



Recognition

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This class

- Face recognition
 - Two traditional methods:
 - Eigenfaces
 - PCA
 - Fisherfaces
 - FLD
 - Recent method: DeepFace



Applications of Face Recognition

- Surveillance

강시



The interface displays a surveillance camera feed on the left with two individuals walking in a corridor. Red bounding boxes are drawn around their faces. Below the feed is a red 'Recording' status indicator. To the right, a 'Detecting....' section shows two small portrait images of the detected faces. Below that, a 'Matching with Database' section shows two results. The first result is a match for 'Alireza' with a date and location. The second result is an 'Unknown' person with the same date and location. A 'Report' button is located at the bottom left of the interface.

Recording

Detecting....

Matching with Database

Name: Alireza,
Date: 25 My 2007 15:45
Place: Main corridor

Name: **Unknown**
Date: 25 My 2007 15:45
Place: Main corridor

Report



Applications of Face Recognition

- Facebook friend-tagging with auto-suggest

We've Suggested Tags for Your Photos

We've automatically grouped together similar pictures and suggested the names of friends who might appear in them. This lets you quickly label your photos and notify friends who are in this album.

Tag Your Friends

This will quickly label your photos and notify the friends you tag. [Learn more](#)



Who is this?



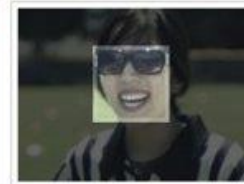
Who is this?



Who is this?



Who is this?



Who is this?



Who is this?



Francis Luu

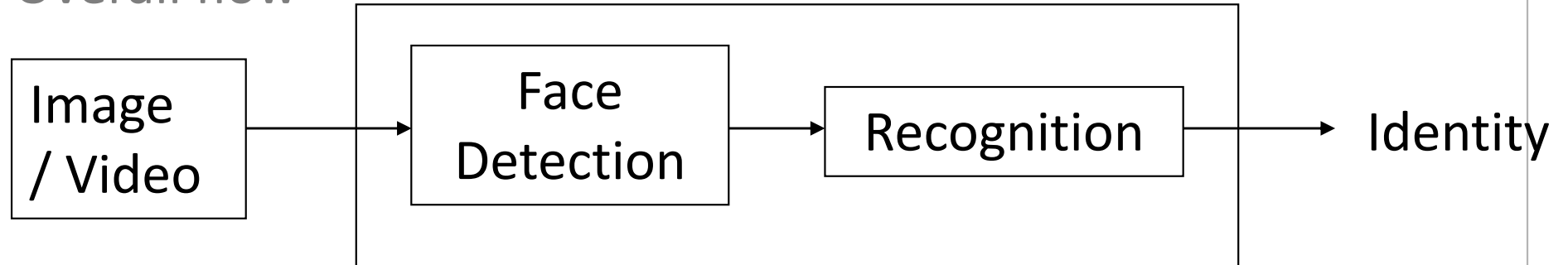


[Skip Tagging Friends](#)

[Save Tags](#)

Face Recognition

- Overall flow



Detection

candidate



Recognition

ID return
"Sally"



Typical face recognition scenarios

- Verification: a person is claiming a particular identity; verify whether that is true
 - E.g., security
- Closed-world identification: assign a face to one person from among a known set
- General identification: assign a face to a known person or to “unknown”



What makes face recognition hard?

- Expression

표정, 감정에 따라 얼굴 외형이 다름



What makes face recognition hard?

- Lighting

Light source 위치에 따라

다른 느낌의 이미지 얻어짐



동일한 ID return 해야됨
recognition을 어렵게 함



What makes face recognition hard?

- Occlusion 가려진
예제



What makes face recognition hard?

- Viewpoint



Simple idea for face recognition

1. Treat face image as a vector of intensities



vector (벡터)

\mathbf{X}

query

1:1 비교 \rightarrow similarity \neq (distance \downarrow) 찾음

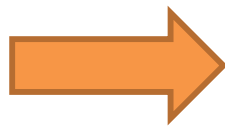


그 face ID를 리턴

2. Recognize face by nearest neighbor in database



DB



$\mathbf{y}_1 \cdots \mathbf{y}_n$

$$k = \underset{k}{\operatorname{argmin}} \|\mathbf{y}_k - \mathbf{x}\|$$



Nearest neighbor classifier

- Label test sample with label of most similar training sample
- *Good choice if you have few examples* per class
- *No training time*, once feature representation is determined

① 한 element 당 한 이미지 밖에 없을 때

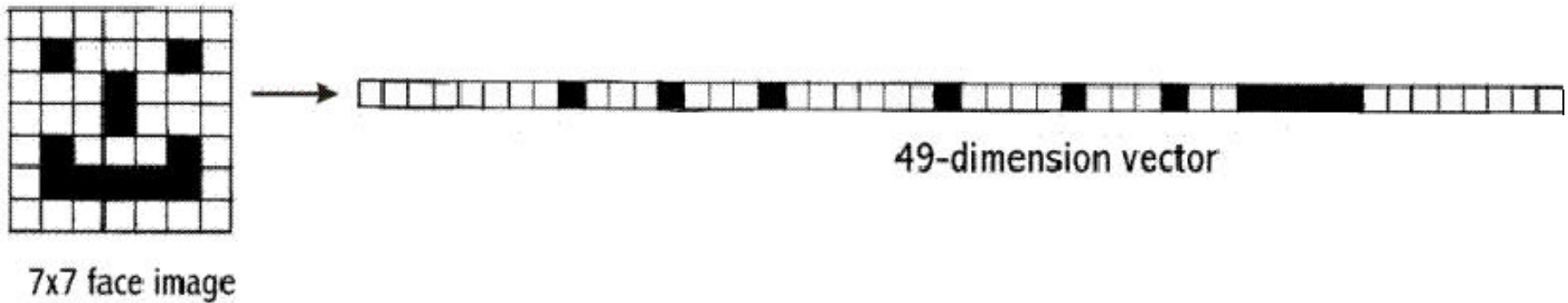
② 백 그라운드에서 training 할 여건이 안될 때

이런 제한된 상황에서 Nearest neighbor classifier를 쓴다



The space of all face images

- Images as high dimensional vector
 - 100x100 facial image = 10,000 dimensions (백만)
 - Slow and lots of storage



The space of all face images

- Very few 10,000-dimensional vectors are valid face images
 - Face images are highly correlated



