

18.Palindrome

```
package Assignment;

import java.util.*;

public class Palindrome{

    public static void main(String args[]){

        int r,sum=0,temp;

        //int n=454;//It is the number variable to be checked for palindrome

        System.out.println("Enter a number");

        Scanner scan=new Scanner(System.in);

        int n=scan.nextInt();

        temp=n;

        while(n>0){

            r=n%10; //getting remainder

            sum=(sum*10)+r;

            n=n/10;

        }

        if(temp==sum) {

            System.out.println("palindrome number ");

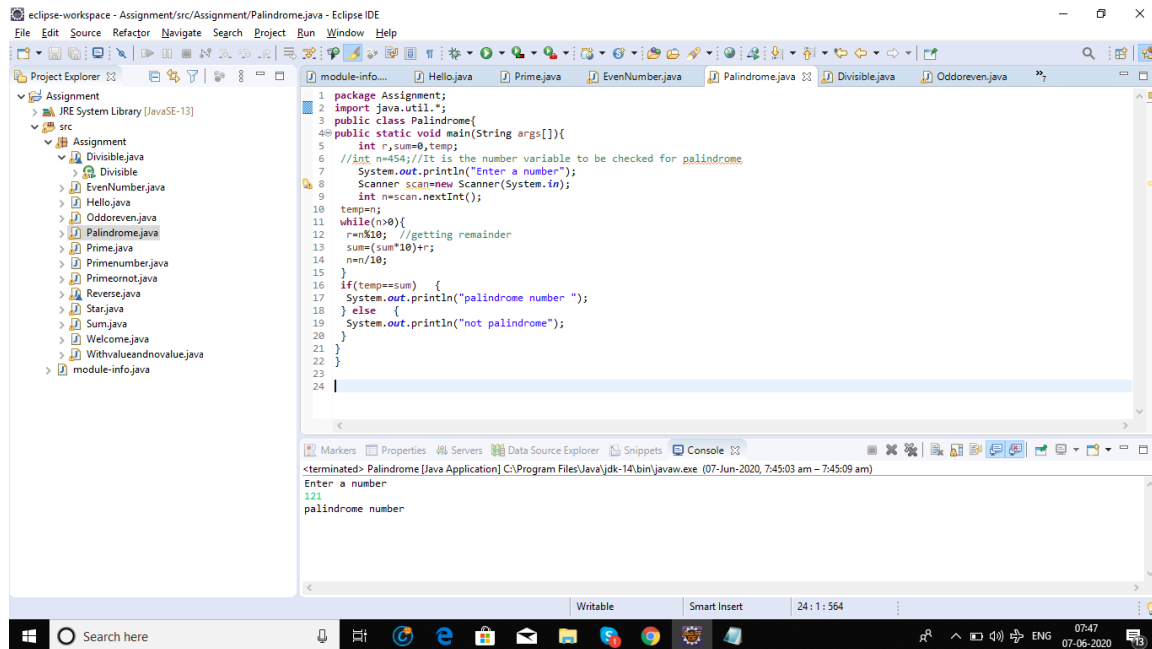
        } else {

            System.out.println("not palindrome");

        }

    }

}
```



19.Divisble

```
package Assignment;

import java.util.*;

class Divisible{

    static void result(int N)
    {

        for (int num = 0; num < N; num++)
        {

            if (num % 3 == 0 && num% 2==0 && num % 5 == 0)

                /* System.out.print(num + " "); */

                System.out.print(num+" ");

            }

        }

    public static void main(String []args)
    {

        System.out.println("Enter a number");

    }

}
```

```

Scanner scan=new Scanner(System.in);

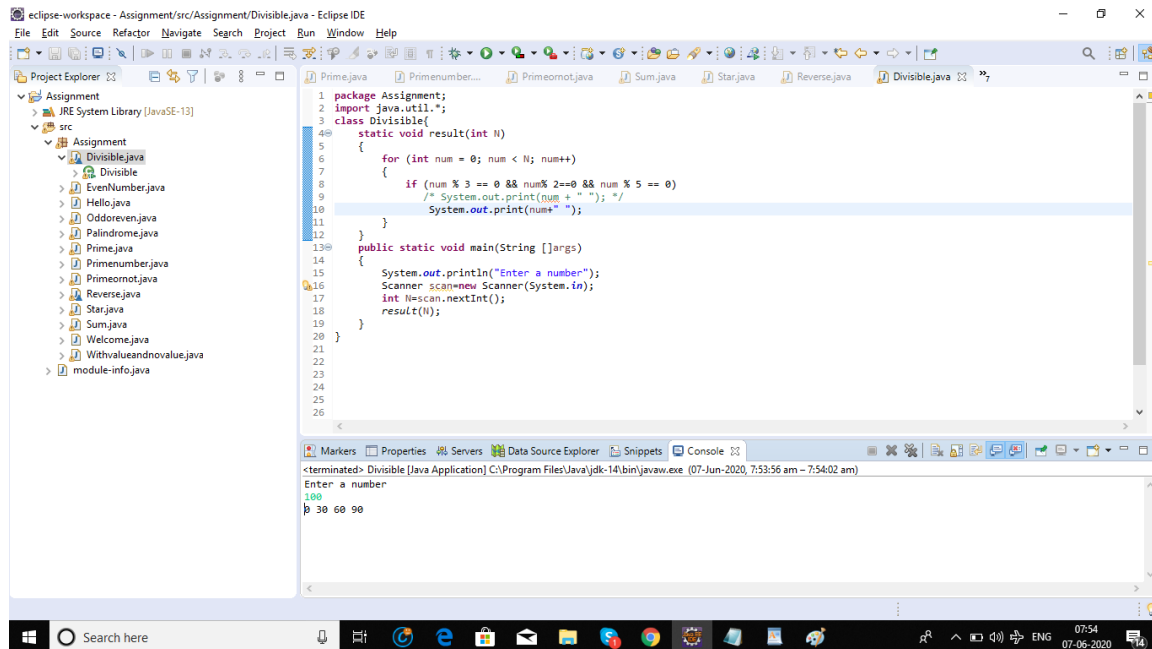
int N=scan.nextInt();

    result(N);

}

}

```



11. EvenNumber

```

package Assignment;

import java.util.*;

public class EvenNumber {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        int i;

        for (i = 23; i <= 58; i++) {

```

```

        if ( i % 2 == 0 ) {

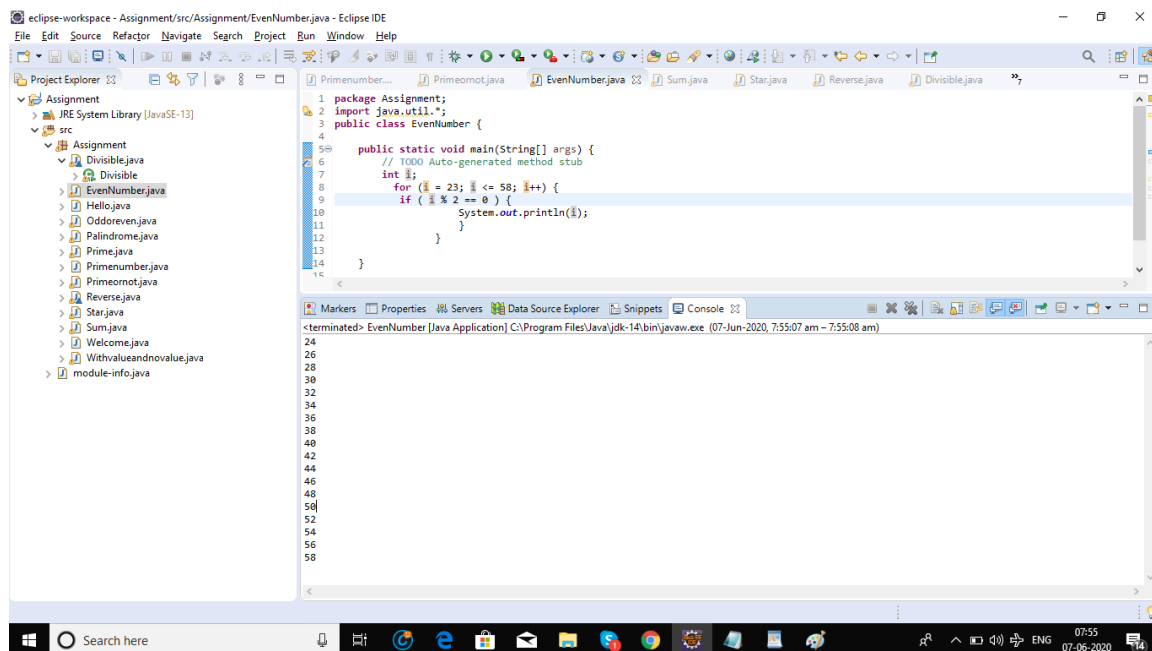
            System.out.println(i);

        }

    }

}

```



2.odd or even

```
package Assignment;
```

```
import java.util.*;
```

```
public class Oddoreven {
```

```
    public static void main(String[] args) {
```

```

// TODO Auto-generated method stub

int i=0;

Scanner scan=new Scanner(System.in);

System.out.println("Enter a number");

int number=scan.nextInt();

if ( number % 2 == 0 ) {

    System.out.println(number+ " is a even number");

}

else {

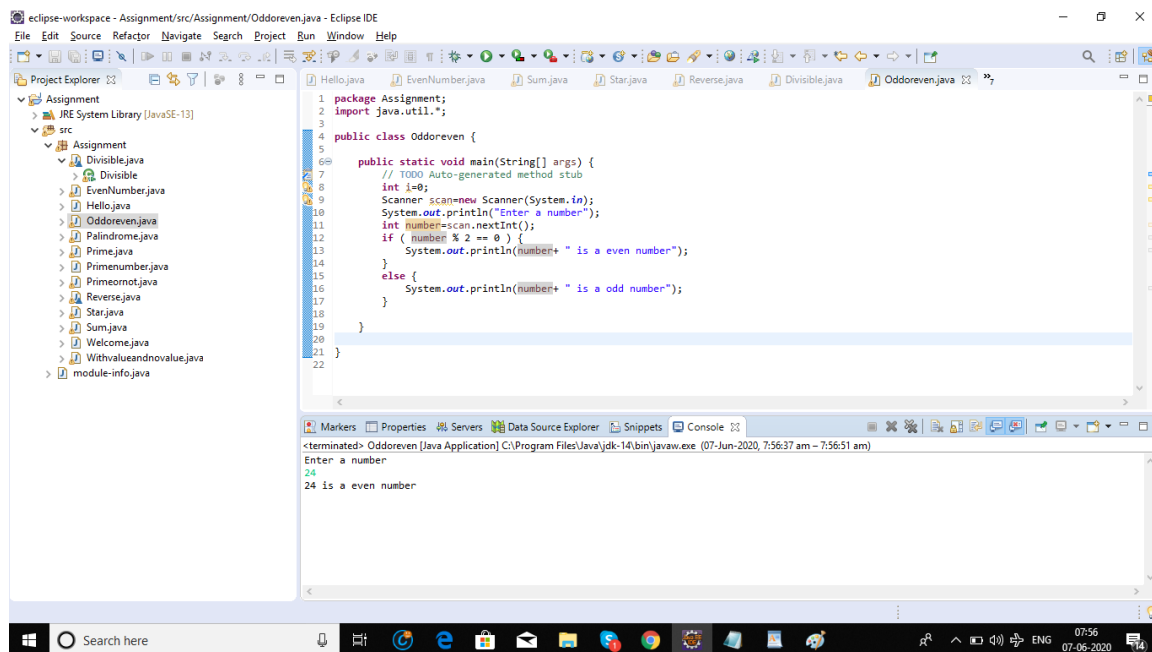
    System.out.println(number+ " is a odd number");

}

}

}

