

Similar as in the angle b/w 2 columns is  $\pi/2$   
i.e. their projection would fall on same axis.

$K \rightarrow$  rank approx.  
 $n \rightarrow$  No. of document.  
 $m \rightarrow$  No. of terms.

$$AP_i(:, 1) = c_i \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \frac{c_i(:, 1)}{\uparrow \text{dominating column}}$$

## Quantum Algorithms

classical bits

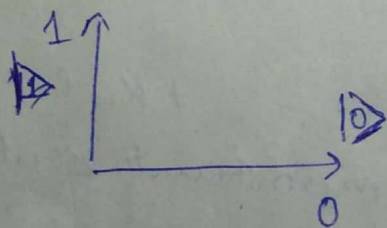
0, 1.

Two bits.

00  
01  
10  
11

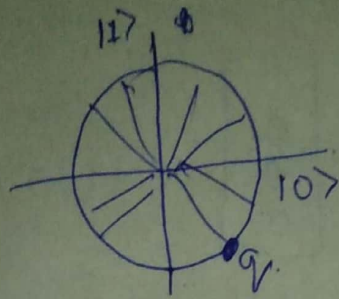
Quantum bits.

basic unit qubit.



these basis vectors are Normalized.

$$|q\rangle = \alpha |0\rangle + \beta |1\rangle$$



We use the notations.

$|a\rangle$  = column vector.

↑  
ket.

$\langle a|$  = row vector.

↑  
Bra

In a ~~1~~ 1-qubit system.  $|0\rangle$  &  $|1\rangle$  as basis states.

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

→ 2 dimensional space.

In a 2-qubit system, the basis states are.

$|00\rangle, |01\rangle, |10\rangle, |11\rangle$  → 4-dimensional space.

$$\alpha |00\rangle + \beta |01\rangle + \gamma |10\rangle + \delta |11\rangle$$

↑  
tensor product

Define:-

$$|ab\rangle = |a\rangle \otimes |b\rangle \quad (\text{tensor product})$$



$$\begin{aligned}
 |00\rangle &= |0\rangle \otimes |0\rangle \\
 &= \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \rightarrow
 \end{aligned}$$

In a 1-qubit system.

$$|q\rangle = \alpha|0\rangle + \beta|1\rangle \quad \alpha, \beta \in \mathbb{C}$$

Here  $|q\rangle$  is normalized  $\nabla$ .

conjugate transpose.

Recall.

$$\langle x|y\rangle = (\underbrace{\langle x|}_{\substack{\uparrow \\ \text{row} \\ \text{vector}}}) (\underbrace{|y\rangle}_{\substack{\uparrow \\ \text{column} \\ \text{vector}}}) \quad \text{is an inner product.}$$

A vector is normalized if its inner product with itself is 1.

$$\text{i.e. } \langle q|q\rangle = 1.$$

$$\text{Note. } \Rightarrow \langle q| = \alpha\langle 0| + \beta\langle 1|$$

$$\text{Now, } \langle q|q\rangle = (\bar{\alpha}\langle 0| + \bar{\beta}\langle 1|)(\alpha|0\rangle + \beta|1\rangle)$$

$$= |\alpha|^2\langle 0|0\rangle + \bar{\alpha}\beta\langle 0|1\rangle +$$

$$\bar{\beta}\alpha\langle 1|0\rangle + |\beta|^2\langle 1|1\rangle.$$

Here, the mix terms  $\langle 0|1 \rangle$  &  $\langle 1|0 \rangle$  are variables  
 bcoz,

