Namespace ASE_Abhishek_Poudel

Classes

AppCanvas

Represents a canvas for drawing shapes

<u>CanvasException</u>

Represents errors that occur during canvas operations.

Form1

Represents the main form of the application.

Class AppCanvas

Namespace: <u>ASE Abhishek Poudel</u> Assembly: ASE Abhishek Poudel.dll

Represents a canvas for drawing shapes

```
public class AppCanvas : ICanvas
```

Inheritance

<u>object</u>

✓ AppCanvas

Implements

ICanvas

Inherited Members

Constructors

AppCanvas()

Initializes a new instance of the AppCanvas class.

```
public AppCanvas()
```

Properties

PenColour

Gets or sets the pen color.

```
public object PenColour { get; set; }
```

Property Value

Xpos

Gets or sets the X position on the canvas.

```
public int Xpos { get; set; }
```

Property Value

<u>int</u>♂

Exceptions

CanvasException

Thrown when the X position is out of canvas bounds.

Ypos

Gets or sets the Y position on the canvas.

```
public int Ypos { get; set; }
```

Property Value

<u>int</u>♂

Exceptions

CanvasException

Thrown when the Y position is out of canvas bounds.

Methods

Circle(int, bool)

Draws a circle on the canvas.

```
public void Circle(int radius, bool filled)
```

Parameters

radius <u>int</u>♂

The radius of the circle.

filled <u>bool</u>♂

If set to true the circle will be filled.

Exceptions

CanvasException

Thrown when the radius is invalid or graphics object is not initialized.

Clear()

Clears the canvas.

```
public void Clear()
```

Exceptions

CanvasException

Thrown when graphics object is not initialized.

DrawTo(int, int)

Draws a line from the current position to the specified position.

```
public void DrawTo(int toX, int toY)
```

Parameters

toX <u>int</u>♂

The X coordinate to draw to.

toY <u>int</u>♂

The Y coordinate to draw to.

Exceptions

CanvasException

Thrown when the specified position is out of canvas bounds or graphics object is not initialized.

MoveTo(int, int)

Moves the current position to the specified coordinates.

```
public void MoveTo(int x, int y)
```

Parameters

x <u>int</u>♂

The X coordinate to move to.

y <u>int</u>♂

The Y coordinate to move to.

Exceptions

CanvasException

Thrown when the specified position is out of canvas bounds.

Rect(int, int, bool)

Draws a rectangle on the canvas.

```
public void Rect(int width, int height, bool filled)
```

Parameters

width int♂

The width of the rectangle.

height <u>int</u>♂

The height of the rectangle.

```
filled <u>bool</u>♂
```

If set to true the rectangle will be filled.

Exceptions

CanvasException

Thrown when the width or height is invalid or graphics object is not initialized.

Reset()

Resets the current position to (0, 0).

```
public void Reset()
```

Set(int, int)

Sets the size of the canvas and initializes the graphics object.

```
public void Set(int xsize, int ysize)
```

Parameters

xsize <u>int</u>♂

The width of the canvas.

```
ysize <u>int</u>♂
```

The height of the canvas.

SetColour(int, int, int)

Sets the pen color using RGB values.

```
public void SetColour(int red, int green, int blue)
```

Parameters

```
red <u>int</u>♂
```

The red component of the color.

green int♂

The green component of the color.

blue <u>int</u>♂

The blue component of the color.

Exceptions

CanvasException

Thrown when the RGB values are out of range.

Tri(int, int)

Draws a triangle on the canvas.

```
public void Tri(int width, int height)
```

Parameters

width <u>int</u>♂

The width of the triangle.

```
height <u>int</u>♂
```

The height of the triangle.

Exceptions

CanvasException

Thrown when the width or height is invalid or graphics object is not initialized.

WriteExceptionMessage(string)

Writes an exception message on the canvas.

```
public void WriteExceptionMessage(string message)
```

Parameters

message <u>string</u>♂

The exception message to write.

WriteText(string)

Writes text on the canvas.

```
public void WriteText(string text)
```

Parameters

text <u>string</u> ☑

The text to write.

Exceptions

CanvasException

Thrown when the text is null or empty or graphics object is not initialized.

getBitmap()

Gets the bitmap of the canvas.

```
public object getBitmap()
```

Returns

<u>object</u>♂

The bitmap of the canvas.