```



18.Palindrome

```
package Assignment;

import java.util.*;

public class Palindrome{

public static void main(String args[]){

    int r,sum=0,temp;

    //int n=454;//It is the number variable to be checked for palindrome

    System.out.println("Enter a number");

    Scanner scan=new Scanner(System.in);

    int n=scan.nextInt();

temp=n;

while(n>0){

    r=n%10; //getting remainder

    sum=(sum*10)+r;

    n=n/10;

}

if(temp==sum) {

    System.out.println("palindrome number ");

} else {

    System.out.println("not palindrome");

}

}

}
```

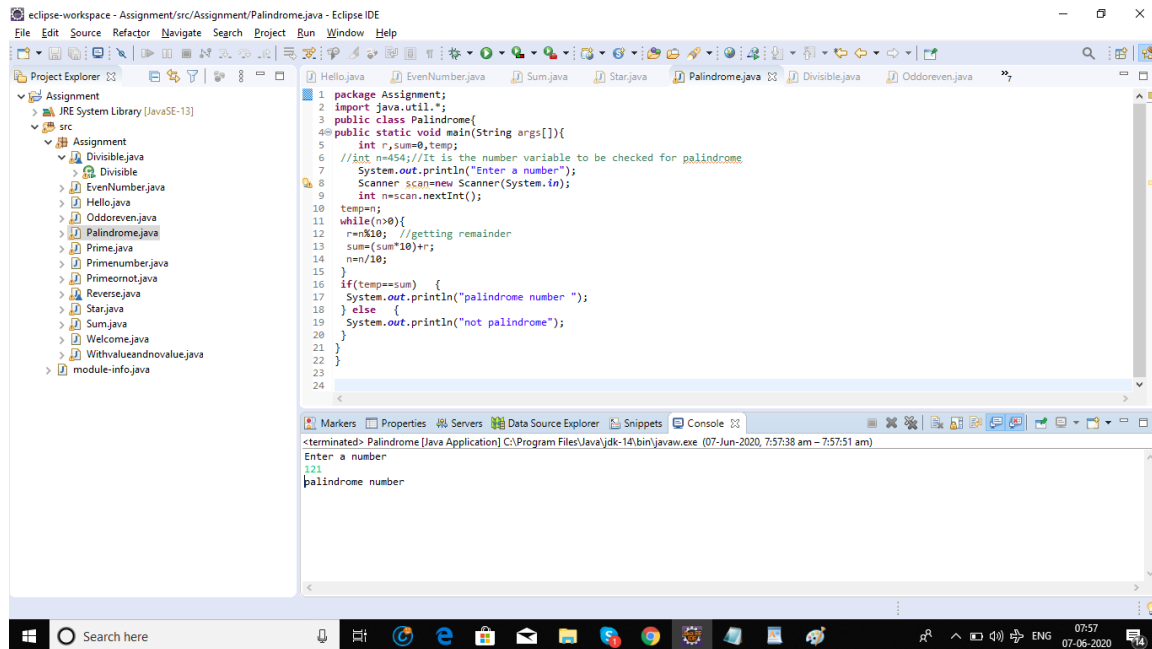
```
-----

package Assignment;

import java.util.*;

public class Palindrome{
```

```
public static void main(String args[]){  
    int r,sum=0,temp;  
    //int n=454;//It is the number variable to be checked for palindrome  
    System.out.println("Enter a number");  
    Scanner scan=new Scanner(System.in);  
    int n=scan.nextInt();  
  
    temp=n;  
    while(n>0){  
        r=n%10; //getting remainder  
        sum=(sum*10)+r;  
        n=n/10;  
    }  
    if(temp==sum) {  
        System.out.println("palindrome number ");  
    } else {  
        System.out.println("not palindrome");  
    }  
}  
}
```



14.Prime or not

```
package Assignment;
```

```
import java.util.*;
```

```
public class Prime {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```

```
        Scanner dx=new Scanner(System.in);
```

```
        System.out.println("Enter a number:");
```

```
        int num=dx.nextInt();
```

```
        if(num == 0 || num == 1){
```

```
            System.out.println(num + " is neither prime nor Composite number");
```

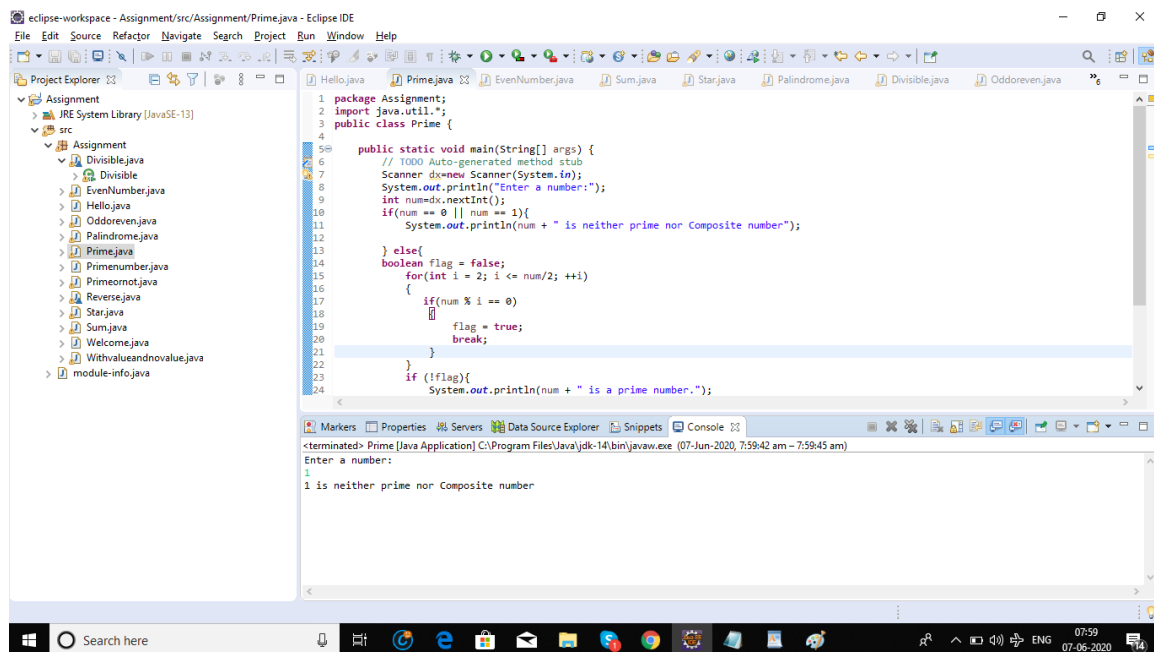
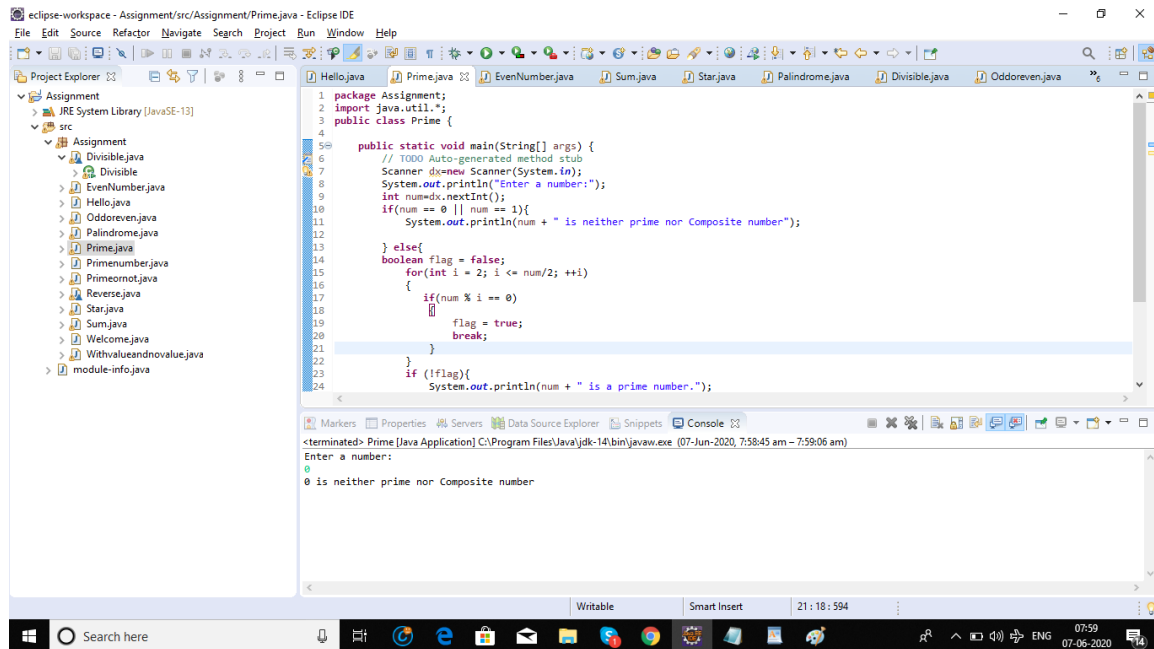
```
        } else{
```

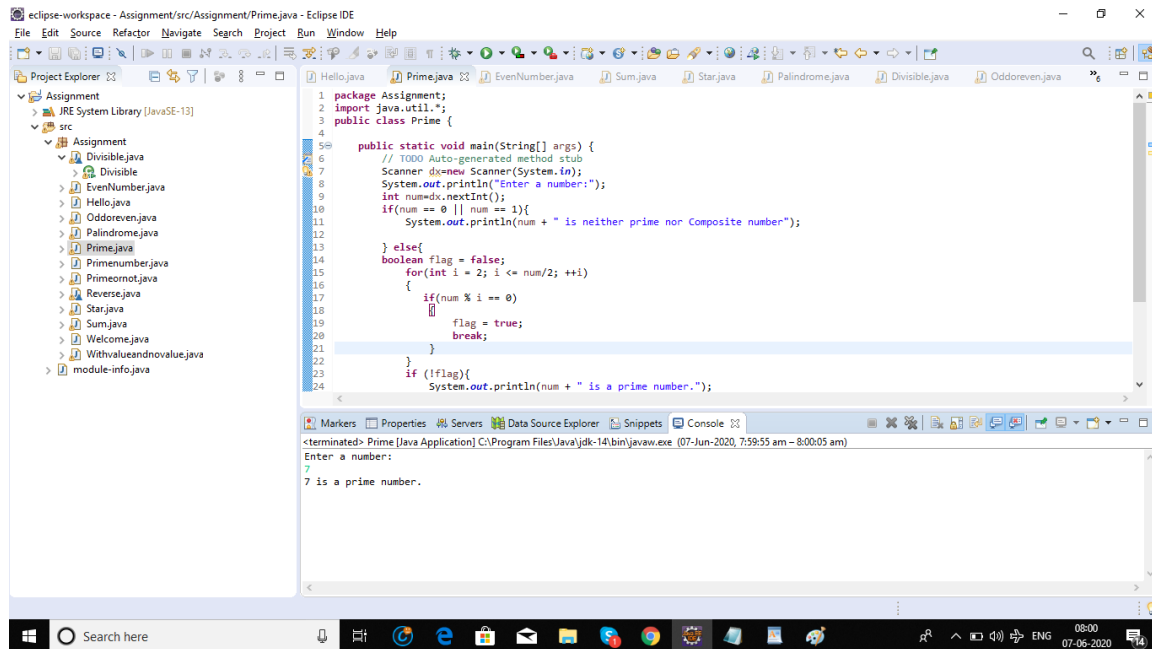
```
            boolean flag = false;
```