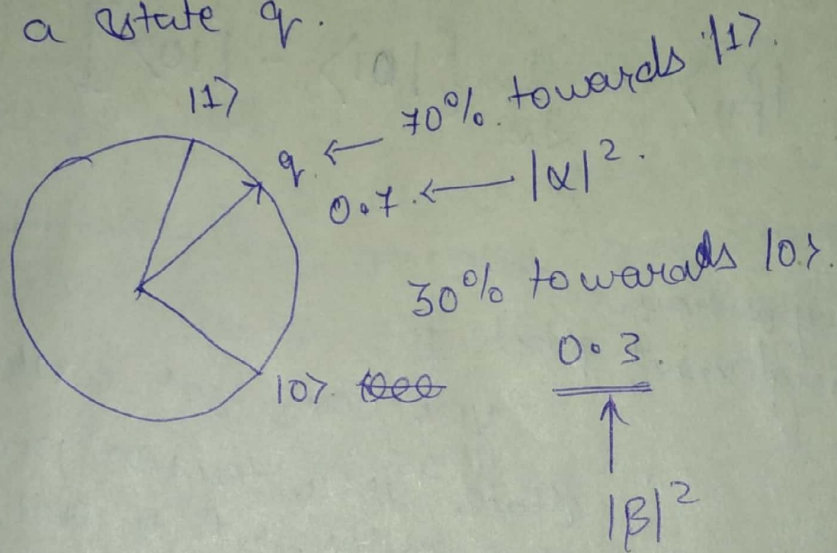
$$\langle 0|1 \rangle = \langle 0| \rangle \langle 1 \rangle = [1 \ 0] \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0$$

similarly for  $\langle 1|0 \rangle$ .

$$\text{Here, } \langle q|q \rangle = 1 \Rightarrow |\alpha|^2 + |\beta|^2 = 1.$$

$$(\text{Here } \langle 0|0 \rangle \text{ \& } \langle 1|1 \rangle = 1)$$

given a state  $q$ .



$$|q\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle.$$

$$\text{Here } \alpha^2 = 1/2 \quad \beta^2 = 1/2.$$

State  $q$  is in between of  $|0\rangle$  &  $|1\rangle$



$$\begin{aligned}
 |00\rangle &= |0\rangle \otimes |0\rangle \\
 &= \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow
 \end{aligned}$$

In a 1-qubit system.

$$|q\rangle = \alpha|0\rangle + \beta|1\rangle \quad \alpha, \beta \in \mathbb{C}$$

Here  $|q\rangle$  is normalized  $\nRightarrow$

conjugate transpose

Recall.

$$\langle x|y\rangle = \underbrace{(\langle x|)}_{\text{row vector}} \underbrace{(|y\rangle)}_{\text{column vector}} \quad \text{is an inner product.}$$

A vector is normalized if its inner product with itself is 1.

$$\text{i.e. } \langle q|q\rangle = 1.$$

$$\text{Note. } \Rightarrow \langle q| = \alpha\langle 0| + \beta\langle 1|$$

$$\text{Now, } \langle q|q\rangle = (\bar{\alpha}\langle 0| + \bar{\beta}\langle 1|) (\alpha|0\rangle + \beta|1\rangle)$$

$$\begin{aligned}
 &= |\alpha|^2 \langle 0|0\rangle + \bar{\alpha}\beta \langle 0|1\rangle + \\
 &\quad \bar{\beta}\alpha \langle 1|0\rangle + |\beta|^2 \langle 1|1\rangle.
 \end{aligned}$$

Here, the mix terms  $\langle 011 \rangle$  &  $\langle 110 \rangle$  ~~vanishes~~ because,

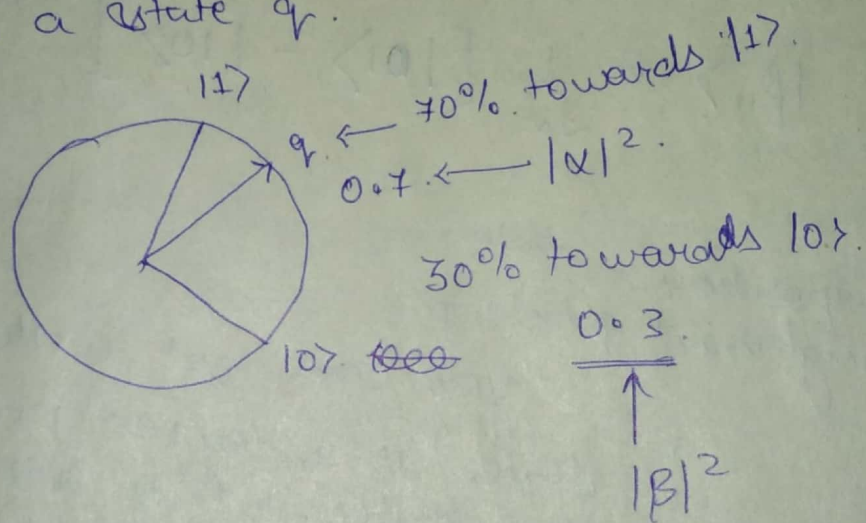
$$\langle 011 \rangle = \langle 01 | 11 \rangle = [1 \ 0] \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0$$

