

Shop V2.0 - An Array of Product

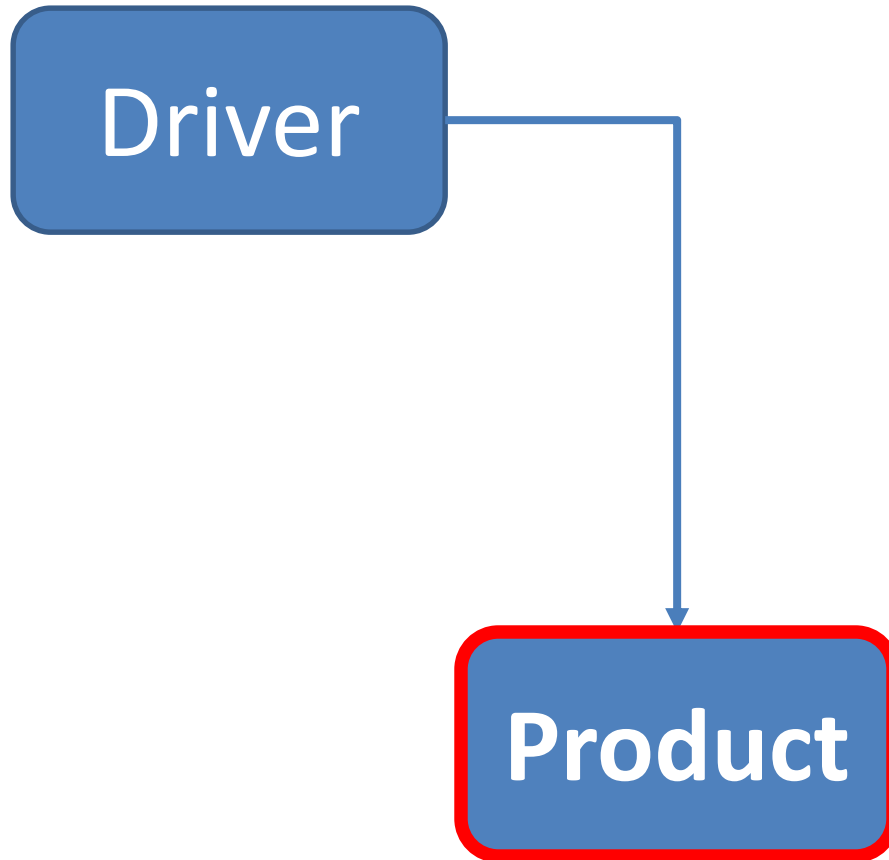
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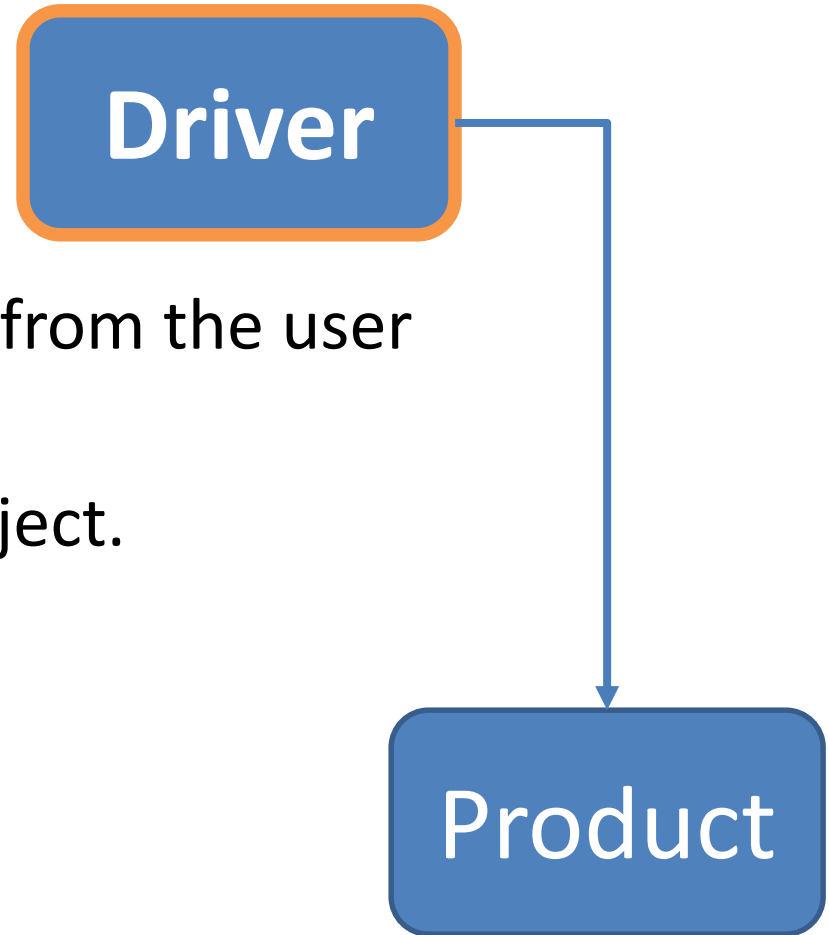
Recap: Shop V1.0 - Product



