# Line Tracer 06

- PWM & DC Motor -

# This lecture is based on

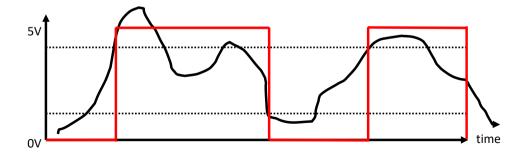
- DC Motors

# 1. PWM

# **PWM Principle**

We want to adjust the brightness of the LED

- 0V means 0% brightness
- 5V means 100% brightness
- 0.05V means 1% brightness?
  - -> No. Circuit would consider 0.05V as 0V
    We need a way to convert a digital signal into an analog signal

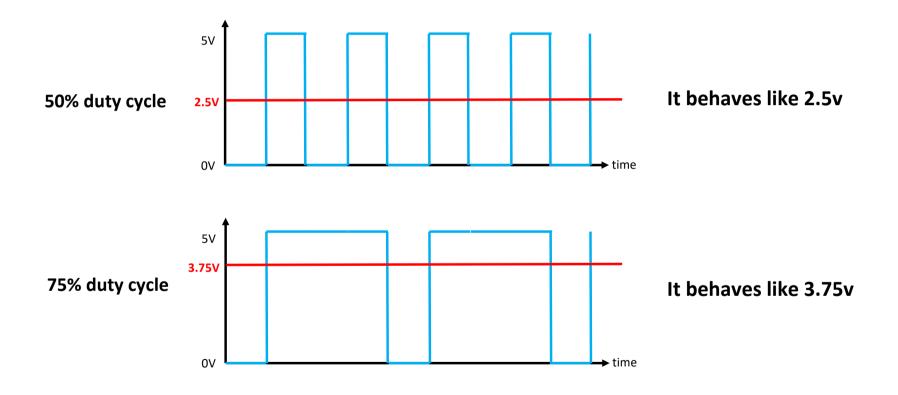


# **PWM Principle**

### What is PWM

- Pulse Width Modulation
- Digital to Analog Converter

# **PWM Principle**



# **PWM Example 1**

```
while (1) {
    turn_on_led(LED_RED);
    Clock_Delay1ms(1);
    turn_off_led();
    Clock_Delay1ms(9);
}
```

PWM Freq: 100Hz

**Duty Cycle: 10%** 

```
while (1) {
    turn_on_led(LED_RED);
    Clock_Delay1ms(9);
    turn_off_led();
    Clock_Delay1ms(1);
}
```

PWM Freq: 100Hz

**Duty Cycle: 90%** 

# **PWM Example 2**

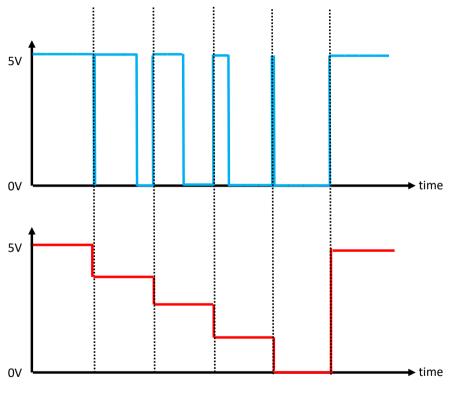
```
int delay = 1;
while (1) {
    if (delay >= 10000) delay = 1;

    turn_on_led(LED_RED);
    Clock_Delay1us(10000-delay);
    turn_off_led();
    Clock_Delay1us(delay);

    delay += 100;
}
```

100% brightness -> 0% brightness for every second

### **Actual Voltage Change**



**How We See** 

# 2. Motor

# **Motor Port Map**

LaunchPad	TI-RSLK chassis board	DRV8838	Description	
P5.5	DIRR	PH	Right Motor Direction	
P3.6	nSLPR	nSLEEP	Right Motor Sleep	
P2.6	PWMR	EN	Right Motor PWM	
P5.4	DIRL	PH	Left Motor Direction	
P3.7	nSLPL	nSLEEP	Left Motor Sleep	
P2.7	PWML	EN	Left Motor PWM	

PH	EN	nSleep	Motor
0	0	1	Stop
1	0	1	Stop
0	1	1	Forward
1	1	1	Back

### **Motor Initialization**

```
void motor init(void) {
   P3->SEL0 &= ~0xC0;
   P3->SEL1 &= ~0xC0; // 1) configure nSLPR & nSLPL as GPIO
   P3->DIR = 0xC0; // 2) make nSLPR & nSLPL as output
   P3->OUT &= ~0xC0; // 3) output LOW
   P5->SEL0 \&= \sim 0x30;
   P5->SEL1 &= ~0x30; // 1) configure DIRR & DIRL as GPIO
   P5->DIR = 0x30; // 2) make DIRR & DIRL as output
   P5->OUT &= ~0x30; // 3) output LOW
   P2->SEL0 \&= \sim 0xC0;
   P2->SEL1 &= ~0xC0; // 1) configure PWMR & PWML as GPIO
   P2->DIR = 0xC0; // 2) make PWMR & PWML as output
   P2->OUT &= \sim 0xC0; // 3) output LOW
```

# **Motor Example**

You should turn on the power!

# **Motor Speed Control Example**

```
// 0 < speed < 10000
int speed = 1000;
while (1) {
    // PWM High
    P5->OUT &= ~0x30;
    P2->OUT \mid = 0xC0;
    P3 \rightarrow OUT \mid = 0xC0;
    Clock_Delay1us(speed);
    // PWM Low
    P2->OUT &= \sim 0xC0;
    Clock Delay1us(10000-speed);
```

# 3. Motor Activity

# Stop at finish line(Not Assignment)

