

15.09.2020

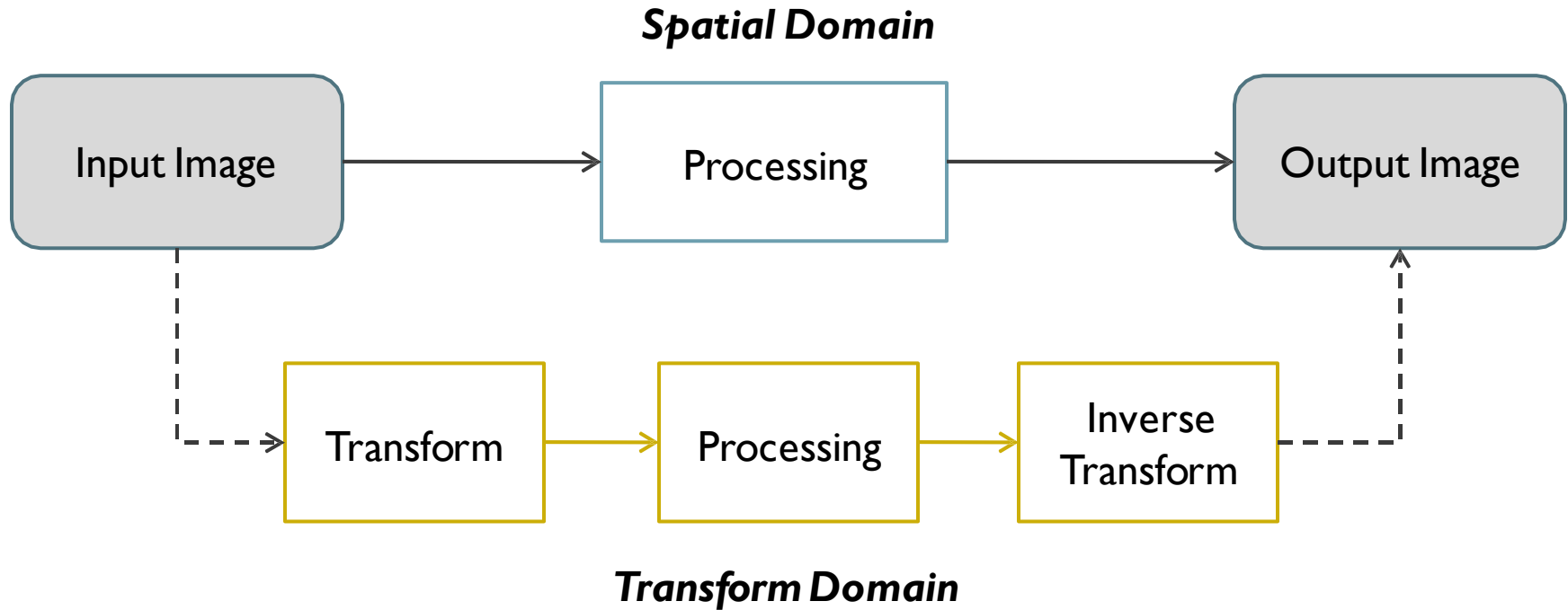
Digital Image Processing (CSE/ECE 478)
Lecture-10: Frequency Domain Processing

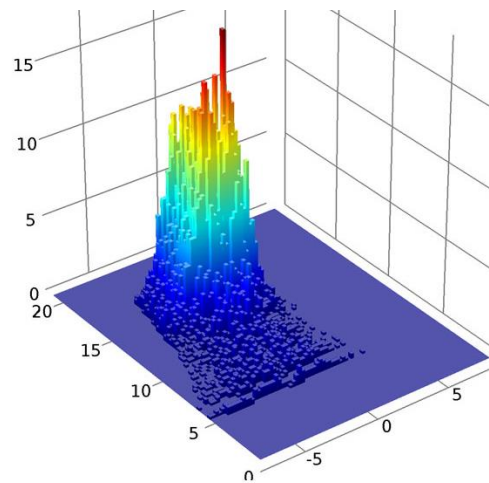
Ravi Kiran

Center for Visual Information Technology (CVIT), IIIT Hyderabad



Spatial vs. Transform Domain Processing



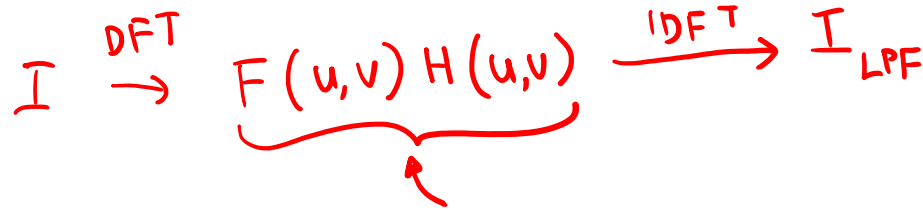


$$F[m,n] = \sum_{y=0}^{y=(N-1)} \sum_{x=0}^{x=(M-1)} f[x,y] e^{-2\pi j \left(\frac{mx}{M} + \frac{ny}{N} \right)}$$

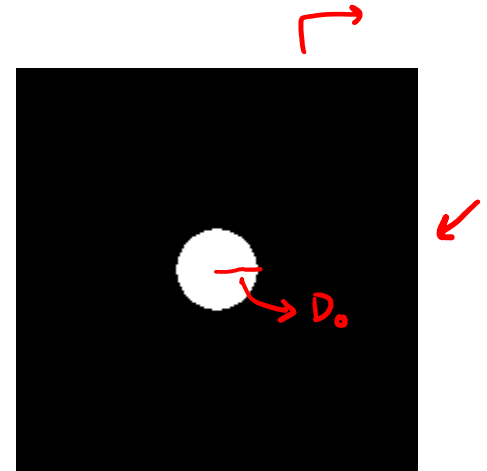
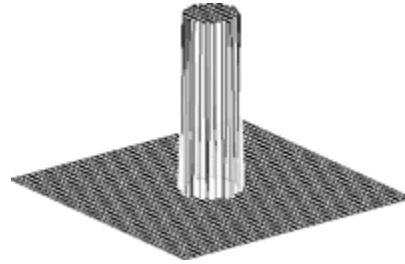
$$f[x,y] = \frac{1}{MN} \sum_{n=0}^{n=(N-1)} \sum_{m=0}^{m=(M-1)} F[m,n] e^{2\pi j \left(\frac{mx}{M} + \frac{ny}{N} \right)}$$

Image Enhancement and Filtering in Frequency Domain

Ideal Low Pass Filters



$$H(u,v) = \begin{cases} 1 & \text{if } D(u,v) \leq \underline{D_0} \\ 0 & \text{if } D(u,v) > D_0 \end{cases}$$

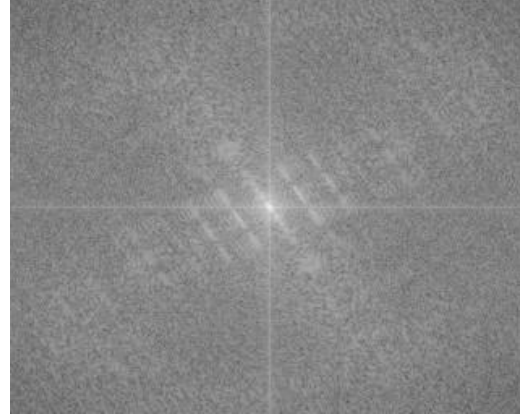
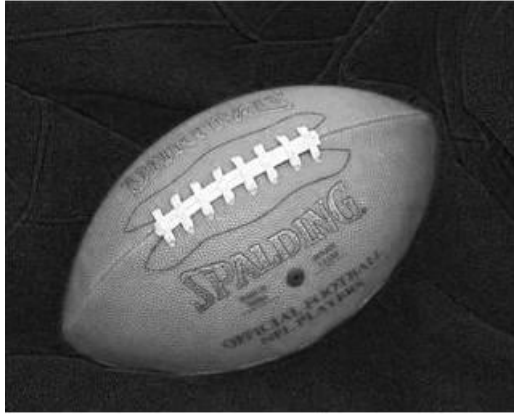


$$H(u,v) \xrightarrow{\text{IDFT}} \underbrace{h(x,y)}_{I * h(x,y)}$$

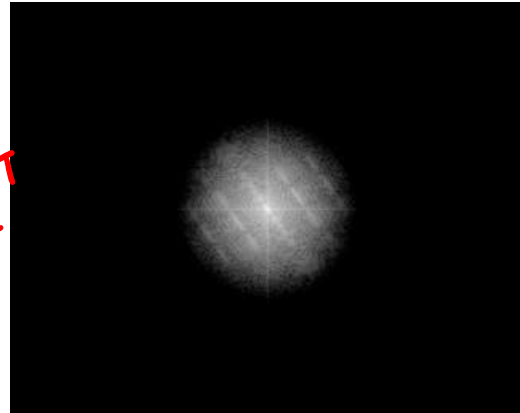
where $D(u,v) = [(u - M/2)^2 + (v - N/2)^2]^{1/2}$