```
    for(int i = 2; i <= num/2; ++i)
    {
        if(num % i == 0)
        {
            flag = true;
            break;
        }
    }
    if (!flag){
        System.out.println(num + " is a prime number.");
    }else{
        System.out.println(num + " is not a prime number.");
    }
}

}
```





10.Prime number limitation 1 to 10

```

package Assignment;

import java.util.*;

public class Primenumber {

    public static void main(String[] args) {

        int i =0;

        int num =0;

        //Empty String

        String primeNumbers = "";

        String flag = "Yes";

        Scanner scanner=new Scanner(System.in);

        System.out.println("Enter a number");

        int n=scanner.nextInt();
    
```

```

if(n<10) {
    scanner.close();
    for (i = 0; i <= n; i++)
    {
        int counter=0;
        for(num =i; num>=1; num--)
        {
            if(i%num==0)
            {
                counter = counter + 1;
            }
        }
    }
    if (counter ==2)
    {
        //Appended the Prime number to the String
        primeNumbers = primeNumbers + i + " ";
    }
}

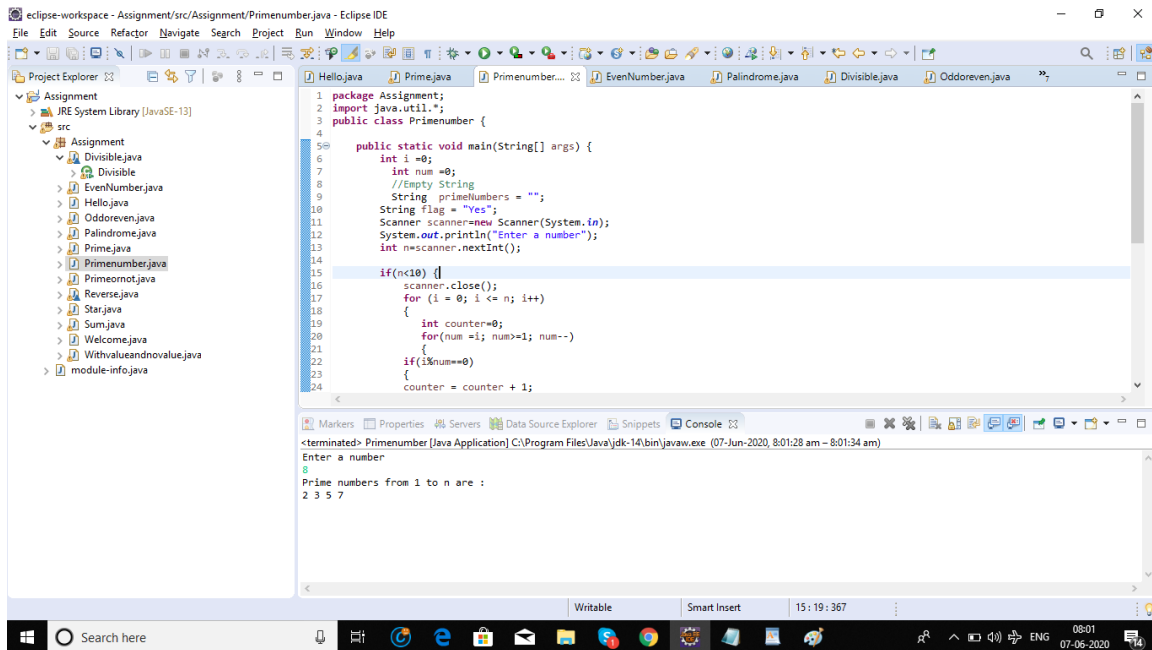
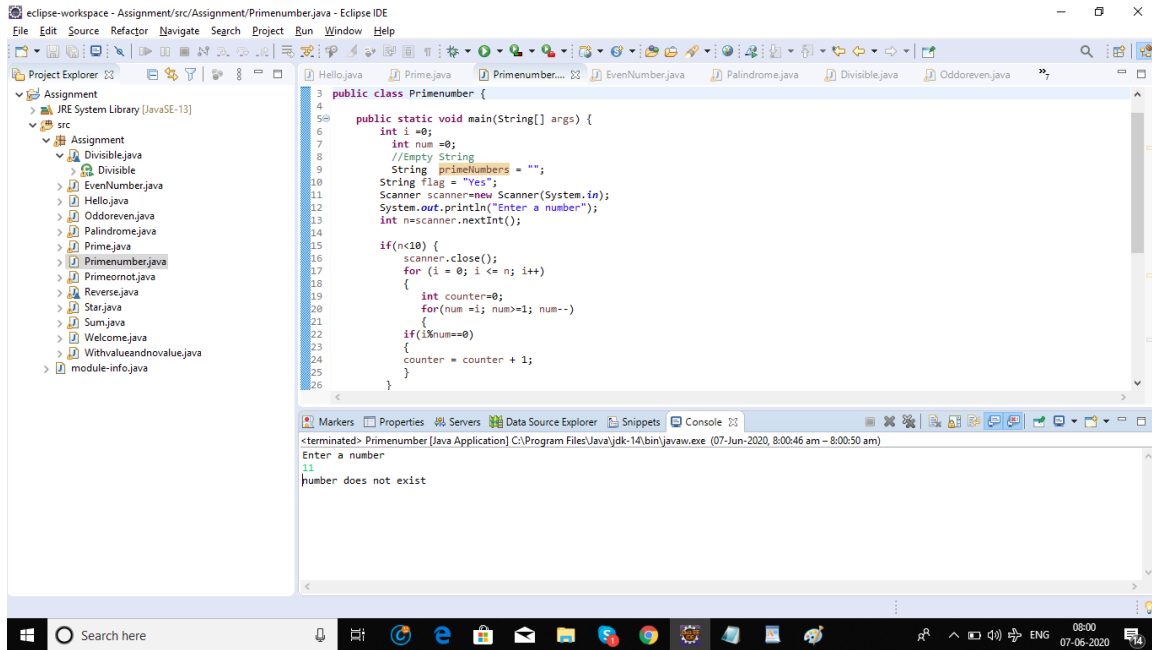
else {
    System.out.println("number does not exist");
    flag = "No";
}

if(flag == "Yes"){
    System.out.println("Prime numbers from 1 to n are :");
    System.out.println(primeNumbers);
}

```

}

}



12.Prime or not

```
package Assignment;

import java.util.*;

public class Primeornot {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        Scanner dx=new Scanner(System.in);

        System.out.println("Enter a number:");

        int num=dx.nextInt();

        boolean flag = false;

        for(int i = 2; i <= num/2; ++i)
        {
            if(num % i == 0)
            {
                flag = true;

                break;
            }
        }

        if (!flag){

            System.out.println(num + " is a prime number.");