● Redundant information
중복되는게 많음

정보가 redundant.
의미 많음

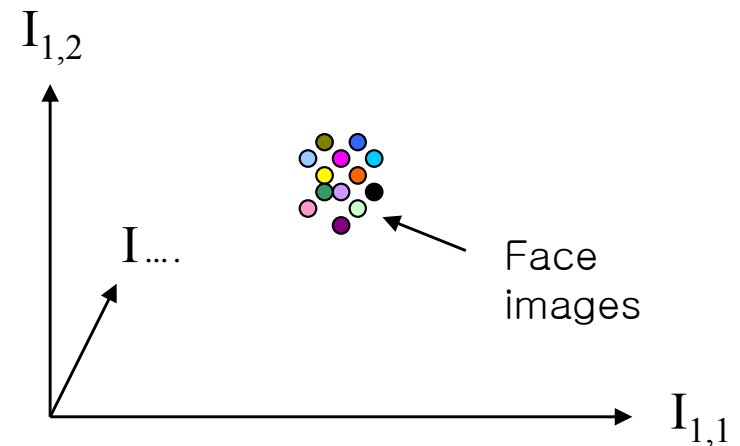


Image space (high dimensional space of all possible images)

<redundancy 제거해보면 어떨까?>
→ dimension reduction ex) PCA

- How to model the subspace of face images?

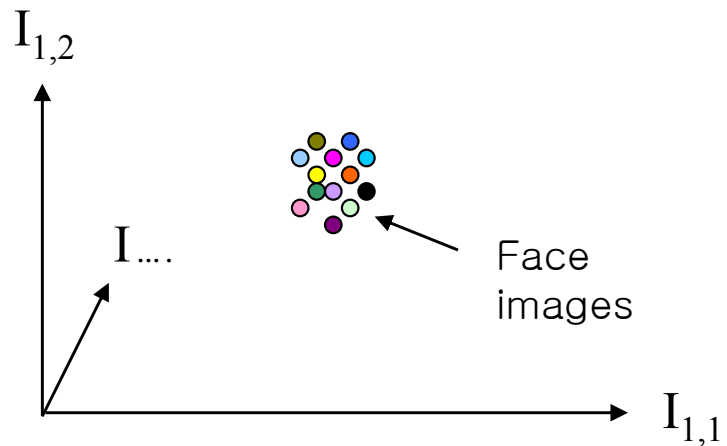


Transform Face images to a 'Face Space'

- Linear transformation that maps data from a high dimensional space to a lower dimensional sub-space.

Image space

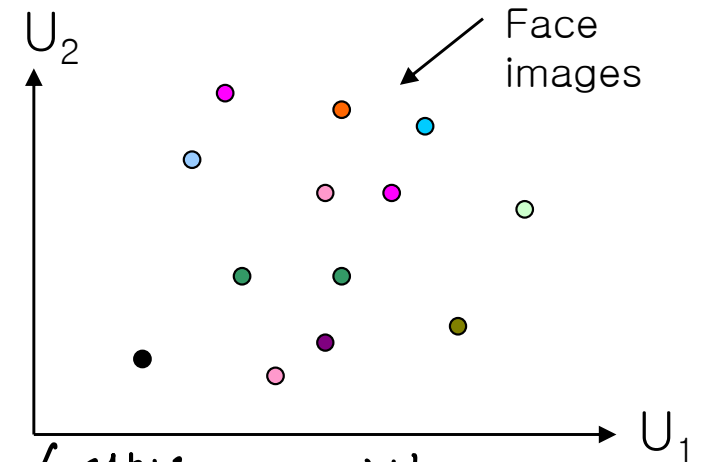
(high dimensional space of all possible images)



2차원까지
정보 줄임
중복되는 게 많아서
관찰을

Face space

(low dimensional space of face images)



< 2차원 space에서
recognition 해보기 >

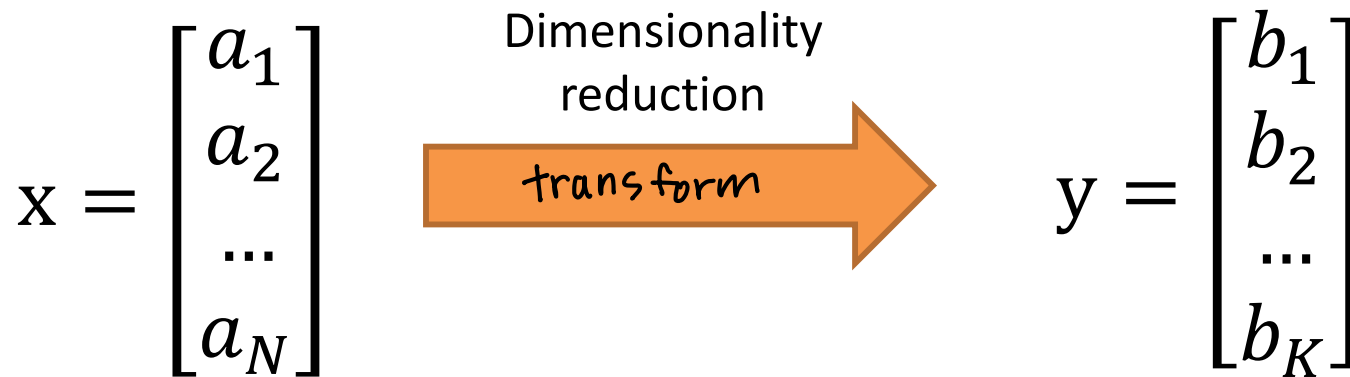


Principal Component Analysis (PCA)

- Goal of PCA

다시 X 로 되돌아갈 때 최대한 비슷해지는 y

- Reduce the dimensionality of the data while retaining as much information as possible in the original dataset
- Significant improvements can be achieved by mapping the data into a *lower-dimensional sub-space*.



$$K \ll N$$



Principal Component Analysis (PCA)

- How can we determine the best low dimensional subspace?

$$X = v_1 a_1 + v_2 a_2 + \cdots v_N a_N \quad \text{weighted sum}$$

a_1, a_2, \dots, a_N : X space의 basis

주요 차원 = 2

reconstruction $\hat{X} = u_1 b_1 + u_2 b_2 + \cdots u_K b_K$

적은 basis로 많은 data, $\hat{X} \approx X$

u, b 찾는게 PCA

where $K \ll N$

- Information loss
 - Dimensional reduction implies information loss!
 - PCA preserves as much information as possible by minimizing;
 - $\|X - \hat{X}\|$



Principal Component Analysis (PCA)

- Methodology

- Given: M data points $\mathbf{x}_1, \dots, \mathbf{x}_M$ are $N \times 1$ vectors

Step 1: compute mean, $\mu = \frac{1}{M} \sum_{i=1}^M \mathbf{x}_i$
평균

Step 2: subtract the mean; $\Phi_i = \mathbf{x}_i - \mu$
Difference

Step 3: compute covariance, $C = \frac{1}{M} \sum_{i=1}^M \Phi_i \Phi_i^T$
covariance matrix

Step 4: compute eigenvectors of C
*↓
decomposition*

Step 5: keep K eigenvectors corresponding to K largest eigen values $\rightarrow b_1, b_2, \dots, b_K$ *Top k eigenvector 만 저장*

Now, we can approximate \mathbf{x}_i with
weighted sum of these K eigenvectors!



