# 认知科学与类脑计算 实验报告一

日期:2019/5/16

班级:16人工智能

姓名: 贾乘兴

学号:201600301304

#### 一.需求分析:

Hopfield 神经网络模型是一种循环神经网络,从输出到输入有反馈连接。Hopfield 网络有离散型和连续型两种。反馈神经网络由于其输出端有反馈到其输入端;所以,Hopfield 网络在输入的激励下,会产生不断的状态变化。当有输入之后,可以求取出 Hopfield 的输出,这个输出反馈到输入从而产生新的输出,这个反馈过程一直进行下去。如果 Hopfield 网络是一个能收敛的稳定网络,则这个反馈与迭代的计算过程所产生的变化越来越小,一旦到达了稳定平衡状态;那么 Hopfield 网络就会输出一个稳定的恒值。对于一个 Hopfield 网络来说,关键是在于确定它在稳定条件下的权系数。本次实验的目的是加深对Hopfield 模型的理解,能够使用 Hopfield 模型解决实际问题。根据 Hopfield 神经网络的相关知识,设计一个具有联想记忆功能的离散型 Hopfiled 神经网络。要求该网络可以正确识别 0-9 这 10 个数字,当数字被一定的噪声干扰后,仍具有较好的识别效果。

#### 二.概要设计:

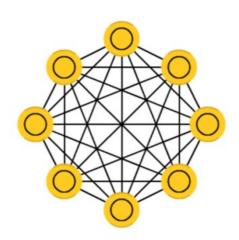
输入为手工设计的数字点阵,大小为 6\*5。对于有像素的地方数值为 1,无像素的地方数值为 0。创建 Hopfield 网络,进行训练。

之后对输入数字点阵加入噪声,采用固定噪声和随机噪声两种方法。然后将数字点阵输入进创建并训练好的网络中进行测试。

#### 三.详细设计:

#### 1. 离散 Hopfield 网络设计

离散型的 Hopfield 神经网络,每个神经元节点是二值化 0、1 取值。



神经元节点之间连接的边有权重矩阵 W, 且 W 矩阵是对角线为 0 的对称矩阵, 神经元有当前状态和输出状态, 我们分别用符号 u 和 v 表示, 时刻 t, u 的更新公式如下:

$$u_{j}(t+1) = \sum_{i=1}^{n} W_{ij} v_{j}(t) - \theta_{j}$$

theta 为阈值, v 的更新为

$$v_{j}(t+1) = \operatorname{sgn}(u_{j}(t+1)) = \begin{cases} 1, u_{j} \ge 0 \\ 0, u_{j} < 0 \end{cases}$$

当下一次更新时 v 不再改变, 即为网络的输出状态, 表示如下

$$\lim_{t\to\infty}v(t)=v$$

对于权重, 我们定义权重如下

$$W = X^T X - mI$$

其中 X 为样本矩阵, m 为样本个数, l 为各个样本的对角线的元素(保证对角线 为 0), 对于单个样本的更新, 定义如下

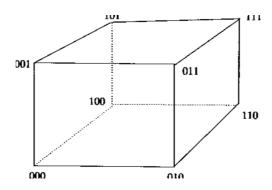
$$W = x^{T} x - I$$
$$x = [x_{1}, ..., x_{n}]$$

最终得到的矩阵为

$$W = \begin{bmatrix} 0 & x_1 x_2 & \dots & x_1 x_n \\ x_2 x_1 & 0 & & & \\ \dots & & \dots & \dots & \\ x_n x_1 & & \dots & 0 \end{bmatrix}$$

多个矩阵的计算可由单个矩阵的叠加计算

神经网络中,每个节点存在 0、1 两个输出状态,故 n 个节点有 2<sup>n</sup>种状态,最终稳定的状态我们称为吸引子,即不断迭代后状态转移到该状态后稳定不变,在三维情况下可视化如下



