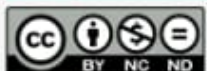


Problem-Solution fit canvas 2.0

Purpose / Vision

Define CS, fit into CC	<div>1. CUSTOMER SEGMENT(S) CS</div> <p>Who is your customer? i.e. working parents of 0-5 y.o. kids</p> <p>To make sure you understand your target group, their limitation and their currently available solution, against which you are going to compete.</p>	<div>6. CUSTOMER CONSTRAINTS CC</div> <p>What constraints prevent your customers from taking action or limit their choices of solutions? i.e. spending power, budget, no cash, network connection, available devices.</p> <p>spending power network connection available devices.</p>	<div>5. AVAILABLE SOLUTIONS AS</div> <p>Which solutions are available to the customers when they face the problem or need to get the job done? What have they tried in the past? What pros & cons do these solutions have? i.e. pen and paper is an alternative to digital notetaking</p> <p>Translator is an alternative options for real time communication system powered by AI for specially abled.</p>	Explore AS, differentiate
	<div>2. JOBS-TO-BE-DONE / PROBLEMS J&P</div> <p>Which jobs-to-be-done (or problems) do you address for your customers? There could be more than one; explore different sides.</p> <p>Solve complex problems in a way that fits the state of your customers.</p>	<div>9. PROBLEM ROOT CAUSE RC</div> <p>What is the real reason that this problem exists? What is the back story behind the need to do this job? i.e. customers have to do it because of the change in regulations.</p> <p>If you want to understand the communication of specially abled peoples.</p>	<div>7. BEHAVIOUR BE</div> <p>What does your customer do to address the problem and get the job done? i.e. directly related: find the right solar panel installer, calculate usage and benefits; indirectly associated: customers spend free time on volunteering work (i.e. Greenpeace)</p> <p>Increase touch points with your company by finding the right problem-behaviour fit and building trust by solving frequent annoyances, or urgent or costly problems.</p>	
	<div>3. TRIGGERS TR</div> <p>What triggers customers to act? i.e. seeing their neighbour installing solar panels, reading about a more efficient solution in the news.</p> <p>Sharpen your communication and strategy with the triggers messaging.</p>	<div>10. YOUR SOLUTION SL</div> <p>If you are working on an existing business, write down your current solution first, fill in the canvas, and check how much it fits reality. If you are working on a new business proposition, then keep it blank until you fill in the canvas and come up with a solution that fits within customer limitations, solves a problem and matches customer behaviour.</p> <p>To match gathered data to the best solution that fit into customer behaviour and constraints.</p>	<div>8. CHANNELS of BEHAVIOUR CH</div> <p>8.1 ONLINE What kind of actions do customers take online? Extract online channels from #7</p> <p>By designing the solution that fix customer limitations, problems and existing behaviour.</p> <p>8.2 OFFLINE What kind of actions do customers take offline? Extract offline channels from #7 and use them for customer development.</p> <p>Extract online and offline channels from the behaviour block.</p>	
Focus on J&P, tap into BE, understand RC	Identify strong TR & EM	Focus on J&P, tap into BE, understand RC	Extract online & offline CH of BE	



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