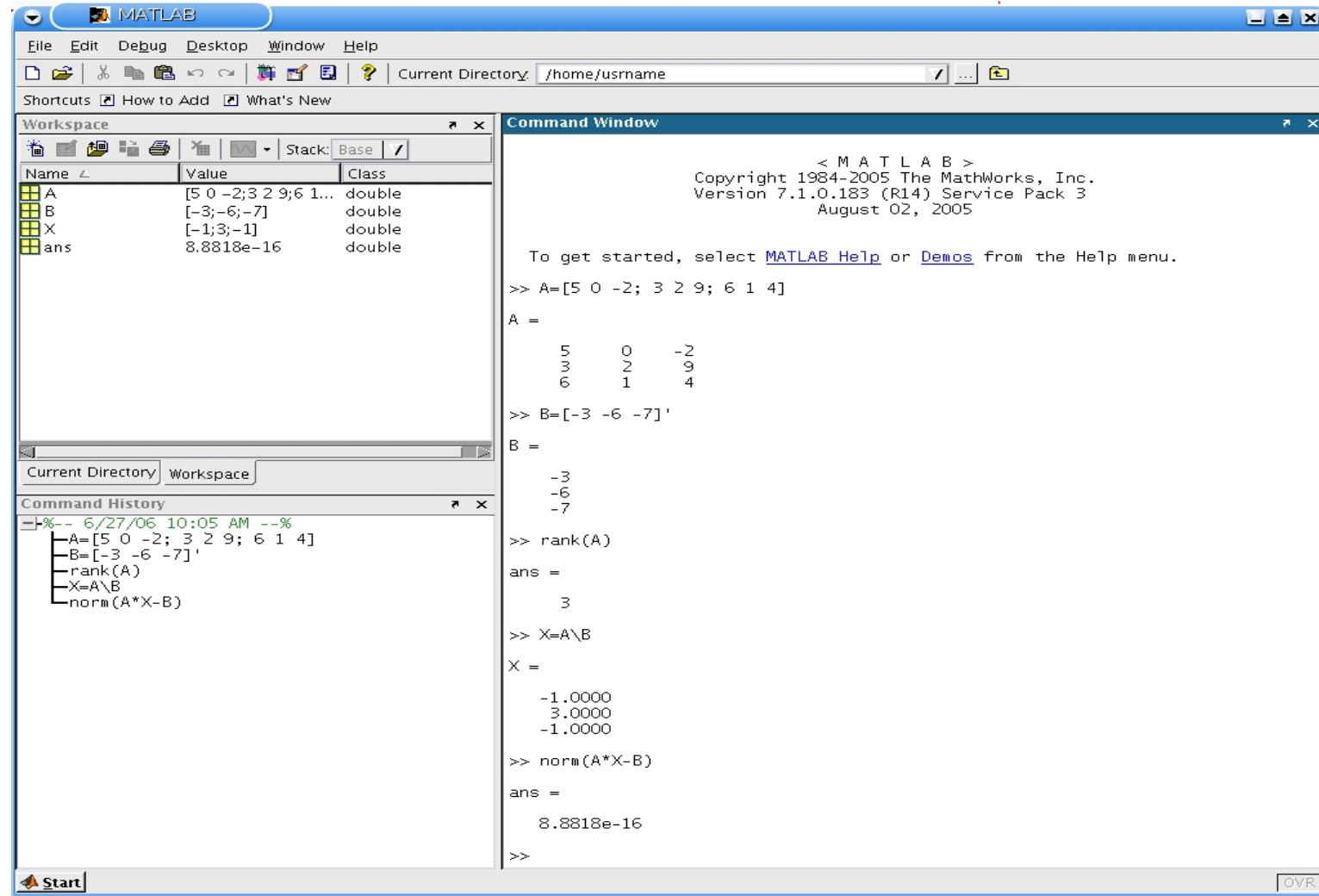


Basic Operations

Practical 1

1. Open a terminal (shell)

2. Type matlab on terminal



Type following MATLAB keywords

Pi

PI

Pi

True

true

false

i

J^2

j^2

Type following MATLAB keywords

Pi

PI

Pi

True

true

false

i

J^2

j^2

true + false

true * false

sin(pi)

atan(1)

exp(i*pi)

exp(i*pi/2)

2.3+0.6i + 4.5j

2+i3 + 3

4e4+30e2+2e1+1

conj(1+2i)

real(1+2i)

imag(1+2i)

Type following MATLAB keywords

Pi

PI

Pi

True

true

false

i

J^2

j^2

true + false

true * false

sin(pi)

atan(1)

exp(i*pi)

exp(i*pi/2)

2.3+0.6i + 4.5j

2+i3 + 3

4e4+30e2+2e1+1

conj(1+2i)

real(1+2i)

imag(1+2i)

abs(1+2i)

(1+2i)*(conj(1+2i))

x = 22/7

x = sin(x/2)+cos(x)

y = 169;

z = sqrt(169);

x = y+z; y=x-y;

disp(y), disp(z)