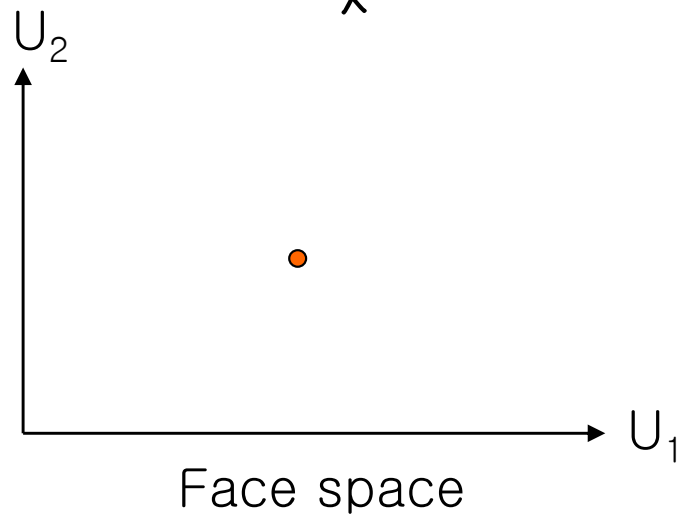
Transform into 'Face Space'

- Face representation with top K eigenvectors

– 100x100 facial image \rightarrow K real coefficients.

Top K 개의 eigenvectors

$$\hat{x} = 4.0719 * \text{eigenvector}_1 - 0.1874 * \text{eigenvector}_2 + 0.7253 * \text{eigenvector}_3 + 0.0392 * \text{eigenvector}_4 - 0.1725 * \text{eigenvector}_5 + \dots$$



Transform known face to (low-dimensional)
face space



Principal Component Analysis (PCA)

물리적인 의미'

- Why eigen decomposition?
 - Geometric interpretation
 - Direction that **maximizes the variance of the projected data**
 - Directions are determined by the eigenvectors of the covariance matrix corresponding to the largest eigenvalues
 - The magnitude of the eigenvalues corresponds to the variance of the data along the eigenvector directions

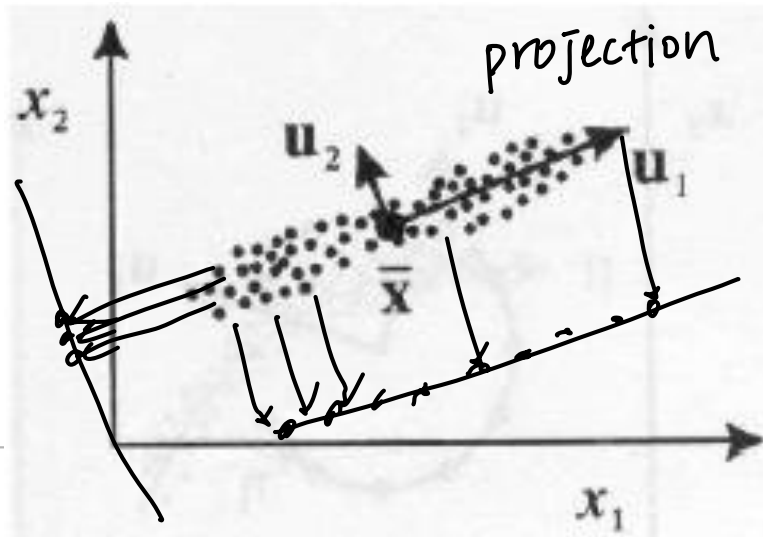
$Ax = \lambda x$

\uparrow k개의 eigenvector

\uparrow ev

vec

$A \approx$ 선형변환

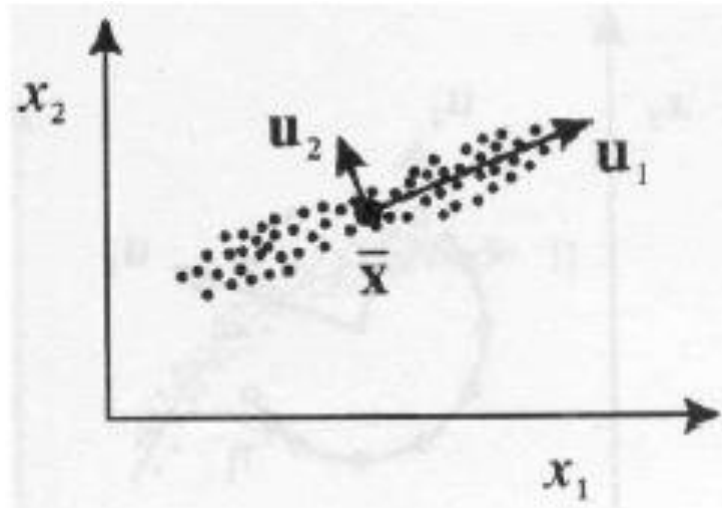


1차원 data의
variance가 가장 큰
projection 방향으로



Principal Component Analysis (PCA)

- Why eigen decomposition? (math)
 - Data projection
 - Projection vectors are principal components of face imgs
 - New set of features: $u(\mathbf{x}_i) = \mathbf{u}^T(\mathbf{x}_i - \bar{\boldsymbol{\mu}})$ where \mathbf{u} in \mathbb{R}^N



- PCA goal
 - Choose **unit** vector \mathbf{u} captures the most **data variance**



Principal Component Analysis (PCA)

- Why eigen decomposition? (math)

- Direction that maximizes the variance of the projected data

$$X = x_i - \mu$$

$$E(X) = 0$$

$$\text{maximize } \frac{1}{M} \sum_{i=1}^M (\underbrace{u^T (x_i - \mu)}_{\substack{\text{original mean} \\ (1 \times 10,000) \times (10,000 \times 1) \\ = 1 \times 1}}) (\underbrace{u^T (x_i - \mu)}_{\substack{\text{projected data} \\ \text{projection 된 point의 variance를} \\ \text{maximize}}})^T$$

