Alexander Y. Liu 331281 Georgia Tech Station Atlanta, GA 30332-1400

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Education

Georgia Institute of Technology

B.S. Computer Science, 2021

GPA: 3.6 Atlanta, GA

August 2019 - Present

 Selected courses: Data Structures and Algorithms, Objects and Design, Honors Linear Algebra with Abstract Vector Spaces, Discrete Mathematics, Combinatorics, Statistics and Applications, Macroeconomics

Thomas Jefferson High School for Science and Technology

Alexandria, VA

Main Interests: Computer Science, Neuroscience

September 2016 - June 2019

 Selected coursework: Artificial Intelligence, Mobile Application Development, Web Application Development, AP Computer Science A and Data Structures, Neuroscience Research Lab, Neurobiology, Research Statistics

Skills

Languages: Java, Python, JavaScript, Golang, SQL, HTML, CSS, LaTeX

Software: Terminal (Linux, Mac), Postman, Android Studio, Firebase, Redis, Visual Studio Code, IntelliJ IDEA, PyCharm, jGRASP, Jupyter Notebook, Google Colabratory

Infrastructures: Git, MySQL, MongoDB (including Atlas), Node.js, Linux OS (Ubuntu, Fedora)

Selected Experience and Projects

The full list of projects I have worked on can be found on my GitHub: github.com/2019aliu

Tracker-X

Create-X: Idea to Prototype

January 2020 - Present

Atlanta, GA

- Create a tracking device that has better range than most commercially available tracking tags
- Uses Global Positioning System (GPS) to determine vicinity of device, Bluetooth/Wifi to identity exact location, and Android Studio to create a mobile app to easily manage tracking
- Technologies used: Android Studio, Java, GPS, Google Maps API

FoxStocks Athens, GA

UGAHacks 5

February 7-9, 2020

- Created web application to teach new investors how to invest in stocks. My part was mostly backend work.
- Won best use of MongoDB Atlas
- Technologies used: Flask, Jinja, MongoDB Atlas, Python, BlackRock Aladdin API

Season2Season Atlanta, GA

' Agency Club

October 2019 - Present

- Create a tool to change the season of an outdoors picture using a Generative Adversarial Network (GAN) machine-learning model trained with 1000+ images
- Technologies used: PyTorch, Python

Software Developer Intern
Fluency Security Corporation

Greenbelt, MD

June 2019 - August 2019

- Developed a web-based trouble ticketing system, FasterIncidentResponse, using MongoDB-Gin-Vue.js-Golang fullstack framework, and integrated it into existing log management software
- Created developer's guide documentation with Postman, Markdown, and Web Developer tools
- Unit tested log management software with Golang's unit testing framework
- Technologies used: Golang (including Gin server), MongoDB, Bootstrap, Vue.js, Node-RED, Visual Studio Code

Tetris: Forty Lines

Alexandria, VA

Mobile Applications Development

March 2019 - June 2019

- Implemented a swipe-capable Tetris Android app in Android Studio with Java backend
- Technologies used: Android Studio, Java

Arcade Game Suite

Alexandria, VA

Web Applications Development

September 2018 - January 2019

- Designed and developed web-based suite of games, including U.S. Minesweeper, Tetris, and a word-finder assistant for Scrabble
- Technologies used: HTML/CSS/JS (including jQuery, AJAX), SQL, Node.js

Website Developer and Administrator

Chantilly, VA

Hope Chinese School

August 2018 - December 2018

- Helped develop and administer a new website for cultural and enrichment center serving 5000 users
- Former administrator of the website, managing a system of tens of thousands of users.
- Website: https://www.hopechineseschool.org
- Technologies used: HTML/CSS/JS, Django, SASS

Research Experience

Migraine Research

Great Falls, VA

Neuroscience Research Lab

June 2018 - January 2019

- Title: Exploration of Two-Dimensional Materials for Inhibition of the Calcitonin Gene-Related Peptide Pathway in Migraines
- Employed high-performance CPU cluster and slurm management in collaboration with high school's computer systems lab
- Continued using ABINIT, an open-source package for making predictions about molecular systems based on solving quantum physics equations.
- Research proposal accepted by neuroscience research lab at high school, received guidance and \$2400 funding for project

Alzheimer's Disease Research

Alexandria, VA

Project Lead

June 2017 - August 2017

- Title: Exploration of Chelation Materials for Treatment of Alzheimer's Disease
- Used ABINIT, an open-source package for making predictions about molecular systems based on solving quantum physics equations.
- Submitted to Siemens Competition 2017, achieved the semifinalist award

Community Leadership

Instructor of Introductory Computer Science

Chantilly, VA

Hope Chinese School

January 2015 - June 2019

- Co-founded and instructed first computer science course in Hope Chinese School
- Outstanding service recognition for multiple years (2017, 2018) for voluntary service, received paid position in 2018-2019 school year