

## **OPERATING SYSTEM LAB (COM -312)**

**Simulating Linux Terminal File Explorer functionality using special keys,  
basic commands, and open files features.**

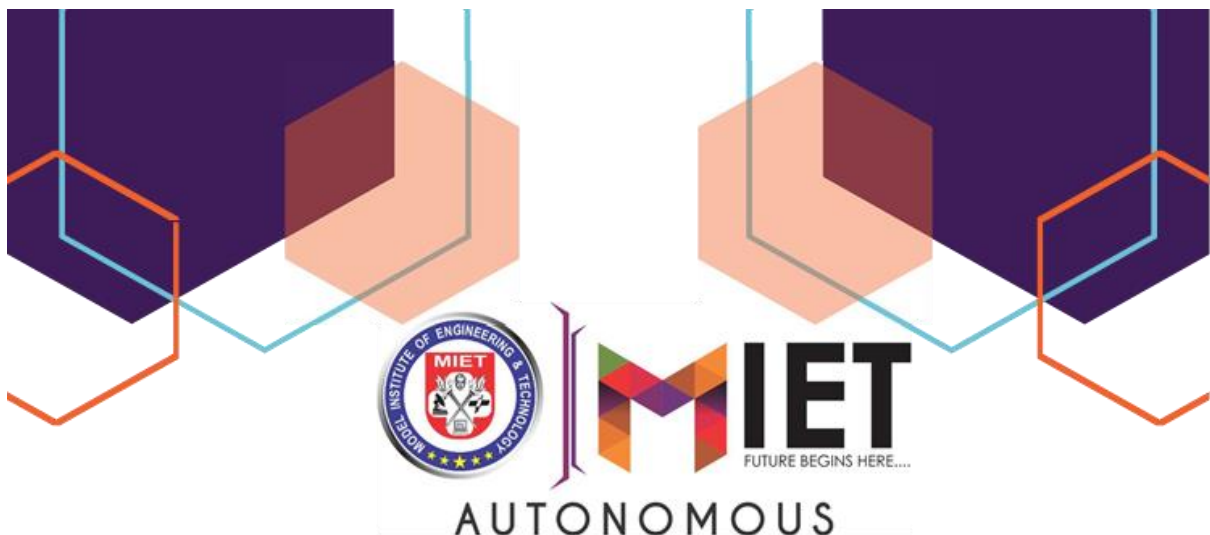
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**CSE, MODEL INSTITUTE OF ENGINEERING AND  
TECHNOLOGY**

**BACHELOR OF ENGINEERING  
In  
Computer Science & Engineering**

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## **ABSTRACT**

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The visualization of hierarchies is very important for digital information management and presentation systems. Especially in the context of Personal Information Management, file explorers play a very important role. Currently the most common file explorer visualizations are Windows Explorer and the simple zoomable visualization offered by Microsoft Windows. This work explores the issue of file explorer visualization through a user study based on interviews and an experiment.

It provides a graphical user interface for accessing the file systems. It is also the component of the operating system that presents many users interface items on the screen such as the taskbar and deskto

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## **1. Introduction**

File Explorer is a file browser which enables us to organise our files or folders in the way we would like it to be organised. It has various functions and as today's technology goes on getting better and better many more functions are being included.

Some of its main functions are as follows:

- 1.1** File Management.
- 1.2** Create or delete a file.
- 1.3** Move or copy a file.

In 1995, Microsoft first released test versions of a shell refresh, named the Shell Technology Preview, and often referred to informally as "New Shell". The update was designed to replace the Windows 3.x Program Manager/File Manager based shell with Windows Explorer. The release provided capabilities quite similar to that of the Windows "Chicago" (codename for Windows 95) shell during its late beta phases, however, was intended to be nothing more than a test release

## **2. Objective**

### **A. Normal Mode**

1. Files should be displayed alphabetically using explorer.
2. Scrolling: 1 file scrolled at a time.
3. Opening files should be done in their default apps.
4. Back and forward implemented the same as we observe in the Linux GUI file explorer app.
5. Assumed: application home should be given while running the program.

### **B. Command Mode**

1. If changes are made in the current dir (shown currently on terminal), the changes would be updated (on terminal) when the user comes out of the command mode by pressing Special Key.

2. Goto would update the terminal with a new path immediately.
3. All paths would be relative to Application home.

Our aim is to develop a program that displays the file system on the terminal and helps users navigate through it using special keys, open files and execute basic file commands. We must simulate the basic functionality of a Linux terminal using a shell script

### **3. Advantages of File Explorer**

#### **3.1 It centralises important Documents in one place:**

Documents are often siloed across desktop computers, laptops, tablets, mobile phones, flash drives, and email inboxes. File explorer systems can bring an organisation's documents together in one place for easy accessibility. Instead of spending precious time trying to find that one document buried in an archived email thread, you can find what you need and get back to work.

#### **3.2 It reduces Work:**

A staggering 83% of employees must recreate pre-existing documents because they can't locate them on their corporate network. While some documents may take just a few minutes to prepare, many require numerous man-hours to complete. Even if the rework time is low per document, that time can quickly add up across documents and employees. File explorer systems help keep documents organised, so your workforce can quickly find what they need and avoid reinventing the wheel.