        }else{

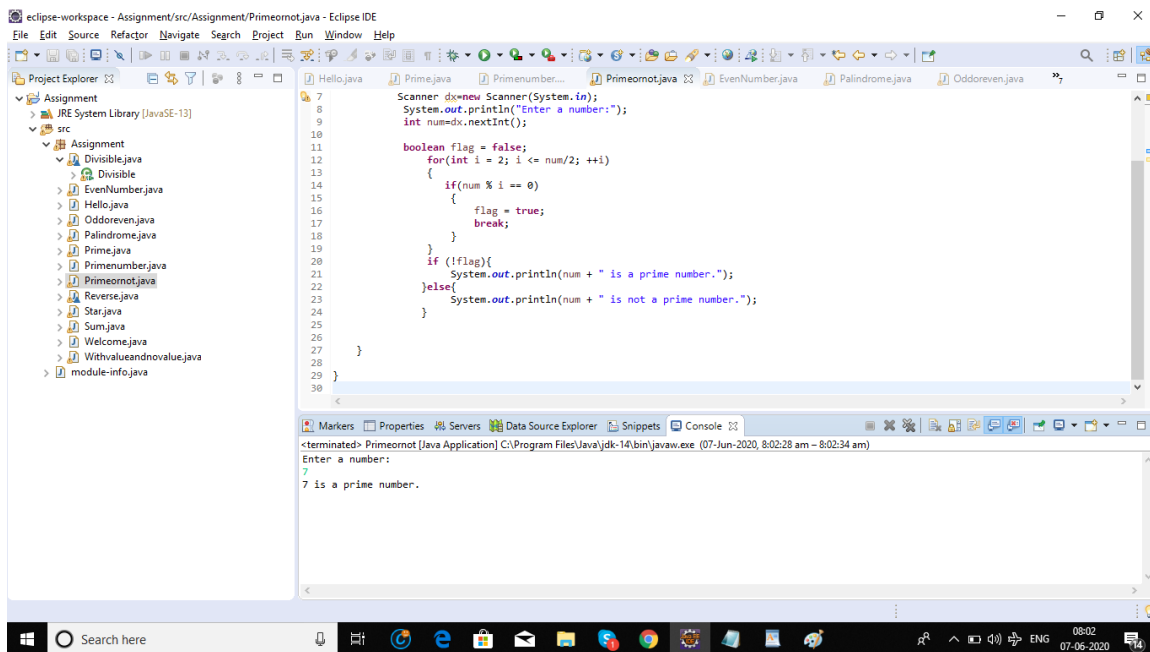
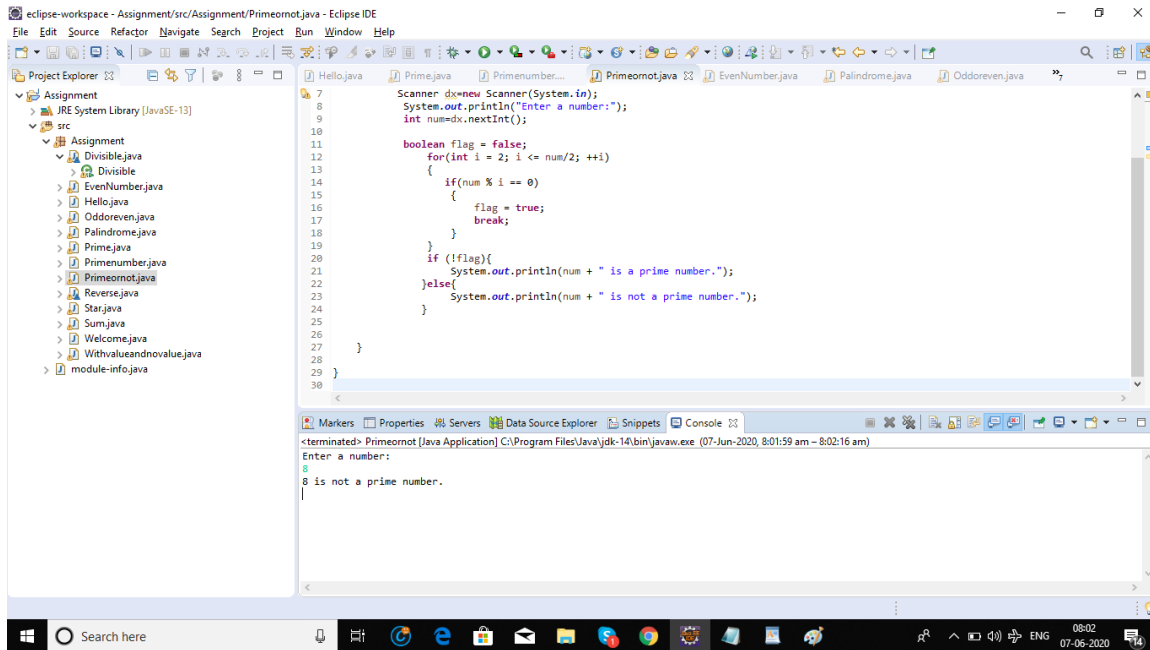
            System.out.println(num + " is not a prime number.");

        }

    }

}
```

}



17.Reverse

```
package Assignment;
```

```
import java.util.Scanner;

class Reverse
{
    public static void main(String args[])
    {
        int num=0;
        int reversenum =0;

        System.out.println("Input your number and press enter: ");

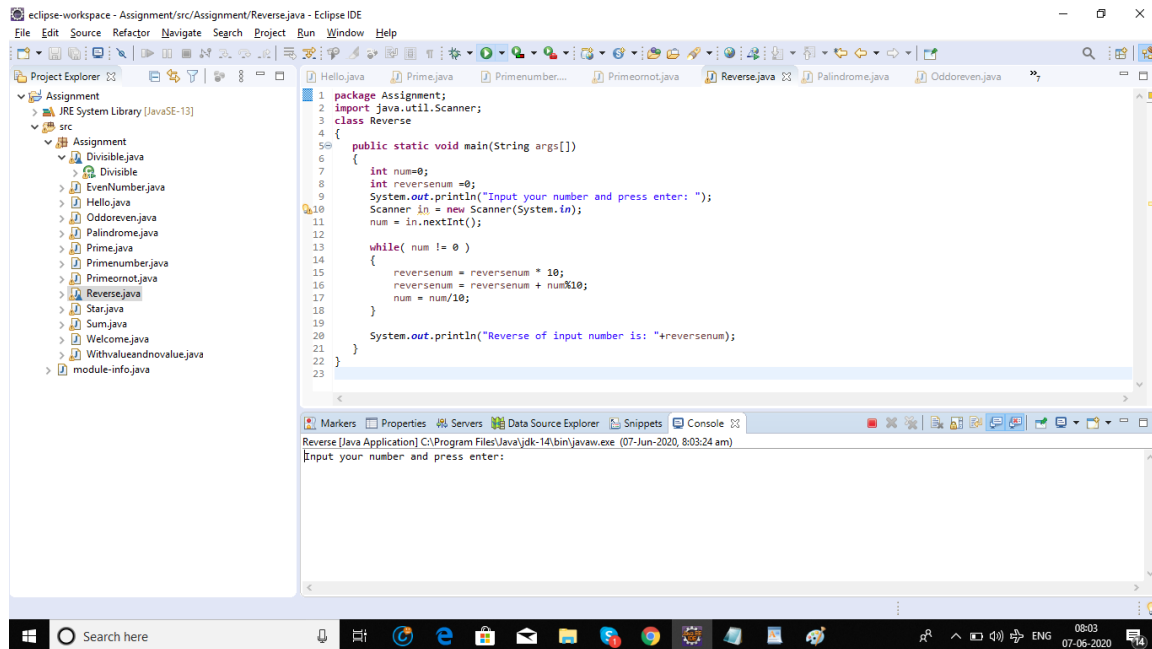
        Scanner in = new Scanner(System.in);

        num = in.nextInt();

        while( num != 0 )
        {
            reversenum = reversenum * 10;
            reversenum = reversenum + num%10;

            num = num/10;
        }

        System.out.println("Reverse of input number is: "+reversenum);
    }
}
```

16.star

```

package Assignment;

import java.util.*;

public class Star {

    public static void printNums(int n)

    {

        int i, j,num;

        for(i=0; i<n; i++)

        {

            num=1;

            for(j=0; j<=i; j++)

            {

                System.out.print("*" + " ");

                num++;

            }

        }

    }

}

```

```

        System.out.println();
    }
}

public static void main(String args[])
{
    // int n = 5;

    Scanner Scan = new Scanner(System.in);

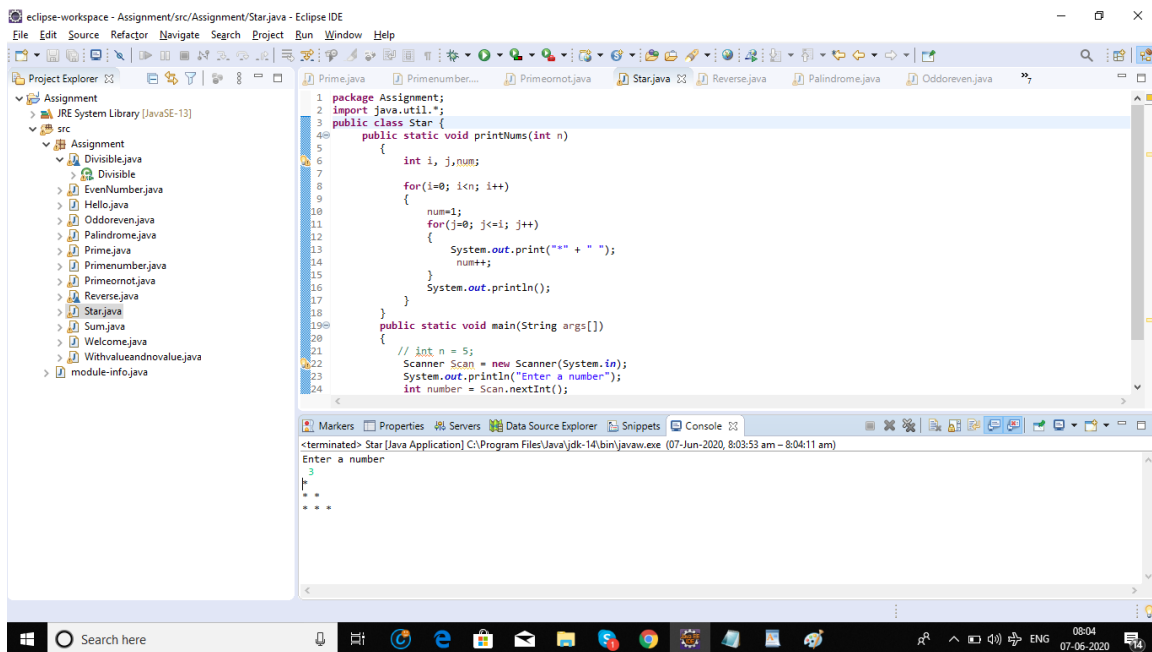
    System.out.println("Enter a number");

    int number = Scan.nextInt();

    printNums(number);

}
}

```



15. SUM

```
package Assignment;
```

```

import java.util.*;

public class Sum {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        int i=0;

        int sum = 0;

        Scanner dx=new Scanner(System.in);

        System.out.println("Enter a number:");

        for(i=0;i<7;i++) {

            int num=dx.nextInt();

            sum = sum + num;

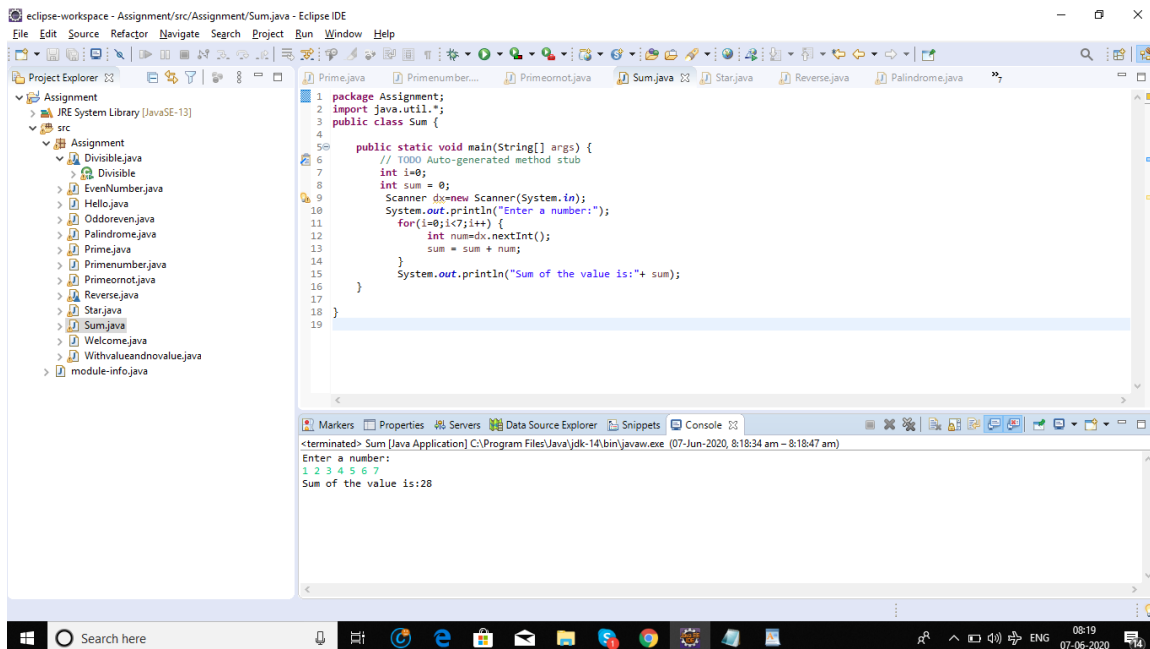
        }

        System.out.println("Sum of the value is:"+ sum);

