

Team ID	PNT2022TMID52124
Project Name	Digital Naturalist - AI Enabled tool for Biodiversity Researchers

1. INTRODUCTION

Project Overview:

- A naturalist is someone who studies the patterns of nature, identifies a different kind of flora and fauna in nature. Being able to identify the flora and fauna around us often leads to an interest in protecting wild spaces and collecting and sharing information about the species we see on our travels is very useful for conservation groups like NCC.
- When venturing into the woods, field naturalists usually rely on common approaches like always carrying a guidebook around everywhere or seeking help from experienced ornithologists. There should be a handy tool for them to capture, identify and share the beauty to the outside world.
- Field naturalists can only use this web app from anywhere to identify the birds, flowers, mammals, and other species they see on their hikes, canoe trips and other excursions.
- In this project, we are creating a web application which uses a deep learning model, trained on different species of birds, flowers and mammals (2 subclasses in each for a quick understanding) and get the prediction of the bird when an image is been given.

Purpose:

This Project aims to identify a species in a forest or in any other place, we need to carry a heavy book or seek a professional like botanist or zoologist or an ornithologist, but there should be a handy tool for them to capture, identify and share the beauty to the outside world.

2. LITERATURE SURVEY

Existing problem:

There is a need to carry a guidebook around every time we leave for a biodiversity reserve to identify its organisms. Internet databases does not have a easier method to search through them and we need to manually go through them but using ai and advanced ml algorithms we can improve this problem

References:

PAPER-1

Bird classification using CNN(1994)

Authors: Simon Haykin

This work presents a scenario with classification of birds using CNN technique based on color features. They used color images of birds with almost similar types. Image segmentation is carried in various stages. At first, the pixels are arranged and segmented on the basis of edges and spatial where clustering is done. Next, the blocks are segmented using edge detection. The computational efficiency increases for image and training becomes easier. This approach provides with better and robust results for different images. Here they took sparrow for the case study and evaluated the features of it using the steps up listed. Their experimental results classify the effectiveness of proposed approach to improve the segmentation quality in aspects of precision and computational time.

PAPER-2

Classification and Grading of Image Using Texture Based Block-Wise Local Binary Patterns(2001)

Authors: Paul Viola, Michael Jones

Paul Viola, Michael Jones et al., used global textural feature viz., Local Binary Pattern for feature extraction. Initially, an image is divided into k number of blocks. Subsequently, the texture feature is extracted from each k blocks of the image. The k value is varied and has been fixed empirically. In their approach experimentation purpose, the bird dataset is created using 4 different classes and experimentation is done for whole image and also with different blocks like 2, 4 and 8. Grading of Bird is done using Support Vector Machine classifier. Finally, the performance of the grading system is evaluated through metrics like accuracy, precision, recall and F-measure computed from the confusion matrix. Their experimental results show that most promising result is obtained for 8 blocks of the image.

PAPER-3

Texture Classification from Random Features(2008)

Authors: Gary Bradski and Adrian Kaehler

In this research they presented an approach for texture classification based on random projection, suitable for large texture database applications. A small set of random features are extracted from local image patches and those features are embedded into a bag-of-words model to perform texture classification

PAPER-4

Adapted approach for Species Classification

Authors: Schmid HuberJ.

In this work, an adaptive approach for the identification of species is proposed and experimentally validated. Image processing technique is followed. In the first step K-Means clustering is used for image segmentation, in the second step some state of art features is extracted from segmented image, and finally images are classified under one of the classes by using multi-class support vector machine. The classification accuracy is achieved up to 89%.

PAPER-5

Detection And Classification of images using Detection Line

Authors: Haibing Wu and Xiaodong Gu

In this study, they present an application of neural networks and image processing techniques for detecting and classifying images. Images were segmented by a detection line (DL) method. Six geometric features (i.e., the principal axis length, the secondary axis length, axis number, area, perimeter and compactness of the image), 3 color features (i.e., the mean gray level of image on the R, G, and B bands). The methodology presented herein effectively works for classifying image to an accuracy of 90.9%

PAPER-6

Ungulate Detection and Species Classification from Camera Trap Images Using RetinaNet and Faster R-CNN

Authors: Gholamreza Anbarjafari, Ilja Pavlovs, Kadir Aktas ,Egils Avots, Jevgenijs Filipovs, Agris Brauns, Gundeg a Done, Dainis Jakovels, Gholamreza Anbarjafari

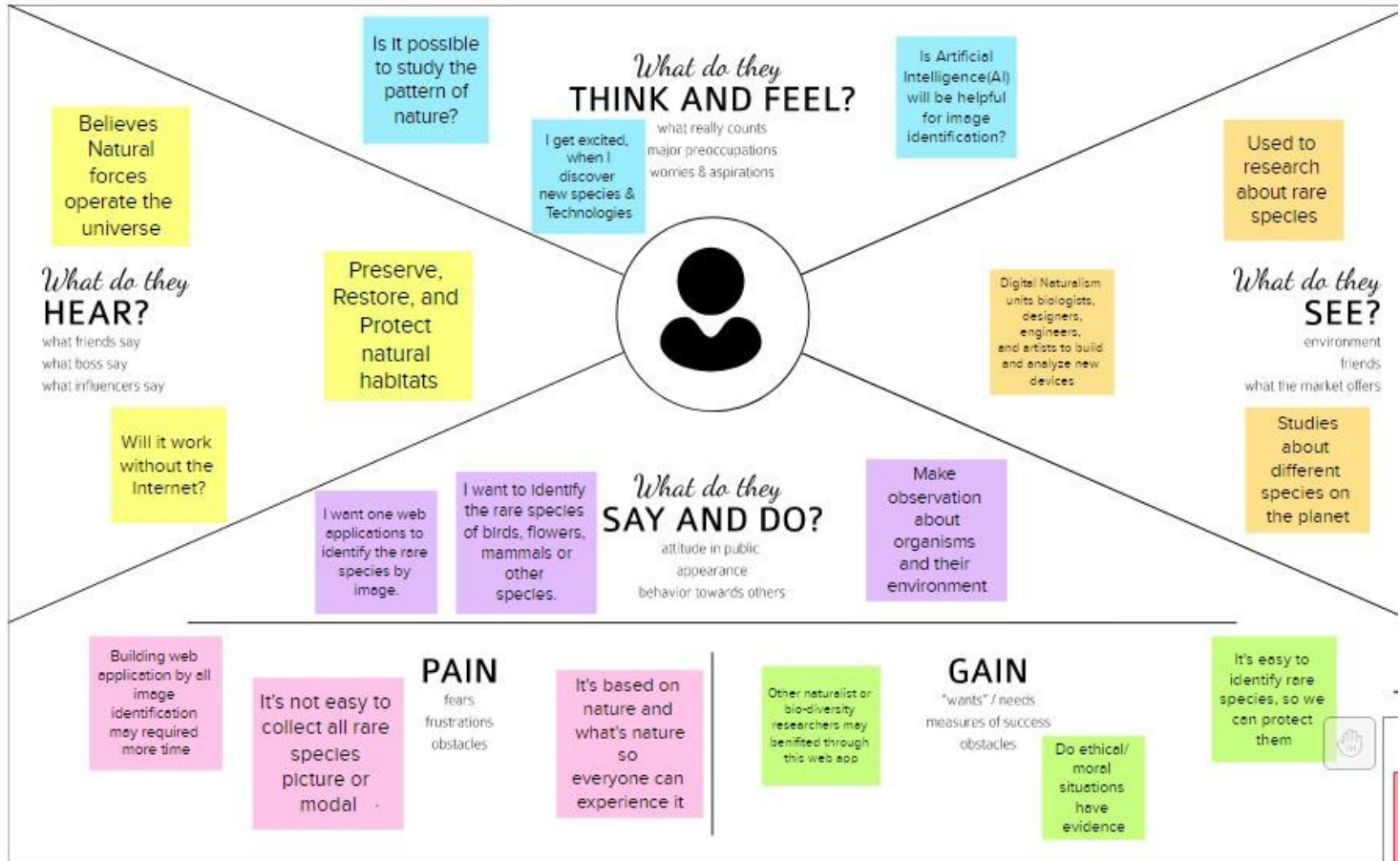
This paper presents a new dataset of wild ungulates which was collected in Latvia. It demonstrate two methods, which use RetinaNet and Faster R-CNN as backbones respectively, to detect the animals in the images. Faster R-CNN–ResNet50 network and RetinaNet were trained for 34,850 iterations (10 epochs) on the training dataset with a batch size of 4, learning rate of 0.0001 and Adam optimizer for the weight update. The general structure of the detector involves image embedding, object localization and classification. DNN consisting of convolutional layers which are used for the feature extraction from the input image. Usually, backbone networks which are pretrained on a natural image dataset such as ImageNet are used Common networks used as the backbone are ResNet50, VGG160, Inception-ResNetV2 and DarkNet-19 The neck network takes and processes inputs from the different layers of the backbone, harnessing advantages of data pattern distribution over different feature map scales by using FPN (Feature Pyramid Network). A feed-forward neural network which performs the classification or regression task.