#### **3.3 It cuts down on emails:**

Embracing file explorer has cut down on our email volume, which has improved efficiency and helped us avoid frustrations.

## **4. Disadvantages of File Explorer**

### **4.1 Data Redundancy:**

Often, within an organization, files and applications are created by different programmers from various departments over extended periods of time. This can lead to data redundancy, a situation that occurs in a database when a field needs to be updated in more than one table.

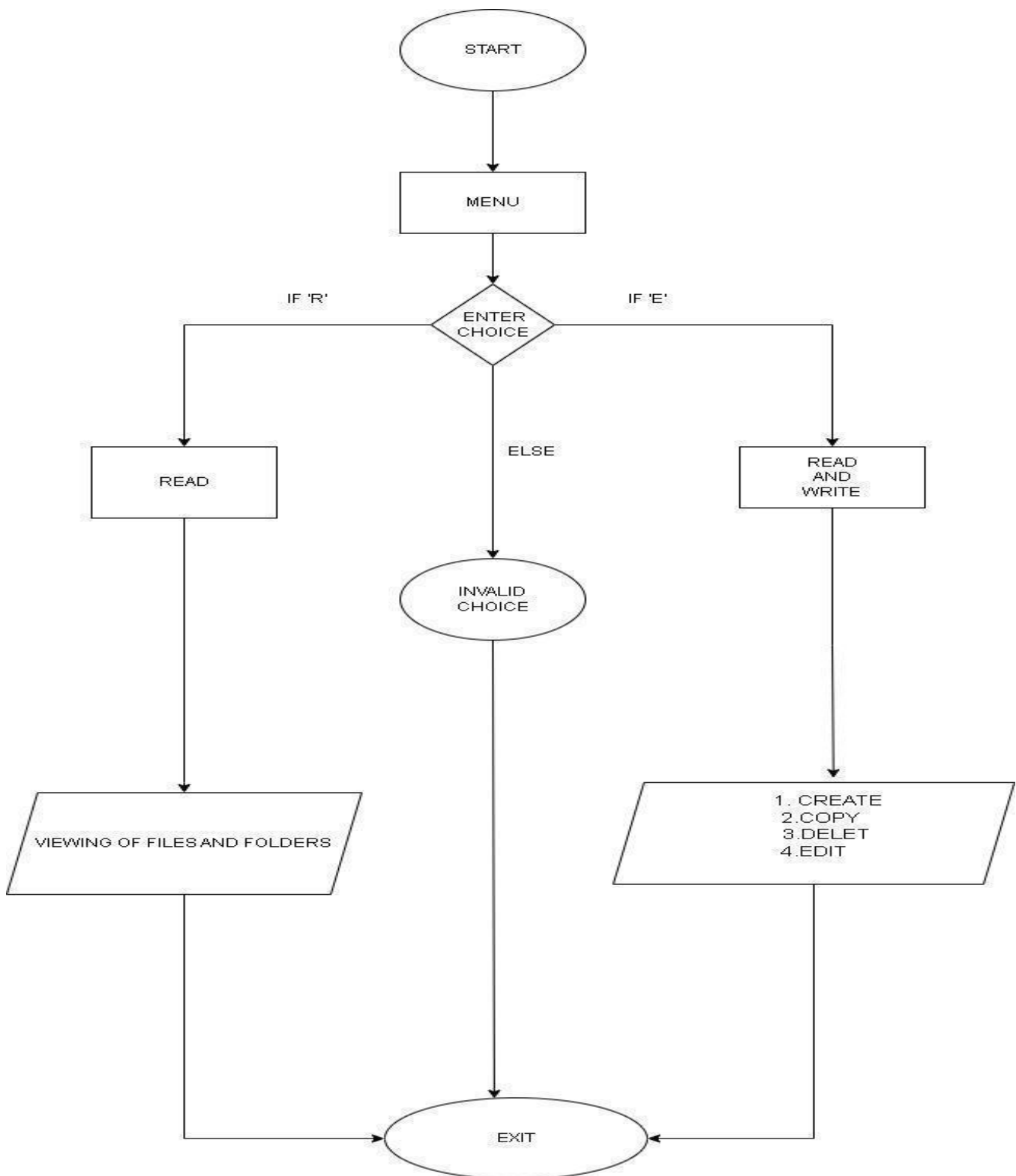
### **4.2 Inconsistency:**

Because of data redundancy this often leads to data inconsistency. Which means that the same copies of data located in various places contain different values. For preventing this, there should be paper listing among different files.

### **4.3 Accessibility:**

Accessing data in file explorer system is not an effortless process. It is not convenient as it should be. Whenever a user needs to access an information using different approaches, they must execute a special program