- The **Product** class stores **details** about a product
 - name
 - code
 - unit cost
 - in the current product line or not?

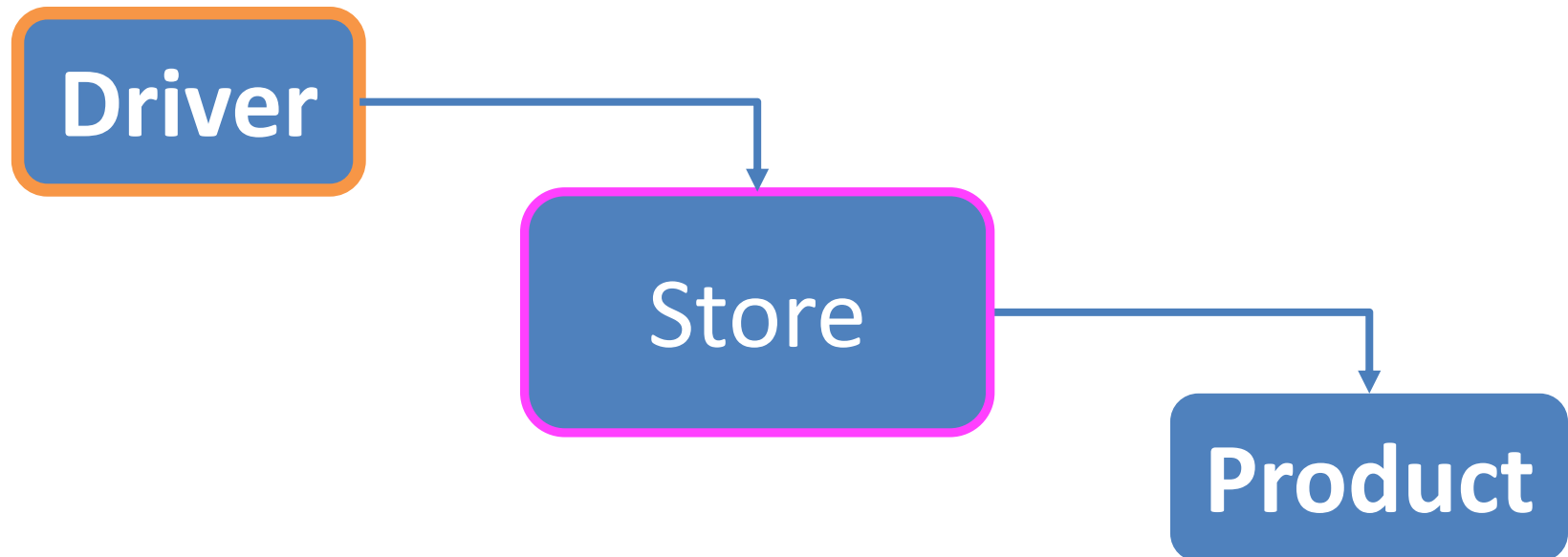
Recap: Shop V1.0 - Driver

- The **Driver** class
 - has the **main()** method.
 - **reads** the product details from the user (via the console)
 - **creates** a new Product object.
 - **prints** the product object (to the console)