Problem Statement Definition:



3.IDEATION & PROPOSED SOLUTION

Empathy Map Canvas:



Ideation & Brainstorming:

IBM PROJECT

BRAINSTORMING AND IDEATION

Digital Naturalist- AI Enabled tool for Biodiversity Researchers.

A naturalist is someone who studies the patterns of nature. Sometimes a different kind of flora and fauna in nature. Being able to identify the flora and fauna around us often leads to an interest in protecting wild spaces, and collecting and sharing information about the species we see on our travels is very useful for conservation groups like NCC. When venturing into the woods, field naturalists usually rely on common approaches like always carrying a guidebook around everywhere or seeking help from experienced ornithologists. There should be a handy tool for them to capture, identify and share the beauty to the outside world. Field naturalists can only use the web app from anywhere to identify the birds, flowers, mammals and other species they see on their hikes, camp trips and other excursions. In the project, we are creating a web application which uses a deep learning model, trained on different species of birds, flowers and mammals (2 subclasses for each for a quick understanding) and the prediction of the bird when an image is been given.

Project Name: Digital Naturalist- AI Enabled tool for Biodiversity Researchers Team ID: PNT2022TMID62124

3 Brainstorm

Write down any idea that come to mind that address your problem statement.

10 minutes

AK.Hasmeth sahline					
endangered species library	floral dependency	online ornithologist	medical documentary	user contribution	Geo habitat locator
dataset automation	user friendly web application	Wildlife and sanctuaries locator	snake poison identification	prediction classification on shapes	online ornithologist

M.Henna preethi					
	animal sound detector	individual pattern recognition	semantic (tagified) on (GIs)	breed specializations	foodchain classifier
DL based animal classifier	even animal(antimal) (antimal)	Poisoned fiddlers	individual pattern recognition	significant user discrimination key	directional classification

Mentor: Sowmya		
deep learning algorithms	online ornithologist	leaf analysis (AI)
season forecasting using migration	bioinformatics from animal after disease	heatmap impression analyzer

2

Brainstorm

Write down any ideas that come to mind that address your problem statement.

🕒 10 minutes

AK.Hasmath.sahine

endangered
species
library

floral
dependency

online
anthologist

medical
documentary

user
contributions

Geo habitat
locator

detect
colonization

user friendly
web
application

wildlife and
sanctuaries
locator

snake poison
classification

prediction
classification
on shapes

online
anthologist

M.Hema preethi

DL based
animal
classification

animal
sound
detector

individual
pattern
recognition

semantic
iris (Iris had
open data)

breed
speculation

foodchain
classifier

DL based
animal
classifier

swarm
antiles(animal
territories)

Fossil
findings

individual
pattern
recognition

significant
and
dichotomous
key

diagnostic
classification

Mentor: Sowmiya

deep learning
algorithms

online
anthologist

leaf
analysis (floral)

season
forecasting
using
migration

detectable
from animals
after disease

footprint
impression
analysis

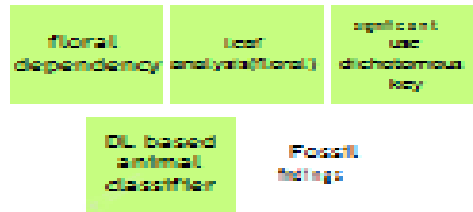
3

Group ideas

Use this space to group similar ideas from the brainstorm. Each group should have a title that describes what the ideas have in common. If a group is bigger than six sticky notes, try and see if you can break it up into smaller subgroups.

⌚ 20 minutes

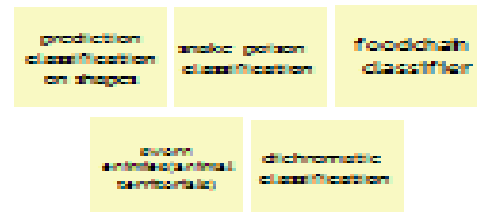
CATEGORY 1



CATEGORY 2



CATEGORY 3



CATEGORY 4

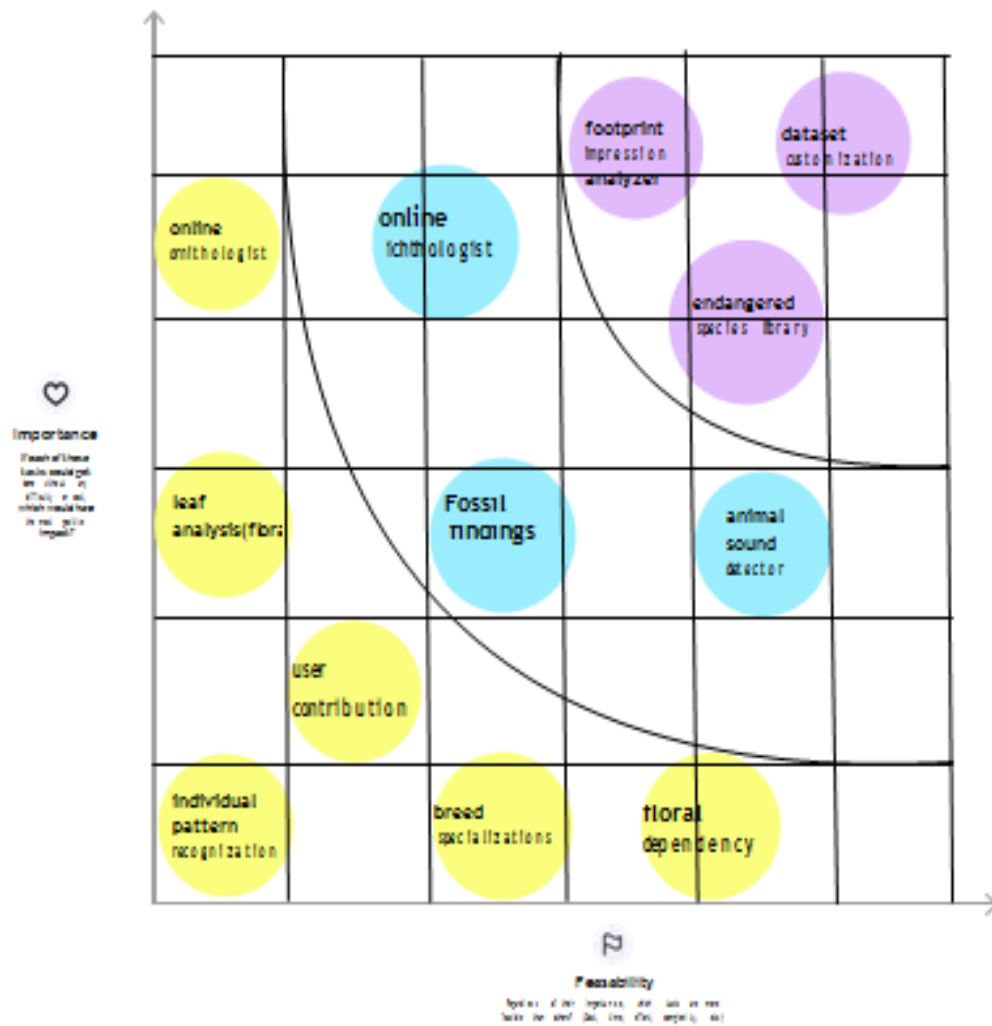


4

Prioritize

Your team should all be on the same page about what's important, moving forward. Place your ideas on the grid to determine which ideas are important and which are feasible.

