Tools and Techniques for Speech and Language Processing

University of Illinois at Urbana-Champaign

Week 05 of 16 — Day 09 of 29





Play time

Write a game that prompts the user to guess a word chosen at random from the English Swadesh list:

/usr/share/nltk_data/corpora/swadesh/en

- The game should be a Python script which prompts the user for input until the word is guessed correctly.
- The input prompt should include the number of letters in the word.
- A number representing the number of correct letters in the correct position should be output to stdout after each guess.
- It would be good to check that the input is valid after each guess.

Coding quiz (~10 minutes)

```
https://github.com/2017-Fall-UIUC-LING402/
{USERNAME}_coding_quiz.git
clone, then complete the instructions found in day09.py
add, commit, push
```