我们的输入为一个顶角,根据输入状态,最终会趋于一个稳定的顶角,该顶角的状态我们称为吸引子

对于吸引子x满足的条件如下

$$x = f(Wx - \theta)$$

满足了该条件我们称为吸引子,我们引入能量函数,证明如下由动力学定义能量函数为

$$E(t) = -\frac{1}{2}X^{T}(t)WX(t) + X^{T}(t)X$$

令时刻 t 到时刻 t+1 网络的能量变化为 delta E, 状态的变化量为 delta x, 则

$$\Delta E(t) = E(t+1) - E(t)$$
  
$$\Delta x(t) = x(t+1) - x(t)$$

代入得

$$\Delta E(t) = -\Delta x^{T}(x) \left[ Wx(t) - T \right] - \frac{1}{2} \Delta x^{T}(t) W \Delta x(t)$$

W 为对称矩阵, 且对角线元素为 0, 故可证, 当 x 由 1 到 0 或由 0 到 1 时, delta E 小于等于 0, 当 delta x 为 0 时, delta E 也为 0。收敛性可证。

### 2. 固定噪声

我们将图像截去上半部分或者下半部分,例如图像 0

截去下半部为

图像 2

截去下半部分为

| | | \*\* | \* \* \* \* \*

#### 3. 随机噪声

我们设置概率为 10%, 该概率表示, 图像该点有 10%的概率变为另一数值。 例如数字 1 为

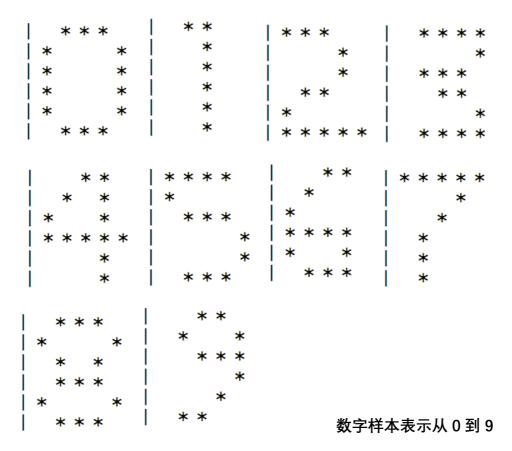
> | \* \* | \* | \* | \* | \*

加入随机噪声后的1为

| \* \* | \* \* \* \* | \* | \* | \*

加入两种噪声以测试模型的稳定性

#### 4. 手工设计数字样本(0-9)



### 四.调试分析:

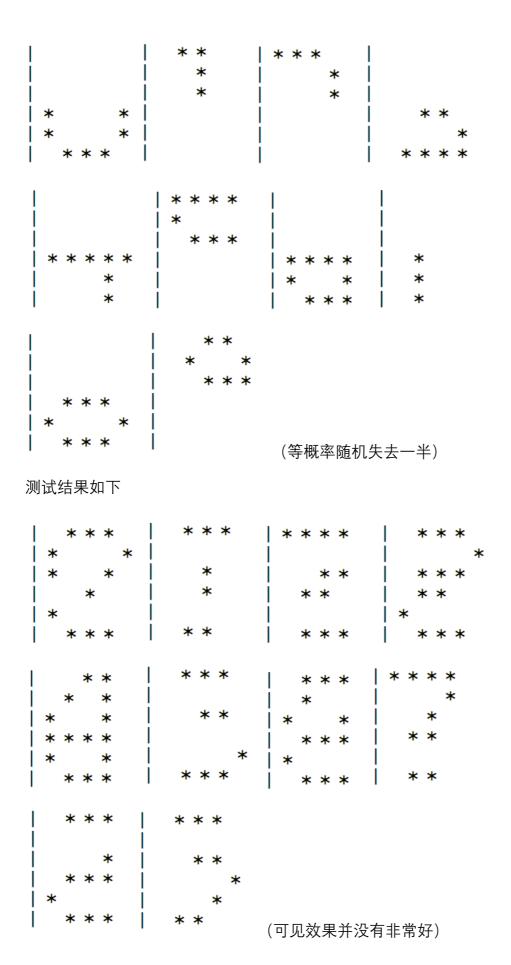
使用了两种方式实现模型,一种是利用 neupy 的 algorithm 模型,另一种方式是底层实现的方式,在实验中发现两种模型略有差异,但共同的问题是当样本增加时,难以保证效果,即吸引子的点与实际效果相比,较差。在样本数据只有三个的时候则还原效果较好。