    }

}

```



3.With value and Without value

```
package Assignment;

import java.util.*;

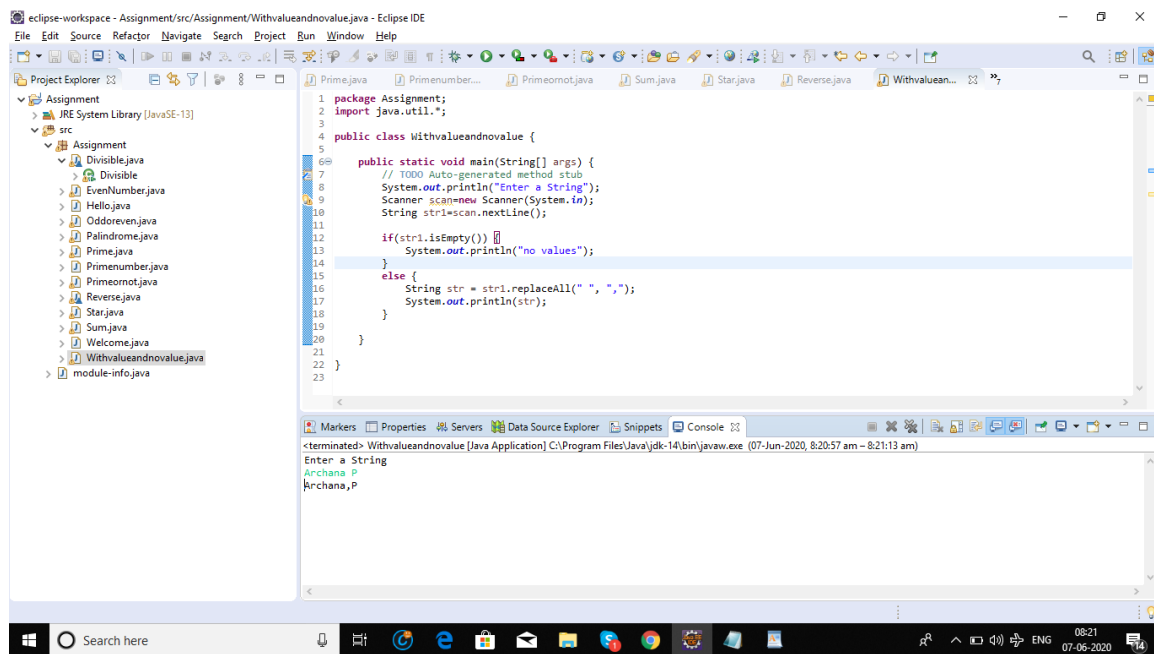
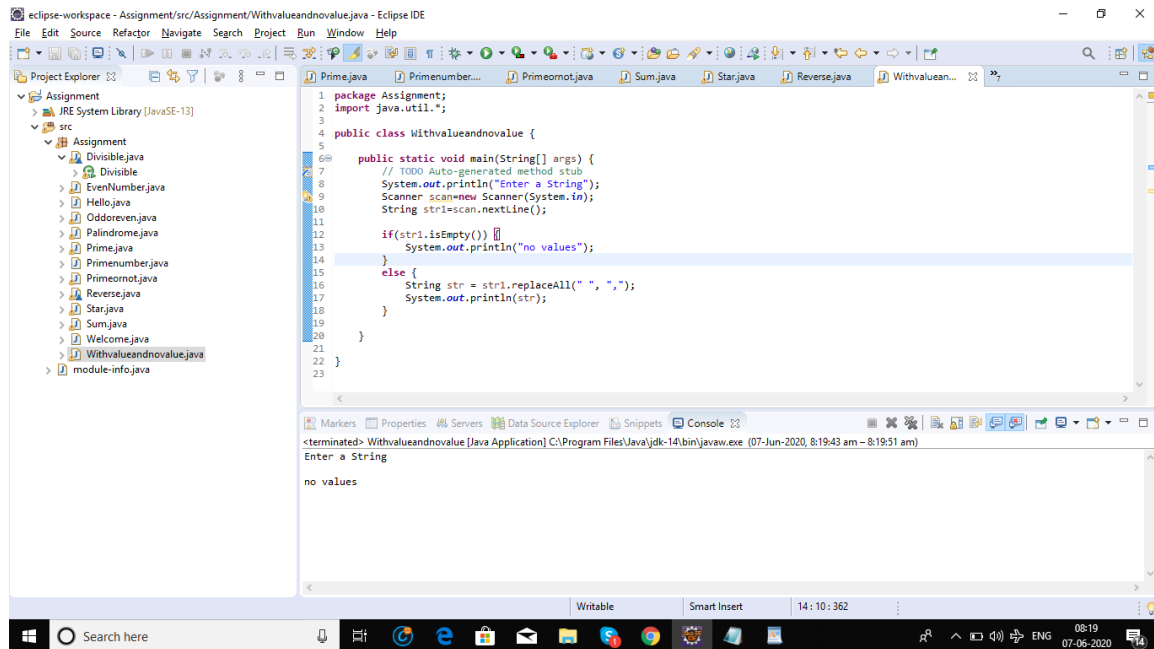
public class Withvalueandnovalue {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Enter a String");
        Scanner scan=new Scanner(System.in);
        String str1=scan.nextLine();

        if(str1.isEmpty()) {
            System.out.println("no values");
        }
        else {
            String str = str1.replaceAll(" ", ",");
            System.out.println(str);
        }

    }

}
```



1.Checking

```
package Assignment;

import java.util.*;

public class Checking {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        int x,y,z;

        Scanner dx=new Scanner(System.in);

        System.out.println("Enter a number:");

        x=dx.nextInt();

        if(x > 0 ){

            System.out.println(x + " is a Poistive Number");

        }else if(x == 0){

            System.out.println(x+" is neither Poistive nor negative");

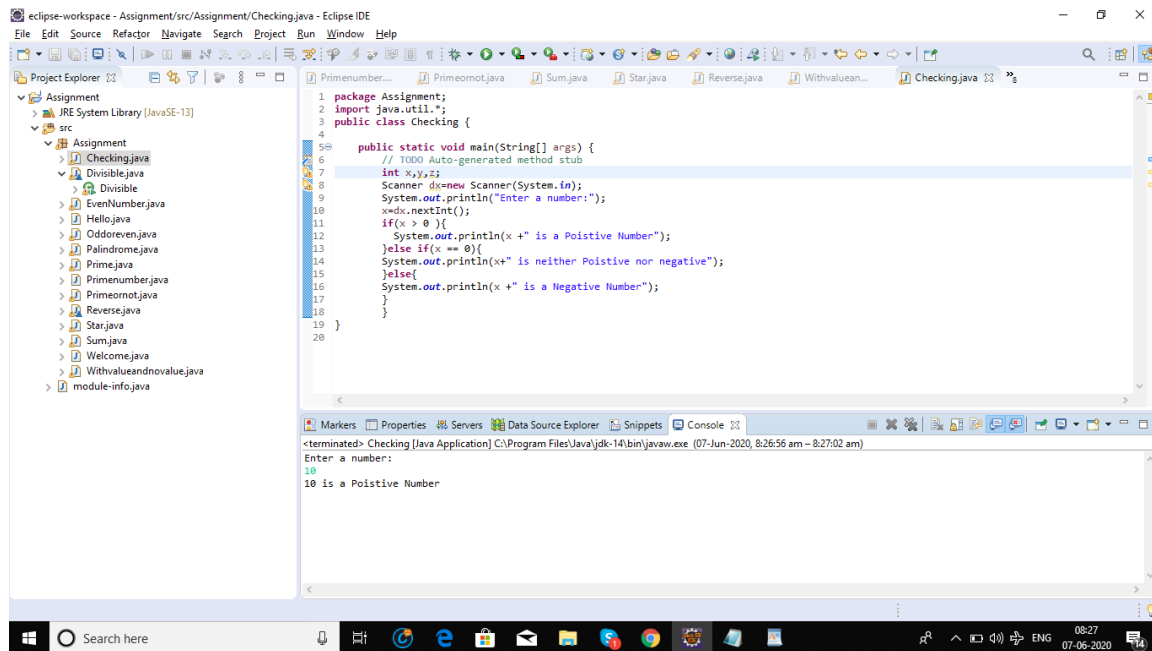
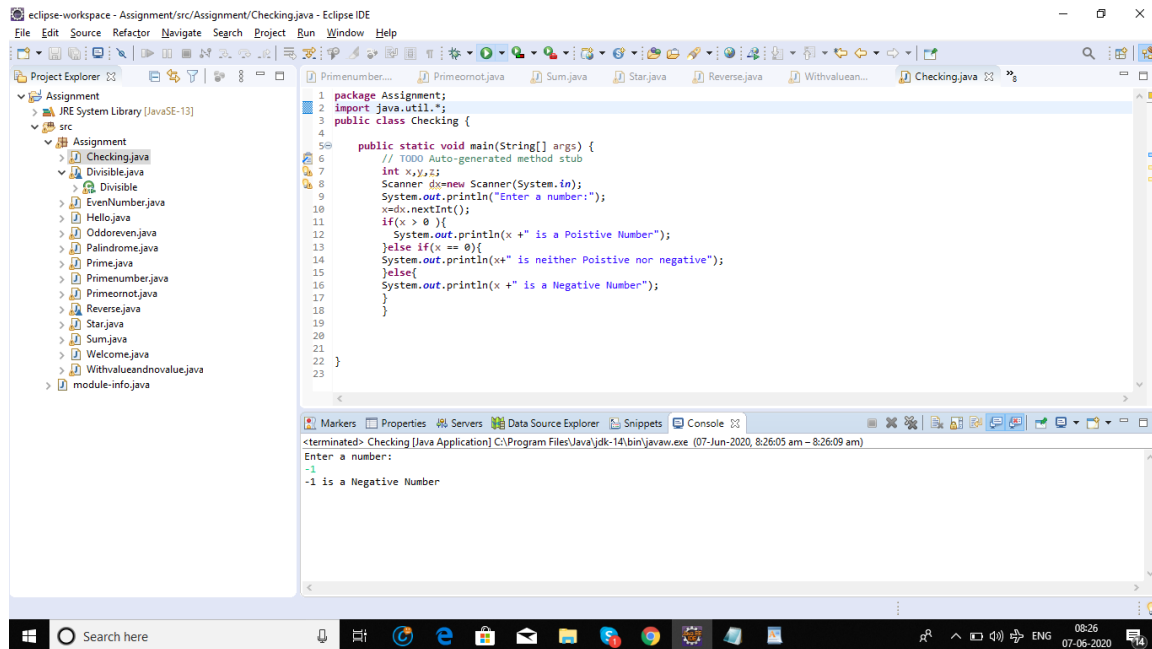
        }else{

