

New Static Analysis Techniques to Detect Entropy Failure Vulnerabilities

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Cryptography & Digital signature schemes

Digital Signature Schemes

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- Digital signature schemes = *data authenticity* = who sent the data

Signature generation

Signature generation produces a public key p (an identity) and a secret key (a signature) s

Signing takes a message m and produces a signed message m'

Verification determines if a message m and a signed message m' came from a particular person (designated by their public key p)

This is used billions of times per day

vs.

Digital signature schemes provide *authenticity*, not secrecy
Still very necessary for any good cryptosystem

Elliptic Curves

Defining elliptic curves

Definition

An elliptic curve over a field \mathbb{F} consists of the points (x, y) given by the equation

$$y^2 = x^3 + ax + b$$

where $a, b \in \mathbb{F}$ and $x^3 + ax + b$ has no repeated factors.

(a field is a set where we can add, subtract, multiply and divide except for 0; think \mathbb{R} or \mathbb{Q})

Examples

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The curve $a = -1$ and $b = 1$ over \mathbb{F}_{163} :

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1. Draw the secant line between the two points
2. Find the third point of intersection of this line and the curve
3. Find the reflection of this point across the x -axis, and we're done!

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The points of an elliptic curve actually form an abelian *group*.

Bilinear pairings

We have a function $\phi : E \times E \rightarrow E$ such that it is *bilinear* (we can pull out coefficients from either argument):

$$\phi(aP, Q) = a \cdot \phi(P, Q)$$

and

$$\phi(P, bQ) = b \cdot \phi(P, Q)$$

Digital signatures using elliptic curves

Elliptic curves and a signature scheme

Some setup: a trusted third party will generate an elliptic curve E and a point $Q \in E$ randomly, and publish both publicly for everyone to see (e.g. via the Internet).

Signature generation

Simply generate a random integer $s \in \mathbb{Z}$ and compute the elliptic curve point $P = sQ$.

Your **secret key** is s and your **public key** is P .

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Thus, $M' = sM = s(mQ)$ is the signed message.

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To verify, we compute $R_1 = \phi(Q, M')$ and $R_2 = \phi(P, \textcolor{red}{m}Q)$ and test if $R_1 = R_2$.

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To see why this works: since $P = sQ$ and $M' = s(mQ)$ then by the bilinearity of ϕ we have:

$$\begin{aligned} R_1 &= \phi(Q, M') \\ &= \phi(Q, smQ) \\ &= sm \cdot \phi(Q, Q) \end{aligned}$$

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$$\begin{aligned} R_2 &= \phi(P, mQ) \\ &= \phi(sQ, mQ) \\ &= s \cdot \phi(Q, mQ) \\ &= sm \cdot \phi(Q, Q) \end{aligned}$$

Security?

Source: <https://xkcd.com/538/>

Attacking our scheme

Given just a public key $P = sQ$ and public point Q , if we could recover the secret key s then we can break the scheme by being able to sign any message we want

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Proof of security: a cryptosystem X is *just as hard* to hack as it is to solve a “hard” computational problem

Ex.: *If* you can factor large integers quickly, *then* you can break the RSA encryption scheme

Defining our hard problem

We can make an analogy to computing logarithms: $P = Q^s$ and Q

(because the points of an elliptic curve form a group, our $sQ = Q + Q + \cdots + Q$ could be written multiplicatively as $Q^s = Q \cdot Q \cdots Q$)

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So, we want to take the “logarithm” of both sides to recover s :

$$\log_Q(P) = s$$

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This is known as the discrete log problem

The discrete log problem

Discrete Log Problem: given two elliptic curve points $R = xP$ and P over a *finite field*, we cannot easily compute $x \in \mathbb{Z}$

Recap

We've covered:

- Basic elliptic curve arithmetic
- Digital signature schemes from EC machinery (particularly, pairing)
- A canonical “proof of security” for why this scheme is secure

My thesis is primarily on the *pairing* portion (specifically, the Weil pairing)

Questions?

and thank you!