⌚ 20 minutes



Proposed Solution:

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	To identify a species in a forest or in any other place, we need to carry a heavy book or seek a professional like botanist or zoologist or an ornithologist, but there should be a handy tool for them to capture, identify and share the beauty to the outside world.
2.	Idea / Solution description	A system is built by using the Image/object recognition and classification using (CNN) Convolutional neural network which while using this system, we can capture the image of any animals and plants and can obtain the information about the flora and fauna at any time.
3.	Novelty / Uniqueness	Use of transfer learning in pre trained models to increase accuracy and training time along with data augmentation to increase the dataset size which will in turn yield more accuracy.
4.	Social Impact / Customer Satisfaction	The user can identify the type of species faster and easier without searching in books page by page. It is a useful product for all the research analyst, Ornithologist, Biologist and Marine drivers who can instantly capture images of different species and are able to get all the relevant information about those breeds.
5.	Business Model (Revenue Model)	The model could be open sourced, but we can get some revenue via ads. we will also add a few extra applications like storage and bookmarks permanently for a specific amount of payment.
6.	Scalability of the Solution	The system apart from researchers can also be used by students, hikers or other people who are very much interested in the wildlife. This can also help children learn about different species and their sub species of different flora and fauna which can only be found in the other part of the world

Problem Solution fit:

Define CS, fit into CC	1. CUSTOMER SEGMENT(S) CS <ul style="list-style-type: none"> Ornithologist Botanist Zoologist Students Hiker Marine biologist Research people Tourist 	6. CUSTOMER CONSTRAINTS CC <ul style="list-style-type: none"> Network issues Insufficient knowledge about the biodiversity. Cannot remember all the basic life saving tips Making observations among species. 	5. AVAILABLE SOLUTIONS AS <ul style="list-style-type: none"> Need to always carry a guidebook around everywhere Internet databases where we must search for certain species from the mountain of images from the web using modern algorithms. Usage of ai to tackle different complex difficulties in the wildlife. 	Explore AS, differentiate
	2. JOBS-TO-BE-DONE / PROBLEMS J&P <ul style="list-style-type: none"> Unable to identify sub species of certain amphibians or birds. Cannot find a suitable place to work in the workplace Cannot find the exact habitat of certain species. 	9. PROBLEM ROOT CAUSE RC <ul style="list-style-type: none"> complexities in identification Information gathering Need to depend on external resources Large dataset 	7. BEHAVIOUR BE <ul style="list-style-type: none"> Volunteering for jobs where we can actively work with wildlife Finding rare and endangered species of flora and fauna and help them navigate in current 	

Identify strong TR & EM	3. TRIGGERS <ul style="list-style-type: none"> Save nature Save Endangered Species Expanding the lifespan of certain species through medicine Helps to gather aerial species away from places where they are prone to tower kill or other dangers 	10. YOUR SOLUTION SL <ul style="list-style-type: none"> It can be in offline mode all information about the Species should be displayed. Medical Benefits of different plants can be displayed. Display alert messages for plants/animals. display alert messages for plants and animals. 	8. CHANNELS of BEHAVIOUR CH <p>ONLINE</p> <ul style="list-style-type: none"> capture image and search it Browse using the internet <p>OFFLINE</p> <ul style="list-style-type: none"> Hand notes Getting the information from experienced user 	
	4. EMOTIONS: BEFORE/AFTER <ul style="list-style-type: none"> Co2 to o2 Imbalanced world to sustainable world Accumulation of waste to renewable energy 			

3. REQUIREMENT ANALYSIS

Functional requirement:

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	<ul style="list-style-type: none">Registration through Google API
FR-2	User Confirmation	<ul style="list-style-type: none">Confirmation via EmailConfirmation via OTP
FR-3	Transactions	<ul style="list-style-type: none">Through UPI, Credit/Debit cards and NetBanking.
FR-4	Authentication	<ul style="list-style-type: none">Through OTP sent to mobile.User created secured passwords.
FR-5	Authorization	<ul style="list-style-type: none">Basic Authorization
FR-6	Administrative functions	<ul style="list-style-type: none">Adding, Updating and Maintaining descriptiondata about various species.
FR-7	External interfaces	<ul style="list-style-type: none">Easy to access UICommunity for discussions

Non-Functional requirements:

4. Following are the non-functional requirements of the proposed solution.

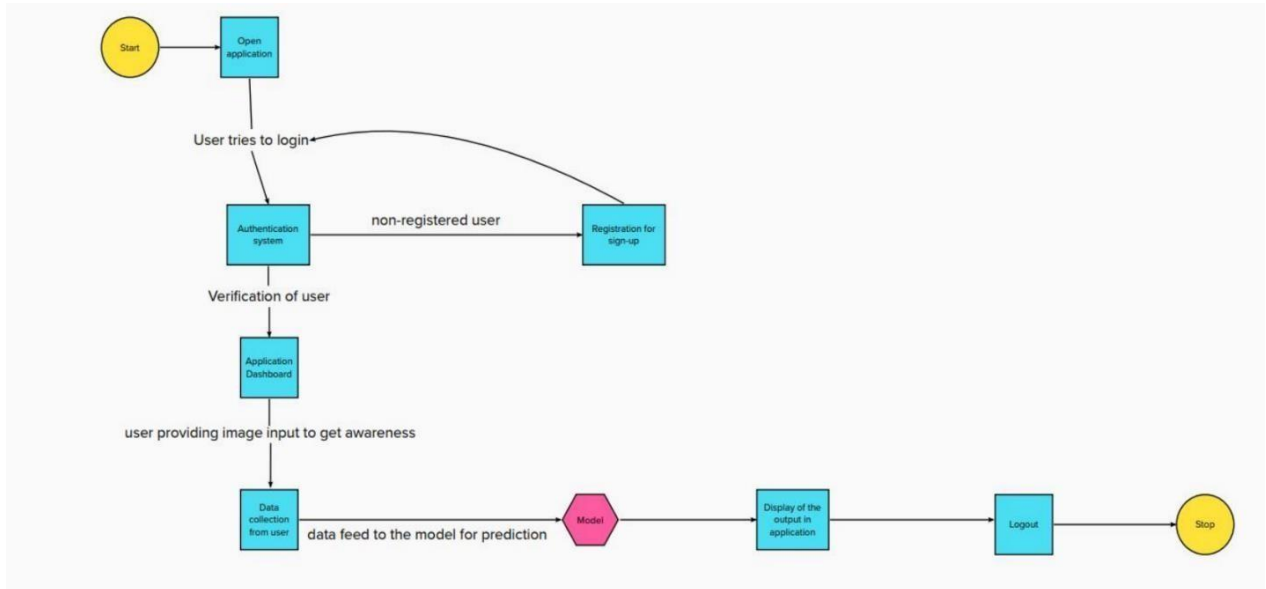
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FR No.	Non-Functional Requirement	Description
NFR-1	Usability	Our solution is demanded for scientific researchers Such as Ornithologists , Zoologists in order to predict and analyse about flora and fauna.
NFR-2	Security	Authentication process involves multilayer security to make user data and collected data more secured, also to avoid unknown authorization and data integrity issues. Most security methods include Encryption and Authorization.
NFR-3	Reliability	Our framework should be reliable to cover wide range of species spanning across various habitats.
NFR-4	Performance	Data Augmentation to increase dataset size along with transfer learning to increase accuracy and performance for better working of application.
NFR-5	Availability	Our application possess full-time service (either offline or online) and dataset is constantly updated.
NFR-6	Scalability	Our application supports large number of concurrent users without any hurdles or errors through scaled cloud resources.

7. PROJECT DESIGN

Data Flow Diagrams:

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.