Class CanvasException

Namespace: <u>ASE Abhishek Poudel</u> Assembly: ASE Abhishek Poudel.dll

Represents errors that occur during canvas operations.

```
public class CanvasException : Exception, ISerializable
```

Inheritance

<u>object</u> ♂ ← <u>Exception</u> ♂ ← CanvasException

Implements

Inherited Members

Exception.GetBaseException() ♂, Exception.GetType() ♂, Exception.ToString() ♂, Exception.Data ♂, Exception.HelpLink ♂, Exception.HResult ♂, Exception.InnerException ♂, Exception.Message ♂, Exception.Source ♂, Exception.StackTrace ♂, Exception.TargetSite ♂, Exception.SerializeObjectState ♂, object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

Constructors

CanvasException(string)

Initializes a new instance of the <u>CanvasException</u> class with a specified error message.

```
public CanvasException(string message)
```

Parameters

message <u>string</u>♂

The message that describes the error.

Class Form1

Namespace: <u>ASE Abhishek Poudel</u> Assembly: ASE Abhishek Poudel.dll

Represents the main form of the application.

```
public class Form1 : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) ☑ , Form.Activate() ☑ , Form.ActivateMdiChild(Form) ☑ ,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
<u>Form.DefWndProc(ref Message)</u> ☑ , <u>Form.ProcessMnemonic(char)</u> ☑ , <u>Form.CenterToParent()</u> ☑ ,
Form.CenterToScreen() d , Form.LayoutMdi(MdiLayout) d , Form.OnActivated(EventArgs) d ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) <a>r/>
</a> , Form.OnFormClosing(FormClosingEventArgs) <a>r/>
</a> ,
<u>Form.OnFormClosed(FormClosedEventArgs)</u> 

☑ , <u>Form.OnCreateControl()</u> 
☑ ,
Form.OnDeactivate(EventArgs) ☑ , Form.OnEnabledChanged(EventArgs) ☑ , Form.OnEnter(EventArgs) ☑ ,
<u>Form.OnFontChanged(EventArgs)</u> □ , <u>Form.OnGotFocus(EventArgs)</u> □ ,
Form.OnHandleCreated(EventArgs) ☑, Form.OnHandleDestroyed(EventArgs) ☑,
Form.OnHelpButtonClicked(CancelEventArgs) d, Form.OnLayout(LayoutEventArgs) d,
<u>Form.OnLoad(EventArgs)</u> ✓, <u>Form.OnMaximizedBoundsChanged(EventArgs)</u> ✓,
Form.OnMaximumSizeChanged(EventArgs) , Form.OnMinimumSizeChanged(EventArgs) ,
Form.OnInputLanguageChanged(InputLanguageChangedEventArgs) ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) ,
Form.OnVisibleChanged(EventArgs) , Form.OnMdiChildActivate(EventArgs) , ,
Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,
<u>Form.OnPaint(PaintEventArgs)</u>  

✓ , <u>Form.OnResize(EventArgs)</u>  
✓ ,
```