## 5. Flowcharts



**Fig.A**



## **6. WORKING**

- **The File Explorer displays:**

**1. File/Folder**

- **Provides Functions Like:**

**1. Delete**

**2. Display**

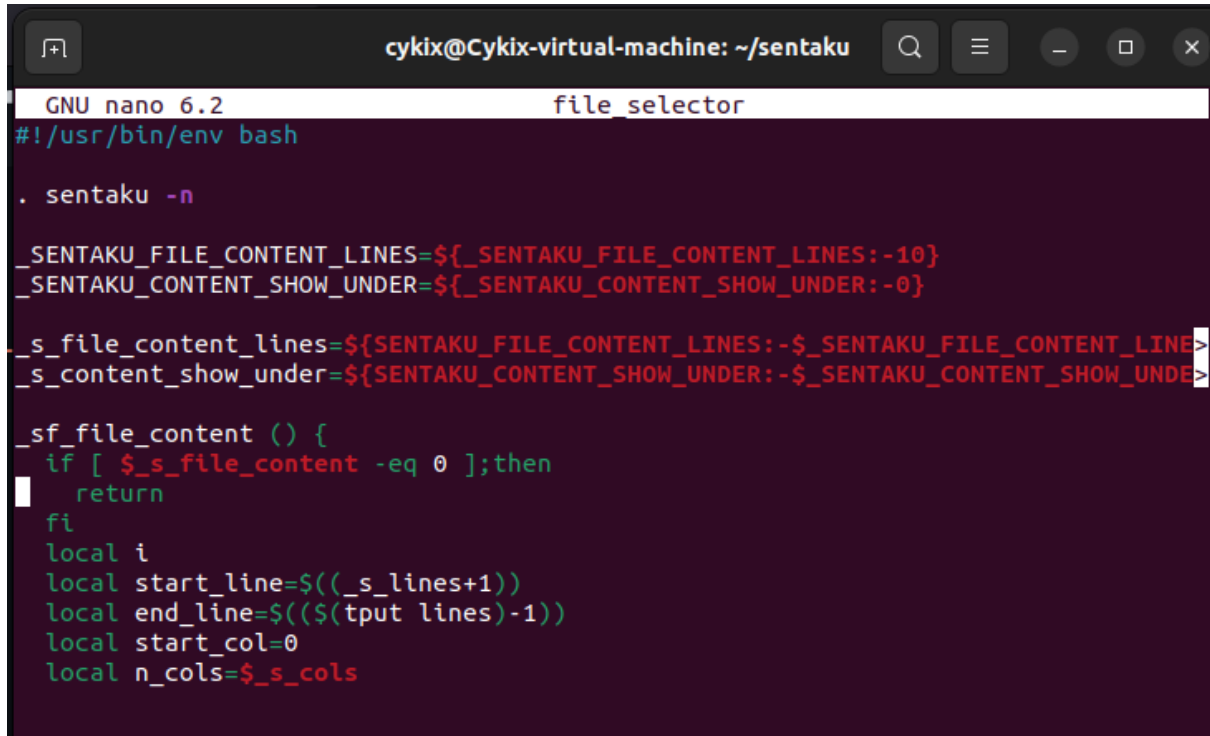
**3. Edit The File**

**4. Move To the Directory**

**5. Scroll Up and Do**

## 7. CODE

### NORMAL MODE



```
cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2 file_selector
#!/usr/bin/env bash

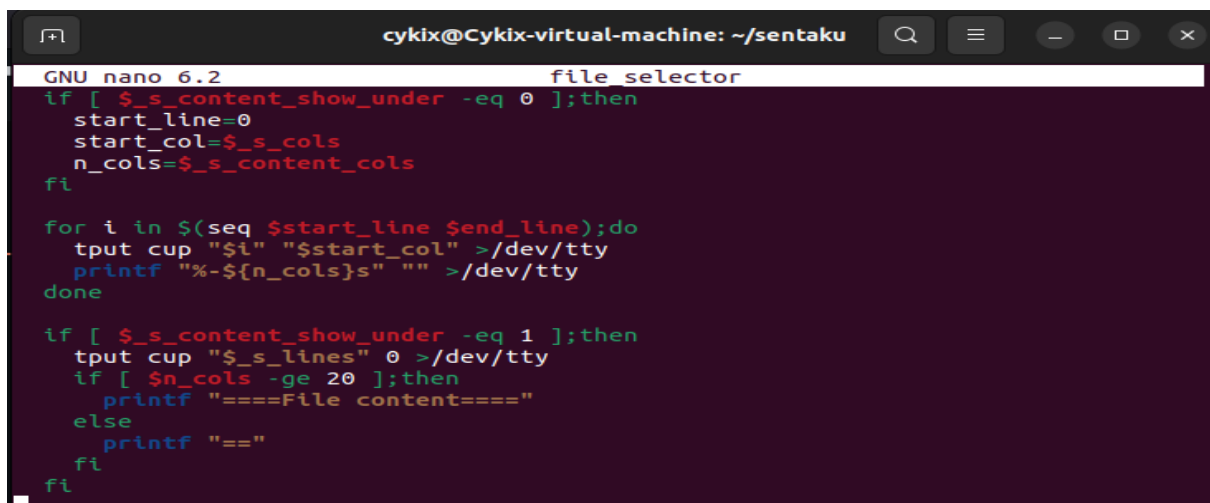
. sentaku -n

_SENTAKU_FILE_CONTENT_LINES=${_SENTAKU_FILE_CONTENT_LINES:-10}
_SENTAKU_CONTENT_SHOW_UNDER=${_SENTAKU_CONTENT_SHOW_UNDER:-0}

_s_file_content_lines=${SENTAKU_FILE_CONTENT_LINES:-$_SENTAKU_FILE_CONTENT_LINE>
_s_content_show_under=${SENTAKU_CONTENT_SHOW_UNDER:-$_SENTAKU_CONTENT_SHOW_UNDE>

_sf_file_content () {
if [ $_s_file_content -eq 0 ];then
return
fi
local i
local start_line=$(( _s_lines+1))
local end_line=$(( (tput lines)-1))
local start_col=0
local n_cols=$_s_cols
```