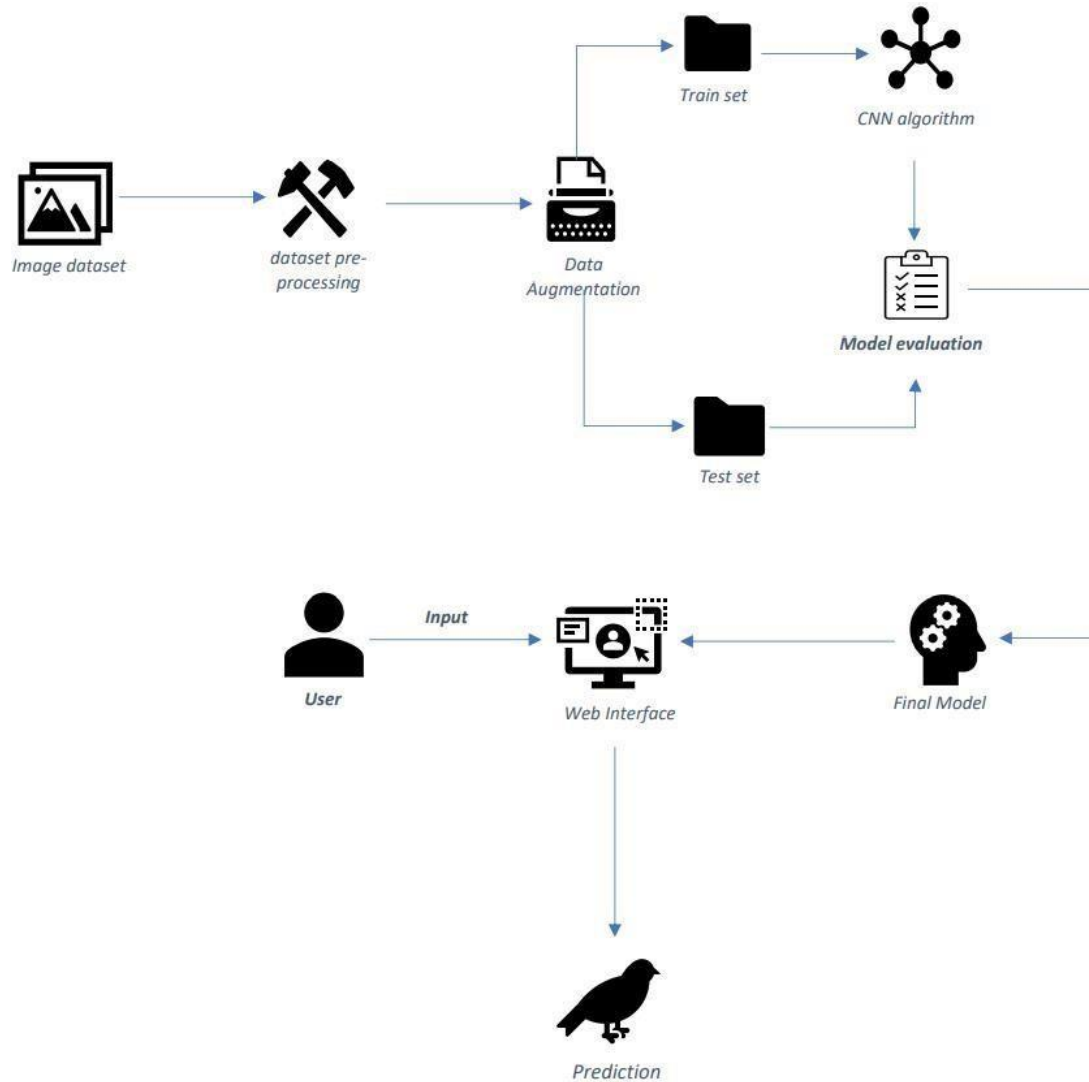


It uses defined symbols like rectangles, circles and arrows, plus short text labels, to show data inputs, outputs, storage points and the routes between each destination. Data flowcharts can range from simple, even hand-drawn process overviews, to in-depth, multi-level DFDs that dig progressively deeper into how the data is handled. They can be used to analyze an existing system or model a new one.

Solution & Technical Architecture:

Solution architecture provides the ground for software development projects by tailoring IT solutions to specific business needs and defining their functional requirements and stages of implementation. It is comprised of many subprocesses that draw guidance from various enterprise architecture viewpoints.

In solution architecture, the client needs are expanded to business needs that in one way or another are related to technology. These needs usually crystallize through re-assessing existing systems and finding out how they benefit or harm the organization in the long run. Solution architecture can be seen as a support system that provides structure and reduces the scope of complexity when developing and rolling out new systems and applications.



Technical Architecture (TA) is a form of IT architecture that is used to design computer systems. It involves the development of a technical blueprint with regard to the arrangement, interaction, and interdependence of all elements so that system-relevant requirements are met.

This digital transition required not only skilled developing teams but first and foremost IT architects. In their roles as IT strategists and planners, they map out a target architecture and make sure that all IT decisions align with business goals and requirements. This is largely due to the highly dynamic nature of IT, and its widespread adoption throughout all industries and businesses that have developed their own practices.

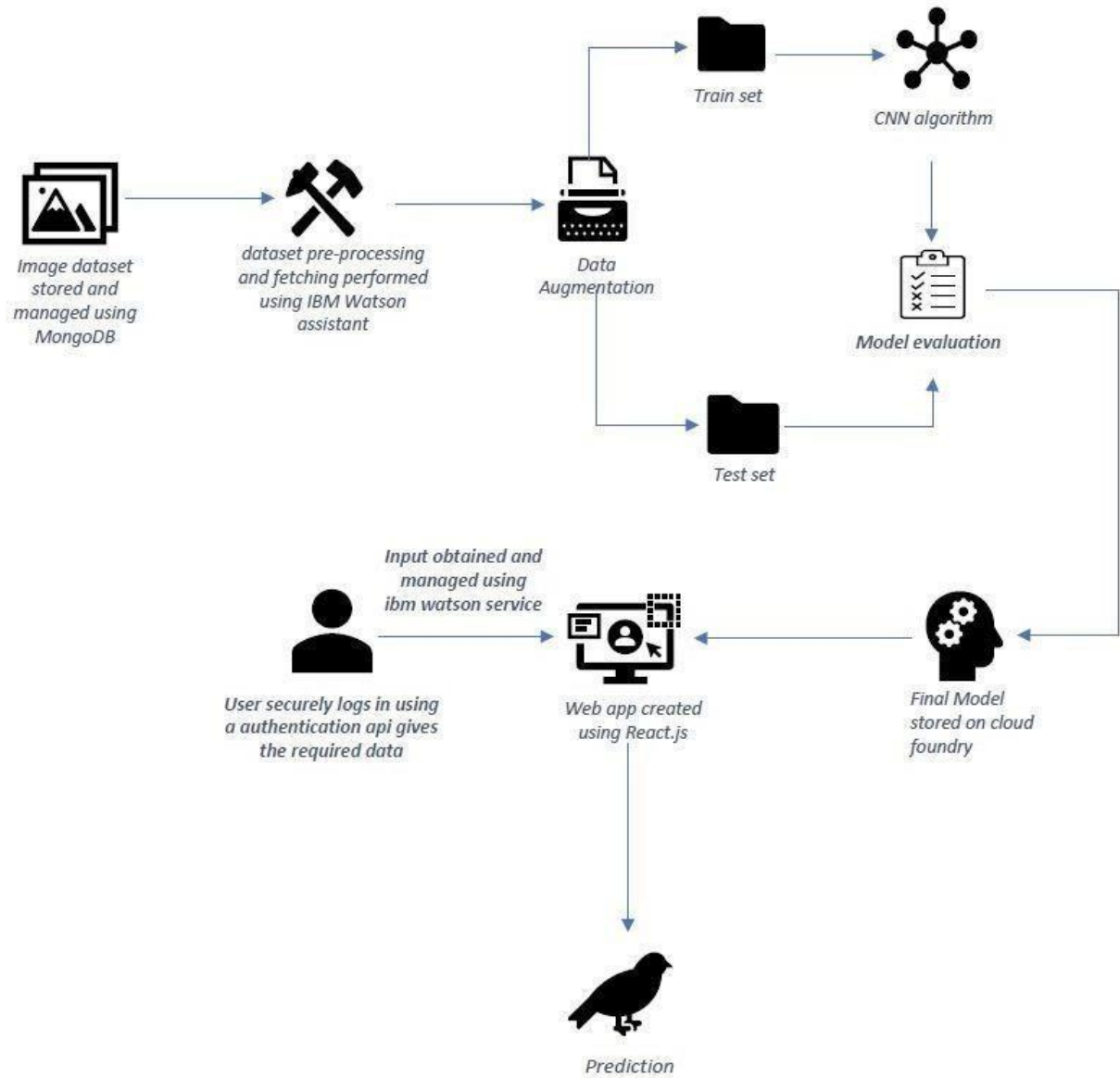


Table-1 : Components & Technologies:

























































































