More Sophisticated Behaviour

Technical Support System V1.0

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Lectures and Labs

- This weeks remaining lectures and labs are based on examples in Chapter 5 of:

  – Objects First with Java - A Practical Introduction using BlueJ, © David J. Barnes, Michael Kölling

Topic List

- Recap of Library Classes (Java's API).
- Interface Vs Implementation.
- Technical Support System V1:
  - Overview of the System
  - InputReader class
  - Responder class
  - SupportSystem class

The Java class library (API)

- Thousands of classes.
- Tens of thousands of methods.
- Many useful classes that make life much easier.
- A competent Java programmer must be able to work with the libraries.
- Documentation of the Java libraries is in HTML format (generated using javadoc comments).
- Readable in a web browser.
- API: *Application Programmers' Interface*

Using library classes

- Classes from the library must be imported using an *import* statement (except classes from *java.lang*).

- They can then be used like classes from the current project.

Working with the library

You should:

- know some important classes by name.
- know how to find out about other classes.

Remember:

- We only need to know the interface, not the implementation.
- API contains the interface description for all library classes.

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Interface vs implementation

The documentation includes

- the name of the class;
- a general description of the class;
- a list of constructors and methods
- return values and parameters for constructors and methods
- a description of the purpose of each constructor and method

the *interface* of the class

Interface vs implementation

*The documentation **does not** include*

- private fields (most fields are private)
- private methods
- the bodies (source code) for each method