可知随着需要的吸引子增加,模型的效果变差。

## 五.测试结果:

#### 1.较大样本, 0-9 手写数字

加入固定噪声后的数字如下



# 加入 10%随机噪声后数字

* * *	* *	* * *	****
*	* *	*	Ì
*	*	*	* *
*	*	* *	**
* **	*	*	*
* * *	*	* * * *	* * *
**	* * * *	* *	*** *
	*	*	*
· •		*	*
	** *		***
* **			* *
		* *	* *
* * * *	* *		
* *	** *		
* *	* * * *		
***	*		
* *	* *		
**	* *		

## 测试结果如下

					1	.1.								
	*	*	*		*	*			*	*	*	*	* :	*
i *				*					1					*
i i			*			*			ĺ		*	Ì	* :	*
*				*		*			*	*		*	* :	*
*				*					*					*
İ	*	*	*		*	*			*	*	*	*	* :	*
					ا بد د	<b>*</b> *	<b>+</b>		1	*	*	* *	* *	
		*	*		1	` ~	ጥ		1			1		
	*								*		*	!	*	
*			*				*		*			1		
j *	*	*	*	*					* *	*	*	*	*	
i *			*					*	*		*			
i	*	*	*		×	<b>*</b> *	*		*	*	*	*	*	

* * *	**
* *	* *
* *	***
*	*
* *	* *
* * *	**

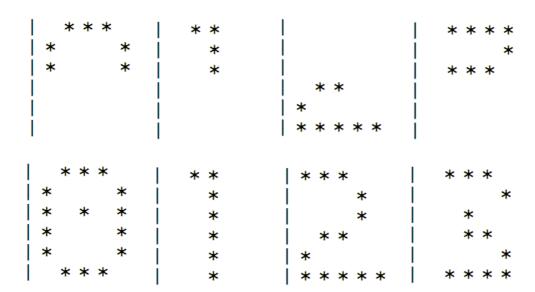
(效果好于固定噪声)

# 2.小样本测试, 0-3 数字

## 正常还原

* * *	* *	* * *	* * * *
* *	*	*	*
* *	*	*	* * *
* *	*	**	* *
* *	*	*	*
* * *	*	* * * * *	* * * *
* * *	**	* * *	* * * *
* *	*	*	>
* *	*	*	* * *
* *	*	**	* *
* *	*	*	×
* * *	*	* * * * *	* * * *

#### 固定噪声



#### 随机噪声

* * *	* *	* * *	****
* *	*	**	*
*	** *	*	***
* *	*	**	**
* *	* *	* *	· *
* * * *	*	****	****
		'	•
***	* *	* * *	* * * *
* *	*	*	*
* *	*	*	* * *
* *	*	**	* *
* *	*	*	*
***	*	****	* * * *