$D_0 \rightarrow$ cut off frequency

Ideal Low Pass Filters



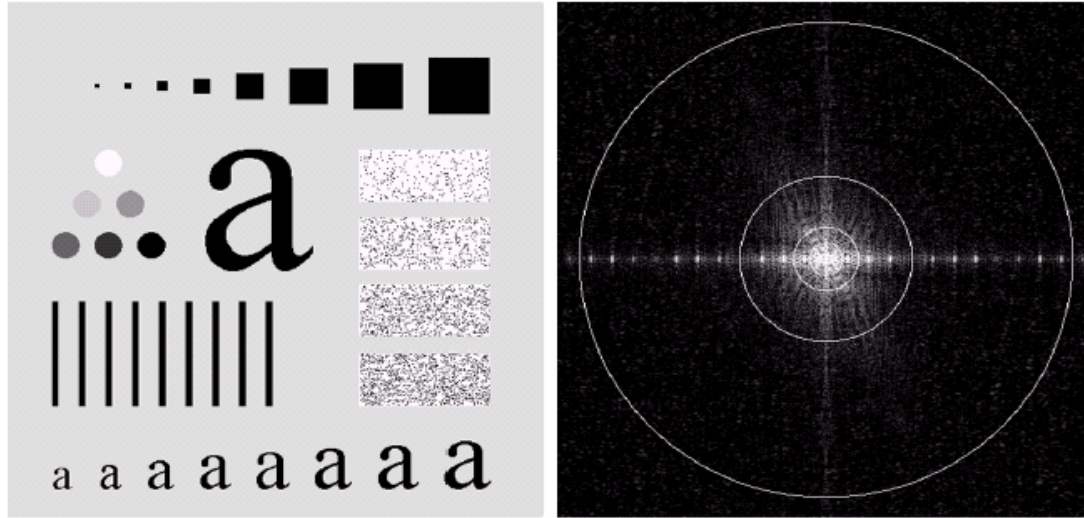
$$F(u,v)$$



$$F(u,v)H(u,v)$$

← IDFT

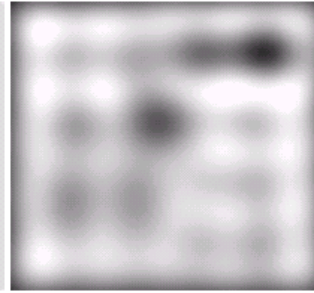
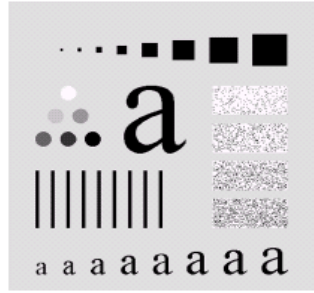
Ideal Low Pass Filters



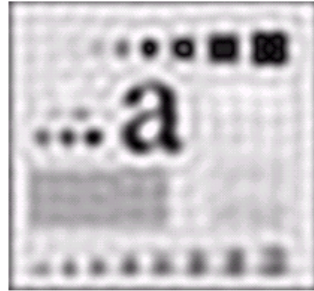
Radii 10,30,60,160 and 460 \rightarrow power 87, 93.1, 95.7, 97.8 and 99..2

Ideal Low Pass Filters

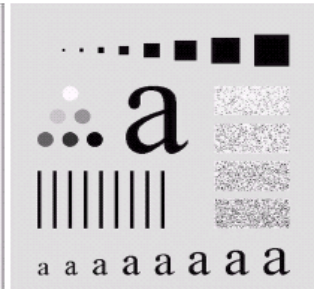
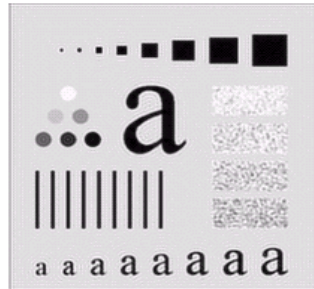
ILPF radius 30



ILPF radius 60

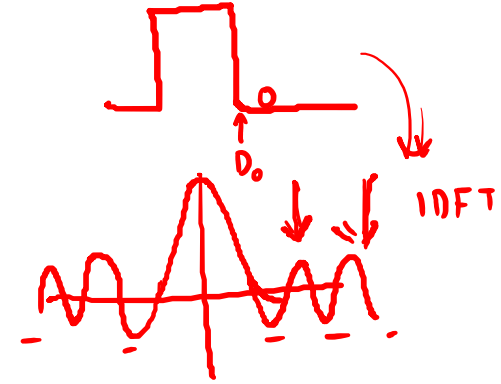
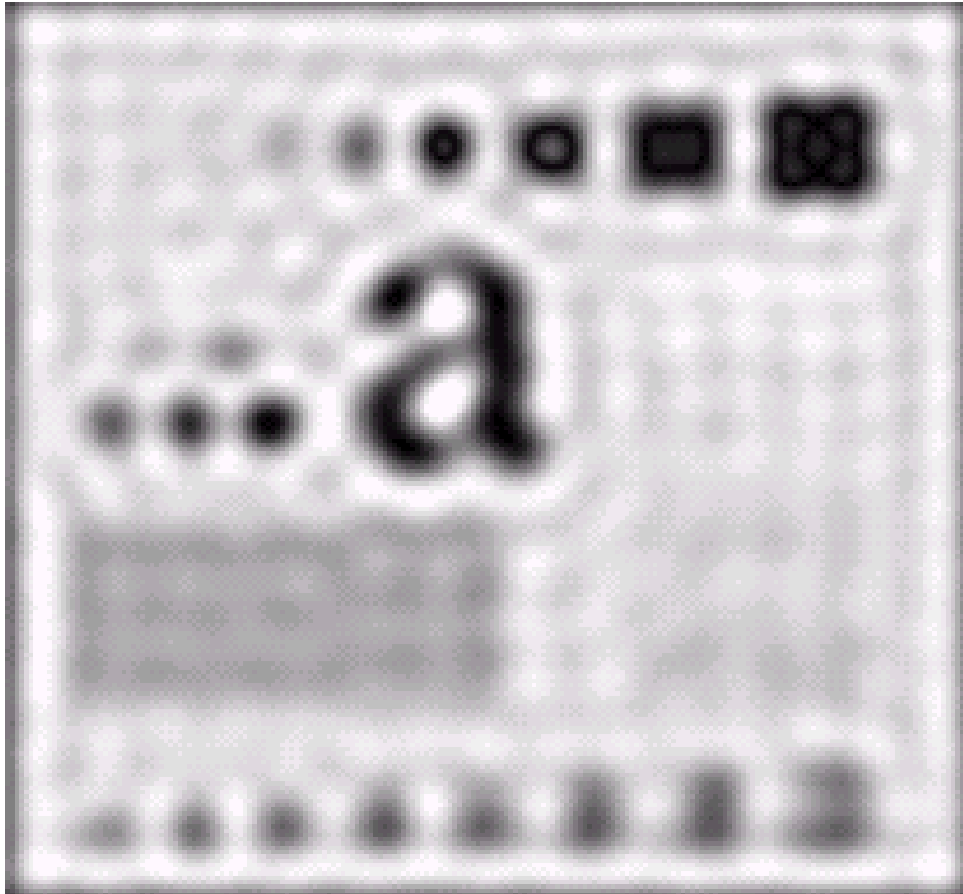
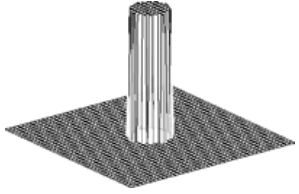


