APPLY TO SKIN (Skin Connect Use Case and Skin Disconnect Use Case)

User | ApplyToSkinButton | MainWindow

pressDown()

connectToSkin()

Timer OFF

Timer ON

startTimer()

First, the device is applied to skin, and the timer commences.

release()

disconnectToSkin()

stopTimer()

Next, the device is removed from skin, and the timer stops.

Timer OFF