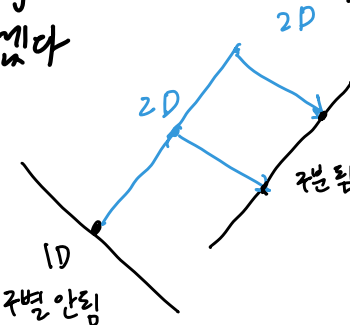
이 eigenvector를 이용해서 proj 하면
data의 variance가 굉장히 넓게 유지된다
그 측면에서 optimal한 dimension reduction
방법이다

$$= u^T \left[\frac{1}{M} \sum_i^j (x_i - \mu)(x_i - \mu)^T \right] u$$

Covariance matrix of data

$$= u^T \Sigma u$$

차원 줄인 후
original 정보를 많이 가졌음
좋겠다



정보 많이 유지하는 방향으로
projection



Practical Issue #1

- **Covariance matrix** is huge (e.g., 100x100 facial image)

$\Sigma = AA^T$ is very **huge**, where $A = [(x_1 - \mu) \cdots (x_m - \mu)]$

└ Calculate $\text{eig}(AA^T)$ is not practical

→ eigenvector를 구하기엔 너무 큼 → $C^T (= A^T A)$ 의 eigenvector 구함

- But, typically # face images $M \ll N$, thus

– Find eigenvectors of $A^T A$ (500×500) instead of AA^T ($10,000 \times 10,000$)

– Relationship b.t.w. eigenvectors of $A^T A$ & AA^T

$A^T A v_i = \lambda_i v_i \rightarrow AA^T A v_i = \lambda_i A v_i \rightarrow AA^T u_i = \lambda_i u_i$
 (eigenvector u 찾기)
 ↓
 v_i 찾고 A 곱해주면 u_i 가 됨
 Same eigenvalues, transformed eigenvectors ($v_i \rightarrow A v_i$)

– Keep only K out of M eigenvectors corresponding to K largest eigenvalues of $A^T A$

– **Normalize** K eigenvectors $A v_i$ to unit length

– $\|A v_i\| = \|u_i\| = 1$



Practical Issue #2

- Standardization
 - pre-processing 필요
(낮은 → 높게 / 높게 → 낮게) 톤 맞추기 : Normalization
 - The principal components are dependent on the **range** of values
 - If some variables have a large variance and some small, PCA will be biased toward the large ones
 - Should **normalize** the data prior to using PCA
 - A common standardization
 - Transform all the data to have **zero mean** and **unit**

standard deviation: $\frac{x_i - \mu}{\sigma}$



Practical Issue #3

- How to choose K (i.e., number of principal components)
 - To choose K , use the following criterion:

$$\bullet \frac{\sum_{i=1}^K \lambda_i}{\sum_{i=1}^N \lambda_i} > Thr. \text{ (e.g., 0.9 or 0.95)}$$

N 개의 Top K eigenvector $z \dots$

- In this case, we say that we “preserve” 90% or 95% of the information in our data
- If $K=N$, then we “preserve” 100% of the information in our data



Eigenfaces example

- M Training images
 - $\mathbf{x}_1, \dots, \mathbf{x}_M$



Eigenfaces example

- Top K eigenvectors

$$u_i = (0.1, 0.5, \dots)$$

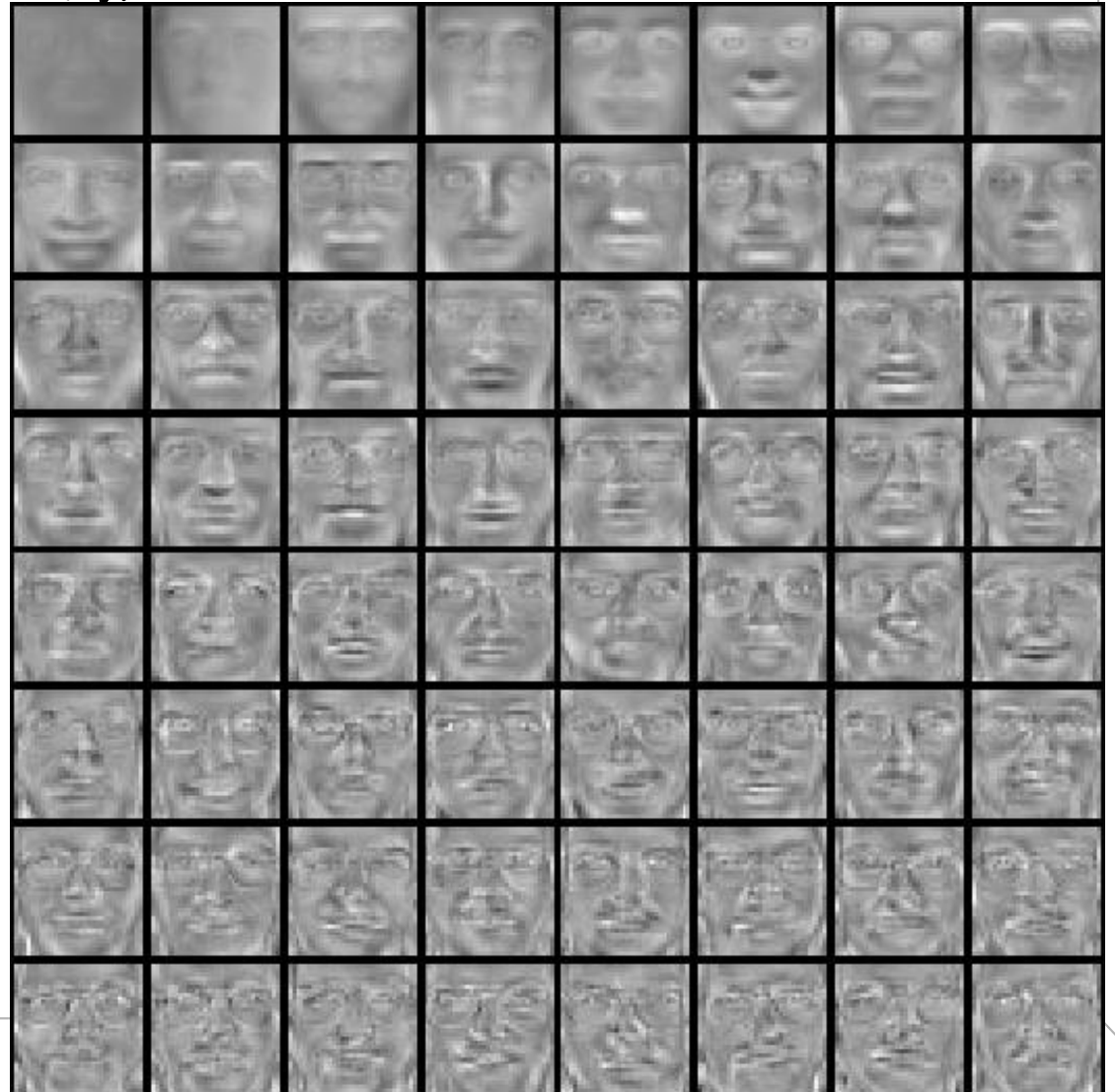
10,000

Mean: μ



M개의 평면

제일 중요



Representation and reconstruction

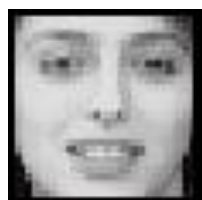
- Face \mathbf{x} in “face space” coordinates:



$$\mathbf{x} \rightarrow [\mathbf{u}_1^T (\mathbf{x} - \mu), \dots, \mathbf{u}_k^T (\mathbf{x} - \mu)]$$

$$= w_1, \dots, w_k \rightarrow \text{얼굴의 정보}$$

- Reconstruction:



=



+

k 개 weighted sum



$\hat{\mathbf{x}}$

=

μ

+

$$w_1 u_1 + w_2 u_2 + w_3 u_3 + w_4 u_4 + \dots$$



Reconstruction

- Reconstruction err.

$P = 4$



$P = 200$



$P = 400$



After computing eigenfaces using 400 face images from ORL face database



Recognition with eigenfaces

- Process labeled training images
 - Find mean μ and covariance matrix Σ
 - Find K principal components (eigenvectors of Σ) u_1, \dots, u_k
 - Project each training image x_i onto subspace spanned by principal components:
 - $(w_{i1}, \dots, w_{ik}) = (u_1^T(x_i - \mu), \dots, u_k^T(x_i - \mu))$
- Given target image x
 - Project onto subspace (coefficients):
 $(w_1, \dots, w_k) = (u_1^T(x - \mu), \dots, u_k^T(x - \mu))$
 - Classify as closest training face in K -dimensional subspace w.r.t.
 - $\sum_{j=1}^K \|w_{ij} - w_j\|$



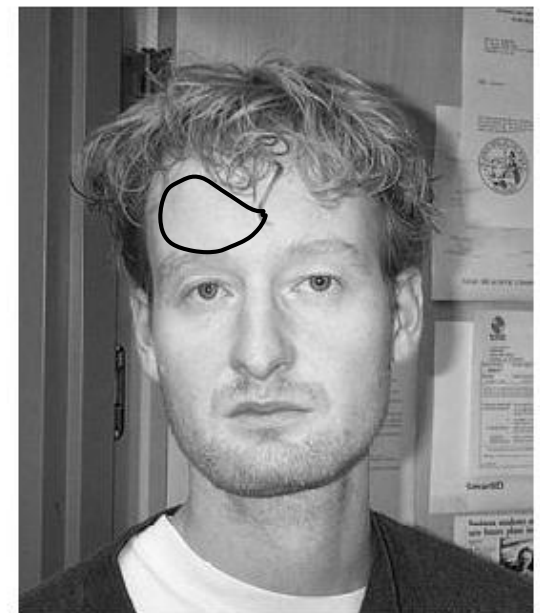
- **PCA summary**

- General dimensionality reduction technique
- Preserves most of variance with a compact representation
 - Lower storage requirements (eigenvectors + a few numbers per face)
 - Faster matching
- What are the problems for face recognition?



Limitations of Face Reconstruction with PCA

- Global appearance method
 - Not robust to misalignment, background variation



dataset 가량 증한 정보만 넣기 → eigenvector 수
줄어든다



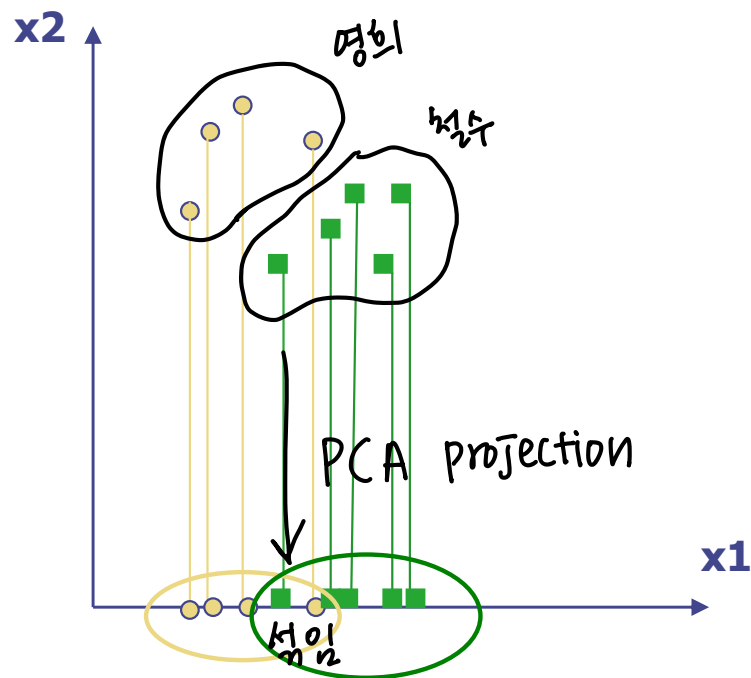
Limitations of Face Reconstruction with PCA

- **Background** changes cause problems
 - De-emphasize the outside of the face (e.g., by multiplying the input image by a 2D Gaussian window centered on the face).
덜강조하다
- **Light** changes degrade performance
 - Light normalization helps
- Sensitive to changes of **face size**
 - Multi-scale eigenspaces
 - Scale input image to multiple sizes
- Weak to **face orientation**
 - Plane rotations are easier to handle
 - Out-of-plane rotations are more difficult to handle