可见小样本的情况下效果非常好

# 六.附录:

附录代码文件为 Hopfield.py 与 Hopfield1.py 两个文件

Hopfield.py

```
import numpy as np
from neupy import algorithms

def draw_bin_image(image_matrix):
    for row in image_matrix.tolist():
        print('| ' + ' '.join(' *'[val] for val in row))
    print('\n')

zero = np.matrix([
        0, 1, 1, 1, 0,
        1, 0, 0, 0, 1,
        1, 0, 0, 0, 1,
        1, 0, 0, 0, 1,
        1, 0, 0, 0, 1,
        1, 0, 0, 0, 1,
        1, 0, 0, 0, 1,
        0, 1, 1, 1, 0
])
```

```
one = np.matrix([
    0, 1, 1, 0, 0,
    0, 0, 1, 0, 0,
    0, 0, 1, 0, 0,
    0, 0, 1, 0, 0,
    0, 0, 1, 0, 0,
    0, 0, 1, 0, 0
])
two = np.matrix([
    1, 1, 1, 0, 0,
    0, 0, 0, 1, 0,
    0, 0, 0, 1, 0,
    0, 1, 1, 0, 0,
    1, 0, 0, 0, 0,
    1, 1, 1, 1, 1,
])
three = np.matrix([
    0, 1, 1, 1, 1,
    0, 0, 0, 0, 1,
    0, 1, 1, 1, 0,
    0, 0, 1, 1, 0,
    0, 0, 0, 0, 1,
    0, 1, 1, 1, 1
])
four = np.matrix([
    0, 0, 1, 1, 0,
    0, 1, 0, 1, 0,
    1, 0, 0, 1, 0,
    1, 1, 1, 1, 1,
    0, 0, 0, 1, 0,
    0, 0, 0, 1, 0
])
five = np.matrix([
    1, 1, 1, 1, 0,
    1, 0, 0, 0, 0,
    0, 1, 1, 1, 0,
    0, 0, 0, 0, 1,
    0, 0, 0, 0, 1,
    0, 1, 1, 1, 0
```

```
])
six = np.matrix([
    0, 0, 1, 1, 0,
    0, 1, 0, 0, 0,
    1, 0, 0, 0, 0,
    1, 1, 1, 1, 0,
    1, 0, 0, 1, 0,
    0, 1, 1, 1, 0
])
seven = np.matrix([
    1, 1, 1, 1, 1,
    0, 0, 0, 1, 0,
    0, 0, 1, 0, 0,
    0, 1, 0, 0, 0,
    0, 1, 0, 0, 0,
    0, 1, 0, 0, 0
])
eight = np.matrix([
    0, 1, 1, 1, 0,
    1, 0, 0, 0, 1,
    0, 1, 0, 1, 0,
    0, 1, 1, 1, 0,
    1, 0, 0, 0, 1,
    0, 1, 1, 1, 0
])
nine = np.matrix([
    0, 0, 1, 1, 0,
    0, 1, 0, 0, 1,
    0, 0, 1, 1, 1,
    0, 0, 0, 0, 1,
    0, 0, 0, 1, 0,
    0, 1, 1, 0, 0
])
def draw_all():
    draw_bin_image(nine.reshape(6, 5))
    draw_bin_image(eight.reshape(6, 5))
    draw_bin_image(seven.reshape(6, 5))
    draw_bin_image(six.reshape(6, 5))
    draw_bin_image(five.reshape(6, 5))
```

```
draw_bin_image(four.reshape(6, 5))
    draw bin image(three.reshape(6, 5))
    draw_bin_image(two.reshape(6, 5))
    draw_bin_image(one.reshape(6, 5))
    draw_bin_image(zero.reshape(6, 5))
data1 = np.concatenate([zero, one, two, three, four, five, six, seven,
eight, nine], axis=0)
data2 = np.concatenate([zero, one, two, three], axis=0)
data = data2
dhnet = algorithms.DiscreteHopfieldNetwork(mode='sync',check_limit=False)
dhnet.train(data)
def half_pre(num):
    half_num = np.copy(num)
    prob = np.random.random(1)
    if prob>0.5:
        half_num[0][0:15] = 0
    else:
        half_num[0][15:30] = 0
    draw_bin_image(half_num.reshape(6, 5))
    result = dhnet.predict(half_num)
    draw_bin_image(result.reshape(6, 5))
def noise_pre(num):
    noise = np.random.random((1, 30))
    noise_num = np.copy(num)
    noise_num[noise <= 0.1] = - noise_num[noise <= 0.1] + 1
    draw bin image(noise num.reshape(6, 5))
    result = dhnet.predict(noise_num)
    draw_bin_image(result.reshape(6, 5))
def normal_pre(num):