Similarly for  $\langle 110 \rangle$ .

$$\text{Here, } \langle q | q \rangle = 1 \Rightarrow |\alpha|^2 + |\beta|^2 = 1.$$

$$(\text{Here } \langle 010 \rangle \text{ \& } \langle 111 \rangle = 1)$$

given a state  $q$ .



$$|q\rangle = \frac{1}{\sqrt{2}} |10\rangle + \frac{1}{\sqrt{2}} |11\rangle.$$

$$\text{Here } \alpha^2 = 1/2 \quad \beta^2 = 1/2.$$

State  $q$  is in between of  $|10\rangle$  &  $|11\rangle$



## Bell States

2 qubit system. They are defined as,

$$|\beta_{00}\rangle = \frac{1}{\sqrt{2}} [ |00\rangle + |11\rangle ]$$

$$|\beta_{01}\rangle = \frac{1}{\sqrt{2}} [ |01\rangle + |10\rangle ]$$

$$|\beta_{10}\rangle = \frac{1}{\sqrt{2}} [ |00\rangle - |11\rangle ]$$

$$|\beta_{11}\rangle = \frac{1}{\sqrt{2}} [ |01\rangle - |10\rangle ]$$

- 1) Superposition state
- 2) Entanglement state

you can not write a state as a tensor product of 2 states  $\rightarrow$  they are that entangled ~~state~~ with each other

These are called EPR pairs for Einstein, ~~Podolsky~~ Podolsky, Rosen.

These are called entangled states, i.e. the states that can not be written as a tensor product of 2 1-qubit states.

$$|ab\rangle = |a\rangle \otimes |b\rangle$$

$$= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

$\hookrightarrow$  this is not equal to any of above

4 equations.

## Postulates of Quantum Mechanics. (4 postulates)

### Postulate-1)

Associated to any isolated physical system is a complex vector space with inner product ~~known~~ known as the state space of the system. The system is completely described by its state vector.

### Postulate-2)

Evolution of a quantum system.

The evolution of a closed quantum system is described by a unitary transformation. That is, the state  $|\psi\rangle$  of the system at the time  $t_1$  is related to the state  $|\psi'\rangle$  of the system at  $t_2$  by a unitary operator  $U$ .

$$(a) \quad |\psi'\rangle = U|\psi\rangle$$

for eg:-

$$|\psi\rangle = a|0\rangle + b|1\rangle$$

$$U = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$U|\psi\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \left( a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right)$$

$$= a \begin{bmatrix} 0 \\ 1 \end{bmatrix} + b \begin{bmatrix} 1 \\ 0 \end{bmatrix} = a|1\rangle + b|0\rangle$$



these unitary matrices work as quantum gates [similar to NOR, NAND etc in digital]

### Postulate 3 (Measurement)

Quantum measurement are described by a collection  $\{M_m\}$  of measurement operators.

These are operators acting on the state space of the system being measured.

The index  $m$  refers to the measurement outcomes that may occur in the experiment.

If the state of the system is  $|\psi\rangle$  immediately before the measurement, then the probability that result  $m$  occurs is given by

$$p(m) = \langle \psi | \underset{\substack{\uparrow \\ \text{transpose of } M}}{M_m^*} M_m | \psi \rangle$$

How?

After measurement  $= M_m | \psi \rangle$

To calculate prob. :- Take inner product

$$\langle \psi | M_m^* M_m | \psi \rangle = |a_m|^2$$

$M_m$  should eliminate other components & give result along with only one component  
∴ we have  $|a_m|^2$  only, here.

