

Docker Concepts

Tuesday, April 21, 2020 2:36 PM

Scaling out

run more instances of your app to handle increased traffic
more users trying to connect... another instance so your website is faster

but decreases isolation without virtual machines
bc instances of the program can compete to serve the users

how to scale out:

1. set up a new physical server
slow to set up, inflexible
couple of hours, new windows machine, set up IIS, configure, sign in to accounts, download code package assemblies

2. virtual machine
on premises or on cloud

more flexible and faster to set up (a few seconds if you have a good image)

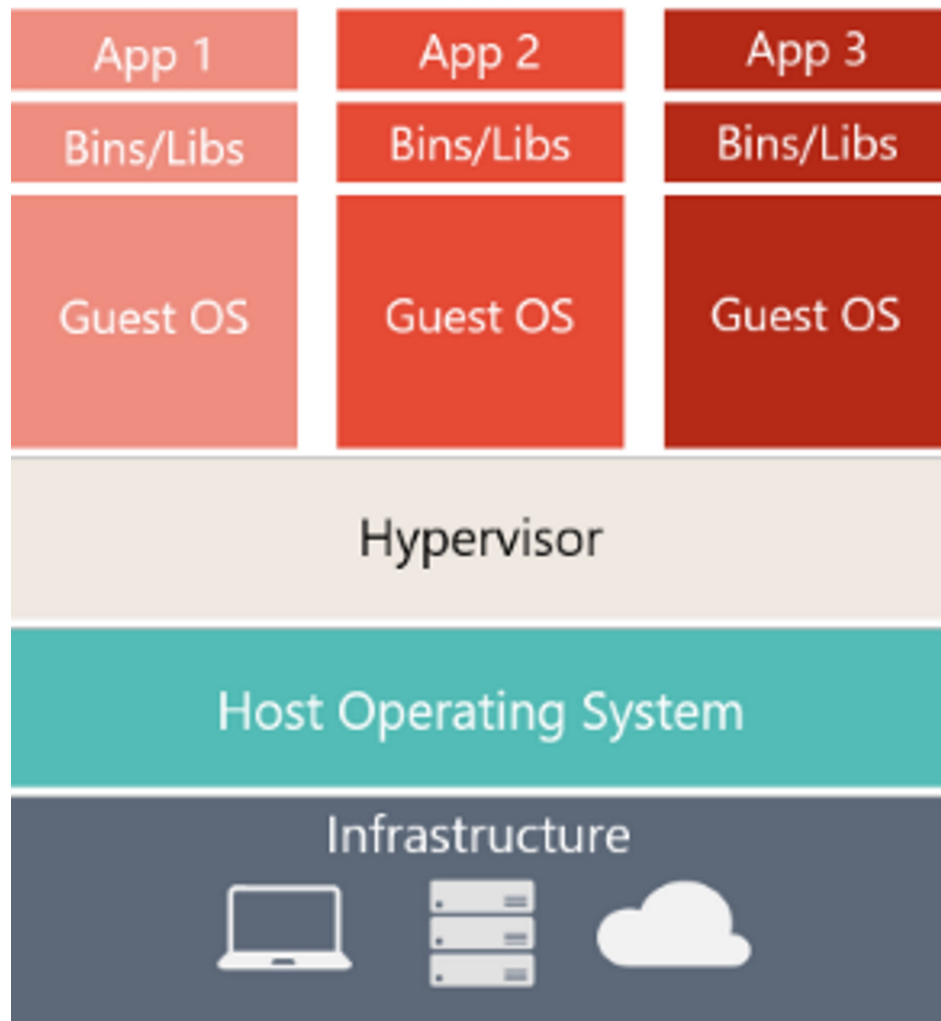
flexibility is good for spikes in usage during ex the christmas season

so servers usually on virtual machines

faster boot up

Disadvantages

wasted space (operating system takes up a lot of space)



Infrastructure
hardware
cpu, ram

Host Operating System

Hypervisor
expose virtual hardware based upon real hardware
accessed through the host machine OS

prevent to be a non special hard disk and pretend to be
a baseline that you can install an OS on
pretend ethernet connections/wifi

VMWARE, VirtualBox, Hyper-V

Virtual machine installed on top of hypervisor
for virtual machine

only the pretend/guest OS is accessible to you
and files and programs on the OS

standard OS (Windows) runs on the hypervisor for
the virtual machine... so hypervisor has a hard job.
It would be better if the virtual machine ran a
special virtual machine version of the OS

very isolated environment
lots of advantages

3. Containers

Only one operating system
for multiple containers

Most common container engine is Docker

Will provide isolation
not as much as virtual machine, but almost as good as
virtual machines