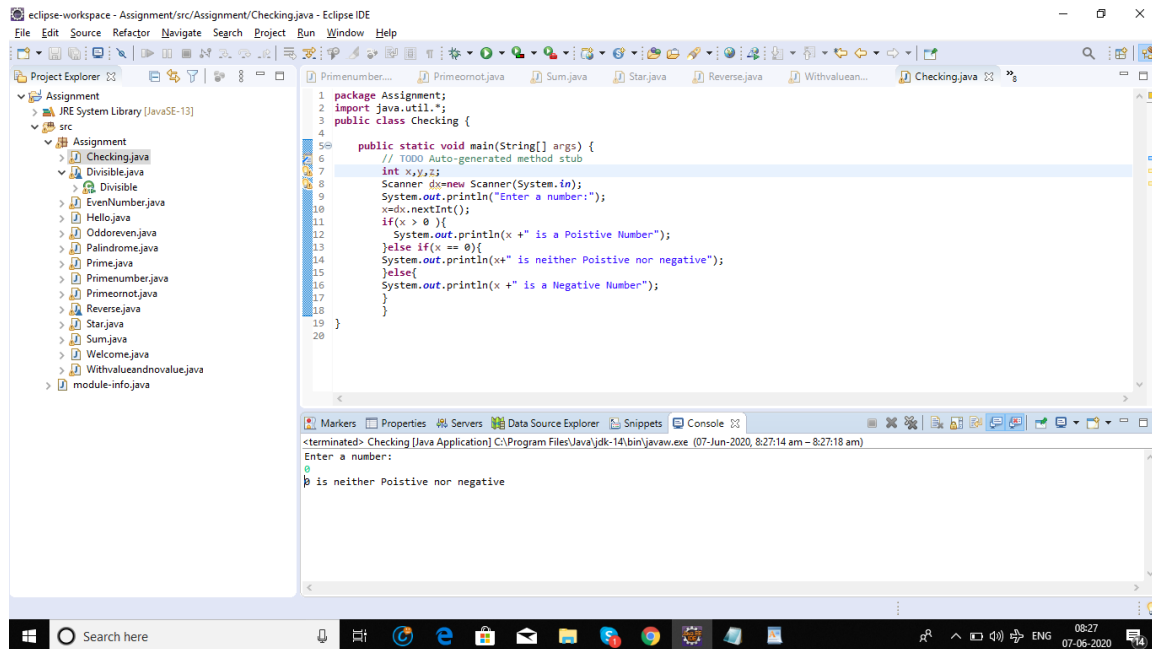
            System.out.println(x + " is a Negative Number");

        }

    }

}
```





4. Alphabet

```
package Assignment;

import java.util.Arrays;

public class Alphabet {

    public static String sortString(String inputString)
    {

        // convert input string to char array
        char tempArray[] = inputString.toCharArray();

        // sort tempArray
        Arrays.sort(tempArray);

        // return new sorted string
        return new String(tempArray);

    }
```



```

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        String inputStringfir = "Rajkiran";

        String inputStringsec = "Archana";


        String outputString = sortString(inputStringfir);

        System.out.println("Input String : " + inputStringfir);

        System.out.println("Output String : " + outputString);


        String outputStringSec = sortString(inputStringsec);

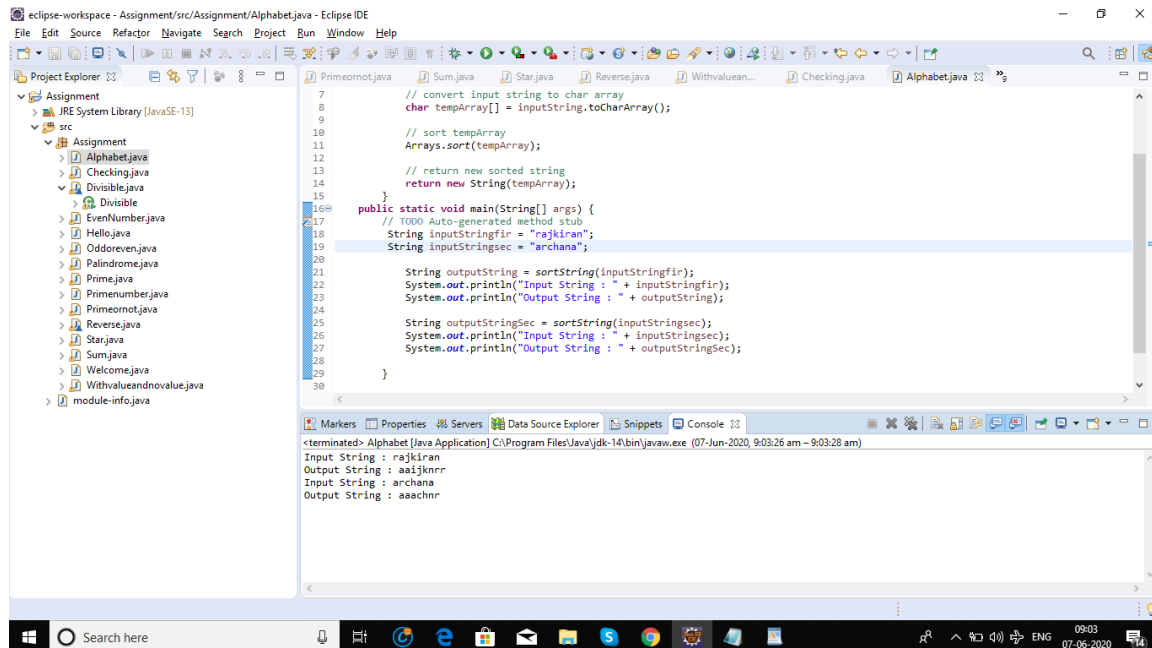
        System.out.println("Input String : " + inputStringsec);

        System.out.println("Output String : " + outputStringSec);

    }

}

```



5. Alphabet - Special Character - number

```
package Assignment;

public class Specialcharacter {
    static void charCheck(char input_char)
    {

        if ((input_char >= 65 && input_char <= 90)
            || (input_char >= 97 && input_char <= 122))
            System.out.println(" Alphabet ");

        else if (input_char >= 48 && input_char <= 57)
            System.out.println(" Digit ");

        else
            System.out.println(" Special Character ");
    }

    public static void main(String[] args) {
        // TODO Auto-generated method stub

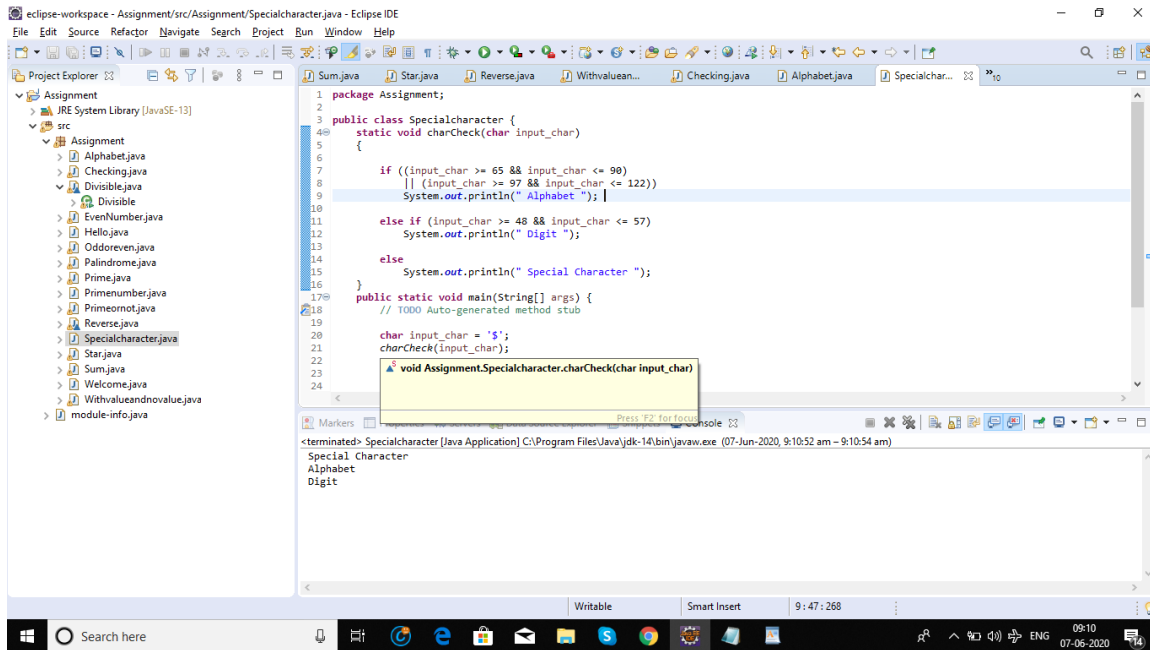
        char input_char = '$';
        charCheck(input_char);

        char input_alpha = 'a';
        charCheck(input_alpha);

        char number = '5';
        charCheck(number);
    }
}
```

}

}



6. Bank Interest program

