Anexo:

```
public interface IntegerElement {
                                                                                public interface Vertex<V> {
     int value();
                                                                                     V element();
public class BSTImplementation<T extends IntegerElement> {
                                                                                public interface Edge<E, V> {
     private TreeRoot root;
                                                                                     E element();
                                                                                     Vertex<V>[] vertices();
     //...
                                                                                public interface ValuedEdge {
     private class TreeRoot {
                                                                                     int value();
                                                                                     boolean isActive();
          T element;
          TreeRoot left, right;
                                                                                public class GraphImplementation<V, E extends ValuedEdge> {
     }
                                                                                     //Estrutura de dados: Lista de adjacências
                                                                                     private Map<V, Vertex<V>> vertices = new HashMap<>();
                                                                                     private Map<E, Edge<E, V>> edges = new HashMap<>();
                                                                                         //...
                                                                    Fig 1
                                                                                                                                                                  Fig 2
public interface Graph<V, E> {
 public int numVertices();
  public int numEdges();
                                                                                public class SocialNetwork {
  public Collection<Vertex<V>> vertices();
                                                                                  private Graph<Person,Date> network;
  public Collection<Edge<E, V>> edges();
  public Collection<Edge<E, V>> incidentEdges(Vertex<V> v)
                                                                                 /** construtor and methods**/
                                                                                                                                                                  Fig 4
     throws InvalidVertexException;
 public Vertex<V> opposite(Vertex<V> v, Edge<E, V> e)
 public boolean areAdjacent(Vertex<V> u, Vertex<V> v)
     throws InvalidVertexException;
  public Vertex<V> insertVertex(V vElement)
     throws InvalidVertexException;
  public Edge<E, V> insertEdge(Vertex<V> u, Vertex<V> v, E edgeElement)
     throws InvalidVertexException, InvalidEdgeException;
  public Edge<E, V> insertEdge(V vElement1, V vElement2, E edgeElement)
     throws InvalidVertexException, InvalidEdgeException;;
  public V removeVertex(Vertex<V> v) throws InvalidVertexException;
  public E removeEdge(Edge<E, V> e) throws InvalidEdgeException;
  public V replace(Vertex<V> v, V newElement) throws InvalidVertexException;
  public E replace(Edge<E, V> e, E newElement) throws InvalidEdgeException;
                                                                      Fig3
```

```
public class Team extends Observable implements Iterable<String> {
   private final List<String> persons;
   private String name;
   public Team(String name) {
        this.name = name;
        persons = new ArrayList<>();
   public void addWord(String s) throws TeamException {
        if (persons.contains(s)) {
            throw new TeamException (String.format("A palayra %s já existe!", s));
        persons.add(s);
        setChanged();
        notifyObservers();
   public void clear() {
       persons.clear():
       setChanged():
        notifyObservers();
   public int getWordCount() {
        return persons.sise();
   @Override
   public String toString() {
       return "Team{" + persons + ", name=" + name + '}';
   @Override
   public Iterator<String> iterator() {
        return persons.iterator():
public class Main extends Application {
   @Override
   public void start(Stage primaryStage) {
       Team team = new Team("Hoguei 1");
       TeamUI ui = new TeamUI(team);
       TeamController controller = new TeamController(ui. team):
       BorderPane window = new BorderPane();
       window.setCenter(ui);
       Scene scene = new Scene (window, 300, 250);
       primaryStage.setTitle("Team Builder");
       primaryStage.setScene(scene);
       primaryStage.show();
   public static void main(String[] args) {
       launch (args) ;
```

```
public class TeamUI extends VBox implements Observer{
   //controlos
   private TextField txtInputWord;
   private Button btAddWord;
   private Button btUndo;
   private ListView<String> listWords;
   private Label 1b1Count;
   private final Team team;
   public TeamUI(Team team) {
       this.team = team;
       initComponents();
       update(team, rull);
   @Override
   public void update(Observable o, Object ol) {
       if(o instanceof Team) {
           Team model = (Team)o:
           listWords.getItems().clear();
           for (String word:model)
               listWords.getItems().add(word);
           lblCount.setText(""+ model.getWordCount());
   private void initComponents()
       txtInputWord = new TextField();
       btAddWord = new Button("Add");
       listWords = new ListView<():
       lblCount = new Label("0");
       HBox firstRow = new HBox(txtInputWord, btAddWord, lblCount);
       firstRow.setSpacing(5);
       this.getChildren().addAll(firstRow, listWords);
   public void setTriggers(TeamController controller) {
       btAddWord.setOnAction((ActionEvent event) -> {
           controller.doAddWord():
       1);
   public String getInputWord() {
       return txtInputWord.getText().trim();
   public void clearInput() {
       txtInputWord.setText("");
```