the *implementation* of the class

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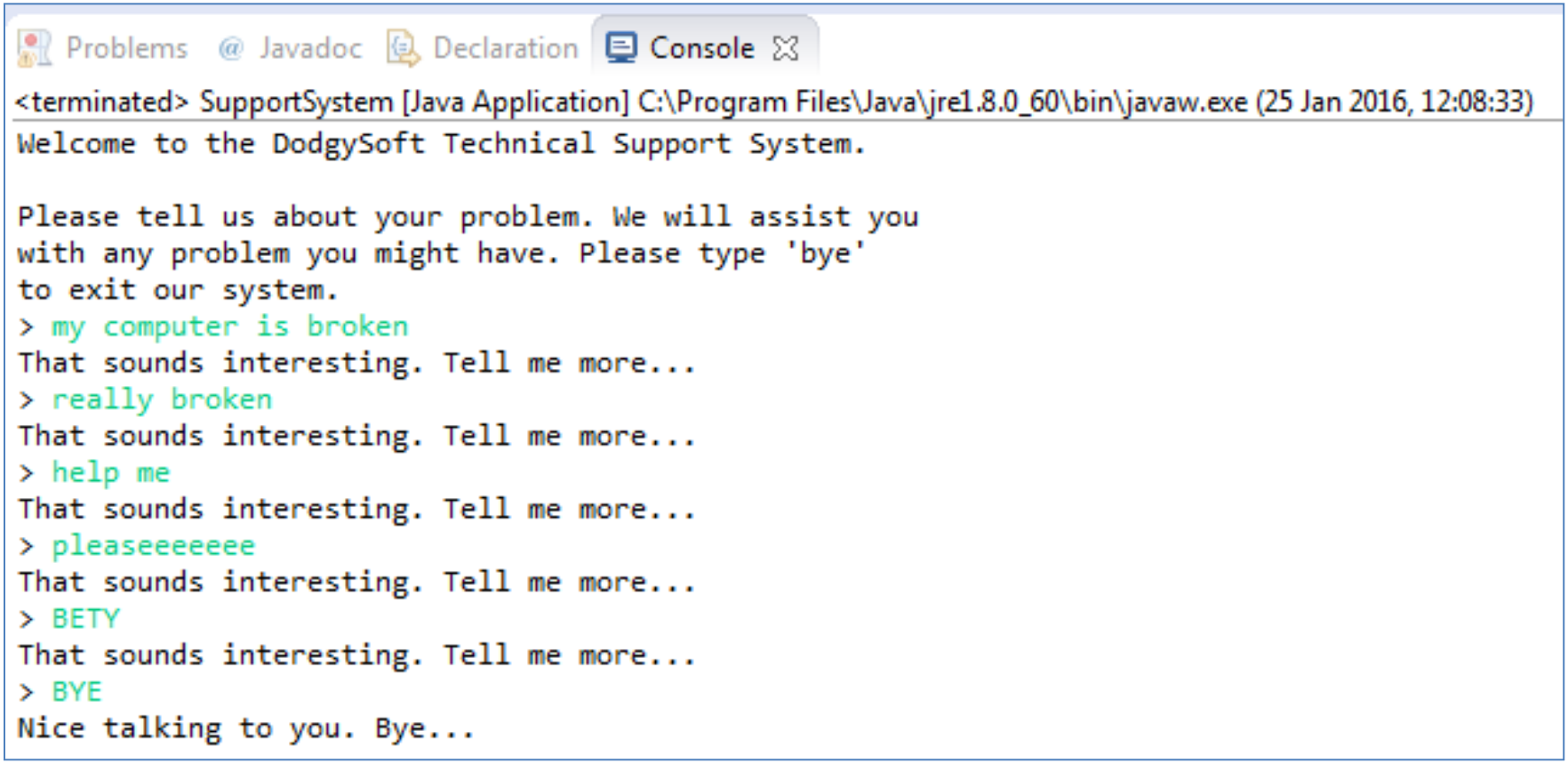
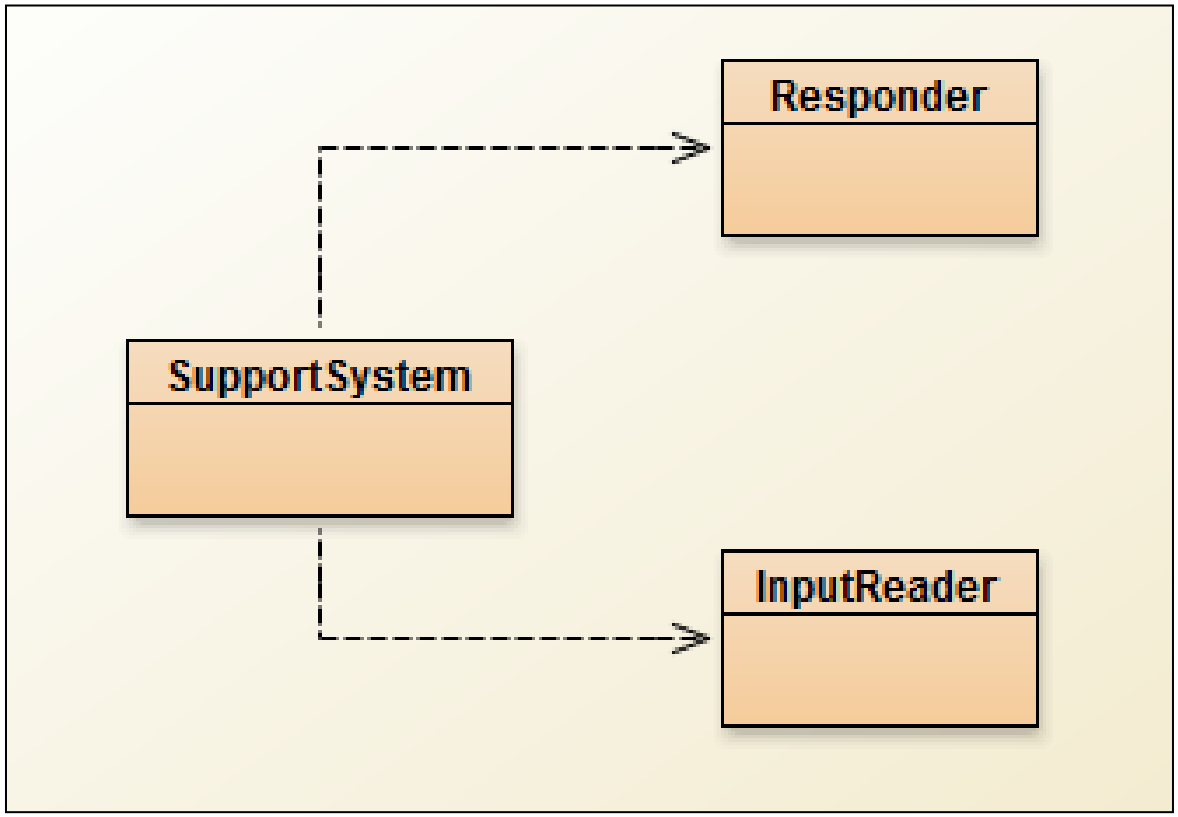
Technical Support System V1