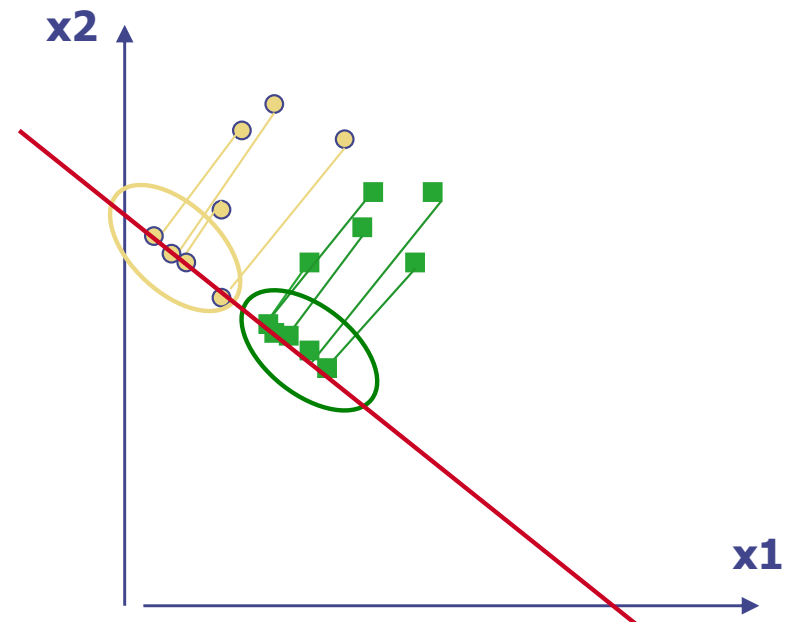


Limitations of Classification with PCA

- The direction of maximum variance is *not good for classification*



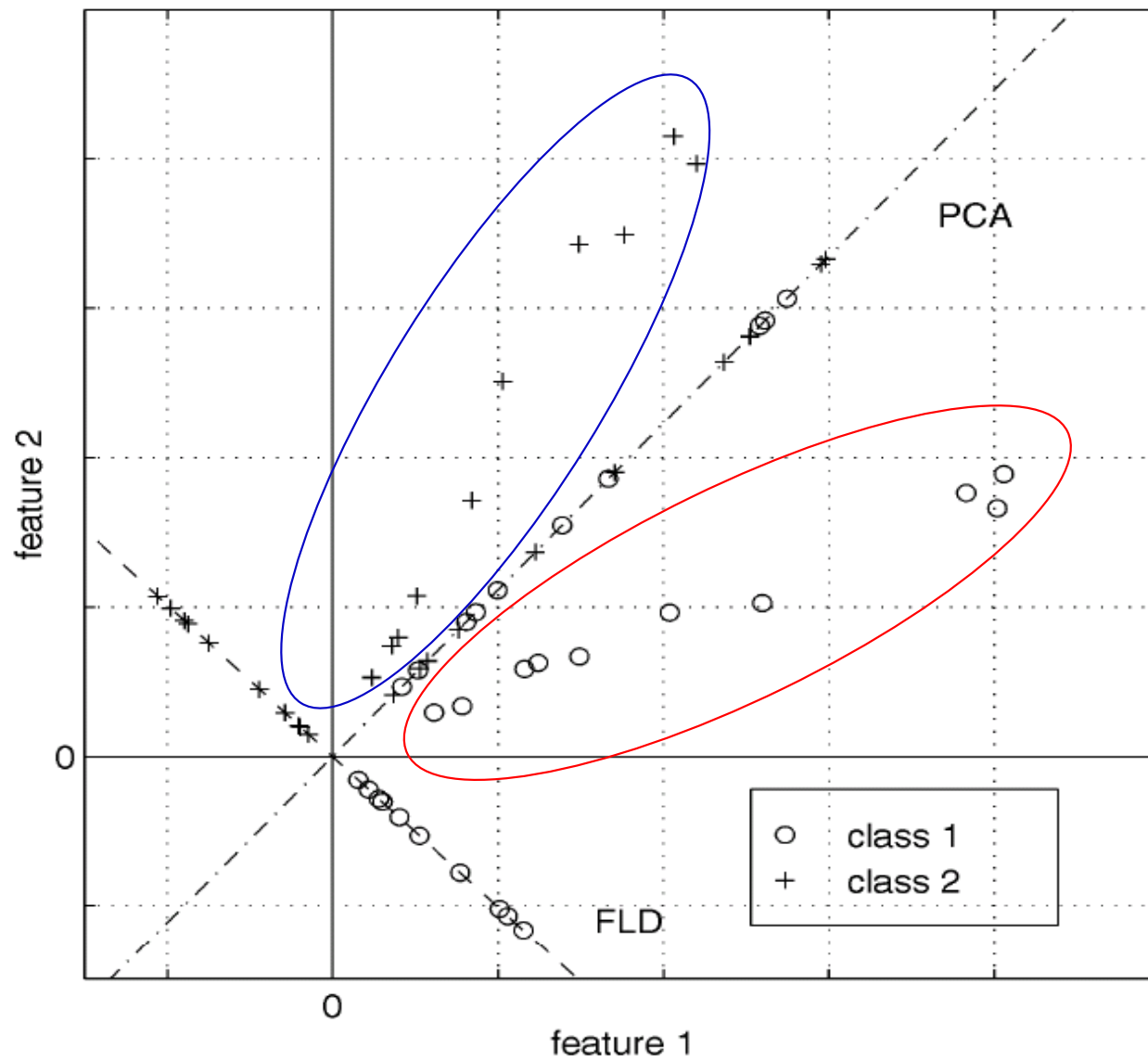
Poor Projection



Good

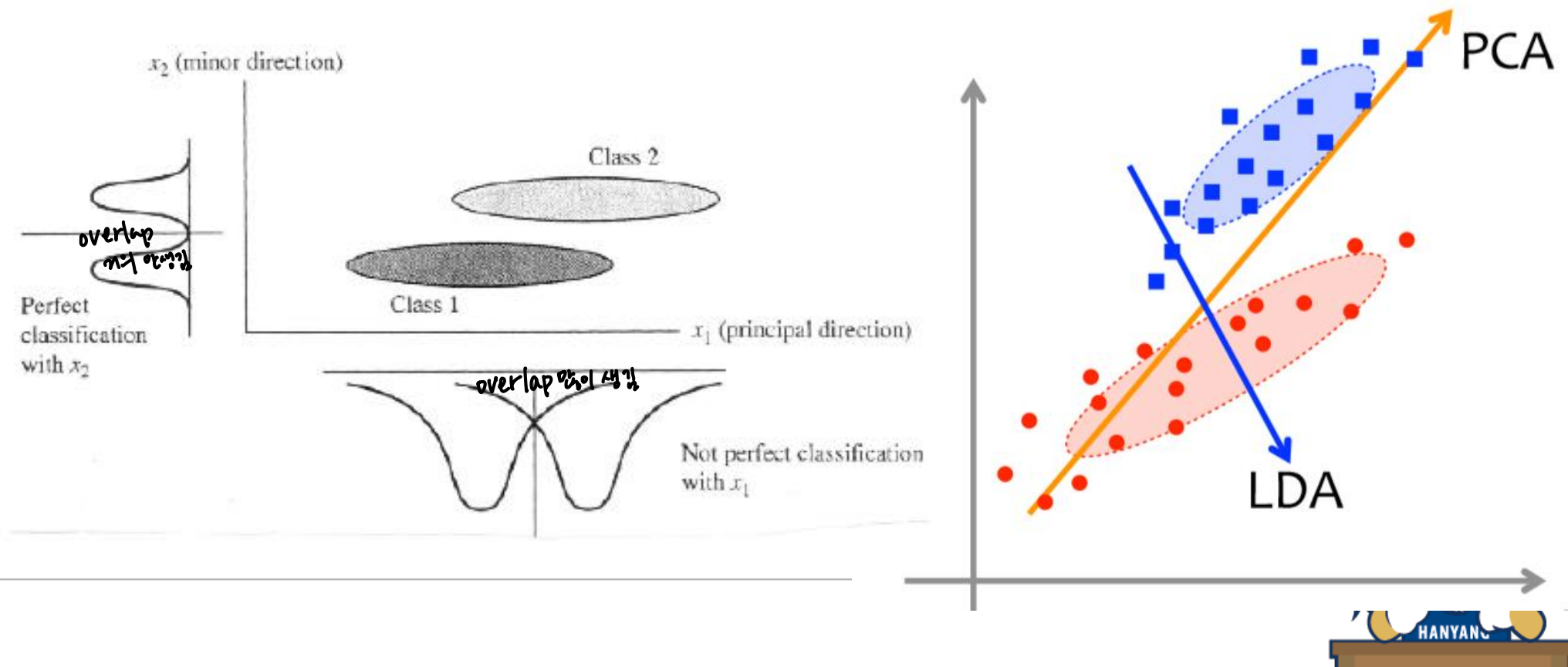


Limitations of Classification with PCA



Fisher Linear Discriminant (FLD/LDA)

- Linear discriminant analysis (LDA)
 - Maximizes the *distances between classes* of data
 - Approximation (PCA, max. variance) vs. classification (FLD/LDA).



Fisher Linear Discriminant (FLD/LDA)

- Linear discriminant analysis
 - Within class scatter and between class scatter
- Scatter matrices
 - Sample mean: μ
 - Sample mean within a class: μ_i
 - Scatter of class i
 - $S_i = \sum_{x_k \in \chi_i} (x_k - \mu_i)(x_k - \mu_i)^T$
 - Within class scatter
 - $S_W = \sum_{i=1}^c S_i$
 - Between class scatter 클래스 간 거리
 - $S_B = \sum_{i=1}^c \frac{N_i}{N} (\mu_i - \mu)(\mu_i - \mu)^T$
↳ 클래스에서 데이터 개수



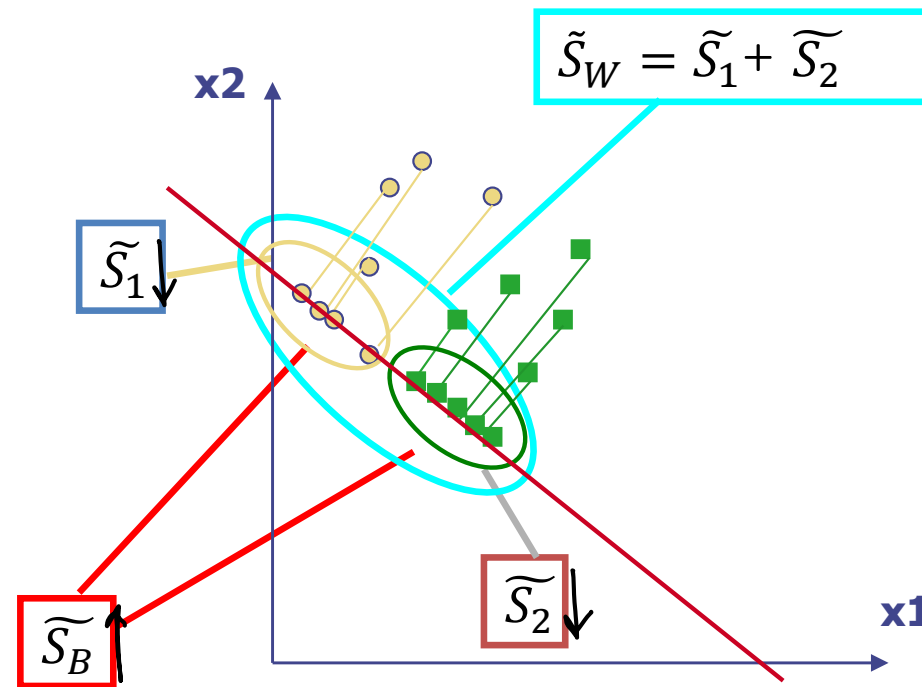
Fisher Linear Discriminant (FLD/LDA)

- Linear discriminant analysis
 - Within class scatter and between class scatter
- After projection
 - Projected data
 - $y_k = W^T x_k$ *original data*
 - Between class scatter
 - $\tilde{S}_B = W^T S_B W$
 - Within class scatter
 - $\tilde{S}_W = W^T S_W W$
- LDA goal *목적: W 찾기*
 - $W_{opt} = \arg \max_W \frac{|\tilde{S}_B| \uparrow}{|\tilde{S}_W| \downarrow} = \arg \max_W \frac{|W^T S_B W|}{|W^T S_W W|}$ *가장 키우는 W가 LDA 관점에서 optimal한 value 다*
 - Solution: Generalized Eigenvectors
 - $S_W^{-1} S_B w_i = \lambda_i w_i \quad i = 1, \dots, m$



Fisher Linear Discriminant (FLD/LDA)

- Linear discriminant analysis
 - Illustration after projection



State-of-the-art Face Recognizers

- Most recent research focuses on “faces in the wild”
 - Recognizing faces in normal (usual) photos
 - Classification: assign identity to face
 - Verification: say whether two people are the same
- Important steps
 1. Detect
 2. Align
 3. Represent
 4. Classify