    draw_bin_image(num.reshape(6, 5))
    result = dhnet.predict(num)
    draw_bin_image(result.reshape(6, 5))
list1 = [zero, one, two, three, four, five, six, seven, eight, nine]
list2 = [zero, one, two, three]
list = list2
for num in list:
    normal pre(num)
```

```
for num in list:
    half_pre(num)
for num in list:
    noise_pre(num)
Hopfield1.py
   import numpy as np
import random
# Data Type
uintType = np.uint8
floatType = np.float32
# Hopfield Class
class HOP(object):
   def __init__(self, N):
      self.N = N
      self.W = np.zeros((N, N), dtype = floatType)
   def kroneckerSquareProduct(self, factor):
      ksProduct = np.zeros((self.N, self.N), dtype = floatType)
      for i in range(0, self.N):
          ksProduct[i] = factor[i] * factor
      return ksProduct
   def trainOnce(self, inputArray):
      mean = float(inputArray.sum()) / inputArray.shape[0]
      self.W = self.W + self.kroneckerSquareProduct(inputArray - mean) /
(self.N * self.N) / mean / (1 - mean)
      index = range(0, self.N)
      self.W[index, index] = 0.
   def hopTrain(self, stableStateList):
      stableState = np.asarray(stableStateList, dtype = uintType)
      if np.amin(stableState) < 0 or np.amax(stableState) > 1:
          print ('Vector Range ERROR!')
          return
      # Train
      if len(stableState.shape) == 1 and stableState.shape[0] == self.N:
          print ('stableState count: 1')
```

```
self.trainOnce(stableState)
      elif len(stableState.shape) == 2 and stableState.shape[1] == self.N:
          print ('stableState count: ' + str(stableState.shape[0]) )
          for i in range(0, stableState.shape[0]):
             self.trainOnce(stableState[i])
      else:
          print ('SS Dimension ERROR! Training Aborted.')
          return
      print ('Hopfield Training Complete.')
   # Run HOP to output
   def hopRun(self, inputList):
      inputArray = np.asarray(inputList, dtype = floatType)
      if len(inputArray.shape) != 1 or inputArray.shape[0] != self.N:
          print ('Input Dimension ERROR! Runing Aborted.')
          return
      # Run
      matrix = np.tile(inputArray, (self.N, 1))
      matrix = self.W * matrix
      ouputArray = matrix.sum(1)
      # Normalize
      m = float(np.amin(ouputArray))
      M = float(np.amax(ouputArray))
      ouputArray = (ouputArray - m) / (M - m)
      # Binary
      ouputArray[ouputArray < 0.5] = 0.</pre>
      ouputArray[ouputArray > 0] = 1.
      return np.asarray(ouputArray, dtype = uintType)
   # Reset HOP to initialized state
   def hopReset(self):
      self.W = np.zeros((self.N, self.N), dtype = floatType)
def printFormat(vector, NperGroup):
   string = ''
   for index in range(len(vector)):
      if index % NperGroup == 0:
          string += '\n'
          # ''' # \END/
```

```
if str(vector[index]) == '0':
          string += ' '
       elif str(vector[index]) == '1':
          string += '*'
       else:
          string += str(vector[index])
   string += '\n'
   print (string)
