implementing code coverage

with

-toolexec

Ehden Sinai



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```
package main
import (
   "fmt"
   "log"
   "os"
   "strconv"
func main() {
   n, err := strconv.Atoi(os.Args[1])
   if err != nil {
        log.Fatal("00")
   for i := 1; i <= n; i++ {
        fmt.Println(fizzbuzz(i))
func fizzbuzz(n int) string {
   switch {
   case n%15 == 0:
        return "fizzbuzz"
   case n\%5 == 0:
       return "buzz"
   case n\%3 == 0:
        return "fizz"
   default:
        return strconv.Itoa(n)
```

```
package main
import (
    "fmt"
    "log"
    "os"
    "strconv"
func main() {
    n, err := strconv.Atoi(os.Args[1])
   if err != nil {
        log.Fatal("@#")
    for i := 1; i <= n; i++ {
        fmt.Println(fizzbuzz(i))
func fizzbuzz(n int) string {
    switch {
    case n%15 == 0:
        return "fizzbuzz"
    case n\%5 == 0:
        return "buzz"
    case n%3 == 0:
        return "fizz"
    default:
        return strconv.Itoa(n)
```

```
go build -cover
go run -cover
go test -cover
go list -export -cover
```

```
package main; import _ "runtime/coverage"
import (
    "log"
    "strconv"
func main() {goCover_4bac6d588efe__0[0] = 4 ; goCover_4bac6d588efe__0[1] = goCover_4bac6d588efe_P ; goCover_4bac6d588efe__0[2] = 0 ; goCover_4bac6d588efe__0[3] = 1;
   n, err := strconv.Atoi(os.Args[1])
   if err != nil {goCover_4bac6d588efe__0[5] = 1;
        log.Fatal("00")
    goCover_4bac6d588efe_0[4] = 1; for i := 1; i <= n; i++ {goCover_4bac6d588efe_0[6] = 1;}
        fmt.Println(fizzbuzz(i))
func fizzbuzz(n int) string {goCover_4bac6d588efe__1[0] = 5 ; goCover_4bac6d588efe__1[1] = goCover_4bac6d588efe_P ; goCover_4bac6d588efe__1[2] = 1 ; goCover_4bac6d588efe__1[3] = 1;
   switch {
   case n%15 == 0:goCover_4bac6d588efe__1[4] = 1;
        return "fizzbuzz"
    case n%5 == 0:goCover_4bac6d588efe__1[5] = 1;
        return "buzz"
    case n%3 == 0:goCover_4bac6d588efe__1[6] = 1;
        return "fizz"
    default:goCover_4bac6d588efe__1[7] = 1;
        return strconv.Itoa(n)
```

```
if err != nil {goCover_4bac6d588efe__0[5] = 1;
    log.Fatal("🔐")
case n%15 == 0:goCover_4bac6d588efe__1[4] = 1;
case n%5 == 0:goCover_4bac6d588efe__1[5] = 1;
case n%3 == 0:goCover_4bac6d588efe__1[6] = 1;
default:goCover_4bac6d588efe__1[7] = 1;
```

package main

```
var goCover_4bac6d588efe_P uint32
var goCover 4bac6d588efe 0 [7]uint32
var goCover_4bac6d588efe__1 [8]uint32
var goCover_4bac6d588efe_M = [...]byte{
 0xab, 0x0, 0x0, 0x0, 0x2, 0x0, 0x0, 0x0, 0x1,
 0 \times 0, 0 \times 0, 0 \times 0, 0 \times 1, 0 \times 0, 0 \times 0, 0 \times 0, 0 \times a6,
 0xab, 0xad, 0xa7, 0xfd, 0x97, 0xae, 0xbb, 0x23,
 0xee, 0x28, 0x5f, 0x36, 0x67, 0x91, 0x7f, 0x0,
 0 \times 0, 0 \times 0, 0 \times 0, 0 \times 5, 0 \times 0, 0 \times 0, 0 \times 0, 0 \times 2,
 0 \times 0, 0 \times 0, 0 \times 0, 0 \times 76, 0 \times 0, 0 \times 0, 0 \times 0, 0 \times 8e,
 0x0, 0x0, 0x0, 0x5, 0x0, 0x12, 0x65, 0x68,
 0x64, 0x65, 0x6e, 0x2e, 0x6e, 0x65, 0x74, 0x2f,
 0x66, 0x69, 0x7a, 0x7a, 0x62, 0x75, 0x7a, 0x7a,
 0x4, 0x6d, 0x61, 0x69, 0x6e, 0x1e, 0x65, 0x68,
 0x64, 0x65, 0x6e, 0x2e, 0x6e, 0x65, 0x74, 0x2f,
 0x66, 0x69, 0x7a, 0x7a, 0x62, 0x75, 0x7a, 0x7a,
 0x2f, 0x66, 0x69, 0x7a, 0x7a, 0x62, 0x75, 0x7a,
 0x7a, 0x2e, 0x67, 0x6f, 0x8, 0x66, 0x69, 0x7a,
 0x7a, 0x62, 0x75, 0x7a, 0x7a, 0x4, 0x2, 0x3,
 0xa, 0xd, 0xc, 0x10, 0x2, 0x10, 0x2, 0x10,
 0x1a, 0x1, 0xc, 0x10, 0xe, 0x3, 0x1, 0x10,
 0x1a, 0x12, 0x3, 0x1, 0x0, 0x5, 0x4, 0x3,
 0 \times 15, 0 \times 1d, 0 \times 16, 0 \times 9, 0 \times 1, 0 \times 17, 0 \times 11, 0 \times 18,
 0 \times 14, 0 \times 1, 0 \times 19, 0 \times 10, 0 \times 1a, 0 \times 10, 0 \times 1, 0 \times 1b,
 0 \times 10, 0 \times 1c, 0 \times 10, 0 \times 1, 0 \times 1d, 0 \times a, 0 \times 1e, 0 \times 19,
 0x1, 0x0,
```

