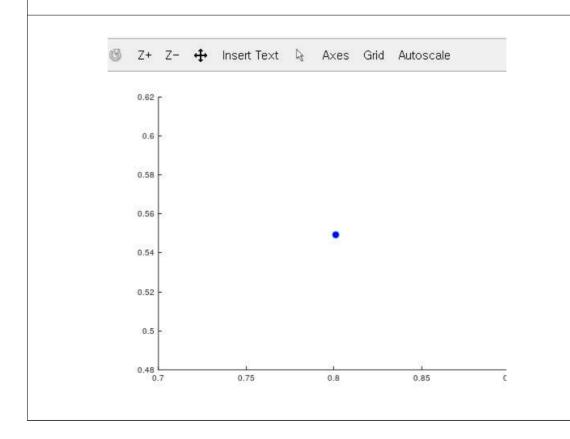
```
2.7절
>> m = [83.6 60.2 72.1 91.1 92.9 65.3 80.9];
>> vt = [53.4 48.5 50.9 55.7 54 47.7 51.1];
>> g = 9.81;
>> cd = g*m./vt.^2
cd =
  0.28760 0.25106 0.27300 0.28806 0.31253 0.28154 0.30393
>> cdavg=mean(cd),cdmin=min(cd),cdmax=man(cd)
cdavg = 0.28539
cdmin = 0.25106
error: 'man' undefined near line 1 column 36
>> cdavg=mean(cd),cdmin=min(cd),cdmax=max(cd)
cdavg = 0.28539
cdmin = 0.25106
cdmax = 0.31253
                                     ex 3.1
            scriptdemo,m 🔯
              1 g=9.81; m=68.1; t=12; cd=0.25;
              2 v=sqrt(g*m/cd)*tanh(sqrt(g*cd/m)*t)
                >> scriptdemo
                v = 50.617
               | >>
```

```
>> freefall(12,68.1,0.25)
ans = 50.617
>> help freefall
'freefall' is a function from the file C:\Users\mi
freefall : bungee velocrit with second-order drag
v = freefall(t.m.cd) computers the free-fall veloc
second-order drag
input :
 t = time(s)
 m = mass (kq)
 cd = second-order drag coefficient (kg/m)
 output:
 v = downward velocrit (m/s)
Additional help for built-in functions and operato
available in the online version of the manual. Us
'doc <topic>' to search the manual index.
Help and information about Octave is also availabl
at https://www.octave.org and via the help@octave.
mailing list.
>> lookfor bungee
v = freefall(t.m.cd) compute: bungee velocrit wit
  t =t :-order drag rs the free-fall velocity of a
 output:cond-order drag coefficient (kg/m)
                    v = downward velocrit (m/s)
```

```
ex3.3
 function freefalli
   %freefalli : interactive bungee velocity
   %freefalli interactive computation of the
   % free-fall velocity of an object with secon
   g = 9.81; %acceleration of gravity
   m = input ('Mass (kg) : ');
   cd = input ('Drag coefficient (kg/m) : ');
   t = input ( 'Time (s) : ');
   disp (' ')
   disp ('Velocity (m/s) : ')
   disp (sqrt(g*m/cd)*tanh(sqrt(g*cd/m)*t))
  endfunction
                       >> freefalli
Mass (kg): 68.1
Drag coefficient (kg/m): 0.25
Time (s): 12
Velociry (m/s) :
 50.617
>>
                     ex3.5
ionio,in 🕳 | necian,in 🕳 necian,in 🕳 necian,
function fout = factor(n)
  %factor(n):
  % computes the product of all the intefers :
  x = 1;
  for i = 1:n
   x = x*i;
  end
  fout = x;
endfunction
        error: called from
            factor at line 5 column 3
        >> factor(5)
        ans = 120
        >>
        41
                  1
```

```
clc, clf, clear
g=9.81; theta0=45*pi/180; v0=5;
t(1)=0; x=0; y=0;
plot(x,y,'o','MarkerFaceColor', 'b', 'MarkerS:
axis([0 3 0 0.8])
M(1)=getframe;
dt=1/128;
jfor j = 2:1000
    t(j)=t(j-1)+dt;
    x=v0*cos(theta0)*t(j);
    y=v0*sin(theta0)*t(j)-0.5*g*t(j)^2;
    plot(x,y,'o','MarkerFaceColor','b','Marker
    axis([0 3 0 0.8])
    M(j)=getframe;
    if y<=0, break, end
end
pause
movie (M, 1)
```



```
ex 3.7
function quadroots (a, b, c)
 %quadroots: roots of quadratic equation
 % quadroots(a, b, c) : real and complex roots
                         %of quadratic equation
 % input :
 % a = second=order coefficient
 % b = first=order coefficient
 % c = zero=order coefficient
 % output :
 % r1 = real part of first root
 % r2 = imaginary part of first root
 % r3 = real part of second root
 % r4 = imaginary part of second root
 if a == 0
   %special cases
   if b ~= 0
     %sinfle root
     ri = -c / b
   else
     %trivial solution
     disp('Trivial solution. Try again')
   end
 else
   %quadratic formula
   d = b ^ 2 - 4 * a * c; %discriminant
   if d>=0
     %real roots
     r1 = (-b + sqrt(d)) / (2*a)
     r2 = (-b - sqrt(d)) / (2*a)
   % complex roots
   r1 = -b / (2*a)
   i1 = sqrt(abs(d)) / (2*a)
   -- 0 -- 1
        r2 = r1
        i2 = -i1
        end
      end
    endfunction
```

```
>> ex37(1,1,1)
r1 = -0.50000
i1 = 0.86603
r2 = -0.50000
i2 = -0.86603
```

```
ex 3.8
function favg = funcavg(a,b,n)
% funcavg : average function height
     favg = funcavg(a,b,n) : computes average value
% of function over a range
% input :
% a = lower cound of range
% b = upper bound of range
% n = number of intervals
% output :
   favg = average value of function
x = linspace(a,b,n);
y = func(x);
favg = mean(y);
end
function f = func(t)
f = sqrt(9.81*69.1/0.25)*tanh(sqrt(9.81*0.25/68.1)*t);
end
```

>> ex38(0,12,60)
warning: function
ans = 36.276
>> |

3.6 절

```
function vend = velocity1(dt,ti,tf,vi)
% velocity1 : Euler solution for bungee velocity1
  vend = velocity1(dt,ti,tf,vi)
          Euler method solution of bungee
           jumper velocity
% input :
% dt = time step (s)
% ti = initial time(s)
% tf = final time (s)
  vi = initial value of dependent variable (m/s)
% output :
   vend = velocity at tf (m/s)
t = ti;
v = vi;
n = (tf - ti) / dt;
for i = 1:n
 dvdt = deriv(v);
 v = v + dvdt*dt;
t = t + dt;
end
vend = v;
function dv = deriv(v)
dv = 9.81 - (0.25/68.1)*v*abs(v);
end
```

>> velocity1(0.5,0,12,0)
>> velocity1(0.5,0,12,0) ans = 50.926
N 1