ILPF radius 160



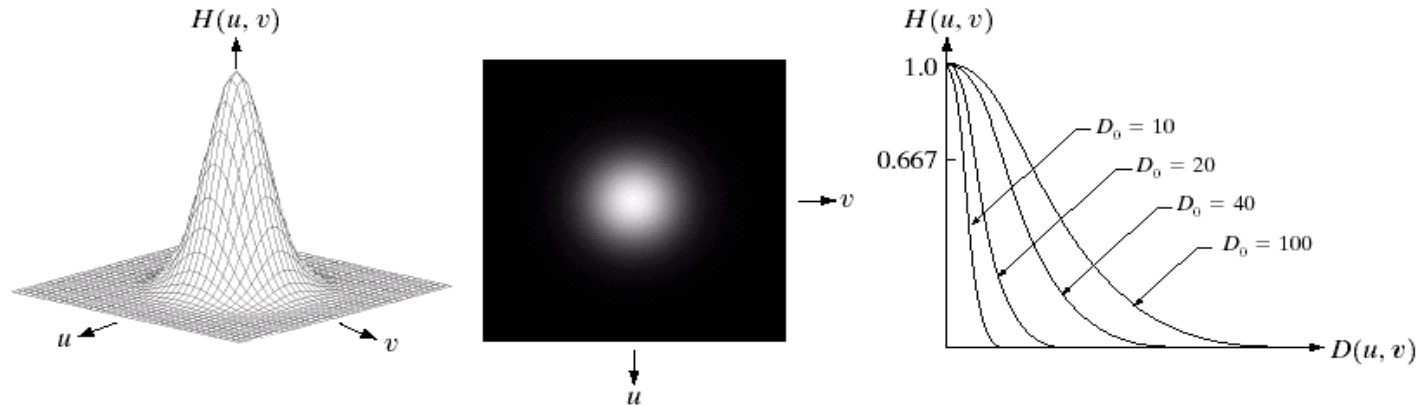
ILPF radius 460

Ideal Low Pass Filters



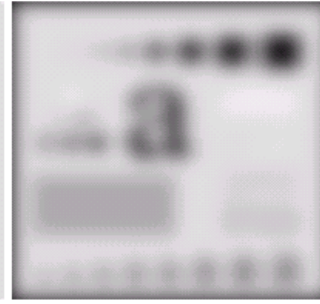
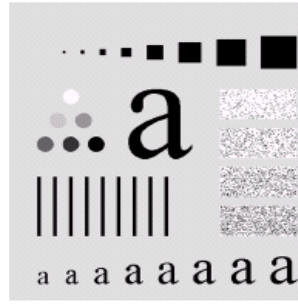
ILPF radius 30

Gaussian Low Pass Filters

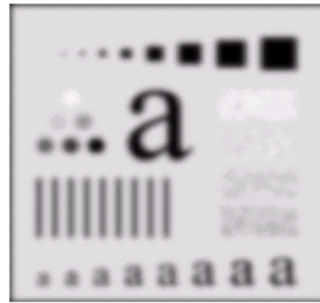


$$H(u, v) = e^{-D^2(u, v) / 2D_0^2}$$

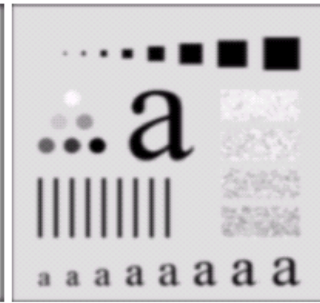
Gaussian Low Pass Filters (GLPF)



GLPF cut off
frequency 10



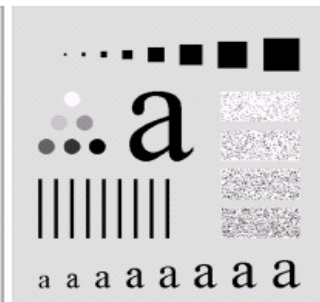
GLPF cut off
frequency 30



GLPF cut off
frequency 60



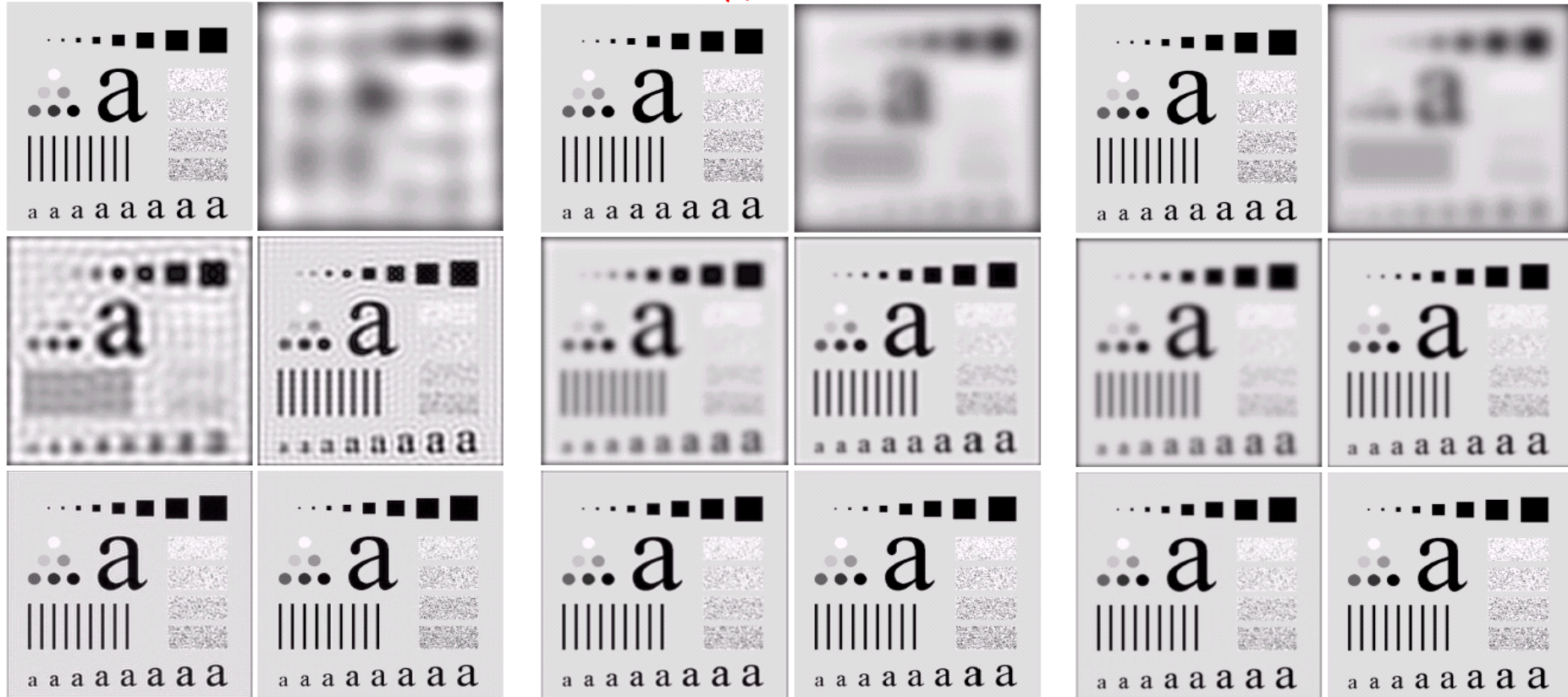
GLPF cut off
frequency 160



GLPF cut off
frequency 460

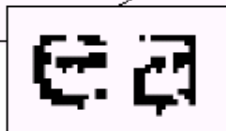
Comparison (ILPF, BLPF, GLPF)

→ Butterworth



Low pass filtering application

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



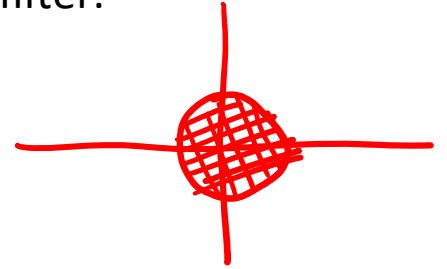
Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



Image Sharpening in Frequency Domain

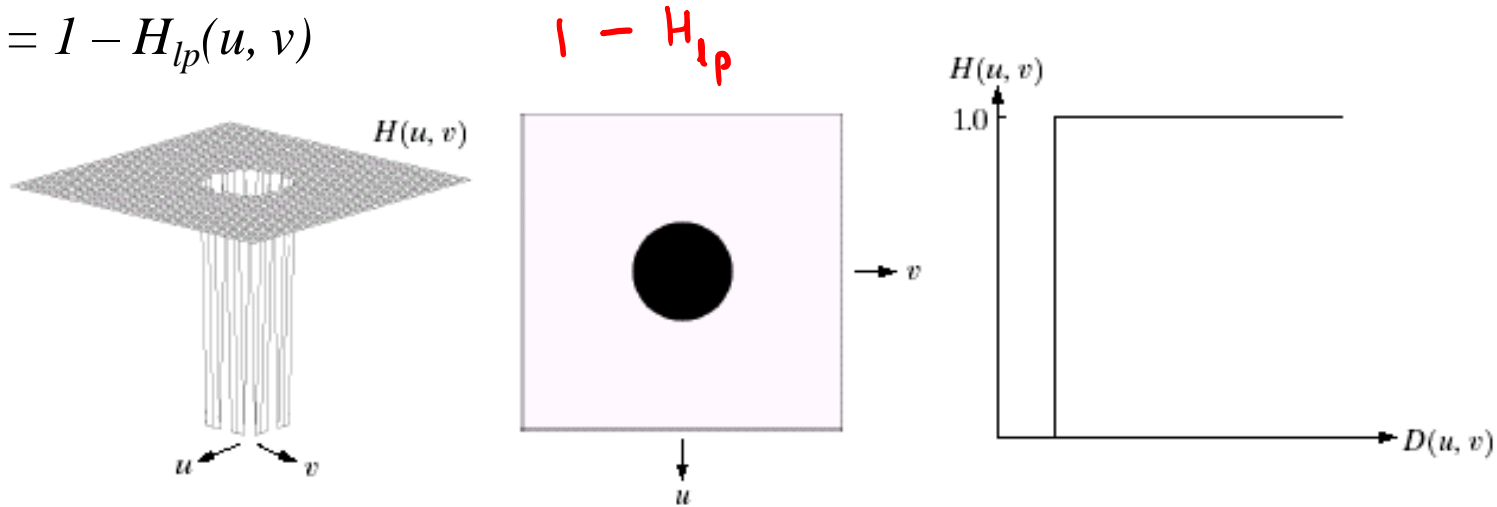
High Pass filter can be obtained from a given low pass filter:

$$\underline{H_{hp}(u, v)} = 1 - \underbrace{H_{lp}(u, v)}$$



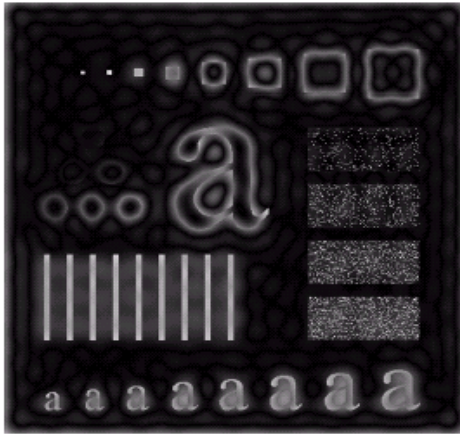
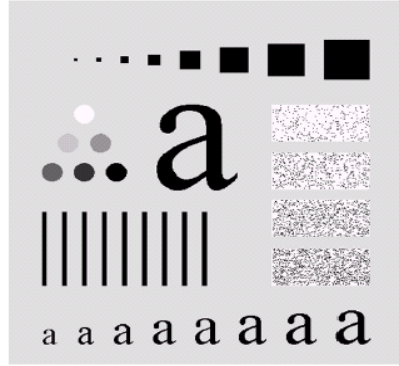
Ideal High Pass Filters

$$H_{hp}(u, v) = 1 - H_{lp}(u, v)$$

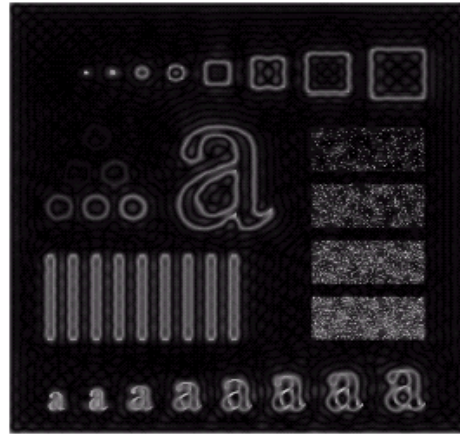


$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

Ideal High Pass Filters



IHPL with $D_0 = 30$

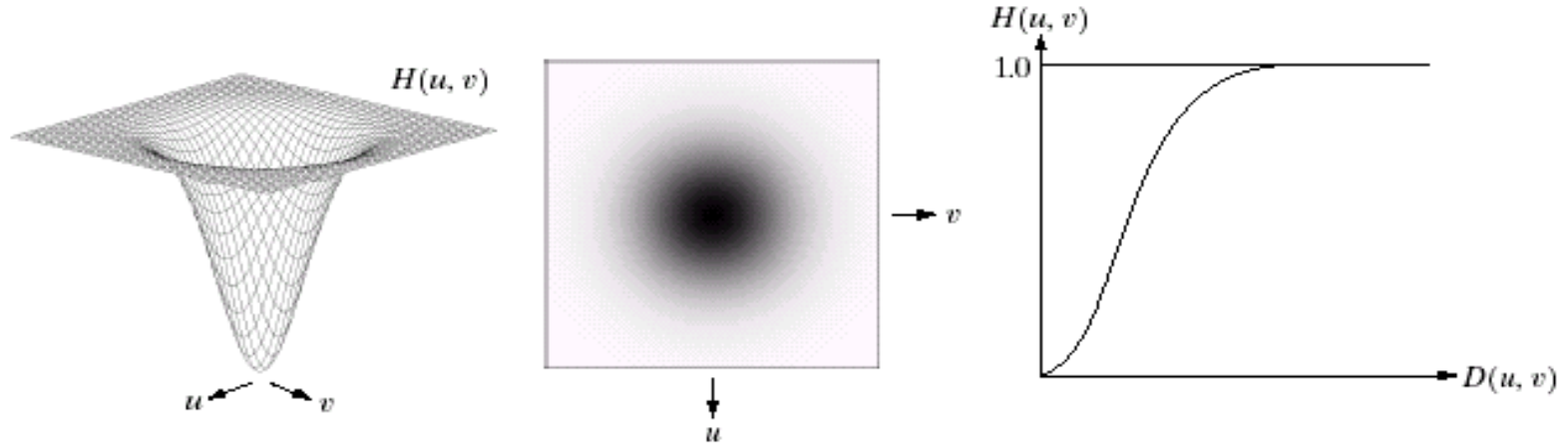


IHPF with $D_0 = 60$



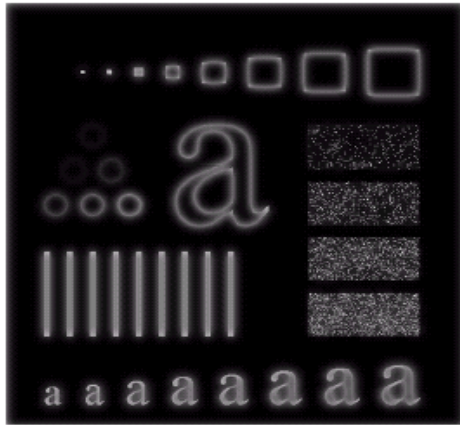
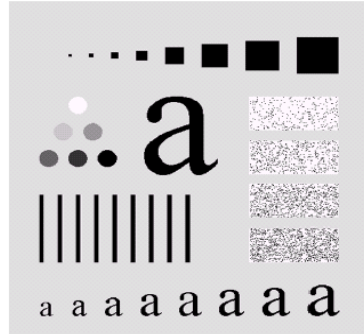
IHPF with $D_0 = 160$