```
import runtime/coverage
func init() {
    coverage.initHook()
var goCover_4bac6d588efe_P uint32
var goCover_4bac6d588efe__0 [7]uint32
var goCover_4bac6d588efe__1 [8]uint32
var goCover_4bac6d588efe_M = [...]byte{
```

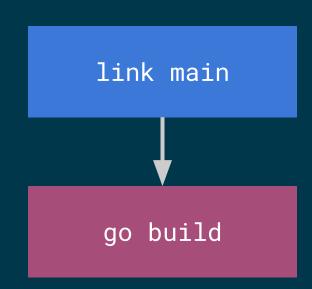
This doesn't technically exist in go code. The compiler has some special casing to inject this into its IR. If it did exist, it would kind a look like this.

mode: set
ehden.net/fizzbuzz/fizzbuzz.go:10.13,12.16 2 0
ehden.net/fizzbuzz/fizzbuzz.go:12.16,14.3 1 0
ehden.net/fizzbuzz/fizzbuzz.go:16.2,16.26 1 0
ehden.net/fizzbuzz/fizzbuzz.go:16.26,18.3 1 0
ehden.net/fizzbuzz/fizzbuzz.go:21.29,22.9 1 1
ehden.net/fizzbuzz/fizzbuzz.go:23.17,24.20 1 0
ehden.net/fizzbuzz/fizzbuzz.go:25.16,26.16 1 1
ehden.net/fizzbuzz/fizzbuzz.go:27.16,28.16 1 0
ehden.net/fizzbuzz/fizzbuzz.go:29.10,30.25 1 1

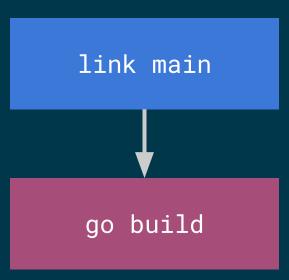
```
mode: set
ehden.net/fizzbuzz/fizzbuzz.go:10.13,12.16 2 0
ehden.net/fizzbuzz/fizzbuzz.go:12.16,14.3 1 0
ehden.net/fizzbuzz/fizzbuzz.go:16.2,16.26 1 0
ehden.net/fizzbuzz/fizzbuzz.go:16.26,18.3 1 0
ehden.net/fizzbuzz/fizzbuzz.go:21.29,22.9 1 1
ehden.net/fizzbuzz/fizzbuzz.go:23.17,24.20 1 0
ehden.net/fizzbuzz/fizzbuzz.go:25.16,26.16 1 1
ehden.net/fizzbuzz/fizzbuzz.go:27.16,28.16 1 0
ehden.net/fizzbuzz/fizzbuzz.go:29.10,30.25 1 1
```

```
package main
import (
        "fmt"
        "log"
        "os"
        "strconv"
func main() {
        n, err := strconv.Atoi(os.Args[1])
        if err != nil {
                 log.Fatal(" *** ")
        for i := 1; i <= n; i++
                 fmt.Println(fizzbuzz(i))
func fizzbuzz(n int) string {
        switch {
        case n%15 == 0:
                return "fizzbuzz"
        case n%5 == 0:
                 return "buzz"
        case n%3 == 0:
                return "fizz"
        default:
                 return strconv.Itoa(n)
```

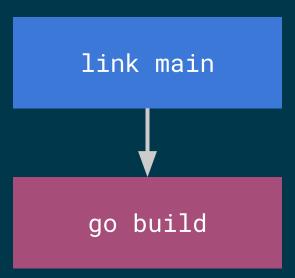
go build



```
link -o $WORK/b001/exe/a.out
  -importcfg $WORK/b001/importcfg.link
  -buildmode=pie -buildid=<...> -extld=clang
  $WORK/b001/_pkg_.a
```

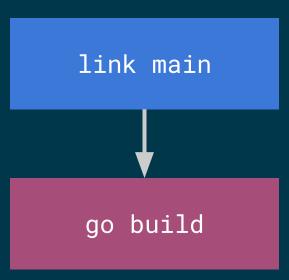


```
link -o $WORK/b001/exe/a.out
  -importcfg $WORK/b001/importcfg.link
  -buildmode=pie -buildid=<...> -extld=clang
  $WORK/b001/_pkg_.a
```

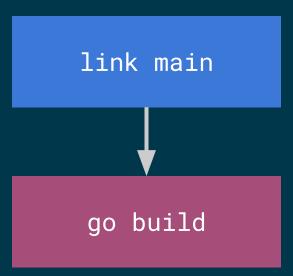


link -o \$WORK/b001/exe/a.out

```
-importcfg $WORK/b001/importcfg.link
-buildmode=pie -buildid=<...> -extld=clang
$WORK/b001/_pkg_.a
```



link -o \$WORK/b001/exe/a.out -importcfg \$WORK/b001/importcfg.link -buildmode=pie -buildid=<...> -extld=clang \$WORK/b001/_pkg_.a

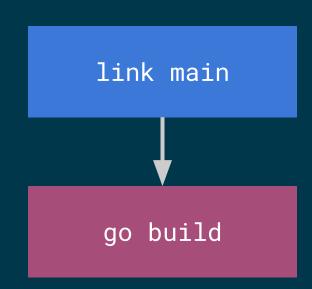


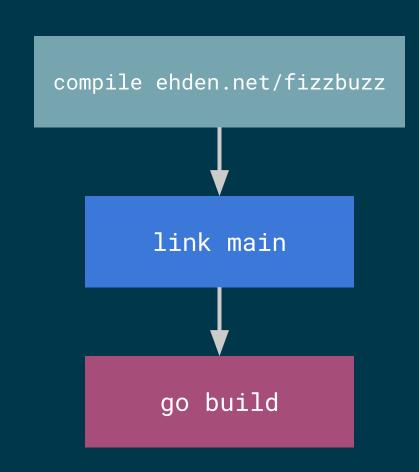
```
link -o $WORK/b001/exe/a.out
   -importcfg $WORK/b001/importcfg.link
   -buildmode=pie -buildid=<...> -extld=clang
   $WORK/b001/_pkg_.a
```

