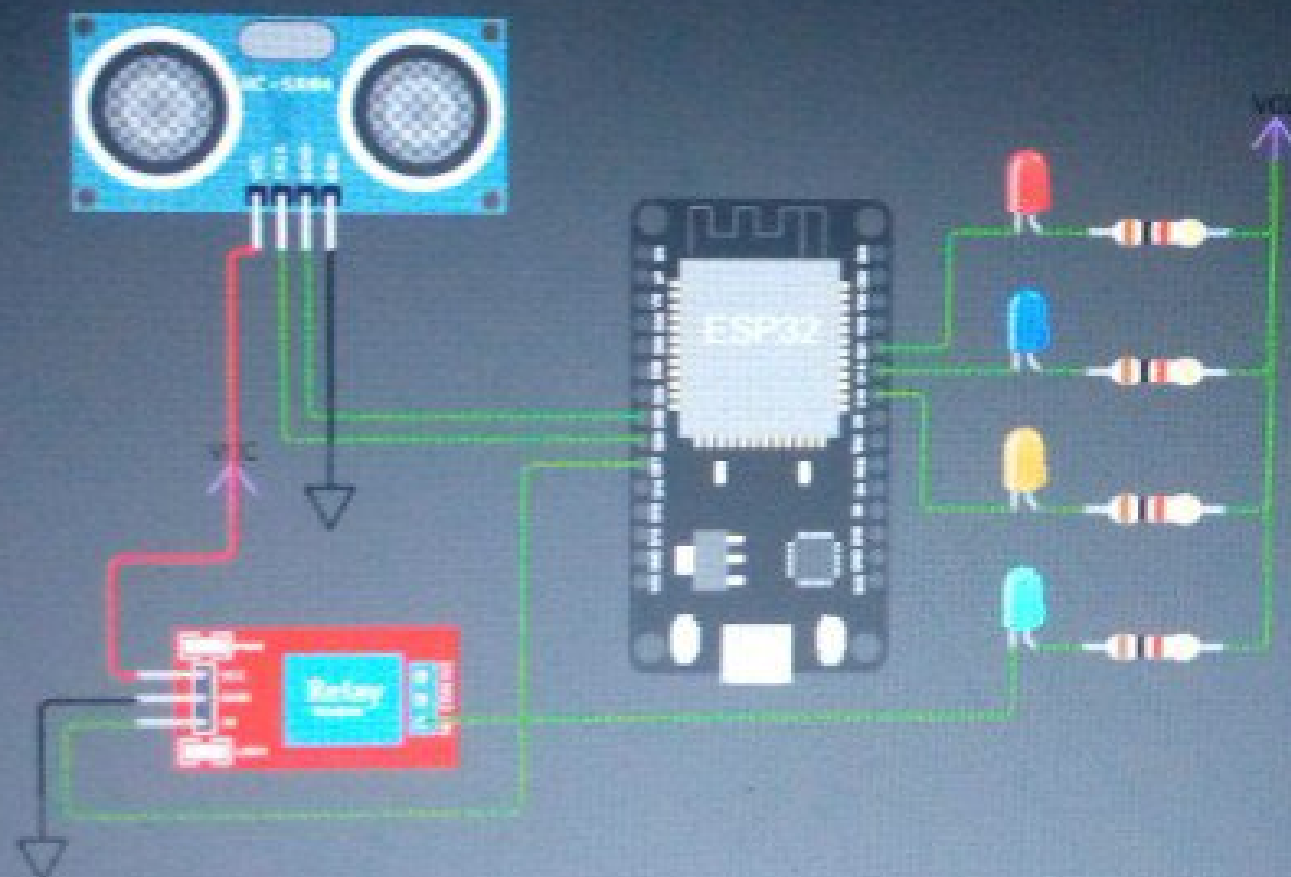
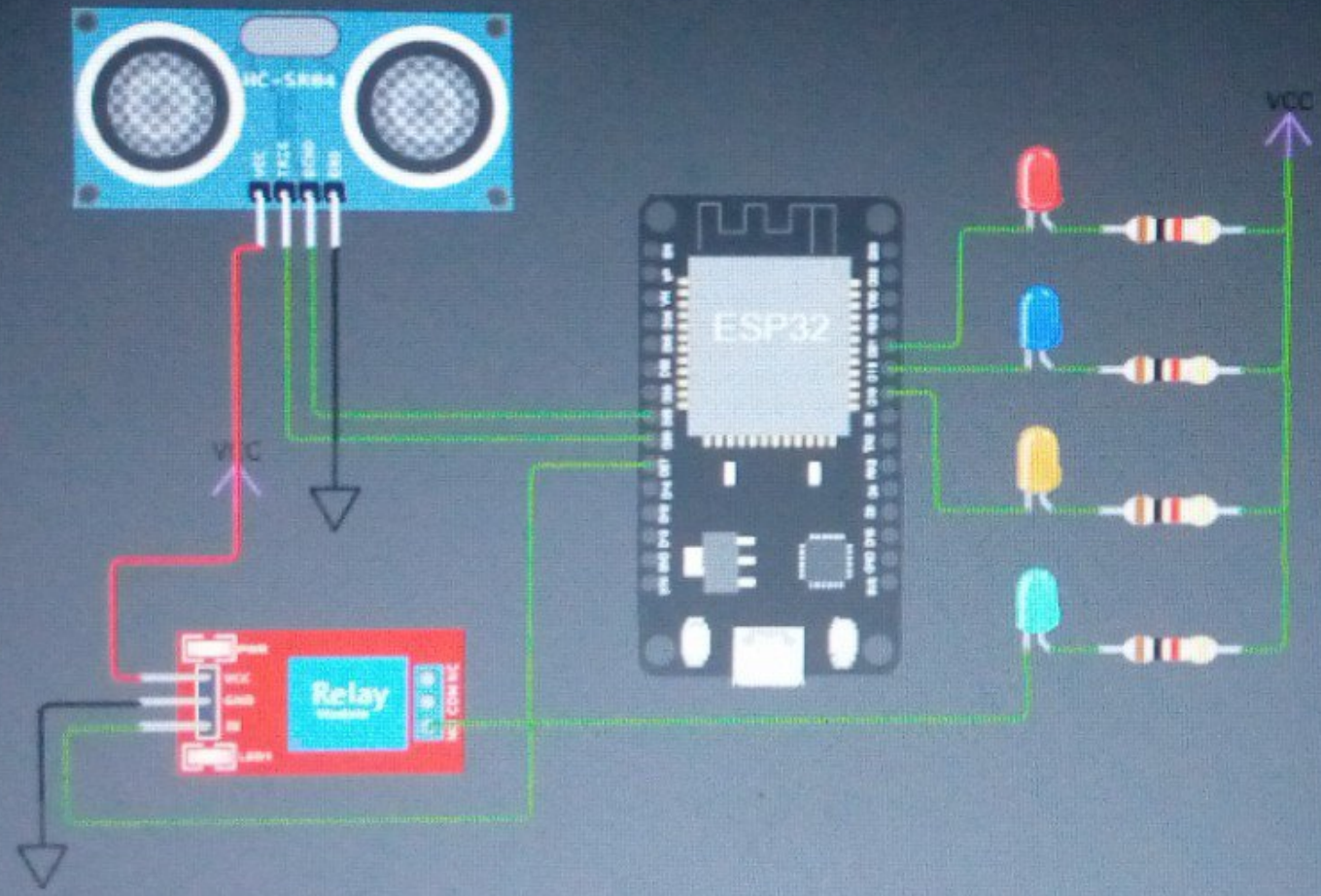
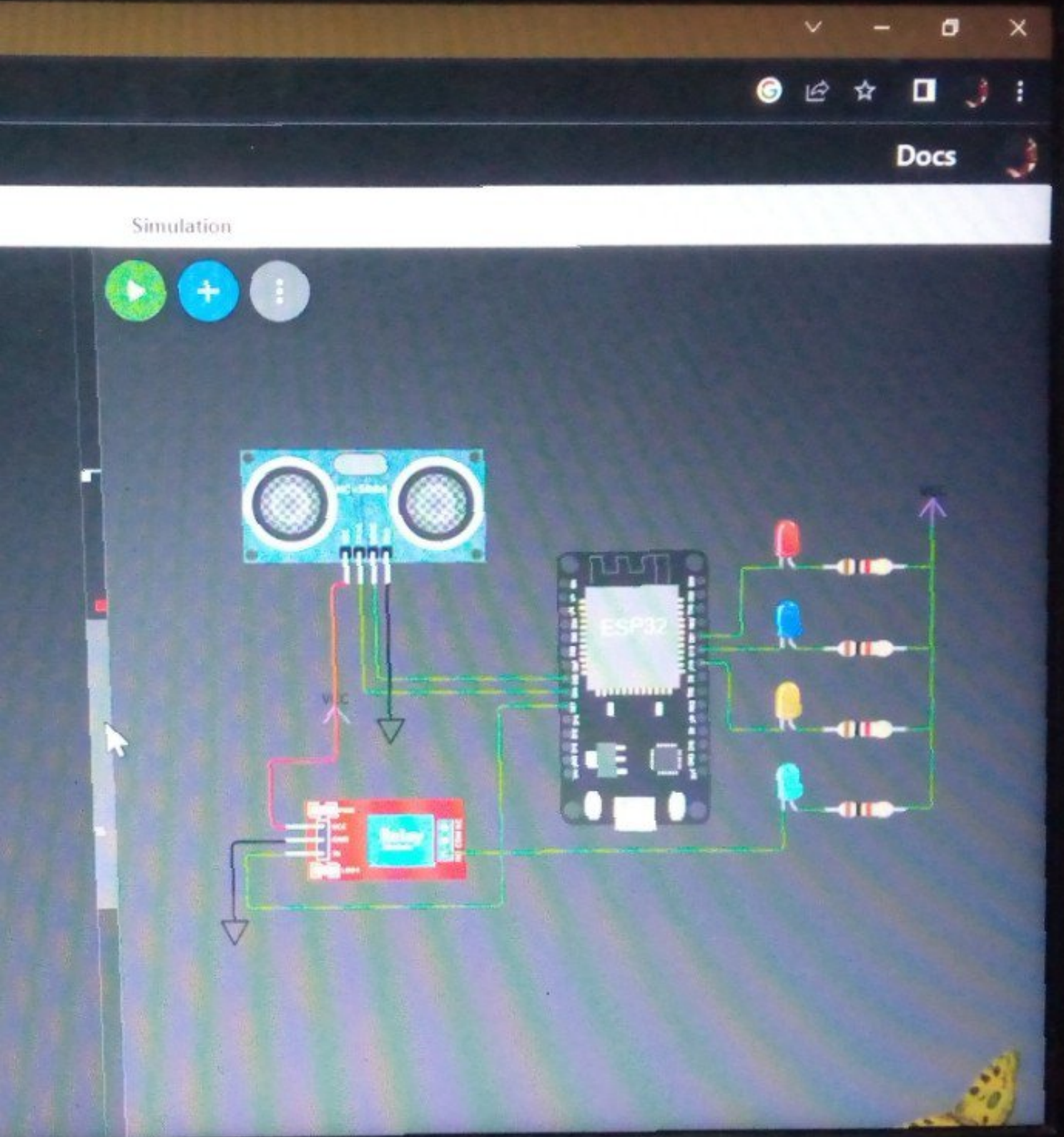


Simulation



Simulation






```
41 if('level' < 100)
42 {
43   digitalWrite(LOWLED, LOW);
44   digitalWrite(MOTOR, HIGH);
45   digitalWrite(HIGHLED, HIGH);
46   digitalWrite(MIDLED, HIGH);
47 }
48
49 else if (('level' > 200)&&('level' < 400))
50 {
51   digitalWrite(LOWLED, HIGH);
52   digitalWrite(HIGHLED, HIGH);
53   digitalWrite(MIDLED, LOW);
54 }
55
56 else if ('level' >= 400 )
57 {
58   digitalWrite(HIGHLED, LOW);
59   digitalWrite(MIDLED, HIGH);
60   digitalWrite(LOWLED, HIGH);
61   digitalWrite(MOTOR, LOW);
62 }
63 delay(1000);
64
65
66
67
```