~~$\langle \psi | \psi \rangle$~~

$$|\psi_2\rangle = M |\psi\rangle$$

but state vectors must be normalized,

$$\therefore |\psi_2\rangle = \frac{M |\psi\rangle}{\langle \psi M^* | M \psi \rangle}$$

They satisfy the complete eq.:-

~~$$\sum_m \langle \psi | M_m^* M_m | \psi \rangle = \mathbb{I} \quad \sum_m (M_m | \psi \rangle \langle M_m | \psi \rangle)$$~~

~~$$1 = \sum_m p(m) = \sum_m \langle \psi | M_m^* M_m | \psi \rangle$$~~

~~$$\sum_m (M_m | \psi \rangle \langle M_m | \psi \rangle) = \mathbb{I}$$~~

~~$$1 = \sum_m p(m) = \sum_m \langle \psi | M_m^* M_m | \psi \rangle$$~~

$$\sum_m (M_m | \psi \rangle \langle M_m | \psi \rangle) = \mathbb{I}$$

$$1 = \sum_m p(m) = \sum_m \langle \psi | M_m^* M_m | \psi \rangle$$

Eg:-  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

Define:-  $M_0 = |0\rangle \langle 0| = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$

$$M_1 = |1\rangle \langle 1| = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

Measure the outcome 1:-



$$m_1|q\rangle = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} (\alpha \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ 1 \end{bmatrix})$$

$$= \beta |1\rangle$$

probability of getting outcome 1)

$$\langle \frac{1}{\sqrt{2}} | \frac{1}{\sqrt{2}} \rangle = \langle 1 | 1 \rangle$$
~~$$\langle \frac{1}{\sqrt{2}} | \frac{1}{\sqrt{2}} \rangle = \langle 1 | 1 \rangle$$~~

$$p(1) = \langle q | m_1^* m_1 | q \rangle$$

$$= (\beta^* \langle 1 |) (\beta | 1 \rangle)$$

$$= \beta^* \beta = |\beta|^2$$

Postulate - 4) (Multi-qubit system)

The state space of a composite physical system is the tensor product of the state spaces of the component physical system.

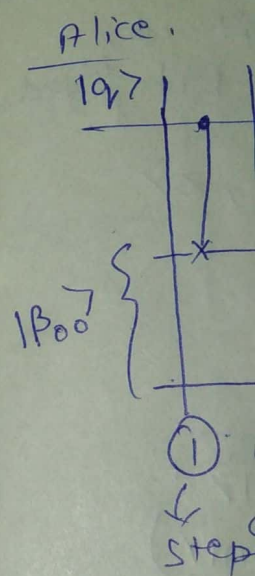
$$|01\rangle \otimes |1\rangle$$

$$|01\rangle \otimes |01\rangle$$

Quantum

Transm  
-tensively

Alice



Step-1)

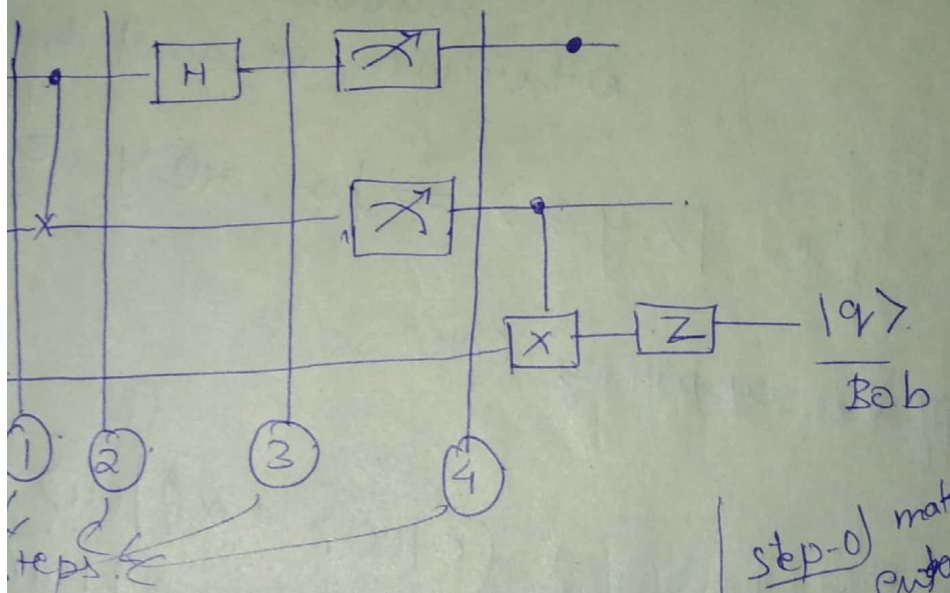
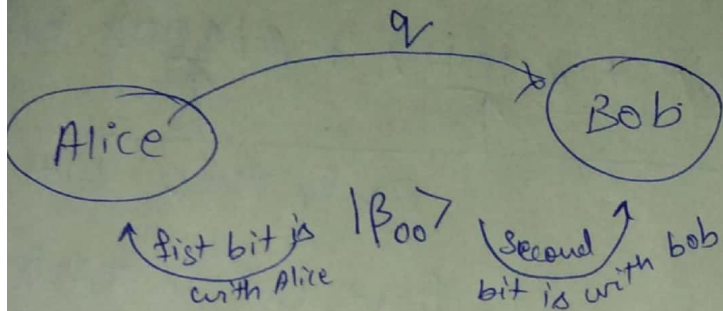
$$|q\rangle =$$