S.No	Component	Description	Technology
1.	User Interface	Web UI or Website or Web app	HTML, CSS, React.js
2.	Application Logic-1	Model building and training	PY
3.	Application Logic-2	Getting image or text data from user for prediction	IBM Watson STT service
4.	Application Logic-3	Fetch the relevant data from the database and project them to user	IBM Watson Assistant
5.	Database	Image and text data of all the species along with detailed view of each species	NoSQL (MongoDB)
6.	Cloud Database	Fetch data from database and feed them to model for prediction and also used to retrieve the data required for user.	IBM Cloudant
7.	File Storage	Image data, login credentials, code (backend and frontend) and API keys	IBM Block Storage
8.	External API-1	To get data from the database when user give the image input	IBM Storage API
9.	External API-2	To get the username and password of the specific user	Secure Authentication API
10.	Machine Learning Model	To predict the species (flora or fauna) through the image input and also it gives detailed view of the particular species	SDIM
11.	Infrastructure (Server / Cloud)	To deploy our application in cloud server	Cloud Foundry

Table-2: Application Characteristics:

S.No	Characteristics	Description	Technology
1.	Open-Source Frameworks	Application is built by using flask	WSGI framework (Web Service Gateway Interface)
2.	Security Implementations	For authenticating the user data and protecting the data about species in database	SHA-256 and Encryptions
3.	Scalable Architecture	To scale our application in server side by supporting clients including desktop browsers, mobile browsers etc	IBM Auto Scaling
4.	Availability	To make application available both online and offline and also 24/7 service.	IBM Cloud load balancer
5.	Performance	Designing an application that can handle wide range of requests at a time without any delay and to provide accuracy in pred	IBM instance

:Customer Journey Map:

Digital Naturalist - AI Enabled tool for Biodiversity Researchers Project Design Phase-II TEAM ID : PNT2022TMID52124

	<div>Discover</div> <div>Searching, Finding and Gathering Information about Flora and Fauna</div>	<div>Entice</div> <div>How does someone initially become aware of this process?</div>	<div>Enter</div> <div>What do people experience as they begin the process?</div>	<div>Engage</div> <div>In the core moments in the process, what happens?</div>	<div>Exit</div> <div>What do people typically experience as the process finished?</div>	<div>Extend</div> <div>What happens after the experience is over?</div>									
<div>Steps</div> <div>What does the person (or group) typically experience?</div>	<div>See an animal or flower</div> <div>The user explores the nature and finds some flowers or animals.</div>	<div>Wowed to know about it</div> <div>The user takes a photo of the animal or flower he saw to know more about it.</div>	<div>Searches for information</div> <div>The user browses the internet and what one looks to learn about the animal or flower.</div>	<div>Come across our application</div> <div>The user is searching the internet about the animal or plants and came to know about our application.</div>	<div>Visits the application</div> <div>The user visits the application page and creates an account.</div>	<div>Using the application</div> <div>The user starts upload the photos that he took before to know more information.</div>	<div>Finds what the species is</div> <div>The application shows what the user upload the photo of the animal or plant.</div>	<div>Verifies the information</div> <div>The user shares the information from the application with a Naturalist and confirms the facts.</div>	<div>Gathering more info</div> <div>The user wants to gather more information about the found species like where, how it is.</div>	<div>Learns about the species</div> <div>The user learns more about the species from the application.</div>	<div>Shares the application</div> <div>The user shares the application with his colleagues and friends.</div>	<div>Reviews the application</div> <div>The user reviews the application based on the accuracy of the application.</div>	<div>Uses it</div> <div>The user thinks about the usage of the application to his community.</div>	<div>Suggestions</div> <div>The user thinks about the usage of the application to his community.</div>	
<div>Interactions</div> <div>What interactions do they have at each step along the way? People: Who do they see or talk to? Places: Where are they? Things: What digital or physical objects would they use?</div>	<div>People</div> <div>To interact with other naturalists and colleagues.</div>	<div>Place</div> <div>Garden, Zoo, Sanctuary or Forest.</div>	<div>Things</div> <div>Smartphone / PC.</div>	<div>People</div> <div>To interact with other naturalists and colleagues.</div>	<div>Place</div> <div>Home, Zoo, Sanctuary or Campus.</div>	<div>Things</div> <div>Application website through Smartphone / PC.</div>	<div>People</div> <div>To interact with other naturalists and colleagues.</div>	<div>Place</div> <div>Home, Zoo, Sanctuary or Campus.</div>	<div>Things</div> <div>Application website through Smartphone / PC.</div>	<div>People</div> <div>To interact with other naturalists and colleagues.</div>	<div>Place</div> <div>Home, Zoo, Sanctuary or Campus.</div>	<div>Things</div> <div>Application website through Smartphone / PC.</div>	<div>People</div> <div>To interact with other naturalists and colleagues.</div>	<div>Place</div> <div>Home, Zoo, Sanctuary or Campus.</div>	<div>Things</div> <div>Application website through Smartphone / PC.</div>
<div>Goals & motivations</div> <div>At each step, what is a person's primary goal or motivation?</div>	<div>I need to explore this beautiful nature</div>	<div>Self motivated by exploring new things and seeing new species</div>	<div>Eager to learn about the species</div>	<div>I need to gather information about that species</div>	<div>I should gather the accurate information</div>	<div>I need to upload the right photo</div>	<div>Self motivated by seeing the information the application provides</div>	<div>I need to verify the accuracy of the information provided by the app</div>	<div>I'm to gather additional information</div>	<div>Let me share this and give awareness about the application to my community</div>	<div>Review the application with what I experience</div>	<div>I should share some suggestions that makes the application more useful</div>			
<div>Positive moments</div> <div>What steps does a typical person be joyful, proud, or feeling?</div>	<div>The user excited by seeing the new species</div>	<div>Gets happy by taking a good snap of that species</div>	<div>Searches for the information with curiosity</div>	<div>Motivated when the user sees a dedicated tool to help the problem</div>	<div>Uploads the image with eagerness</div>		<div>Gets excited by seeing the results on the application</div>	<div>If the information was accurate, the user is motivated</div>	<div>Continue to search about the species with eagerness</div>	<div>The user excited by seeing the new species</div>	<div>Gets happy by taking a good snap of that species</div>	<div>Searches for the information with curiosity</div>			
<div>Negative moments</div> <div>What steps does a typical person be frustrating, confusing, angry, costly, or time-consuming?</div>	<div>Gets frustrated if he/she snaps a bad picture</div>	<div>Gets frustrated if he/she doesn't find a new species</div>		<div>If the application is too slow, the user gets frustrated</div>	<div>When the application doesn't work as expected, the user is disappointed</div>	<div>The user gets angry if the application doesn't take the picture to his list</div>	<div>The identified species leads to confusing information</div>	<div>The application shows the incorrect information</div>	<div>The user is not satisfied if the application gives less information</div>	<div>Regrets using the application</div>	<div>Doesn't want to recommend or share this application to others</div>		<div>The user is unhappy by the results of the application</div>		
<div>Areas of opportunity</div> <div>How might we make each step better? What ideas do we have? What have others suggested?</div>	<div>Consider using the application on the spot</div>	<div>To take better pictures of the species</div>	<div>Take picture on different angles</div>	<div>Guest mode should be available so that user can use without registration</div>	<div>The application should be available offline</div>	<div>The application should support most of the file format</div>	<div>Application should be trained with various species of species with enormous data</div>	<div>Proper information should be given while training the model</div>	<div>More data could be added for each species</div>	<div>Referral feature can be added</div>	<div>Rating of the application must be showcased inside the app</div>	<div>A platform for posting what others trying to search and help each other</div>	<div>Feedback / suggestion should be collected inside the application</div>		

8. PROJECT PLANNING & SCHEDULING

Sprint Planning & Estimation:

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Model Building Phase	USN-1	Collecting and digitalizing data for analysis	3	Medium	P.Mala
Sprint-1	Model Building Phase	USN-2	Data Augmentation and Feature Engineering	4	High	N.Maragatham
Sprint-1	Model Building Phase	USN-3	Building the model using transfer learning approach	4	High	H.Divyabhathi
Sprint-1	Model Building Phase	USN-4	Evaluating the model to check the accuracy and precision	4	High	P.Mala
Sprint-1	Model Building Phase	USN-5	Class Prediction	3	Medium	C.Pavithra
Sprint-2	Development Phase	USN-6	User database creation – contains the details of user	4	High	N.Maragatham
Sprint-2	Development Phase	USN-7	Web page Creation	4	High	H.Divyabhathi
Sprint-2	Development Phase	USN-8	Login and register page creation - Login through email and password along with otp verification	3	Medium	C.Pavithra
Sprint-3	Development Phase	USN-9	Area to obtain user input	3	Medium	N.Maragatham
Sprint-3	Development Phase	USN-10	Model loading - API creation using flask.	4	High	H.Divyabhathi
Sprint-3	Development Phase	USN-11	Prediction page creation – shows prediction for user input along with description about the species	2	Low	P.Mala
Sprint-4	Deployment Phase	USN-12	Connecting the frontend and backend using API calls	4	High	P.Mala
Sprint-4	Deployment Phase	USN-13	Cloud deployment – Deployment of application using IBM cloud	4	High	N.Maragatham
Sprint-4	Testing Phase	USN-14	Functional testing – Checking scalability and robustness of the application	3	Medium	C.Pavithra
Sprint-4	Testing Phase	USN-15	Nonfunctional testing Checking for user acceptance and integration	3	Medium	H.Divyabhathi

Sprint Delivery Schedule

Project Tracker, Velocity & Burndown Chart:

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	18	6 Days	24 Oct 2022	29 Oct 2022	18	30 Oct 2022
Sprint-2	11	6 Days	31 Oct 2022	05 Nov 2022	11	5 Nov 2022
Sprint-3	9	6 Days	07 Nov 2022	12 Nov 2022	9	10 Nov 2022
Sprint-4	14	6 Days	14 Nov 2022	19 Nov 2022	14	15 Nov 2022

Reports from JIRA

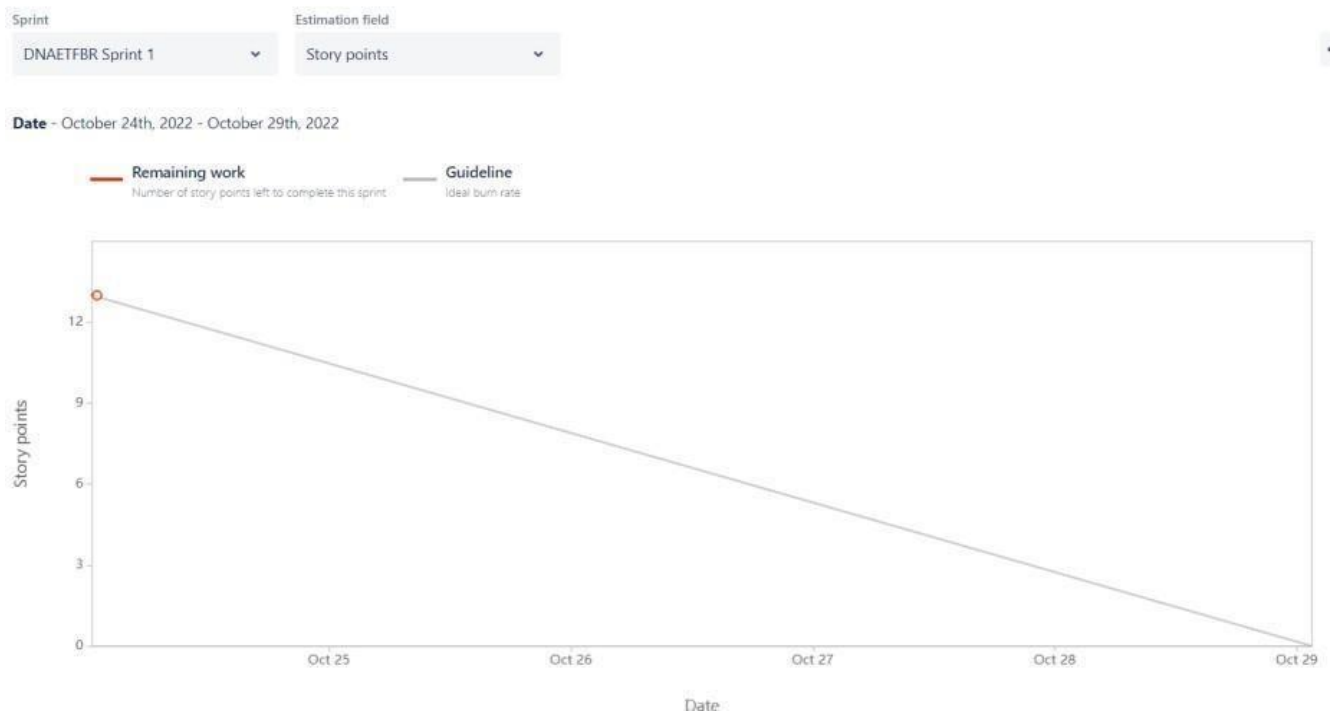
Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$\text{Average velocity} = 9/4 = 2.25$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.



9. CODING & SOLUTIONING (Explain the features added in the project along with code)

Feature 1:

A CNN-based model which is trained up with the help of a pre-stored dataset of different species and performs with a high accuracy in predicting any new given restricted data to the model and the response/output from the model is delivered through a webpage for the user. Genuinely the model runs on a cloud platform called "IBM cloud" where the input files (i.e) dataset that are necessary for the model to predict properly are stored in the cloud as like the model itself. We used inception net pretrained network to train the model which helps in avoiding the overfitting issues and for efficient computation as well. It is then integrated with the flask application to allow the user to give input image-file to the model via a webpage in order to get knowledge about the species that they are looking for.

Feature 2:

A feature called upload option which is present in the webpage for the purpose of delivering the input image-file from the user to the model for the computation purpose of finding out what exactly the species is. This feature is linked up with a function from flask application whereby when a user clicks on this very upload button then the uploaded image-file is taken to the model where the image-file is stored locally and turned into an image array before the actual computation process begins and later sending back the response/output to the webpage for user's view.

10. TESTING

User Acceptance Testing

Introduction:

Effectively documenting incidents during the testing process is the key to improving software or processes before a system is released. Sometimes, the testers themselves document issues they encounter; but more often, a UAT coordinator verifies, consolidates, and classifies reported issues before assigning them to the appropriate group to address. Then, that IT coordinator again validates and prioritizes the technical issues before handing them off to an IT developer to investigate further and resolve.

During the course of UAT, it is inevitable that issues will be discovered. It is shocking how often documented issues contain insufficient data to facilitate a quick and thorough investigation.

Deliverables of UAT:

Every interviewer very quickly stated that UAT is to assure quality. Project managers also stated that it can double as a training exercise for business users as well as ensuring that the requirements set match the functionality that is desired from the system. People managers expressed that one of the most important deliverables is the decision to go forward with the update or new system; the "green" or "red" light. Individual contributors expressed that UAT and inclusion goes hand in hand. That the testers feel included in the development and actually have a say in what works and what doesn't. Individual contributors stated that they felt that UAT has been done enough when the tests they are running are all success full but that it is a gut-feeling or intuition that says when they are content with the testing. They also stated many perks of UAT such as: learning the new system, cooperation between departments, learning something new, feeling valued by the company and inclusion in decision making. Project Managers stated that the organization at large sometimes acted as though it had forgotten the purpose of UAT - to assure quality and usability of a release.