```
packagefile ehden.net/fizzbuzz=$TMPDIR/go-build3163368752/b001/_pkg_.a
packagefile fmt=$TMPDIR/go-build3163368752/b002/_pkg_.a
packagefile log=$TMPDIR/go-build3163368752/b046/_pkg_.a
packagefile os=$TMPDIR/go-build3163368752/b035/_pkg_.a
packagefile strconv=$TMPDIR/go-build3163368752/b025/_pkg_.a
packagefile runtime=$TMPDIR/go-build3163368752/b009/_pkg_.a
...
```

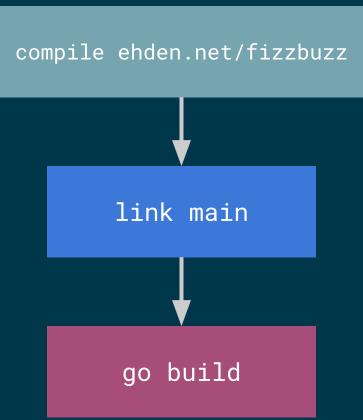
```
link -o $WORK/b001/exe/a.out
   -importcfg $WORK/b001/importcfg.link
   -buildmode=pie -buildid=<...> -extld=clang
   $WORK/b001/_pkg_.a
```

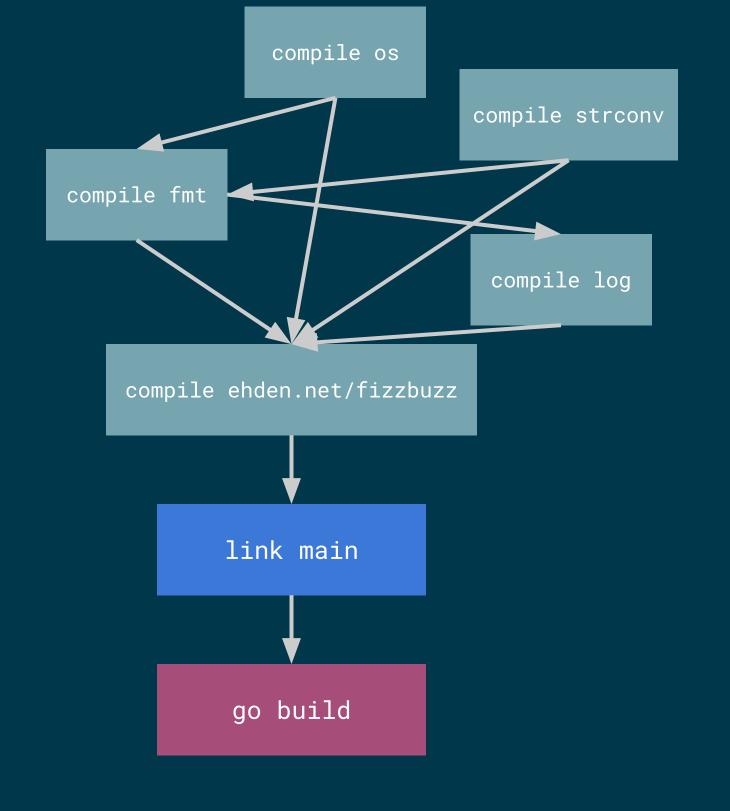
```
packagefile ehden.net/fizzbuzz=$TMPDIR/go-build3163368752/b001/_pkg_.a
packagefile fmt=$TMPDIR/go-build3163368752/b002/_pkg_.a
packagefile log=$TMPDIR/go-build3163368752/b046/_pkg_.a
packagefile os=$TMPDIR/go-build3163368752/b035/_pkg_.a
packagefile strconv=$TMPDIR/go-build3163368752/b025/_pkg_.a
packagefile runtime=$TMPDIR/go-build3163368752/b009/_pkg_.a
...
```

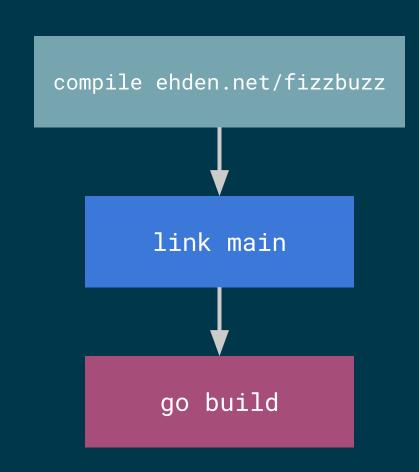


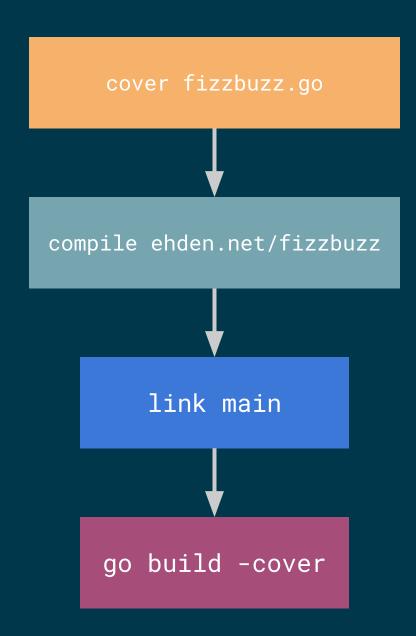