$$|q\rangle \otimes$$

$$= \frac{1}{\sqrt{2}}$$

# Quantum Teleportation

transmit an unknown qubit instantaneously over any distance.



Initial state.

$$|q\rangle \otimes |\beta_{00}\rangle$$

$$= \alpha |0\rangle + \beta |1\rangle$$

$$|\beta_{00}\rangle = (\alpha |0\rangle + \beta |1\rangle)$$

$$\frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

$$\frac{1}{\sqrt{2}} (\alpha |000\rangle + \alpha |011\rangle + \beta |100\rangle + \beta |111\rangle)$$

Step-0 make a entangled pair & give one bit to Alice & other to Bob.

But Alice & Bob think they have both the bits.



Step-2)

Alice applies CNOT to her two qubit system

alice ~~says~~ knows

$$\frac{1}{2} (\alpha |000\rangle + \alpha |011\rangle + \beta |100\rangle + \beta |111\rangle)$$

only these bits.

CNOT says:- if first bit is zero second bit remains as it is, otherwise second bit flips.

$$\text{i.e. } |x, y, z\rangle \Rightarrow |x, x \oplus y, z\rangle$$

After applying CNOT

$$|q\rangle \otimes |p_{00}\rangle = \frac{1}{\sqrt{2}} \left( \begin{array}{c} \text{(a)} \\ \alpha |000\rangle + \alpha |011\rangle + \beta |110\rangle + \beta |101\rangle \end{array} \right)$$

(c) (d)

Hadamard gate

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} = +$$

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} = -$$

(a) → after H

$$|000\rangle$$

(b)  $|011\rangle$

(c)  $|110\rangle$

(d)  $|101\rangle$

Hence:-

$$\frac{1}{2} (\alpha + \beta)$$

a)  $\rightarrow$  after Hadamast becomes.

$$\underset{\uparrow}{|000\rangle} \rightarrow \frac{1}{\sqrt{2}} (|000\rangle + |100\rangle)$$

$$b) \underset{\uparrow}{|011\rangle} \rightarrow \frac{1}{\sqrt{2}} (|011\rangle + |111\rangle)$$