Gaussian High Pass Filters

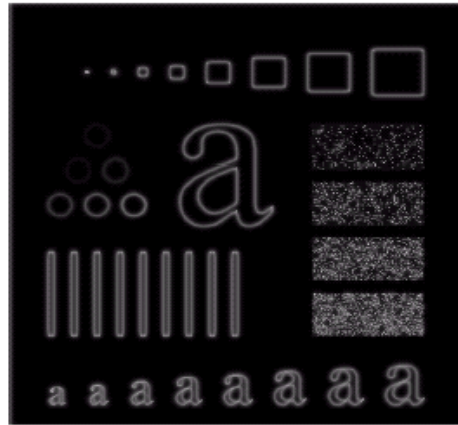


$$H(u, v) = 1 - e^{-D^2(u, v) / 2D_0^2}$$

Gaussian High Pass Filters



GHPL with $D_0 = 30$



GHPF with $D_0 = 60$



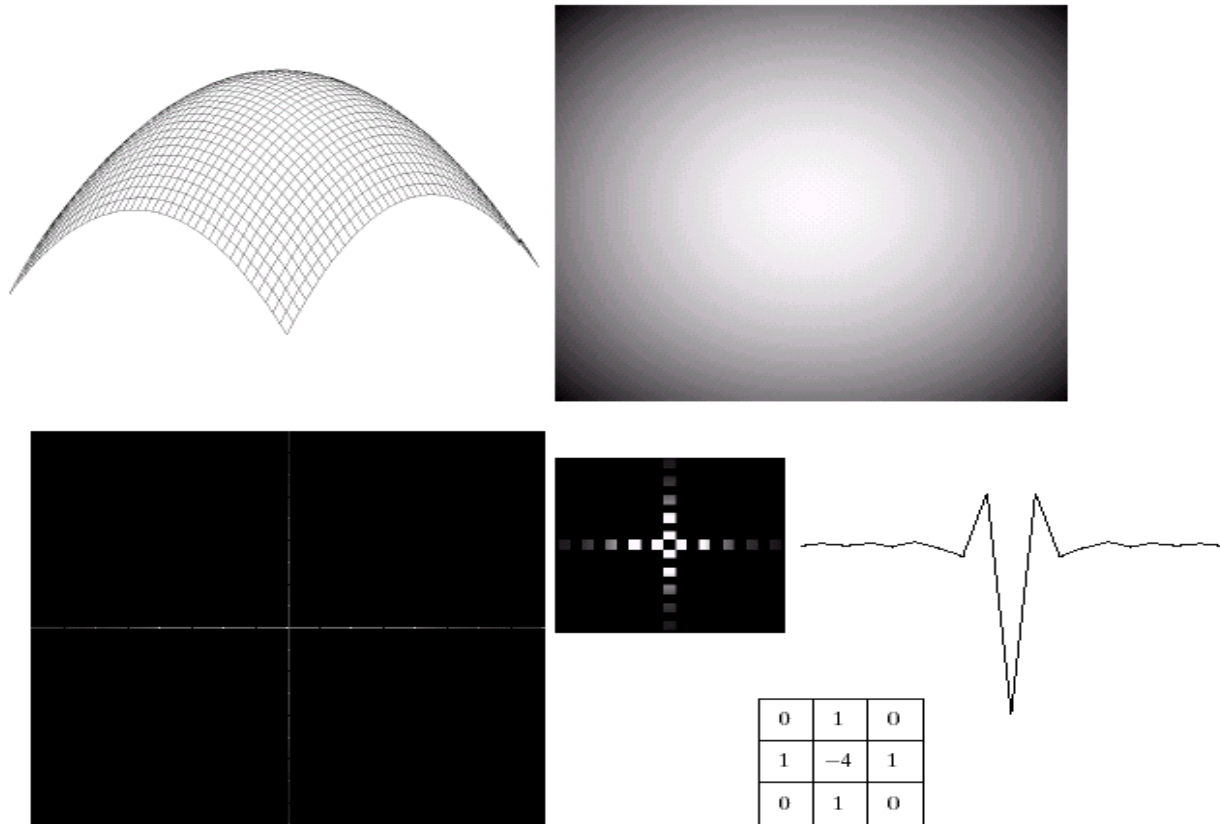
GHPF with $D_0 = 160$

Laplacian in frequency domain

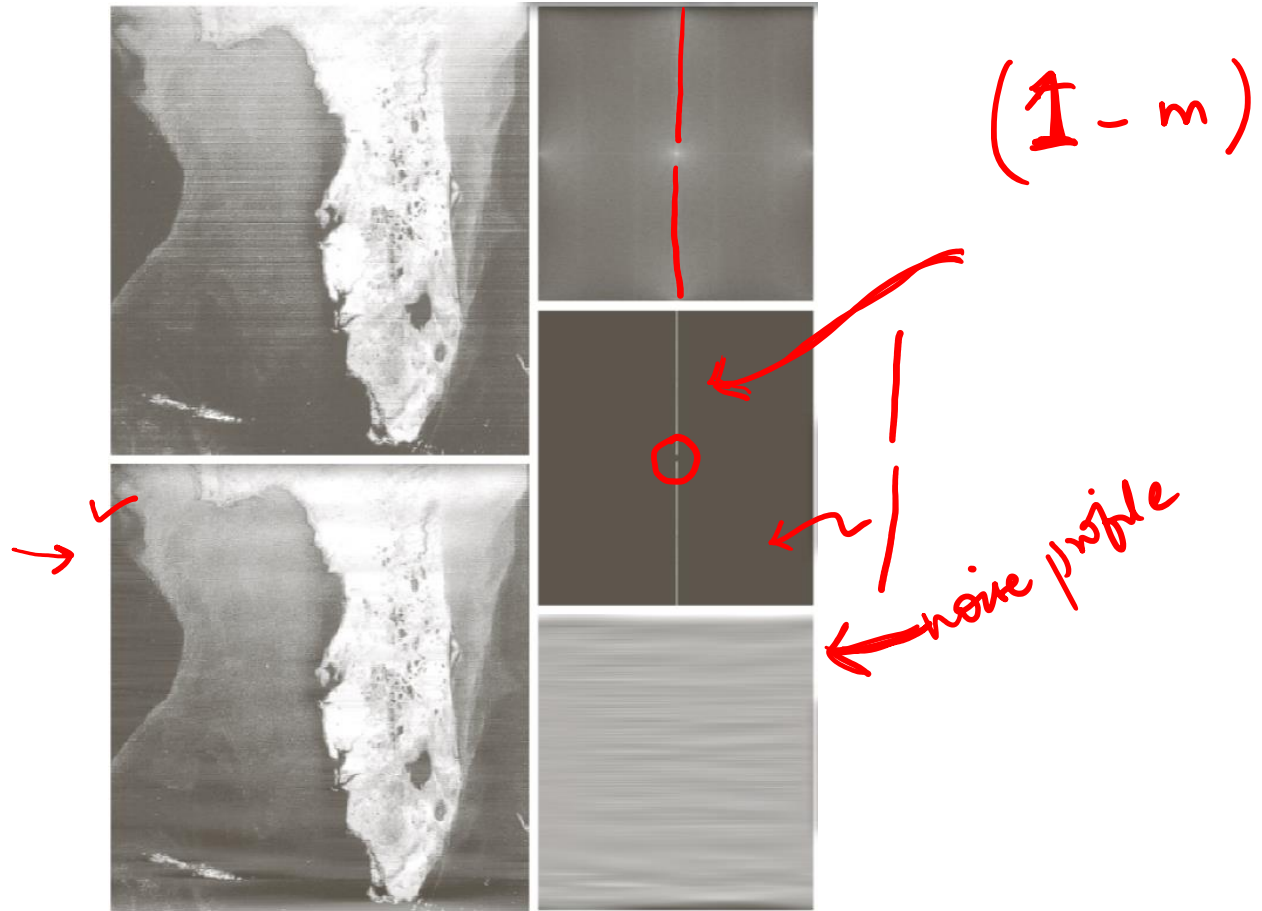
$$\mathfrak{S}\left[\frac{d^n f(x)}{dx^n}\right] = (ju)^n F(u)$$

$$\begin{aligned}\mathfrak{S}\left[\frac{\partial^2(f(x, y))}{\partial x^2} + \frac{\partial^2(f(x, y))}{\partial y^2}\right] &= (ju)^2 F(u, v) + (jv)^2 F(u, v) \\ &= -(u^2 + v^2) F(u, v)\end{aligned}$$

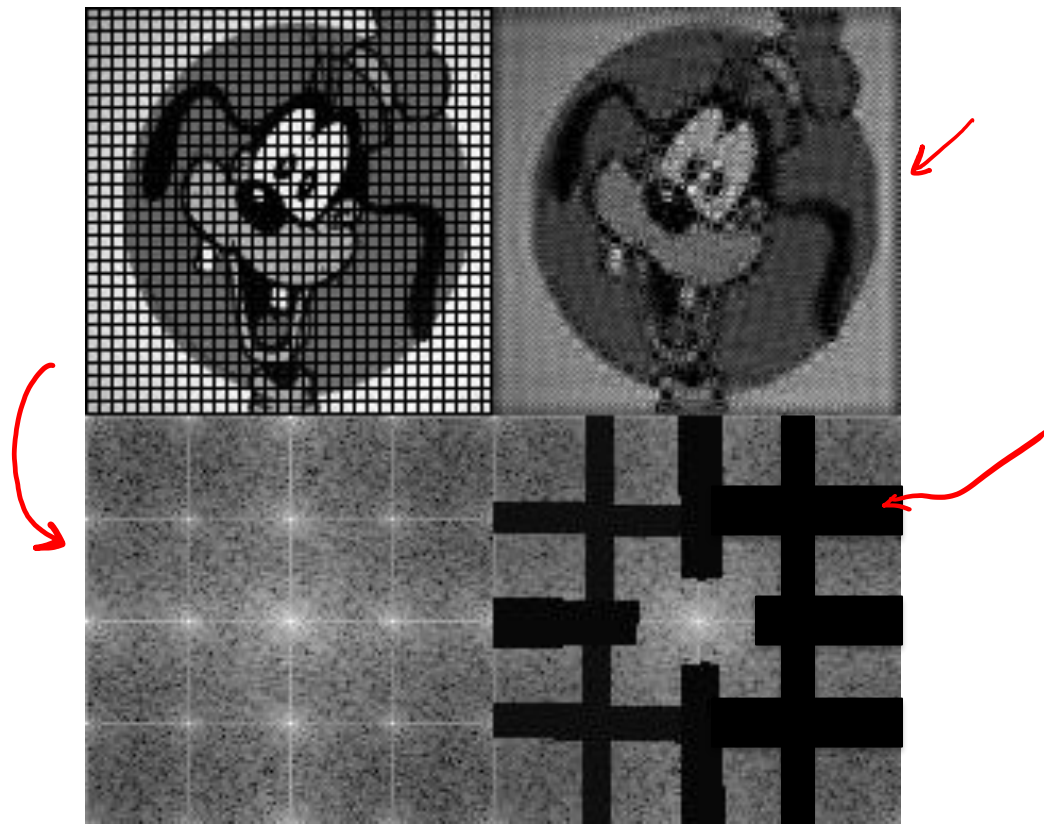
Laplacian in frequency domain



Notch Reject filter (Notch pass filter)