Data Mining:

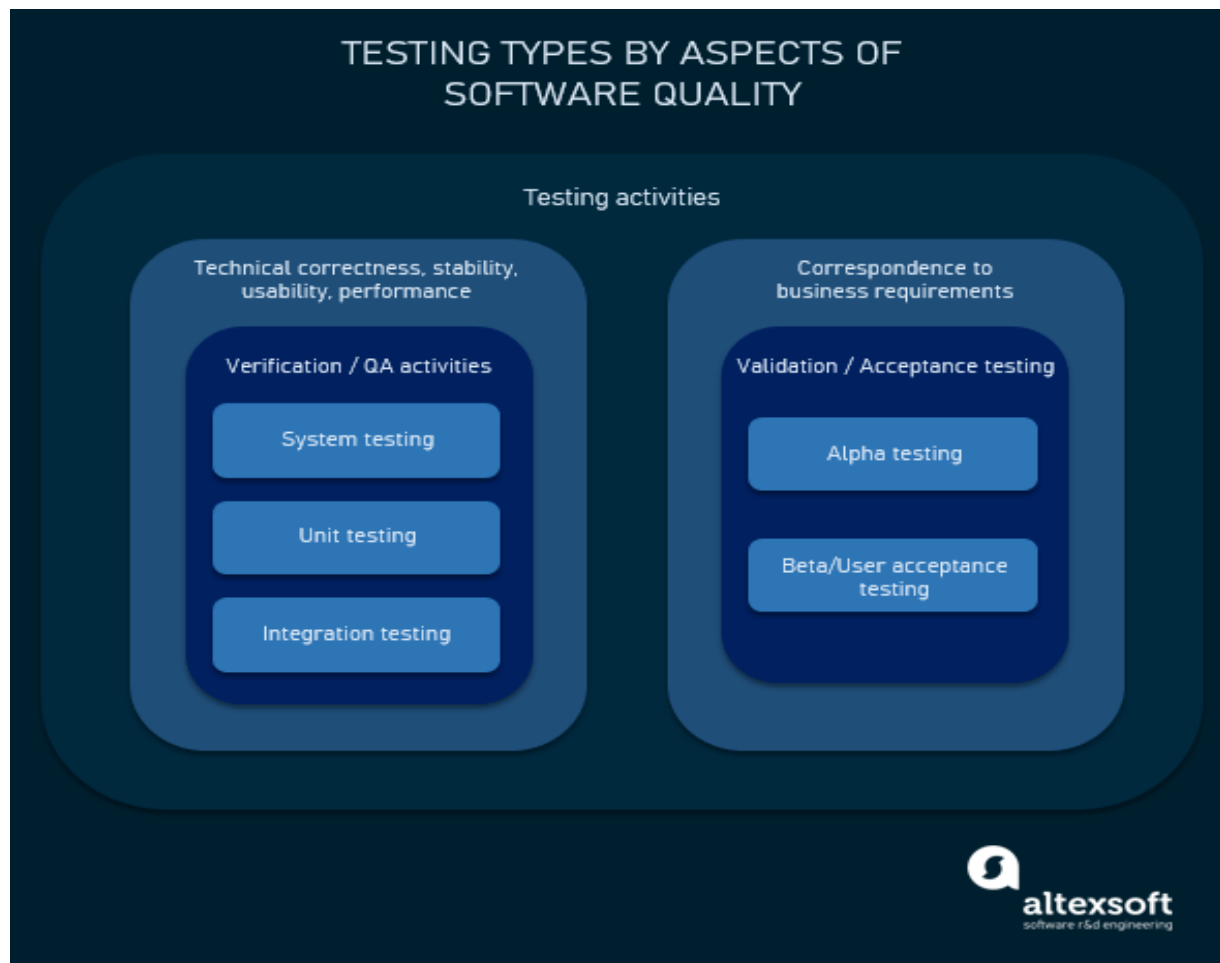
This section represents the actions pillar of the research. Here results based on empirical insights from the system log files are presented. Results from the qualitative review of the testers use of test management tools are also presented in this section.

Time spent on Testing:

Because access was granted to the SUTs application logs it was possible to track exactly how much time users spent on testing functionality in the system. In the blow table 4.3.1 average times are detailed some of the users from the SUT

Test Quality:

From the production logs of the SUT a Markov-chain with 68 states(one for each application feature that was left after filtering out non-relevant states) was created. Due to the fact that the SUT was a regular release of an existing system, and not a newly adopted software, a transition matrix could be made on a per-tester level for both the production system logs, as well as the test system logs. Variability due to changes in logging were taken into account by qualitatively examining the log files. As transition matrices for both TEST and PROD had been computed, a similarity score could be computed to directly and in bulk estimate the quality of the testing.



Execution Flow:

- C program (source code) is sent to preprocessor first.
- Expanded source code is sent to compiler which compiles the code and converts it into assembly code.
- The assembly code is sent to assembler which assembles the code and converts it into object code.

Usually, when possible, this testing happens in a conference or a war room sort of a set up where the users, PM, QA team representatives all sit together for a day or two and work through all the acceptance test cases.

Once all the tests are run and the results are in hand, the **Acceptance Decision** is made. This is also called the **Go/No-Go decision**. If the users are satisfied it's a Go, or else it's a No-go. Reaching the acceptance decision is typically the end of this phase.

Conclusion:

UAT is not about the pages, fields or buttons. The underlying **assumption** even before this test begins is that all that basic stuff is tested and is working fine. God forbid, the users find a bug as basic as that – it is a piece of very bad news for the QA team.

This testing is about the entity that is the primary element in the business.

```
class Program
{
    0 references
    static async Task Main(string[] args)
    {
        WriteLine("Please type the username for the desired user:");
        var username = ReadLine();

        var github = new GitHubClient(new ProductHeaderValue("MyAmazingApp"));

        try
        {
            var user = await github.User.Get(username);
            WriteLine($"The user {user.Name} was successfully retrieved!");
            WriteLine($"{user.Name} has {user.PublicRepos} public repositories. Do you want to see the list? (y/n)");
            var response = ReadLine();

            if (string.Equals(
                "y",
                response,
                StringComparison.InvariantCultureIgnoreCase))
            {
                var repos = await github.Repository.GetAllForUser(username);
                foreach (var repo in repos.OrderBy(x => x.CreatedAt))
                {
                    WriteLine($"{repo.CreatedAt:yyyy-MM-dd} | {repo.Name}");
                }
            }
        }
    }
}
```

11. RESULTS

Performance Metrics:

COLLECTION OF PERFORMANCE MEASUREMENTS

Managing application performance requires the continuous collection of data about all relevant parts of the system starting from the end user all the way through the system. This collected data is the basis for getting a holistic end-to-end and up-to-date view of the application state including the end-user experience. In this chapter, we will discuss what data to collect, and from where and how to collect the data in order to achieve this view. Most application systems are implemented in a way that, in addition to the application logic executed at the provider's site

(Referred to as the back-end), parts of the application are executed at client site. The client site usually constitutes a system tier accessing the back end

EXTRACTION OF PERFORMANCE-RELEVANT SYSTEM INFORMATION

The previous chapter focused on the collection of performance measurements from the relevant locations of the application system. This chapter focuses on the representation of higher the application system. While time series represent summary statistics (e.g., counts, percentile, etc.) over time, execution traces provide a detailed representation of the application-internal control flow that results from individual system requests.

From this data, architectural information, including logical and physical deployments and interactions (topology), can be extracted. For all cases, we will highlight examples and use cases in the context of APM level performance-relevant information about the system and their end-users that can be extracted from this data and that is used for APM visualization and reasoning, as detailed in the next chapters. Notably, we will focus on three commonly used representations, namely time series, execution traces, and augmented information about the architecture.

When depicting the number of users accessing a system, time series usually show a periodic pattern, e.g., based on the weekdays and the hours of the day. Other interesting patterns are spikes, for instance, indicating peaks in workload or hiccups.

EXECUTION TRACES

We concluded the previous section with the statement that time series are not suitable for analyzing individual requests. A data structure commonly used in APM for this purpose is an execution trace. Informally, an execution trace is a representation of the execution flow of a request through the system—ideally starting from the end user. As an example, Figure 3 depicts a schematic execution trace.

The execution trace starts with an operation called do Filter that is commonly found as an entry point in web-based applications. It can be observed that the execution of the do Filter operation includes a sequence of additional nested operation executions, until the list operation performs a sequence of calls to a database.

12. ADVANTAGES & DISADVANTAGES

Advantages:

This system allows us to Identify and learn more about species automatically once an input is given. The input image is fed into a CNN which automatically analyses and produces an prediction. his project can be accessed from anywhere through the internet thus making our project portable.

Disadvantages:

The current web app is not appropriately scaled and hence won't be able to handle high traffic. Since the dataset used is not of wide variety, we will not be able to detect a wide variety of species.

13. CONCLUSION

In this project, we have deployed a website where we can upload an image of restricted set of species and the website will browse through thousands of images and will find every information it can regarding the being in the database.

14. FUTURE SCOPE

This application can be scaled widely to include a wide variety of species and also live detection systems placed in various places in areas where wildlife is widely present can be used to track and observe wildlife and help protect them.