```
compile -o $WORK/b001/_pkg_.a
   -importcfg $WORK/b001/importcfg
   -trimpath "$WORK/b001=>"
   -p main -lang=go1.22 -complete -buildid <...>
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
   ./fizzbuzz.go
```

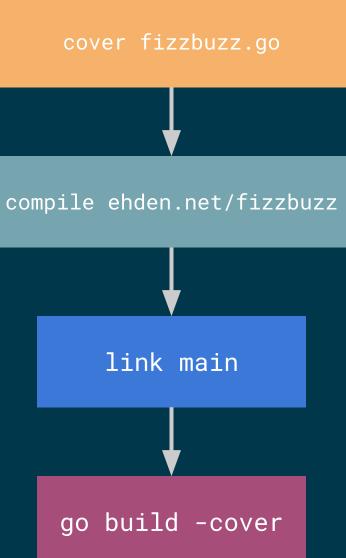




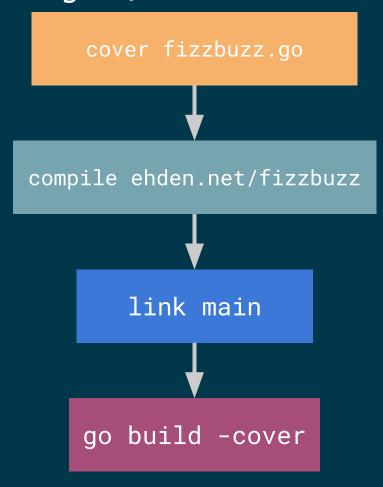


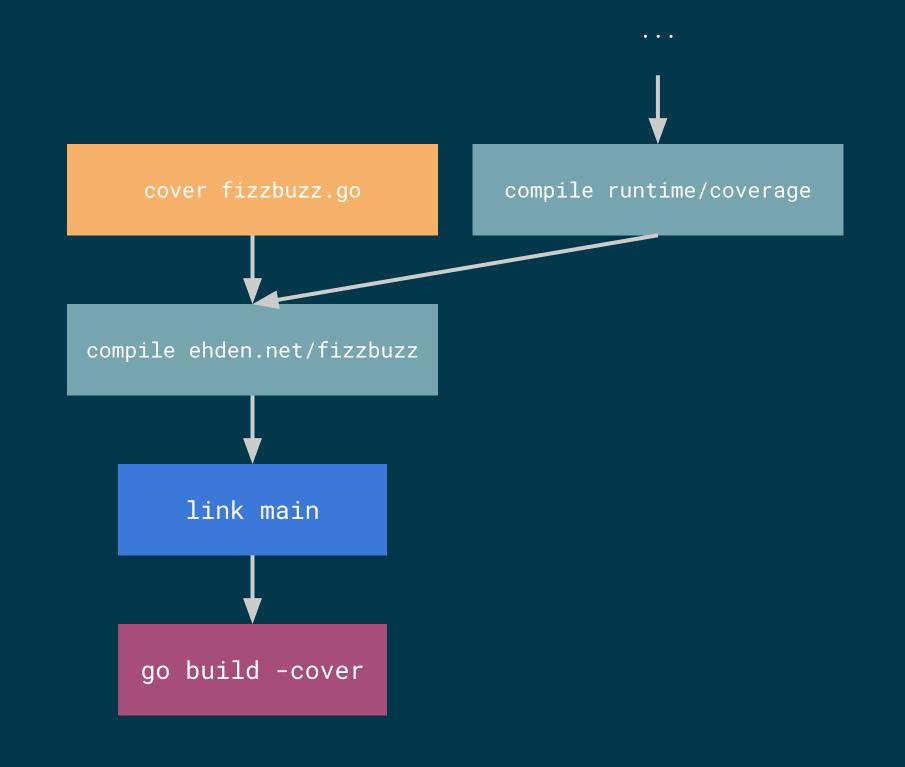


cover -outfilelist \$WORK/b001/coveroutfiles.txt -pkgcfg \$WORK/b001/pkgcfg.txt -mode set -var goCover_4bac6d588efe_ ./fizzbuzz.go



```
compile -o $WORK/b001/_pkg_.a
   -importcfg $WORK/b001/importcfg
   -coveragecfg=$WORK/b001/coveragecfg
   -trimpath "$WORK/b001=>"
   -p main -lang=go1.22 -complete -buildid <...>
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
$WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
```

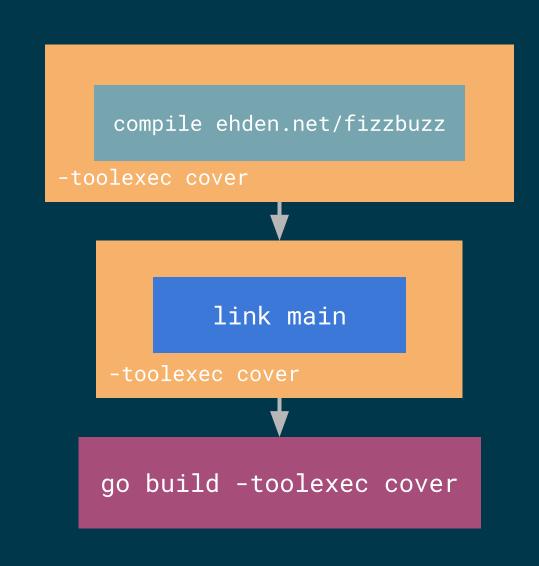




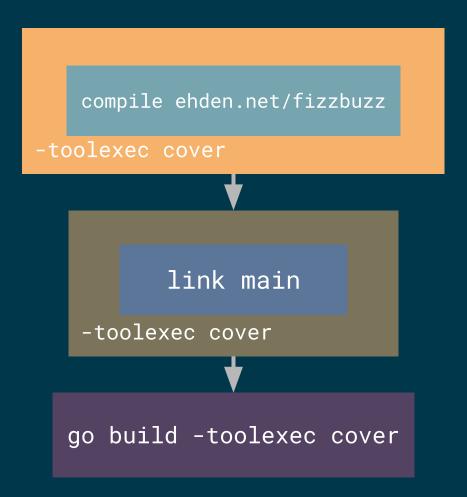
doing this ourselves