- A console based system.
- A textual dialog system i.e. you enter text on the console and the system will provide a response.
- In this version, the system responds with the same String always:
  - “That sounds interesting. Tell me more…”

Technical Support System V1



Class Diagram



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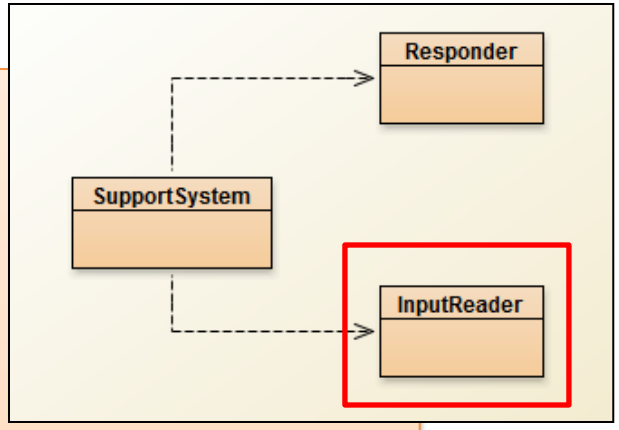


```
import java.util.Scanner;

public class InputReader{

   Scanner input;

   public InputReader(){
      input = new Scanner(System.in);
   }

   /**
    * Read a line of text from standard input (the text terminal),
    * and return it as a String.
    *
    * @return  A String typed by the user.
    */
   public String getInput() {
        System.out.print("> ");              // print prompt
        String inputLine = input.nextLine().trim().toLowerCase();
        return inputLine;
   }
}
```

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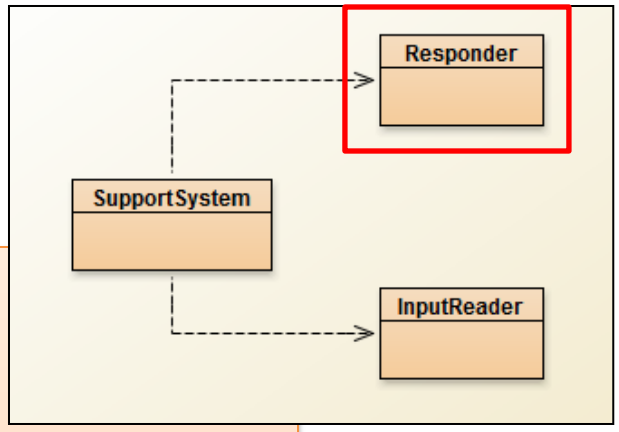


```
public class Responder{

    /**
     * Construct a Responder - nothing to do
     */
    public Responder(){
    }

    /**
     * Generate a response.
     * @return   A string that should be displayed as the response
     */
    public String generateResponse(){
        return "That sounds interesting. Tell me more...";
    }
}
```