15. APPENDIX:

Source Code

diginature_app.py

```
from __future__ import print_function
from __future__ import division
import os

import numpy as np
import tensorflow as tf
from PIL import Image
from flask import Flask, redirect, render_template, request
from keras.applications.inception_v3 import preprocess_input
from keras.models import model_from_json, load_model
from werkzeug.utils import secure_filename
from keras.preprocessing import image

global graph
graph=tf.compat.v1.get_default_graph()
#this list is used to log the predictions in the server console
predictions = np.array(["Seneca White Deer",
                        "Pangolin",
                        "Lady's slipper orchid",
                        "Corpse Flower",
                        "Spoon Billed Sandpiper",
                        "Great Indian Bustard"
                        ])

#this list contains the link to the predicted species
found = np.array([
    "Seneca White Deer",
    "Pangolin",
    "Lady's slipper orchid",
    "Corpse Flower",
    "Spoon Billed Sandpiper",
    "Great Indian Bustard"
])

app = Flask(__name__)
model = load_model("model.h5")

@app.route('/', methods=['GET'])
def index():
    # Home Page
    return render_template("index.html")
```

```

@app.route('/predict', methods=['GET', 'POST'])
def upload():
    if request.method == 'GET':
        return("<h6 style=\"font-face: 'Courier New';\">No GET request herd .... </h6>")
    if request.method == 'POST':
        # fetching the uploaded image from the post request using the id 'uploadedimg'
        f = request.files['uploadedimg']
        basepath = os.path.dirname(__file__)
        #securing the file by creating a path in local storage
        file_path = os.path.join(basepath, 'uploads', secure_filename(f.filename))
        #Saving the uploaded image locally
        f.save(file_path)
        #loading the locally saved image
        img = tf.keras.utils.load_img(file_path, target_size=(224, 224))
        #converting the loaded image to image array
        x = tf.keras.utils.img_to_array(img)
        x = preprocess_input(x)
        #converting the preprocessed image to numpy array
        inp = np.array([x])
        with graph.as_default():
            #loading the saved model from training
            json_file = open('DigitalNaturalist.json')
            loaded_model_json = json_file.read()
            json_file.close()
            loaded_model = model_from_json(loaded_model_json)
            #adding weights to the trained model
            loaded_model.load_weights("model.h5")
            #predicting the image
            preds = np.argmax(loaded_model.predict(inp), axis=1)

            #Logs are printed to the console
            print("The predicted species is " , predictions[preds[0]])
        text = "The predicted species is " + found[preds[0]]
        return render_template("index.html", RESULT = text)

if __name__ == '__main__':
    #Threads enabled so multiple users can request simultaneously
    #debug is turned off, turn on during development to debug the errors
    #applications is binded to port 8000
    app.run(threaded = True, debug=True, port="8000")

```

Digital_Naturalist_Model.ipynb:

```
import os, gc, glob, random
import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
import tensorflow as tf
from tensorflow import keras
from PIL import Image
from tensorflow.keras.layers import Dense, Flatten
from tensorflow.keras.models import Model, model_from_json
from tensorflow.keras.applications.inception_v3 import InceptionV3, preprocess_input
from tensorflow.keras.callbacks import ModelCheckpoint, EarlyStopping
from tensorflow.keras.utils import to_categorical
from sklearn.model_selection import train_test_split
from os import listdir
import os, types
import pandas as pd
from botocore.client import Config
import ibm_boto3

def iter (self): return 0

# @hidden_cell
# The following code accesses a file in your IBM Cloud Object Storage. It includes
# your credentials.
# You might want to remove those credentials before you share the notebook.
cos_client = ibm_boto3.client(service_name='s3',
                              ibm_api_key_id='8gfltFjx9VEkeuxy-yjna6atnHeb6X6cPwVjRYFdARxc',
                              ibm_auth_endpoint="https://iam.cloud.ibm.com/oidc/token",
                              config=Config(signature_version='oauth'),
                              endpoint_url='https://s3.private.us.cloud-object-storage.appdomain.cloud')

bucket = 'digitalnaturalistcnn-donotdelete-pr-lqvznzucfzdlw'
object_key = 'Digital Naturalist Dataset.zip'

streaming_body_2 = cos_client.get_object(Bucket=bucket, Key=object_key)['Body']

# Your data file was loaded into a botocore.response.StreamingBody object.
# Please read the documentation of ibm_boto3 and pandas to learn more about the
# possibilities to load the data.
# ibm_boto3 documentation: https://ibm.github.io/ibm-cos-sdk-python/
# pandas documentation: http://pandas.pydata.org/
from io import BytesIO
import zipfile
unzip = zipfile.ZipFile(BytesIO(streaming_body_2.read()), 'r')
file_paths = unzip.namelist()
for path in file_paths:
    unzip.extract(path)
import os
filenames = os.listdir('/home/wsuser/work/Digital Naturalist Dataset/Augmented
Dataset')
dirName = '/home/wsuser/work/Digital Naturalist Dataset/Augmented Dataset'
folders = listdir(dirName)

def getListOfFiles(dirName):
    listOfFile = os.listdir(dirName)
    allFiles = list()
    for fol_name in listOfFile:
        fullPath = os.path.join(dirName, fol_name)
        allFiles.append(fullPath)
```

```

        return allFiles

Folders = getListOfFiles(dirName)
len(Folders)
subfolders = []
for num in range(len(Folders)):
    sub_fols = getListOfFiles(Folders[num])
    subfolders+=sub_fols
X_data=[]
Y_data=[]
id_no=0

found=[]

for paths in subfolders:
    files = glob.glob(paths + "/*.jpg")

    for myFile in files:
        img=Image.open(myFile)
        img=img.resize((224,224),Image.ANTIALIAS)
        img=np.array(img)
        if img.shape==(224,224,3):
            X_data.append(img)
            Y_data.append(id_no)
        id_no+=1
X=np.array(X_data)
Y=np.array(Y_data)

X=X.astype('float32')/255.0
y_cat=to_categorical(Y_data,len(subfolders))

X_train,X_test,y_train,y_test=train_test_split(X,y_cat,test_size=0.2)
print("The model has "+str(len(X_train))+" inputs")
#importing inceptionV3 a pretrained model
base_model = InceptionV3(input_shape=(224,224,3),include_top=False)
#setting the weights learnt by the pretrained model to false to halt learning
for layer in base_model.layers:
    layer.trainable = False
#flattening the output layer from the pretrained model
basemodel_output = Flatten()(base_model.output)
basemodel_output = Dense(units = 6, activation = 'sigmoid')(basemodel_output)
nn_model = Model(base_model.input,basemodel_output)
nn_model.compile(optimizer = 'adam',loss = keras.losses.binary_crossentropy,metrics=['accuracy'])
nn_model.summary()
# Creating a model checkpoint which monitors the accuracy of the model and saves the
checkpoint
mc = ModelCheckpoint(filepath = "./model.h5",
                    monitor = 'accuracy',
                    verbose = 1,
                    save_best_only = True)

# Creating a earlystopping object which stop training once the model performance stops
improving on a hold out validation dataset
es = EarlyStopping(monitor = "accuracy",
                  min_delta = 0.01,
                  verbose = 1)

call_back = [mc,es]
history = nn_model.fit(X_train,y_train, steps_per_epoch=60,epochs = 30,callbacks=call_back,validation_data=(X_test,y_test))
# Exporting the model to json

```

```

model_json = nn_model.to_json()
with open("DigitalNaturalist.json", "w") as json_file:
    json_file.write(model_json)

# Exporting the model weights

nn_model.save_weights("DigitalNaturalist")
print("Saved model to disk")
#Model Evaluation
predictions = ["Corpse Flower",
               "Great Indian Bustard",
               "Lady's slipper orchid",
               "Pangolin",
               "Spoon Billed Sandpiper",
               "Seneca White Deer"
              ]

path = '/home/wsuser/work/Digital Naturalist Dataset/Augmented Dataset/Flowers/LS_Orchid_AUG/aug_download (1)_0_4894.jpg'
ime = tf.keras.utils.load_img(path,target_size=(224,224))

i = tf.keras.preprocessing.image.img_to_array(ime)
i = preprocess_input(i)
input = np.array([i])
pred = nn_model.predict(input)
plt.imshow(ime)
predictions[np.argmax(pred)]

```

GitHub & Project Demo Link

Github repo link: <https://github.com/IBM-EPBL/IBM-Project-6013-1658822127.git>

Project Demo Link: <https://www.youtube.com/watch?v=O5F8cWbRBz0>