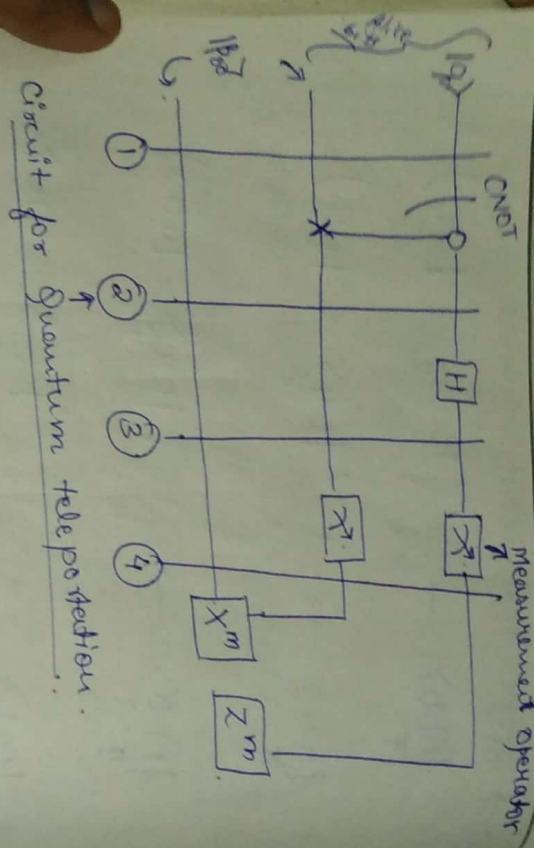
$$c) \underset{\uparrow}{|110\rangle} \rightarrow \frac{1}{\sqrt{2}} (|010\rangle - |110\rangle)$$

$$d) |101\rangle \rightarrow \frac{1}{\sqrt{2}} (|001\rangle - |101\rangle)$$

Hence:-

$$\frac{1}{2} (\alpha |000\rangle + \alpha |100\rangle + \alpha |011\rangle + \alpha |111\rangle + \beta |010\rangle - \beta |110\rangle + \beta |001\rangle - \beta |101\rangle)$$





$$1) | \psi \rangle \otimes | \phi \rangle = \frac{1}{\sqrt{2}} (\alpha | 000 \rangle + \alpha | 011 \rangle + \beta | 111 \rangle + \beta | 100 \rangle)$$

$\beta | 111 \rangle$   
↑  
associated with Alice.

$$\rho = \alpha | 10 \rangle + \beta | 11 \rangle$$

2) Apply CNOT.

$$\frac{1}{\sqrt{2}} (\alpha | 000 \rangle + \alpha | 011 \rangle + \beta | 110 \rangle + \beta | 101 \rangle)$$

3) Hadamard gate.

$$H | 0 \rangle = \frac{| 0 \rangle + | 1 \rangle}{\sqrt{2}}$$

$$H \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \left( \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right)$$

$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

check  $\Rightarrow H^T H = I$   
as  $H$  is unitary

1) Measurement operators - to measure  $|00\rangle$  etc.

↑  
Outer product is used here.

$$M_{|00\rangle} = |00\rangle\langle 00|.$$

$$= \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}.$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\frac{M_{|00\rangle}}{\uparrow} |00\rangle = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}.$$

$M_{|00\rangle}$  measurement operator applied on  $|00\rangle$  does not change anything but on any other it would give different measurement.

$$M_{|00\rangle} |01\rangle = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}.$$

$$\Rightarrow |01\rangle \otimes |1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



given a boolean function how many steps do you need to determine if the function is constant or not  $\Rightarrow$  2

classically:- 2 steps are needed to find whether  $f$  is constant or not,

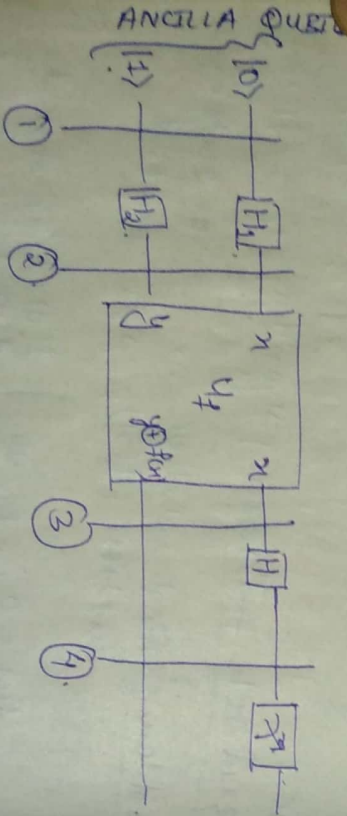
using parallel computing this can be done in 1 step. and 2 circuits.

given  $f$  is binary, where  $n$ , the input is also binary.

Assume, a unitary operator  $U_f$  that achieves

$$U_f |x, y\rangle = |x, y \oplus f(x)\rangle$$

exclusive OR.