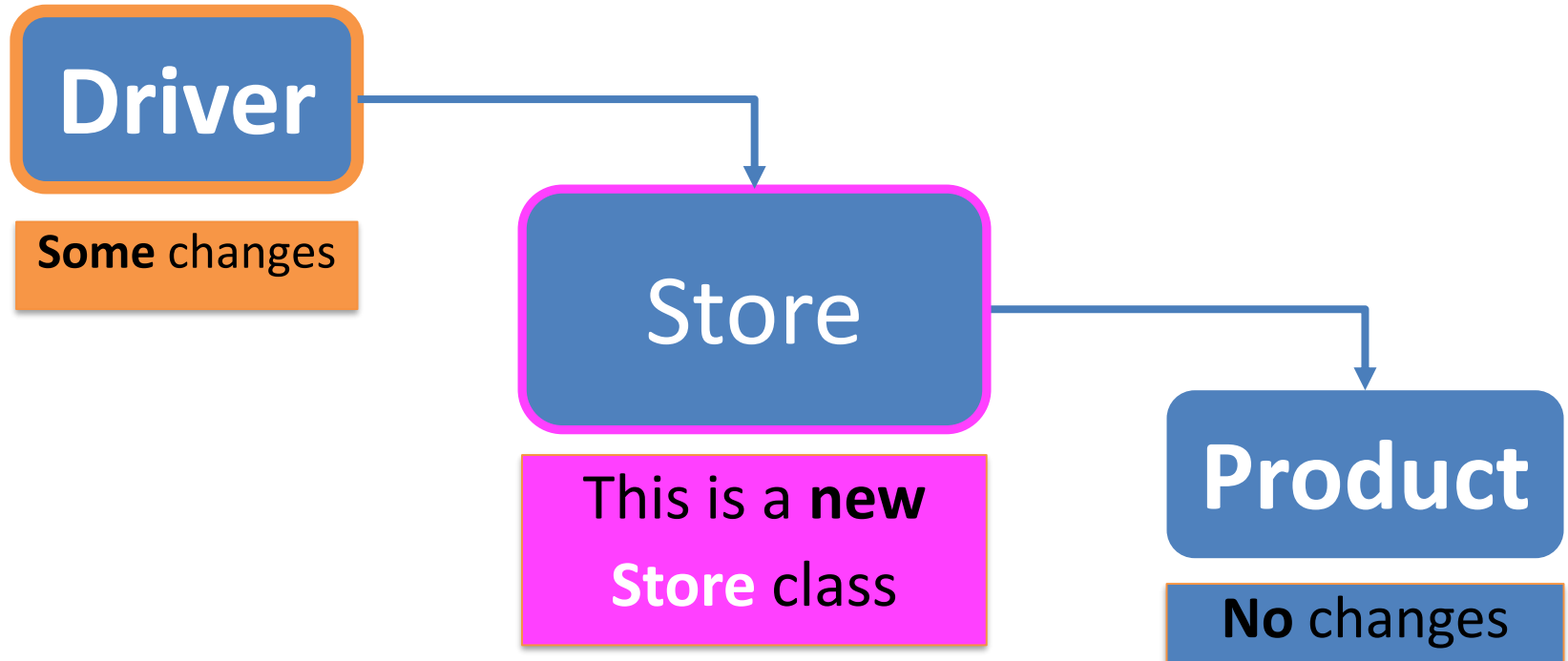


Shop V2.0

- New **Store** class is responsible for maintaining a collection of Products
 - i.e. an **array of Products**.
- **Driver** will now allow the user to decide **how many product** details they want to store.



Shop V2.0 – changes to classes





Store – new class

C  Store

constructor



 Store(int)




 isFull(): boolean




 isEmpty(): boolean



 add(Product): boolean



 listProducts(): String



 products: Product[]



 total: int

fields



Store – new class

C  Store

constructor

 Store(int)

private
methods


 isFull(): boolean

 isEmpty(): boolean


setter


 add(Product): boolean

Like toString

 listProducts(): String

fields

 products: Product[]

 total: int



C	🔓	Store
m	🔓	Store(int)
m	🔒	isFull(): boolean
m	🔒	isEmpty(): boolean
m	🔓	add(Product): boolean
m	🔓	listProducts(): String
f	🔒	products: Product[]
f	🔒	total: int

```
public class Store {
```

```
    private Product[] products;  
    private int total;
```