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

```
<u>Form.OnRightToLeftLayoutChanged(EventArgs)</u> ∠, <u>Form.OnShown(EventArgs)</u> ∠,
Form.OnTextChanged(EventArgs) , Form.ProcessCmdKey(ref Message, Keys) ,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) , ,
<u>Form.RemoveOwnedForm(Form)</u> □, <u>Form.Select(bool, bool)</u> □,
Form.ScaleMinMaxSize(float, float, bool) ≥,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int), ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
<u>Form.OnResizeBegin(EventArgs)</u> ♂, <u>Form.OnResizeEnd(EventArgs)</u> ♂,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑ , Form.WndProc(ref Message) ☑ , Form.AcceptButton ☑ ,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll ,
Form.AutoSize ♂, Form.AutoSizeMode ♂, Form.AutoValidate ♂, Form.BackColor ♂,
Form.FormBorderStyled, Form.CancelButtond, Form.ClientSized, Form.ControlBoxd,
Form.CreateParams☑, Form.DefaultImeMode☑, Form.DefaultSize☑, Form.DesktopBounds☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer ☑, Form.IsRestrictedWindow ☑, Form.KeyPreview ☑, Form.Location ☑,
Form.MaximizedBounds , Form.MaximumSize , Form.MainMenuStrip , Form.MinimumSize ,
Form.MaximizeBox 7, Form.MdiChildren 7, Form.MdiChildrenMinimizedAnchorBottom 7,
Form.MdiParent , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner d, Form.RestoreBounds d, Form.RightToLeftLayout d, Form.ShowInTaskbar d,
Form.Showlcong, Form.ShowWithoutActivationg, Form.Sizeg, Form.SizeGripStyleg,
Form.StartPosition ☑ , Form.Text ☑ , Form.TopLevel ☑ , Form.TopMost ☑ , Form.TransparencyKey ☑ ,
Form.HelpButtonClicked , Form.MaximizedBoundsChanged , Form.MaximumSizeChanged ,
Form.MinimumSizeChanged ☑, Form.Activated ☑, Form.Deactivate ☑, Form.FormClosing ☑,
Form.FormClosed ♂, Form.Load ♂, Form.MdiChildActivate ♂, Form.MenuComplete ♂,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
<u>ContainerControl.OnMove(EventArgs)</u> ♂, <u>ContainerControl.OnParentChanged(EventArgs)</u> ♂,
ContainerControl.PerformAutoScale() ☑, ContainerControl.RescaleConstantsForDpi(int, int) ☑,
ContainerControl.Validate() ☑ , ContainerControl.Validate(bool) ☑ ,
ContainerControl.AutoScaleDimensions ☑, ContainerControl.AutoScaleFactor ☑,
ContainerControl.CanEnableImed, ContainerControl.ActiveControld,
ContainerControl.CurrentAutoScaleDimensions , ContainerControl.ParentForm ,
```

```
<u>ScrollableControl.ScrollStateAutoScrolling</u> , <u>ScrollableControl.ScrollStateHScrollVisible</u> ,
ScrollableControl.ScrollStateVScrollVisible , ScrollableControl.ScrollStateUserHasScrolled ,
ScrollableControl.ScrollStateFullDragg, ScrollableControl.GetScrollState(int)g,
ScrollableControl.OnMouseWheel(MouseEventArgs) ☑,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u> □,
ScrollableControl.OnPaddingChanged(EventArgs) / , ScrollableControl.SetDisplayRectLocation(int, int) / ,
<u>ScrollableControl.ScrollControlIntoView(Control)</u> dots, <u>ScrollableControl.ScrollToControl(Control)</u> dots, <u>ScrollableControl(ScrollToControl)</u> dots, <u>ScrollableControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToControl(ScrollToContr</u>
ScrollableControl.OnScroll(ScrollEventArgs) , ScrollableControl.SetAutoScrollMargin(int, int) ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
ScrollableControl.AutoScrollPosition , ScrollableControl.AutoScrollMinSize ,
<u>ScrollableControl.DisplayRectangle</u> do , <u>ScrollableControl.HScroll</u> do , <u>ScrollableControl.HorizontalScroll</u> do ,
ScrollableControl.VScrolld, ScrollableControl.VerticalScrolld, ScrollableControl.Scrolld,
<u>Control.GetAccessibilityObjectById(int)</u> , <u>Control.SetAutoSizeMode(AutoSizeMode)</u> , ,
<u>Control.GetAutoSizeMode()</u> □ , <u>Control.GetPreferredSize(Size)</u> □ ,
Control.AccessibilityNotifyClients(AccessibleEvents, int) <a>□</a> ,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
<u>Control.BeginInvoke(Action)</u> ♂, <u>Control.BeginInvoke(Delegate, params object[])</u> ♂,
<u>Control.BringToFront()</u> ☑ , <u>Control.Contains(Control)</u> ☑ , <u>Control.CreateGraphics()</u> ☑ ,
Control.CreateControl() ☑ , Control.DestroyHandle() ☑ , Control.DoDragDrop(object, DragDropEffects) ☑ ,
Control.DoDragDrop(object, DragDropEffects, Bitmap, Point, bool) ♂,
Control.DrawToBitmap(Bitmap, Rectangle) ♂, Control.EndInvoke(IAsyncResult) ♂, Control.FindForm() ♂,
Control.GetTopLevel() ☑ , Control.RaiseKeyEvent(object, KeyEventArgs) ☑ ,
Control.RaiseMouseEvent(object, MouseEventArgs) ≥ , Control.Focus() ≥ ,
