More Sophisticated Behaviour

Technical Support System V1.0



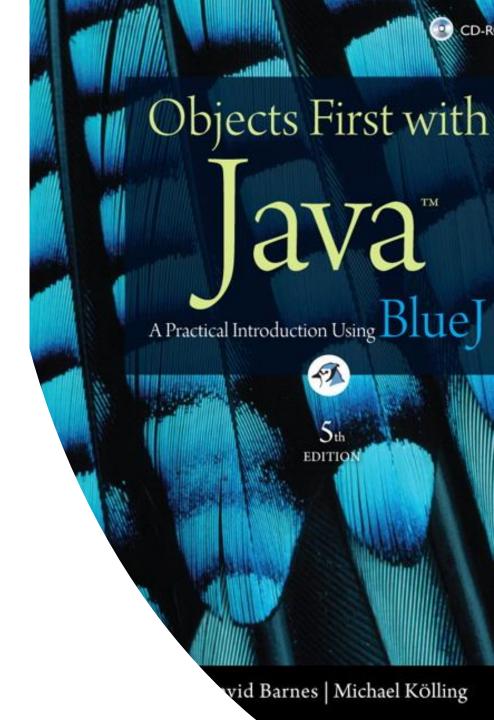
Produced Dr. Siobhán Drohan

by: Ms. Mairéad Meagher



Lectures and Labs

- The Tech Support System lectures and labs are based on examples in Chapter 5 of:
 - Objects First with Java
 A Practical Introduction using BlueJ, © David J. Barnes, Michael Kölling



- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System **V1**:
 - Three Classes:
 - 1. InputReader class
 - 2. Responder class
 - 3. SupportSystem class

The Java class library (API)

- API: Application Programmers' Interface
- Thousands of classes.
- Tens of thousands of methods.
- Many useful classes that make life much easier.
- A competent Java programmer must be able to work with the libraries.
- Documentation of the Java libraries is in HTML format (generated using javadoc comments).
- Readable in a web browser.

Using library classes

- Classes from the library must be imported
 - using an *import* statement

```
import javax.swing.*;
import javax.swing.JOptionPane;
```

- exception are classes from java.lang
- They can then be used like classes from the current project.

Working with the library

You should:

- know some important packages/classes by name.
- know how to find out about other classes.

Remember:

- We only need to know the interface, not the implementation.
- API contains the interface description for all library classes.

1. Recap of Library Classes (Java's API).



- 2. Interface Vs Implementation.
- 3. Technical Support System **V1**:
 - Overview of the System
 - Three Classes:
 - 1. InputReader class
 - 2. Responder class
 - 3. SupportSystem class

Interface vs implementation

The documentation includes:

- Class name;
- Class description;
- List of constructors and methods
- Return values and parameters for constructors and methods
- Description of the purpose of each constructor and method



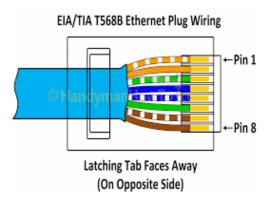


Interface vs implementation

The documentation **does not** include

- private fields
 - (most fields are private)
- private methods
- the bodies
 - (source code) for each method





Cat5e Wire Diagram for T568B (Straight Through Cable)				
RJ45 Pin#	Wire Color (T568A)	Wire Diagram (T568A)	10Base-T Signal 100Base-TX Signal	1000Base-T Signal
1	White/Orange		Transmit+	BI_DA+
2	Orange		Transmit-	BI_DA-
3	White/Green		Receive+	BI_DB+
4	Blue		Unused	BI_DC+
5	White/Blue		Unused	BI_DC-
6	Green		Receive-	BI_DB-
7	White/Brown		Unused	BI_DD+
8	Brown		Unused	BI DD-

- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System V1:



- Overview of the System
- Three Classes:
 - 1. InputReader class
 - 2. Responder class
 - 3. SupportSystem class



Technical Support System V1

01

Console based system.

02

Textual dialog system

 you enter text on the console and the system will provide a response. 03

System <u>always</u> responds with the same String:

 "That sounds interesting. Tell me more..."

