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Code:

```
import java.util.Scanner;
import java.util.ArrayList;
* @author 2019e166
public class JungleRun_2019_E_166_L7 {
  int mapSize;
  Scanner scanner = new Scanner(System.in);
  int currentPlaceIndex01 = 0;
  int currentPlaceIndex02 = 0;
  ArrayList<String> pathElementList = new ArrayList<>();
  String[][] mapElements = setMapElements(mapSize);
  /**
  * For set mapSize variable and calling setMapElements.
  public void setMapSize()
    System.out.println("Enter the map size: ");
    mapSize = scanner.nextInt();
    mapElements = setMapElements(mapSize);
    findPath();
  }
  * setMapElements use for set elements into 2D array.
  * @param mapSize
  * @return
  public String[][] setMapElements(int mapSize)
    String[][] mapElementsN = new String[mapSize][mapSize];
    for(int i =0; i < mapSize; i++)</pre>
    {
      for(int j =0; j<mapSize; j++)</pre>
        mapElementsN[i][j] = scanner.next();
      }
    }
```

```
return mapElementsN;
     }
       * findPath method use to find the shorted path of the jungle.
     public void findPath()
          boolean north = false;
          boolean east = false;
          boolean west = false;
          boolean south = false;
          if((currentPlaceIndex01-
1>=0)&&(currentPlaceIndex02<mapSize)&&("E".equals(mapElements[currentPlaceIndex01-
1][currentPlaceIndex02])))
          {
                pathElementList.add("E");
                System.out.println("Path: "+pathElementList);
                System.out.println("Length of path: "+pathElementList.size());
                return;
          }
          else
if ((current Place Index 01 < map Size) \& \& (current Place Index 02 + 1 < map Size) \& \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E". equals (map Element Place Index 02 + 1 < map Size) & \& ("E"
nts[currentPlaceIndex01][currentPlaceIndex02+1])))
          {
                pathElementList.add("E");
                System.out.println("Path: "+pathElementList);
                System.out.println("Length of path: "+pathElementList.size());
                return;
          }
          else if((currentPlaceIndex01<mapSize)&&(currentPlaceIndex02-
1>=0)&&("E".equals(mapElements[currentPlaceIndex01][currentPlaceIndex02-1])))
          {
                pathElementList.add("E");
                System.out.println("Path: "+pathElementList);
                System.out.println("Length of path: "+pathElementList.size());
                return;
          }
          else
if((currentPlaceIndex01+1<mapSize)&&(currentPlaceIndex02<mapSize)&&("E".equals(mapEleme
nts[currentPlaceIndex01+1][currentPlaceIndex02])))
          {
                pathElementList.add("E");
                System.out.println("Path: "+pathElementList);
                System.out.println("Length of path : "+pathElementList.size());
                return;
          }
```

```
else
if((currentPlaceIndex01+1<mapSize)&&(currentPlaceIndex02<mapSize)&&("P".equals(mapEleme
nts[currentPlaceIndex01+1][currentPlaceIndex02])))
      south = true;
      pathElementList.add("P");
      currentPlaceIndex01++;
      findPath();
    }
    else
if((currentPlaceIndex01<mapSize)&&(currentPlaceIndex02+1<mapSize)&&("P".equals(mapEleme
nts[currentPlaceIndex01][currentPlaceIndex02+1])))
    {
      east = true;
      pathElementList.add("P");
      currentPlaceIndex02++;
      findPath();
    }
    else if((currentPlaceIndex01-
1>=0)&&(currentPlaceIndex02<mapSize)&&("P".equals(mapElements[currentPlaceIndex01-
1][currentPlaceIndex02])))
    {
      north = true;
      pathElementList.add("P");
      currentPlaceIndex01--;
      findPath();
    }
    else if((currentPlaceIndex01<mapSize)&&(currentPlaceIndex02-
1>=0)&&("P".equals(mapElements[currentPlaceIndex01][currentPlaceIndex02-1])))
    {
      west = true;
      pathElementList.add("P");
      currentPlaceIndex02--;
      findPath();
    }
  }
  * @param args the command line arguments
  public static void main(String[] args) {
    JungleRun_2019_E_166_L7 newObject = new JungleRun_2019_E_166_L7();
    newObject.setMapSize();
  }
}
```

Output:

```
Run: JunlgeRun_2019_E_166_L7 ×

C:\Users\User\.jdks\openjdk-17.0.2\bin\java.ext
Enter the map size:

SPPPP
TPTPP
TPTT
Path: [P, P, P, P, E]
Length of path: 5

Process finished with exit code 0
```

FIGURE 01 - OUTPUT