```
-toolexec 'cmd args'
    a program to use to invoke toolchain programs like vet and asm.
    For example, instead of running asm, the go command will run
    'cmd args /path/to/asm <arguments for asm>'.
    The TOOLEXEC_IMPORTPATH environment variable will be set,
    matching 'go list -f {{.ImportPath}}' for the package being built.
```

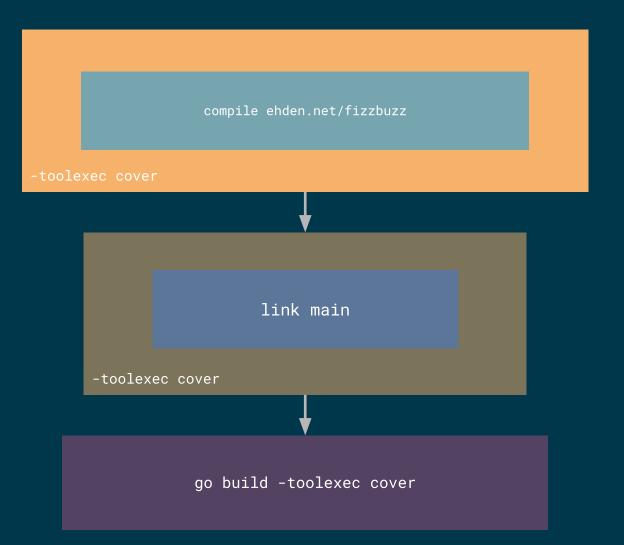
'go help build'



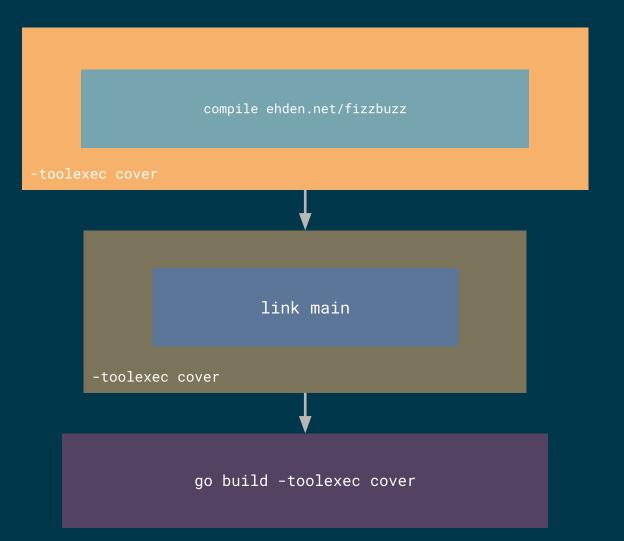
```
compile -o $WORK/b001/_pkg_.a
   -coveragecfg=$WORK/b001/coveragecfg
   -trimpath "$WORK/b001=>"
   -p main -lang=go1.22 -complete -buildid <...>
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
$WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
```



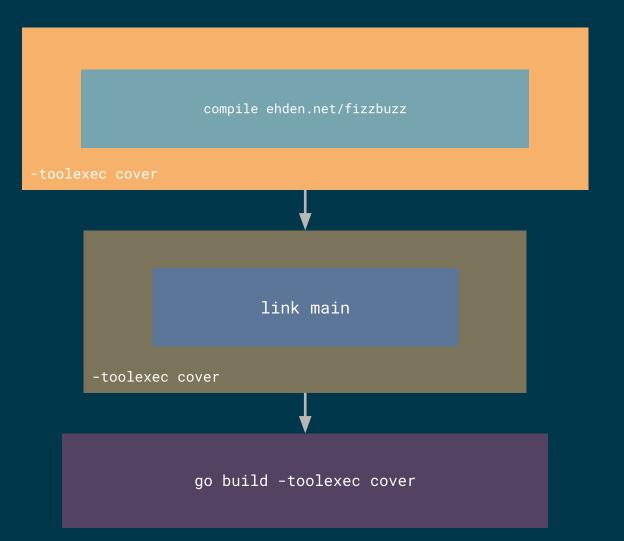
```
compile -o $WORK/b001/_pkg_.a
    -coveragecfg=$WORK/b001/coveragecfg
    -trimpath "$WORK/b001=>"
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
   $WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
func main() {defer _WriteCoverage();
    cover_73_107();n, err := strconv.Atoi(os.Args[1])
    if err != nil {
        cover_127_144();log.Fatal("***)
    for i := 1; i <= n; i++ {
        cover_178_202(); fmt.Println(fizzbuzz(i))
func fizzbuzz(n int) string {
    switch {
    case n%15 == 0:
        cover_268_285();return "fizzbuzz"
    case n\%5 == 0:
        cover_304_317();return "buzz"
    case n\%3 == 0:
        cover_336_349();return "fizz"
    default:
        cover_362_384();return strconv.Itoa(n)
```



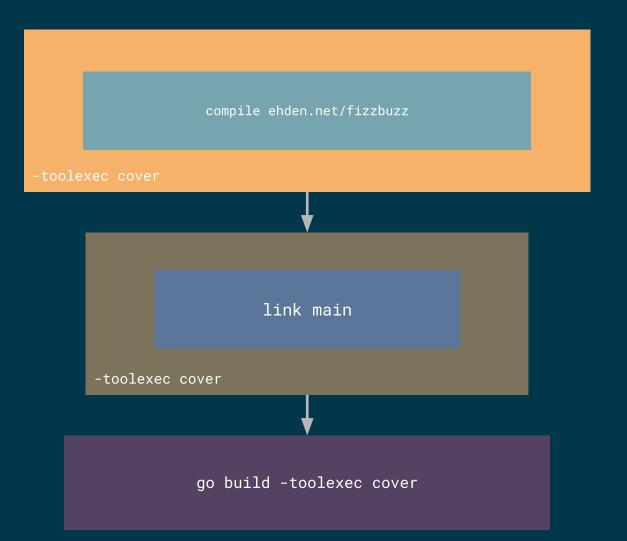
```
compile -o $WORK/b001/_pkg_.a
   -coveragecfg=$WORK/b001/coveragecfg
   -trimpath "$WORK/b001=>"
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
   $WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
func main() {defer WriteCoverage();
    cover_73_107();n, err := strconv.Atoi(os.Args[1])
        cover_127_144();log.Fatal("***)
        cover_178_202();fmt.Println(fizzbuzz(i))
    case n%15 == 0:
        cover_268_285();return "fizzbuzz"
    case n\%5 == 0:
        cover_304_317();return "buzz"
    case n%3 == 0:
        cover_336_349();return "fizz"
        cover_362_384();return strconv.Itoa(n)
```



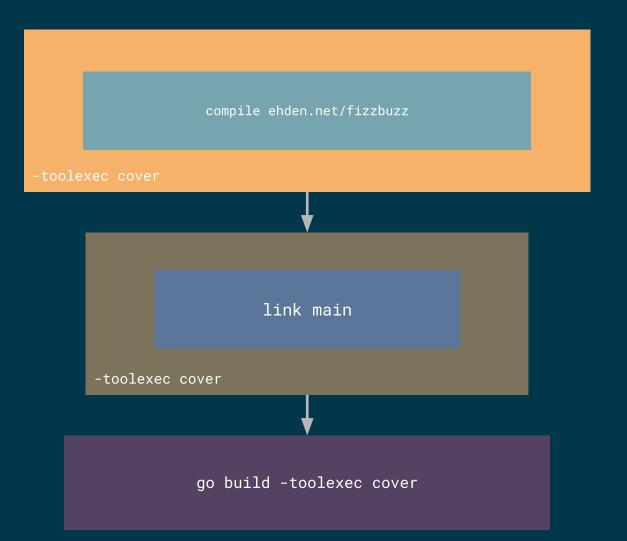
```
compile -o $WORK/b001/_pkg_.a
   -coveragecfg=$WORK/b001/coveragecfg
   -trimpath "$WORK/b001=>"
   -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
   $WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
func main() {defer WriteCoverage();
    cover_73_107();n, err := strconv.Atoi(os.Args[1])
        cover_127_144();log.Fatal("***)
        cover_178_202();fmt.Println(fizzbuzz(i))
    case n%15 == 0:
        cover_268_285();return "fizzbuzz"
    case n\%5 == 0:
        cover_304_317();return "buzz"
    case n%3 == 0:
        cover_336_349();return "fizz"
        cover_362_384();return strconv.Itoa(n)
```