Technical Support System V1

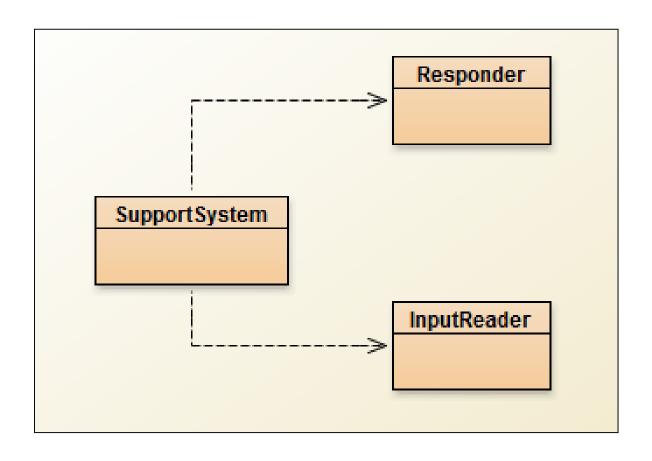


Sample

```
Welcome to the DodgySoft Technical Support System.
Please tell us about your problem. We will assist you
with any problem you might have. Please type 'bye'
to exit our system.
> my computer is broken
That sounds interesting. Tell me more...
> really broken
That sounds interesting. Tell me more...
> help me
That sounds interesting. Tell me more...
> pleaseeeeee
That sounds interesting. Tell me more...
> BETY
That sounds interesting. Tell me more...
> BYE
Nice talking to you. Bye...
```

- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System V1:
 - Overview of the System
 - Three Classes:
 - InputReader class
 - 2. Responder class
 - 3. SupportSystem class

Class Diagram



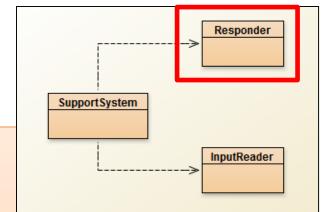
- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System V1:
 - Overview of the System
 - Three Classes:
 - InputReader class
 - 2. Responder class
 - 3. SupportSystem class

```
import java.util.Scanner;
public class InputReader{
                                                             SupportSystem
  Scanner input;
  public InputReader(){
    input = new Scanner(System.in);
   * Read a line of text from the console and return it as a String.
   * @return A String typed by the user.
  public String getInput() {
     System.out.print(">"); // print prompt
     String inputLine = input.nextLine().trim().toLowerCase();
     return inputLine;
```

Responder

InputReader

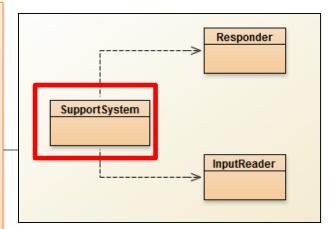
- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System V1:
 - Overview of the System
 - Three Classes:
 - InputReader class
 - 2. Responder class
 - 3. SupportSystem class

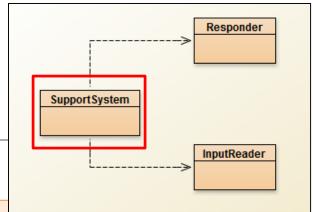


```
public class Responder{
  * Construct a Responder - nothing to do
  public Responder(){
  * Generate a response.
  * @return A string that should be displayed as the response
  public String generateResponse(){
     return "That sounds interesting. Tell me more...";
```

- 1. Recap of Library Classes (Java's API).
- 2. Interface Vs Implementation.
- 3. Technical Support System V1:
 - Overview of the System
 - Three Classes:
 - InputReader class
 - 2. Responder class
 - 3. SupportSystem class

```
public class SupportSystem{
  private InputReader reader;
  private Responder responder;
  public SupportSystem() {
     reader = new InputReader();
     responder = new Responder();
  public static void main(String[] argvs){
     SupportSystem app = new SupportSystem();
     app.start();
  public void start(){
     printWelcome();
     String input = reader.getInput();
     while(! input.startsWith("bye")) {
        String response = responder.generateResponse();
        System.out.println(response);
        input = reader.getInput();
     printGoodbye();
                                           More on next slide >>
```





```
private void printWelcome(){
    System.out.println("Welcome to the DodgySoft Technical Support System.");
    System.out.println();
    System.out.println("Please tell us about your problem. We will assist you");
    System.out.println("with any problem you might have. Please type 'bye'");
    System.out.println("to exit our system.");
 private void printGoodbye(){
    System.out.println("Nice talking to you. Bye...");
```

Main loop structure

```
Support System Input Reader
```

```
public void start(){
    printWelcome();
    String input = reader.getInput();
    while(! input.startsWith("bye")) {
        String response = responder.generateResponse();
        System.out.println(response);
        input = reader.getInput();
    }
    printGoodbye();
}
```

```
Get input
while(input does not start with "bye") {
    do something (i.e. print response)
    Get some new input
}
```

Any Questions?