```
package Assignment;
```

```
import java.util.*;
```

```
public class GenderInterest {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```

```
        System.out.println("Enter a Gender");
```

```
        Scanner scan=new Scanner(System.in);
```

```
        String gender=scan.nextLine();
```

```
System.out.println("Enter a age");

int age = scan.nextInt();

if(gender.equalsIgnoreCase("Female")){

    if(age >=1 && age <= 58)

        System.out.println("Interest= 8.2%");

    else if(age >58 && age <= 120){

        System.out.println("Interest= 7.6%");

    }

}

}else{

    if(age >=1 && age <= 60)

        System.out.println("Interest= 9.2%");

    else if(age >=60 && age <= 120){

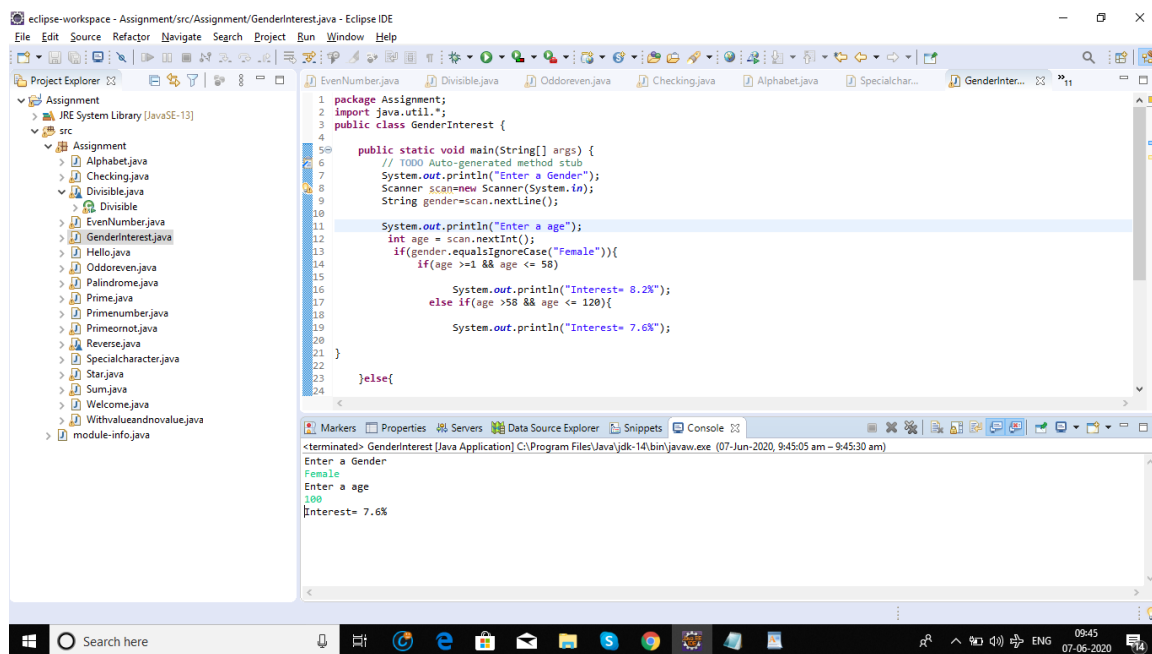
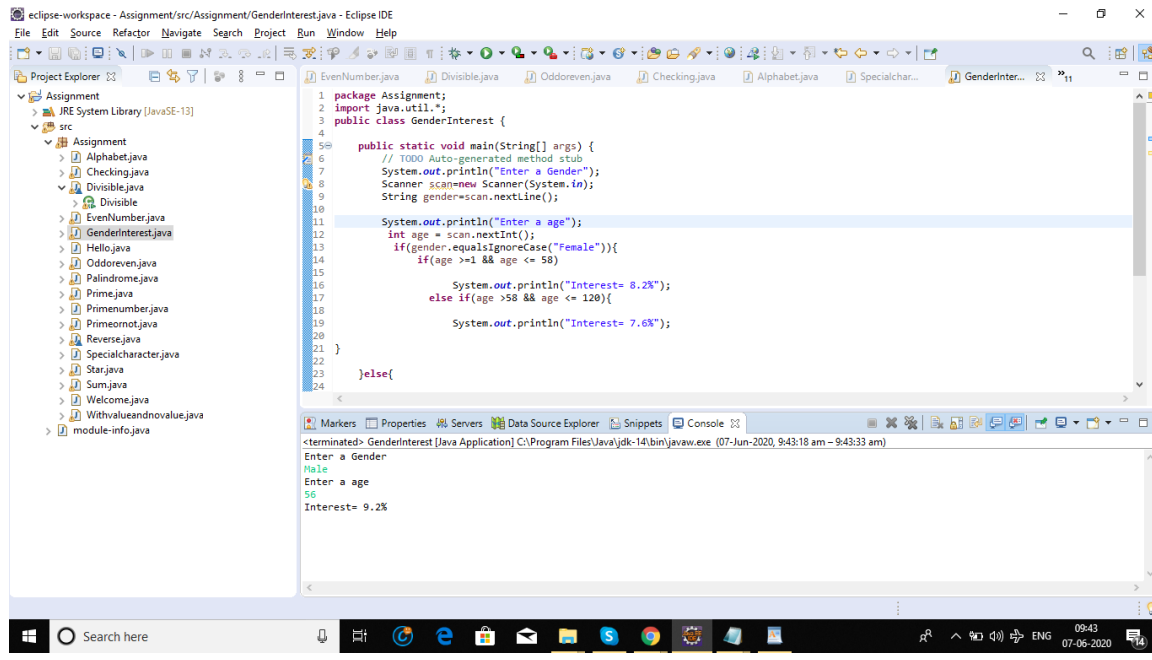
        System.out.println("Interest= 8.3%");

    }

}

}

}
```



7. Lowercase

```

package Assignment;

import java.util.*;

public class Lowercase {

```

```
public static void main(String[] args) { // TODO Auto-generated method stub
```

```
Scanner dx=new Scanner(System.in);
```

```
System.out.println("Enter a string Uppercase:");
```

```
String str=dx.nextLine();
```

```
System.out.println("Result of LowerCase: "+str.toLowerCase());
```

```
System.out.println("*****");
```

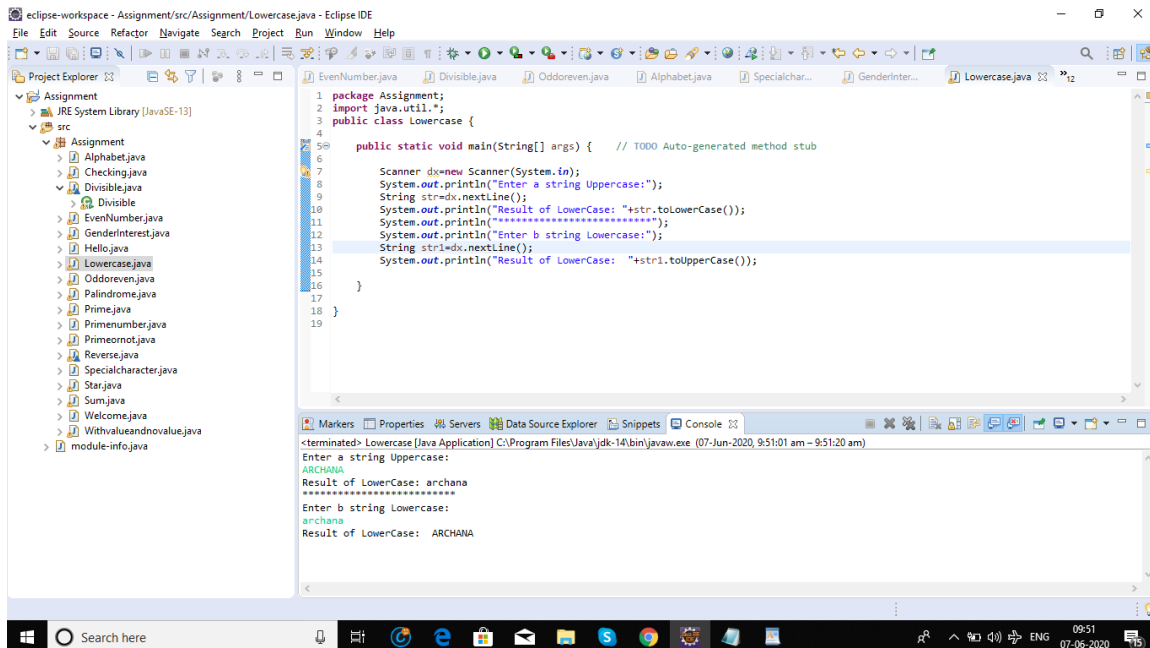
```
System.out.println("Enter b string Lowercase:");
```

```
String str1=dx.nextLine();
```

```
System.out.println("Result of LowerCase: "+str1.toUpperCase());
```

```
}
```

```
}
```



Month

```
package Assignment;

import java.util.*;

public class SwitchBasedSolution {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Scanner in = new Scanner(System.in);

        System.out.print("Enter month's number: ");

        int monthNumber;

        monthNumber = in.nextInt();

        switch (monthNumber) {

            case 1:

                System.out.println("January");

                break;

            case 2:

                System.out.println("February");

                break;
```

case 3:

System.*out*.println("March");

break;

case 4:

System.*out*.println("April");

break;

case 5:

System.*out*.println("May");

break;

case 6:

System.*out*.println("June");

break;

case 7:

System.*out*.println("July");

break;

case 8:

System.*out*.println("August");

break;

case 9:

System.*out*.println("September");

break;

case 10:

System.*out*.println("October");

break;

case 11:

System.*out*.println("November");

break;

case 12:

System.*out*.println("December");

break;

default:

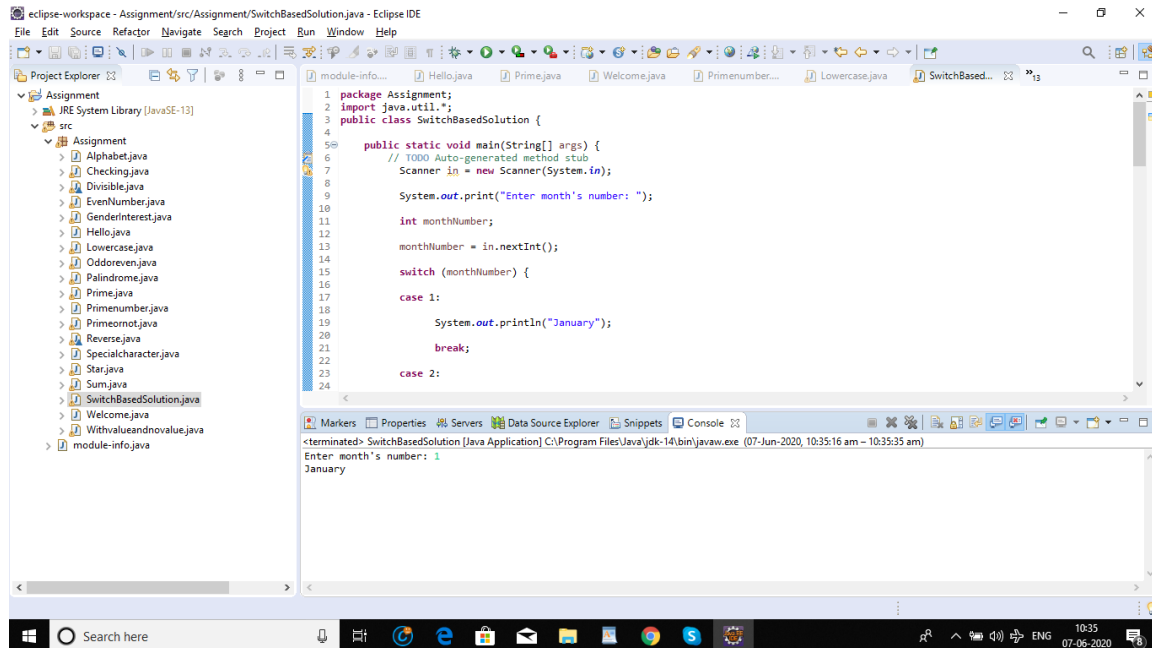
```
System.out.println("Invalid month.");
```