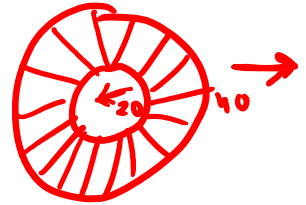


Artifact removal



Filtering in frequency domain

- Band reject (Band pass filters) ✓
- Unsharp Masking and High boost filtering ✓
- Homomorphic filtering



$$\frac{I - I_{LPF}}{I + c \nabla^2 I}$$

$$I(x, y) = \underline{M(x, y)} \underline{d(x, y)}$$

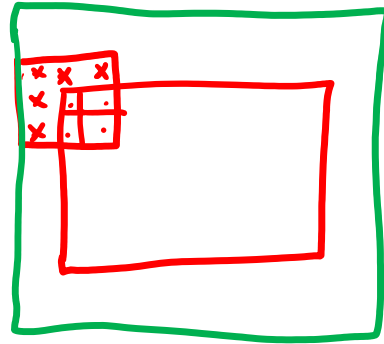
$$\log I(x, y) = \underbrace{\log M(x, y)}_{e_{\gamma(M(x, y))}} + \underbrace{\log d(x, y)}_{e_{\gamma(d)}}$$

Additional considerations

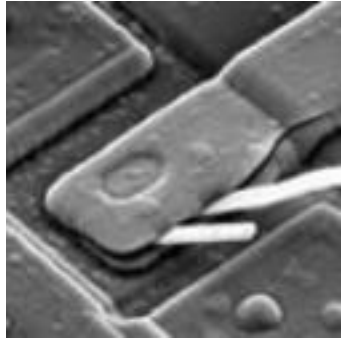
- Circular convolution \rightarrow Wraparound error
 - Zero padding

$$I \xrightarrow{\text{DFT}} F$$

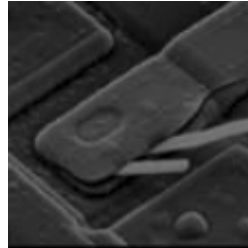
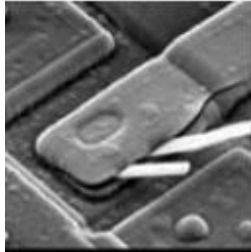
FH



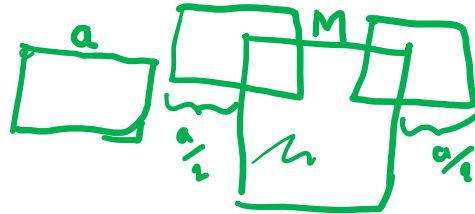
Recipe for transform domain processing



Given: $M \times N$ image f



1: pad f_p to size $P \times Q$
where $P = 2M$, $Q = 2N$



2: Multiply f_p by $(-1)^{(x+y)}$

$$\tilde{f}_p = f_p \cdot (-1)^{(x+y)}$$

$m+a$

3: Compute $F_p = DFT(\tilde{f}_p)$

$$F[u, v] =$$

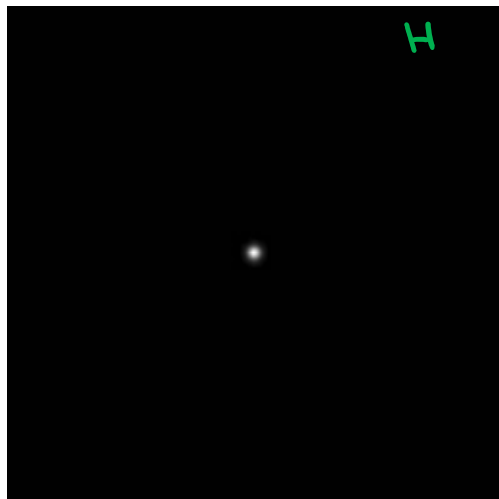
↑ ↑

Recipe for transform domain processing



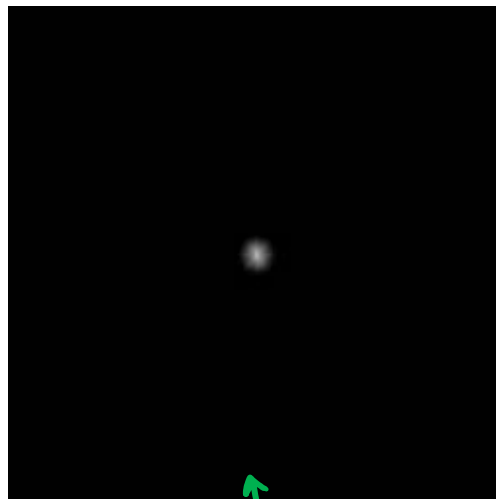
F_p - Fourier Spectrum of f_p

$P \times Q$

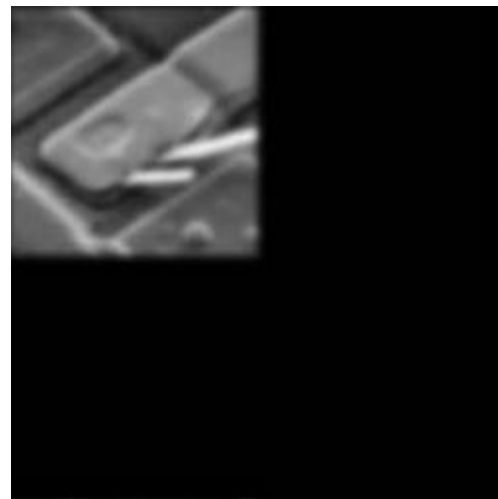


4: Centered Gaussian low pass spectral filter H

$P \times Q$



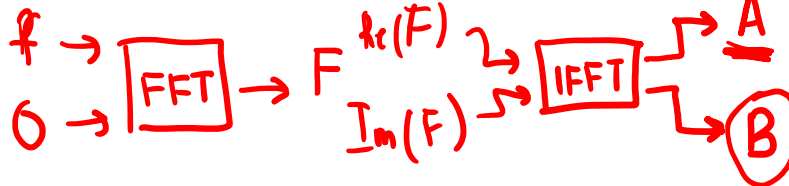
5: Compute $G_p = H F_p$



6: Compute $\text{Re}[IDFT\{G_p\}](-1)^{(x+y)}$

3×3

f



7: Filtered result

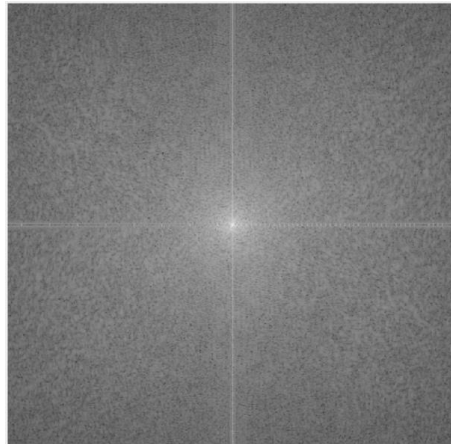
Correspondence to spatial filtering



```
f = rgb2gray(imread('boy.jpg'));
```

-1	0	1
-2	0	2
-1	0	1

```
h = [-1 0 1; -2 0 2; -1 0 1];
```



```
F = fft2(double(f), 402, 402);
```

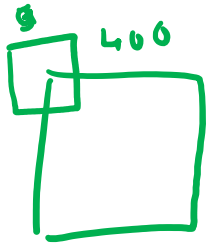
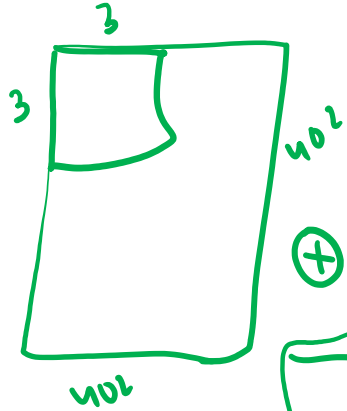


```
H = fft2(double(h), 402, 402);
```



```
F_fH = fftshift(H).*fftshift(F);  
ffi = ifft2(ifftshift(F_fH));
```