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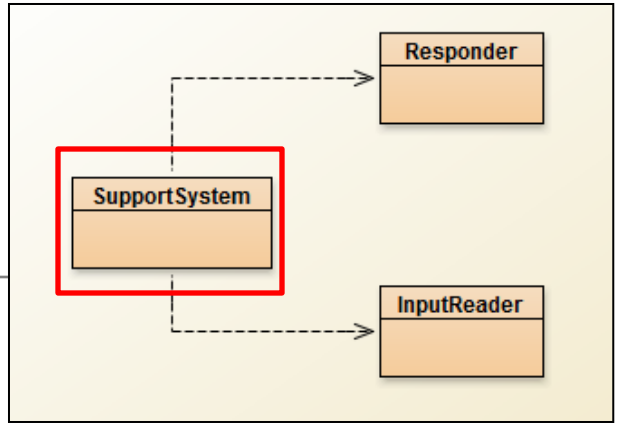
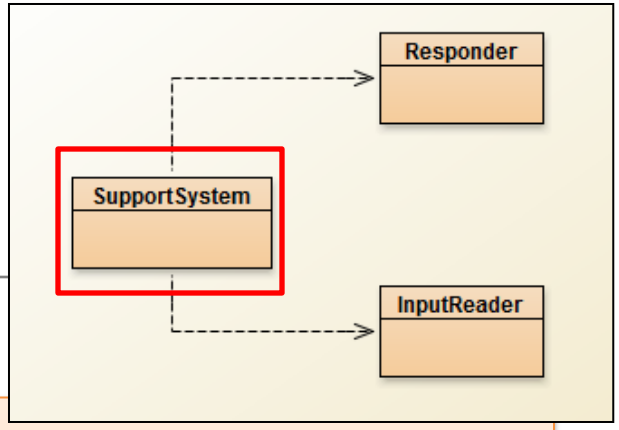
```
public class SupportSystem
{
    private InputReader reader;
    private Responder responder;

    public SupportSystem() {
        reader = new InputReader();
        responder = new Responder();
    }
    public static void main(String[] argvs){
        SupportSystem app = new SupportSystem();
        app.start();
    }

    public void start(){
         printWelcome();
         String input = reader.getInput();
         while(! input.startsWith("bye")) {
             String response = responder.generateResponse();
             System.out.println(response);
             input = reader.getInput();
         }
         printGoodbye();
    }
```



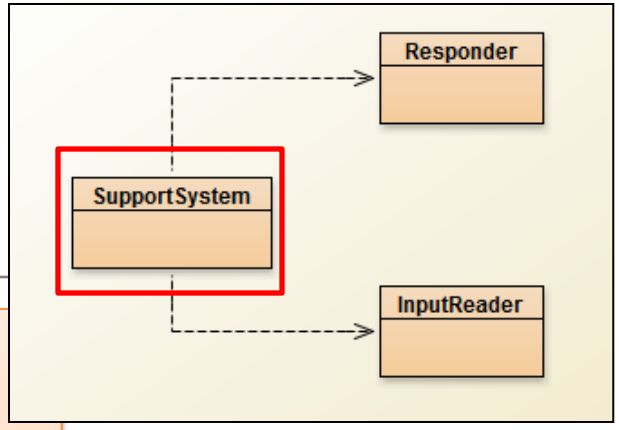



```
private void printWelcome(){
      System.out.println("Welcome to the DodgySoft Technical Support System.");
      System.out.println();
      System.out.println("Please tell us about your problem. We will assist you");
      System.out.println("with any problem you might have. Please type 'bye'");
      System.out.println("to exit our system.");
   }

   private void printGoodbye(){
      System.out.println("Nice talking to you. Bye...");
   }

}
```

Main loop structure

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public void start(){
    printWelcome();
    String input = reader.getInput();
    while(! input.startsWith("bye")) {
        String response = responder.generateResponse();
        System.out.println(response);
        input = reader.getInput();
    }
    printGoodbye();
}
```

```
Get input
while(input does not start with "bye"){
    do something (i.e. print response)
    Get some new input
}
```

Any Questions?

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