<u>Control.FromChildHandle(nint)</u> ♂, <u>Control.FromHandle(nint)</u> ♂,
<u>Control.GetChildAtPoint(Point, GetChildAtPointSkip)</u> ♂, <u>Control.GetChildAtPoint(Point)</u> ♂,
Control.GetContainerControl() □ , Control.GetNextControl(Control, bool) □ ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) 

∠ , Control.Invalidate(Rectangle, bool) 

∠ , Control.Invoke(Action) 

∠ ,
Control.Invoke(Delegate) ☑, Control.Invoke(Delegate, params object[]) ☑,
<u>Control.Invoke<T>(Func<T>)</u> ♂, <u>Control.InvokePaint(Control, PaintEventArgs)</u> ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 

☐ , Control.IsKeyLocked(Keys) 
☐ ,
Control.IsInputChar(char) ♂, Control.IsInputKey(Keys) ♂, Control.IsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) □, Control.LogicalToDeviceUnits(Size) □,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) \( \text{\texts} \) , Control.NotifyInvalidate(Rectangle) \( \text{\texts} \) ,
Control.InvokeOnClick(Control, EventArgs) degree , Control.OnAutoSizeChanged(EventArgs) degree ,
Control.OnBackColorChanged(EventArgs) ☑, Control.OnBindingContextChanged(EventArgs) ☑,
<u>Control.OnCausesValidationChanged(EventArgs)</u> ✓, <u>Control.OnContextMenuStripChanged(EventArgs)</u> ✓,
<u>Control.OnCursorChanged(EventArgs)</u> doi: 1. <u>Control.OnDataContextChanged(EventArgs)</u> doi: 1.
```

```
<u>Control.OnDockChanged(EventArgs)</u> ✓, <u>Control.OnForeColorChanged(EventArgs)</u> ✓,
Control.OnNotifyMessage(Message) ☑, Control.OnParentBackColorChanged(EventArgs) ☑,
Control.OnParentBackgroundImageChanged(EventArgs) ☑,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ♂, <u>Control.OnParentCursorChanged(EventArgs)</u> ♂,
Control.OnParentFontChanged(EventArgs) ☑, Control.OnParentForeColorChanged(EventArgs) ☑,
<u>Control.OnParentRightToLeftChanged(EventArgs)</u> ∠, <u>Control.OnParentVisibleChanged(EventArgs)</u> ∠,
<u>Control.OnPrint(PaintEventArgs)</u> ✓ , <u>Control.OnTabIndexChanged(EventArgs)</u> ✓ ,
Control.OnTabStopChanged(EventArgs) ☑, Control.OnClick(EventArgs) ☑,
Control.OnClientSizeChanged(EventArgs) ☑, Control.OnControlAdded(ControlEventArgs) ☑,
Control.OnControlRemoved(ControlEventArgs) ♂, Control.OnLocationChanged(EventArgs) ♂,
Control.OnDoubleClick(EventArgs) ☑, Control.OnDragEnter(DragEventArgs) ☑,
Control.OnDragOver(DragEventArgs) down, Control.OnDragLeave(EventArgs) down,
Control.OnDragDrop(DragEventArgs) ☑, Control.OnGiveFeedback(GiveFeedbackEventArgs) ☑,
Control.InvokeGotFocus(Control, EventArgs) ♂, Control.OnHelpRequested(HelpEventArgs) ♂,
<u>Control.OnInvalidated(InvalidateEventArgs)</u> 

✓ , <u>Control.OnKeyDown(KeyEventArgs)</u> 

✓ ,
Control.OnKeyPress(KeyPressEventArgs) ♂, Control.OnKeyUp(KeyEventArgs) ♂,
<u>Control.OnLeave(EventArgs)</u> ✓, <u>Control.InvokeLostFocus(Control, EventArgs)</u> ✓,
Control.OnLostFocus(EventArgs) ♂, Control.OnMarginChanged(EventArgs) ♂,
Control.OnMouseDoubleClick(MouseEventArgs) ☑, Control.OnMouseClick(MouseEventArgs) ☑,
Control.OnMouseCaptureChanged(EventArgs) ☑ , Control.OnMouseDown(MouseEventArgs) ☑ ,
<u>Control.OnMouseEnter(EventArgs)</u> ☑, <u>Control.OnMouseLeave(EventArgs)</u> ☑,
<u>Control.OnDpiChangedBeforeParent(EventArgs)</u>  , <u>Control.OnDpiChangedAfterParent(EventArgs)</u>  , ,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂,
<u>Control.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ♂, Control.OnChangeUlCues(UlCuesEventArgs) ♂,
<u>Control.OnSystemColorsChanged(EventArgs)</u> 

✓ , <u>Control.OnValidating(CancelEventArgs)</u> 

✓ ,
Control.OnValidated(EventArgs) ☑, Control.PerformLayout() ☑, Control.PerformLayout(Control, string) ☑,
Control.PointToClient(Point) ☑, Control.PointToScreen(Point) ☑,
<u>Control.PreProcessMessage(ref Message)</u> ♂, <u>Control.PreProcessControlMessage(ref Message)</u> ♂,
Control.ProcessKeyEventArgs(ref Message) down , Control.ProcessKeyMessage(ref Message) down ,
Control.RaiseDragEvent(object, DragEventArgs) ♂, Control.RaisePaintEvent(object, PaintEventArgs) ♂,
Control.RecreateHandle() □ , Control.RectangleToClient(Rectangle) □ ,
<u>Control.RectangleToScreen(Rectangle)</u> do , <u>Control.ReflectMessage(nint, ref Message)</u> do ,
<u>Control.Refresh()</u> ♂, <u>Control.ResetMouseEventArgs()</u> ♂, <u>Control.ResetText()</u> ♂, <u>Control.ResumeLayout()</u> ♂,
<u>Control.ResumeLayout(bool)</u> □, <u>Control.Scale(SizeF)</u> □, <u>Control.Select()</u> □,
Control.SelectNextControl(Control, bool, bool, bool, bool, bool) ☑, Control.SendToBack() ☑,
Control.SetBounds(int, int, int, int) ♂, Control.SetBounds(int, int, int, BoundsSpecified) ♂,