fields

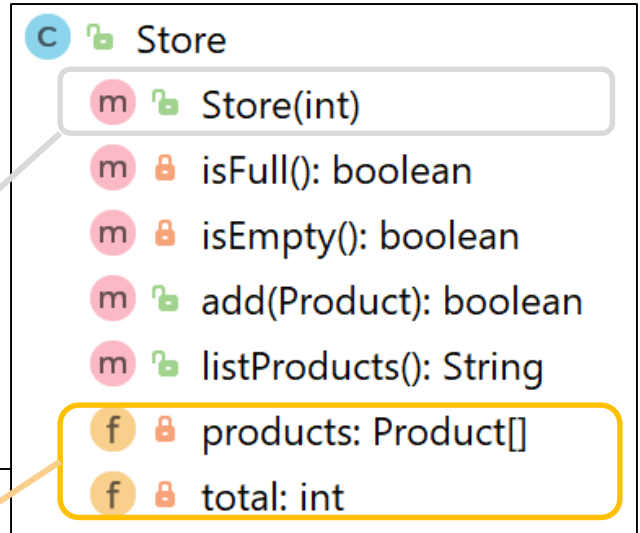
```
    public Store(int numberItems) {  
        products = new Product[numberItems];  
        total = 0;  
    }
```

```
    //other methods
```

```
}
```



Why private?



```
public class Store {
```

```
    private Product[] products;  
    private int total;
```

fields

```
    public Store(int numberItems) {  
        products = new Product[numberItems];  
        total = 0;  
    }
```

constructor

```
    //other methods
```

```
}
```

Why private?



```
private boolean isFull() {  
    return (total == products.length);  
}  
  
private boolean isEmpty() {  
    return (total == 0);  
}  
  
public boolean add(Product product) {  
    if (isFull()) {  
        return false;  
    }  
    else {  
        products[total] = product;  
        total++;  
        return true;  
    }  
}
```

C Store

- m Store(int)
- m isFull(): boolean
- m isEmpty(): boolean
- m add(Product): boolean
- m listProducts(): String
- f products: Product[]
- f total: int

getters

isFull() & isEmpty()
return state of fields.

They are private
member methods

setter

add() makes use of
private method **isFull()**



C **Store**

- m** **Store(int)**
- m** **isFull(): boolean**
- m** **isEmpty(): boolean**
- m** **add(Product): boolean**
- m** **listProducts(): String**
- f** **products: Product[]**
- f** **total: int**

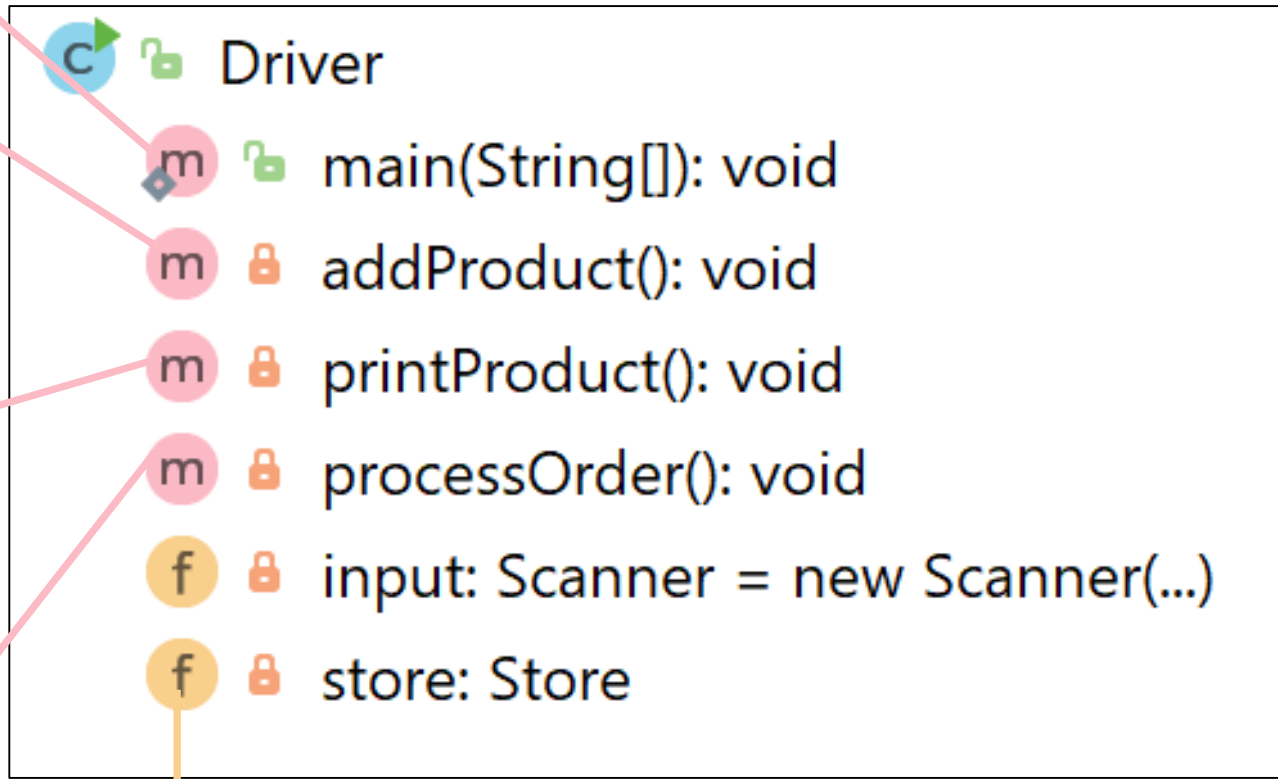
```
public String listProducts() {  
    if (isEmpty()) {  
        return "No products";  
    }  
    else {  
        String listOfProducts = "";  
        for (int i = 0; i < total; i++) {  
            listOfProducts += i + ": " + products[i] + "\n";  
        }  
        return listOfProducts;  
    }  
}
```