Type following MATLAB keywords

Pi

ans: output variable automatically
created by MATLAB

PI

Pi

clear : delete variables and functions from memory

True

clc : clean command window

true

false

i

J^2

j^2

Create variables manually

Create following matrices

$$a = \begin{bmatrix} 1 & 4 & 5 & 1 & 1 & 2 \end{bmatrix}$$

$$d = \begin{bmatrix} 4 & 1 & 4 & 5 & 7 \\ 2 & 2 & 3 & 3 & 5 \\ 1 & 5 & 5 & 6 & 9 \\ 1 & 1 & 3 & 4 & 3 \end{bmatrix}$$

$$b = \begin{bmatrix} 5 \\ 6 \\ 3 \\ 7 \\ 1 \\ 2 \end{bmatrix}$$

$$c = \begin{bmatrix} 1 & 3 & 4 \\ 2 & 6 & 8 \\ 3 & 2 & 5 \end{bmatrix}$$

$$e = \begin{bmatrix} 3 & 4 & 4 \\ 1 & 2 & 1 \\ 1 & 5 & 2 \\ 2 & 4 & 3 \\ 5 & 2 & 2 \end{bmatrix}$$

$$f = \begin{bmatrix} 0 & 3 & 4 & 2 \end{bmatrix}$$

Perform following operations

$a+a$

$b+b$

$a+f$

$a+b$

$\text{disp}(b')$

$a-b'$

$a*b$

$a.*b'$

Perform following operations

$a+a$

$b+b$

$a+f$

$a+b$

$\text{disp}(b')$

$a-b'$

$a*b$

$a.*b'$

$k=6;$

$k*a$

$a*k$

$k+a$

k/a

a/k

$\text{length}(a)$

$\text{length}(b)$

$a(1)$

$a(\text{length}(a))$

$a(\text{end})$

Perform following operations

`a+a`

`b+b`

`a+f`

`a+b`

`disp(b')`

`a-b'`

`a*b`

`a.*b'`

`k=6;`

`k*a`

`a*k`

`k+a`

`k/a`

`a/k`

`length(a)`

`length(b)`

`a(1)`

`a(length(a))`

`a(end)`

`a(1:end)`

`a(3:4)`

`b(2)+a(3)`

`a(1:2)+b(1:2)`

`a(1:2)+b(1:2)'`

`max(a)`

`min(b)`

`ans`

`b(4:5)=a(3:4)`

`a(1:3)=b(2:3)`

`a(1)=[]`

`f(end)`

`f(end)=[]`

`end`

```
c(2,3)
c(1,3)
c(1,:)
c(3,:)
c(2:3,:)
c(:,1:2)
c(1:2,2:3)
d(3:4, 4)
d(1:2, 3:4)
d(1:4,2:5)
d(end+1,:)= [1 4 3 5 0]
d(3,:)=[]
d(:,2)=[0 0 3]
d(1:2,1)=[0; 4]
d(1:2, 2)=[8 1]
```

```
size(d)
det(c)
inv(c)
det( d(:,1:end-1))
inv( d(:,1:end-1))
d*e
c^2
c.^2
diag(d)
c(diag(c) )=d( diag(d(1:3,1:3)))
d(:)
length(d(:))
diag([ 1 0 3 6 2 7])
```

`eye(3,2)`

`eye(4,3)`

`eye(1,3)`

`zeros(3,3)`

`rand(2,4)`

`rand(4,4)*100`

`ones(3,3)`

`ones(1,3)`

`ones(3,3)+eye(3,3)`

`a.*a`

`a./a`

`d*e`

`rank(d)`

Solving system of linear equations

$$6x + 5y + 3z = 4 \quad \text{----- (1)}$$

$$2x + 4y + 7z = 2.3 \quad \text{----- (2)}$$

$$9x + 2y + 5z = 6.7 \quad \text{----- (3)}$$

Solving system of linear equations

$$6x + 5y + 3z = 4 \quad \text{----- (1)}$$

$$2x + 4y + 7z = 2.3 \quad \text{----- (2)}$$

$$9x + 2y + 5z = 6.7 \quad \text{----- (3)}$$

$A=[6 \ 5 \ 3; \ 2 \ 4 \ 7; \ 9 \ 2 \ 5];$

$B=[4;2.3;6.7];$

Solving system of linear equations

$$6x + 5y + 3z = 4 \quad \text{----- (1)}$$

$$2x + 4y + 7z = 2.3 \quad \text{----- (2)}$$

$$9x + 2y + 5z = 6.7 \quad \text{----- (3)}$$

$A = [6 \ 5 \ 3; 2 \ 4 \ 7; 9 \ 2 \ 5];$

$B = [4; 2.3; 6.7];$

$X = \text{inv}(A) * B$

$6 * X(1) + 5 * X(2) + 3 * X(3)$

$X = A \setminus B$

Create Trigonometric Table

```
x = -pi: pi/10:pi;
```

```
[ x      sin(x)      cos(x)      tan(x)]
```

```
x=x';
```

```
[ x      sin(x)      cos(x)      tan(x) ]
```


Create Trigonometric Table

```
x = -pi: pi/10:pi;
```

```
[ x      sin(x)      cos(x)  tan(x)]
```

```
x=x';
```

```
[ x      sin(x)      cos(x)  tan(x) ]
```

```
x = (-pi: pi/100:pi)';
```

```
[ x      sin(x)      cos(x)  tan(x) ]
```

```
plot(x, sin(x) ), plot(x, cos(x)), plot(x, tan(x))
```

```
plot( x, exp(x), 'g' )
```

```
figure
```

```
plot(x, sin(x), 'r')
```

```
hold on
```

```
plot(x, cos(x), 'k')
```

Compute Vector & scalar products using MATLAB

$$\vec{A} = 12.74\hat{i} + 0 \cdot 3\hat{j} + 5.1\hat{k}$$

$$\vec{B} = 2.3\hat{i} + 4 \cdot 4\hat{j} + 6\hat{k}$$

$$\vec{C} = 52.4\hat{i} + 8.1\hat{k}$$

$$\vec{D} = 0.3\hat{i} + 6 \cdot 9\hat{j}$$