```
compile -o $WORK/b001/_pkg_.a
    -coveragecfg=$WORK/b001/coveragecfg
    -trimpath "$WORK/b001=>"
    -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
    $WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
func main() {defer _WriteCoverage();
    cover_73_107();n, err := strconv.Atoi(os.Args[1])
        cover_127_144();log.Fatal(" 🔐 " )
        cover_178_202();fmt.Println(fizzbuzz(i))
    case n%15 == 0:
        cover_268_285();return "fizzbuzz"
    case n\%5 == 0:
    case n\%3 == 0:
        cover_362_384();return strconv.Itoa(n)
```

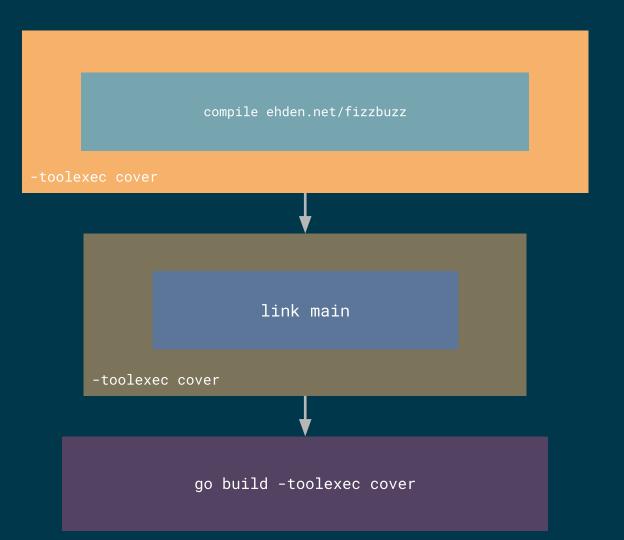


```
compile -o $WORK/b001/_pkg_.a
    -coveragecfg=$WORK/b001/coveragecfg
    -trimpath "$WORK/b001=>"
    -goversion go1.22.5 -c=4 -shared -nolocalimports -pack
    $WORK/b001/fizzbuzz.cover.go $WORK/b001/covervars.go
func main() {defer _WriteCoverage();
    cover_73_107();n, err := strconv.Atoi(os.Args[1])
        cover_127_144();log.Fatal(" 🔐 " )
        cover_178_202();fmt.Println(fizzbuzz(i))
    case n%15 == 0:
        cover_268_285();return "fizzbuzz"
    case n\%5 == 0:
    case n\%3 == 0:
        cover_362_384();return strconv.Itoa(n)
```



\$WORK/b001/covervars.go