toString type method **listProducts()**
makes use of private method **isEmpty()**



Driver

5 changes



4) **main()** changed to call **processOrder()**


2) **addProduct()** changed to add the entered product to the array.

5) **printProduct()** changed to print out all products in the array.

3) New method, **processOrder()**, reads in products from the user.

1) **Product** object removed and replaced with **Store** object.



 Driver

m

main(String[]): void

m

addProduct(): void

m

printProduct(): void

m

processOrder(): void

f

input: Scanner = new Scanner(...)

f

store: Store

Driver

Change - 1

```
import java.util.Scanner;

public class Driver{

    private Scanner input = new Scanner(System.in);
    private Store store;

    //code omitted
}
```

1) Product object removed and replaced with **Store** object.

2) New method, **processOrder()**, reads in products from the user.



Driver

main(String[]): void

addProduct(): void

printProduct(): void

processOrder(): void

input: Scanner = new Scanner(...)

store: Store

Driver
Change - 2

```
private void processOrder() {  
    //find out from the user how many products they would like to order  
    System.out.print("How many Products would you like to have in your Store? ");  
    int numberProducts = input.nextInt();  
  
    store = new Store(numberProducts);  
  
    //ask the user for the details of the products and add them to the order  
    for (int i = 0; i < numberProducts; i++){  
        addProduct();  
    }  
}
```

- Asks how many?
- Pass into Store constructor to initialise an array to that size
- Calls addProduct() for each one

3) **main()** changed
to call
processOrder()



Driver

main(String[]): void

addProduct(): void

printProduct(): void

processOrder(): void

input: Scanner = new Scanner(...)

store: Store

Driver
Change - 3

```
public static void main(String[] args) {  
    Driver c = new Driver();  
    c.processOrder();  
    c.printProduct();  
}
```

4) **addProduct()**
changed to add the
entered product to
the array.



Driver	
Change - 4	
m	main(String[]): void
m	addProduct(): void
m	printProduct(): void
m	processOrder(): void
f	input: Scanner = new Scanner(...)
f	store: Store

```
//gather the product data from the user and create a new product.
private void addProduct() {
    //dummy read of String to clear the buffer - bug in Scanner class.
    input.nextLine();
    System.out.print("Enter the Product Name: ");
    String productName = input.nextLine();
    System.out.print("Enter the Product Code: ");
    int productCode = input.nextInt();
    System.out.print("Enter the Unit Cost: ");
    double unitCost = input.nextDouble();
    System.out.print("Is this product in your current line (y/n): ");
    char currentProduct = input.next().charAt(0);
    boolean inCurrentProductLine = false;
    if ((currentProduct == 'y') || (currentProduct == 'Y'))
        inCurrentProductLine = true;

    store.add(new Product(productName, productCode, unitCost, inCurrentProductLine));
}
```

Read in a string

Read in an int


Read in a double



Read in a char



Set boolean based on char value







5) printProduct()
changed to print out
all products in the
array.