Containers will look like it is the only application
running on the machine

No overhead of the guest operating system

Flexibility

start and stop in milliseconds
virtual machine creation and boot time is longer

by comparison a container is instantaneous

more flexibility with the resources it uses
it doesn't grab on to a whole block of memory

memory that is not needed by the application is
disallocated

like a process that runs on your computer

Makes it seem like it is its own operating system
doesn't conflict with other containers

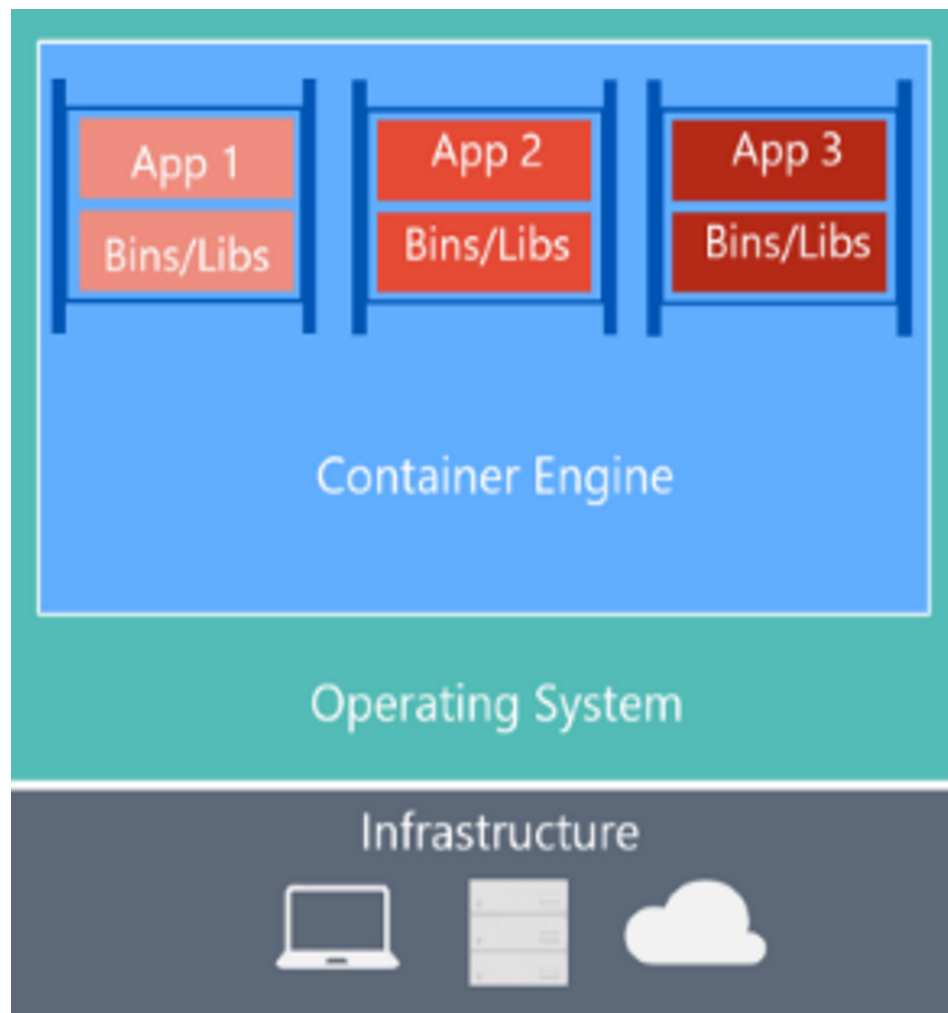
Docker will manage the different containers
different Os's on one big machine

Container:

Running application with isolation provided by docker
technically some kind of virtual machine

Less redundancy

some shared bins and libs without having to install
those dependencies twice



How do we make Docker Containers
containers are instances of Docker images

containers are ephemeral

quickly start up, sytop, get deleted , change their filesystem as
they run. quick to disappear

images are templates for starting a new container
every container comes from an image

images are immutable, persistent
Docker repositories and tags point to images

a VM image might be s of GB including the whole guest OS
can clone image to make copies of that virtual machine

make virtual machines quickly that are ready to go

a Docker image is much smaller
and using its layered filesystem approach can share files
between images

How do I make an image

Docker builds images using Dockerfile

Dockerfile is like a recipe for building the image, based upon
the (1) base image it references
and (2) a build context
a directory full of probably source code

image can make many different/distinct containers
same initial state, but can take different paths based on the
input they execute and their code (and
programs/filesystem)

Dockerfile can make different images based on the arguments
given to it and based on the source code (given to the dockerfile)