Correspondence to spatial filtering



400 + 2

400 x 400

exact padding

%Sobel filter in frequency domain

f = rgb2gray(imread('boy.jpg')); ←

h = [-1 0 1; -2 0 2; -1 0 1]; ←

F = fft2(double(f), 402, 402); ←

H = fft2(double(h), 402, 402);

F_fH = fftshift(H) .* fftshift(F); ←

ffi = ifft2(ifftshift(F_fH));

$$\underbrace{F \cdot H}_{(-1)^{x+y}}$$

$$(-1)^{x+y}$$

$$\forall u, v \quad F(u, v) \times H(u, v) \\ \underbrace{(a_1 + ib_1) \cdot (a_2 + ib_2)}_{\text{exact padding}}$$

imshow(ffi)

f
fftshift(f)

✓
J = imfilter(f, h)

Frequency Domain vs Spatial Domain Filtering

- Any **linear** spatial filter
- Guide the process of spatial filter design

$$F[u] = \sum_{x=0}^{M-1} f[x] e^{-j2\pi ux}$$

The diagram illustrates the process of spatial filter design using frequency domain techniques. It shows a spatial domain grid (represented by a 4x4 grid) being transformed via DFT (Discrete Fourier Transform) to a frequency domain grid (represented by a 4x4 grid). The frequency domain grid is then processed with min, max, and median filtering (indicated by a bracket and the labels 'min', 'max', and 'median'). The result is then transformed back to the spatial domain via IDFT (Inverse Discrete Fourier Transform).

Related Topics

- Gabor filters
- Wavelets
- Shape descriptors

References

- G & W (4.5.1, 4.5.2, 4.5.5, 4.6 – 4.11)
- http://mstrzel.eletel.p.lodz.pl/mstrzel/pattern_rec/fft_ang.pdf

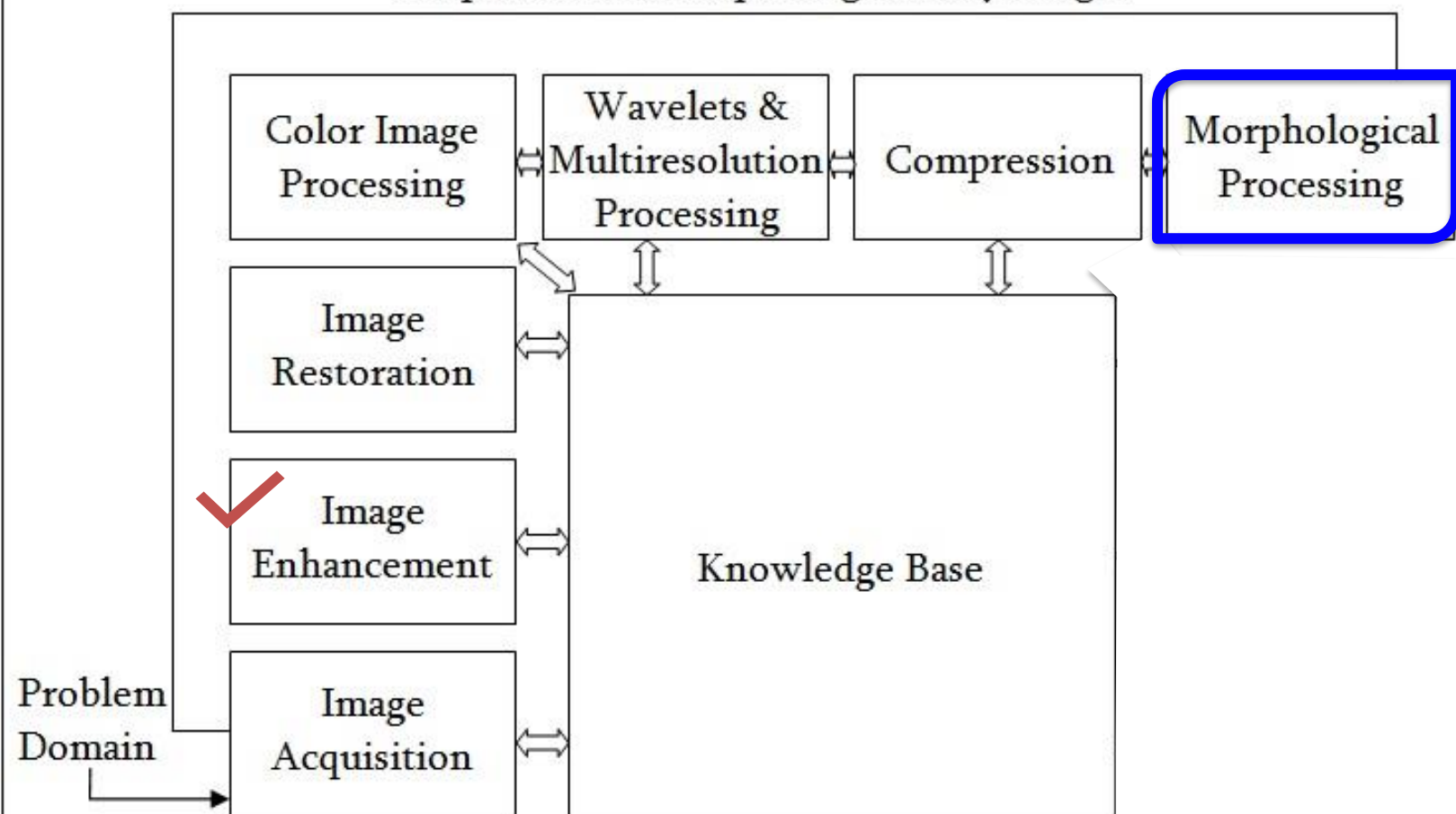
Digital Image Processing (CSE/ECE 478)
Morphological Processing

Ravi Kiran

Center for Visual Information Technology (CVIT), IIIT Hyderabad



Outputs of these steps are generally images

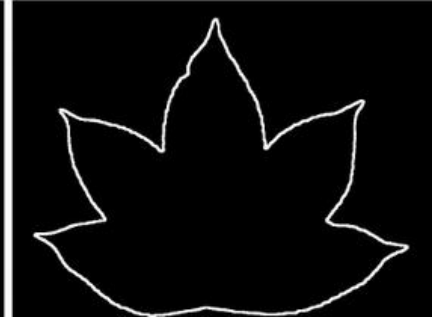


Binary Images

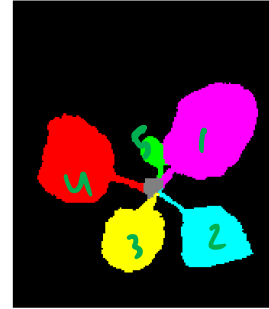


$$\begin{aligned} I(x,y) &< \underline{\theta_1} \rightarrow 0 \\ \text{else} &\rightarrow 255 \end{aligned}$$

Plant Phenotyping



Plant Phenotyping



Recognizing Scene Text



1600

1600

22

22

BOROUGH

BOROUGH

CD-R

CD-R

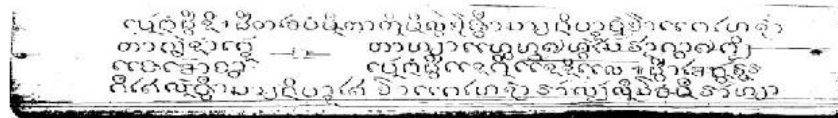
Document Image Analysis



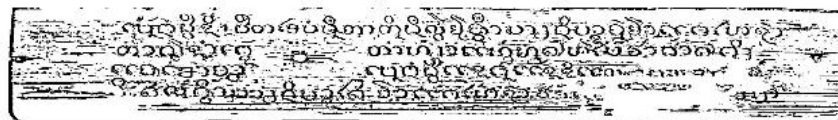
a) RGB image



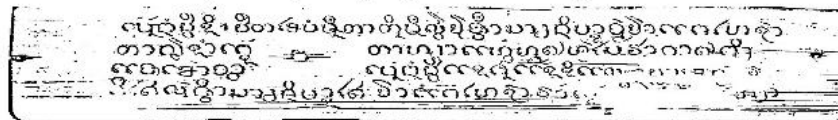
b) Noise reduction image



c) Binary image by Otsu's algorithm



d) Binary image by Niblack's algorithm



e) Binary image by Sauvola's algorithm

Figure 2. Samples of palm leaf images

Background Subtraction



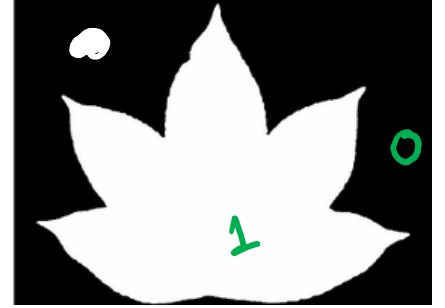
— B



Introduction to Morphological Operators

Image – Set of Pixels

- Basic idea:
 - Object/Region = set of pixels (or coordinates of pixels)
- 0 = background
- 1 = foreground



