference b/w structure & array.
- 7) Memory allocation of structure and union.
- 8) Microcontroller 8051.
- 9) Difference b/w Microprocessor and Microcontroller.
- 10) College mini projects.
- 11) Do you had a experience in CAN Protocol.
- 12) Do you had a experience in OSI layers /  
Projects done in OSI layer.

Name: Megha Bhirade

Company: Avin systems

### English Test

- ① Explain about your college life experience
- ② Describe your self.

### Aptitude questions

- ① Average - 2 questions
- ② Clock → 1 question
- ③ Percentage → 1 question
- ④ Logical coding → 1 question
- ⑤ Pipe → 1 question
- ⑥ number series (odd man out) - 2 questions
- ⑦ number series (next number) - 2 questions
- ⑧ Ages → 1 question
- ⑨ Profit & loss → 1 question
- ⑩ Combination → 1 question
- ⑪ Area → 1 question
- ⑫ Sentence forming

### C questions

① Struct employ

{

}

int main()

{

Struct employ s[10];

printf("%d", sizeof(s));

> // 0.

② Which key word used  
to come out from iteration  
of for loop  
→ break

③ Bit Fields only used in structures  
→ false (both in structuref union)

④ int main()

{

int a=1;

switch(a)

{

case 1:

printf("Yes");

case 2:

printf("No");

default:

printf("Default");

}

else → yes no default

⑤ int main()

{

enum {Green=0, White=1, Black, pinky};

printf("%d", pinky);

}

6

## Interview Questions - Avin Systems

- 1) Main project - description
  - 2) Mini project - description, Relevance
  - 3) Out of 10 how much marks - you give - for - your - knowledge
  - 4) Datatypes - examples - while declaration - what all - happening  
- mly - allocation
  - 5) storage classes - examples
  - 6) structure - syntax - detailed questioning happened with the same
  - 7) union - syntax
  - 8) difference b/w structure and union
  - 9) Bitfields
  - 10) program to write multiplication table of number  
1 to 10
- D
- |   |   |   |
|---|---|---|
| 1 |   |   |
| 1 | * | 2 |
| 1 | * | 3 |
- Print this pattern.
- 11) Types of linked list
  - 12) Stack
  - 13) Queue - types of Queue
  - 14) difference b/w stack and queue
  - 15) Highest mly of union members.
- C