```
package main
import _ "unsafe"
//go:linkname cover 73 107 ehden.net/cover/vars.cover 73 107 XRAOBjRi2VWNrDxFsPct
//go:linkname cover_127_144 ehden.net/cover/vars.cover_127_144_XRAOBjRi2VWNrDxFsPct
//go:linkname cover_178_202 ehden.net/cover/vars.cover_178_202_XRA0BjRi2VWNrDxFsPct
//go:linkname cover_268_285 ehden.net/cover/vars.cover_268_285_XRA0BjRi2VWNrDxFsPct
//go:linkname cover_304_317 ehden.net/cover/vars.cover_304_317_XRA0BjRi2VWNrDxFsPct
//go:linkname cover_336_349 ehden.net/cover/vars.cover_336_349_XRA0BjRi2VWNrDxFsPct
//go:linkname cover_362_384 ehden.net/cover/vars.cover_362_384_XRA0BjRi2VWNrDxFsPct
// ehden.net/fizzbuzz/fizzbuzz.go:11.2,11.36
func cover 73 107()
// ehden.net/fizzbuzz/fizzbuzz.go:13.3,13.20
func cover_127_144()
// ehden.net/fizzbuzz/fizzbuzz.go:17.3,17.27
func cover_178_202()
// ehden.net/fizzbuzz/fizzbuzz.go:24.3,24.20
func cover_268_285()
// ehden.net/fizzbuzz/fizzbuzz.go:26.3,26.16
func cover_304_317()
// ehden.net/fizzbuzz/fizzbuzz.go:28.3,28.16
func cover_336_349()
// ehden.net/fizzbuzz/fizzbuzz.go:30.3,30.25
func cover 362 384()
//go:linkname _WriteCoverage ehden.net/cover/vars.WriteCoverage
func _WriteCoverage()
```



```
// ehden.net/fizzbuzz/fizzbuzz.go:11.2,11.36
var _cover_73_107_XRA0BjRi2VWNrDxFsPct uint8
func cover_73_107_XRA0BjRi2VWNrDxFsPct() { _cover_73_107_XRA0BjRi2VWNrDxFsPct = 1 }
var _cover_127_144_XRA0BjRi2VWNrDxFsPct uint8
func cover 127 144 XRA0BjRi2VWNrDxFsPct() { cover 127 144 XRA0BjRi2VWNrDxFsPct = 1 }
var _cover_178_202_XRA0BjRi2VWNrDxFsPct uint8
func cover_178_202_XRA0BjRi2VWNrDxFsPct() { _cover_178_202_XRA0BjRi2VWNrDxFsPct = 1 }
    outPath := "cover.out"
```

```
var _cover_178_202_XRA0BjRi2VWNrDxFsPct uint8
func WriteCoverage() {
    outPath := "cover.out"
    f, _ := os.Create(outPath)
    defer f.Close()
    f.WriteString("mode: set\n")
    f.WriteString("ehden.net/fizzbuzz/fizzbuzz.go:11.2,11.36" + " 1 " + stringFor(_cover_73_107_XRA0BjRi2VWNrDxFsPct) + "\n")
    f.WriteString("ehden.net/fizzbuzz/fizzbuzz.go:13.3,13.20" + " 1 " + stringFor(_cover_127_144_XRA0BjRi2VWNrDxFsPct) + "\n")
    // ...
```

problem

we need to compile this package somehow

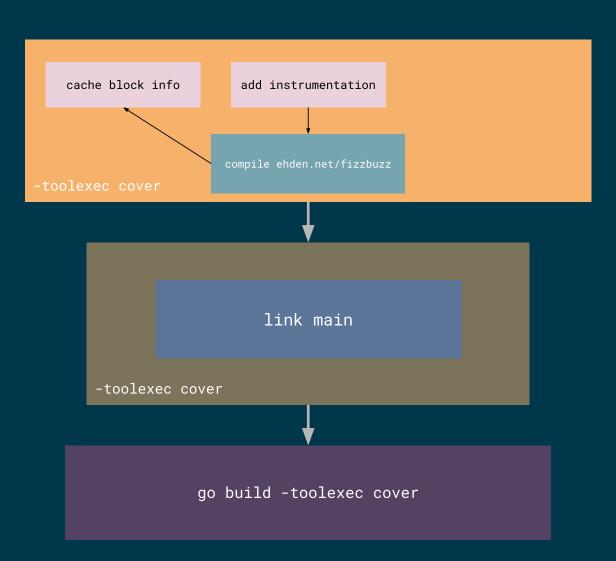
problem

- we need to compile this package somehow
 - ... into main

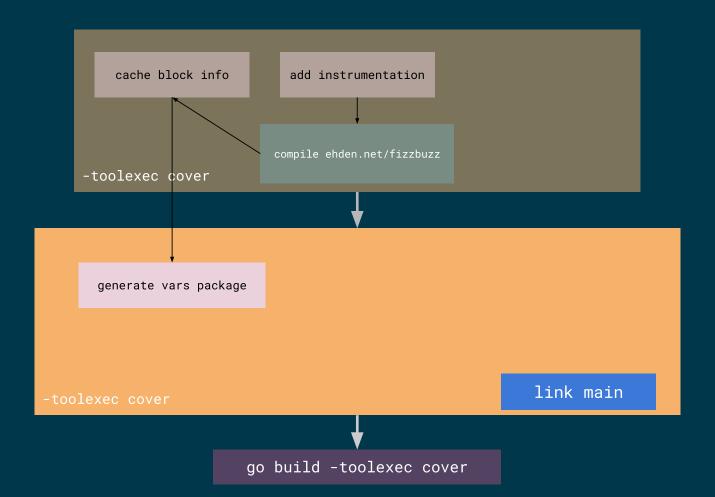
problem

- we need to compile this package somehow
 - ... into main
 - but it needs to be compiled after main
 - ... woops

1. cache block info while we compile each package

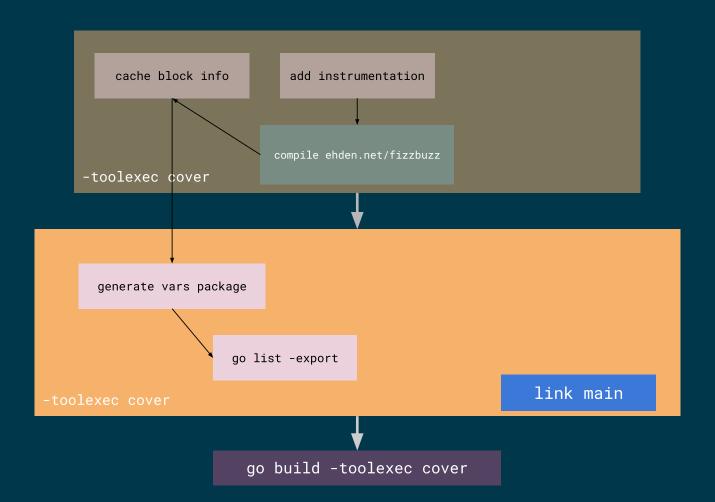


- 1. cache block info while we compile each package
- 2. generate package code with importcfg.link



- 1. cache block info while we compile each package
- 2. generate package code with importcfg.link
- 3. build our generated package

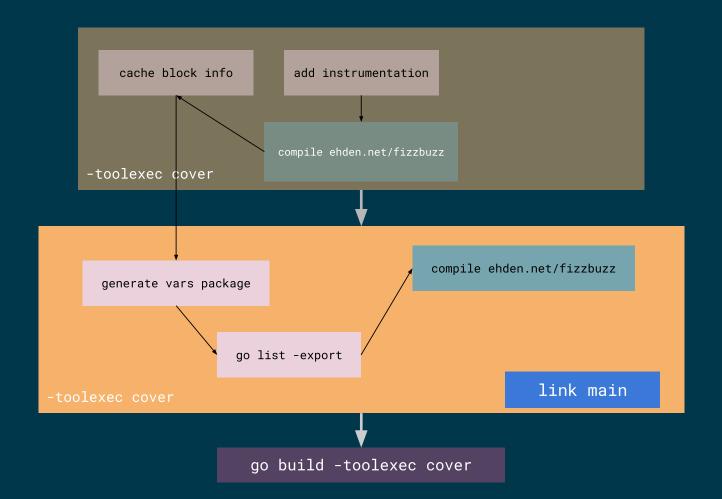
```
go list -toolexec cover -export -f {{ .Export }}
```



- 1. cache block info while we compile each package
- 2. generate package code with importcfg.link
- 3. build our generated package