- 1)  $|\varphi_1\rangle = |0\rangle \otimes |1\rangle = |01\rangle$
- 2) Apply  $H$  to both qubits.

$$|\varphi_2\rangle = H_1 H_2 |\varphi_1\rangle = H_1 |0\rangle \otimes H_2 |1\rangle$$

$$= |+\rangle \otimes |-\rangle = \frac{1}{2} \left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \otimes \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right)$$

introduced To normalize.

$$= \frac{1}{4} (|00\rangle - |01\rangle + |10\rangle - |11\rangle)$$

$$\begin{aligned} 3) U_f |\varphi_2\rangle &= \frac{1}{4} (|0, 0 \oplus f(0)\rangle - |0, 1 \oplus f(0)\rangle \\ &\quad + |1, 0 \oplus f(1)\rangle - |1, 1 \oplus f(1)\rangle) \end{aligned}$$

4) Apply  $H$ :

$$|\varphi_3\rangle =$$

$$|\varphi_4\rangle = H |\varphi_3\rangle$$

$$= \frac{1}{4} \left( \begin{aligned} &|+, 0 \oplus f(0)\rangle - |+, 1 \oplus f(0)\rangle \\ &+ |-, 0 \oplus f(1)\rangle - |-, 1 \oplus f(1)\rangle \end{aligned} \right)$$

$$= \frac{1}{4\sqrt{2}} \left[ \begin{aligned} &|0, 0 \oplus f(0)\rangle + |1, 0 \oplus f(0)\rangle - |0, 1 \oplus f(0)\rangle - \\ &|1, 1 \oplus f(0)\rangle + |0, 0 \oplus f(1)\rangle - |1, 0 \oplus f(1)\rangle - \\ &- |0, 1 \oplus f(1)\rangle + |1, 1 \oplus f(1)\rangle \end{aligned} \right]$$

$$\frac{1}{\sqrt{2}} \left[ \begin{aligned} & (|10 \oplus f(0)\rangle + |00 \oplus f(1)\rangle - |11 \oplus f(1)\rangle \\ & - |11 \oplus f(0)\rangle - \cancel{|11 \oplus f(1)\rangle}) \\ & + |11\rangle (|10 \oplus f(0)\rangle - |00 \oplus f(1)\rangle - \cancel{|11 \oplus f(0)\rangle} \\ & + |11 \oplus f(1)\rangle) \end{aligned} \right]$$

Two Cases

a)  $a = f(0) = f(1)$ .

b)  $a = f(0) \neq f(1) = \bar{a}$

(a)

$$| \psi_4 \rangle_{f(0)=f(1)} = \frac{1}{\sqrt{2}} \left[ \begin{aligned} & |10\rangle (|1a\rangle + |1a\rangle - |1\bar{a}\rangle - |1\bar{a}\rangle) \\ & + |11\rangle (|1a\rangle - |1a\rangle - |1\bar{a}\rangle + |1\bar{a}\rangle) \end{aligned} \right]$$

$$= \frac{1}{\sqrt{2}} \left[ \begin{aligned} & \cancel{\frac{1}{\sqrt{2}}} \cdot |10\rangle (|1a\rangle - |1\bar{a}\rangle) \\ & + \frac{1}{\sqrt{2}} [|10\rangle (|1a\rangle - |1\bar{a}\rangle)] \end{aligned} \right]$$

(b)  $| \psi_4 \rangle_{f(0) \neq f(1)} = \frac{|11\rangle (|1a\rangle - |1\bar{a}\rangle)}{\sqrt{2}}$

We note that

$$\begin{array}{ll} f(0) \oplus f(1) = 0 & \text{if } f(0) = f(1) \\ f(0) \oplus f(1) = 1 & \text{if } f(0) \neq f(1) \end{array}$$

using this property

$$|a\rangle - |\bar{a}\rangle = \pm (|10\rangle - |11\rangle)$$

$$| \psi_4 \rangle = | f(0) \oplus f(1) \rangle \frac{|10\rangle - |11\rangle}{\sqrt{2}}$$

After mid 1 upto now.

+ LU & QR