```

```
<u>Control.SizeFromClientSize(Size)</u> ✓ , <u>Control.SetStyle(ControlStyles, bool)</u> ✓ , <u>Control.SetTopLevel(bool)</u> ✓ ,
Control.RtlTranslateAlignment(LeftRightAlignment) d ,
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ☑ , Control.SuspendLayout() ☑ , Control.Update() ☑ , Control.UpdateBounds() ☑ ,
Control.UpdateBounds(int, int, int, int, int) downward , Control.UpdateBounds(int, int, int, int, int, int) downward ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop ☑, Control.Anchor ☑, Control.AutoScrollOffset ☑, Control.LayoutEngine ☑,
Control.DataContext☑, Control.BackgroundImage☑, Control.BackgroundImageLayout☑,
Control.Bottom☑, Control.Bounds☑, Control.CanFocus☑, Control.CanRaiseEvents☑,
Control.CanSelect do , Control.Capture do , Control.Causes Validation do ,
Control.CheckForIllegalCrossThreadCalls dots, Control.ClientRectangle dots, Control.CompanyName dots,
Control.ContainsFocus ♂, Control.ContextMenuStrip ♂, Control.Controls ♂, Control.Created ♂,
Control.Cursor dark , Control.DataBindings dark , Control.DefaultBackColor dark , Control.DefaultCursor dark ,
Control.DefaultFont domain , Control.DefaultForeColor domain , Control.DefaultMargin domain , Control.DefaultMargin domain , Control.DefaultMargin domain , Control.DefaultForeColor domain , Control domain , Co
Control.DefaultMaximumSized, Control.DefaultMinimumSized, Control.DefaultPaddingd,
Control.DeviceDpi

☐ , Control.IsDisposed ☐ , Control.Disposing ☐ , Control.Dock ☐ ,
Control.DoubleBuffered ☑, Control.Enabled ☑, Control.Focused ☑, Control.Font ☑,
Control.FontHeight ♂, Control.ForeColor ♂, Control.Handle ♂, Control.HasChildren ♂, Control.Height ♂,
Control.IsHandleCreated ♂, Control.InvokeRequired ♂, Control.IsAccessible ♂,
Control.lsAncestorSiteInDesignMode ♂, Control.lsMirrored ♂, Control.Left ♂, Control.Margin ♂,
Control.ModifierKeys ☑, Control.MouseButtons ☑, Control.MousePosition ☑, Control.Name ☑,
<u>Control.Parent</u> do , <u>Control.ProductName</u> do , <u>Control.ProductVersion</u> do , <u>Control.RecreatingHandle</u> do ,
Control.Region ♂, Control.RenderRightToLeft ♂, Control.ResizeRedraw ♂, Control.Right ♂,
Control.RightToLeft ♂, Control.ScaleChildren ♂, Control.Site ♂, Control.TabIndex ♂, Control.TabStop ♂,
Control.Tag ☑ , Control.Top ☑ , Control.TopLevelControl ☑ , Control.ShowKeyboardCues ☑ ,
Control.ShowFocusCues day, Control.UseWaitCursor day, Control.Visible day, Control.Width day,
Control.PreferredSize ♂, Control.Padding ♂, Control.ImeMode ♂, Control.ImeModeBase ♂,
Control.PropagatingImeMode ☑, Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ☑, Control.ClientSizeChanged ☑,
Control.ContextMenuStripChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged do
Control.EnabledChanged dorum , Control.FontChanged dorum , Control.ForeColorChanged dorum ,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ☑, Control.TextChanged ☑, Control.VisibleChanged ☑, Control.Click ☑,
```

```
<u>Control.ControlAdded</u> ☑ , <u>Control.ControlRemoved</u> ☑ , <u>Control.DataContextChanged</u> ☑ ,
Control.DragDrop , Control.DragEnter , Control.DragOver , Control.DragLeave ,
Control.GiveFeedback do , Control.HandleCreated do , Control.HandleDestroyed do ,
Control.QueryContinueDrag ☑ , Control.QueryAccessibilityHelp ☑ , Control.DoubleClick ☑ ,
Control.Enter day, Control.GotFocus day, Control.KeyDown day, Control.KeyPress day, Control.KeyUp day,
Control.Layout dots, Control.Leave dots, Control.LostFocus dots, Control.MouseClick dots, Control.LostFocus dots, Control.Leave dots, Control.Lea
Control.MouseDoubleClick day, Control.MouseCaptureChanged day, Control.MouseDown day,
Control.MouseEnter ♂, Control.MouseLeave ♂, Control.DpiChangedBeforeParent ♂,
Control.DpiChangedAfterParent ☑, Control.MouseHover ☑, Control.MouseMove ☑, Control.MouseUp ☑,
Control.MouseWheel ☑, Control.Move ☑, Control.PreviewKeyDown ☑, Control.Resize ☑,
Control. Validating ☑, Control. Validated ☑, Control. ParentChanged ☑, Control. ImeModeChanged ☑,
<u>Component.Dispose()</u> ¬, <u>Component.GetService(Type)</u> ¬, <u>Component.Container</u> ¬,
Component.DesignMode doda , Component.Events doda , Component.Disposed doda ,
<u>MarshalByRefObject.GetLifetimeService()</u> □ , <u>MarshalByRefObject.InitializeLifetimeService()</u> □ ,
MarshalByRefObject.MemberwiseClone(bool) ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
<u>object.GetHashCode()</u> □ , <u>object.GetType()</u> □ , <u>object.MemberwiseClone()</u> □ ,
object.ReferenceEquals(object, object). □
```