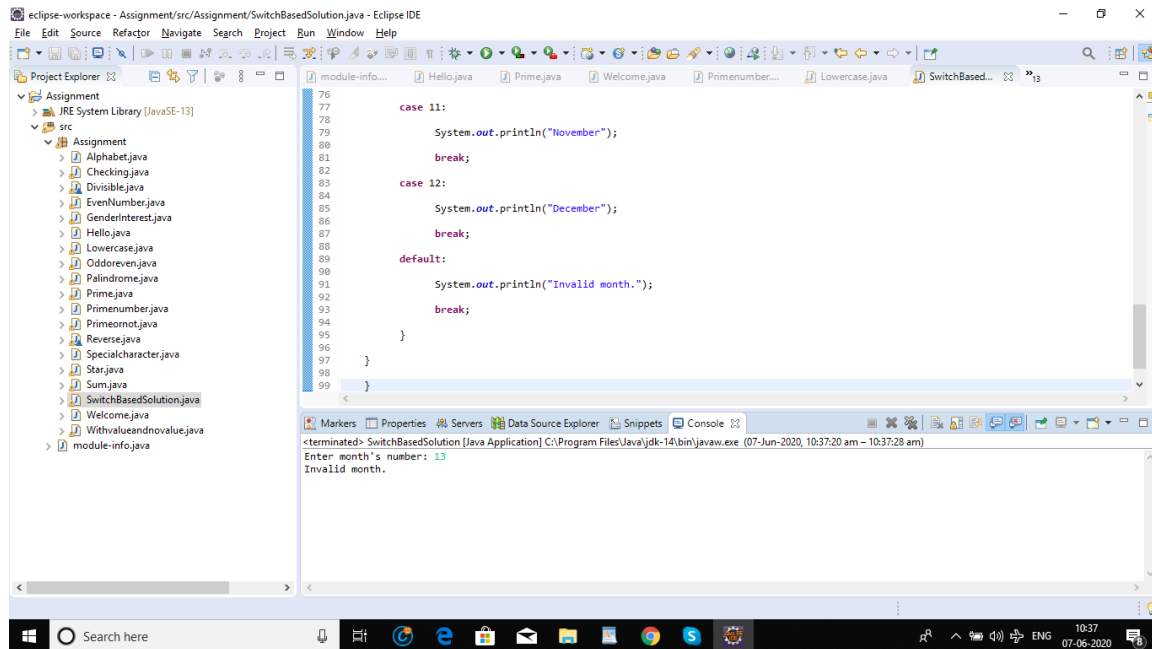
break;

}

}

}





20. Add and Sub

```
package Assignment;
```

```
import java.util.*;
```

```
public class AddandSub {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```

```
        int m, n, opt, add, sub, mul;
```

```
        double div;
```

```
        Scanner s = new Scanner(System.in);
```

```
        System.out.print("Enter first number:");
```

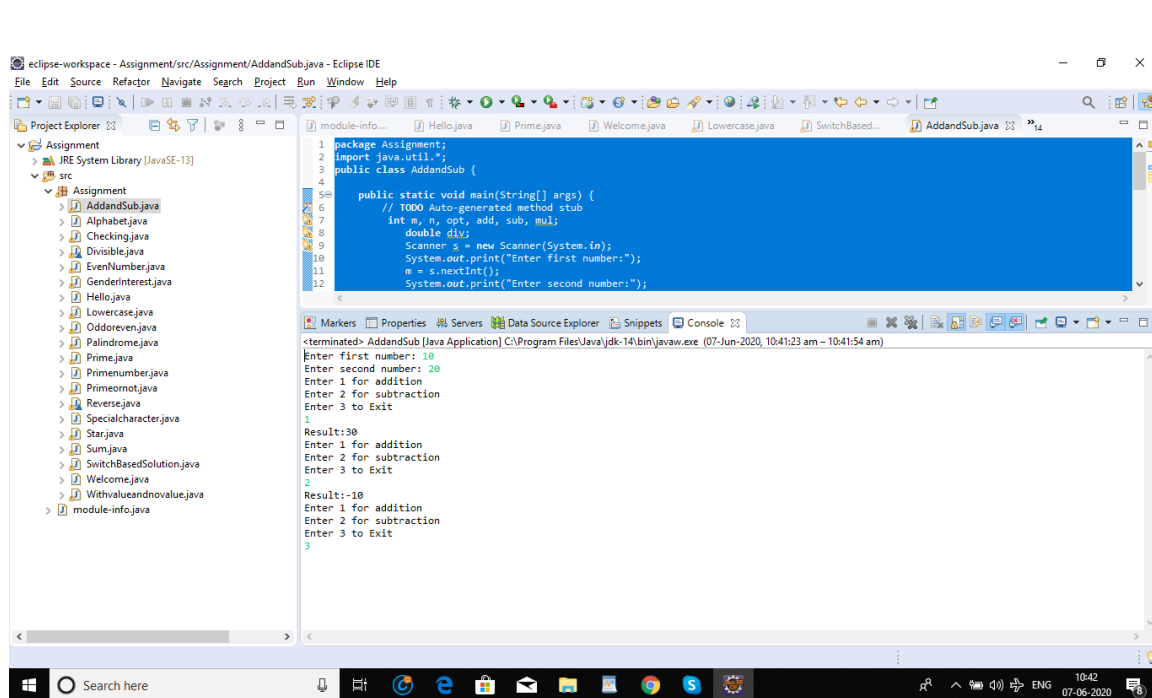
```
        m = s.nextInt();
```

```
        System.out.print("Enter second number:");
```

```
        n = s.nextInt();
```

```
        while(true)
```

```
{  
    System.out.println("Enter 1 for addition");  
    System.out.println("Enter 2 for subtraction");  
    System.out.println("Enter 3 to Exit");  
    opt = s.nextInt();  
    switch(opt)  
    {  
        case 1:  
            add = m + n;  
            System.out.println("Result:"+add);  
            break;  
  
        case 2:  
            sub = m - n;  
            System.out.println("Result:"+sub);  
            break;  
        case 3:  
            System.exit(0);  
    }  
}  
  
}
```



10 . One to ten number

```
package Assignment;

import java.util.*;

public class onenumber {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        int counter = 0;

        for (int i = 0 ; i < 1 ; i++) {

            for (int j = 0 ; j < 10 ; j++) {

                System.out.print (counter);

                System.out.print ( " "); // I think it is best to have spaces between
the numbers

                counter++;

            }

            //after printing 10 numbers, go to a new line

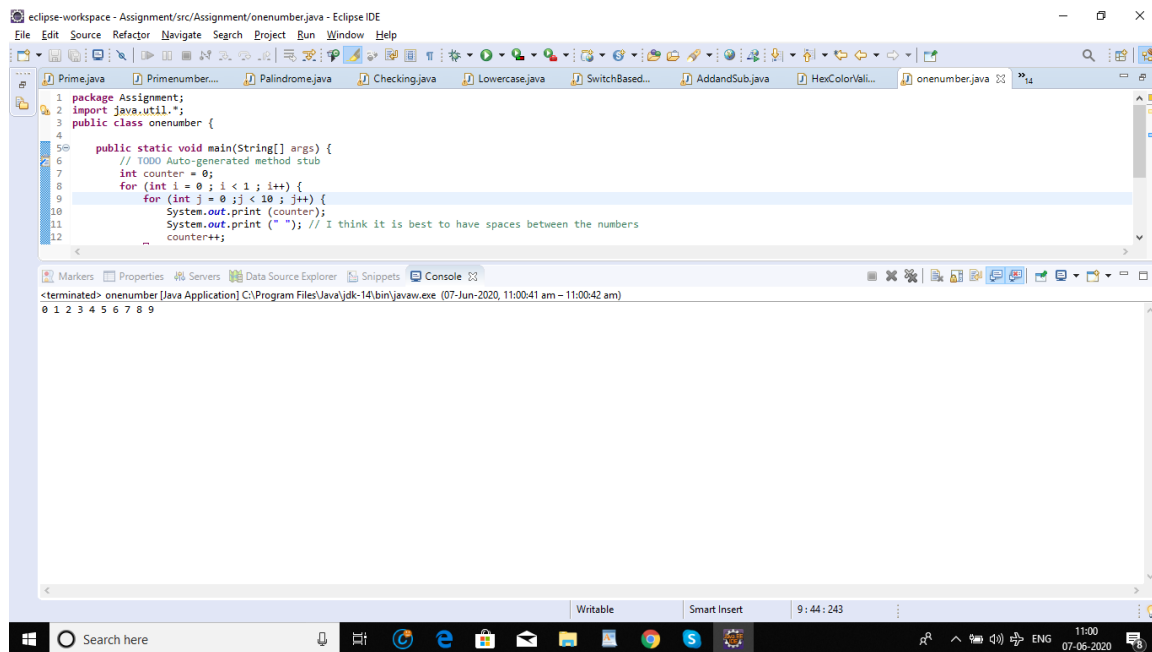
            System.out.println ();

        }

    }

}
```

}



8. color CODE

```
package Assignment;

import java.util.regex.*;
```

```

public class HexColorValidatorTest {

    public static boolean isValidHexaCode(String str)
    {
        // Regex to check valid hexadecimal color code.
        String regex = "^#([A-Fa-f0-9]{6}|[A-Fa-f0-9]{3})$";

        // Compile the ReGex
        Pattern p = Pattern.compile(regex);

        // If the string is empty
        // return false
        if (str == null) {
            return false;
        }

        // Pattern class contains matcher() method
        // to find matching between given string
        // and regular expression.
        Matcher m = p.matcher(str);

        // Return if the string
        // matched the ReGex
        return m.matches();
    }

    public static void main(String args[])
    {

        // Test Case 1:
        String str1 = "#1AFfa1";
        System.out.println(

```

```
        str1 + ": "
        + isValidHexaCode(str1));

// Test Case 2:
String str2 = "#F00";
System.out.println(
    str2 + ": "
    + isValidHexaCode(str2));

// Test Case 3:
String str3 = "123456";
System.out.println(
    str3 + ": "
    + isValidHexaCode(str3));

// Test Case 4:
String str4 = "#123abce";
System.out.println(
    str4 + ": "
    + isValidHexaCode(str4));

// Test Case 5:
String str5 = "#afafah";
System.out.println(
    str5 + ": "
    + isValidHexaCode(str5));
    }
}
```