Fig 1:

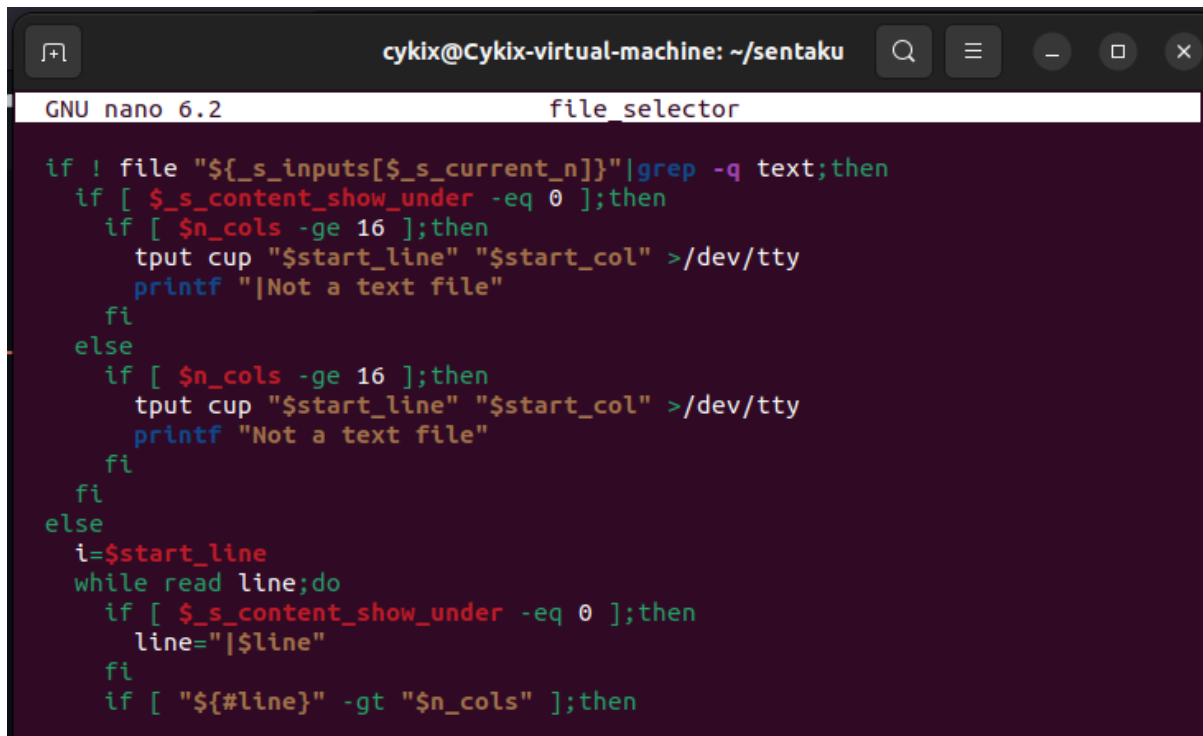


```
cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2 file_selector
if [ $_s_content_show_under -eq 0 ];then
start_line=0
start_col=$_s_cols
n_cols=$_s_content_cols
fi

for i in $(seq $start_line $end_line);do
tput cup "$i" "$start_col" >/dev/tty
printf "%-${n_cols}s" "" >/dev/tty
done

if [ $_s_content_show_under -eq 1 ];then
tput cup "$_s_lines" 0 >/dev/tty
if [ $n_cols -ge 20 ];then
printf "====File content===="
else
printf "=="
fi
fi
fi
```