DeepFace: Closing the Gap to Human-Level Performance in Face Verification

Yaniv Taigman

Ming Yang

Marc'Aurelio Ranzato

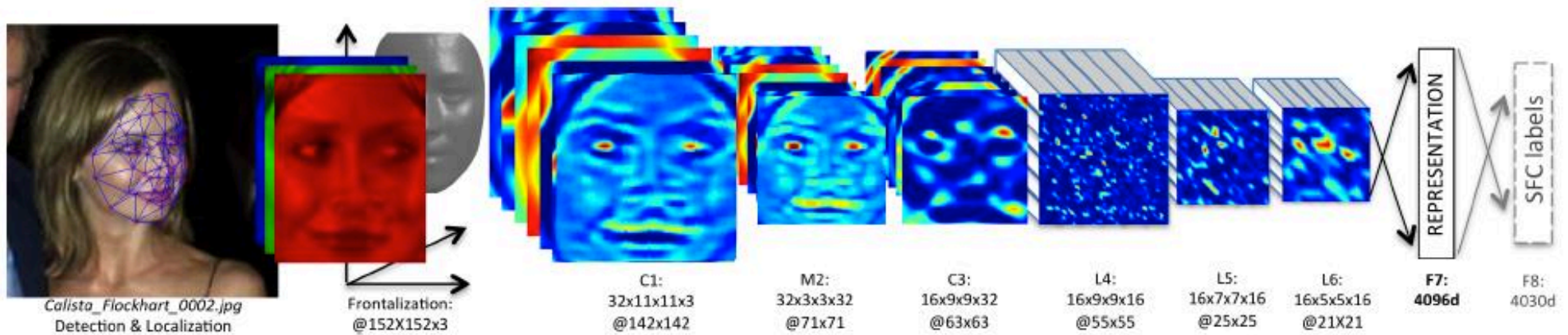
Lior Wolf

Facebook AI Research
Menlo Park, CA, USA

{yaniv, mingyang, ranzato}@fb.com

Tel Aviv University
Tel Aviv, Israel

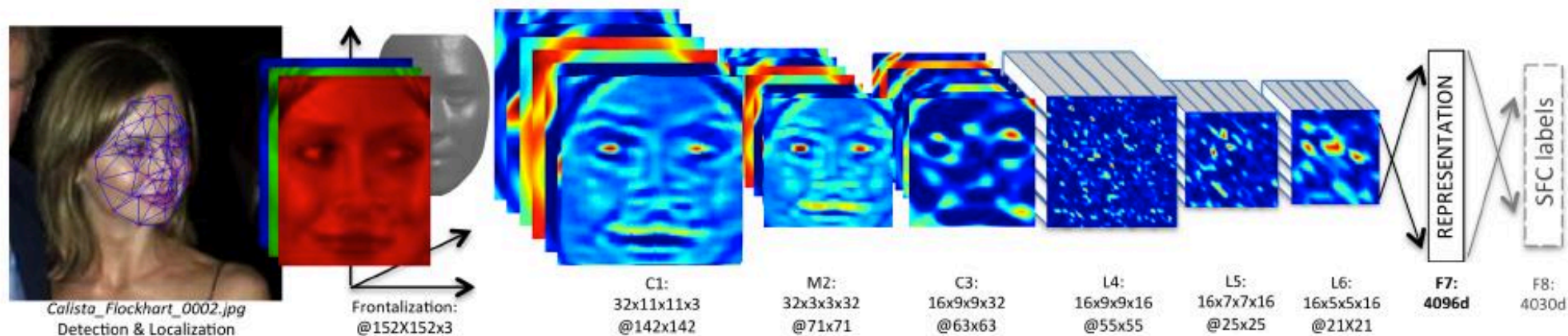
wolf@cs.tau.ac.il



[DeepFace: Closing the Gap to Human-Level Performance in Face Verification](#)

Taigman, Yang, Ranzato, & Wolf (Facebook, Tel Aviv), CVPR 2014

Train DNN classifier on aligned faces



Architecture (deep neural network classifier)

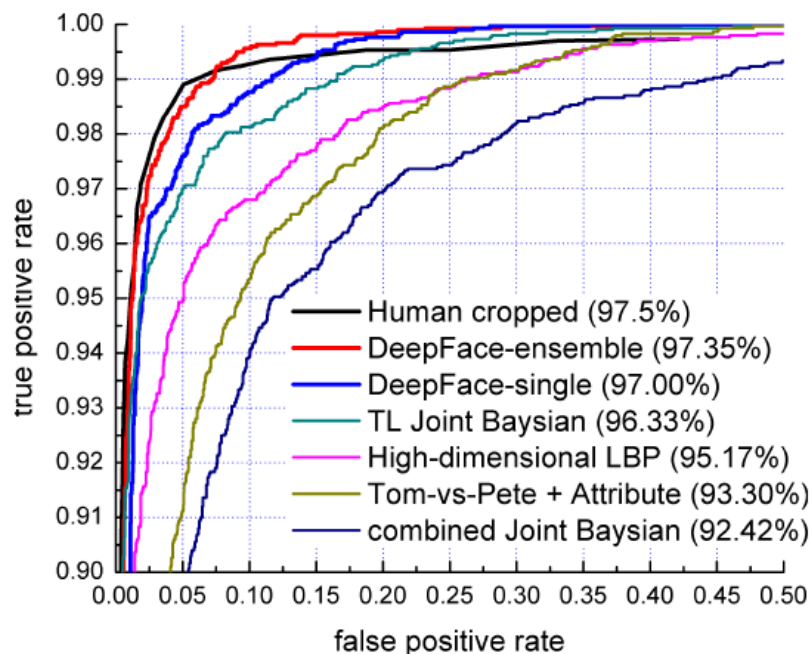
- Two convolutional layers (with one pooling layer)
- 3 locally connected and 2 fully connected layers
- > 120 million parameters

Train on dataset with 4400 individuals, ~1000 images each

- Large dataset
- Train to identify face among set of possible people



Results: Labeled Faces in the Wild Dataset



Method	Accuracy \pm SE	Protocol
Joint Bayesian [6]	0.9242 \pm 0.0108	restricted
Tom-vs-Pete [4]	0.9330 \pm 0.0128	restricted
High-dim LBP [7]	0.9517 \pm 0.0113	restricted
TL Joint Bayesian [5]	0.9633 \pm 0.0108	restricted
DeepFace-single	0.9592 \pm 0.0029	unsupervised
DeepFace-single	0.9700 \pm 0.0028	restricted
DeepFace-ensemble	0.9715 \pm 0.0027	restricted
DeepFace-ensemble	0.9735 \pm 0.0025	unrestricted
Human, cropped	0.9753	

- Performs similarly to humans!

(note: humans would do better with uncropped faces)

Experiments show that alignment is crucial (0.97 vs 0.88) and that deep features help (0.97 vs. 0.91)



Summary

- PCA is a dimensionality reduction technique
 - But not ideal for discrimination (classification)
- Simple nearest neighbor classifiers can be effective, but features matter
 - FLD, Deep networks
- Face recognition works very well under controlled environments
 - since 2006
- Perform at human level in uncontrolled settings
 - With recent progress: better alignment, features, more data



Thank you!