# DEMO of Hopfield Net
def HOP_demo():
   zero = [0, 1, 1, 1, 0,
          1, 0, 0, 0, 1,
          1, 0, 0, 0, 1,
          1, 0, 0, 0, 1,
          1, 0, 0, 0, 1,
          0, 1, 1, 1, 0]
   one = [0, 1, 1, 0, 0,
         0, 0, 1, 0, 0,
         0, 0, 1, 0, 0,
         0, 0, 1, 0, 0,
         0, 0, 1, 0, 0,
         0, 0, 1, 0, 0]
   two = [1, 1, 1, 0, 0,
         0, 0, 0, 1, 0,
         0, 0, 0, 1, 0,
         0, 1, 1, 0, 0,
         1, 0, 0, 0, 0,
         1, 1, 1, 1, 1]
   three = [0, 1, 1, 1, 1,
           0, 0, 0, 0, 1,
           0, 1, 1, 1, 0,
           0, 0, 1, 1, 0,
           0, 0, 0, 0, 1,
           0, 1, 1, 1, 1]
   four = [0, 0, 1, 1, 0,
          0, 1, 0, 1, 0,
          1, 0, 0, 1, 0,
          1, 1, 1, 1, 1,
          0, 0, 0, 1, 0,
          0, 0, 0, 1, 0]
   five = [1, 1, 1, 1, 0,
          1, 0, 0, 0, 0,
          0, 1, 1, 1, 0,
```

```
0, 0, 0, 1, 0,
          0, 0, 0, 1, 0,
          1, 1, 1, 1, 0]
   six = [0, 0, 1, 1, 0,
         0, 1, 0, 0, 0,
         1, 0, 0, 0, 0,
         1, 1, 1, 1, 0,
         1, 0, 0, 1, 0,
         0, 1, 1, 1, 0]
   seven = [1, 1, 1, 1, 1,
           0, 0, 0, 1, 0,
           0, 0, 1, 0, 0,
           0, 1, 0, 0, 0,
           0, 1, 0, 0, 0,
           0, 1, 0, 0, 0]
   eight = [0, 1, 1, 1, 0,
           1, 0, 0, 0, 1,
           0, 1, 1, 1, 0,
           0, 1, 1, 1, 0,
           1, 0, 0, 0, 1,
           0, 1, 1, 1, 0]
   nine = [0, 0, 1, 1, 0,
          0, 1, 0, 0, 1,
          0, 0, 1, 1, 1,
          0, 0, 0, 0, 1,
          0, 0, 0, 1, 0,
          0, 1, 1, 0, 0]
   hop = HOP(5 * 6)
   hop.hopTrain([zero, one, two, three, four, five, six, seven, eight,
nine])
   half_zero = [0, 1, 1, 1, 0,
              1, 0, 0, 0, 1,
              1, 0, 0, 0, 1,
              0, 0, 0, 0, 0,
              0, 0, 0, 0, 0,
              0, 0, 0, 0, 0]
   print ('Half-Zero:')
   printFormat(half_zero, 5)
   result = hop.hopRun(half_zero)
   print ('Recovered:')
   printFormat(result, 5)
```

```
0, 0, 0, 0, 0,
         0, 0, 0, 0, 0,
         0, 1, 1, 0, 0,
         1, 0, 0, 0, 0,
         1, 1, 1, 1, 1]
print ('Half-Two:')
printFormat(half_two, 5)
result = hop.hopRun(half two)
print ('Recovered:')
printFormat(result, 5)
half_two = [1, 1, 1, 0, 0,
         0, 0, 0, 1, 0,
         0, 0, 0, 1, 0,
         0, 0, 0, 0, 0,
         0, 0, 0, 0, 0,
         0, 0, 0, 0, 0]
print ('Another Half-Two:')
printFormat(half_two, 5)
result = hop.hopRun(half_two)
print ('Recovered:')
printFormat(result, 5)
half_eight = [0, 0, 0, 0, 0,
           0, 0, 0, 0, 0,
           0, 0, 0, 0, 0,
           0, 1, 1, 1, 0,
           1, 0, 0, 0, 1,
           0, 1, 1, 1, 0]
print('Another Half-Eight:')
printFormat(half_eight, 5)
result = hop.hopRun(half_eight)
print('Recovered:')
printFormat(result, 5)
half_seven = [1, 1, 1, 1, 1,
           0, 0, 0, 1, 0,
           0, 0, 1, 0, 0,
           0, 0, 0, 0, 0,
           0, 0, 0, 0, 0,
           0, 0, 0, 0, 0]
print('Another Half-Seven:')
printFormat(half_seven, 5)
```