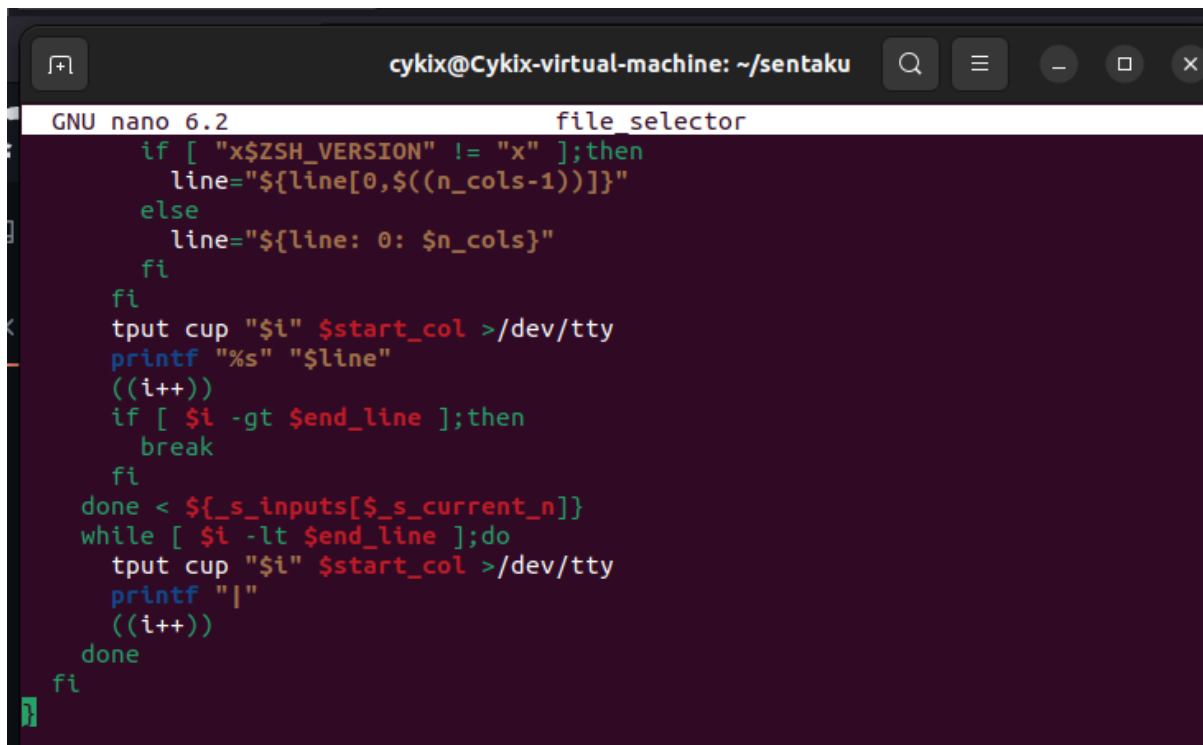
Fig 2:



A terminal window titled 'cykix@Cykix-virtual-machine: ~/sentaku' showing a nano 6.2 editor session. The editor is editing a file named 'file\_selector'. The code visible in the editor is a shell script that checks if a file is a text file and prints its content. The code is as follows:

```
if ! file "${_s_inputs[_s_current_n]}" | grep -q text; then
  if [ $_s_content_show_under -eq 0 ]; then
    if [ $_n_cols -ge 16 ]; then
      tput cup "$start_line" "$start_col" >/dev/tty
      printf "|Not a text file"
    fi
  else
    if [ $_n_cols -ge 16 ]; then
      tput cup "$start_line" "$start_col" >/dev/tty
      printf "Not a text file"
    fi
  fi
fi
i=$start_line
while read line; do
  if [ $_s_content_show_under -eq 0 ]; then
    line="|$line"
  fi
  if [ "${#line}" -gt "$n_cols" ]; then
```

Fig 3:



A terminal window titled 'cykix@Cykix-virtual-machine: ~/sentaku' showing a nano 6.2 editor session. The editor is editing a file named 'file\_selector'. The code visible in the editor is a shell script that checks if a file is a text file and prints its content. The code is as follows:

```
if [ "x$ZSH_VERSION" != "x" ]; then
  line="${line[0,$((n_cols-1))]}"
else
  line="${line: 0: $n_cols}"
fi
fi
tput cup "$i" $start_col >/dev/tty
printf "%s" "$line"
((i++))
if [ $i -gt $end_line ]; then
  break
fi
done < ${_s_inputs[_s_current_n]}
while [ $i -lt $end_line ]; do
  tput cup "$i" $start_col >/dev/tty
  printf "|"
  ((i++))
done
fi
```

Fig 4:

```

cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2                                file_selector
_s_header=$_s_header
C-n(down), C-j(up), C-v(Page down), M-v(Page up)
Enter(select), C-x(quit)
Other normal keys start an incremental search"
    fi
fi
} # }}}

_sf_setview () { # {{{
if [ $_s_content_show_under -eq 0 ];then
    _s_file_content=1
    local full_cols=$_s_cols
    _s_cols=$((full_cols/2))
    _s_content_cols=$((full_cols-_s_cols))
fi

if [ "$_s_lines" -le "$((_s_min_show))" ];then
    _s_header=""
    _s_ext_row=0
elif [ "$_s_lines" -eq "$((_s_min_show+1))" ];then

```

Fig 5:

```

cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2                                file_selector
_s_header="${_s_search}"
_s_ext_row=1
else
    _sf_set_header
    _s_header="$(printf "%b\n\n" "$_s_header"|\
        sed -e :loop -e 'N; $!b loop' -e 's/[[:space:]]\n*$//')\
        \n${_s_search})"
    if [ "$(printf "%b\n" "$_s_header"|grep -c ^)" -gt "$((_s_lines-_s_min_show))" ];then
        _s_header="\e[43;30m$_s_n values in total\e[0m\n${_s_search}"
    fi
    _s_ext_row=$(printf "%b\n" "$_s_header"|grep -c ^)
fi

if [ $_s_content_show_under -eq 1 ];then
    if [ "$((_s_lines-_s_ext_row-_s_file_content_lines-1))" -ge 0 ];then
        _s_lines=$(( _s_lines-_s_file_content_lines-1))
        _s_file_content=1
    else
        _s_file_content=0
    fi