$\{ (x,y) \dots \}$

Object = set of pixels (or coordinates of pixels)

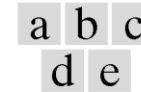
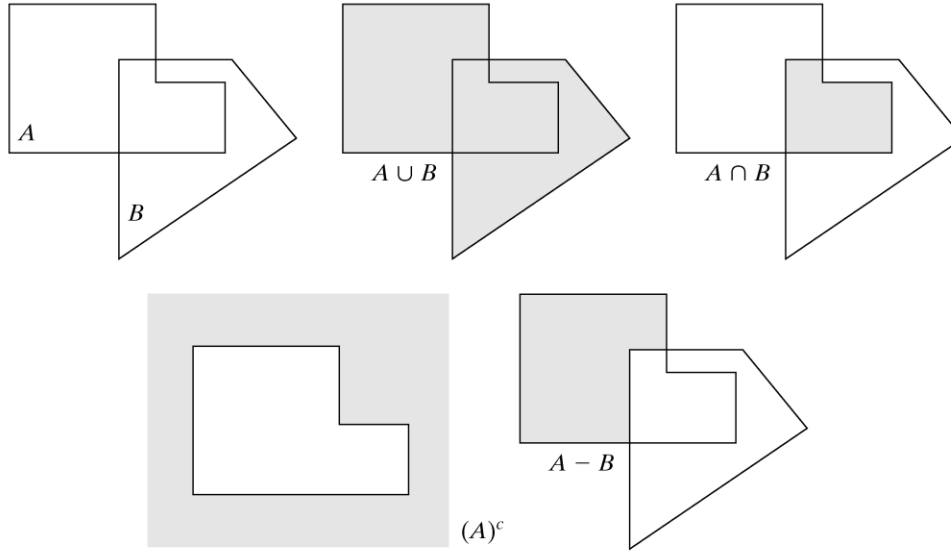


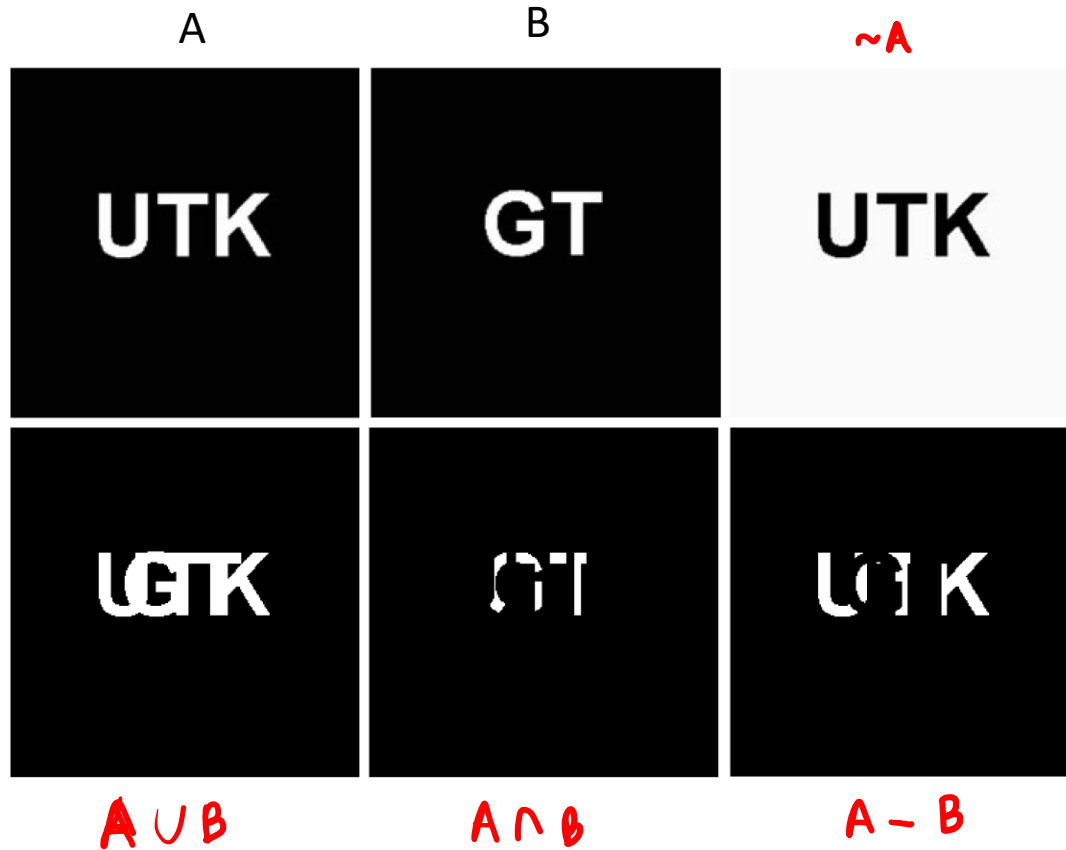
FIGURE 9.1

(a) Two sets A and B . (b) The union of A and B . (c) The intersection of A and B . (d) The complement of A . (e) The difference between A and B .

Basic operations on
shapes

Set Operations on Binary Images

255/0
↓
-1/0



Structuring Element

3x3

Box

1	1	1
1	1	1
1	1	1

5x5

1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1

15x15

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

size shape

3 x 3 box

5 x 5 disc

se = strel(3 3,
'disc');

Disc

0	1	0
1	1	1
0	1	0

0	1	1	1	0
1	1	1	1	1
1	1	1	1	1
1	1	1	1	1
0	1	1	1	0

0	0	0	0	0	1	1	1	1	1	0	0	0	0	0
0	0	0	1	1	1	1	1	1	1	1	0	0	0	0
0	0	1	1	1	1	1	1	1	1	1	1	0	0	0
0	1	1	1	1	1	1	1	1	1	1	1	1	0	0
0	1	1	1	1	1	1	1	1	1	1	1	1	1	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
0	1	1	1	1	1	1	1	1	1	1	1	1	1	0
0	1	1	1	1	1	1	1	1	1	1	1	1	1	0
0	0	0	1	1	1	1	1	1	1	1	0	0	0	0
0	0	0	0	0	1	1	1	1	1	0	0	0	0	0

Structuring Element (Kernel)

- Can have varying sizes
- Have an origin
- Usually, element values are 0,1 and none(!)
 - For thinning, other values are possible
- Empty spots in the Structuring Elements are *don't care's!*



Box →

1	1	1
1	1	1
1	1	1

Disc →

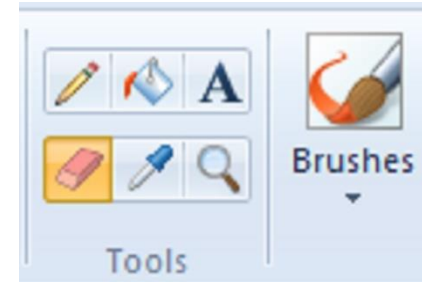
	1	
1	1	1
	1	

		1	1	1		
	1	1	1	1	1	
1	1	1	1	1	1	1
1	1	1	1	1	1	1
	1	1	1	1	1	
		1	1	1		

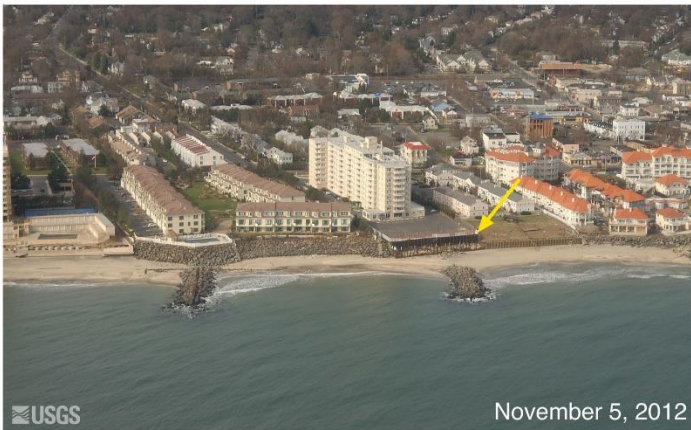
1	1	
1	0	
1		0

1	1	1
1	0	1
1	1	1

SE ← size shape origin



Erosion



Erosion

MASK

MASK



Thinning



Scribe List

2018102006
2018102007
2018102008
2018102009
2018102016
2018102017