Project Proposal: Simple Stickman Platforming Game

Our project is a stickman game that runs on user input of 'WASD'.

1)If you input the right string the stickman would move to a specific platform but if you input the wrong sequence of 'WASD' the stickman would fall to hell and it's game over.

2) The goal is to get to the top and reach heaven to win.

3) There would be power-ups (squares) on some platforms which take long inputs to get to. Power-ups let you skip over one or more platforms.