```

Fig 6:

```
cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2 file_selector
fi

_s_max_show=$_s_n
if [ "$_s_n" -gt $((_s_lines-_s_ext_row)) ];then
_s_max_show=$((_s_lines-_s_ext_row))
fi
} # }}}

_sf_print_current_line () { # print current line {{{
local cursor_r=$(( _s_current_n-_s_n_offset+_s_ext_row))
_sf_printline 1 $cursor_r $_s_current_n
_sf_file_content
} # }}}

_sf_s () {
if [ ! -f ${_s_inputs[$_s_current_n]} ];then
output="$_sf_nth $((_s_current_n)) value: ${_s_inputs[$_s_current_n]}
=====
Not a file.
"
```

Fig 7:

```
cykix@Cykix-virtual-machine: ~/sentaku
GNU nano 6.2 file_selector
_sf_echo "$output"
else
clear >/dev/tty
${VISUAL:-less} "${_s_inputs[$_s_current_n]}" >/dev/tty </dev/tty
_s_is_print=1
fi
}

if echo -- "$1"|grep -q -- "--under";then
_s_content_show_under=1
shift
fi
if echo -- "$1"|grep -q -- "--right";then
_s_content_show_under=0
shift
fi
if [ -p /dev/stdin ];then
echo $(cat -) | _sf_main "$@"
else
_sf_main "$@" $(ls)
fi
```

## COMMAND MODE

```
#!/usr/bin/env bash

# Example of explorer
. sentaku -n

_SENTAKU_SEPARATOR=$'\n'
_SENTAKU_EDITOR=""

# New variable
_s_a=0

# New help
_s_help="
Usage: ex_explorer.sh [-aHNL] [-f <file>] [-s <sep>]

Arguments:
  -a      Show hidden files/directories.
  -H      Header is shown at sentaku window.
  -N      No numbrers are shown.
  -l      Show last words instead of starting words for longer lines.
  -h      Print this HELP and exit.
"

_sf_get_values () { # {{{
  # Get variables
  local orig_ifs=$IFS
  IFS="_s_s"
  if [ $_s_a -eq 1 ];then
    _s_inputs=$(ls -a)
  else
    _s_inputs=( "." $(ls) )
  fi
  IFS=$orig_ifs
  _s_n=${#_s_inputs[@]}
} # }}}

_sf_printline () { # useage: _sf_printline is_selected n_line n_input {{{
  local show=${_s_inputs[$3]}
  tput cup $2 0 >/dev/tty
  if [ $1 -eq 1 ];then
    printf "\e[7m" >/dev/tty
  fi
  if [ -d "$show" ];then
    printf "\e[33;1m" >/dev/tty
  fi
}
```

Fig 9:

```

fi
local n_show=$_s_cols
local num=""
if [ $_s_nonumber -eq 0 ];then
    n_show=$(( _s_cols-5))
    num=$(printf "%3d: " $3)
fi
if [ ${#show} -gt $n_show ];then
    if [ $_s_showlast -eq 0 ];then
        if [ "$ZSH_NAME" = "zsh" ];then # need for zsh version < 5
            printf "$num${show[0,$((n_show-1))]}" >/dev/tty
        else
            printf "$num${show: 0: $n_show}" >/dev/tty
        fi
    else
        if [ "$ZSH_NAME" = "zsh" ];then # need for zsh version < 5
            printf "$num${show[${#show}-$n_show]},-1]}" >/dev/tty
        else
            printf "$num${show: ${#show}-$n_show})}" >/dev/tty
        fi
    fi
else
    printf "$num${show}" >/dev/tty
fi
printf "\e[m" >/dev/tty
tput cup $2 0 >/dev/tty
} # }}}

_sf_execute () { # {{{
:
} # }}}

_sf_check_args () { # {{{
# Get arguments
_s_continue=0
while [ $# -gt 0 ];do
    case $1 in
        "-a" ) _s_a=1;shift;;
        "-H" ) _s_noheader=1;shift;;
        "-N" ) _s_nonumber=1;shift;;
        "-l" ) _s_showlast=1;shift;;
        "-h" )
            _sf_echo "$_s_help"
            return 0
    esac
done
} # }}}

```

Fig 10:

```

    ;;
    * )
    _sf_echo "$_s_help"
    return 1
    ;;
esac
done
_s_continue=1
return 0
} # }}}

_sf_finalize_user () { # {{{
    unset _s_a
} # }}}

_sf_select () { # {{{
    if [ -d "${_s_inputs[$_s_current_n]}" ];then
        cd "${_s_inputs[$_s_current_n]}"
        _sf_get_values
        _sf_reset
    else
        _sf_echo "${_s_inputs[$_s_current_n]} is not a directory"
    fi
} # }}}

_sf_set_header () { # {{{
    _s_header=""
    if [ $_s_noheader != 1 -a $_s_lines -gt 10 ];then
        local curdir=$(pwd)
        if [ ${((#${curdir}+1))} -gt $_s_cols ];then
            if [ "$ZSH_NAME" = "zsh" ];then
                curdir=${curdir[${((#${curdir}-${_s_cols}+1))},-1]}
            else
                curdir=${curdir: ${((#${curdir}-${_s_cols}+1))}}
            fi
        fi
        if [ $_s_cols -ge 66 ];then
            _s_header=" $curdir
[n]j(n-down), [n]k(n-up), gg(top), G(bottom), [n]gg/G, (go to n),
^D(Half page down), ^U(Half page up), ^F(Page down), ^B(Page Up),
s(show detail), d(delete), l(open with less), e(edit the file)
Enter(select, move to the directory), q(quit)"
        elif [ $_s_cols -ge 42 ];then
            _s_header=" $curdir