```
go list -toolexec cover -export -f {{ .Export }}
```

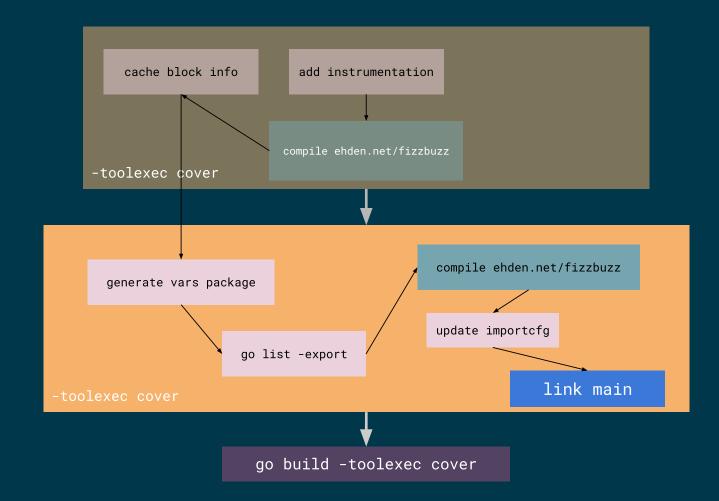
4. recompile main so it imports generated package



- 1. cache block info while we compile each package
- 2. generate package code with importcfg.link
- 3. build our generated package

```
go list -toolexec cover -export -f {{ .Export }}
```

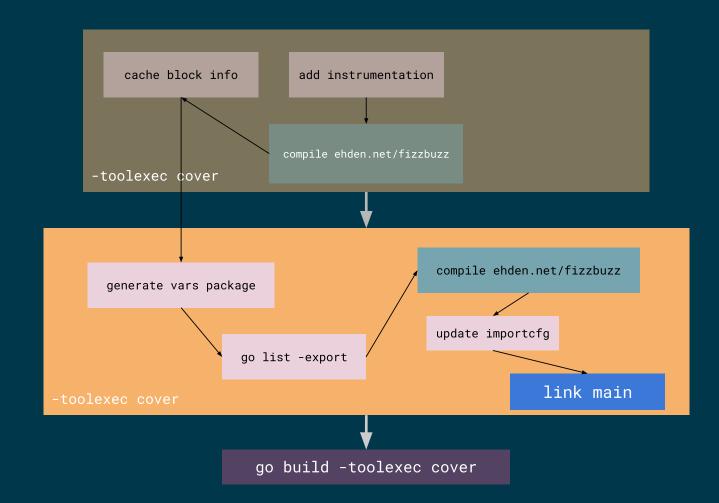
- 4. recompile main so it imports generated package
- 5. import linker's importcfg to include new packages



- 1. cache block info while we compile each package
- 2. generate package code with importcfg.link
- 3. build our generated package

```
go list -toolexec cover -export -f {{ .Export }}
```

- 4. recompile main so it imports generated package
- 5. import linker's importcfg to include new packages
- 6. quiet contemplation



please talk to me

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discord: cixel



talk materials and code available at github.com/cixel/gc2024