DHANUSH KUMAR S

KALAI ANNAI NAGAR, SEVAGOUNDANUR,
BHAVANI, ERODE DT - 638455

Mobile no: 7502218281
Email:dk255767@gmail.com

OBJECTIVE

Creative UI/UX and Graphic Designer seeking an opportunity to apply design skills, UX research, and problem-solving to craft intuitive digital experiences. Proficient in Figma, Canva, and branding.

EDUCATION

B.Tech in Computer Science and Business Systems - (2022-2026)   **7.89 SGPA**
K.S Rangasamy College of Technology (Autonomous)
Tiruchengodu - 637215

HSC - (2021-2022)   **73.33%**
J K K Nattaraja Matric Higher Secondary School,
komarapalayam - 638183

SSLC - (2019-2020)   **84.8%**
J K K Nattaraja Vidhyalaya, komarapalayam - 638183

SKILL SUMMARY

- **Programming Languages:** Java.
- **Design Skills:** UI Design, UX design, Graphic Design, prototype, wireframe .
- **Tools:** Figma, canva.
- **Soft Skills:** Teamwork, leadership, Time Management, Creativity, Problem Solving.
- **Language Known**: English, Tamil.
- **Certification:** Java (NPTEL)

INTERSHIP & TRAINING

Graphic Designer, Statix.pro   **Mar - April 2024**

- Strong understanding of typography, color theory, and design principles.
- Created engaging posters, brochures, and marketing materials for the company

UI/UX Designer, K.S Rangasamy college of technology   **Sep - Oct 2024**

- Designed intuitive and visually appealing user interfaces for web and mobile applications.
- Created wireframes, prototypes, and user flows to enhance user experience.

PROJECT

LAB MANAGEMENT AND BOOKING SYSTEM - (NEX LAB)   **Oct - Dec 2024**

- Designed an intuitive UI for mobile screen using Figma & Conducted UX research.
- Focused on user-centered design principles to streamline lab management processes.

WORKSHOP ORGANIZE   **Mar 2025**

Organized and conducted a workshop titled "**Sketch to Reality**"at Suriya Engineering College. The session covered essential UI/UX, design principles, industry best practices, and hands-on training with Figma.