```

Fig 11:



```

_sf_d () {
    clear >/dev/tty
    local yes=0
    while : ;do
        echo "Delete ${_s_inputs[$_s_current_n]}?: (y/n)"
        _sf_read
        if [ "$_s_read" = "y" ];then
            yes=1
            break
        elif [ "$_s_read" = "n" ];then
            break
        fi
    done
    if [ $yes -eq 1 ];then
        rm -rf ${_s_inputs[$_s_current_n]}
    fi
    _sf_get_values
}

_sf_s () { # {{{
    _sf_echo $(ls -l "${_s_inputs[$_s_current_n]}")
} # }}}

_sf_l () { # {{{
    clear >/dev/tty
    less ${_s_inputs[$_s_current_n]} >/dev/tty </dev/tty
} # }}}

_sf_e () { # {{{
    local e=${_SENTAKU_EDITOR:-${EDITOR}}
    e=${e:-vim}
    $e ${_s_inputs[$_s_current_n]} >/dev/tty </dev/tty
    _sf_quit
} # }}}

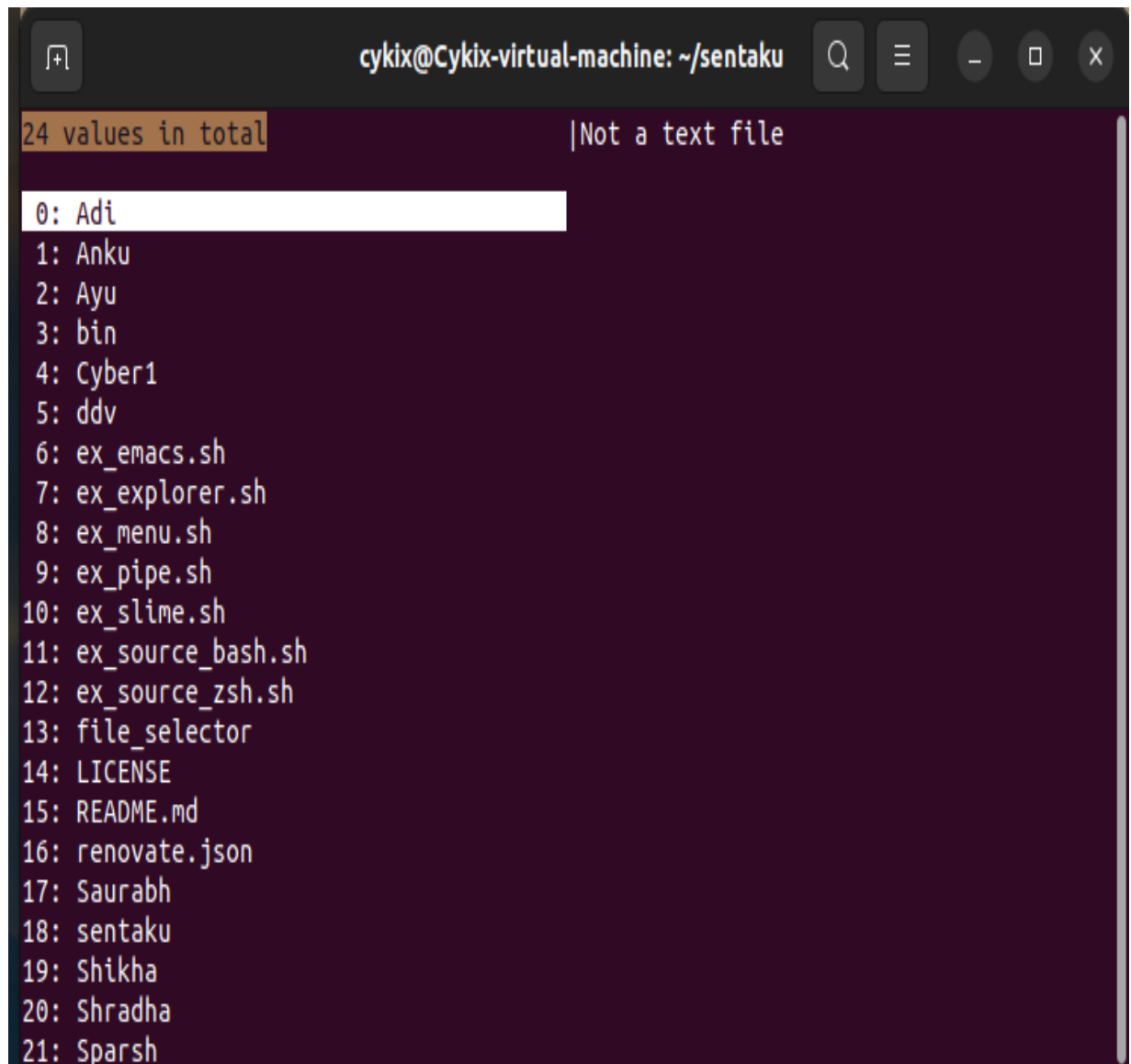
_sf_main "$@"

```

Fig 12:

## 8. IMPLEMENTATION

## Normal Mode(View only)

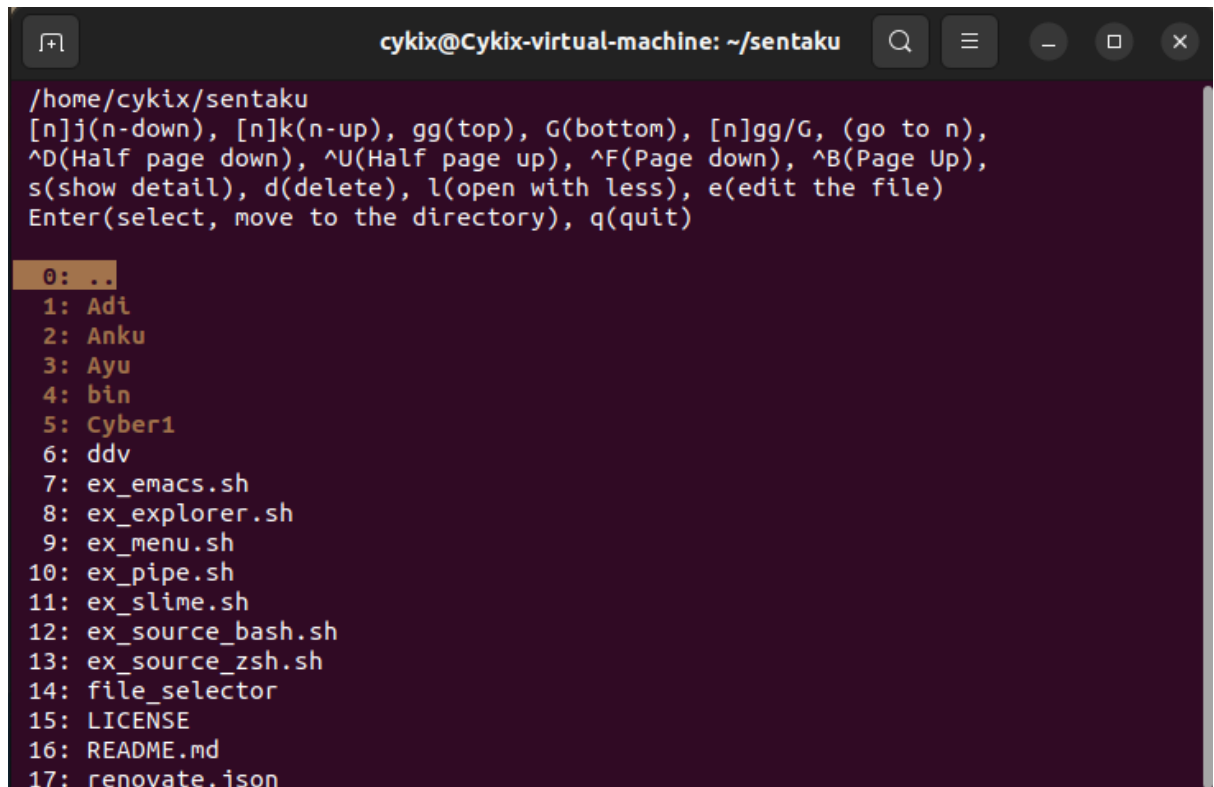


The screenshot shows a terminal window with a dark purple background. The title bar at the top reads "cykix@Cykix-virtual-machine: ~/sentaku". Below the title bar, the text "24 values in total" is displayed on the left and "|Not a text file" on the right. A list of 24 items is shown, each preceded by a number from 0 to 21. The first item, "0: Adi", is highlighted with a white background. The list includes names, file names, and directory names.

```
0: Adi
1: Anku
2: Ayu
3: bin
4: Cyber1
5: ddv
6: ex_emacs.sh
7: ex_explorer.sh
8: ex_menu.sh
9: ex_pipe.sh
10: ex_slime.sh
11: ex_source_bash.sh
12: ex_source_zsh.sh
13: file_selector
14: LICENSE
15: README.md
16: renovate.json
17: Saurabh
18: sentaku
19: Shikha
20: Shradha
21: Sparsh
```

**Fig. 1:**

## COMMAND MODE (EDITING MODE)



```
cykix@Cykix-virtual-machine: ~/sentaku
/home/cykix/sentak
[n]j(n-down), [n]k(n-up), gg(top), G(bottom), [n]gg/G, (go to n),
^D(Half page down), ^U(Half page up), ^F(Page down), ^B(Page Up),
s(show detail), d(delete), l(open with less), e(edit the file)
Enter(select, move to the directory), q(quit)

0: ..
1: Adi
2: Anku
3: Ayu
4: bin
5: Cyber1
6: ddv
7: ex_emacs.sh
8: ex_explorer.sh
9: ex_menu.sh
10: ex_pipe.sh
11: ex_slime.sh
12: ex_source_bash.sh
13: ex_source_zsh.sh
14: file_selector
15: LICENSE
16: README.md
17: renovate.json
```

**Fig. 2:**

## **7. References**

- 6.1** <https://www.hitechwhizz.com/2021/02/7-advantages-and-disadvantages-limitations-benefits-of-file-management-system.html>
- 6.2** [https://en.wikipedia.org/wiki/File\\_Explorer](https://en.wikipedia.org/wiki/File_Explorer)
- 6.3** <https://github.com/rcmdnk>