

Decision Tree Accuracy = 0.9844409282700421

- Blue/Red Kills = 0.00282317
- Blue/Red Assists = 0.00812649
- **Blue/Red Gold = 0.91264512**
- Blue/Red AVG Level = 0.02150954
- Blue/Red DMG to Turrets = 0.04474388
- Blue/Red Dragon Kills = 0.00291909
- Game Length = 0.00723271
- Num Players = 0

Random Forest Classifier = 98.57594936708861

- Blue/Red Kills = 0.10054243
- **Blue/Red Assists 0.36613556**
- Blue/Red Gold = 0.31048218
- Blue/Red AVG Level = 0.18468248
- Blue/Red DMG to Turrets = 0.04474388
- Blue/Red Dragon Kills = 0.03307438
- Game Length = 0.00508298
- Num Players = 0
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K Nearest Neighbor = 97.5210970464135

Gradient Boost Classifier = 97.36286919831224

- Blue/Red Kills = 6.72641514e-04
- **Blue/Red Assists 6.81149152e-01**
- Blue/Red Gold = 0
- Blue/Red AVG Level = 2.80139229e-03
- Blue/Red DMG to Turrets = 0
- Blue/Red Dragon Kills = 3.15376814e-01
- Game Length = 0
- Num Players = 0