 Driver



  main(String[]): void

  addProduct(): void

  printProduct(): void

  processOrder(): void

  input: Scanner = new Scanner(...)

  store: Store

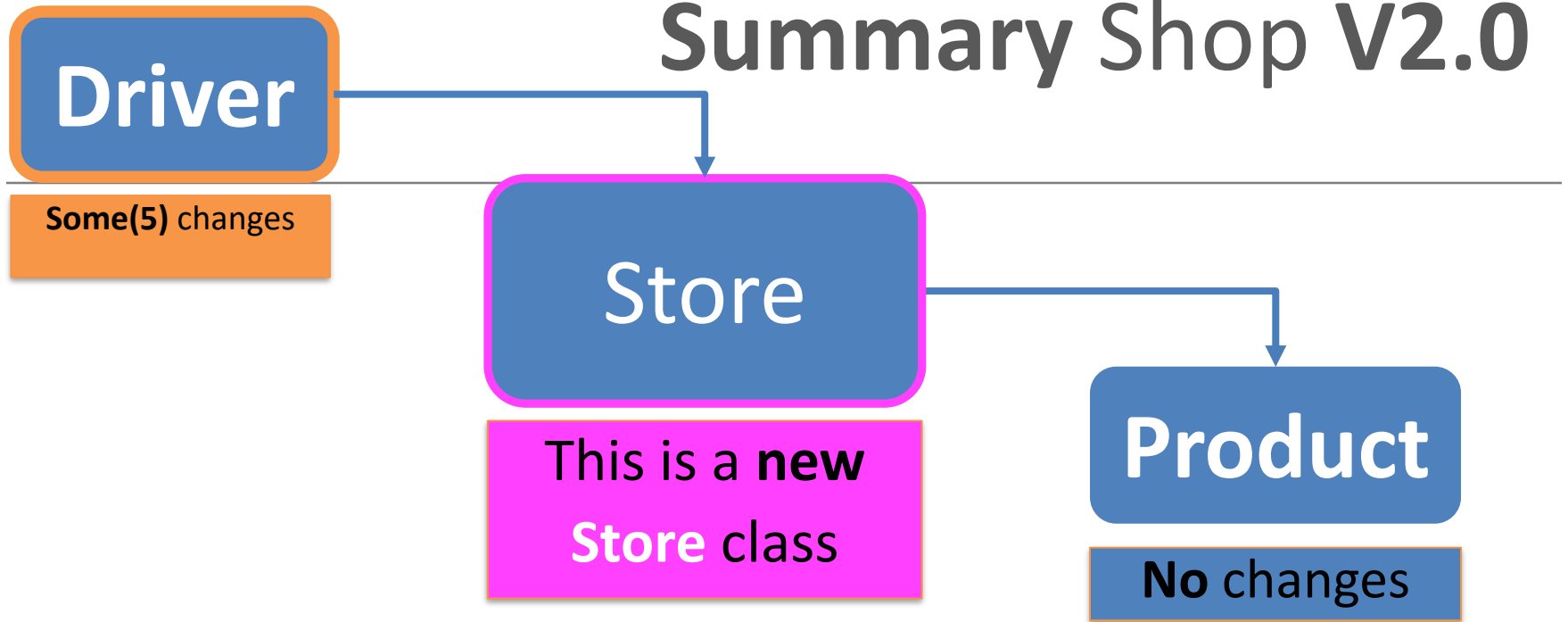
Driver
Change - 5

```
private void printProduct() {
```

```
    System.out.println(store.listProducts());
```

```
}
```

Summary Shop V2.0



- **Store** class maintains a collection of Products i.e. an **array of Products**; `store.Products[]`
- **Driver** allows the user to decide **how many product** details they want to store. Methods updated to work with this new **store.Products[]** array

Questions?