Constructors

Form1()

Initializes a new instance of the Form1 class.

```
public Form1()
```

Methods

Dispose(bool)

Clean up any resources being used.

```
protected override void Dispose(bool disposing)
```

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

Namespace ASE_Abhishek_Poudel.Tests Classes

<u>AppCanvasTests</u>

Contains unit tests for the AppCanvas class.

Class AppCanvasTests

Namespace: <u>ASE Abhishek Poudel.Tests</u>
Assembly: ASE Abhishek Poudel Tests.dll

Contains unit tests for the <u>AppCanvas</u> class.

```
[TestClass]
public class AppCanvasTests
```

Inheritance

<u>object</u> < AppCanvasTests

Inherited Members

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject.ToString() dob

Methods

CheckMultilineDrawingProgram()

Tests a sequence of drawing commands on the AppCanvas to ensure the final pen position is correct.

```
[TestMethod]
public void CheckMultilineDrawingProgram()
```

DrawTo_UpdatesPenPosition_Test()

Tests that the <u>DrawTo(int, int)</u> method updates the pen position correctly.

```
[TestMethod]
public void DrawTo UpdatesPenPosition Test()
```

MoveTo_Test_UpdatesPenPosition()

Tests that the MoveTo(int, int) method updates the pen position correctly.

[TestMethod]
public void MoveTo_Test_UpdatesPenPosition()