[Computer Graphics ClassAssignment1]

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1. Which requirements I implemented

- Orbit

- Panning

- Zooming

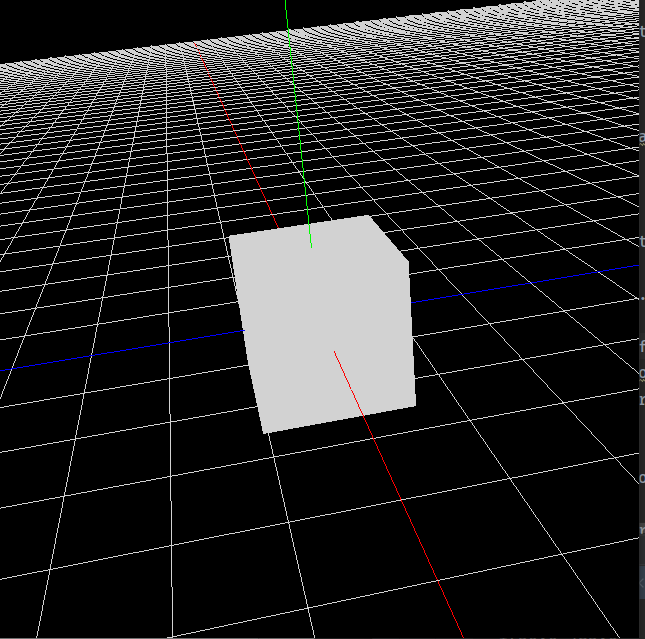
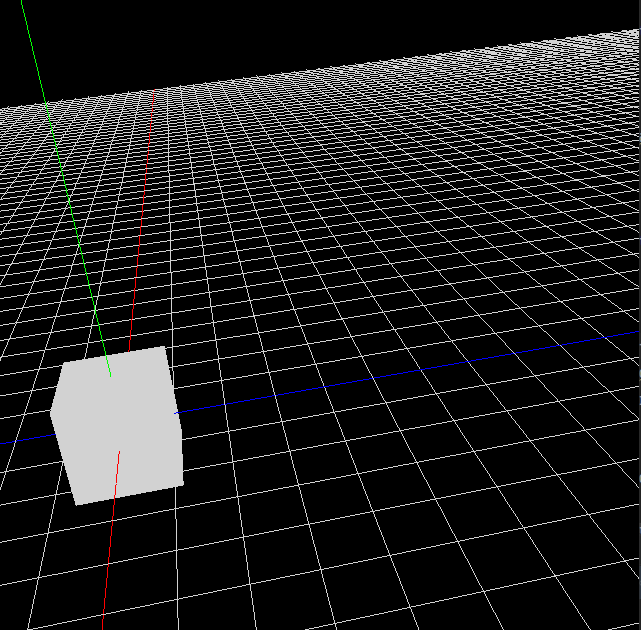
- Toggle perspective projection / orthogonal perspective projection

- rectangular grid with lines on xz plane

전부 구현 성공

1. A few screenshot images of my program

Rotate Panning

  Zooming Orthogonal projection

